
Complexity : lost in abstraction ?

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A really concrete motivation

From : what computations can we effectively carry ?
To : What problems can we effectively solve ?

1. Complexity theory : a pile of abstractions

Definition of RAM

Definition (RAM machine)

A RAM machine is a list of I of $N + 1$ instructions, two registers r and w containing positive integers, an input list of values $\vec{i} = (i_0, \dots, i_m)$ and a list of registers $\vec{x} = (x_0, \dots, x_n, \dots)$ containing infinitely many zeros.

An instruction can be :

- An operation : a substitution $x_0 := x_0 * x_1$ where $*$ $\in \{\wedge, \vee\}$ or $x_0 := \neg x_0$.
- A branch(l) : if $x_0 = 0$ then goto instruction l ; else goto next instruction.
- A copy(x_r, x_w) : the content of the register x_r is updated with the value of x_w .

Example of a run

Input Tape

i_0	i_1
1	1

Run

	x_0	x_1	x_2	x_3	x_4	x_5
<i>init</i>	0	0	1	1	0	0
<i>copy</i>	1	0	1	1	0	0
<i>copy</i>	1	1	1	1	0	0
\wedge	1	1	1	1	0	0
<i>copy</i>	1	1	1	1	1	0
<i>copy</i>	1	1	1	1	1	0
\vee	1	1	1	1	1	0
<i>copy</i>	1	1	1	1	1	1
<i>copy</i>	1	1	1	1	1	1
\neg	0	1	1	1	1	1
<i>copy</i>	0	1	1	1	1	1
\wedge	0	1	1	1	1	1
<i>copy</i>	0	0	1	1	1	1
<i>copy</i>	1	0	1	1	1	1

Complexity : first intuition

	x_0	x_1	x_2	x_3	x_4	x_5	
<i>init</i>	0	0	1	1	0	0	Time
<i>copy</i>	1	0	1	1	0	0	
<i>copy</i>	1	1	1	1	0	0	
\wedge	1	1	1	1	0	0	
<i>copy</i>	1	1	1	1	1	0	
<i>copy</i>	1	1	1	1	1	0	
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<i>copy</i>	1	1	1	1	1	1	
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Space

Complexity: first level of abstraction

Complex

Complexity of the machine for n

All runs for each input of size n

Complexity : abstraction again

Definition (Decision Problem)

A **decision problem** L (on *string*) is a set of strings on an alphabet Σ . We write $L \subseteq \Sigma$.

Definition (Complexity of a Problem)

The complexity of a problem is the complexity that uses the least amount of (a given) resources to solve the problem.

Remark (Complexity Class)

A **complexity class** is a set of problems that are solvable in *bounded resources* (time, space...) in a given model of computations (Turing Machines, RAM).

2. Descriptive complexity : diving deeper

Descriptive complexity : abstraction's final boss ?

Remark (Machine-less complexity)

Could we find a way to define complexity independantly of any model of computation ?

Descriptive complexity : languages and computations

Logical description

- Finite structures over finite signatures
- Logical ressources for expressivity (higher order quantifiers, operators)

Decision algorithm

- Models of computations (Turing machines, circuits)
- Computational ressources (Time, space)

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Descriptive complexity

$$x \models F \iff x \in L$$

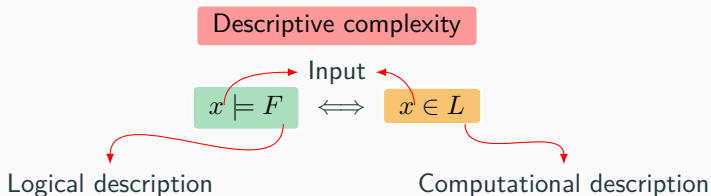
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Definition

A **Boolean theory** \mathbb{T} is a triple

$$(\text{Sort}(\mathbb{T}), \text{Rel}(\mathbb{T}), \text{Ax}(\mathbb{T}))$$

A Boolean theory \mathbb{T} is **finite** if $\text{Sort}(\mathbb{T})$, $\text{Rel}(\mathbb{T})$ and $\text{Ax}(\mathbb{T})$ are all finite.

Example : Str

Definition

$$\text{Sort}(\text{Str}) = \{N\}$$

$$\text{Rel}(\text{Str}) = \{\leq \mapsto N \times N, X \mapsto N\}$$

$$\text{Ax}(\text{Str}) = \{\text{"} \leq \text{ is a total order" }\}$$

$$\begin{array}{ccccccc} (N, \leq) : & a & \leq & b & \leq & c & \leq & d \\ & \uparrow & & \uparrow & & \uparrow & & \uparrow \\ X : & 0 & & 1 & & 0 & & 1 \end{array}$$

Other example : $\mathbb{G}\text{rph}$

Definition

$$\text{Sort}(\mathbb{G}\text{rph}) = \{V\}$$

$$\text{Rel}(\mathbb{G}\text{rph}) = \{E \mapsto V \times V\}$$

$$\text{Ax}(\mathbb{G}\text{rph}) = \emptyset$$

Extension of a theory

Definition

\mathbb{T} extends \mathbb{T}' iff :

- $\text{Sort}(\mathbb{T}') \subseteq \text{Sort}(\mathbb{T})$
- $\text{Rel}(\mathbb{T}') \subseteq \text{Rel}(\mathbb{T})$
- $\text{Ax}(\mathbb{T}') \subseteq \text{Ax}(\mathbb{T})$

Definition

\mathbb{T} is a relational extension of \mathbb{T}' iff :

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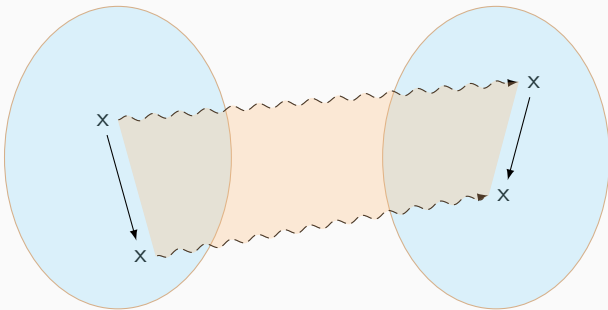
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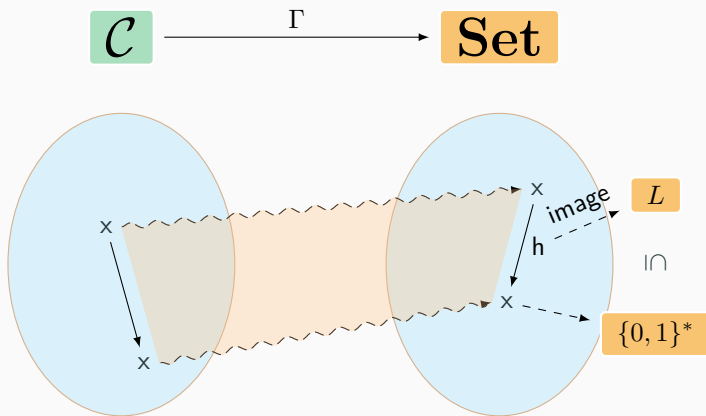
Note that there is a natural notion of projection from the extension to the base theory. (i.e. the one that forgets the extra information)

A drawing is worth more than a thousand word

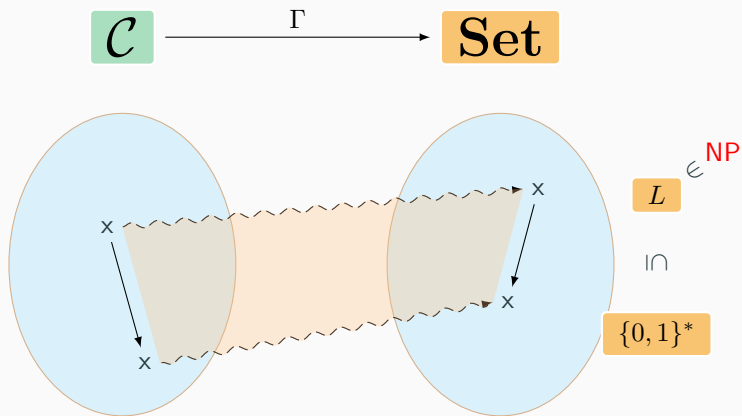
$$\mathcal{C} \xrightarrow{\Gamma} \text{Set}$$



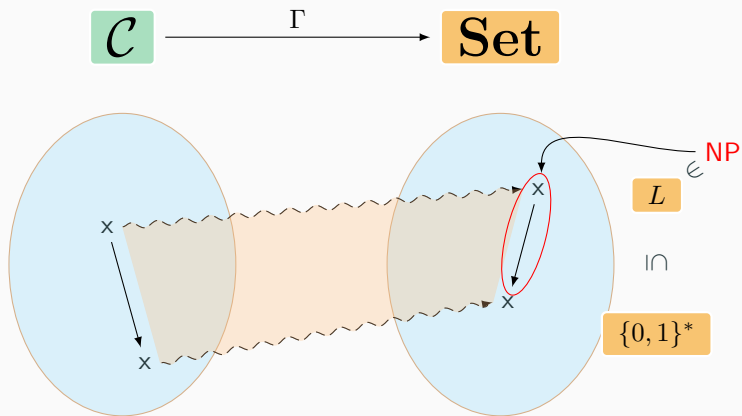
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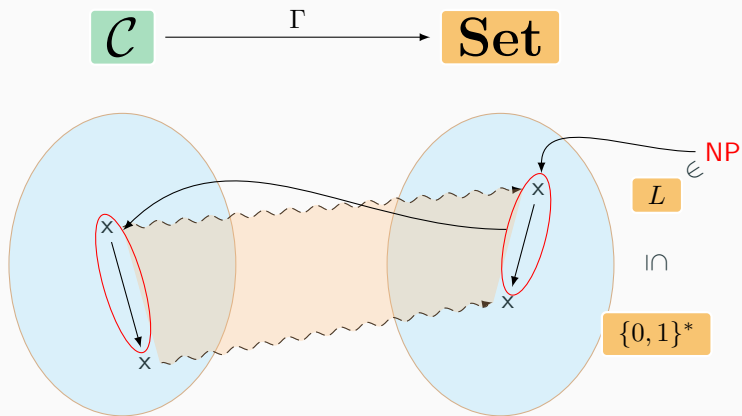
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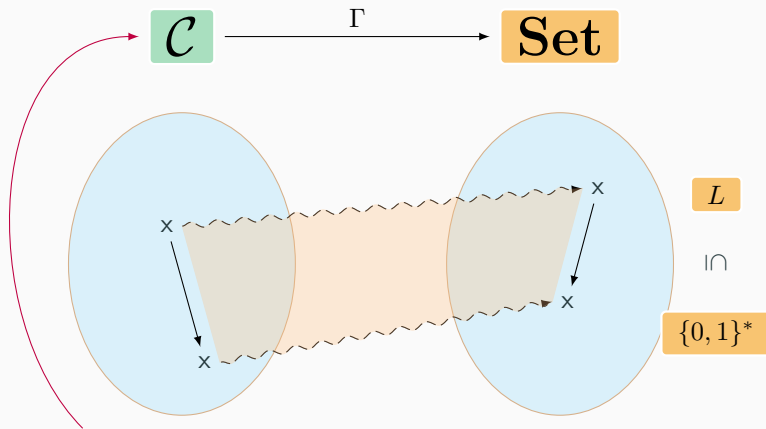
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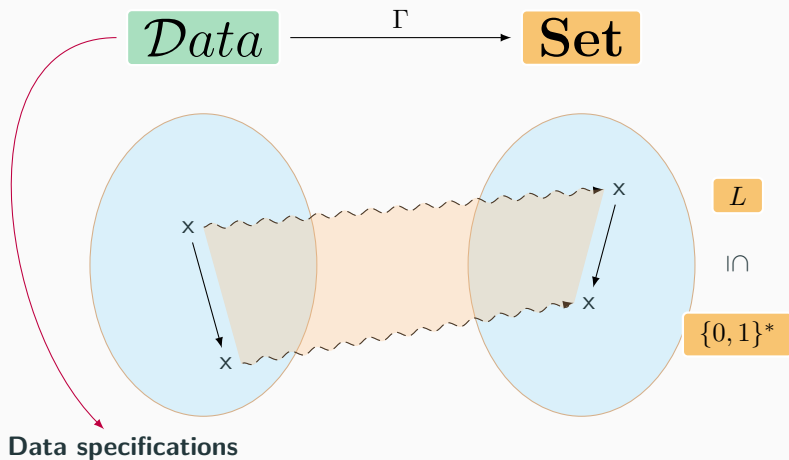


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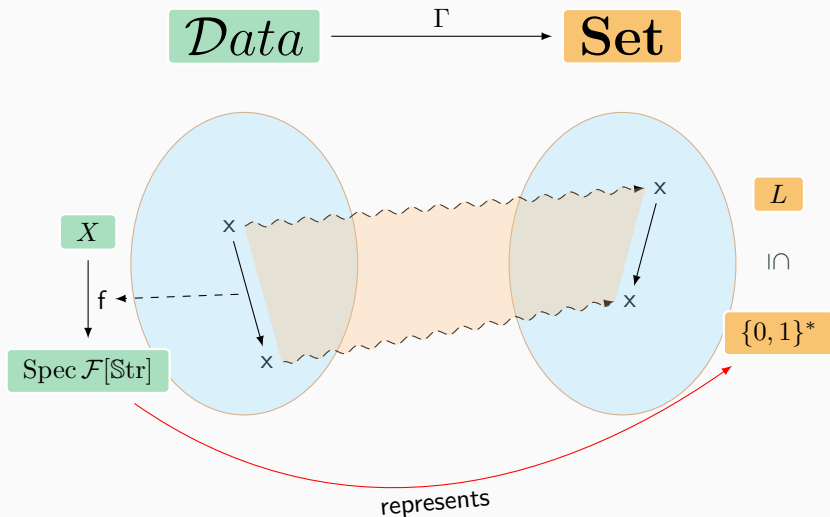


What is that ?

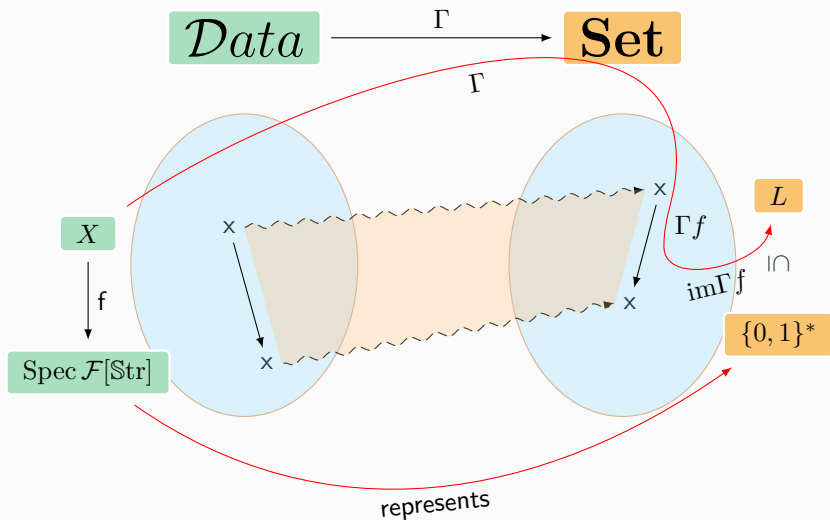
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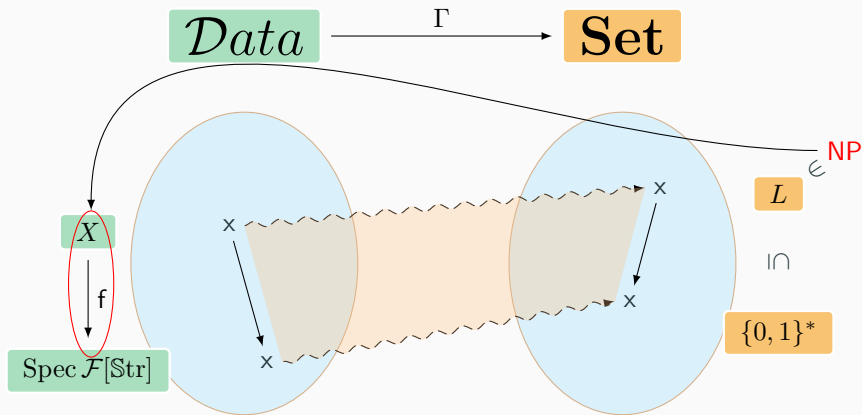
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Fagin's Theorem (our version)

Theorem (Fagin (Boolean sauce))

NP is equal to the relational extensions of **Str**.

3. Abstracting again ?

Why not after all ?

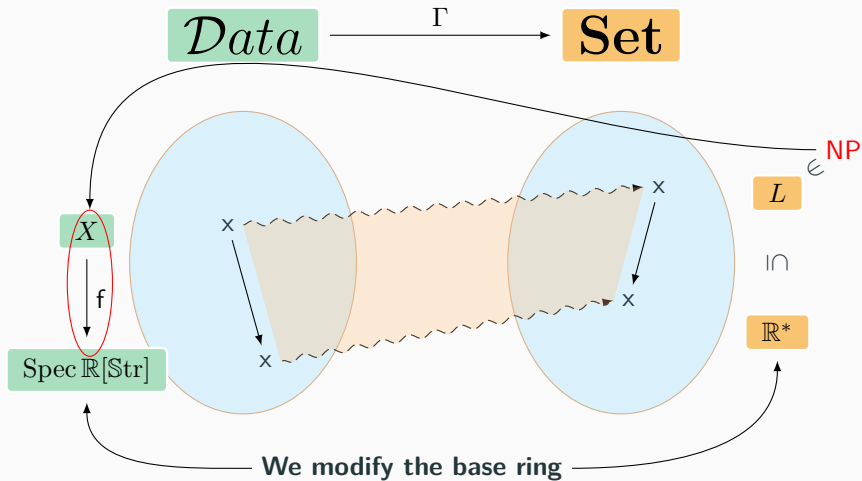
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A RAM machine **on real numbers** is a list of I of $N + 1$ instructions, two registers r and w containing positive integers, an input list of values $\vec{i} = (i_0, \dots, i_m)$ and a list of registers $\vec{x} = (x_0, \dots, x_n, \dots)$ containing infinitely many zeros.

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Why not after all ?



Theorem

The Fagin's theorem still holds over $\text{Str}_{\mathbb{R}}$.

Is this loss ?

Our computers cannot manipulate real numbers.
We were supposed to talk about effective computations !

The twist !

Remark

Could we use the concept of computation outside the scope of engineering ?



The Second Law of Quantum Complexity. Brown, Adam R., et Leonard Susskind. (2018).

Example

A relation between the volume of a black hole and quantum circuit complexity.



$MIP^*=RE$. Ji, Zhengfeng, Anand Natarajan, Thomas Vidick, John Wright, et Henry Yuen (2022).

Example

Explicit constructions of counter-examples to Connes' Embedding Conjecture using a computability result.



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Remark

Computability is complexity with infinite resources...

The end.

Could complexity be used in other disciplines ?