CLASSIFICATION - KNN CLASSIFIER

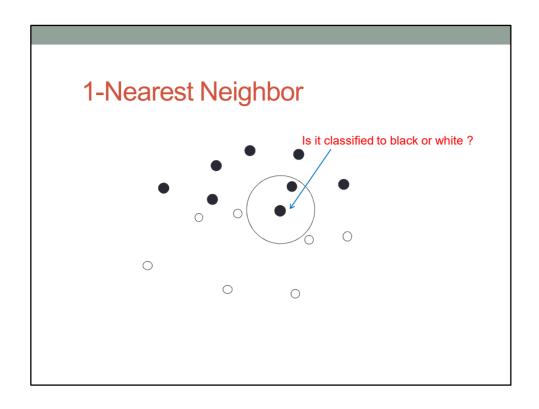
k Nearest Neighbor

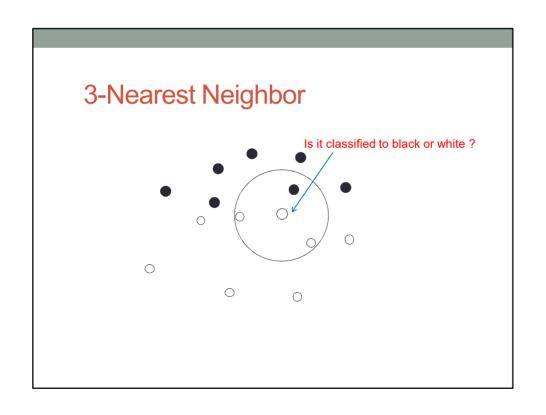
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KNN(k Nearest Neighbor) Classifier

새로운 데이터가 들어오면 트레이닝 데이터와 가장 비슷한 것을 찾아 그노의 레이블은 주요해서 부르하는 것

- A method for classifying objects(documents) based on closest exemplary instances(documents) in the attribute vector (document vector) space
- A type of instance-based learning, or lazy learning where classification function is only approximated locally and all computation is deferred until classification process is actually performed
- An object can be classified by a majority vote of its k neighbors
 - ex) If k = 1, then the object is simply assigned to the class of its nearest neighbor





KNN - Revisited

- Important Features
 - All instances(documents) correspond to points in an ndimensional Euclidean space
 - Classification is delayed till a new instance(document) arrives
 - Classification is done by comparing vectors of the different (document) points
 - Target function(classification function) may be discrete or realvalued
 - · It depends on the representation type of instances on the space

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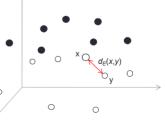
Measuring K-Nearest Neighbors

- An arbitrary instance(document) is represented by a vector $\langle a_1, a_2, \dots, a_n \rangle$
 - a_i denotes *i* th attribute (e.g. *i* th component of *tfxidf* document vector)
 - all instances exist in an n-dimensional vector space
 - $\mbox{ \bullet }$ all instances may correspond to vector points in an n-dimensional Euclidean space $$_{\upphi}$$
 - · Euclidean distance measuring

$$\mathcal{O}_{\mathcal{E}}(x,y) = \sum_{j=1}^N \sqrt{(x_j-y_j)^2}$$
 খান্য স্বাহ্য গুৰুৰ তেন্দ্ৰত এই ক্ষ

Absolute distance measuring

$$d_A(x, y) = \sum_{i=1}^{N} |x_i - y_i|$$



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How to handle categorial attributes of instances for kNN classification?

- Each categorial(non-numerical) attribute value may be transformed to its corresponding(well-defined) numerical value in order to represent all instances as numerical vectors in an Euclidean space
 - e.g. We can transform categorial attributes to numerical values as follows

```
Outlook = { Rain = 0, Overcast = 1, Sunny = 2 }
Temperature= { Cool = 0, Mild = 1, Hot = 2 }
Humidity = { Normal = 0, High = 1 }
Wind = { Weak = 0, Strong = 1 }
```

Then, a instance <Sunny, Hot, High, Weak> → <2, 2, 1, 0>

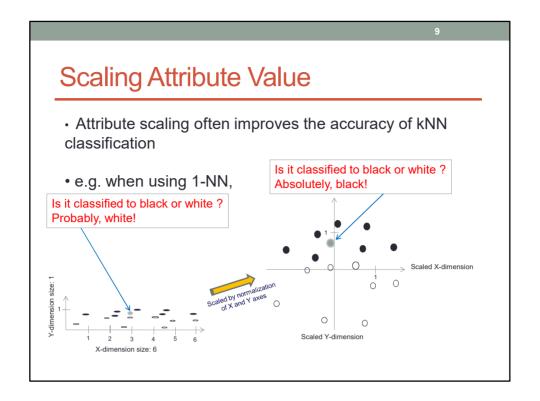
Scaling Attribute Value

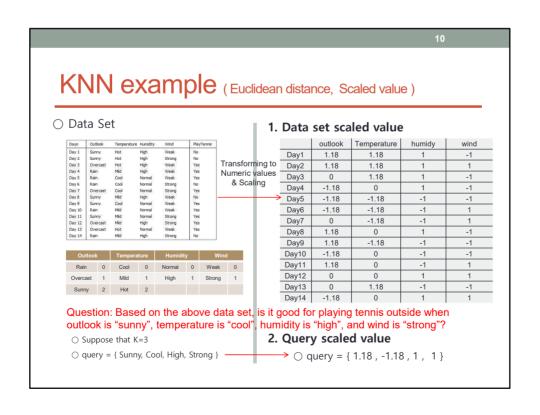
- Sometimes, each attribute value may be <u>scaled</u> by <u>normalization</u> in order to mitigate the effect of the difference of each dimension size
- Scaling attribute value by just normalization

where:
$$\bar{x} = \frac{1}{N} \sum_{i=1}^{N} x^{i}$$

$$\sqrt{\frac{1}{N} \sum_{i=1}^{N} (x_{i} - \bar{x})^{2}}$$

Attribute scaling often improves the accuracy of kNN classification





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KNN example (Euclidean distance, Scaled value)

1. Data set scaled value

	outlook	Temperature	humidy	wind
Day1	1.18	1.18	1	-1
Day2	1.18	1.18	1	1
Day3	0	1.18	1	-1
Day4	-1.18	0	1	-1
Day5	-1.18	-1.18	-1	-1
Day6	-1.18	-1.18	-1	1
Day7	0	-1.18	-1	1
Day8	1.18	0	1	-1
Day9	1.18	-1.18	-1	-1
Day10	-1.18	0	-1	-1
Day11	1.18	0	-1	1
Day12	0	0	1	1
Day13	0	1.18	-1	-1
Day14	-1.18	0	1	1

2. Query scaled value

$$\bigcirc$$
 query = { 1.18, -1.18, 1, 1}

3. Euclidean distance

O Distance between Day1 and query

$$\sqrt{(1.18-1.18)^2+(1.18-(-1.18))^2+(1-1)^2+((-1)-1)^2}$$

=3.09

Other distances between each day and query can be obtained in the same way

4. Result

majority voting!

$$r_q = \begin{cases} \text{if} & \overline{t_q} \ge 1/2 & \text{then Yes} \\ & \text{else No} \end{cases}$$

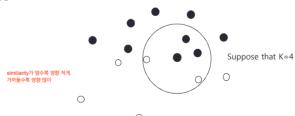
where $\overline{t_n}$ is the mean of target values of k neighbors for a query q

$$rac{\cdot \cdot \cdot}{t_q}$$
 Day 2 (No=0) , Day 7 (Yes=1), Day 11 (Yes=1) $rac{t_q}{t_q}$ = (0+1+1) / 3 = 2/3 (≥ 1/2)

PlayTennis =YES

Distance-Weighted Nearest Neighbor Algorithm

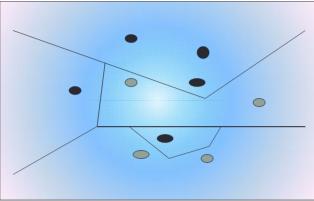
- Assign weights to the neighbors inverse-proportionally on their distances from the query
 - Usually, the weight 'may' be inverse square of the distance or just inverse of the distance



- By doing so,
 - The nearer a neighbor is for the query, the more it influences the result (Apparently, it makes sense!)
 - If we use K=the number of all instances, all instances are neighbors so that they all may influence the result for a particular query
 - this kind of method is called Shepard's method (But, this method requires big classification time overhead!)

Voronoi Diagram

 An example of decision surface(classification function) formed by a set of instances using a distance-weighted nearest neighbor classification



Concluding Remarks

- kNN classification is a Highly effective inductive classification method for noisy training data and complex target functions
- Target function for a whole attribute space may be described as a combination of less complex local approximations
- Learning is very simple (almost nothing to do except for transforming to numeric values and scaling for each instance)
- But, classification may be time-consuming especially when k is big
 - → So, this kind of method is called "lazy learning"