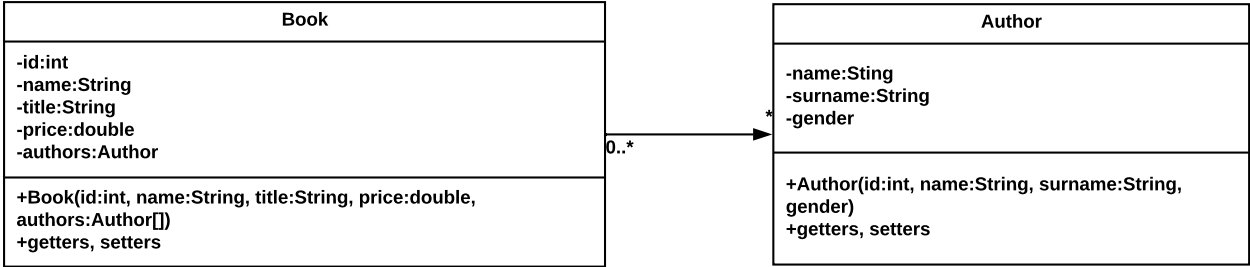
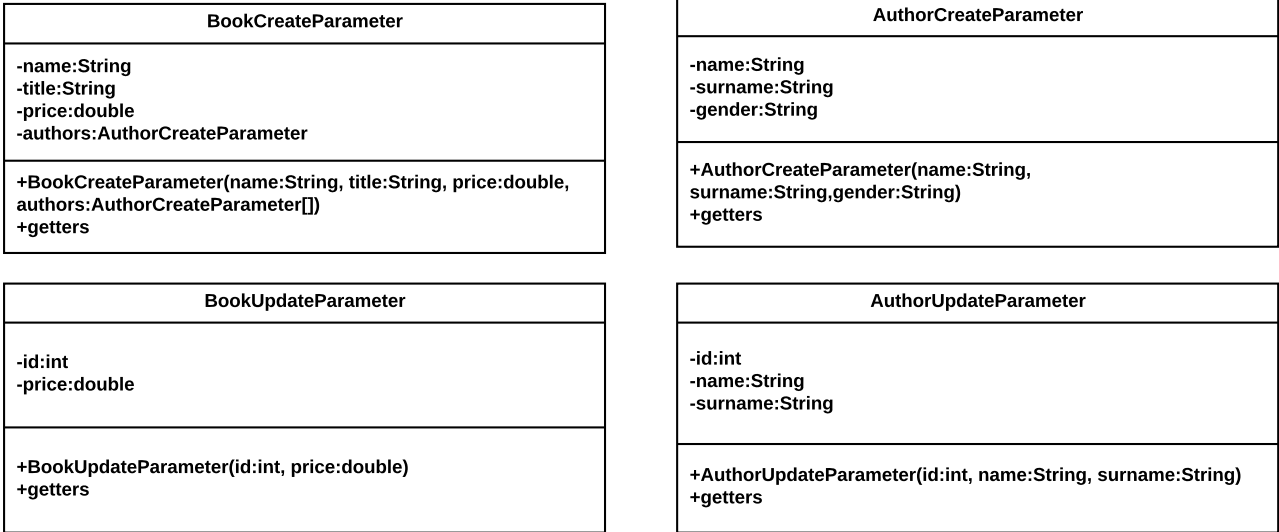


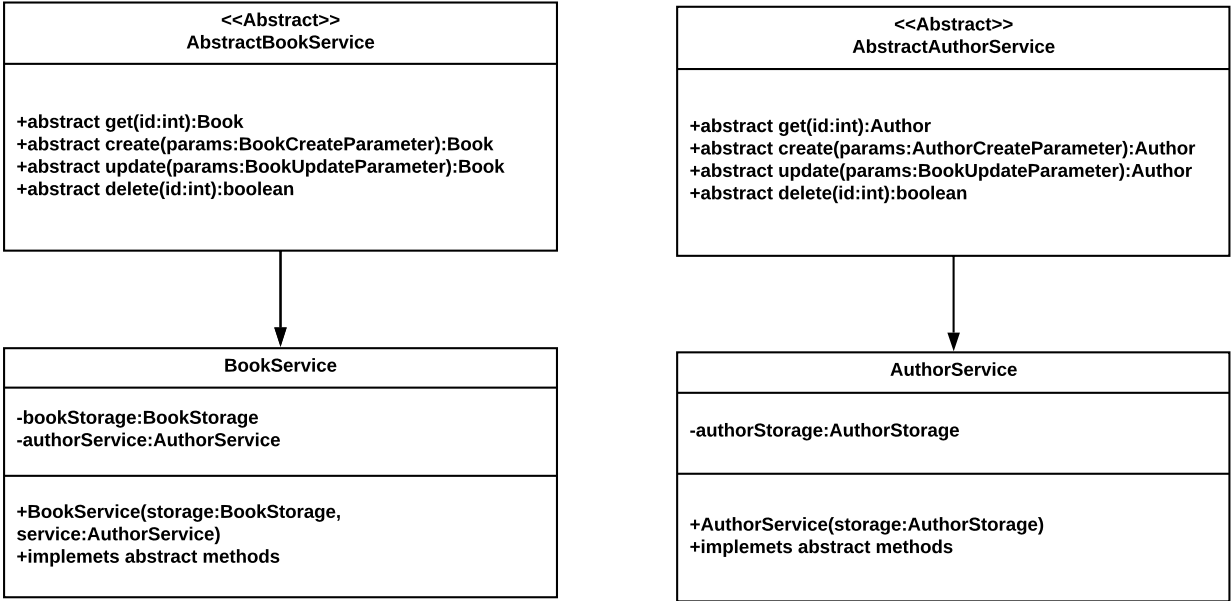
Entitys



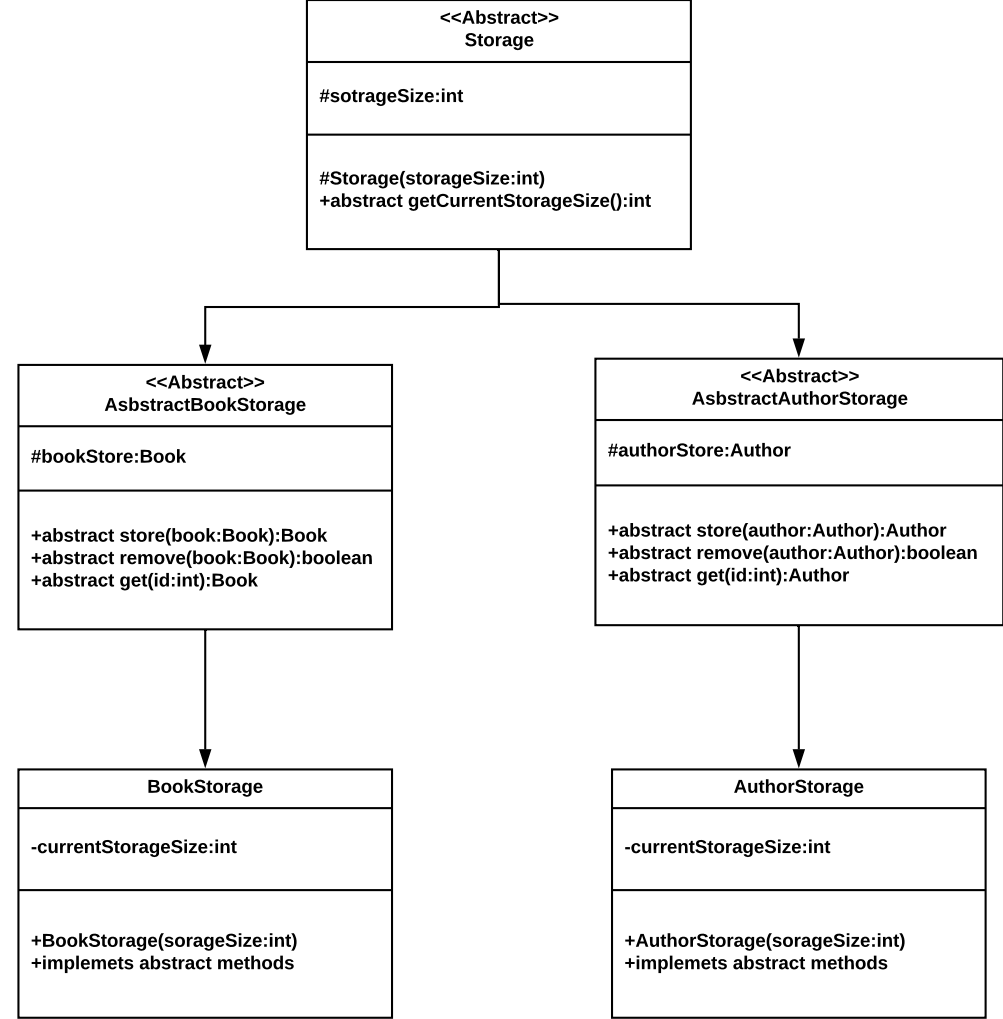
Create Update objects



Services



Storage



Note
Implement logic in adding and removing objects from storeages
to get valid current storig size