

# Derivation of Viable States

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## Introduction

### Problem Statement

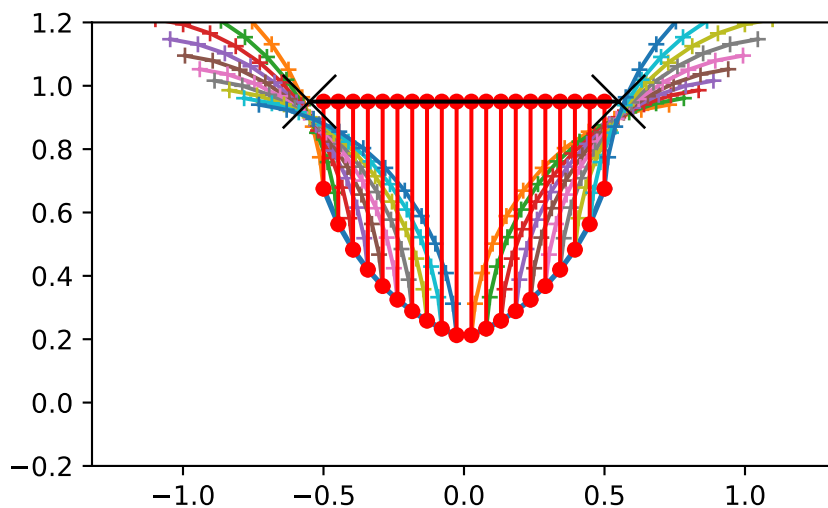
In the development of the supervisory safety system for use in the online training of learning agents, a method for determining if a state is safe must be derived. A state is considered safe if there exists an action that will allow the system to evolve according to the dynamics equations such that the resulting state is also safe. A non-holonomic vehicle with bicycle dynamics is considered where the variable of interest is the steering angle that can be decided.

## Derivation

The derivation is presented as a series of steps that build up to the full and final expression of safety. The following steps are followed:

1. Derive an algorithm for avoiding straight obstacles while facing straight ahead.
2. Modify algorithm to take slanted obstacles into account.
3. Generate process to transform vehicle angles into slanted obstacles so that original algorithm can be used.

### Avoiding Direct Obstacles



In the image below, we see that the safe region is calculated for a vehicle facing due North. The trajectories of starting at different locations on the edge of the safe region are indicated. The distance, shown as the red

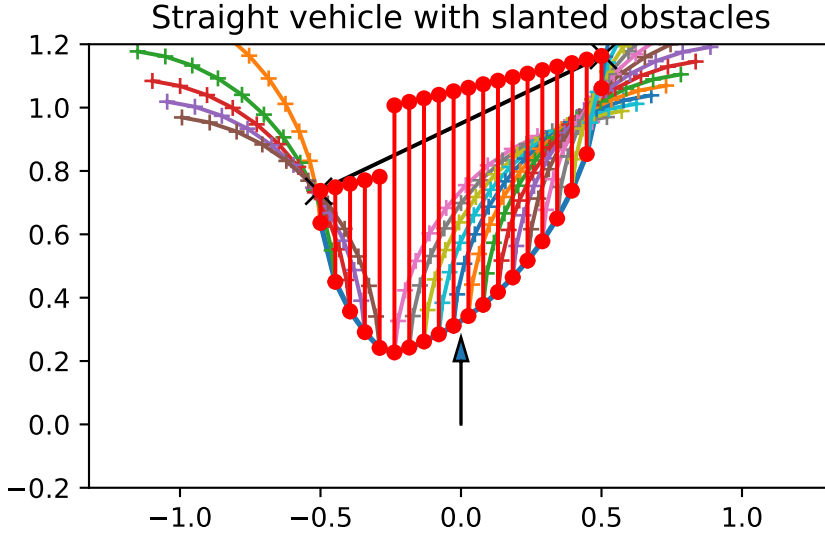
lines, is calculated using,

$$d^* = \sqrt{\frac{2Lw}{\tan(\delta_{\max})} - w^2},$$

where  $L$  is the vehicles wheelbase,  $w$ , is the width of the obstacle and  $\delta$  is the vehicles maximum steering angle.

## Slanted obstacles

The problem is now made more difficult by amending the program to situations where the obstacle is not perpendicular to the vehicle, but offset by an angle.



The image above shows how safe region changes when the obstacle to be avoided is offset at an angle.

Of specific interest is the top line of red dots. The algorithm works by taking the mean of the middle of the obstacle and an interpolation of the obstacle line as the top point from which the critical distance is measured. This is done to take into account the curvature of the arc that the non-holonomic vehicle takes which avoiding the obstacle. The critical distance is calculated using the points p1 and p2 and thus additional provision must be made for the line segment connecting the points.

## Transforming Vehicle Orientation

The next phase of the derivation is to expand the safe region to take into account the vehicles orientation. For a vehicle, a state vector consists of,  $[x, y, \theta]$ , where  $\theta$  is the vehicles orientation. At this point, it is assumed that the vehicle orientation is a first order system where the rate of change of orientation is a constant. Therefore the system has control inputs,  $[\delta, V]$ , for steering angle and velocity. The steering angle is used to calculate the rate of change of  $\theta$  as,

$$\dot{\theta} = \frac{V}{L} \tan(\delta)$$

There are two ways of approaching the problem of taking orientation into account:

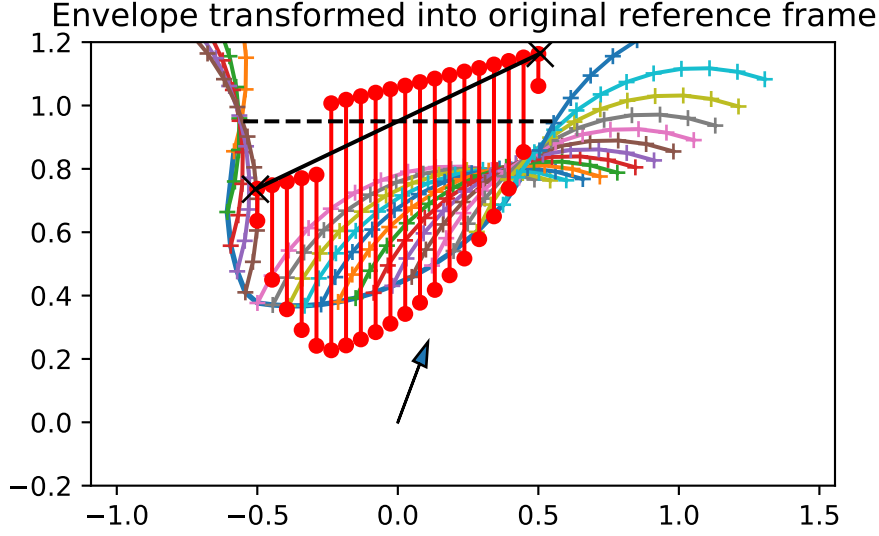
1. Ammend the equation that was presented for critical distance
2. Transform the geometry to normalise the effect of orientation so that the original formula may be used.

We start by using the second method, and amending the formula is left for future work. We note that amending the formula is less intuitive, but may provide greater computational efficiency.

The process of handling the vehicles orientation is as follows:

1. Transform the obstacle points by rotating them around the center of the obstacle line.
2. Calculate the critical distance envelope for the obstacle.
3. Transform each point back to the original reference frame.

All rotations are performed around the center point on the obstacle line. This was chosen to provide the user with the ability to intuitively see what the rotation is doing by pure rotation without the need for transformation of the obstacle. Note that all the other points are first transformed relative to the center of the obstacle line ( $m\_point$ ) before being multiplied by the rotation vector.



In the figure above, the red lines indicate the distances that were calculated for the slanted obstacle (shown in black). The blue continuous line shows the transformed envelope obtained by rotating the points around the center of rotation. The image clearly indicates that all of the trajectories are collision free.

## Conclusion

In this study we derived the viable region for a vehicle that must avoid an obstacle while taking into account the vehicles orientation. We proved that the trajectories taken from any border point of the region are on the limit of safety and do not pass through the obstacle line.

Future work should investigate how to take the effect of the vehicle physical limit on the rate of change of the steering angle into account. Additional investigation into the computational efficiency will also be useful.