# **Improvement Plan for Decision Making**

## **Problem Statement**

The guest spending on food vendors in the amusement park recently dropped due to related distance and policy changes. As food sales are a large portion of revenues for the park, the support team is required to provide an improvement plan.

# **Design of Experiment Technique(DOE)**

The distance to the food courts was identify as main problem in form of 45%

**Experiment Objective**: collect the distance apart from the visitor. Make a new location which is near the visitor's zone for quick approach, and remove the fences which may cause delay.

Output Response: reduce the distance from food courts to visitor zone, and eliminate fence disrupt factor

## **Input Factor:**

- The original distance was too far
- The fence is block, require them more time for meal time

## **Input Factor Level**

- Number of meters
- Length

## **Execution Phase**

The experiment design and sample size: the experiment will require sample size consist measure the distance and size of fences to be removed

#### Collect the data:

- 1. The length of distance
- 2. The size of fences which is 500kgs

## Analyze the data:

Ш	After the analysis it turned o	out need customer to	o walk 5 min addi	tionally
	The size of fences before the	e food courts was 50	00 kgs and with a	height 2 m tall.

## **Draw Statistical and Practical Conclusion**

- 1. The walking distance was too long and take a time for customer stopped
- 2. The fences are obstructing the path and take additional 25 min to walk around it

## Translate the conclusions into practical terms

- 1. Move the food courts area near the visitor zone
- 2. Remove the barriers fences make more room for food courts area
- 3. Build a sign for visitors to know the direction to food courts area

	Lean
☐ Increase the revenue of food court	
☐ Increase the customer satisfaction	
	Six Sigma

**Define**: recent drop in guest spending on food courts area

Measure: the distance problem and presence of fence was main issue

Analyze:reduce distance and remove fence

## Improve:

- 1. Make the food courts area near the visitor's zone
- 2. Remove the fence and reduce obstruct factor

# Control:

- 1. Implemented the solution by change the food court location
- 2. Monitored new result to examine if there is increase in revenue
- 3. Get feedback to improve customer satisfaction by gather more suggestion from customer
- 4. Make continue improvement