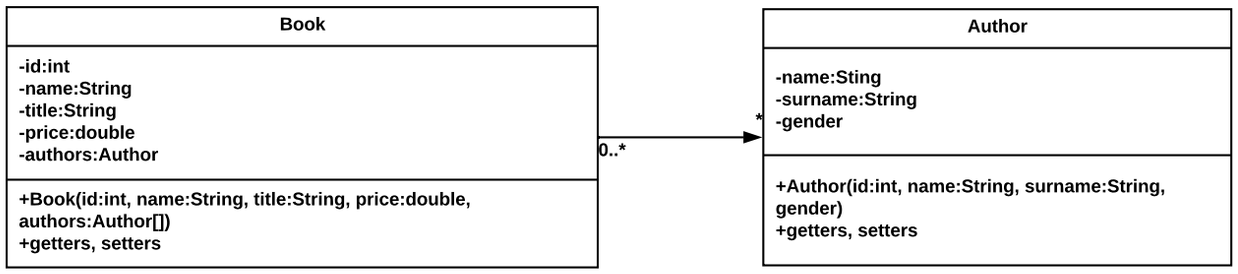
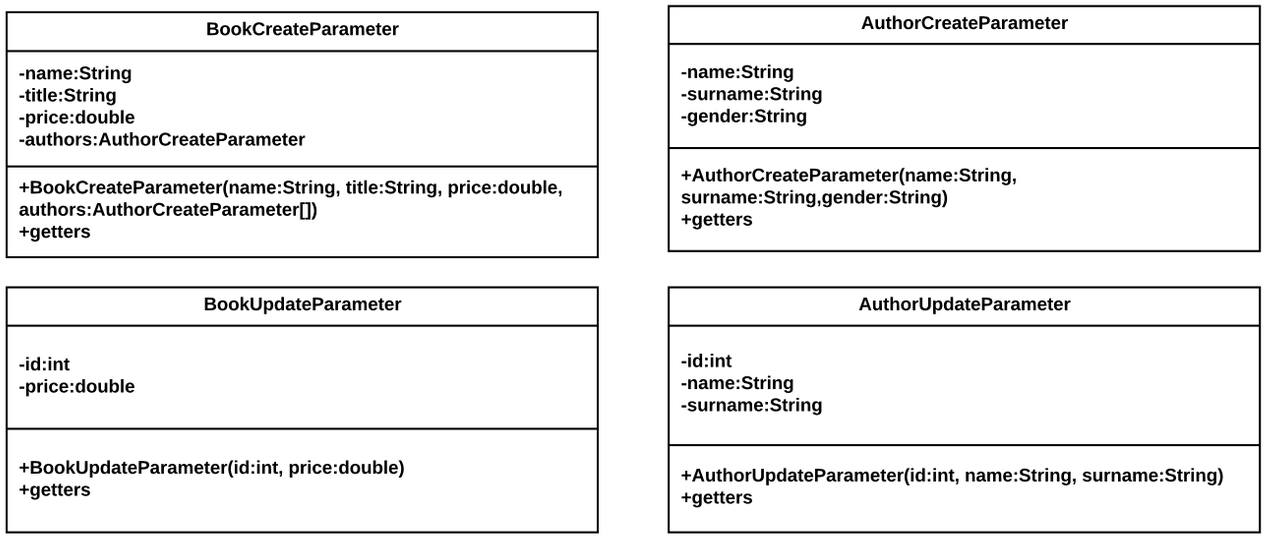
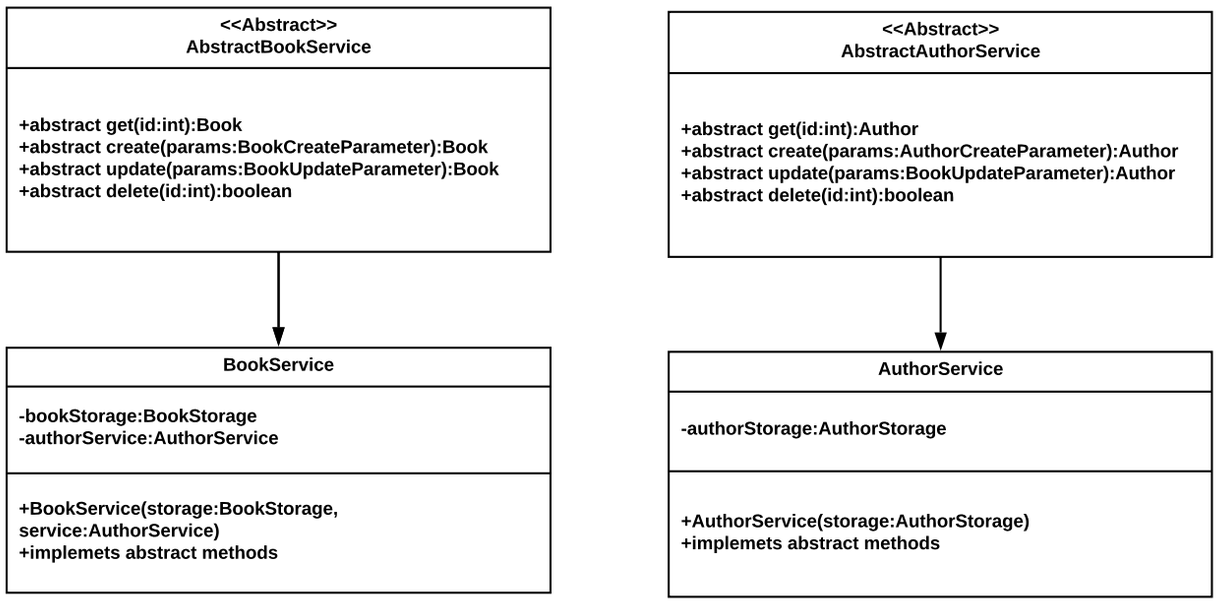
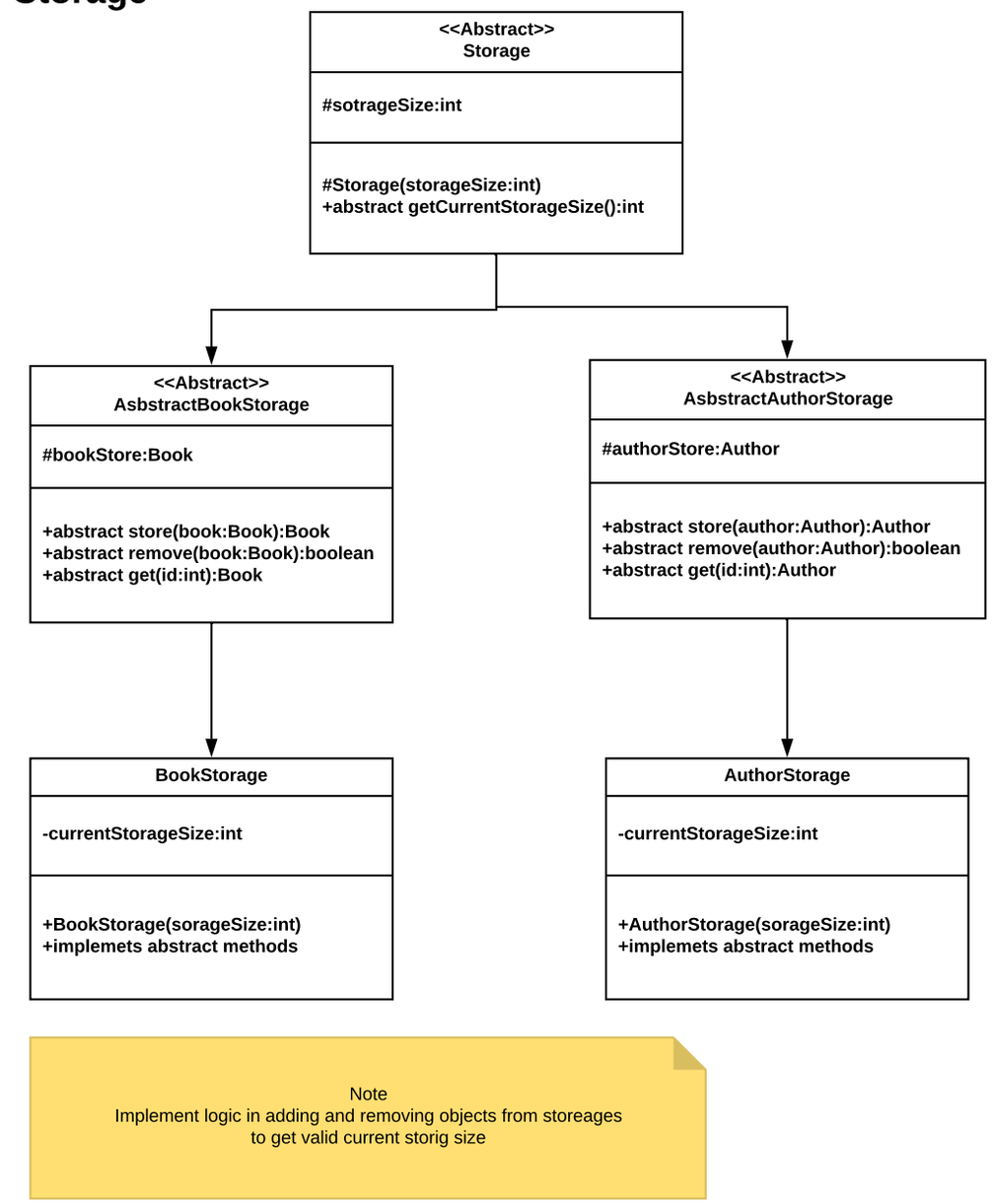
Entitys



Create Update objects



Services



Storage