

```
#include <iostream>
```

```
#include <string>
```

```
Using namespace std;
```

```
Class Car {
```

```
Private:
```

```
    String brand;
```

```
    String model;
```

```
    Float price;
```

```
    Int mileage;
```

```
Public:
```

```
    // Constructor
```

```
    Car(string b, string m, float p, int mil) {
```

```
        Brand = b;
```

```
        Model = m;
```

```
        Price = p;
```

```
        Mileage = mil;
```

```
    }
```

```
    // Display function (no void)
```

```
    Int display() {
```

```
        Cout << "Brand: " << brand << endl;
```

```
        Cout << "Model: " << model << endl;
```

```
        Cout << "Price: " << price << endl;
```

```
    Cout << "Mileage: " << mileage << endl;

    Return 0;
}

// Drive function (no void)
Int drive(int distance) {
    Mileage += distance;
    Cout << "Updated Mileage: " << mileage << endl;
    Return mileage;
}
};

Int main() {
    Car myCar("Toyota", "Corolla", 20000, 5000);

    myCar.display();
    myCar.drive(150);
    myCar.drive(300);

    return 0;
}
```