



Welcome to

## 9. Confinement and isolation

KEA Kompetence Computer Systems Security 2020

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Slides are available as PDF, [kramse@Github](https://github.com/kramse/kramse@Github)  
9-information-flow.tex in the repo security-courses

# Plan for today



## Subjects

- Confinement and isolation
- Virtual Machines and Sandboxes
- Covert Channels
- Firewall Flow Controls

## Exercises

- Research VM escapes

# Reading Summary



Bishop chapter 18: Confinement Problem

Capsicum: practical capabilities for UNIX

Removing ROP Gadgets from OpenBSD

# Information Flow Policies



Define the way information moves throughout a system

Describes the authorized paths along which that information can flow

- Preserve confidentiality
- Preserve integrity

Can be done using labels representing security class, as in Bell-PaPadula Model

# Goals for today: Confinement and isolation



Today's goals:

- Known the problem of keeping applications and data confined

# The confinement problem



**Definition 18-1** The confinement problem is the problem of preventing a server from leaking information that the user of the service considers confidential.

## A covert channel



**Definition 18-2** A covert channel is a path of communication that was not designed to be used for communication.

# The rule of transitive confinement



**Definition 18-3** The rule of transitive confinement states that if a confined process invokes a second process, the second process must be as confined as the caller.



# Isolation



A controlled environment is an environment that contains process execution in such a way that it can only interact with other entities in a manner that preserves its isolation.

Quote from Matt Bishop, Computer Security 2019

# Virtual Machines



**Definition 18-4** A virtual machine is a program that simulates the hardware of a (possibly abstract) computer system.

Also called hypervisor

Common technologies include VMware, Virtualbox, HyperV, Qemu, KVM

Qubes OS uses the Xen Project <https://xenproject.org/>

Also similarities to sandboxes implemented in Java Virtual Machine (JVM) and other places

## Sandbox definition



**Definition 18-6** A sandbox is an environment in which the actions of a process are restricted according to a security policy

Mentions firewall, which is why we also discuss these later today

# Chroot, Jails and



Der findes mange typer jails på Unix

Ideer fra Unix chroot som ikke er en egentlig sikkerhedsfeature

- Unix chroot - bruges stadig, ofte i daemoner som OpenSSH
- FreeBSD Jails
- SELinux
- Solaris Containers og Zones - jails på steroider
- VMware virtuelle maskiner, er det et jail?

Hertil kommer et antal andre måder at adskille processer - sandkasser

Husk også de simple, database som `_postgresql`, Tomcat som `tomcat`, Postfix postsystem som `_postfix`, SSHD som `sshd` osv. - simple brugere, få rettigheder

# JVM security policies



```
// ===== WEB APPLICATION PERMISSIONS =====  
// These permissions are granted by default to all web applications  
// In addition, a web application will be given a read FilePermission  
// and JndiPermission for all files and directories in its document root.  
grant {  
    // Required for JNDI lookup of named JDBC DataSource's and  
    // javamail named MimePart DataSource used to send mail  
    permission java.util.PropertyPermission "java.home", "read";  
    permission java.util.PropertyPermission "java.naming.*", "read";  
    permission java.util.PropertyPermission "javax.sql.*", "read";  
    ...  
};  
// The permission granted to your JDBC driver  
// grant codeBase "jar:file:${catalina.home}/webapps/examples/WEB-INF/lib/driver.jar!/" \{  
//     permission java.net.SocketPermission "dbhost.mycompany.com:5432", "connect";  
// \};
```

Eksempel fra apache-tomcat-6.0.18/conf/catalina.policy

# Apple sandbox named generic rules



```
;; named - sandbox profile  
;; Copyright (c) 2006-2007 Apple Inc. All Rights reserved.  
;;  
;; WARNING: The sandbox rules in this file currently constitute  
;; Apple System Private Interface and are subject to change at any time and  
;; without notice. The contents of this file are also auto-generated and not  
;; user editable; it may be overwritten at any time.  
;;  
(version 1)  
(debug deny)  
  
(import "bsd.sb")  
  
(deny default)  
(allow process*)  
(deny signal)  
(allow sysctl-read)  
(allow network*)
```

# Apple sandbox named specific rules



```
;; Allow named-specific files
(allow file-write* file-read-data file-read-metadata
  (regex "^(/private)?/var/run/named\\pid$"
    "^/Library/Logs/named\\.log$"))

(allow file-read-data file-read-metadata
  (regex "^(/private)?/etc/rndc\\.key$"
    "^(/private)?/etc/resolv\\.conf$"
    "^(/private)?/etc/named\\.conf$"
    "^(/private)?/var/named/"))
```

Eksempel fra /usr/share/sandbox på Mac OS X

# Design a robust network Isolation and segmentation



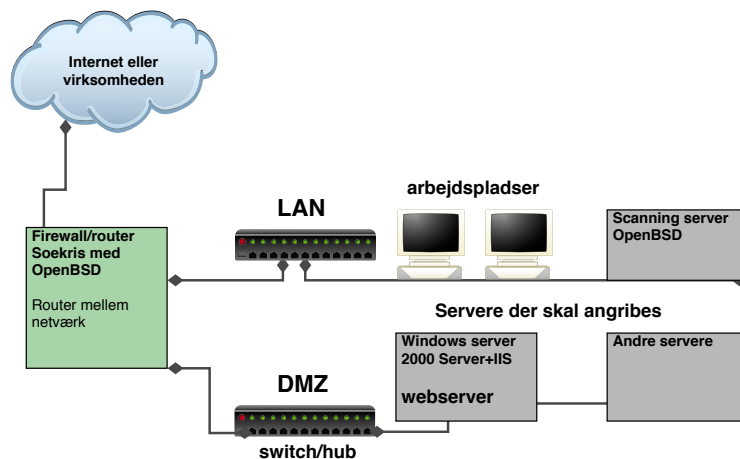
Hvad kan man gøre for at få bedre netværkssikkerhed?

- Bruge switche - der skal ARP spoofes og bedre performance
- Opdele med firewall til flere DMZ zoner for at holde udsatte servere adskilt fra hinanden, det interne netværk og Internet
- Overvåge, læse logs og reagere på hændelser

Husk du skal også kunne opdatere dine servere



# Basic Network Security Pattern Isolate in VLANs



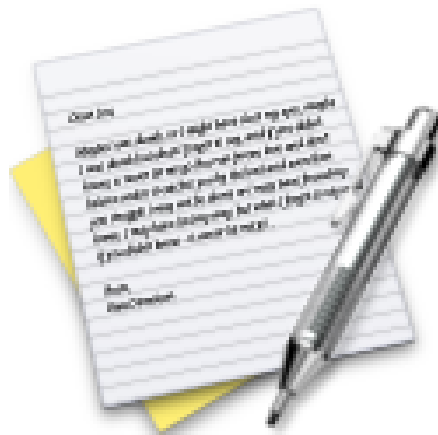
Du bør opdele dit netværk i segmenter efter trafik

Du bør altid holde interne og eksterne systemer adskilt!

Du bør isolere farlige services i jails og chroots

Brug port security til at sikre basale services DHCP, Spanning Tree osv.

# Exercise



Now lets do the exercise

## Research Virtual Machine Escapes 20min

which is number **21** in the exercise PDF.

# Covert Channels



**Definition 18-7** A covert storage channel uses an attribute of the shared resource. A covert timing channel uses a temporal or ordering relationship among access to a shared resource

Example the recent Intel CPU attacks meltdown etc.

Book describes ways to detect and mitigate these covert channels, but it is hard

Chapter 17 - which we haven't read discuss information flow, which can be analyzed

# Covert Channels

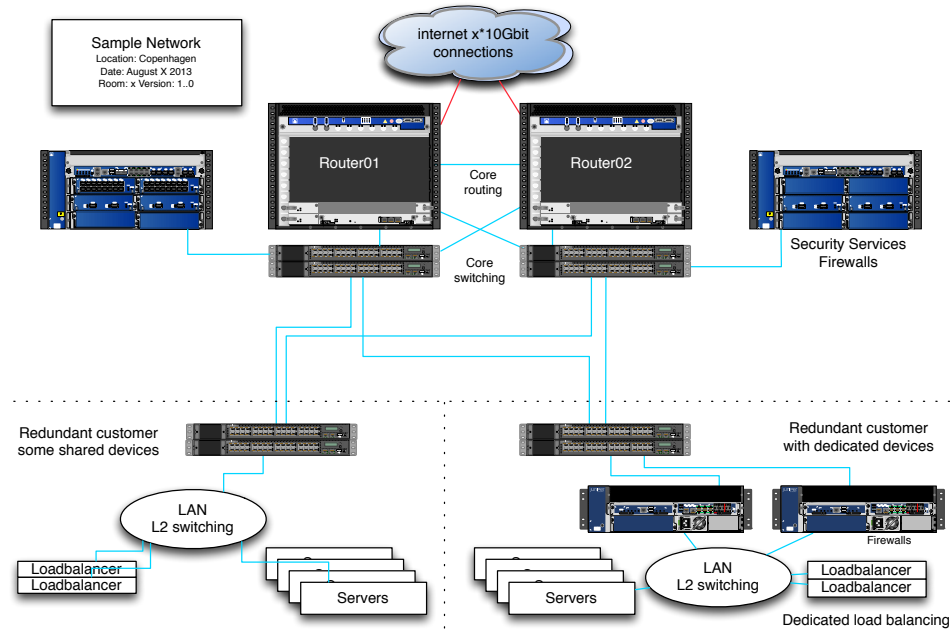


**Definition 18-7** The

# Firewall Flow Controls

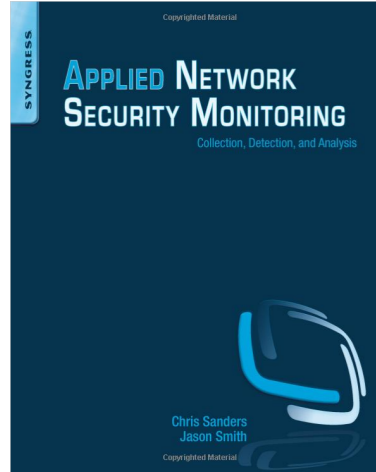


# Networks today



Conclusion: Do as much as possible with your existing devices  
Tuning and using features like stateless router filters works wonders

# Book: Applied Network Security Monitoring (ANSM)

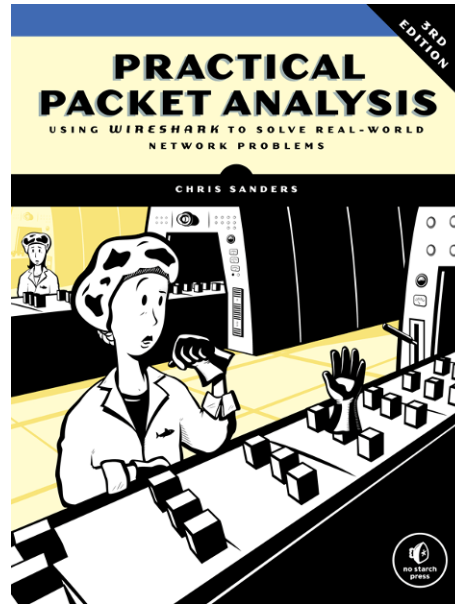


Applied Network Security Monitoring: Collection, Detection, and Analysis 1st Edition

Chris Sanders, Jason Smith eBook ISBN: 9780124172166 Paperback ISBN: 9780124172081 496 pp. Imprint: Syngress, December 2013

<https://www.elsevier.com/books/applied-network-security-monitoring/unknown/978-0-12-417208-1>

# Book: Practical Packet Analysis (PPA)



Practical Packet Analysis, Using Wireshark to Solve Real-World Network Problems by Chris Sanders, 3rd Edition April 2017, 368 pp. ISBN-13: 978-1-59327-802-1

<https://nostarch.com/packetanalysis3>



# Firewalls and related issues



In computing, a firewall is a network security system that monitors and controls incoming and outgoing network traffic based on predetermined security rules.[1] A firewall typically establishes a barrier between a trusted internal network and untrusted external network, such as the Internet.[2]

Source: Wikipedia

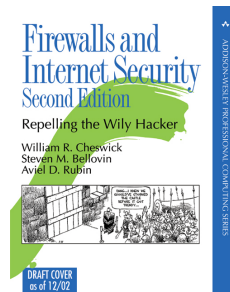
[https://en.wikipedia.org/wiki/Firewall\\_\(computing\)](https://en.wikipedia.org/wiki/Firewall_(computing))

[http://www.wilyhacker.com/ Cheswick chapter 2 PDF A Security Review of Protocols: Lower Layers](http://www.wilyhacker.com/Cheswick%20chapter%20PDF%20A%20Security%20Review%20of%20Protocols%20Lower%20Layers)

- Network layer, packet filters, application level, stateless, stateful

Firewalls are by design a choke point, natural place to do network security monitoring!

# Firewall historik



Firewalls har været kendt siden starten af 90'erne

Første bog Firewalls and Internet Security udkom i 1994 men kan stadig anbefales, læs den på <http://www.wilyhacker.com/>

2003 kom den i anden udgave Firewalls and Internet Security William R. Cheswick, Steven M. Bellovin, Aviel D. Rubin, Addison-Wesley, 2nd edition

# Reading about firewalls



[http://www.wilyhacker.com/ Cheswick chapter 3 PDF Security Review: The Upper Layers](http://www.wilyhacker.com/Cheswick%20chapter%203%20PDF%20Security%20Review%3A%20The%20Upper%20Layers)

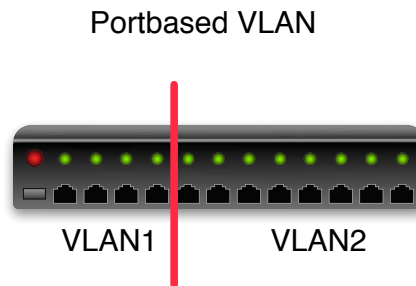
- How to configure firewalls often boil down to, should we allow protocol X
- If we allow SMB through an internet firewall, we are asking for trouble

Skim chapters from 1st edition:

<http://www.wilyhacker.com/1e/chap03.pdf>

<http://www.wilyhacker.com/1e/chap04.pdf>

# Together with Firewalls - VLAN Virtual LAN



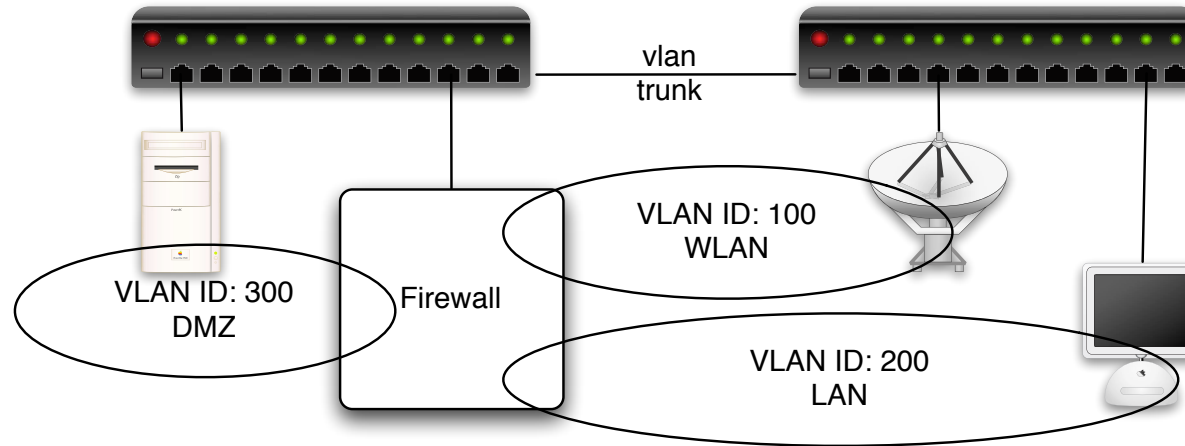
Nogle switche tillader at man opdeler portene

Denne opdeling kaldes VLAN og portbaseret er det mest simple

Port 1-4 er et LAN

De resterende er et andet LAN

Data skal omkring en firewall eller en router for at krydse fra VLAN1 til VLAN2



Med 802.1q tillades VLAN tagging på Ethernet niveau

Data skal omkring en firewall eller en router for at krydse fra VLAN1 til VLAN2

VLAN trunking giver mulighed for at dele VLANs ud på flere switches

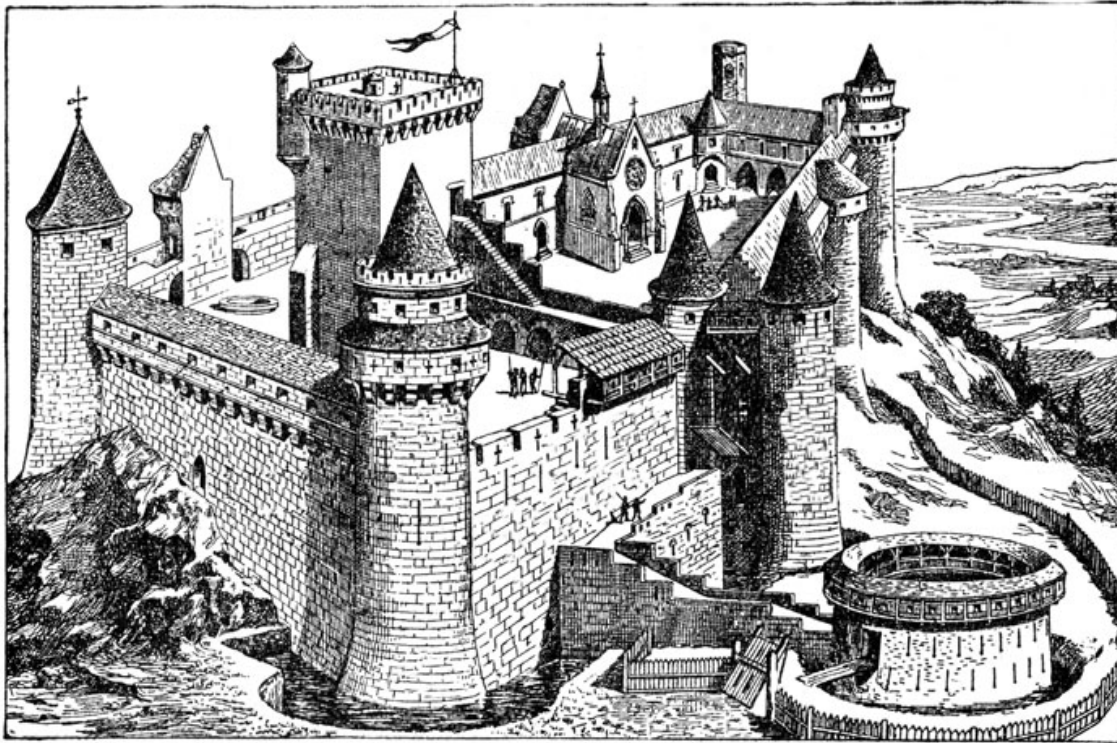
# Generic IP Firewalls



En firewall er noget som blokerer trafik på Internet

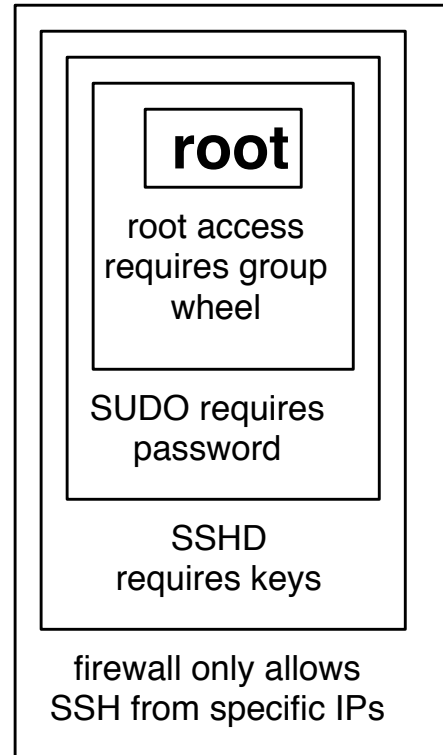
En firewall er noget som tillader trafik på Internet

## Defense in depth



Picture originally from: <http://karenswhimsy.com/public-domain-images>

# Defense in depth - layered security

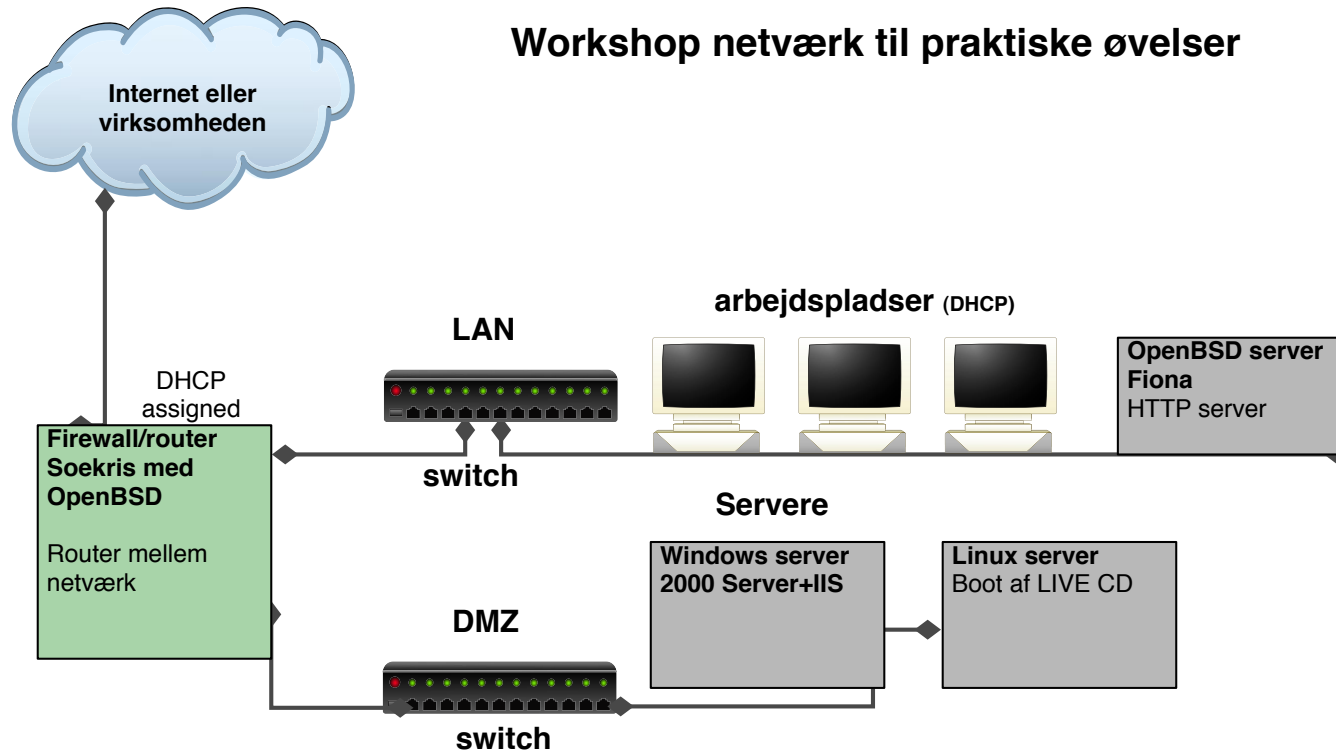


Multiple layers of security! Isolation!

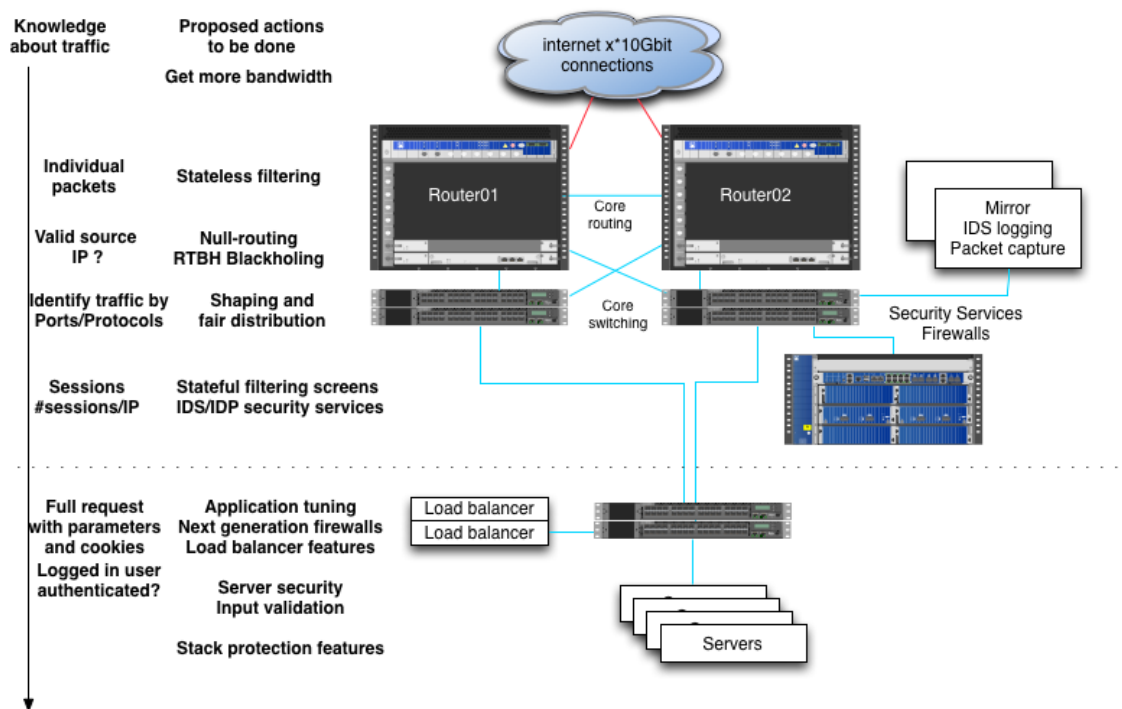




## Workshop netværk til praktiske øvelser

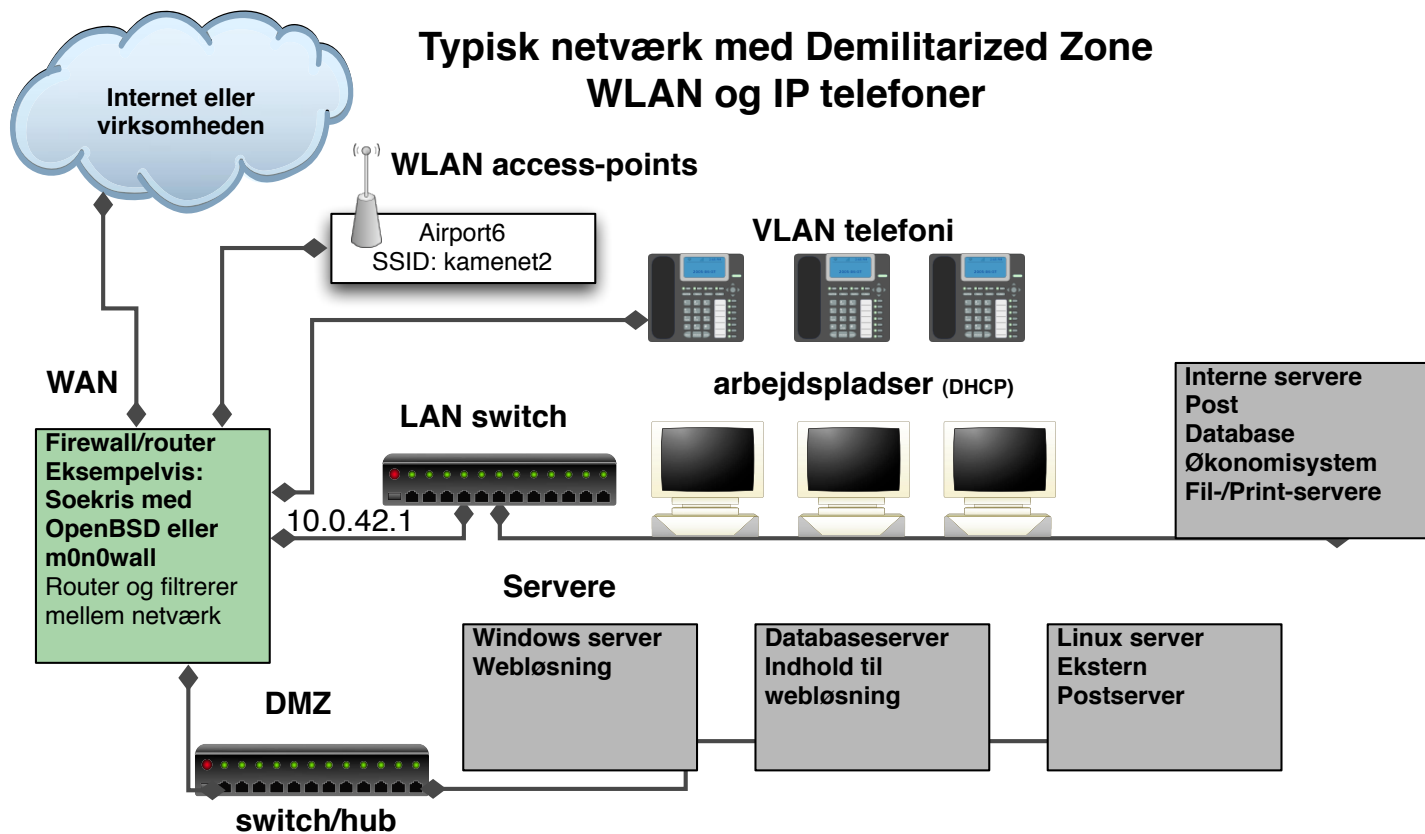


# Firewall er ikke alene



Forsvaret er som altid - flere lag af sikkerhed!

# Unified communications



# Firewallrollen idag



Idag skal en firewall være med til at:

- Forhindre angribere i at komme ind
- Forhindre angribere i at sende trafik ud
- Forhindre virus og orme i at sprede sig i netværk
- Indgå i en samlet løsning med ISP, routere, firewalls, switchede strukturer, intrusion detectionssystemer samt andre dele af infrastrukturen

Det kræver overblik!



Basalt set et netværksfilter - det yderste fæstningsværk

Indeholder typisk:

- Grafisk brugergrænseflade til konfiguration - er det en fordel?
- TCP/IP filtermuligheder - pakkernes afsender, modtager, retning ind/ud, porte, protokol, ...
- både IPv4 og IPv6
- foruddefinerede regler/eksempler - er det godt hvis det er nemt at tilføje/åbne en usikker protokol?
- typisk NAT funktionalitet indbygget
- typisk mulighed for nogle serverfunktioner: kan agere DHCP-server, DNS caching server og lignende

En router med Access Control Lists - kaldes ofte netværksfilter, mens en dedikeret maskine kaldes firewall

# Sample rules from OpenBSD PF



```
# hosts and networks
router="217.157.20.129"
webserver="217.157.20.131"
homenet=" 192.168.1.0/24, 1.2.3.4/24 "
wlan="10.0.42.0/24"
wireless=wi0
set skip lo0
# things not used
spoofed=" 127.0.0.0/8, 172.16.0.0/12, 10.0.0.0/16, 255.255.255.255/32 "
```

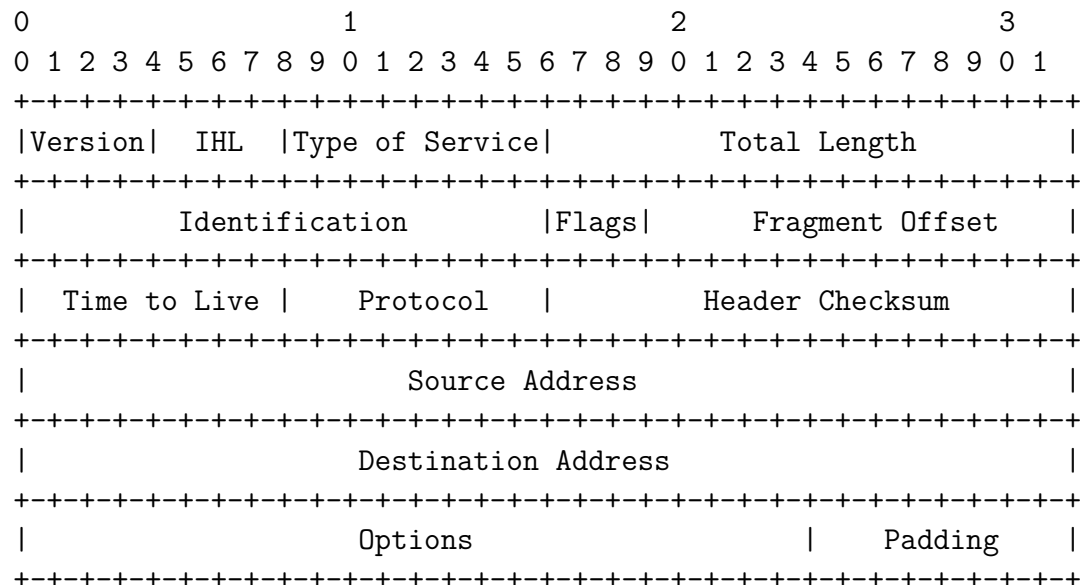
## **block in all # default block anything**

```
# egress and ingress filtering - disallow spoofing, and drop spoofed
block in quick from $spoofed to any
block out quick from any to $spoofed
```

```
pass in on $wireless proto tcp from { $wlan $homenet } to any port = 22
pass in on $wireless proto tcp from any to $webserver port = 80
```

```
pass out
```

# Packet filtering



Packet filtering er firewalls der filtrerer på IP niveau

Idag inkluderer de fleste stateful inspection

# Kommercielle firewalls



- Checkpoint Firewall-1 <http://www.checkpoint.com>
- Cisco ASA <http://www.cisco.com>
- Clavister firewalls <http://www.clavister.com>
- Juniper SRX <http://www.juniper.net>
- Palo Alto <https://www.paloaltonetworks.com/>
- Fortinet <https://www.fortinet.com/>

Ovenstående er dem som jeg oftest ser ude hos mine kunder i Danmark



# Open source baserede firewalls



- Linux firewalls IP tables, use command line tool ufw Uncomplicated Firewall!
- Firewall GUIs ovenpå Linux - mange! nogle er kommercielle produkter
- OpenBSD PF <http://www.openbsd.org>
- FreeBSD IPFW og IPFW2 <http://www.freebsd.org>
- Mac OS X benytter OpenBSD PF
- FreeBSD inkluderer også OpenBSD PF

NB: kun eksempler og dem jeg selv har brugt

# Hardware eller software



Man hører indimellem begrebet hardware firewall

Det er dog et faktum at en firewall består af:

- Netværkskort - som er hardware
- Filtreringssoftware - som er software!

Det giver ikke mening at kalde en ASA 5501 en hardware firewall og en APU2C4 med OpenBSD for en software firewall!

Man kan til gengæld godt argumentere for at en dedikeret firewall som en separat enhed kan give bedre sikkerhed

Det er også fint at tale om host-firewalls, altså at servere og laptops har firewall slået til



Rækkefølgen af regler betyder noget!

- To typer af firewalls: First match - når en regel matcher, gør det som angives block/pass Last match - marker pakken hvis den matcher, til sidst afgøres block/pass

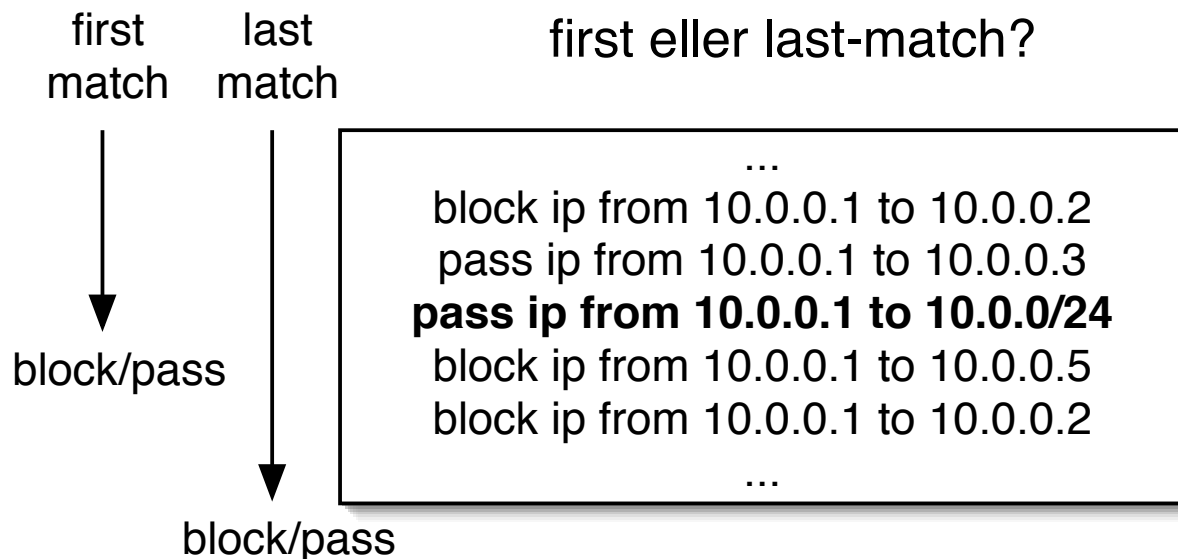
**Det er ekstremt vigtigt at vide hvilken type firewall man bruger!**

OpenBSD PF er last match

FreeBSD IPFW er first match

Linux iptables/netfilter er last match

# First or Last match firewall?



Med dette regelsæt vil en first-match firewall blokere pakker fra 10.0.0.1 til 10.0.0.2 - men tillade alt andet fra 10.0.0.1 til 10.0.0/24

Med dette regelsæt vil en last-match firewall blokere pakker fra 10.0.0.1 til 10.0.0.2, **10.0.0.1 til 10.0.0.5, 10.0.0.1 til 10.0.0.2** - men ellers tillade alt andet fra 10.0.0.1 til 10.0.0/24

## First match - IPFW



```
00100 16389 1551541 allow ip from any to any via lo0
00200      0          0 deny log ip from any to 127.0.0.0/8
00300      0          0 check-state
...
```

```
65435      36      5697 deny log ip from any to any
65535     865     54964 allow ip from any to any
```

Den sidste regel nås aldrig!

# Last match - OpenBSD PF



```
ext_if="ext0"  
int_if="int0"
```

## **block in**

```
pass out keep state
```

```
pass quick on { lo $int_if }
```

```
# Tillad forbindelser ind på port 80=http og port 53=domain
```

```
# på IP-adressen for eksterne netkort ($ext_if) syntaksen
```

```
pass in on $ext_if proto tcp to ($ext_if) port http keep state
```

```
pass in on $ext_if proto { tcp, udp } to ($ext_if) port domain keep state
```

Pakkerne markeres med **block** eller **pass** indtil sidste regel  
nøgleordet quick afslutter match - god til store regelsæt

# Firewalls og ICMP



```
ipfw add allow icmp from any to any icmptypes 3,4,11,12
```

Ovenstående er IPFW syntaks for at tillade de interessant ICMP beskeder igennem

Tillad ICMP types:

- 3 Destination Unreachable
- 4 Source Quench Message
- 11 Time Exceeded
- 12 Parameter Problem Message

# Firewall konfiguration



Den bedste firewall konfiguration starter med:

- Papir og blyant
- En fornuftig adressestruktur

Brug dernæst en firewall med GUI første gang!

Husk dernæst:

- En firewall skal passes
- En firewall skal opdateres
- Systemerne bagved skal hærdes!



# Bloker indefra og ud



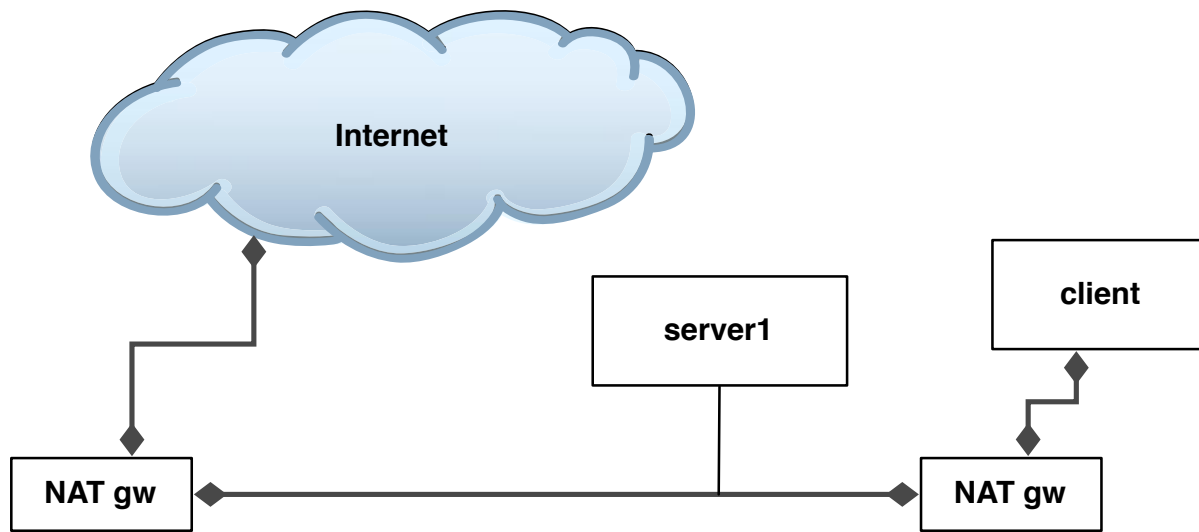
Der er porte og services som altid bør blokeres

Det kan være kendte sårbare services

- Windows SMB filesharing - ikke til brug på Internet!
- UNIX NFS - ikke til brug på Internet!

Kendte problemer som minimum

## Anti-pattern dobbelt NAT i eget netværk



Det er nødvendigt med NAT for at oversætte trafik der sendes videre ud på internet.

Der er ingen som helst grund til at benytte NAT indenfor eget netværk!

# IPsec og Andre VPN features



De fleste firewalls giver mulighed for at lave krypterede tunneler

Nyttigt til fjernkontorer der skal have usikker trafik henover usikre netværk som Internet

Konceptet kaldes Virtual Private Network VPN

IPsec er de facto standarden for VPN og beskrevet i RFC'er



## Kernel vulnerabilities, CVE-2019-11477, CVE-2019-11478 and CVE-2019-11479

### Executive Summary

Three related flaws were found in the Linux kernel's handling of TCP networking. The most severe vulnerability could allow a remote attacker to trigger a kernel panic in systems running the affected software and, as a result, impact the system's availability.

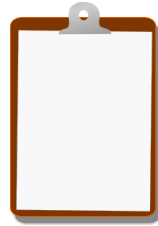
The issues have been assigned multiple CVEs: CVE-2019-11477 is considered an Important severity, whereas CVE-2019-11478 and CVE-2019-11479 are considered a Moderate severity.

The first two are related to the Selective Acknowledgement (SACK) packets combined with Maximum Segment Size (MSS), the third solely with the Maximum Segment Size (MSS).

These issues are corrected either through applying mitigations or kernel patches. Mitigation details and links to RHSA advisories can be found on the RESOLVE tab of this article.

Source: <https://access.redhat.com/security/vulnerabilities/tcpsack>

## For Next Time



Think about the subjects from this time, write down questions

Check the plan for chapters to read in the books

Visit web sites and download papers if needed

Retry the exercises to get more confident using the tools