# MCR3U - Unit 4 Presentation Sinusoical Real-World Applications



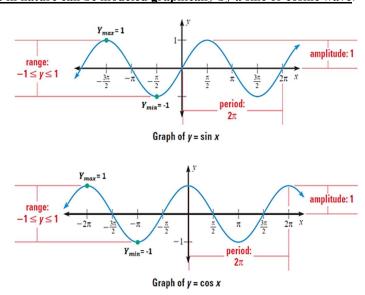
Name:			

Mark: / 20

K/U	A	T	С
/4	/6	/4	/6

#### **Introduction:**

Now that we have completed our study of sinusoidal functions (the sine and cosine functions), we can apply our knowledge to model some sinusoidal phenomenons in real life, as <u>any variable that is cyclical, harmonic, oscillating, or periodic in nature can be modeled graphically by a sine or cosine wave</u>.



### **Presentation Structure (5-7 mins):**

- [C] Introduction (1 min):
  - Give a real-life phenomenon that can be modeled by a sine function <u>**OR**</u> a cosine function;
  - Indicate the variable(s)/value(s) being investigated that its change follows the sine or cosine wave;
- [T] Analyze why this phenomenon can be modeled by a sinusoidal function (1-2 mins):
  - Define sinusoidal functions;
  - Discuss how your chosen phenomenon meets the definition of sinusoidal function;
- [K] Modelling (2 min):
  - Write an equation in the format of  $y = a\sin[k(x-d)]+c$  or  $y = a\cos[k(x-d)]+c$  to model your chosen phenomenon;
  - A detailed mathematical procedure about how you get this equation step by step must be displayed and explained;
  - Sketch and include its graph (by hand or by technology graph calculator or 2D Grapher);

Note: 2D Grapher: https://www.desmos.com/calculator

- [A] Determine key properties of this sinusoidal (sine **OR** cosine) model (2 mins):
  - Indicate its period, amplitude, max/min value, domain, and range based on the equation/graph;
  - Interpret (make sense of) these properties in the context of your chosen real-life phenomenon;

## **Recommended Topics:**

There are countless applications of sinusoidal modeling in real life. Some of these applications include:

- Changes in Temperature over time

- Hours of daylight over time

- Ocean wave heights (high/low tides) over time

Sound waves

- Ferris wheels

- Earthquakes

- Swinging pendulum

- Bouncing spring

#### **Submission Checklist:**

- Slides that included all the required elements.
- Completed peer feedback for three peer classmates.