Use Case Story:

User wants to play a trivia game on a specifc topic

Assumption:

User knows something about the selected trivia topic

Steps:

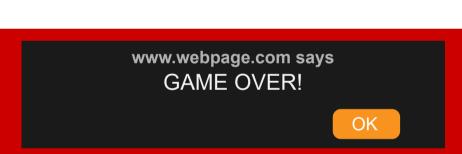
- 1. User loads front page
- 2. User clicks "start game"
- 3. User is trapped in shape
- 4. User answers question correctly
- 5. User clicks "try again" for another question

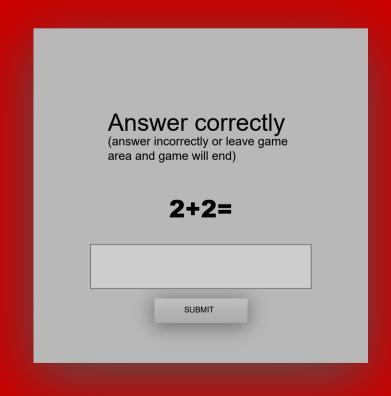
Variable Interactions:

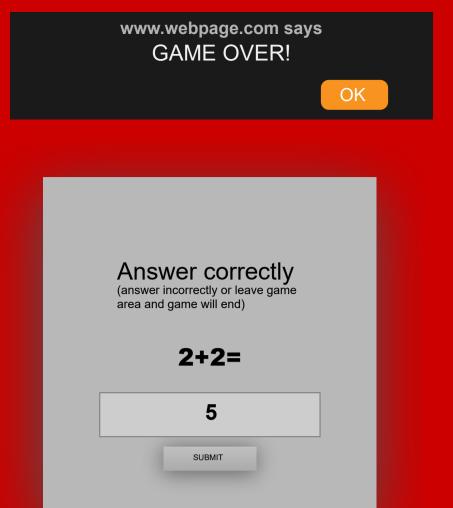
- user leaves shape before answering > "Game Over"
 alert, page automatically refreshes
- user doesn't know correct anser > "Game Over" alert,
 page automatically refreshes
- user leaves shape before answering > "Game Over"
 alert, page automatically refreshes

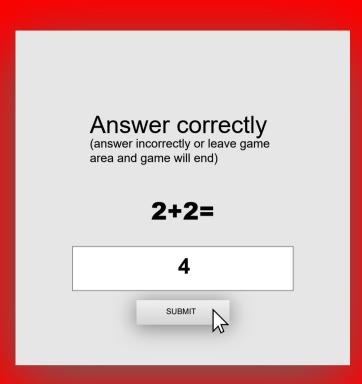
Click to start game

Answer correctly (answer incorrectly or leave game area and game will end) 2+2=











TRY AGAIN?