

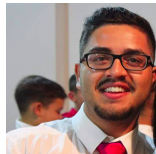
# TRUTHFUL EMERGENCIES

## PROPOSAL

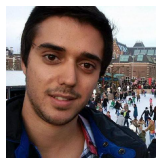
NETWORK AND COMPUTER SECURITY

Alameda

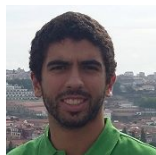
*Group 11*



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# 1 Problem

First response emergency systems are a limited resource. Their usage makes a difference in life-or-death situations! Requesting an ambulance is a serious matter. It should be simple, secure, fast and first of all always available. For that the Dispatch Center must be fault tolerant.

It should separate the real requests from the false ones and provide a response accordingly. Improper usage must be detected to avoid misallocation of resources while real requests should trigger an appropriate response.

## 2 Requirements

### 2.1 Application Requirements

1. Send an emergency request.
2. Inform the estimated time for the user's request to be answered.
3. Confirm or deny if there is an emergency nearby.

### 2.2 Server Requirements

1. Receive a request
2. Insert a request in a queue depending on the user rating.
3. Request confirmation from users nearby the emergency.
4. Log the requests.
5. Send the expected response time.
6. Send the confirmation that an ambulance is on route.
7. Rate the user accordingly at the end of the request.
8. Temporarily block a user for abusive usage.

### 2.3 Security Requirements

1. Non-repudiation.
2. Fault tolerance to DoS.
3. Firewall, responsible for filtering the requests.
4. Auditing mechanisms.
5. Secure channel between user and Dispatch Central.

### 2.4 Non-functional Requirements

Our main goal is to build a secure application, not forgetting that in real life, our service should be timely due to the fact that time in an emergency situation is crucial.

### 3 Proposed solution

*What's the cost of a human life?*

There's no perfect solution and everything breaks eventually. Our goal is to make it harder to break with the time and money we have at our disposal. So with this in mind we designed this solution.

#### 3.1 Basic solution

In this solution we assume that the communications between the User and the Dispatch Central are secure. The main goal of this sprint is to build the foundation and the architecture to facilitate the implementation of the security parts.

There are no keys or certificates involved in this step so non-repudiation will not be our goal here.

We will have a centralized Dispatch Central that will receive all the requests from the Users. Each request has the user phone number in order to identify him.

Auditing mechanisms will be considered in this phase and for that we will use logs on the Central side. Everytime a request is received it is registered in a log for the auditing personal be able to review. Each entry will have a timestamp and the contents of the message (ID, Location, Situation).

After processing the request, and approving it, the Dispatch sends the confirmation message that an ambulance is on the way. Otherwise the user will be accounted for the incorrect usage and warned of the possible consequences of further reckless behavior.

After attending the emergency the team sent provides feedback regarding the truthfulness of the emergency.

The user will be registered into a database with a ranking associated that will be used for the placement in queue. Incorrect usage will lead to a bad ranking and consequently worse response time when making a real request.

#### 3.2 Intermediate solution

In this phase, we will create manually all the keys and certificates<sup>1</sup>.

Each entity will have his own set of keys, but the certificates will have to be requested to the CA to obtain the public key. This will give a structure to implement non-repudiation taking the assumption that the private keys are never stolen by some sort of malware or someone accessing the machine physically.

Each message sent by the user will be signed with his own private key. With the previous assumption we can guarantee that the user sending the message was really him.

The Dispatch Central will retrieve the user public key from the certificate that was requested after receiving the message and then deciphers it. The procedure is the same for the message flow from the Dispatch to the user.

Also, in this phase we will build a network level firewall, with some basic rules to discard duplicate packets and redirect connections to secure ports (HTTPS).

#### 3.3 Advanced solution

On this last phase of the project, we will focus on fault tolerance on the primary server (DoS, crash, etc.). We will also focus in updating the firewall to an intrusion detection system (detect where the packets came from with metadata supplied from the body of the packet, like location). This IDS will receive the data from the sensors of the phone and analyze its content to verify the veracity of the message.

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<sup>1</sup>self-signed

## 4 Tool references

1. **[Well-Tested]** PostgreSQL - Database to save the users.
2. **[Well-Tested]** java.net.Socket - Establish a connection between the server and the application.
3. **[Well-Tested]** PostgreSQL JDBC - Driver to use PostgreSQL with Java.
4. **[Tested]** Let's Encrypt - Free and Automated Open Source CA.

## 5 Work Plan

To facilitate, we will divide the project according to the requirements.

Example: b-2.2.2 means Basic job on Server Requirement(2.2) - "Log the requests"(2).

The jobs might be basic(b), intermediate(i) or advanced(a) and testing(t).

Week Start	Miguel	Bernardo	João
31 Out <b>Testing</b> 3 Nov	b-2.1.1 t-2.2.1	b-2.2.1 t-2.2.2	b-2.2.2 t-2.1.1
7 Nov <b>Testing</b> 11 Nov	b-2.2.4 t-2.3.4	b-2.2.5 t-2.2.4	b-2.3.4 t-2.2.5
14 Nov <b>Testing</b> 14 Nov	i-2.1.2 i-2.1.5 t-2.2.3	i-2.2.3 t-2.3.1	i-2.3.1 t-2.1.2 t-2.1.5
21 Nov 28 Nov 5 Dez	a-2.2.6 a-2.2.6 Test and Report	a-2.3.2 a-2.3.2 Test and Report	a-2.3.3 a-2.3.3 Test and Report

Integration task	Miguel	Bernardo	João
Creation of git repository		X	
Creation of database and link it to the project			X
Write base project		X	
Setup Certificate Authority	X		

## 6 Appendix

