

You've Gained +2 Perception!

Level up your Red Team with a new Capability Maturity Model

Press "Enter" to continue...

Loading:



SPEAKERS

STAT

STATUS

DATA

SPECIAL

INV

MAP



Name: Gareth Stroup

Director, Cyber Threat
Simulation

STRENGTH	◀1▶
PERCEPTION	◀6▶
ENDURANCE	◀5▶
CHARISMA	◀4▶
INTELLIGENCE	◀3▶
AGILITY	◀7▶
LUCK	◀1▶

STRENGTH	◀3▶
PERCEPTION	◀7▶
ENDURANCE	◀2▶
CHARISMA	◀*▶
INTELLIGENCE	◀8▶
AGILITY	◀2▶
LUCK	◀0▶



Name: Brent Harrell

Principal, Red Team Lead

* Charisma level depends on how much
you like sarcasm

B-Sides LV needs to know what kind of speakers
we are to ensure your presentation happiness



8/9/2023

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LEVEL: 2

SPEAKERS

STAT

STATUS

DATA

SPECIAL

INV

MAP

- **STAT**
 - Bios, Agenda, S.P.E.C.I.A.L
- **DATA**
 - What is a CMM?, Why should I use THIS CMM?
- **INV**
 - Red Team CMM Overview
- **MAP**
 - Implementation Ideas, How to Contribute

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LEVEL: 3

SPEAKERS

STAT

STATUS

DATA

SPECIAL

INV

MAP

What's Your

SPECIAL

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YOU'VE GAINED +2 PERCEPTION! A NEW RED TEAM CMM

LEVEL: 4

STAT

DATA

INV

MAP

CMM LORE

CMM UPGRADES

Level 1

Initial

Level 2

Repeatable

Level 3

Defined

Level 4

Managed / Capable

Level 5

Optimizing

- Existing Red Team model diverges
 - Less overhead ▲
 - Communication mismatch ▼
 - Inconsistent subject follow-through ▼



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LEVEL: 5

STAT

DATA

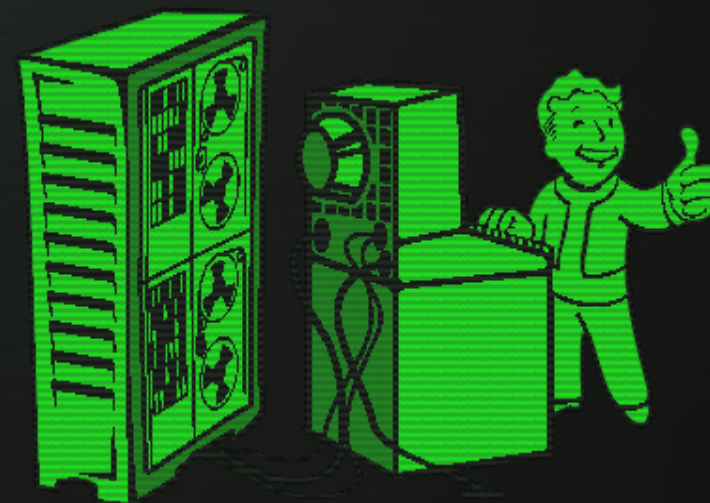
INV

MAP

CMM LORE

CMM UPGRADES

- Common format (+3 communication)
- Standardized descriptors (+5 communication)
- Expanded subjects (3x strategy multiplier)



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LEVEL: 6

STAT

RT CMM OVERVIEW

DATA

PROCESSES

INV

TECHNOLOGY

MAP

PEOPLE

PROGRAM

Processes

9 Subjects

Coverage: work and operational practices

Technology

3 Subjects

Coverage: tooling, infrastructure, labs

People

11 Subjects

Coverage: relationships with other teams, Red Team personnel capabilities

Program

4 Subjects

Coverage: strategy, metrics, knowledge sharing

Vault-Tec recommends this product for staffed, internal Red Teams for maximum utility



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YOU'VE GAINED +2 PERCEPTION! A NEW RED TEAM CMM

LEVEL: 7

STAT

RT CMM OVERVIEW

DATA

PROCESSES

INV

TECHNOLOGY

PEOPLE

MAP

PROGRAM

Processes (9 Subjects)

Continuous Improvement | Knowledgebase | Work Management
Op Planning and Selection | Op Approvals | Op Documentation
Op Reporting | Configuration Management | Resource Management

Standard Red Team Manual v.1.0

Want to get your hack on AND provide value? Look no further than your standard-issued processes!

Investing in the things you do every day will decrease shell acquisition time and increase loot value at organizational vendors.



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YOU'VE GAINED +2 PERCEPTION! A NEW RED TEAM CMM

LEVEL: 8

STAT

RT CMM OVERVIEW

DATA

PROCESSES

INV

TECHNOLOGY

PEOPLE

MAP

PROGRAM

Technology (3 Subjects)

Tooling | Infrastructure | Test Environment

Stealth Boy

Get in and out with a RobCo Industries Stealth Boy!

Make sure you get your practice on a test range prior to combat deployment, and enhance your settlement defenses through a shared training range.



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LEVEL: 9

STAT

RT CMM OVERVIEW

DATA

PROCESSES

INV

TECHNOLOGY

MAP

PEOPLE

PROGRAM

People (11 Subjects)

Relationships with 7 Key Partners | Operational Capability

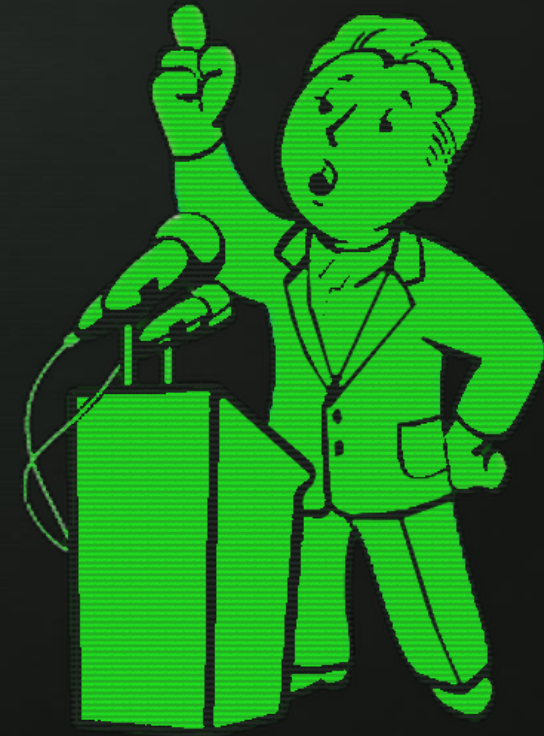
Knowledge of Biz and Tech Environment | Development Capability

Training and Skill Development

Making Friends in the Wasteland

Trying to survive alone may just get you killed...

Partner up with other wastelanders to get hot tips on which bases to target and ensure you're properly armed to start shooting.



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LEVEL: 10

STAT

RT CMM OVERVIEW

DATA

PROCESSES

INV

TECHNOLOGY

PEOPLE

MAP

PROGRAM

Program (4 Subjects)

Red Team Product Lines | Strategy | Metrics | Knowledge Sharing

Become a Legend

Spread tales of your strengths throughout the wasteland and help rebuild a better civilization.

Plan and track your SPECIAL and be sure to let local leadership know about your progress. Better yet, pass on your survivor knowledge to other wastelanders so everyone can level up.



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YOU'VE GAINED +2 PERCEPTION! A NEW RED TEAM CMM

LEVEL: 11

STAT

DATA

INV

MAP

QUEST STEPS

COMPANIONS

Team Scoring

Independently, rate team for: current, target levels

Delta Analysis and Friendly Arguing

Defend your ratings!

Build a Backlog

Create tangible steps to achieve your desired level

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YOU'VE GAINED +2 PERCEPTION! A NEW RED TEAM CMM

LEVEL: 12

STAT

DATA

INV

MAP

QUEST STEPS

COMPANIONS

Team Scoring

Independently, rate team for: current, target levels



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YOU'VE GAINED +2 PERCEPTION! A NEW RED TEAM CMM

LEVEL: 13

STAT

DATA

INV

MAP

QUEST STEPS

COMPANIONS

Team Scoring

Independently, rate team for: current, target levels

Delta Analysis and Friendly Arguing

Defend your ratings!



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YOU'VE GAINED +2 PERCEPTION! A NEW RED TEAM CMM

LEVEL: 14

STAT

QUEST STEPS

DATA

COMPANIONS

INV

MAP

Team Scoring

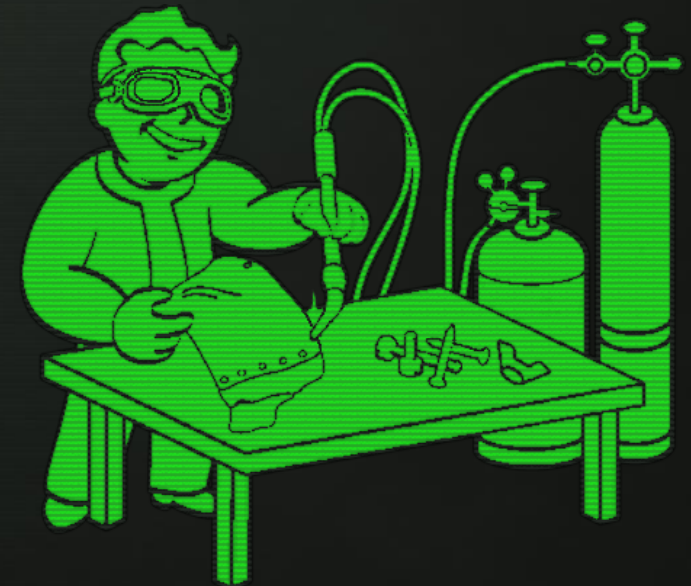
Independently, rate team for: current, target levels

Delta Analysis and Friendly Arguing

Defend your ratings!

Build a Backlog

Create tangible steps to achieve your desired level



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YOU'VE GAINED +2 PERCEPTION! A NEW RED TEAM CMM

LEVEL: 15

STAT

DATA

INV

MAP

QUEST STEPS

COMPANIONS

- Full model, implementation ideas, and more information on the website
- CSV and Excel formats on GitHub
 - <https://github.com/BCHarrell>
- Many thanks to our editing panel!
 - Andy Grant (Zoom)
 - Matthew Bjornstad (Charter)
 - Johann Rehberger (EA)



<https://www.redteammaturity.com>



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YOU'VE GAINED +2 PERCEPTION! A NEW RED TEAM CMM

LEVEL: 16

