

# Fully Convolutional Architectures for Multi-Part Body Segmentation

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Fundamentals of Data Science

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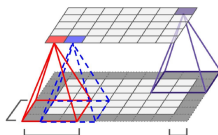
# Overview

- 1 Introduction
- 2 Dataset
- 3 Network study
  - ICNet
  - SegNet
  - Stacked Hourglass Network
  - Network Comparison
- 4 Conclusions

# Introduction

# Introduction and Background

Mechanism:



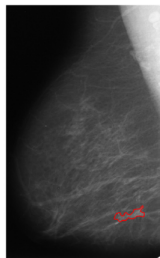
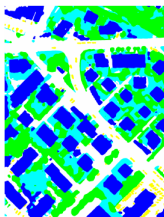
- Appearance of powerful baseline architecture: FCN (Fully Convolutional Network)
- **Task:** semantic segmentation
- Spread of use:
  - Other tasks such as Object Detection: Mask R-CNN
  - Possibility of inclusion in other structures: Encoder-decoders
  - Modification: dilated convolutions
  - Connected to other techniques, such as CRF

Image Source: <https://arxiv.org/pdf/1405.0312.pdf>

# Applications

And the reasons behind the spread are?

- Reduction of parameters in networks compared to Fully Connected Networks.
- Excellent feature extractor
- Widespread use in applications and data types:
  - Action recognition
  - Cancer detection
  - Aerial images



# Our case & Purpose

## Purpose:

- Study the performance and behavior of architectures based fundamentally on convolutions in a specific dataset: SURREAL (Synthetic hUmans foR REal tasks)

**Work definition:** as human body data is had, the work will be divided in two parts

- General purposed architectures
- Human body specific architectures

# Dataset

# Dataset

Main characteristics:

- 6.5 million frames grouped into 67582 continuous image sequences of size 320x240 (RGB).
- Synthetic human bodies displayed into a non related background.
- Rich information attached: optical flow, body part segmentation, depth, 3D and 2D joints and surface normals.
- **Body part ground truth segmentation:** 24 body parts each one associated with an integer index (1-24)

## Example



# Dataset Modifications

Process to obtain final dataset:

- Cut frames and relate them to corresponding GT matrix.
- Crop images with the body on the center.
- Correct GT with parts mislabeled.
- With K-means algorithm create train, validation and test set base on 3D joints information.
- Train: 90k images, Validation: 15k and Test 15k images

# Dataset example

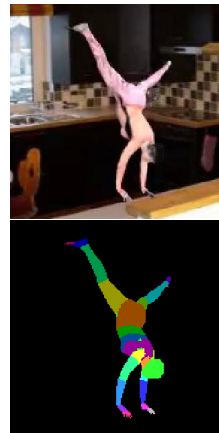
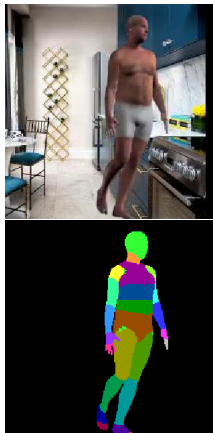


Figure: First row: sample images. Second row: corresponding ground truths

# General purposed networks

# Experimental Procedure

Take the baseline network and:

- Doubling the convolutional filters
- Data augmentation: mirroring and scaling.
- Class balancing through loss weighting

Class balancing strategy

- **Direct**  $L = - \sum_i y_i \log \text{softmax}(x_i w_i)$
- **Outter**  $L = - \sum_i w_i y_i \log \text{softmax}(w_i)$

and weights ( $C$  is the number of pixels of each class)

- **Inverse Frequency:**  $W_i = 1 - \frac{C_i}{\sum_i C_i}$
- **Exponential weights:**

$$B = \frac{\max(C)}{C}$$

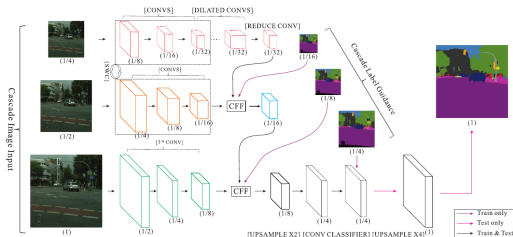
$$W = B e^{-\frac{1}{4} \frac{B - \text{mean}(B)}{\text{std}B}}$$

# ICNet

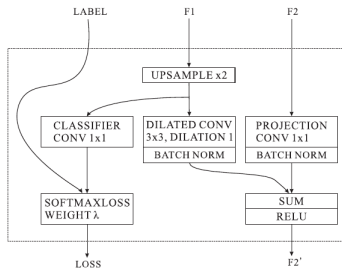
# Network Description

## General architecture

$$L = \lambda_1 L_1 + \lambda_2 L_2 + \lambda_3 L_3$$



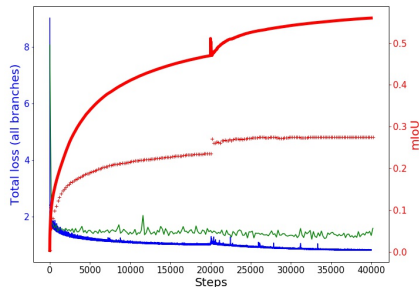
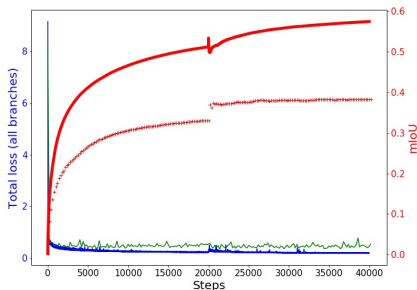
## Cascade Feature Fusion



# Results and Analysis

Architecture	mIoU (%)	Accuracy (%)	F1 (%)
Normal	38.19	94.64	88.17
Doubled filters	27.51	93.01	84.97
Normal + Data Aug.	32.60	91.15	91.61

Table: Results for the different ablation results in the validation set.



# Class balancing results

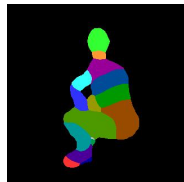
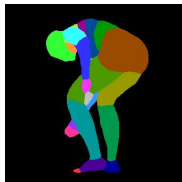
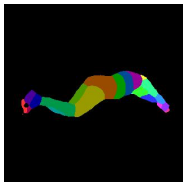
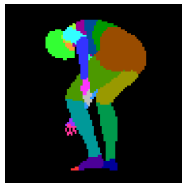
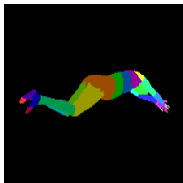
Architecture	mIoU (%)		Accuracy per Class(%)												
	All Classes	All Classes	Background	Head	Torso	U.Legs	L.Legs	Neck	Shoulder	U.Arms	L.Arms	Feets	Hands	Fingers	Toes
Normal	[38.2]	48.7	98.9	84.9	74.78	64.3	53.8	64.0	54.2	52.7	39.5	32.3	19.8	9.3	9.5
W1 (Outer)	37.5	52.3	97.7	90.0	74.8	70.9	61.7	60.9	56.0	57.34	50.1	38.9	22.9	10.2	11.3
W1 (Direct)	6.5	7.9	99.9	6.13	15.5	7.7	0.8	0.0	4.7	1.9	0.0	3.6	0.0	0.0	0.0
W2 (Outer)	25.8	[54.8]	89.2	89.3	61.6	64.1	65.2	72.4	60.3	47.0	46.03	52.35	33.4	31.0	36.9
W2 (Direct)	25.5	34.0	99.3	78.7	70.7	70.0	59.0	1.9	8.9	32.9	15.7	7.1	0.5	0.0	0.0

**Table:** Performance results on validation dataset for the original structure and the architecture with loss weighting for each setup. Here W1 indicates the inverse frequency weithing and W2 the exponential weighting. Best values enclosed in [].



# Final and Qualitative Results

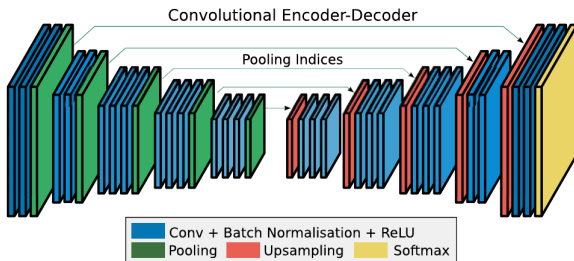
Architecture	mIoU (%)	Accuracy (%)	F1 (%)
Normal	45.14	95.76	89.73



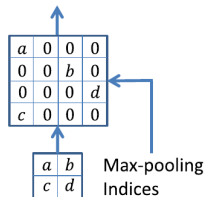
# SegNet

# Network Description

## General architecture

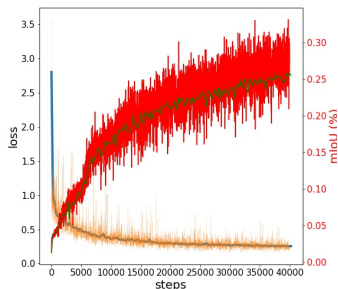
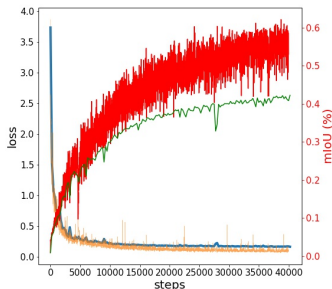


## Index Skip connections



# Results and Analysis

Architecture	mIoU (%)	Accuracy (%)	F1 (%)
Normal	38.80	94.87	54.34
Doubled filters	39.17	94.79	54.49
Doubled Filters + Data Aug.	23.28	89.24	33.21



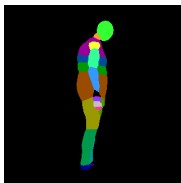
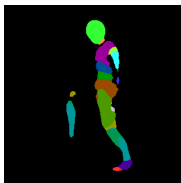
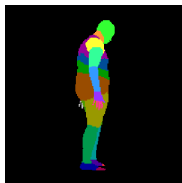
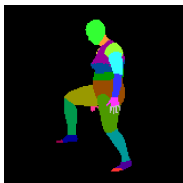
# Class balancing results

	mIoU (%)	Accuracy per Class(%)													
Architecture	All Classes	All classes	Background	Head	Torso	U.Legs	L.Legs	Neck	Shoulder	U.Arms	L.Arms	Feets	Hands	Fingers	Toes
Double Filters	[39.17]	49.9	99.1	84.2	70.9	63.2	58.4	58.1	51.8	52.7	43.9	39.9	28.8	12.4	9.8
DF + W1 (Outer)	38.8	55.6	97.5	90.3	74.2	66.8	61.8	58.3	65.1	62.0	49.6	42.0	36.3	25.3	14.2
DF + W2 (Outer)	21.65	[56.3]	78.18	79.8	65.6	60.0	57.1	85.8	71.1	52.5	51.8	44.2	41.7	34.1	38.4

**Table:** Performance results on validation dataset for the doubled filter structure and the same architecture but with loss weighting for each setup. Here W1 indicates the inverse frequency weithing and W2 the exponential weighting (DF, i.e. doubled filters). Between brackets the best perfoming scheme in both mIoU and mean Accuracy per class.

# Final and Qualitative Results

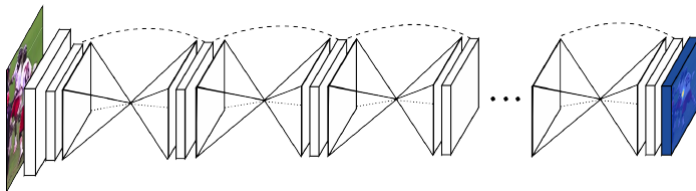
Architecture	mIoU (%)	Accuracy (%)	F1 (%)
Normal	33.59	94.62	44.32



# Specific Purpose Network: Stacked Hourglass

# Network Description

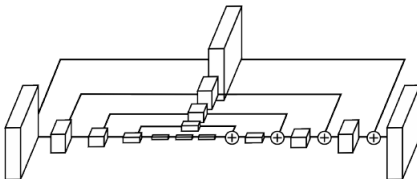
- Originally intended to human pose estimation
- Same bottom-up top-down structure stacked several times
- Allows for refinement of the output produced.



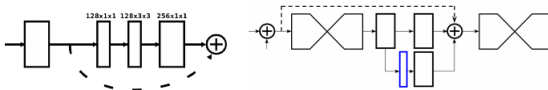


# Network Description

## Hourglass Module



## Residual module & Intermediate Supervision



# Experimental Procedure

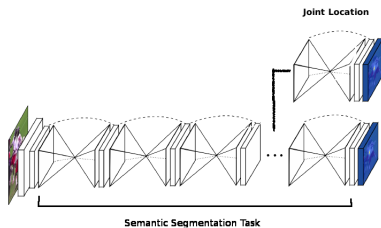
- Two experiments:
  - Different GT resolutions for each intermediate supervision step (i.e. for each hourglass module)
  - A multi-task branch is added to the main pipeline: Joint position determination.



**Figure: 1st Experiment**, different ground truth resolutions, one for each module. The idea is to learn a progressive refinement of the real ground truth.

# Network Description

## Multi-task branch

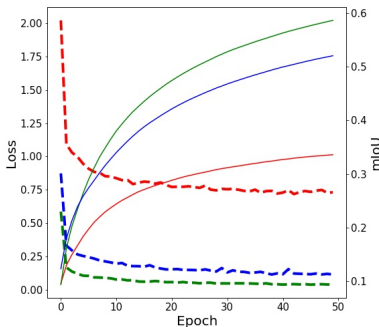


## Human body joints



# Results and Analysis

Architecture	mIoU (%)	Accuracy (%)	F1 (%)
Original	55.32	97.02	93.07
O. + GT resolutions	35.20	93.59	78.96
O. + Multitask Head			



# Final and qualitative results

**\*\*TEST results \*\*Qualitative results**

# Network Comparison

# Test and qualitative results

Architecture	mIoU (%)	Accuracy (%)	F1 (%)
ICNet	45.14	95.76	89.73
SegNet	33.59	94.62	44.32
Stacked Hourglass	55.32	97.02	93.07

**Table:** Performance results on test set for the best performing scheme of each of the three networks selected.

- Best performing network: Stacked Hourglass
- Raises a question: which is the reason for this superior performance?
  - Size of the network?
  - Predisposition to data type?

# Qualitative Results

\*\*WQUALITATIVE COMPARISON



# Conclusions

# Conclusions and future work

## Conclusions

- Three CNN analyzed: two general purposed and one data suited network. Acquired level of Tensorflow to modify adapt state of the art code.
- Almost all ablation experiments and modifications did not overperformed original networks.
- Main drawback of study: is it size or network specialization that drives performance?

## Future work

- Include more networks
- Adapt network parameters or size to make them comparable.

# The End