

HKL Reference Manual

0.5

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Chapter 1

HKL Hierarchical Index

1.1 HKL Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

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Chapter 2

HKL Class Index

2.1 HKL Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

angleConfiguration (Store the current angle configuration according to the type of diffractometer. The base class to represent the different kinds of configurations whatever the diffractometer type is)	5
constants	6
cristal	7
diffractometer (The abstract base class to define all different kinds of diffractometers and drive experiments)	10
Error (The HKL exception abstraction base class)	16
eulerian_angleConfiguration4C (A set of four angles to define the crystal and detector positions)	19
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eulerian_vertical4CBisectorMode6C (Using an eulerian 6-circle diffractometer as an vertical 4C eulerian one in bisector mode)	40
eulerianDiffractometer4C	43
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HKLException (The HKL exception abstraction base class)	53
kappa_angleConfiguration4C	56
kappa_mode (This class defines how to use a kappa diffractomer)	58
kappaDiffractometer4C (This class describes a four-circle Kappa diffractometer)	61
mathematicalConstants (Store all the basic mathematical constants we need)	64
mode (This class defines how to use a diffractomer)	66
physicalConstants	69
reflection	70
smatrix (Define a matrix in a three dimensionnal space)	71
source (The class source defines a light ray and its main characteristics)	73
svector (Define a vector in a three dimensionnal space)	74

Chapter 3

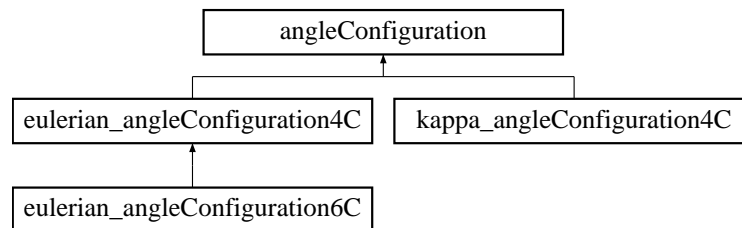
HKL Class Documentation

3.1 angleConfiguration Class Reference

Store the current angle configuration according to the type of diffractometer. The base class to represent the different kinds of configurations whatever the diffractometer type is.

```
#include <angleconfig.h>
```

Inheritance diagram for angleConfiguration::



3.1.1 Detailed Description

Store the current angle configuration according to the type of diffractometer. The base class to represent the different kinds of configurations whatever the diffractometer type is.

Definition at line 52 of file `angleconfig.h`.

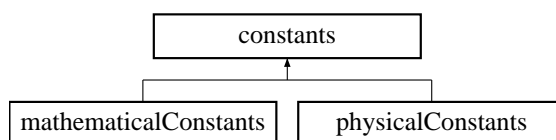
The documentation for this class was generated from the following file:

- `D:/DS-sources/HKL/src/angleconfig.h`

3.2 constants Class Reference

```
#include <constants.h>
```

Inheritance diagram for constants::



3.2.1 Detailed Description

This file contains all the constants we use in the HKL project. They are stored as static variables so we do not have to create instances of such objects.

Definition at line 55 of file constants.h.

The documentation for this class was generated from the following file:

- D:/DS-sources/HKL/src/constants.h

3.3 cristal Class Reference

```
#include <cristal.h>
```

Public Member Functions

- `cristal` (double *alpha1*, double *alpha2*, double *alpha3*, double *beta1*, double *beta2*, double *beta3*, double *a1*, double *a2*, double *a3*, double *b1*, double *b2*, double *b3*)
- `cristal` (double *alpha1*, double *alpha2*, double *alpha3*, double *a1*, double *a2*, double *a3*)
- `cristal` (const `cristal` &*C*)
- void `set` (double *alpha1*, double *alpha2*, double *alpha3*, double *a1*, double *a2*, double *a3*)
Reset the fields with new values and recompute the reciprocal lattice and B.
- void `set` (const `cristal` &*C*)
Copy a cristal.
- int `check_cristal` (const `smatrix` &*B*) const

Static Public Member Functions

- int `test_crystals` ()

3.3.1 Detailed Description

Class `cristal` to store direct and reciprocal lattice parameters and the matrix to move from the reciprocal lattice to the cristal cartesian system.

References :

William R. Busing and Henri A. Levy "Angle calculation for 3- and 4- Circle X-ray and Neutron Diffractometer" (1967) *Acta Cryst.*, **22**, 457-464.

A.J.C. Wilson "X-Ray Optics, The Diffraction of X-Rays By Finite and Imperfect Crystals" (1962) John Wiley & Sons Inc., 14-17.

Definition at line 65 of file `cristal.h`.

3.3.2 Constructor & Destructor Documentation

3.3.2.1 `cristal::cristal` (double *alpha1*, double *alpha2*, double *alpha3*, double *beta1*, double *beta2*, double *beta3*, double *a1*, double *a2*, double *a3*, double *b1*, double *b2*, double *b3*)

Constructor to fill the class with data from both the direct and reciprocal lattice. Length units for *a1*, *a2*, *a3*, *b1*, *b2*, *b3* have to be consistent with the wave length defined in the class source.

Parameters:

alpha1 The direct space first angle.

alpha2 The direct space second angle.

alpha3 The direct space third angle.

beta1 The reciprocal space first angle.

beta2 The reciprocal space second angle.

beta3 The reciprocal space third angle.

a1 The direct space first length.

a2 The direct space second length.

a3 The direct space third length.

b1 The reciprocal space first length.

b2 The reciprocal space second length.

b3 The reciprocal space third length.

Definition at line 58 of file cristal.cpp.

3.3.2.2 **cristal::cristal (double *alpha1*, double *alpha2*, double *alpha3*, double *a1*, double *a2*, double *a3*)**

Constructor to fill the class with data from the direct lattice and compute the reciprocal parameters with computeReciprocalLattice(), then call computeB(). Length units for a1, a2, a3 have to be consistent with the wave length defined in the class source.

Parameters:

alpha1 The direct space first angle.

alpha2 The direct space second angle.

alpha3 The direct space third angle.

a1 The direct space first length.

a2 The direct space second length.

a3 The direct space third length.

Definition at line 83 of file cristal.cpp.

3.3.2.3 **cristal::cristal (const cristal & C)**

Copy constructor.

Parameters:

C The crystal we want to copy.

Definition at line 97 of file cristal.cpp.

References m_a1, m_a2, m_a3, m_alpha1, m_alpha2, m_alpha3, m_B, m_b1, m_b2, m_b3, m_beta1, m_beta2, m_beta3, and smatrix::set().

3.3.3 Member Function Documentation

3.3.3.1 **int cristal::check_cristal (const smatrix & B) const**

Check if the matrices B are the same in both crystals.

Returns:

0 if everything is OK, -1 otherwise.

Definition at line 221 of file cristal.cpp.

References smatrix::get().

Referenced by test_cristals().

3.3.3.2 void cristal::set (double *alpha1*, double *alpha2*, double *alpha3*, double *a1*, double *a2*, double *a3*)

Reset the fields with new values and recompute the reciprocal lattice and B.

Fill the class with data from the direct lattice and compute the reciprocal parameters with computeReciprocalLattice(), then call computeB(). Length units for a1,a2,a3 have to be consistent with the wave length defined in the class source.

Parameters:

- alpha1* The direct space first angle.
- alpha2* The direct space second angle.
- alpha3* The direct space third angle.
- a1* The direct space first length.
- a2* The direct space second length.
- a3* The direct space third length.

Definition at line 163 of file cristal.cpp.

Referenced by diffractometer::setCrystal().

3.3.3.3 int cristal::test_cristals () [static]

Test six different cristals (cubic, orthorombic, hexagonal, triclinic) to make sure the computations are OK.

Returns:

- 0 if everything's fine, otherwise return the number of the cristal whose reciprocal lattice or matrix is wrong.

Definition at line 257 of file cristal.cpp.

References check_cristal(), and smatrix::set().

The documentation for this class was generated from the following files:

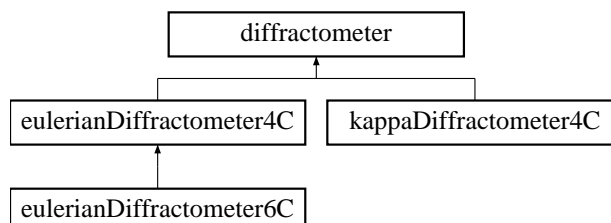
- D:/DS-sources/HKL/src/cristal.h
- D:/DS-sources/HKL/src/cristal.cpp

3.4 diffractometer Class Reference

The abstract base class to define all different kinds of diffractometers and drive experiments.

```
#include <diffractometer.h>
```

Inheritance diagram for diffractometer::



Public Member Functions

- virtual [angleConfiguration](#) * [computeAngles](#) (double h, double k, double l)=0
The main function to get a sample of angles from (h,k,l).
- virtual [angleConfiguration](#) * [computeAngles_Rafin](#) (double h, double k, double l)=0
Designed for testing with Rafin algorithm.
- virtual void [computeHKL](#) (double &h, double &k, double &l, [angleConfiguration](#) *ac)=0
Compute (h,k,l) from a sample of angles.
- virtual [smatrix](#) [computeR](#) ()=0
Return the rotation matrix R for the current configuration.
- virtual [smatrix](#) [computeR](#) ([angleConfiguration](#) *ac1)=0
Return the rotation matrix R for the given configuration ac1.
- virtual void [setAngleConfiguration](#) ([angleConfiguration](#) *ac1)=0
Set the angle configuration and compute the corresponding rotation matrices.
- virtual [smatrix](#) [computeU](#) ([angleConfiguration](#) *ac1, double h1, double k1, double l1, [angleConfiguration](#) *ac2, double h2, double k2, double l2)=0
Compute the orientation matrix from two basic non-parallel reflections.
- virtual [smatrix](#) [computeU](#) ([reflection](#) &r1, [reflection](#) &r2)=0
Compute the orientation matrix from two basic non-parallel reflections.
- virtual ~[diffractometer](#) ()
Destructor.
- virtual void [printOnScreen](#) () const
Print the content of the fields.
- virtual void [setMode](#) (mode::diffractometer_mode currentMode)=0

Change the current computational mode.

- [smatrix get_U \(\)](#) const
Return the orientation matrix.
- [smatrix get_UB \(\)](#) const
Return the product of the orientation matrix by the crystal matrix.
- [double getReflection_h \(int index\)](#) const
Get h from the array of experimental reflections.
- [double getReflection_k \(int index\)](#) const
Get k from the array of experimental reflections.
- [double getReflection_l \(int index\)](#) const
Get l from the array of experimental reflections.
- [void setCrystal \(double alpha1, double alpha2, double alpha3, double a1, double a2, double a3\)](#)
Change the crystal from the direct lattice parameters.
- [void setCrystal \(const cristal &C\)](#)
Change the crystal where the reciprocal lattice and matrix have already been computed.
- [void setWaveLength \(double wl\)](#)
Change the light source wave length as it is something usual in an experiment.

Protected Member Functions

- [diffractometer \(cristal currentCristal, source currentSource, reflection &reflection1, reflection &reflection2\)](#)
- [diffractometer \(cristal currentCristal, source currentSource\)](#)
- [diffractometer \(\)](#)

Protected Attributes

- [smatrix m_U](#)
The orientation matrix.
- [smatrix m_UB](#)
*Product $U * B$.*
- [mode * m_currentMode](#)
The mode describes the way we use the diffractometer.
- [cristal m_currentCristal](#)
The crystal direct and reciprocal parameters and its matrix B.
- [source m_currentSource](#)

The light source and its wave length.

- `reflection * m_reflectionList`

The array to store up to 100 experiment results.

- `const int m_sizeOfArray`

Size of the reflection array.

- `int m_numberOfInsertedElements`

The number of reflections inserted into m_reflectionList.

- `angleConfiguration * m_currentConfiguration`

The current diffractometer angle configuration.

3.4.1 Detailed Description

The abstract base class to define all different kinds of diffractometers and drive experiments.

Definition at line 57 of file diffractometer.h.

3.4.2 Constructor & Destructor Documentation

3.4.2.1 `diffractometer::diffractometer (crystal currentCristal, source currentSource, reflection & reflection1, reflection & reflection2) [protected]`

Commun constructor

- protected to make sure this class is abstract.

Definition at line 64 of file diffractometer.cpp.

References `reflection::get_h()`, `reflection::get_k()`, `reflection::get_l()`, `reflection::getAngleConfiguration()`, `reflection::getRelevance()`, `m_currentConfiguration`, and `m_reflectionList`.

3.4.2.2 `diffractometer::diffractometer (crystal currentCristal, source currentSource) [protected]`

Constructor designed for testing purposes

- protected to make sure this class is abstract.

Definition at line 113 of file diffractometer.cpp.

References `m_reflectionList`.

3.4.2.3 `diffractometer::diffractometer () [protected]`

Default constructor

- protected to make sure this class is abstract.

Definition at line 102 of file diffractometer.cpp.

References `m_reflectionList`, `m_UB`, and `smatrix::set()`.

3.4.3 Member Function Documentation

3.4.3.1 `virtual angleConfiguration* diffractometer::computeAngles (double h, double k, double l)`
[pure virtual]

The main function to get a sample of angles from (h,k,l).

Parameters:

- h* The scattering vector first element.
- k* The scattering vector second element.
- l* The scattering vector third element.

Returns:

The computed sample of angles.

Implemented in [eulerianDiffractometer4C](#), and [eulerianDiffractometer6C](#).

3.4.3.2 `virtual angleConfiguration* diffractometer::computeAngles_Rafin (double h, double k, double l)` [pure virtual]

Designed for testing with Rafin algorithm.

Parameters:

- h* The scattering vector first element.
- k* The scattering vector second element.
- l* The scattering vector third element.

Returns:

The computed sample of angles.

Implemented in [eulerianDiffractometer4C](#).

3.4.3.3 `virtual void diffractometer::computeHKL (double & h, double & k, double & l, angleConfiguration * ac)` [pure virtual]

Compute (h,k,l) from a sample of angles.

Solve a linear system $Ax = b$ where A is the product of the rotation matrices OMEGA, CHI, PHI by the orientation matrix U and the crystal matrix B . b is the scattering vector (q,0,0) and $x = (h,k,l)$. Raise an exception when $\det(A)=0$.

Parameters:

- h* The scattering vector first element.
- k* The scattering vector second element.
- l* The scattering vector third element.

ac The diffractometer current angle configuration.

Exceptions:

det(A)=0

Implemented in [eulerianDiffractometer4C](#), and [eulerianDiffractometer6C](#).

3.4.3.4 virtual [smatrix](#) diffractometer::computeR () [pure virtual]

Return the rotation matrix R for the current configuration.

Compute the matrix R describing a complex rotation involving all the diffractometer circles.

Implemented in [eulerianDiffractometer4C](#), [kappaDiffractometer4C](#), and [eulerianDiffractometer6C](#).

3.4.3.5 virtual [smatrix](#) diffractometer::computeU ([reflection](#) & *r1*, [reflection](#) & *r2*) [pure virtual]

Compute the orientation matrix from two basic non-parallel reflections.

Parameters:

r1 The first reflection.

r2 The second reflection.

Returns:

The orientation matrix U.

Implemented in [eulerianDiffractometer4C](#), [kappaDiffractometer4C](#), and [eulerianDiffractometer6C](#).

3.4.3.6 virtual [smatrix](#) diffractometer::computeU ([angleConfiguration](#) * *ac1*, double *h1*, double *k1*, double *l1*, [angleConfiguration](#) * *ac2*, double *h2*, double *k2*, double *l2*) [pure virtual]

Compute the orientation matrix from two basic non-parallel reflections.

Parameters:

ac1 The first angle configuration corresponding to (h1,k1,l1).

h1 The first reflection (h,k,l) first component.

k1 The first reflection (h,k,l) second component.

l1 The first reflection (h,k,l) third component.

h2 The second reflection (h,k,l) first component.

k2 The second reflection (h,k,l) second component.

l2 The second reflection (h,k,l) third component.

ac2 The second angle configuration corresponding to (h2,k2,l2).

Returns:

The orientation matrix U.

Implemented in [eulerianDiffractometer4C](#), [kappaDiffractometer4C](#), and [eulerianDiffractometer6C](#).

3.4.4 Member Data Documentation

3.4.4.1 `smatrix diffractometer::m_U` [protected]

The orientation matrix.

This orthogonal matrix relates the crystal cartesian system to the phi-axis system. It is computed from at least two relevant reflections.

Definition at line 158 of file diffractometer.h.

Referenced by `printOnScreen()`.

3.4.4.2 `smatrix diffractometer::m_UB` [protected]

Product $U * B$.

$UB = U*B$ where B defines the crystal matrix and U the orientation matrix. UB relates the reciprocal space to the PHI-axis system.

Definition at line 162 of file diffractometer.h.

Referenced by `diffractometer()`, and `printOnScreen()`.

The documentation for this class was generated from the following files:

- D:/DS-sources/HKL/src/diffractometer.h
- D:/DS-sources/HKL/src/diffractometer.cpp

3.5 Error Class Reference

The HKL exception abstraction base class.

```
#include <HKLException.h>
```

Public Member Functions

- [Error](#) (void)
- [Error](#) (const char *[reason](#), const char *[desc](#), const char *[origin](#), int [severity](#)=ERR)
- [Error](#) (const std::string &[reason](#), const std::string &[desc](#), const std::string &[origin](#), int [severity](#)=ERR)
- [Error](#) (const [Error](#) &src)
- virtual [~Error](#) (void)
- [Error](#) & [operator=](#) (const [Error](#) &_src)

Public Attributes

- std::string [reason](#)
- std::string [desc](#)
- std::string [origin](#)
- int [severity](#)

3.5.1 Detailed Description

The HKL exception abstraction base class.

Definition at line 85 of file HKLException.h.

3.5.2 Constructor & Destructor Documentation

3.5.2.1 Error::Error (void)

Initialization.

Definition at line 71 of file HKLException.cpp.

3.5.2.2 Error::Error (const char * *reason*, const char * *desc*, const char * *origin*, int *severity* = ERR)

Initialization.

Definition at line 83 of file HKLException.cpp.

3.5.2.3 Error::Error (const std::string & *reason*, const std::string & *desc*, const std::string & *origin*, int *severity* = ERR)

Initialization.

Definition at line 98 of file HKLException.cpp.

3.5.2.4 `Error::Error (const Error & src)`

Copy constructor.

Definition at line 113 of file HKLException.cpp.

3.5.2.5 `Error::~~Error (void)` `[virtual]`

Error details: code

Definition at line 125 of file HKLException.cpp.

3.5.3 Member Function Documentation

3.5.3.1 `Error & Error::operator= (const Error & _src)`

operator=

Definition at line 133 of file HKLException.cpp.

References desc, origin, reason, and severity.

3.5.4 Member Data Documentation

3.5.4.1 `std::string Error::desc`

Error details: description

Definition at line 134 of file HKLException.h.

Referenced by operator=().

3.5.4.2 `std::string Error::origin`

Error details: origin

Definition at line 139 of file HKLException.h.

Referenced by operator=().

3.5.4.3 `std::string Error::reason`

Error details: reason

Definition at line 129 of file HKLException.h.

Referenced by operator=().

3.5.4.4 `int Error::severity`

Error details: severity

Definition at line 144 of file HKLException.h.

Referenced by operator=().

The documentation for this class was generated from the following files:

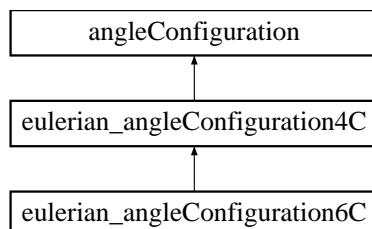
- `D:/DS-sources/HKL/src/HKLException.h`
- `D:/DS-sources/HKL/src/HKLException.cpp`

3.6 eulerian_angleConfiguration4C Class Reference

A set of four angles to define the crystal and detector positions.

```
#include <angleconfig.h>
```

Inheritance diagram for eulerian_angleConfiguration4C::



Public Member Functions

- [eulerian_angleConfiguration4C](#) ()
Empty constructor setting all the fields to zero.
- [eulerian_angleConfiguration4C](#) (double omega, double chi, double phi, double theta)
Constructor with an already made configuration.
- [eulerian_angleConfiguration4C](#) (double omega, double chi, double phi, double theta, double omega_inf, double omega_sup, double chi_inf, double chi_sup, double phi_inf, double phi_sup, double theta_inf, double theta_sup)
Constructor with an already made configuration and the angle intervals.
- virtual [angleConfiguration](#) * [makeCopy](#) () const
This redefined function builds a copy of the class.
- double [getOmega](#) () const
Get omega angle.
- double [getChi](#) () const
Get chi angle.
- double [getPhi](#) () const
Get phi angle.
- double [get2Theta](#) () const
Get theta angle.
- void [setOmega](#) (double omega)
Set omega angle.
- void [setChi](#) (double chi)
Set chi angle.

- void [setPhi](#) (double phi)
Set phi angle.
- void [set2Theta](#) (double two_theta)
Set theta angle.
- virtual void [printOnScreen](#) ()
Print the angle values in radians.
- virtual void [printDegreesOnScreen](#) ()
Print the angle values in degrees.
- virtual void [printStaticOnScreen](#) ()
Print only static fields.

Static Public Member Functions

- void [setOmegaInf](#) (double o)
Set omega lower bound.
- void [setOmegaSup](#) (double o)
Set omega upper bound.
- void [setChiInf](#) (double c)
Set chi lower bound.
- void [setChiSup](#) (double c)
Set chi upper bound.
- void [setPhiInf](#) (double p)
Set phi lower bound.
- void [setPhiSup](#) (double p)
Set phi upper bound.
- void [set2ThetaInf](#) (double t)
Set theta lower bound.
- void [set2ThetaSup](#) (double t)
Set theta upper bound.

Protected Attributes

- double [m_omega](#)
The first angle in an eulerian 4-circle diffractometer.
- double [m_chi](#)

The second angle in an eulerian 4-circle diffractometer.

- double [m_phi](#)

The third angle in an eulerian 4-circle diffractometer.

- double [m_2theta](#)

The detector angle in an eulerian 4-circle diffractometer.

Static Protected Attributes

- double [m_omegaInf](#) = 0.

The first angle lower bound.

- double [m_omegaSup](#) = 0.

The first angle upper bound.

- double [m_chiInf](#) = 0.

The second angle lower bound.

- double [m_chiSup](#) = 0.

The second angle upper bound.

- double [m_phiInf](#) = 0.

The third angle lower bound.

- double [m_phiSup](#) = 0.

The third angle upper bound.

- double [m_2thetaInf](#) = 0.

The detector angle lower bound.

- double [m_2thetaSup](#) = 0.

The detector angle upper bound.

3.6.1 Detailed Description

A set of four angles to define the crystal and detector positions.

The 4C eulerian diffractometer is defined by a set of 3 angles omega, chi and phi to move the crystal and also a fourth angle to move the detector by 2theta. Angles are in radians. Conventions are from William R. Busing and Henri A. Levy "Angle calculation for 3- and 4- Circle X-ray and Neutron Diffractometer" (1967) *Acta Cryst.*, **22**, 457-464.

Definition at line 70 of file angleconfig.h.

The documentation for this class was generated from the following files:

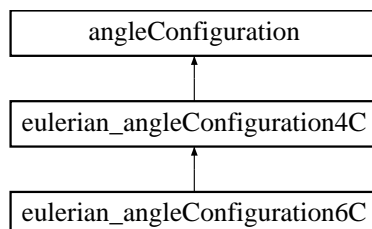
- D:/DS-sources/HKL/src/angleconfig.h
- D:/DS-sources/HKL/src/eulerian_angleconfiguration4C.cpp

3.7 eulerian_angleConfiguration6C Class Reference

A set of six angles to define the crystal and detector positions.

```
#include <angleconfig.h>
```

Inheritance diagram for eulerian_angleConfiguration6C::



Public Member Functions

- [eulerian_angleConfiguration6C](#) ()
Empty constructor setting all the fields to zero.
- [eulerian_angleConfiguration6C](#) (double mu, double eta, double chi, double phi, double nu, double delta)
Constructor with an already made configuration.
- [eulerian_angleConfiguration6C](#) (double mu, double eta, double chi, double phi, double nu, double delta, double mu_inf, double mu_sup, double eta_inf, double eta_sup, double chi_inf, double chi_sup, double phi_inf, double phi_sup, double nu_inf, double nu_sup, double delta_inf, double delta_sup)
Constructor with an already made configuration and the angle intervals.
- virtual [angleConfiguration](#) * [makeCopy](#) () const
This redefined function builds a copy of the class.
- double [getMu](#) () const
Get mu angle.
- double [getNu](#) () const
Get nu angle.
- void [setMu](#) (double mu)
Set mu angle.
- void [setNu](#) (double nu)
Set nu angle.
- double [getEta](#) () const
Use the protected field omega as eta (H. You conventions).
- void [setEta](#) (double eta)

Use the protected field omega as eta (H. You conventions).

- double [getDelta](#) () const

Use the protected field 2theta as delta (H. You conventions).

- void [setDelta](#) (double delta)

Use the protected field 2theta as delta (H. You conventions).

- virtual void [printOnScreen](#) ()

Print the angle values in radians.

- virtual void [printDegreesOnScreen](#) ()

Print the angle values in degrees.

- virtual void [printStatsOnScreen](#) ()

Print only static fields.

Static Public Member Functions

- void [setMuInf](#) (double m)

Set mu lower bound.

- void [setMuSup](#) (double m)

Set mu upper bound.

- void [setNuInf](#) (double n)

Set nu lower bound.

- void [setNuSup](#) (double n)

Set nu upper bound.

- void [setEtaInf](#) (double e)

Use the protected field omega as eta.

- void [setEtaSup](#) (double e)

Use the protected field omega as eta.

- void [setDeltaInf](#) (double t)

Use the protected field 2theta as delta.

- void [setDeltaSup](#) (double t)

Use the protected field 2theta as delta.

Protected Attributes

- double `m_mu`
The new crystal angle in an eulerian 6-circle diffractometer.
- double `m_nu`
The new detector angle in an eulerian 6-circle diffractometer.

Static Protected Attributes

- double `m_muInf` = 0.
mu angle lower bound.
- double `m_muSup` = 0.
mu angle upper bound.
- double `m_nuInf` = 0.
nu angle lower bound.
- double `m_nuSup` = 0.
nu angle upper bound.

3.7.1 Detailed Description

A set of six angles to define the crystal and detector positions.

The 6C eulerian diffractometer is defined by a set of 4 angles mu, eta, chi and phi to move the crystal and also nu and delta to move the detector. Angles are in radians. The angle omega previously defined in a 4-circle is now called eta and the detector angle 2theta has been renamed delta according to conventions from H. You "Angle calculations for a '4S+2D' six-circle diffractometer" (1999) *J. Appl. Cryst.*, **32**, 614-623.

Definition at line 163 of file angleconfig.h.

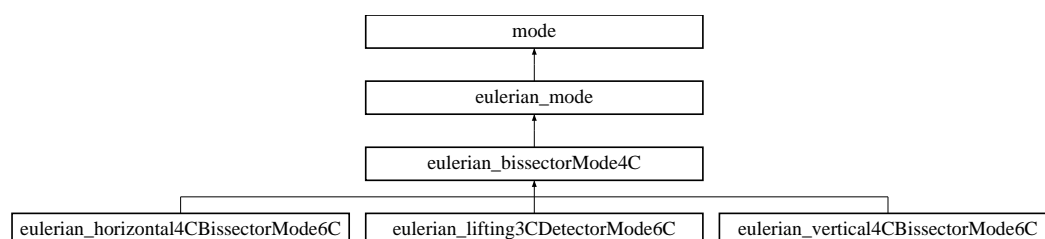
The documentation for this class was generated from the following files:

- D:/DS-sources/HKL/src/angleconfig.h
- D:/DS-sources/HKL/src/eulerian_angleConfiguration6C.cpp

3.8 eulerian_bisectorMode4C Class Reference

```
#include <mode.h>
```

Inheritance diagram for eulerian_bisectorMode4C::



Public Member Functions

- [eulerian_bisectorMode4C](#) ()
Default constructor.
- virtual [angleConfiguration](#) * [computeAngles](#) (double h, double k, double l, const [smatrix](#) &UB, double lambda) const throw (HKLErrorException)
The main function to get a sample of angles from (h,k,l).
- [angleConfiguration](#) * [computeAngles_Rafin](#) (double h, double k, double l, const [smatrix](#) &UB, double lambda) const throw (HKLErrorException)
Designed for testing with Rafin algorithm. Based on a geometric approach.
- virtual void [computeHKL](#) (double &h, double &k, double &l, const [smatrix](#) &UB, double lambda, [angleConfiguration](#) *ac) const throw (HKLErrorException)
Compute (h,k,l) from a sample of angles.

3.8.1 Detailed Description

The eulerian 4-circle diffractometer in bisector mode. William R. Busing and Henri A. Levy "Angle calculation for 3- and 4- Circle X-ray and Neutron Diffractometer" (1967) *Acta Cryst.*, **22**, 457-464.

Definition at line 214 of file mode.h.

3.8.2 Member Function Documentation

3.8.2.1 [angleConfiguration](#) * eulerian_bisectorMode4C::computeAngles (double h, double k, double l, const [smatrix](#) & UB, double lambda) const throw (HKLErrorException) [virtual]

The main function to get a sample of angles from (h,k,l).

Solving equation (19) from : William R. Busing and Henri A. Levy "Angle calculation for 3- and 4- Circle X-ray and Neutron Diffractometer" (1967) *Acta Cryst.*, **22**, 457-464.

- $R_{11} * h\phi_1 + R_{12} * h\phi_2 + R_{13} * h\phi_3 = q$

- $R21 * h\phi1 + R22 * h\phi2 + R23 * h\phi3 = 0$
- $R31 * h\phi1 + R32 * h\phi2 + R33 * h\phi3 = 0$
- $h\phi1 = q(-\sin(\omega)*\sin(\phi)+\cos(\omega)*\cos(\chi)*\cos(\phi))$
- $h\phi2 = q(\sin(\omega)*\cos(\phi)+\cos(\omega)*\cos(\chi)*\sin(\phi))$
- $h\phi3 = q*\cos(\omega)*\sin(\chi)$

If ω is constant :

- $\chi = \arcsin(h\phi3 / q*\cos(\omega))$
- $\sin(\phi) = (h\phi1*\sin(\omega)-h\phi2*\cos(\omega)*\cos(\chi)) / D$
- $\cos(\phi) = (h\phi2*\sin(\omega)+h\phi1*\cos(\omega)*\cos(\chi)) / D$

where $D = q*[\cos(\omega)*\cos(\omega)*\cos(\chi)*\cos(\chi) + \sin(\omega)*\sin(\omega)]$

Parameters:

- h*** The scattering vector first element.
- k*** The scattering vector second element.
- l*** The scattering vector third element.
- UB*** The product of the orientation matrix U by the crystal matrix B.
- lambda*** The wave length.

Returns:

The computed sample of angles.

See also:

[computeAngles_Rafin\(\)](#), [eulerianDiffractionmeter4C::test_eulerian4C\(\)](#)

Implements [eulerian_mode](#).

Reimplemented in [eulerian_horizontal4CBisectorMode6C](#), [eulerian_vertical4CBisectorMode6C](#), and [eulerian_lifting3CDetectorMode6C](#).

Definition at line 95 of file [eulerian_bisectormode4C.cpp](#).

References [svector::get_X\(\)](#), [svector::get_Y\(\)](#), [svector::get_Z\(\)](#), [svector::multiplyOnTheLeft\(\)](#), [svector::norminf\(\)](#), [eulerian_angleConfiguration4C::set2Theta\(\)](#), [eulerian_angleConfiguration4C::setChi\(\)](#), [eulerian_angleConfiguration4C::setOmega\(\)](#), [eulerian_angleConfiguration4C::setPhi\(\)](#), and [svector::unitVector\(\)](#).

3.8.2.2 [angleConfiguration](#) * [eulerian_bisectorMode4C::computeAngles_Rafin](#) (double *h*, double *k*, double *l*, const [smatrix](#) & *UB*, double *lambda*) const throw ([HKLException](#))
[virtual]

Designed for testing with Rafin algorithm. Based on a geometric approach.

Parameters:

- h*** The scattering vector first element.

k The scattering vector second element.

l The scattering vector third element.

UB The product of the orientation matrix U by the crystal matrix B.

lambda The wave length.

Returns:

The computed sample of angles.

See also:

[computeAngles\(\)](#), [eulerianDiffractometer4C::test_eulerian4C\(\)](#)

Implements [eulerian_mode](#).

Definition at line 215 of file `eulerian_bisectormode4C.cpp`.

References `svector::get_X()`, `svector::get_Y()`, `svector::get_Z()`, `svector::multiplyOnTheLeft()`, `eulerian_angleConfiguration4C::set2Theta()`, `eulerian_angleConfiguration4C::setChi()`, `eulerian_angleConfiguration4C::setOmega()`, `eulerian_angleConfiguration4C::setPhi()`, and `svector::unitVector()`.

3.8.2.3 void eulerian_bisectorMode4C::computeHKL (double &h, double &k, double &l, const smatrix &UB, double lambda, angleConfiguration *ac) const throw (HKLException)
[virtual]

Compute (h,k,l) from a sample of angles.

Solve a linear system $Ax = b$ where A is the product of the rotation matrices OMEGA, CHI, PHI by the orientation matrix U and the crystal matrix B. b is the scattering vector (q,0,0) and x = (h,k,l). Raise an exception when $\det(A)=0$.

Parameters:

h The scattering vector first element.

k The scattering vector second element.

l The scattering vector third element.

UB The product of the orientation matrix U by the crystal matrix B.

lambda The wave length.

ac The diffractometer current angle configuration.

Exceptions:

det(A)=0

Implements [eulerian_mode](#).

Reimplemented in [eulerian_horizontal4CBisectorMode6C](#), [eulerian_vertical4CBisectorMode6C](#), and [eulerian_lifting3CDetectorMode6C](#).

Definition at line 291 of file `eulerian_bisectormode4C.cpp`.

References `smatrix::get()`, `eulerian_angleConfiguration4C::get2Theta()`, `eulerian_angleConfiguration4C::getChi()`, `eulerian_angleConfiguration4C::getOmega()`, `eulerian_angleConfiguration4C::getPhi()`, `smatrix::multiplyOnTheRight()`, and `smatrix::set()`.

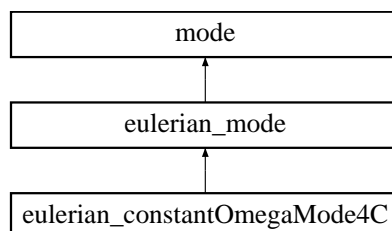
The documentation for this class was generated from the following files:

- D:/DS-sources/HKL/src/mode.h
- D:/DS-sources/HKL/src/eulerian_bisectormode4C.cpp

3.9 eulerian_constantOmegaMode4C Class Reference

```
#include <mode.h>
```

Inheritance diagram for eulerian_constantOmegaMode4C::



Public Member Functions

- [eulerian_constantOmegaMode4C](#) (double constantOmega)
Default constructor.
- virtual [angleConfiguration](#) * [computeAngles](#) (double h, double k, double l, const [smatrix](#) &UB, double lambda) const throw (HKLException)
The main function to get a sample of angles from (h,k,l).
- virtual void [computeHKL](#) (double &h, double &k, double &l, const [smatrix](#) &UB, double lambda, [angleConfiguration](#) *ac) const throw (HKLException)
Compute (h,k,l) from a sample of angles.

3.9.1 Detailed Description

The eulerian 4-circle diffractometer in constant omega mode. William R. Busing and Henri A. Levy "Angle calculation for 3- and 4- Circle X-ray and Neutron Diffractometer" (1967) *Acta Cryst.*, **22**, 457-464.

Definition at line 425 of file mode.h.

3.9.2 Member Function Documentation

- 3.9.2.1** [angleConfiguration](#) * [eulerian_constantOmegaMode4C::computeAngles](#) (double *h*, double *k*, double *l*, const [smatrix](#) & *UB*, double *lambda*) const throw ([HKLException](#))
[virtual]

The main function to get a sample of angles from (h,k,l).

Solving equation (19) from : William R. Busing and Henri A. Levy "Angle calculation for 3- and 4- Circle X-ray and Neutron Diffractometer" (1967) *Acta Cryst.*, **22**, 457-464.

- $R_{11} * h_{\phi 1} + R_{12} * h_{\phi 2} + R_{13} * h_{\phi 3} = q$
- $R_{21} * h_{\phi 1} + R_{22} * h_{\phi 2} + R_{23} * h_{\phi 3} = 0$
- $R_{31} * h_{\phi 1} + R_{32} * h_{\phi 2} + R_{33} * h_{\phi 3} = 0$

- $hphi1 = q(-\sin(\omega)\sin(\phi) + \cos(\omega)\cos(\chi)\cos(\phi))$
- $hphi2 = q(\sin(\omega)\cos(\phi) + \cos(\omega)\cos(\chi)\sin(\phi))$
- $hphi3 = q\cos(\omega)\sin(\chi)$

If ω is constant :

- $\chi = \arcsin(hphi3 / q\cos(\omega))$
- $\sin(\phi) = (hphi1\sin(\omega) - hphi2\cos(\omega)\cos(\chi)) / D$
- $\cos(\phi) = (hphi2\sin(\omega) + hphi1\cos(\omega)\cos(\chi)) / D$

where $D = q[\cos(\omega)\cos(\omega)\cos(\chi)\cos(\chi) + \sin(\omega)\sin(\omega)]$

Parameters:

- h*** The scattering vector first element.
- k*** The scattering vector second element.
- l*** The scattering vector third element.
- UB*** The product of the orientation matrix U by the crystal matrix B.
- lambda*** The wave length.

Returns:

The computed sample of angles.

See also:

[computeAngles_Rafin\(\)](#), [eulerianDiffractionmeter4C::test_eulerian4C\(\)](#)

Implements [eulerian_mode](#).

Definition at line 402 of file `eulerian_bissectormode4C.cpp`.

References `svector::get_X()`, `svector::get_Y()`, `svector::get_Z()`, `svector::multiplyOnTheLeft()`, `svector::norminf()`, `eulerian_angleConfiguration4C::set2Theta()`, `eulerian_angleConfiguration4C::setChi()`, `eulerian_angleConfiguration4C::setOmega()`, `eulerian_angleConfiguration4C::setPhi()`, and `svector::unitVector()`.

3.9.2.2 void eulerian_constantOmegaMode4C::computeHKL (double & *h*, double & *k*, double & *l*, const [smatrix](#) & *UB*, double *lambda*, [angleConfiguration](#) * *ac*) const throw ([HKLException](#)) [virtual]

Compute (h,k,l) from a sample of angles.

Solve a linear system $Ax = b$ where A is the product of the rotation matrices OMEGA, CHI, PHI by the orientation matrix U and the crystal matrix B. b is the scattering vector (q,0,0) and x = (h,k,l). Raise an exception when $\det(A)=0$.

Parameters:

- h*** The scattering vector first element.
- k*** The scattering vector second element.
- l*** The scattering vector third element.
- UB*** The product of the orientation matrix U by the crystal matrix B.

lambda The wave length.

ac The diffractometer current angle configuration.

Exceptions:

det(A)=0

Implements [eulerian_mode](#).

Definition at line 509 of file eulerian_bissectormode4C.cpp.

References [smatrix::get\(\)](#), [eulerian_angleConfiguration4C::get2Theta\(\)](#), [eulerian_angleConfiguration4C::getChi\(\)](#), [eulerian_angleConfiguration4C::getOmega\(\)](#), [eulerian_angleConfiguration4C::getPhi\(\)](#), [smatrix::multiplyOnTheRight\(\)](#), and [smatrix::set\(\)](#).

The documentation for this class was generated from the following files:

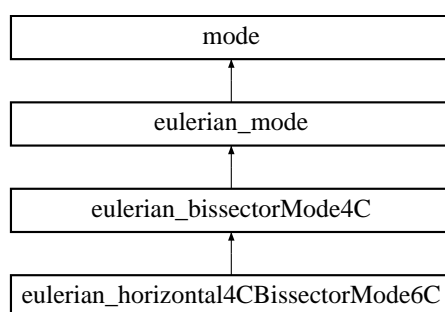
- D:/DS-sources/HKL/src/mode.h
- D:/DS-sources/HKL/src/eulerian_bissectormode4C.cpp

3.10 eulerian_horizontal4CBisectorMode6C Class Reference

Using an eulerian 6-circle diffractometer as an horizontal 4C eulerian one in bisector mode.

```
#include <mode.h>
```

Inheritance diagram for eulerian_horizontal4CBisectorMode6C::



Public Member Functions

- [eulerian_horizontal4CBisectorMode6C](#) ()

Default constructor.

- virtual [angleConfiguration](#) * [computeAngles](#) (double h, double k, double l, const [smatrix](#) &UB, double lambda) const throw (HKLException)

The main function to get a sample of angles from (h,k,l).

- virtual void [computeHKL](#) (double &h, double &k, double &l, const [smatrix](#) &UB, double lambda, [angleConfiguration](#) *ac) const throw (HKLException)

Compute (h,k,l) from a sample of angles.

3.10.1 Detailed Description

Using an eulerian 6-circle diffractometer as an horizontal 4C eulerian one in bisector mode.

The eulerian 6-circle diffractometer in horizontal bisector mode as described in

H. You "Angle calculations for a '4S+2D' six-circle diffractometer" (1999) [J. Appl. Cryst.](#), **32**, 614-623.

In this mode $\delta = \eta = 0$, so the scattering vector formula becomes :

$Q = ||Q|| * (0., -\sin(\theta), \cos(\theta))$ where θ comes from the Bragg relation :

$2\tau * \sin(\theta) = ||Q|| * \lambda$

Definition at line 284 of file mode.h.

3.10.2 Member Function Documentation

3.10.2.1 [angleConfiguration](#) * [eulerian_horizontal4CBisectorMode6C::computeAngles](#) (double *h*, double *k*, double *l*, const [smatrix](#) & *UB*, double *lambda*) const throw ([HKLException](#))
[virtual]

The main function to get a sample of angles from (h,k,l).

Solving equation (11) from : H. You "Angle calculations for a '4S+2D' six-circle diffractometer" (1999) [J. Appl. Cryst.](#), **32**, 614-623. $MU.ETA.CHI.PHI.U.B.(h,k,l) = Q$

Parameters:

- h* The scattering vector first element.
- k* The scattering vector second element.
- l* The scattering vector third element.
- UB* The product of the orientation matrix U by the crystal matrix B.
- lambda* The wave length.

Returns:

The computed sample of angles.

See also:

[eulerianDiffractometer4C::test_eulerian4C\(\)](#)

Reimplemented from [eulerian_bisectorMode4C](#).

Definition at line 80 of file [eulerian_mode6C.cpp](#).

References [svector::get_X\(\)](#), [svector::get_Y\(\)](#), [svector::get_Z\(\)](#), [svector::multiplyOnTheLeft\(\)](#), [svector::norminf\(\)](#), [eulerian_angleConfiguration4C::setChi\(\)](#), [eulerian_angleConfiguration6C::setDelta\(\)](#), [eulerian_angleConfiguration6C::setEta\(\)](#), [eulerian_angleConfiguration6C::setMu\(\)](#), [eulerian_angleConfiguration6C::setNu\(\)](#), [eulerian_angleConfiguration4C::setPhi\(\)](#), and [svector::unitVector\(\)](#).

3.10.2.2 [void eulerian_horizontal4CBisectorMode6C::computeHKL](#) (double & *h*, double & *k*, double & *l*, const [smatrix](#) & *UB*, double *lambda*, [angleConfiguration](#) * *ac*) const throw ([HKLException](#)) [virtual]

Compute (h,k,l) from a sample of angles.

Solve a linear system $Ax = b$ where A is the product of the rotation matrices MU, ETA, CHI, PHI by the orientation matrix U and the crystal matrix B. b is the scattering vector $||Q|| * (0., -\sin(\theta), \cos(\theta))$ and $x = (h,k,l)$. Raise an exception when $\det(A)=0$.

Parameters:

- h* The scattering vector first element.
- k* The scattering vector second element.
- l* The scattering vector third element.
- UB* The product of the orientation matrix U by the crystal matrix B.
- lambda* The wave length.
- ac* The diffractometer current angle configuration.

Exceptions:

$\det(A)=0$

Reimplemented from [eulerian_bisectorMode4C](#).

Definition at line 192 of file eulerian_mode6C.cpp.

References [smatrix::get\(\)](#), [eulerian_angleConfiguration4C::getChi\(\)](#), [eulerian_angleConfiguration6C::getDelta\(\)](#), [eulerian_angleConfiguration6C::getEta\(\)](#), [eulerian_angleConfiguration6C::getMu\(\)](#), [eulerian_angleConfiguration6C::getNu\(\)](#), [eulerian_angleConfiguration4C::getPhi\(\)](#), [smatrix::multiplyOnTheRight\(\)](#), and [smatrix::set\(\)](#).

The documentation for this class was generated from the following files:

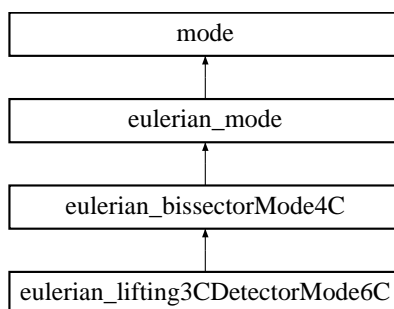
- D:/DS-sources/HKL/src/mode.h
- D:/DS-sources/HKL/src/eulerian_mode6C.cpp

3.11 eulerian_lifting3CDetectorMode6C Class Reference

The eulerian 6-circle diffractometer as a 3-circles lifting detector geometry.

```
#include <mode.h>
```

Inheritance diagram for eulerian_lifting3CDetectorMode6C::



Public Member Functions

- [eulerian_lifting3CDetectorMode6C \(\)](#)

Default constructor.

- virtual [angleConfiguration](#) * [computeAngles](#) (double h, double k, double l, const [smatrix](#) &UB, double lambda) const throw (HKLException)

The main function to get a sample of angles from (h,k,l).

- virtual void [computeHKL](#) (double &h, double &k, double &l, const [smatrix](#) &UB, double lambda, [angleConfiguration](#) *ac) const throw (HKLException)

Compute (h,k,l) from a sample of angles.

3.11.1 Detailed Description

The eulerian 6-circle diffractometer as a 3-circles lifting detector geometry.

The eulerian 6-circle diffractometer in 3-circles lifting detector mode. We solve equations described in

H. You "Angle calculations for a '4S+2D' six-circle diffractometer" (1999) *J. Appl. Cryst.*, **32**, 614-623.

In this mode eta = chi = phi = 0.

To move the crystal we only use the mu circle, to move the detector we use both delta and nu.

The scattering vector is :

$$Q = (\tau/\lambda) * (\sin(\delta), \cos(\nu)*\cos(\delta)-1, \sin(\nu)*\cos(\delta))$$

Definition at line 377 of file mode.h.

3.11.2 Member Function Documentation

3.11.2.1 [angleConfiguration](#) * `eulerian_lifting3CDetectorMode6C::computeAngles` (double *h*, double *k*, double *l*, const [smatrix](#) & *UB*, double *lambda*) const throw ([HKLException](#)) [virtual]

The main function to get a sample of angles from (h,k,l).

Solving equation (11) from : H. You "Angle calculations for a '4S+2D' six-circle diffractometer" (1999) [J. Appl. Cryst.](#), **32**, 614-623. $MU \cdot U \cdot B \cdot (h,k,l) = Q$

In this mode :

- $\eta = \chi = \phi = 0$.
- $\delta = \arcsin(h\phi_1 / k\kappa)$ where $k\kappa = \tau/\lambda$
- $\nu = \arccos[(1 - Q178/k\kappa178)/(2\cos(\delta))]$
- $\sin(\mu) \cdot (h\phi_{2178} + h\phi_{3178}) = -h\phi_{3kk} \cdot (\cos(\delta) \cdot \cos(\nu) - 1) + h\phi_{2kk} \cdot \sin(\nu) \cdot \cos(\delta)$
- $\cos(\mu) \cdot (h\phi_{2178} + h\phi_{3178}) = h\phi_{2kk} \cdot (\cos(\delta) \cdot \cos(\nu) - 1) + h\phi_{3kk} \cdot \sin(\nu) \cdot \cos(\delta)$

Parameters:

h The scattering vector first element.

k The scattering vector second element.

l The scattering vector third element.

UB The product of the orientation matrix U by the crystal matrix B.

lambda The wave length.

Returns:

The computed sample of angles.

See also:

[eulerianDiffractometer4C::test_eulerian4C\(\)](#)

Reimplemented from [eulerian_bisectorMode4C](#).

Definition at line 607 of file `eulerian_mode6C.cpp`.

References `svector::get_X()`, `svector::get_Y()`, `svector::get_Z()`, `svector::multiplyOnTheLeft()`, `svector::norminf()`, `smatrix::set()`, `eulerian_angleConfiguration4C::setChi()`, `eulerian_angleConfiguration6C::setDelta()`, `eulerian_angleConfiguration6C::setEta()`, `eulerian_angleConfiguration6C::setMu()`, `eulerian_angleConfiguration6C::setNu()`, `eulerian_angleConfiguration4C::setPhi()`, and `svector::unitVector()`.

3.11.2.2 `void eulerian_lifting3CDetectorMode6C::computeHKL` (double & *h*, double & *k*, double & *l*, const [smatrix](#) & *UB*, double *lambda*, [angleConfiguration](#) * *ac*) const throw ([HKLException](#)) [virtual]

Compute (h,k,l) from a sample of angles.

Solve a linear system $Ax = b$ where A is the product of the rotation matrices MU, ETA, CHI, PHI by the orientation matrix U and the crystal matrix B. b is the scattering vector $(\tau/\lambda) \cdot (\sin(\delta), \cos(\delta) \cdot \cos(\nu) - 1, \cos(\delta) \cdot \sin(\nu))$, $x = (h,k,l)$. Raise an exception when $\det(A)=0$.

Parameters:

- h* The scattering vector first element.
- k* The scattering vector second element.
- l* The scattering vector third element.
- UB* The product of the orientation matrix U by the crystal matrix B.
- lambda* The wave length.
- ac* The diffractometer current angle configuration.

Exceptions:

det(A)=0

Reimplemented from [eulerian_bisectorMode4C](#).

Definition at line 1039 of file eulerian_mode6C.cpp.

References `smatrix::get()`, `eulerian_angleConfiguration4C::getChi()`, `eulerian_angleConfiguration6C::getDelta()`, `eulerian_angleConfiguration6C::getEta()`, `eulerian_angleConfiguration6C::getMu()`, `eulerian_angleConfiguration6C::getNu()`, `eulerian_angleConfiguration4C::getPhi()`, `smatrix::multiplyOnTheRight()`, and `smatrix::set()`.

The documentation for this class was generated from the following files:

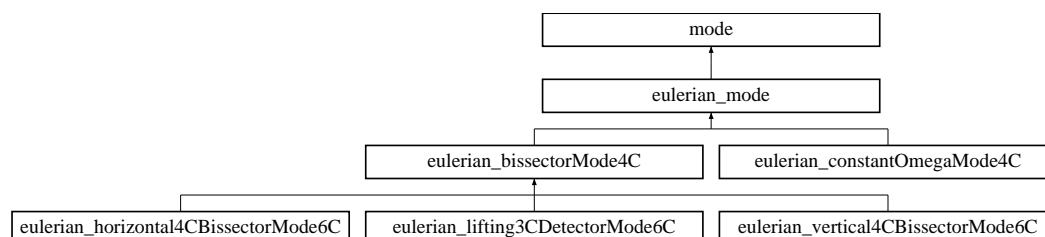
- D:/DS-sources/HKL/src/mode.h
- D:/DS-sources/HKL/src/eulerian_mode6C.cpp

3.12 eulerian_mode Class Reference

This class defines how to use an eulerian diffractometer.

```
#include <mode.h>
```

Inheritance diagram for eulerian_mode::



Public Member Functions

- virtual [angleConfiguration](#) * [computeAngles](#) (double h, double k, double l, const [smatrix](#) &UB, double lambda) const =0
The main function to get a sample of angles from (h,k,l).
- virtual [angleConfiguration](#) * [computeAngles_Rafin](#) (double h, double k, double l, const [smatrix](#) &UB, double lambda) const =0
Designed for testing with Rafin algorithm.
- virtual void [computeHKL](#) (double &h, double &k, double &l, const [smatrix](#) &UB, double lambda, [angleConfiguration](#) *ac) const =0
Compute (h,k,l) from a sample of angles.

Protected Member Functions

- [eulerian_mode](#) ()

3.12.1 Detailed Description

This class defines how to use an eulerian diffractometer.

Definition at line 127 of file mode.h.

3.12.2 Constructor & Destructor Documentation

3.12.2.1 eulerian_mode::eulerian_mode () [protected]

Default constructor.

- protected to make sure this class is abstract.

Definition at line 62 of file eulerian_bisectormode4C.cpp.

3.12.3 Member Function Documentation

3.12.3.1 `virtual angleConfiguration* eulerian_mode::computeAngles (double h, double k, double l, const smatrix & UB, double lambda) const` [pure virtual]

The main function to get a sample of angles from (h,k,l).

Parameters:

- h* The scattering vector first element.
- k* The scattering vector second element.
- l* The scattering vector third element.
- UB* The product of the orientation matrix U by the crystal matrix B.
- lambda* The wave length.

Returns:

The computed sample of angles.

Implements [mode](#).

Implemented in [eulerian_bisectorMode4C](#), [eulerian_horizontal4CBisectorMode6C](#), [eulerian_vertical4CBisectorMode6C](#), [eulerian_lifting3CDetectorMode6C](#), and [eulerian_constantOmegaMode4C](#).

3.12.3.2 `virtual angleConfiguration* eulerian_mode::computeAngles_Rafin (double h, double k, double l, const smatrix & UB, double lambda) const` [pure virtual]

Designed for testing with Rafin algorithm.

Parameters:

- h* The scattering vector first element.
- k* The scattering vector second element.
- l* The scattering vector third element.
- UB* The product of the orientation matrix U by the crystal matrix B.
- lambda* The wave length.

Returns:

The computed sample of angles.

Implements [mode](#).

Implemented in [eulerian_bisectorMode4C](#).

3.12.3.3 `virtual void eulerian_mode::computeHKL (double & h, double & k, double & l, const smatrix & UB, double lambda, angleConfiguration * ac) const` [pure virtual]

Compute (h,k,l) from a sample of angles.

Parameters:

- h* The scattering vector first element.
- k* The scattering vector second element.

l The scattering vector third element.

UB The product of the orientation matrix U by the crystal matrix B.

lambda The wave length.

ac The diffractometer current angle configuration.

Implements [mode](#).

Implemented in [eulerian_bisectorMode4C](#), [eulerian_horizontal4CBisectorMode6C](#), [eulerian_vertical4CBisectorMode6C](#), [eulerian_lifting3CDetectorMode6C](#), and [eulerian_constantOmegaMode4C](#).

The documentation for this class was generated from the following files:

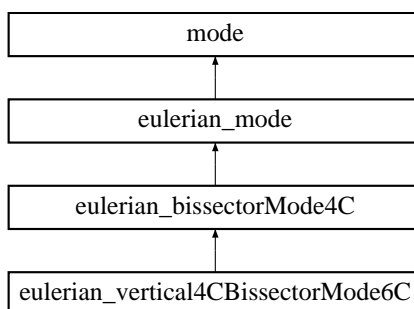
- D:/DS-sources/HKL/src/mode.h
- D:/DS-sources/HKL/src/eulerian_bisectormode4C.cpp

3.13 eulerian_vertical4CBisectorMode6C Class Reference

Using an eulerian 6-circle diffractometer as an vertical 4C eulerian one in bisector mode.

```
#include <mode.h>
```

Inheritance diagram for eulerian_vertical4CBisectorMode6C::



Public Member Functions

- [eulerian_vertical4CBisectorMode6C](#) ()

Default constructor.

- virtual [angleConfiguration](#) * [computeAngles](#) (double h, double k, double l, const [smatrix](#) &UB, double lambda) const throw (HKLException)

The main function to get a sample of angles from (h,k,l).

- virtual void [computeHKL](#) (double &h, double &k, double &l, const [smatrix](#) &UB, double lambda, [angleConfiguration](#) *ac) const throw (HKLException)

Compute (h,k,l) from a sample of angles.

3.13.1 Detailed Description

Using an eulerian 6-circle diffractometer as an vertical 4C eulerian one in bisector mode.

The eulerian 6-circle diffractometer in vertical bisector mode as described in

H. You "Angle calculations for a '4S+2D' six-circle diffractometer" (1999) [J. Appl. Cryst.](#), **32**, 614-623.

In this mode $\mu = \nu = 0$, so the scattering vector formula becomes :

$Q = ||Q|| * (\cos(\theta), -\sin(\theta), 0.)$ where θ comes from the Bragg relation :

$2\tau * \sin(\theta) = ||Q|| * \lambda$

Definition at line 330 of file mode.h.

3.13.2 Member Function Documentation

3.13.2.1 [angleConfiguration](#) * `eulerian_vertical4CBissectorMode6C::computeAngles (double h, double k, double l, const smatrix & UB, double lambda) const throw (HKLException)` [virtual]

The main function to get a sample of angles from (h,k,l).

Solving equation (11) from : H. You "Angle calculations for a '4S+2D' six-circle diffractometer" (1999) [J. Appl. Cryst.](#), **32**, 614-623. $MU.ETA.CHI.PHI.U.B.(h,k,l) = Q$

Parameters:

h The scattering vector first element.

k The scattering vector second element.

l The scattering vector third element.

UB The product of the orientation matrix U by the crystal matrix B.

lambda The wave length.

Returns:

The computed sample of angles.

See also:

[eulerianDiffractometer4C::test_eulerian4C\(\)](#)

Reimplemented from [eulerian_bissectorMode4C](#).

Definition at line 344 of file `eulerian_mode6C.cpp`.

References `svector::get_X()`, `svector::get_Y()`, `svector::get_Z()`, `svector::multiplyOnTheLeft()`, `svector::norminf()`, `eulerian_angleConfiguration4C::setChi()`, `eulerian_angleConfiguration6C::setDelta()`, `eulerian_angleConfiguration6C::setEta()`, `eulerian_angleConfiguration6C::setMu()`, `eulerian_angleConfiguration6C::setNu()`, `eulerian_angleConfiguration4C::setPhi()`, and `svector::unitVector()`.

3.13.2.2 `void eulerian_vertical4CBissectorMode6C::computeHKL (double & h, double & k, double & l, const smatrix & UB, double lambda, angleConfiguration * ac) const throw (HKLException)` [virtual]

Compute (h,k,l) from a sample of angles.

Solve a linear system $Ax = b$ where A is the product of the rotation matrices MU, ETA, CHI, PHI by the orientation matrix U and the crystal matrix B. b is the scattering vector $||Q|| * (\cos(\theta), -\sin(\theta), 0.)$ and $x = (h,k,l)$. Raise an exception when $\det(A)=0$.

Parameters:

h The scattering vector first element.

k The scattering vector second element.

l The scattering vector third element.

UB The product of the orientation matrix U by the crystal matrix B.

lambda The wave length.

ac The diffractometer current angle configuration.

Exceptions:

det(A)=0

Reimplemented from [eulerian_bissectorMode4C](#).

Definition at line 458 of file eulerian_mode6C.cpp.

References [smatrix::get\(\)](#), [eulerian_angleConfiguration4C::getChi\(\)](#), [eulerian_angleConfiguration6C::getDelta\(\)](#), [eulerian_angleConfiguration6C::getEta\(\)](#), [eulerian_angleConfiguration6C::getMu\(\)](#), [eulerian_angleConfiguration6C::getNu\(\)](#), [eulerian_angleConfiguration4C::getPhi\(\)](#), [smatrix::multiplyOnTheRight\(\)](#), and [smatrix::set\(\)](#).

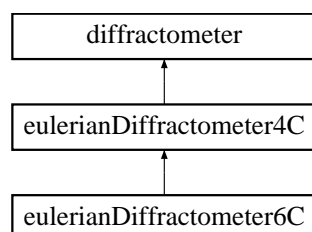
The documentation for this class was generated from the following files:

- [D:/DS-sources/HKL/src/mode.h](#)
- [D:/DS-sources/HKL/src/eulerian_mode6C.cpp](#)

3.14 eulerianDiffractionmeter4C Class Reference

```
#include <diffractionmeter.h>
```

Inheritance diagram for eulerianDiffractionmeter4C::



Public Member Functions

- [eulerianDiffractionmeter4C](#) ([crystal](#) currentCristal, [source](#) currentSource, [reflection](#) &reflection1, [reflection](#) &reflection2, mode::diffractionmeter_mode currentMode)
Commun constructor.
- [eulerianDiffractionmeter4C](#) ([crystal](#) currentCristal, [source](#) currentSource, mode::diffractionmeter_mode currentMode)
Constructor designed for testing purposes.
- [eulerianDiffractionmeter4C](#) ([crystal](#) currentCristal, [source](#) currentSource)
Constructor designed for the 6C diffractionmeter.
- [eulerianDiffractionmeter4C](#) ()
Default constructor.
- virtual [smatrix](#) [computeR](#) ()
Compute the rotation matrix R for the current configuration.
- virtual [smatrix](#) [computeR](#) ([angleConfiguration](#) *ac1)
Compute the rotation matrix R for a given configuration.
- virtual void [setMode](#) (mode::diffractionmeter_mode currentMode)
Change the current computational mode.
- virtual void [setAngleConfiguration](#) ([angleConfiguration](#) *ac1)
Set the angle configuration and compute the corresponding rotation matrices.
- virtual [smatrix](#) [computeU](#) ([angleConfiguration](#) *ac1, double h1, double k1, double l1, [angleConfiguration](#) *ac2, double h2, double k2, double l2)
Compute the orientation matrix from two non-parallel reflections and set the UB matrix.
- virtual [smatrix](#) [computeU](#) ([reflection](#) &r1, [reflection](#) &r2)
Compute the orientation matrix U from two non-parallel reflections and set the UB matrix.
- virtual [angleConfiguration](#) * [computeAngles](#) (double h, double k, double l) throw (HKLEException)

The main function to compute a diffractometer configuration from a given (h, k, l).

- [angleConfiguration](#) * [computeAngles_Rafin](#) (double h, double k, double l) throw (HKLException)

Test function to compute a diffractometer configuration from a given (h, k, l).

- virtual void [computeHKL](#) (double &h, double &k, double &l, [angleConfiguration](#) *ac) throw (HKLException)

Compute (h,k,l) from a sample of angles.

- virtual void [printOnScreen](#) () const

Print the content of the fields.

Static Public Member Functions

- int [test_eulerian4C](#) ()

Test all the main fonctionnalities.

Protected Attributes

- [smatrix m_OMEGA](#)

The matrix corresponding to the first circle.

- [smatrix m_CHI](#)

The matrix corresponding to the second circle.

- [smatrix m_PHI](#)

The matrix corresponding to the third circle.

- [smatrix m_2THETA](#)

The matrix corresponding to the fourth circle i.e. the detector.

- bool [m_directOmega](#)

To reverse the first circle rotation sense.

- bool [m_directChi](#)

To reverse the second circle rotation sense.

- bool [m_directPhi](#)

To reverse the third circle rotation sense.

- bool [m_direct2Theta](#)

To reverse the fourth circle rotation sense i.e. the detector.

3.14.1 Detailed Description

The eulerian 4-circle diffractometer. William R. Busing and Henri A. Levy "Angle calculation for 3- and 4- Circle X-ray and Neutron Diffractometer" (1967) *Acta Cryst.*, **22**, 457-464.

Definition at line 195 of file diffractometer.h.

3.14.2 Member Function Documentation

3.14.2.1 `angleConfiguration * eulerianDiffractometer4C::computeAngles (double h, double k, double l) throw (HKLException) [virtual]`

The main function to compute a diffractometer configuration from a given (h, k, l).

Parameters:

- h* The scattering vector first element.
- k* The scattering vector second element.
- l* The scattering vector third element.

Returns:

The computed sample of angles.

See also:

[eulerian_bisectorMode4C::computeAngles\(\)](#)

Implements [diffractometer](#).

Reimplemented in [eulerianDiffractometer6C](#).

Definition at line 278 of file diffractometer.cpp.

3.14.2.2 `angleConfiguration * eulerianDiffractometer4C::computeAngles_Rafin (double h, double k, double l) throw (HKLException) [virtual]`

Test function to compute a diffractometer configuration from a given (h, k, l).

Parameters:

- h* The scattering vector first element.
- k* The scattering vector second element.
- l* The scattering vector third element.

Returns:

The computed sample of angles.

See also:

[eulerian_bisectorMode4C::computeAngles_Rafin\(\)](#)

Implements [diffractometer](#).

Definition at line 308 of file diffractometer.cpp.

3.14.2.3 `void eulerianDiffractometer4C::computeHKL (double & h, double & k, double & l, angleConfiguration * ac) throw (HKLException)` [virtual]

Compute (h,k,l) from a sample of angles.

Solve a linear system $Ax = b$ where A is the product of the rotation matrices OMEGA, CHI, PHI by the orientation matrix U and the crystal matrix B. b is the scattering vector (q,0,0) and x = (h,k,l). Raise an exception when $\det(A)=0$.

Parameters:

- h* The scattering vector first element.
- k* The scattering vector second element.
- l* The scattering vector third element.
- ac* The diffractometer current angle configuration.

Exceptions:

$\det(A)=0$

Implements [diffractometer](#).

Reimplemented in [eulerianDiffractometer6C](#).

Definition at line 338 of file diffractometer.cpp.

3.14.2.4 `smatrix eulerianDiffractometer4C::computeU (reflection & r1, reflection & r2)` [virtual]

Compute the orientation matrix U from two non-parallel reflections and set the UB matrix.

William R. Busing and Henri A. Levy "Angle calculation for 3- and 4- Circle X-ray and Neutron Diffractometer" (1967) *Acta Cryst.*, **22**, 457-464. Compute h1c and h2c from equation (17)

$h1c = B.h1$

$h2c = B.h2$

$h1phi = U.h1c$

$h2phi = U.h2c$

$u1phi = R1t.(1,0,0)$

$u2phi = R2t.(1,0,0)$

$h1phi // u1phi$

$h2phi // P(u1phi, u2phi)$

Parameters:

- r1* The first reflection.
- r2* The second reflection.

Returns:

The orientation matrix U.

Implements [diffractometer](#).

Reimplemented in [eulerianDiffractometer6C](#).

Definition at line 370 of file diffractometer.cpp.

References `svector::axisSystem()`, `computeR()`, `cristal::get_B()`, `reflection::get_h()`, `reflection::get_k()`, `reflection::get_l()`, `reflection::getAngleConfiguration()`, `svector::multiplyOnTheLeft()`, `smatrix::multiplyOnTheRight()`, `svector::norminf()`, `smatrix::set()`, `smatrix::transpose()`, and `svector::vectorialProduct()`.

3.14.2.5 `smatrix` `eulerianDiffractometer4C::computeU (angleConfiguration * ac1, double h1, double k1, double l1, angleConfiguration * ac2, double h2, double k2, double l2)` `[virtual]`

Compute the orientation matrix from two non-parallel reflections and set the UB matrix.

William R. Busing and Henri A. Levy "Angle calculation for 3- and 4- Circle X-ray and Neutron Diffractometer" (1967) *Acta Cryst.*, **22**, 457-464. Compute h1c and h2c from equation (17)

`h1c = B.h1`

`h2c = B.h2`

`h1phi = U.h1c`

`h2phi = U.h2c`

`u1phi = R1t.(1,0,0)`

`u2phi = R2t.(1,0,0)`

`h1phi // u1phi`

`h2phi // P(u1phi,u2phi)`

Parameters:

ac1 The first angle configuration corresponding to (h1,k1,l1).

h1 The first reflection (h,k,l) first component.

k1 The first reflection (h,k,l) second component.

l1 The first reflection (h,k,l) third component.

h2 The second reflection (h,k,l) first component.

k2 The second reflection (h,k,l) second component.

l2 The second reflection (h,k,l) third component.

ac2 The second angle configuration corresponding to (h2,k2,l2).

Returns:

The orientation matrix U.

Implements `diffractometer`.

Reimplemented in `eulerianDiffractometer6C`.

Definition at line 361 of file diffractometer.cpp.

Referenced by `eulerianDiffractometer4C()`.

3.14.2.6 `int` `eulerianDiffractometer4C::test_eulerian4C ()` `[static]`

Test all the main fonctionnalités.

Tests from 01 to 10 are basic tests to make sure computing B, U and angles from (h,k,l) are OK.

Tests from 11 to 20 are the same with differed settings.

Tests from 21 to 30 use Rafin algorithm to perform checks.

Tests from 31 to 40 compute angles from (h,k,l) and then (h,k,l) from these angles.

Returns:

0 if everything's fine, otherwise the number of the failing test.

Definition at line 2713 of file diffractometer.cpp.

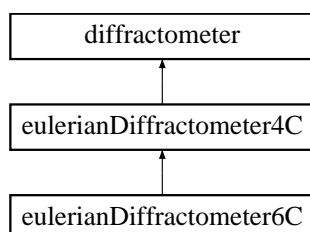
The documentation for this class was generated from the following files:

- D:/DS-sources/HKL/src/diffractometer.h
- D:/DS-sources/HKL/src/diffractometer.cpp

3.15 eulerianDiffractometer6C Class Reference

```
#include <diffractometer.h>
```

Inheritance diagram for eulerianDiffractometer6C::



Public Member Functions

- [eulerianDiffractometer6C](#) ([crystal](#) currentCristal, [source](#) currentSource, [reflection](#) &reflection1, [reflection](#) &reflection2, mode::diffractometer_mode currentMode)
Commun constructor.
- [eulerianDiffractometer6C](#) ()
Default constructor.
- virtual [smatrix](#) [computeR](#) ()
Compute the rotation matrix R for the current configuration.
- virtual [smatrix](#) [computeR](#) ([angleConfiguration](#) *ac1)
Compute the rotation matrix R for a given configuration.
- virtual void [setMode](#) (mode::diffractometer_mode currentMode)
Change the current computational mode.
- virtual void [setAngleConfiguration](#) ([angleConfiguration](#) *ac1)
Set the angle configuration and compute the corresponding rotation matrices.
- virtual [smatrix](#) [computeU](#) ([angleConfiguration](#) *ac1, double h1, double k1, double l1, [angleConfiguration](#) *ac2, double h2, double k2, double l2)
Compute the orientation matrix from two non-parallel reflections and set the UB matrix.
- virtual [smatrix](#) [computeU](#) ([reflection](#) &r1, [reflection](#) &r2)
Compute the orientation matrix U from two non-parallel reflections and set the UB matrix.
- virtual [angleConfiguration](#) * [computeAngles](#) (double h, double k, double l) throw (HKLException)
The main function to compute a diffractometer configuration from a given (h, k, l).
- virtual void [computeHKL](#) (double &h, double &k, double &l, [angleConfiguration](#) *ac) throw (HKLException)
Compute (h,k,l) from a sample of angles.
- virtual void [printOnScreen](#) () const

Print the content of the fields.

Static Public Member Functions

- `int test_eulerian6C ()`

Test all the main fonctionnalités.

Protected Attributes

- `smatrix m_MU`

The matrix corresponding to the fourth circle.

- `smatrix m_NU`

The matrix corresponding to the detector second circle.

- `bool m_directMu`

To reverse the fourth circle rotation sense.

- `bool m_directNu`

To reverse the rotation sense of the detector second circle.

3.15.1 Detailed Description

The eulerian 6-circle diffractometer as described in H. You "Angle calculations for a '4S+2D' six-circle diffractometer" (1999) *J. Appl. Cryst.*, **32**, 614-623. Two circles have been added from a 4C diffractometer, MU for the crystal and NU for the detector. According to H. You conventions the circle previously called Omega has been renamed Eta and the detector circle called 2Theta has been renamed Delta.

Definition at line 392 of file diffractometer.h.

3.15.2 Member Function Documentation

3.15.2.1 `angleConfiguration * eulerianDiffractometer6C::computeAngles (double h, double k, double l) throw (HKLException) [virtual]`

The main function to compute a diffractometer configuration from a given (*h*, *k*, *l*).

Parameters:

- h* The scattering vector first element.
- k* The scattering vector second element.
- l* The scattering vector third element.

Returns:

The computed sample of angles.

See also:

[eulerian_bisectorMode4C::computeAngles\(\)](#)

Reimplemented from [eulerianDiffractometer4C](#).

Definition at line 109 of file eulerian_diffractometer6C.cpp.

3.15.2.2 void eulerianDiffractometer6C::computeHKL (double & *h*, double & *k*, double & *l*, [angleConfiguration](#) * *ac*) throw ([HKLError](#)) [virtual]

Compute (h,k,l) from a sample of angles.

Solve a linear system $Ax = b$ where A is the product of the rotation matrices MU, ETA, CHI, PHI by the orientation matrix U and the crystal matrix B. b is the scattering vector and $x = (h,k,l)$. Raise an exception when $\det(A)=0$.

Parameters:

- h* The scattering vector first element.
- k* The scattering vector second element.
- l* The scattering vector third element.
- ac* The diffractometer current angle configuration.

Exceptions:

$\det(A)=0$

Reimplemented from [eulerianDiffractometer4C](#).

Definition at line 130 of file eulerian_diffractometer6C.cpp.

3.15.2.3 [smatrix](#) eulerianDiffractometer6C::computeU ([reflection](#) & *r1*, [reflection](#) & *r2*) [virtual]

Compute the orientation matrix U from two non-parallel reflections and set the UB matrix.

Parameters:

- r1* The first reflection.
- r2* The second reflection.

Returns:

The orientation matrix U.

Reimplemented from [eulerianDiffractometer4C](#).

Definition at line 158 of file eulerian_diffractometer6C.cpp.

References [svector::axisSystem\(\)](#), [computeR\(\)](#), [crystal::get_B\(\)](#), [reflection::get_h\(\)](#), [reflection::get_k\(\)](#), [reflection::get_l\(\)](#), [reflection::getAngleConfiguration\(\)](#), [source::getWaveLength\(\)](#), [svector::multiplyOnTheLeft\(\)](#), [smatrix::multiplyOnTheRight\(\)](#), [svector::norminf\(\)](#), [smatrix::set\(\)](#), [smatrix::transpose\(\)](#), and [svector::vectorialProduct\(\)](#).

3.15.2.4 `smatrix eulerianDiffractometer6C::computeU (angleConfiguration * ac1, double h1, double k1, double l1, angleConfiguration * ac2, double h2, double k2, double l2)` [virtual]

Compute the orientation matrix from two non-parallel reflections and set the UB matrix.

Parameters:

- ac1* The first angle configuration corresponding to (h1,k1,l1).
- h1* The first reflection (h,k,l) first component.
- k1* The first reflection (h,k,l) second component.
- l1* The first reflection (h,k,l) third component.
- h2* The second reflection (h,k,l) first component.
- k2* The second reflection (h,k,l) second component.
- l2* The second reflection (h,k,l) third component.
- ac2* The second angle configuration corresponding to (h2,k2,l2).

Returns:

The orientation matrix U.

Reimplemented from [eulerianDiffractometer4C](#).

Definition at line 149 of file `eulerian_diffractometer6C.cpp`.

Referenced by `eulerianDiffractometer6C()`.

3.15.2.5 `int eulerianDiffractometer6C::test_eulerian6C ()` [static]

Test all the main fonctionnalités.

Returns:

0 if everything's fine, otherwise the number of the failing test.

Definition at line 1989 of file `eulerian_diffractometer6C.cpp`.

The documentation for this class was generated from the following files:

- `D:/DS-sources/HKL/src/diffractometer.h`
- `D:/DS-sources/HKL/src/eulerian_diffractometer6C.cpp`

3.16 HKLException Class Reference

The HKL exception abstraction base class.

```
#include <HKLException.h>
```

Public Member Functions

- [HKLException](#) (void)
- [HKLException](#) (const char *reason, const char *desc, const char *origin, int severity=ERR)
- [HKLException](#) (const std::string &reason, const std::string &desc, const std::string &origin, int severity=ERR)
- [HKLException](#) (const [Error](#) &error)
- [HKLException](#) (const [HKLException](#) &src)
- [HKLException](#) & [operator=](#) (const [HKLException](#) &_src)
- virtual [~HKLException](#) (void)
- void [push_error](#) (const char *reason, const char *desc, const char *origin, int severity=ERR)
- void [push_error](#) (const std::string &reason, const std::string &desc, const std::string &origin, int severity=ERR)
- void [push_error](#) (const [Error](#) &error)

Public Attributes

- ErrorList [errors](#)

3.16.1 Detailed Description

The HKL exception abstraction base class.

Definition at line 160 of file HKLException.h.

3.16.2 Constructor & Destructor Documentation

3.16.2.1 HKLException::HKLException (void)

Initialization.

Definition at line 151 of file HKLException.cpp.

References [push_error\(\)](#).

3.16.2.2 HKLException::HKLException (const char * *reason*, const char * *desc*, const char * *origin*, int *severity* = ERR)

Initialization.

Definition at line 160 of file HKLException.cpp.

References [push_error\(\)](#).

3.16.2.3 **HKLException::HKLException** (const std::string & *reason*, const std::string & *desc*, const std::string & *origin*, int *severity* = ERR)

Initialization.

Definition at line 172 of file HKLException.cpp.

References `push_error()`.

3.16.2.4 **HKLException::HKLException** (const **Error** & *error*)

Initialization.

3.16.2.5 **HKLException::HKLException** (const **HKLException** & *src*)

Copy constructor.

Definition at line 184 of file HKLException.cpp.

References `errors`, and `push_error()`.

3.16.2.6 **HKLException::~~HKLException** (void) [virtual]

Release resources.

Definition at line 214 of file HKLException.cpp.

References `errors`.

3.16.3 Member Function Documentation

3.16.3.1 **HKLException** & **HKLException::operator=** (const **HKLException** & *_src*)

`operator=`

Definition at line 195 of file HKLException.cpp.

References `errors`, and `push_error()`.

3.16.3.2 **void HKLException::push_error** (const **Error** & *error*)

Push the specified error into the errors list.

Definition at line 245 of file HKLException.cpp.

References `errors`.

3.16.3.3 **void HKLException::push_error** (const std::string & *reason*, const std::string & *desc*, const std::string & *origin*, int *severity* = ERR)

Push the specified error into the errors list.

Definition at line 234 of file HKLException.cpp.

References `errors`.

3.16.3.4 void HKLException::push_error (const char * *reason*, const char * *desc*, const char * *origin*, int *severity* = ERR)

Push the specified error into the errors list.

Definition at line 223 of file HKLException.cpp.

References errors.

Referenced by HKLException(), and operator=().

3.16.4 Member Data Documentation

3.16.4.1 ErrorList [HKLException::errors](#)

The errors list

Definition at line 230 of file HKLException.h.

Referenced by HKLException(), operator=(), push_error(), and ~HKLException().

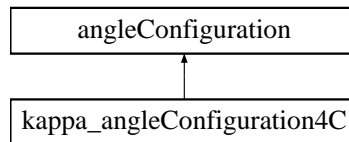
The documentation for this class was generated from the following files:

- D:/DS-sources/HKL/src/HKLException.h
- D:/DS-sources/HKL/src/HKLException.cpp

3.17 kappa_angleConfiguration4C Class Reference

```
#include <angleconfig.h>
```

Inheritance diagram for kappa_angleConfiguration4C::



Public Member Functions

- [kappa_angleConfiguration4C](#) ()
Empty constructor which sets everything to zero.
- [kappa_angleConfiguration4C](#) (double, double, double, double)
Constructor with an already made Configuration.
- [kappa_angleConfiguration4C](#) (double o, double c, double p, double t, double oi, double os, double ci, double cs, double pi, double ps, double ti, double ts)
• [angleConfiguration](#) * [makeCopy](#) () const
This redefined function builds a copy of the class.
- void [printStatsOnScreen](#) ()
Print only static fields.

Protected Attributes

- double [m_omega](#)
The four angles.

Static Protected Attributes

- double [m_omegaInf](#) = 0.
The intervals associated to the angles.

3.17.1 Detailed Description

A space position in a 4C Kappa diffractometer is also defined by a set of three angles omega, kappa and phi but the geometry axes are different. The fourth angle to move the detector is 2theta. Angles are in radians.

Definition at line 268 of file angleconfig.h.

3.17.2 Constructor & Destructor Documentation

3.17.2.1 kappa_angleConfiguration4C::kappa_angleConfiguration4C (double *o*, double *c*, double *p*, double *t*, double *oi*, double *os*, double *ci*, double *cs*, double *pi*, double *ps*, double *ti*, double *ts*)

Constructor with an already made configuration and the angle intervals.

Definition at line 98 of file kappa_angleconfiguration4C.cpp.

References `m_omega`, and `m_omegaInf`.

The documentation for this class was generated from the following files:

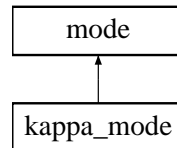
- D:/DS-sources/HKL/src/angleconfig.h
- D:/DS-sources/HKL/src/kappa_angleconfiguration4C.cpp

3.18 kappa_mode Class Reference

This class defines how to use a kappa diffractometer.

```
#include <mode.h>
```

Inheritance diagram for kappa_mode::



Public Member Functions

- virtual [angleConfiguration](#) * [computeAngles](#) (double h, double k, double l, const [smatrix](#) &UB, double lambda) const =0
The main function to get a sample of angles from (h,k,l).
- virtual [angleConfiguration](#) * [computeAngles_Rafin](#) (double h, double k, double l, const [smatrix](#) &UB, double lambda) const =0
Designed for testing implementing Rafin algorithm.
- virtual void [computeHKL](#) (const [smatrix](#) &A, double &h, double &k, double &l, [angleConfiguration](#) *ac, double lambda) const =0
Compute (h,k,l) from a sample of angles.

Protected Member Functions

- [kappa_mode](#) ()

Protected Attributes

- double [m_alpha](#)
The incident angle, its typical value is around 50176.

3.18.1 Detailed Description

This class defines how to use a kappa diffractometer.

Definition at line 168 of file mode.h.

3.18.2 Constructor & Destructor Documentation

3.18.2.1 kappa_mode::kappa_mode () [protected]

Default constructor.

- protected to make sure this class is abstract.

3.18.3 Member Function Documentation

3.18.3.1 `virtual angleConfiguration* kappa_mode::computeAngles (double h, double k, double l, const smatrix & UB, double lambda) const` [pure virtual]

The main function to get a sample of angles from (h,k,l).

Parameters:

- h* The scattering vector first element.
- k* The scattering vector second element.
- l* The scattering vector third element.
- UB* The product of the orientation matrix U by the crystal matrix B.
- lambda* The wave length.

Returns:

The computed sample of angles.

Implements [mode](#).

3.18.3.2 `virtual angleConfiguration* kappa_mode::computeAngles_Rafin (double h, double k, double l, const smatrix & UB, double lambda) const` [pure virtual]

Designed for testing implementing Rafin algorithm.

Parameters:

- h* The scattering vector first element.
- k* The scattering vector second element.
- l* The scattering vector third element.
- UB* The product of the orientation matrix U by the crystal matrix B.
- lambda* The wave length.

Returns:

The computed sample of angles.

Implements [mode](#).

3.18.3.3 `virtual void kappa_mode::computeHKL (const smatrix & A, double & h, double & k, double & l, angleConfiguration * ac, double lambda) const` [pure virtual]

Compute (h,k,l) from a sample of angles.

Parameters:

- $A = \text{OMEGA} * (-\text{ALPHA}) * \text{KAPPA} * \text{ALPHA} * \text{PHI} * U * B.$
- h* The scattering vector first element.
- k* The scattering vector second element.

l The scattering vector third element.

ac The diffractometer current angle configuration.

lambda The wave length.

The documentation for this class was generated from the following file:

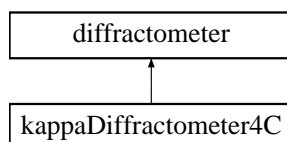
- D:/DS-sources/HKL/src/mode.h

3.19 kappaDiffractometer4C Class Reference

This class describes a four-circle Kappa diffractometer.

```
#include <diffractometer.h>
```

Inheritance diagram for kappaDiffractometer4C::



Public Member Functions

- virtual [smatrix computeR \(\)](#)
Compute the rotation for the current configuration.
- virtual [smatrix computeR \(angleConfiguration *ac1\)](#)
Compute the rotation for a given configuration.
- virtual void [setAngleConfiguration \(angleConfiguration *ac1\)](#)
Set the angle configuration and compute the corresponding rotation matrices.
- virtual [smatrix computeU \(angleConfiguration *ac1, double h1, double k1, double l1, angleConfiguration *ac2, double h2, double k2, double l2\)](#)
Compute the orientation matrix from two basic non-parallel reflections.
- virtual [smatrix computeU \(reflection &r1, reflection &r2\)](#)
Compute the orientation matrix from two basic non-parallel reflections.
- virtual void [printOnScreen \(\) const](#)
Print the content of the fields.

Protected Attributes

- [smatrix m_OMEGA](#)
The matrix corresponding to the first circle.
- [smatrix m_KAPPA](#)
The matrix corresponding to the second circle.
- [smatrix m_PHI](#)
The matrix corresponding to the third circle.
- [smatrix m_2THETA](#)
The matrix corresponding to the detector circle.

- [smatrix m_ALPHA](#)

The matrix corresponding to the diffractometer inclination.

- [smatrix m_OPP_ALPHA](#)

The opposite matrix corresponding to the diffractometer inclination $m_OPP_ALPHA = -m_ALPHA$.

- [bool m_directOmega](#)

To reverse the first circle rotation sense.

- [bool m_directKappa](#)

To reverse the second circle rotation sense.

- [bool m_directPhi](#)

To reverse the third circle rotation sense.

- [bool m_direct2Theta](#)

To reverse the detector circle rotation sense.

- [double m_kappa](#)

The incident angle.

3.19.1 Detailed Description

This class describes a four-circle Kappa diffractometer.

The 4C Kappa diffractometer can be seen as a 4C eulerian one provided that we use some formula from the MHATT-CAT, Advanced Photon Source, Argonne National Laboratory ([MHATT-CAT146s Newport Kappa Diffractometer](#) written by Donald A. Walko). Other interesting documentation can be found at the [Brookhaven National Laboratory](#)

Definition at line 334 of file diffractometer.h.

3.19.2 Member Function Documentation

3.19.2.1 [smatrix kappaDiffractometer4C::computeU \(reflection & r1, reflection & r2\)](#) [virtual]

Compute the orientation matrix from two basic non-parallel reflections.

Parameters:

r1 The first reflection.

r2 The second reflection.

Returns:

The orientation matrix U.

Implements [diffractometer](#).

Definition at line 2774 of file diffractometer.cpp.

3.19.2.2 `smatrix` `kappaDiffractometer4C::computeU` (`angleConfiguration` * `ac1`, double `h1`, double `k1`, double `l1`, `angleConfiguration` * `ac2`, double `h2`, double `k2`, double `l2`) [`virtual`]

Compute the orientation matrix from two basic non-parallel reflections.

Parameters:

- ac1* The first angle configuration corresponding to (h1,k1,l1).
- h1* The first reflection (h,k,l) first component.
- k1* The first reflection (h,k,l) second component.
- l1* The first reflection (h,k,l) third component.
- h2* The second reflection (h,k,l) first component.
- k2* The second reflection (h,k,l) second component.
- l2* The second reflection (h,k,l) third component.
- ac2* The second angle configuration corresponding to (h2,k2,l2).

Returns:

The orientation matrix U.

Implements `diffractometer`.

Definition at line 2780 of file `diffractometer.cpp`.

The documentation for this class was generated from the following files:

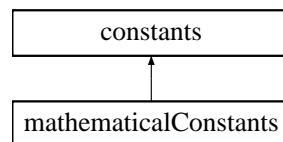
- D:/DS-sources/HKL/src/diffractometer.h
- D:/DS-sources/HKL/src/diffractometer.cpp

3.20 mathematicalConstants Class Reference

Store all the basic mathematical constants we need.

```
#include <constants.h>
```

Inheritance diagram for mathematicalConstants::



Static Protected Attributes

- double `m_PI` = 3.14159265358979323846
The usual value of pi 3.14159265358979323846.
- double `m_EPSILON_0` = 1.e-6
The first precision factor.
- double `m_EPSILON_1` = 1.e-10
The second precision factor.
- double `m_convertAnglesToDegrees` = 57.2957795130823208
To convert an angle in degrees (180 / PI).
- double `m_convertAnglesToRadians` = 0.01745329251994330
To convert an angle in radians (PI / 180).

3.20.1 Detailed Description

Store all the basic mathematical constants we need.

Definition at line 84 of file constants.h.

3.20.2 Member Data Documentation

3.20.2.1 double `mathematicalConstants::m_convertAnglesToDegrees` = 57.2957795130823208 [static, protected]

To convert an angle in degrees (180 / PI).

All the computations are performed in radians, however if we want to have them in degrees (to print them out for example) we just need to multiply them by its value.

Definition at line 66 of file constants.cpp.

3.20.2.2 double `mathematicalConstants::m_EPSILON_0` = 1.e-6 [static, protected]

The first precision factor.

This precision factor is used to test if two angles are the same.

Definition at line 56 of file constants.cpp.

3.20.2.3 double `mathematicalConstants::m_EPSILON_1` = 1.e-10 [static, protected]

The second precision factor.

This precision factor is used to test if a double precision number is null.

Definition at line 60 of file constants.cpp.

The documentation for this class was generated from the following files:

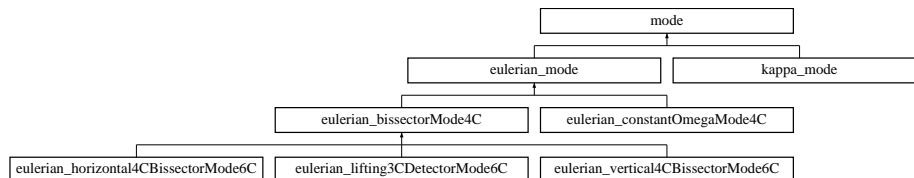
- D:/DS-sources/HKL/src/constants.h
- D:/DS-sources/HKL/src/constants.cpp

3.21 mode Class Reference

This class defines how to use a diffractometer.

```
#include <mode.h>
```

Inheritance diagram for mode::



Public Member Functions

- virtual [angleConfiguration](#) * [computeAngles](#) (double h, double k, double l, const [smatrix](#) &UB, double lambda) const =0

The main function to get a sample of angles from (h,k,l).

- virtual [angleConfiguration](#) * [computeAngles_Rafin](#) (double h, double k, double l, const [smatrix](#) &UB, double lambda) const =0

Designed for testing with Rafin algorithm.

- virtual void [computeHKL](#) (double &h, double &k, double &l, const [smatrix](#) &UB, double lambda, [angleConfiguration](#) *ac) const =0

Compute (h,k,l) from a sample of angles.

Protected Member Functions

- [mode](#) ()

3.21.1 Detailed Description

This class defines how to use a diffractometer.

Definition at line 75 of file mode.h.

3.21.2 Constructor & Destructor Documentation

3.21.2.1 mode::mode () [protected]

Default constructor.

- protected to make sure this class is abstract.

Definition at line 53 of file eulerian_bisectormode4C.cpp.

3.21.3 Member Function Documentation

3.21.3.1 `virtual angleConfiguration* mode::computeAngles (double h, double k, double l, const smatrix & UB, double lambda) const` [pure virtual]

The main function to get a sample of angles from (h,k,l).

Parameters:

- h* The scattering vector first element.
- k* The scattering vector second element.
- l* The scattering vector third element.
- UB* The product of the orientation matrix U by the crystal matrix B.
- lambda* The wave length.

Returns:

The computed sample of angles.

Implemented in [eulerian_mode](#), [kappa_mode](#), [eulerian_bisectorMode4C](#), [eulerian_horizontal4CBisectorMode6C](#), [eulerian_vertical4CBisectorMode6C](#), [eulerian_lifting3CDetectorMode6C](#), and [eulerian_constantOmegaMode4C](#).

3.21.3.2 `virtual angleConfiguration* mode::computeAngles_Rafin (double h, double k, double l, const smatrix & UB, double lambda) const` [pure virtual]

Designed for testing with Rafin algorithm.

Parameters:

- h* The scattering vector first element.
- k* The scattering vector second element.
- l* The scattering vector third element.
- UB* The product of the orientation matrix U by the crystal matrix B.
- lambda* The wave length.

Returns:

The computed sample of angles.

Implemented in [eulerian_mode](#), [kappa_mode](#), and [eulerian_bisectorMode4C](#).

3.21.3.3 `virtual void mode::computeHKL (double & h, double & k, double & l, const smatrix & UB, double lambda, angleConfiguration * ac) const` [pure virtual]

Compute (h,k,l) from a sample of angles.

Parameters:

- h* The scattering vector first element.
- k* The scattering vector second element.
- l* The scattering vector third element.
- UB* The product of the orientation matrix U by the crystal matrix B.

lambda The wave length.

ac The diffractometer current angle configuration.

Implemented in [eulerian_mode](#), [eulerian_bisectorMode4C](#), [eulerian_horizontal4CBisectorMode6C](#), [eulerian_vertical4CBisectorMode6C](#), [eulerian_lifting3CDetectorMode6C](#), and [eulerian_constantOmega-Mode4C](#).

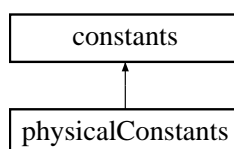
The documentation for this class was generated from the following files:

- D:/DS-sources/HKL/src/mode.h
- D:/DS-sources/HKL/src/eulerian_bisectormode4C.cpp

3.22 physicalConstants Class Reference

```
#include <constants.h>
```

Inheritance diagram for physicalConstants::



Static Protected Attributes

- double `m_tau` = 1.

3.22.1 Detailed Description

Store all the basic physical constants we need to define conventions.

Definition at line 64 of file constants.h.

3.22.2 Member Data Documentation

3.22.2.1 double `physicalConstants::m_tau` = 1. [static, protected]

We have to deal with two different conventions, if (a1,a2,a3) is the direct lattice and (b1,b2,b3) the reciprocal one, $a_1 * b_1 = 1$ or $a_1 * b_1 = 2\pi$ so we introduce $\tau = 1$ or 2π according to the user's choice.

Definition at line 48 of file constants.cpp.

The documentation for this class was generated from the following files:

- D:/DS-sources/HKL/src/constants.h
- D:/DS-sources/HKL/src/constants.cpp

3.23 reflection Class Reference

```
#include <reflection.h>
```

Public Types

- enum [relevance](#)

The enumeration "relevance" to make sure we only take into account significant reflections.

Public Member Functions

- [reflection](#) ([angleConfiguration](#) *this_angleConfiguration, double h, double k, double l, [relevance](#) this_relevance)

Make a copy of the angle configuration to make sure we don't share it in memory.

- double [computeAngle](#) (double h2, double k2, double l2) const
- void [set](#) ([angleConfiguration](#) *this_angleConfiguration, double h, double k, double l, [relevance](#) this_relevance)

Make a copy of the angle configuration to make sure we don't share it in memory.

Static Public Member Functions

- double [test_computeAngle](#) ()

Designed to test [computeAngle\(\)](#).

3.23.1 Detailed Description

The class reflection defines a configuration where a diffraction occurs. It is defined by a set of angles, the 3 integers associated to the reciprocal lattice and its relevance to make sure we only take into account significant reflections.

Definition at line 52 of file reflection.h.

3.23.2 Member Function Documentation

3.23.2.1 double reflection::computeAngle (double h2, double k2, double l2) const

Compute the angle between two reflections to get an idea about their level of relevance (return the absolute value). As an example it can detect if (m_h, m_k, m_l) and (h2, k2, l2) are parallel.

Definition at line 87 of file reflection.cpp.

Referenced by [test_computeAngle\(\)](#).

The documentation for this class was generated from the following files:

- D:/DS-sources/HKL/src/reflection.h
- D:/DS-sources/HKL/src/reflection.cpp

3.24 smatrix Class Reference

Define a matrix in a three dimensionnal space.

```
#include <svecmat.h>
```

Public Member Functions

- [smatrix](#) ()
Default constructor.
- [smatrix](#) (double el11, double el12, double el13, double el21, double el22, double el23, double el31, double el32, double el33)
*This constructor creates a 3*3 matrix and populates it.*
- [smatrix](#) (const [smatrix](#) &)
Copy constructor.
- void [set](#) (const [smatrix](#) &)
Copy a matrix.
- void [set](#) (double el11, double el12, double el13, double el21, double el22, double el23, double el31, double el32, double el33)
Give the fields a new value.
- double [get](#) (int, int) const throw (HKLException)
Get a matrix element.
- void [transpose](#) ()
Transposition.
- void [multiplyOnTheRight](#) (const [smatrix](#) &M2)
 $M1 = M1 * M2.$
- void [multiplyOnTheLeft](#) (const [smatrix](#) &M2)
 $M1 = M2 * M1.$
- void [printOnScreen](#) () const
Print and test.

Friends

- class [svector](#)

3.24.1 Detailed Description

Define a matrix in a three dimensionnal space.

Definition at line 109 of file svecmat.h.

3.24.2 Member Function Documentation

3.24.2.1 void smatrix::multiplyOnTheRight (const smatrix & M2)

$M1 = M1 * M2$.

Multiplication by another matrix and a vector on its right and left.

Definition at line 137 of file smatrix.cpp.

References m_mat11, m_mat12, m_mat13, m_mat21, m_mat22, m_mat23, m_mat31, m_mat32, and m_mat33.

Referenced by eulerian_lifting3CDetectorMode6C::computeHKL(), eulerian_vertical4CBisectorMode6C::computeHKL(), eulerian_horizontal4CBisectorMode6C::computeHKL(), eulerian_constantOmegaMode4C::computeHKL(), eulerian_bisectorMode4C::computeHKL(), eulerianDiffractionmeter6C::computeR(), kappaDiffractionmeter4C::computeR(), eulerianDiffractionmeter4C::computeR(), eulerianDiffractionmeter6C::computeU(), and eulerianDiffractionmeter4C::computeU().

The documentation for this class was generated from the following files:

- D:/DS-sources/HKL/src/svecmat.h
- D:/DS-sources/HKL/src/smatrix.cpp

3.25 source Class Reference

The class source defines a light ray and its main characteristics.

```
#include <source.h>
```

Public Member Functions

- [source](#) ([source](#) &S)
Check if S units are consistent with the crystal units for the diffractometry computations.
- [source](#) (double _waveLength, double _monoAngle, double _undGap)
_waveLength unit must be consistent with the crystal length units.
- void [setWaveLength](#) (double _wl)
_wl unit must be consistent with the crystal length units.

3.25.1 Detailed Description

The class source defines a light ray and its main characteristics.

Definition at line 50 of file source.h.

The documentation for this class was generated from the following files:

- D:/DS-sources/HKL/src/source.h
- D:/DS-sources/HKL/src/source.cpp

3.26 svector Class Reference

Define a vector in a three dimensionnal space.

```
#include <svecmat.h>
```

Public Member Functions

- [svector](#) ()
Default constructor.
- [svector](#) (const double e11, const double e12, const double e13)
This constructor creates a 3D vector and populates it.
- [svector](#) (const [svector](#) &)
Copy constructor.
- double [scalar](#) (const [svector](#) &) const
Scalar product.
- void [vectorialProduct](#) (const [svector](#) &Y, [svector](#) &Z) const
*Vectorial product : $Z = this * Y$.*
- void [axisSystem](#) (const [svector](#) U, [smatrix](#) &M) const
*Creation of an axis system with unit vectors. $M = (vector1, vector2, vector3)$ where $vector1 = this / ||this||$
 $vector2 = U / ||U||$ $vector3 = vector1 * vector2$.*
- void [unitVector](#) ([svector](#) &_unitVector, double &length) const
 $unitVector = this / ||this|| = this / length$
- void [multiplyOnTheRight](#) (const [smatrix](#) &)
 $v = v.M$
- void [multiplyOnTheLeft](#) (const [smatrix](#) &)
 $v = M.v$
- void [printOnScreen](#) () const
Printing.

3.26.1 Detailed Description

Define a vector in a three dimensionnal space.

Definition at line 55 of file svecmat.h.

3.26.2 Member Function Documentation

3.26.2.1 void svector::multiplyOnTheRight (const smatrix &)

$v = v.M$

Multiplication by a matrix on its right and left.

Definition at line 119 of file svector.cpp.

References smatrix::m_mat11, smatrix::m_mat12, smatrix::m_mat13, smatrix::m_mat21, smatrix::m_mat22, smatrix::m_mat23, smatrix::m_mat31, smatrix::m_mat32, smatrix::m_mat33, m_v1, m_v2, and m_v3.

3.26.2.2 void svector::unitVector (svector & _unitVector, double & length) const

$\text{unitVector} = \text{this} / ||\text{this}|| = \text{this} / \text{length}$

Compute a colinear unit vector and store its length.

Definition at line 146 of file svector.cpp.

References m_v1, m_v2, and m_v3.

Referenced by axisSystem(), eulerian_lifting3CDetectorMode6C::computeAngles(), eulerian_vertical4CBisectorMode6C::computeAngles(), eulerian_horizontal4CBisectorMode6C::computeAngles(), eulerian_constantOmegaMode4C::computeAngles(), eulerian_bisectorMode4C::computeAngles(), and eulerian_bisectorMode4C::computeAngles_Rafin().

The documentation for this class was generated from the following files:

- D:/DS-sources/HKL/src/svecmat.h
- D:/DS-sources/HKL/src/svector.cpp

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