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Language

General Syntax Rules

Comments start with a pound/sharp (#) character and go to EOL.
Ruby programs are sequence of expressions.
Each expression is delimited by semicolons(;) or **newlines** unless obviously incomplete (e.g. trailing '+').
Backslashes at the end of line does not terminate expression.

Reserved words

alias	and	BEGIN	begin
break	case	class	def
defined	do	else	elsif
END	end	ensure	false
for	if	in	module
next	nil	not	or
redo	rescue	retry	return
self	super	then	true
undef	unless	until	when
while	yield		

Types

Basic types are **numbers**, **strings**, **ranges**, **regexen**, **symbols**, **arrays**, and **hashes**. Also included are **files** because they are used so often.

Numbers

123	1_234	123.45	1.2e-3
0xffff	(hex)		
0b01011	(binary)		
0377	(octal)		
?a	ASCII character		
?C-a	Control-a		
?M-a	Meta-a		
?M-IC-a	Meta-Control-a		

Strings

In all of the %0 cases below, you may use any matching characters or any single character for delimiters. %[], %![], %@@, etc.

```
`no interpolation`
`#{interpolation}, and backslashes\n`
`%q(no interpolation)`
`%Q(interpolation and backslashes)`
`%(interpolation and backslashes)`
`echo command interpretation with interpolation and backslashes`
```

```
%x(echo command interpretation with interpolation and backslashes)
```

Backslashes

\t (tab), \n (newline), \r (carriage return),
\f (form feed), \b (backspace), \a (bell),
\e (escape), \s (whitespace), \nnn (octal),
\xnn (hexadecimal), \cx (control x),
\C-x (control x), \M-x (meta x),
\M-IC-x (meta control x)

Here Docs

```
<<identifier - interpolated, goes until identifier
<<"identifier" - same thing
<<'identifier' - no interpolation
<<-identifier - you can indent the identifier by using "-" in front
```

Symbols

Integer corresponding to identifiers, variables, and operators. Symbols may not contain \0 or be empty.
:symbol => :symbol
:#{ "without" } interpolation' => :#{ "without" } interpolation"
:#{ "with" } interpolation" => : "with interpolation"
%s(#{ "without" } interpolation) => :#{ "without" } interpolation"

Ranges

```
1..10
1...10
'a'..'z'
'a'...'z'
(1..10) === 5 => true
(1..10) === 10 => true
(1...10) === 10 => false
(1..10) === 15 => false
```

```
while gets # prints lines starting at 'start' and ending at 'end'
  print if /start/...end/
end
```

```
class RangeThingy
  # ...
  def <=>(rhs)
    # ...
  end
  def succ
    # ...
  end
end
range =
  RangeThingy.new(lower_bound)..RangeThingy.new(upper_bound)
```

Regexen

```
/normal regex/iomx[neus]
%r[alternate form]
options:
```

```
/i case insensitive
/o only interpolate #{ } blocks once
/m multiline mode - '.' will match newline
/x extended mode - whitespace is ignored
[/neus] encoding: none, EUC, UTF-8, SJIS, respectively
regex characters:
. any character except newline
[] any single character of set
[^ ] any single character NOT of set
* 0 or more previous regular expression
*? 0 or more previous regular expression(non greedy)
+ 1 or more previous regular expression
+? 1 or more previous regular expression(non greedy)
? 0 or 1 previous regular expression
| alternation
() grouping regular expressions
^ beginning of a line or string
$ end of a line or string
#{m,n} at least m but most n previous regular expression
#{m,n}? at least m but most n previous regular expression(non greedy)
\A beginning of a string
\b backspace(0x08)(inside[]only)
\B non-word boundary
\b word boundary(outside[]only)
\d digit, same as[0-9]
\D non-digit
\s non-whitespace character
\s whitespace character[ \t\n\r\f]
\W non-word character
\w word character[0-9A-Za-z_]
\z end of a string
\Z end of a string, or before newline at the end
(?:#) comment
(?:) grouping without backreferences
(?:=) zero-width positive look-ahead assertion
(?:!) zero-width negative look-ahead assertion
(?:ix-ix) turns on/off i/x options, localized in group if any.
(?:ix-ix: ) turns on/off i/x options, localized in non-capturing group.
```

Arrays

```
[1, 2, 3]
%w(foo bar baz)
%W(foo bar baz #{var})
Indexes may be negative, and they index backwards (eg -1 is last element).
```

Hashes

```
{1=>2, 2=>4, 3=>6}
{ expr => expr...}
```

Files

Common methods include:
File.join(p1, p2, ... pN) => "p1/p2/.../pN" platform independent paths
File.new(path, modestring="r") => file
File.new(path, modenum [, permnum]) => file
File.open(fileName, aModeString="r") {|file| block} -> nil

```
File.open(fileName [, aModeNum [, aPermNum ]]) {|file| block} -> nil
IO.foreach(path, sepstring=$/) {|line| block}
IO.readlines(path) => array
```

Mode Strings

r
Read-only, starts at beginning of file (default mode).
r+
Read-write, starts at beginning of file.
w
Write-only, truncates existing file to zero length or creates a new file for writing.
w+
Read-write, truncates existing file to zero length or creates a new file for reading and writing.
a
Write-only, starts at end of file if file exists, otherwise creates a new file for writing.
a+
Read-write, starts at end of file if file exists, otherwise creates a new file for reading and writing.
b
(DOS/Windows only) Binary file mode (may appear with any of the key letters listed above).

Variables

```
$global_variable
@instance_variable
[OtherClass::]CONSTANT
local_variable
```

Pseudo variables

self the receiver of the current method
nil the sole instance of the Class NilClass(represents false)
true the sole instance of the Class TrueClass(typical true value)
false the sole instance of the Class FalseClass(represents false)
__FILE__ the current source file name.
__LINE__ the current line number in the source file.

Pre-defined variables

\$!	The exception information message set by 'raise'.
\$@	Array of backtrace of the last exception thrown.
\$&	The string matched by the last successful pattern match in this scope.
`	The string to the left of the last successful match.
\$'	The string to the right of the last successful match.
+\$	The last bracket matched by the last successful match.
\$1	The Nth group of the last successful match. May be > 1.
\$~	The information about the last match in the current scope.
\$=	The flag for case insensitive, nil by default.
\$/	The input record separator, newline by default.
\$\	The output record separator for the print and IO#write. Default is nil.
,\$	The output field separator for the print and Array#join.
;\$	The default separator for String#split.
\$.	The current input line number of the last file that was read.
\$<	The virtual concatenation file of the files given on command line.
\$>	The default output for print, printf. \$stdout by default.
\$_	The last input line of string by gets or readline.
\$0	Contains the name of the script being executed. May be assignable.
\$*	Command line arguments given for the script sans args.
\$\$	The process number of the Ruby running this script.
\$?	The status of the last executed child process.
\$:	Load path for scripts and binary modules by load or require.
\$"	The array contains the module names loaded by require.
\$DEBUG	The status of the -d switch.
\$FILENAME	Current input file from \$<. Same as \$<.filename.
\$LOAD_PATH	The alias to the \$:
\$stderr	The current standard error output.
\$stdin	The current standard input.
\$stdout	The current standard output.
\$VERBOSE	The verbose flag, which is set by the -v switch.
\$-0	The alias to \$/.
\$-a	True if option -a is set. Read-only variable.
\$-d	The alias to \$DEBUG.
\$-F	The alias to \$:
\$-i	In in-place-edit mode, this variable holds the extension, otherwise nil.

\$-I	The alias to \$:
\$-l	True if option -l is set. Read-only variable.
\$-p	True if option -p is set. Read-only variable.
\$-v	The alias to \$VERBOSE.
\$-w	True if option -w is set.

Pre-defined global constants

TRUE	The typical true value.
FALSE	The false itself.
NIL	The nil itself.
STDIN	The standard input. The default value for \$stdin.
STDOUT	The standard output. The default value for \$stdout.
STDERR	The standard error output. The default value for \$stderr.
ENV	The hash contains current environment variables.
ARGF	The alias to the \$<.
ARGV	The alias to the \$*.
DATA	The file object of the script, pointing just after __END__.
RUBY_VERSION	The ruby version string (VERSION was deprecated).
RUBY_RELEASE_DATE	The release date string.
RUBY_PLATFORM	The platform identifier.

Expressions

Terms

Terms are expressions that may be a **basic type** (listed above), a **shell command**, **variable reference**, **constant reference**, or **method invocation**.

Operators and Precedence

(Top to bottom)

```

::
[]
**
-(unary) +(unary) ! ~
* / %
+ -
<< >>
&
| ^
> >= < <=
<=> == === != =~ !~
&&
||
.. ...
=(+=, -=...)
not
and or
All of the above are just methods except these:
=, .., ..., !, not, &&, and, ||, or, !~, !=
In addition, assignment operators(+= etc.) are not user-definable.

```

Control Expressions

if bool-expr [then]

```

body
elsif bool-expr [then]
  body
else
  body
end

```

```

unless bool-expr [then]
  body
else
  body
end

```

```

expr if bool-expr
expr unless bool-expr

```

```

case target-expr
when comparison [, comparison]... [then]
  body
when comparison [, comparison]... [then]
  body
...
[else
  body]
end

```

(comparisons may be regexen)

```

while bool-expr [do]
  body
end

```

```

until bool-expr [do]
  body
end

```

```

begin
  body
end while bool-expr

```

```

begin
  body
end until bool-expr

```

```

for name[, name]... in expr [do]
  body
end

```

```

expr.each do | name[, name]... |
  body
end

```

```

expr while bool-expr
expr until bool-expr

```

- break terminates loop immediately.
- redo immediately repeats w/o rerunning the condition.
- next starts the next iteration through the loop.
- retry restarts the loop, rerunning the condition.

Invoking a Method

Nearly everything available in a method invocation is optional, consequently the syntax is very difficult to follow. Here are some examples:

```

method
obj.method
Class::method
method(arg1, arg2)
method(arg1, key1 => val1, key2 => val2, aval1, aval2) #{
  block }
method(arg1, *[arg2, arg3]) becomes: method(arg1, arg2, arg3)
invocation := [receiver (':' | '.') name [ parameters ] [ block ]
parameters := ( [param]* [, hashlist] [*array] [&aProc] )
block      := { blockbody } | do blockbody end

```

Defining a Class

Classnames begin w/ capital character.

```

class Identifier [< superclass ]
  expr..
end
# singleton classes, add methods to a single instance
class << obj
  expr..
end

```

Defining a Module

```

module Identifier
  expr..
end

```

Defining a Method

```

def method_name(arg_list, *list_expr, &block_expr)
  expr..
end
# singleton method
def expr.identifier(arg_list, *list_expr, &block_expr)
  expr..
end

```

All items of the arg list, including parens, are optional. Arguments may have default values (name=expr). Method_name may be operators (see above). The method definitions can not be nested. Methods may override operators: ..., |, ^, &, <=>, ==, ===, =~, >, >=, <, <=, +, -, *, /, %, **, <<, >>, ~, +@, -@, [], []= (2 args)

Access Restriction

public - totally accessible.
protected - accessible only by instances of class and direct descendants. Even through hasA relationships. (see below)
private - accessible only by instances of class.
Restriction used w/o arguments set the default access control.
Used with arguments, sets the access of the named methods and constants.
class A
 protected
 def protected_method
 # nothing
 end
end
class B < A
 public
 def test_protected
 myA = A.new
 myA.protected_method
 end
end
b = B.new.test_protected

Accessors

Class Module provides the following utility methods:
attr_reader <attribute>[, <attribute>]...
Creates a read-only accessor for each <attribute>.
attr_writer <attribute>[, <attribute>]...
Creates a write-only accessor for each <attribute>.
attr <attribute> [, <writable>]
Equivalent to "attr_reader <attribute>; attr_writer <attribute>
if <writable>"
attr_accessor <attribute>[, <attribute>]...
Equivalent to "attr <attribute>, TRUE" for each argument.

Aliasing

```
alias          :new :old  
alias_method  :new, :old  
Creates a new reference to whatever old referred to. old can  
be any existing method, operator, global. It may not be a  
local, instance, constant, or class variable.
```

Blocks, Closures, and Procs

Blocks/Closures
blocks must follow a method invocation:
invocation do ... end
invocation { ... }
Blocks remember their variable context, and are full closures.
Blocks are invoked via yield and may be passed arguments.
Brace form has higher precedence and will bind to the last
parameter if invocation made w/o parens.
do/end form has lower precedence and will bind to the
invocation even without parens.

Proc Objects
Created via:
Kernel#proc
Proc#new
By invoking a method w/ a block argument.
See class Proc for more information.

Exceptions, Catch, and Throw

Exception
StandardError
LocalJumpError
SystemStackError
ZeroDivisionError
RangeError
FloatDomainError
SecurityError
ThreadError
IOError
EOFError
ArgumentError
IndexError
RuntimeError
TypeError
SystemCallError
Errno:*
RegexpError
SignalException
Interrupt
fatal
NoMemoryError
ScriptError
LoadError
NameError
SyntaxError
NotImplementedError
SystemExit
begin
 expr..
[rescue [error_type [= var],...]
 expr..]
[else
 expr..]
[ensure
 expr..]
end
The default error_type for resuce is StandardError, not
Exception.

Standard Library

Ruby comes with an extensive library of classes and modules. Some are built-in, and some are part of the standard library. You can distinguish the two by the fact that the built-in classes are in fact, built-in. There are no dot-rb files for them.

Built-in Library Class Hierarchy Object

Hash
Symbol
IO
File
Continuation
File::Stat
Data
NilClass
Exception (see tree above)
Array
Proc
String
Numeric
Float
Integer
Bignum
Fixnum
Regexp
Thread
Module
Class
ThreadGroup
Method
UnboundMethod
Struct
Struct::Tms
TrueClass
Time
Dir
Binding
Range
MatchData
FalseClass

Modules

Comparable
Enumerable
Errno
FileTest
GC
Kernel
Marshal
Math
ObjectSpace
Precision
Process

Standard Library

The essentials:
benchmark.rb a simple benchmarking utility
cgi-lib.rb decode CGI data - simpler than cgi.rb
cgi.rb CGI interaction
date.rb date object (compatible)
debug.rb ruby debugger
delegate.rb delegate messages to other object
English.rb access global variables by english names
fileutils.rb file utility methods for copying, moving, removing,
etc.
find.rb traverse directory tree

jcode.rb UTF-8 and Japanese String helpers (replaces String methods)
net/*..rb Networking classes of all kinds
observer.rb observer desing pattern library (provides Observable)
open-uri.rb good wrapper for net/http, net/https and net/ftp
open3.rb open subprocess connection stdin/stdout/stderr
ostruct.rb python style object (freeform assignment to instance vars)
parsearg.rb argument parser using getopts
pp prettier debugging output, 'p' on steroids.
profile.rb ruby profiler - find that slow code!
pstore.rb persistent object strage using marshal
rexml/*..rb XML toolkit
singleton.rb singleton design pattern library
stringio lets you use an IO attached to a string.
tempfile.rb temporary file that automatically removed
test/unit unit testing framework
time.rb extension to Time class with a lot of converters
tracer.rb execution tracer
webrick Fairly spiffy web server
yaml alternative readable serialization format

Tools

Ruby

Command Line Options

-O[octal] specify record separator (0, if no argument).
-a autosplit mode with -n or -p (splits \$_ into \$F).
-c check syntax only.
-Cdirectory cd to directory, before executing your script.
--copyright print the copyright and exit.
-d set debugging flags (set \$DEBUG to true).
-e 'command' one line of script. Several -e's allowed.
-F regexp split() pattern for autosplit (-a).
-h prints summary of the options.
-i[extension] edit ARGV files in place (make backup if extension supplied).
-Idirectory specify \$LOAD_PATH directory (may be used more than once).
-Kkcode specifies KANJI (Japanese) code-set.
-l enable line ending processing.
-n assume 'while gets(); ... end' loop around your script.
-p assume loop like -n but print line also like sed.
-rlibrary require the library, before executing your script.
-senable some switch parsing for switches after script name.
-S look for the script using PATH environment variable.
-T[level] turn on tainting checks.
-v print version number, then turn on verbose mode.
--version print the version and exit.
-w turn warnings on for your script.
-x[directory] strip off text before #! line and perhaps cd to directory.
-X directory causes Ruby to switch to the directory.
-y turns on compiler debug mode.

Environment Variables

DLN_LIBRARY_PATH Search path for dynamically loaded modules.

RUBYLIB Additional search paths.

RUBYLIB_PREFIX Add this prefix to each item in RUBYLIB. Windows only.

RUBYOPT Additional command line options.

RUBYPATH With -S, searches PATH, or this value for ruby programs.

RUBYSHELL Shell to use when spawning.

irb

irb [options] [script [args]]

The essential options are:

-d Sets \$DEBUG to true. Same as "ruby -d ..."

-f Prevents the loading of ~/.irb.rc.

-h Get a full list of options.

-m Math mode. Overrides --inspect. Loads

"mathn.rb".

-r module Loads a module. Same as "ruby -r module ..."

-v Prints the version and exits.

--inf-ruby-mode Turns on emacs support and turns off readline.

--inspect Turns on inspect mode. Default.

--noinspect Turns off inspect mode.

--noprompt Turns off the prompt.

--noreadline Turns off readline support.

--prompt Sets to one of 'default', 'xmp', 'simple', or 'inf-ruby'.

--readline Turns on readline support. Default.

--tracer Turns on trace mode.

Besides **arbitrary** ruby commands, the **special commands** are:

exit exits the current session, or the program

fork block forks and runs the given block

cb args changes to a secified binding

source file loads a ruby file into the session

irb [obj] starts a new session, with obj as self, if specified

conf[.key[= val]] access the configuration of the session

jobs lists the known sessions

fg session switches to the specified session

kill session kills a specified session

Session may be specified via **session#**, **thread-id**, **obj**, or **self**.

xmp

require "irb/xmp"

xmp "something to eval" # or:

x = XMP.new

x.puts "something to eval"

ruby-mode

TODO: I don't have a freakin clue how to use the inferior ruby thing... I always fire up a shell in emacs... DOH!

Debugger

To invoke the debugger:

ruby -r debug ...

To use the debugger:

b[reak] [file:]class:]<line|method

b[reak] [class:]<line|method

set breakpoint to some position

wat[ch] expression set watchpoint to some expression

cat[ch] exception set catchpoint to an exception

b[reak] list breakpoints

cat[ch] show catchpoint

del[ete][nnn] delete some or all breakpoints

disp[lay] expression add expression into display expression list

undisp[lay][nnn] delete one particular or all display expressions

c[ont] run until program ends or hit breakpoint

s[tep][nnn] step (into methods) one line or till line nnn

n[ext][nnn] go over one line or till line nnn

w[here] display frames

f[rame] alias for where

l[ist][(-)nn-mm] list program, - lists backwards, nn-mm lists given lines

up[nn] move to higher frame

down[nn] move to lower frame

fin[ish] return to outer frame

tr[ace] (on|off) set trace mode of current thread

tr[ace] (on|off) all set trace mode of all threads

q[uit] exit from debugger

v[ar] g[lobal] show global variables

v[ar] l[ocal] show local variables

v[ar] i[nstance] object show instance variables of object

v[ar] c[onst] object show constants of object

m[ethod] i[nstance] obj show methods of object

m[ethod] class|module show instance methods of class or module

th[read] l[ist] list all threads

th[read] c[ur]rent[] show current thread

th[read] [sw]itch[] nnn switch thread context to nnn

th[read] stop nnn stop thread nnn

th[read] resume nnn resume thread nnn

p expression evaluate expression and print its value

h[elp] print this help

everything else evaluate

empty repeats the last command

rdoc

=begin

the everything between a line beginning with `=begin' and that with `=end' will be skipped by the interpreter.

=end

FIX: there is a lot more to rdoc.

Mindshare, Idiom and Patterns
Object Design

Visitor Pattern

By defining the method #each and including Enumerable, you get to use all the methods in Enumerable:

class Mailbox

include Enumerable

...

def each

@mail.each do

...

yield

end

end

end

Class SimpleDelegator, DelegateClass

foo = Object.new

foo2 = SimpleDelegator.new(foo)

foo.hash == foo2.hash # => false

Foo = DelegateClass(Array)

class ExtArray<DelegateClass(Array)

...

end

Module Observer

monitor.add_observer(self)

...

def update

...

notify_observers(data, ...)

end

Module Singleton

class Klass

include Singleton

...

end

a, b = Klass.instance, Klass.instance

a == b # => true

a.new # raises NoMethodError

Other Third-party Libraries

Racc

See i.loveruby.net/en/man/racc

Test::Unit

assert(boolean, message=nil)

assert_block(message="assert_block failed.") do ... end

assert_equal(expected, actual, message=nil)

assert_in_delta(expected_float, actual_float, delta, message="")

assert_instance_of(klass, object, message="")

assert_kind_of(klass, object, message="")

assert_match(pattern, string, message="")

assert_nil(object, message="")

assert_no_match(regexp, string, message="")

assert_not_equal(expected, actual, message="")

assert_not_nil(object, message="")

assert_not_same(expected, actual, message="")

assert_nothing_raised(*args)

assert_nothing_thrown(message="") do ... end

assert_operator(object1, operator, object2, message="")

assert_raises(expected_exception_klass, message="") do ...

end

assert_respond_to(object, method, message="")

assert_same(expected, actual, message="")

assert_send(send_array, message="")

assert_throws(expected_symbol, message="") do ... end

flunk(message="Flunked")