



# Poker League Rules Structure

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## 1. Overview

The poker league consists of a structured set of events, including Main Event Tournaments, Deep Stack Tournaments, Cash Games, and an End-of-Year Free Roll Tournament. Points are earned based on finishing positions in tournaments and determine the "League Winner" at the end of the season. Optional features like the Points Pool offer additional incentives for participants.

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## 2. Poker Site Details

This league is hosted on a completely private server developed using Poker Mavens software. The site can be accessed by visiting the following link: [Jack High Poker Site](#)

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## 3. Online Account Balances

- Each player who has joined the league has an online account.
  - **Deposits:**
    - Deposits to online accounts can be made through Venmo or PayPal (Venmo preferred).
    - Players should text the league director once they have sent the money.
  - **Withdrawals:**
    - Withdrawal requests must be made via text to the league director.
    - Withdrawal requests will be honored within 48 hours.
  - **Confirmation:**
    - Confirmation of deposits or withdrawals will be sent via text to the player.
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## 4. League Texting Service

The League Texting Service is available for league players to communicate directly with the league. Administrative updates and important announcements will also be sent via this service.

Number: 1 (952) 522-5444

To do this...	...text this	Example
Check your balance	b	b
See running games and tourneys	g	g
Register for a tourney	r tourney name	r monday
Unregister for a tourney	u tourney name	u monday
Reset your password	password newpassword	password Banana42
Obtain your session history via email	s	s

<b>Transfer chips to another player</b>	transfer player amount	transfer bigdonkey 20
<b>Transfer a ticket to another player</b>	transfer player ticketname	transfer bigdonkey finals

*Note: Ensure your mobile number is registered with the league to use this service.*

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## 5. League/Event Rules

### 5.1 General Rules

- All players are expected to have fun and treat each other with respect. Poker is a game, and the goal is to ensure everyone enjoys the experience.
- Adjustments to the rules may occur based on player feedback, with changes communicated prior to implementation.

### 5.2 Tournaments and Events

- **Main Event Tournaments:** 9 events, No-Limit Texas Hold'em format, re-buy tournaments.
  - **Buy-in/Re-buy Amount:** \$50 per player.
  - \$40 of the buy-in/re-buy goes to the prize pool for each game being played.
  - \$10 of the buy-in/re-buy goes to the league fund, which is used to award the "League Winner" and fund the freeroll tournament at the end of the season.
  - Re-buys are only allowed during the first 4 rounds.
  - **Late Registration Period:** 40 minutes after the tournament starts, with full starting chips provided.
- **Deep Stack Tournaments:** 9 events, No-Limit Texas Hold'em in freezeout style (no re-buys) with a progressive bounty system.
  - **Buy-in Amount:** \$65 per player.
  - \$5 of the buy-in goes to the league fund.
  - \$20 of the buy-in goes to the bounty pool.
  - \$40 of the buy-in goes to the prize pool for each game.
  - Late Registration Period: 40 minutes after the tournament starts, with full starting chips provided.
  - **Progressive Bounty System:**
    - Each player starts with a \$20 bounty on their head.

- When a player is eliminated, half of their bounty is added to the eliminating player's bounty, and the other half is immediately awarded to the eliminating player.
  - For example, if a player with a \$20 bounty is eliminated, \$10 is added to the eliminator's bounty, and \$10 is awarded to the eliminating player and will be reflected in their online balance.
- **End-of-Year Free Roll Tournament:** Players must participate in at least 7 tournaments to qualify.
  - Points will be awarded for this tournament and will be used in consideration for League Winner.
- **Cash Games:** Can be held at any time and usually after tournaments
  - No points awarded.
  - Players can initiate cash games by using the "texting service".
- **Sit and Go Tournaments**
  - Sit and Go tournaments are always available on the site
  - Players can initiate cash games by using the "texting service".
  - No points awarded.

### 5.3 Event Logistics

- Events are organized on the league calendar.
  - Event reminder announcements will be made the week of the event.
  - Deposits to online account are required prior to 4 hours before the events excluding cash games.
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## 6. Membership Rules

- **Eligibility:** Membership is required to participate.
    - New members must be approved before joining.
  - **Dismissal:** Leadership reserves the right to revoke membership or eject players for violations of conduct.
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## 7. Event Schedule

The event schedule is available on the league's Google Calendar: [Poker League Calendar](#).

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## 8. Tournament Payout Structure

Place/# Players	5	6-9	10-18	19-27	28-40	41-70
1st	100%	65%	50%	45%	36%	30%
2nd		35%	30%	28%	23%	20%
3rd			20%	17%	15%	14%
4th				10%	11%	10%
5th					8%	8%
6th					7%	7%
7th						6%
8th						5%

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## 9. Blind Structure

Level	Interval (min)	Small Blind	Big Blind	Ante	Level	Interval (min)	Small Blind	Big Blind	Ante
1	20	25	50	0	11	20	600	1200	75
2	20	50	100	0	12	20	800	1600	75
3	20	75	150	0	13	20	1000	2000	100
4	20	100	200	0	14	20	1200	2400	150
5	20	100	200	25	15	20	1500	3000	150
6	20	150	300	25	16	20	1600	3200	200
7	20	200	400	25	17	20	1800	3600	200
8	20	300	600	50	18	20	2000	4000	300

<b>9</b>	20	400	800	50	<b>19</b>	20	2500	5000	300
<b>10</b>	20	500	1000	75	<b>20</b>	20	3000	6000	400

## 10. Point Ranking System

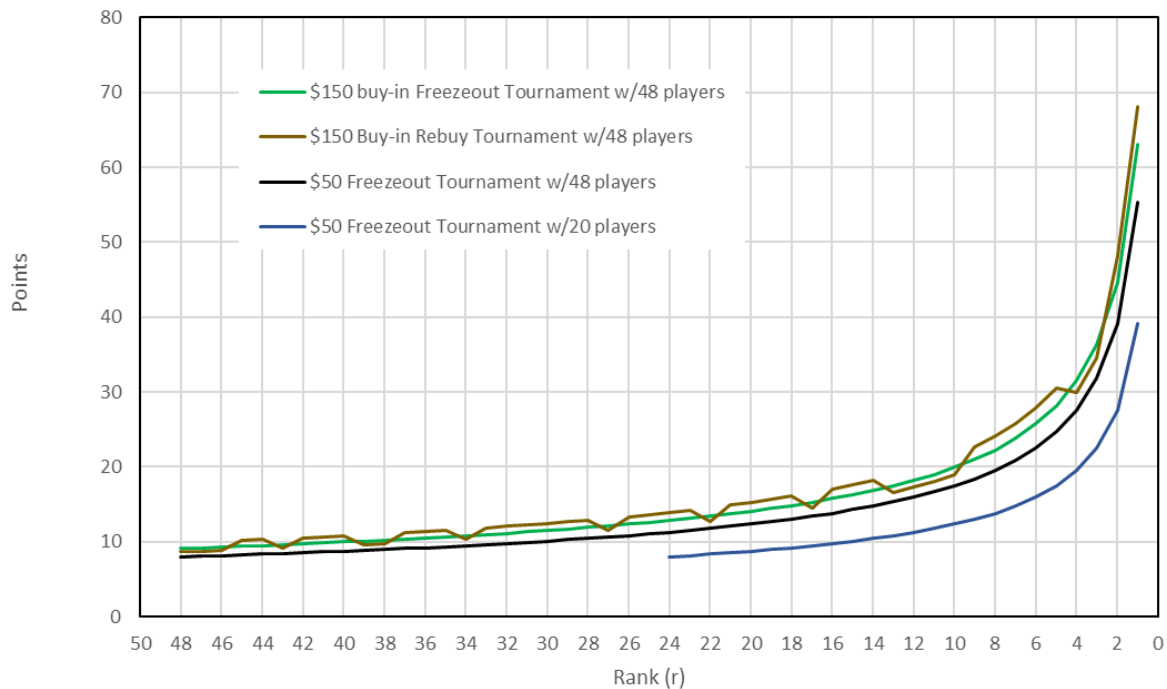
### 10.1 Points Allocation

- Points are awarded based on finishing positions in Main Event and Deep Stack Tournaments.
- The Points Formula is as follows:

$$Points = \frac{2\sqrt{\frac{Player}{Rank}} \left(1 + \log\left(\frac{Prize \$}{Players} + 0.25\right)\right)^2}{(1 + \log(Buyin + Rebuy + Addon + 0.25))} + Bonus$$

- This formula accounts for the following factors:
  - **Non-linear weighting:** Higher finishes receive disproportionately more points.
  - **Total prize pool:** Larger prize pool tournaments yield more points.
  - **Rebuys and add-ons:** Players who avoid rebuys receive a slight boost, while those who rebuy experience a small reduction.
  - **Number of players:** More players in a tournament result in higher potential points; smaller tournaments yield fewer points overall.
  - **Bonus Points:** Additional bonus points are awarded to players who cash in an event, further rewarding successful finishes.

*Sample of how points work*



## 10.2 League Winner

- The player with the highest points at the end of the season is declared the "League Winner."
- All League Tournament Points qualify towards League Winner including the Freeroll Tournament.
- Prizes and recognition for the League Winner will be announced at the end of the season.

## 10.3 Points Pool (Optional)

- Players may opt into the Points Pool at the start of the season by paying an additional fee.
- Payouts for the Points Pool are distributed to top points earners at the end of the season.

## 10.4 League Leader Board Updates

- The leader board will be updated within a week following tournaments.
- Updates can be checked at the following site: [League Leader Board](#)

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## 11. Leadership Team

- **League Director:** Bryce Cruey  
Phone: 612-418-0565  
Email: [jackhighpokerleague@gmail.com](mailto:jackhighpokerleague@gmail.com)

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For questions or concerns, contact the league director at [jackhighpokerleague@gmail.com](mailto:jackhighpokerleague@gmail.com).