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# An introduction to descriptive complexity

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# Descriptive complexity : languages and computations

## Logical description

- Finite structures over finite signatures
- Logical resources for expressivity (higher order quantifiers, operators)

## Decision algorithm

- Models of computations (Turing machines, circuits)
- Computational resources (Time, space)

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## Descriptive complexity

$$x \models F \iff x \in L$$

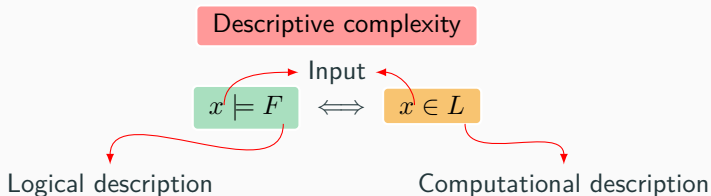
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## Definition

A **problem**  $L$  (on *string*) is a set of strings on an alphabet  $\Sigma$ .  
We write  $L \subseteq \Sigma^*$ .

## Definition

A **complexity class** is a set of problems that are solvable in *bounded resources* (time, space...) in a given model of computations (Turing Machines).

# Our approach what's different ?

## ~~Logical description~~ Boolean theories

- Finite models of sorted first order finite theories (adding axioms to signatures)
- Logical resources (~~higher order quantifiers, operators~~) sorts and relations

## Definition

A **Boolean theory**  $\mathbb{T}$  is a triple

$$(\text{Sort}(\mathbb{T}), \text{Rel}(\mathbb{T}), \text{Ax}(\mathbb{T}))$$

A Boolean theory  $\mathbb{T}$  is **finite** if  $\text{Sort}(\mathbb{T})$ ,  $\text{Rel}(\mathbb{T})$  and  $\text{Ax}(\mathbb{T})$  are all finite.

## Example : Str

### Definition

$$\text{Sort}(\text{Str}) = \{N\}$$

$$\text{Rel}(\text{Str}) = \{\leq \mapsto N \times N, \text{isOne} \mapsto N\}$$

$$\text{Ax}(\text{Str}) = \{\text{"} \leq \text{ is a total order" }\}$$

$(N, \leq)$	:	a	$\leq$	b	$\leq$	c	$\leq$	d
		$\uparrow$		$\uparrow$		$\uparrow$		$\uparrow$
isOne	:	0		1		0		1



## Other example : $\mathbb{G}\text{rph}$

### Definition

$$\text{Sort}(\mathbb{G}\text{rph}) = \{V\}$$

$$\text{Rel}(\mathbb{G}\text{rph}) = \{E \mapsto V \times V\}$$

$$\text{Ax}(\mathbb{G}\text{rph}) = \emptyset$$

# Extension of a theory

## Definition

$\mathbb{T}$  extends  $\mathbb{T}'$  iff :

- $\text{Sort}(\mathbb{T}') \subseteq \text{Sort}(\mathbb{T})$
- $\text{Rel}(\mathbb{T}') \subseteq \text{Rel}(\mathbb{T})$
- $\text{Ax}(\mathbb{T}') \subseteq \text{Ax}(\mathbb{T})$

## Definition

$\mathbb{T}$  is a relational extension of  $\mathbb{T}'$  iff :

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Note that there is a natural notion of projection from the extension to the base theory. (i.e. the one that forgets the extra information)

## Theorem (Generic Form)

Complexity class  $\mathcal{C}$  is equal to set of extensions  $\mathbb{T}$  of  $\mathbb{Str}$ .

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What does this mean ?

## Theorem (Generic Form)

Complexity class  $\mathcal{C}$  is equal to set of extensions  $\mathbb{T}$  of  $\text{Str}$ .

### Logic

For every problem  $p \in \mathcal{C}$  and for every  $x \in p$ , we have at least one model of  $\mathbb{T}$  that projects onto  $x$ .

### Computation

For every model  $m$  of  $\mathbb{T}$  there is a problem  $p$  such that  $x \in p$  if and only if  $m$  projects onto  $x$ .

## Fagin's Theorem (our version)

### Theorem (Fagin (Boolean sauce))

**NP** is equal to the relational extensions of **Str.**

# Sketch of the proof

## Logical description

Given a NP Turing machine :

- Give a theory such that all its finite models can project to accepting runs of the machine
- Is this a relational extension of  $\mathcal{Str}$  ? (without detail)

## Decision algorithm

Given a relational extension of  $\mathcal{Str}$

- Give a Turing machine whose accepting runs are models of the theory
- Is this a NP Turing machine?



# Logical encoding

# Extending strings with table of symbols

$$\text{Str} + \mathbf{S}, \mathbf{T} + \text{Symb}_0, \text{Symb}_1, \text{Symb}_\square \mapsto T \times S + (\text{State}_q) \mapsto T$$

## Axioms :

- $\mathbf{S}, \mathbf{T}$  are finite chains  
(equipped with successors and max)
- $\text{Symb}_{\{0,1,\square\}}$  form a function from  $T \times S$  to  $\{0,1,\square\}$  and  $(\text{State}_q)$  from  $T$  to  $Q$
- State  $q_0$  and blank symbols  $\square$  on work tape at time 0.  
State *accept* at final state

$i_0$	$i_1$	$i_2$			$i_{n-1}$	$i_n$	
0	0	1	...		0	0	

	$s_1$	$s_2$	...	$s_{n-1}$	$s_n$	
$t_1$	1	1	...	0	0	$q_0$
$t_2$	0	1	...	0	1	$q$
$\vdots$			...			$\vdots$
$t_{m-1}$	1	0	...	0	0	$q'$
$t_m$	1	1	...	0	0	<i>accept</i>

# Adding heads

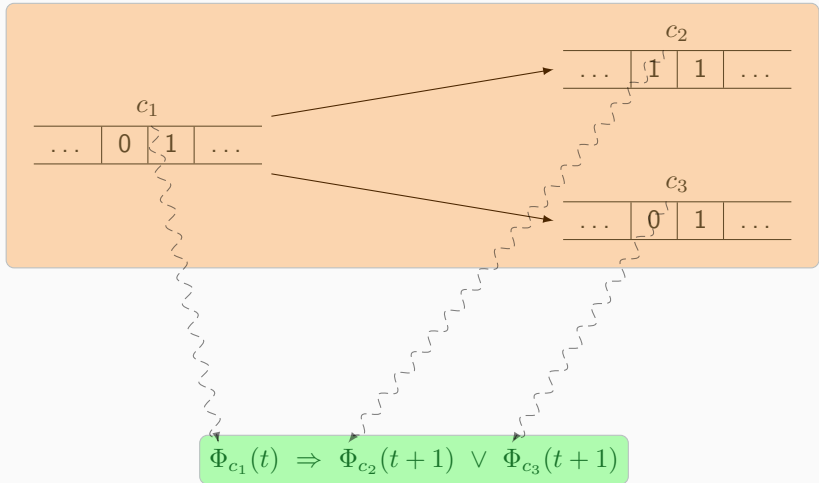
$$\text{Str} + \mathbf{S}, \mathbf{T} + \text{Symb}_{\{0,1,\square\}}, (\text{State}_q) + \text{wHead} \mapsto T \times S + \text{iHead} \mapsto T \times N$$

## Axioms :

- wHead (resp. iHead) are functions from  $T$  to  $S$  (resp.  $N$ )
- wHead and iHead don't move more than one case
- The work tape is unchanged at positions where the head is not found

	$i_0$	$i_1$	$i_2$		$i_{n-1}$	$i_n$	
	0	0	1	...	0	0	
		$s_1$	$s_2$	...	$s_{n-1}$	$s_n$	
$t_1$		1	1	...	0	0	$q_0$
$t_2$		0	1	...	0	0	$q$
$\vdots$		$\vdots$	$\vdots$	...	$\vdots$	$\vdots$	$\vdots$
$t_{m-1}$		1	0	...	0	0	$q'$
$t_m$		1	1	...	0	1	accept

# Axioms for the transitions



All Turing machines are represented !

But  $\#T$  is exactly the time of the Turing machine

# Model checking

done fast

# Computing a model of a theory

Given a relational extension of  $\text{Str}$  adding  $R_1, \dots, R_p$  and axioms, we give a machine  $M$  such that its accepting runs are exactly the models of the extension :

