

CS 156: Introduction to Artificial Intelligence

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San José State University

Clustering Algorithms Type: K-Means Algorithm



01

K-Means algorithm is one of the most commonly used clustering techniques. It divides the samples into separate clusters with equal variances to classify the data

02

This approach requires the number of clusters to be provided. It is fast with fewer computations needed, with the linear complexity of $O(n)$



K means clustering algorithm in unsupervised learning

K-Means clustering groups similar data points together into clusters, aims to find natural patterns in data by partitioning it into K distinct groups, until clusters stabilize

How does it work



Initiation

- Choose clusters (K) for creating data
- Deploy K centroids in dataset
- Add text here



Assignment

- Assign each data point to nearest cluster based on similarities (Euclidean distance)
- Add text here



Update centroids

- Recalculate cluster centroids by taking mean of data points assignments
- Add text here



Iterate

- Repeat until reaches convergence
- Occurs when assignments and centroids no longer change/are unstable
- Add text here

Major use cases



Academic performance tracking for smart results prediction and classroom management



Search engines data clustering for most accurate results

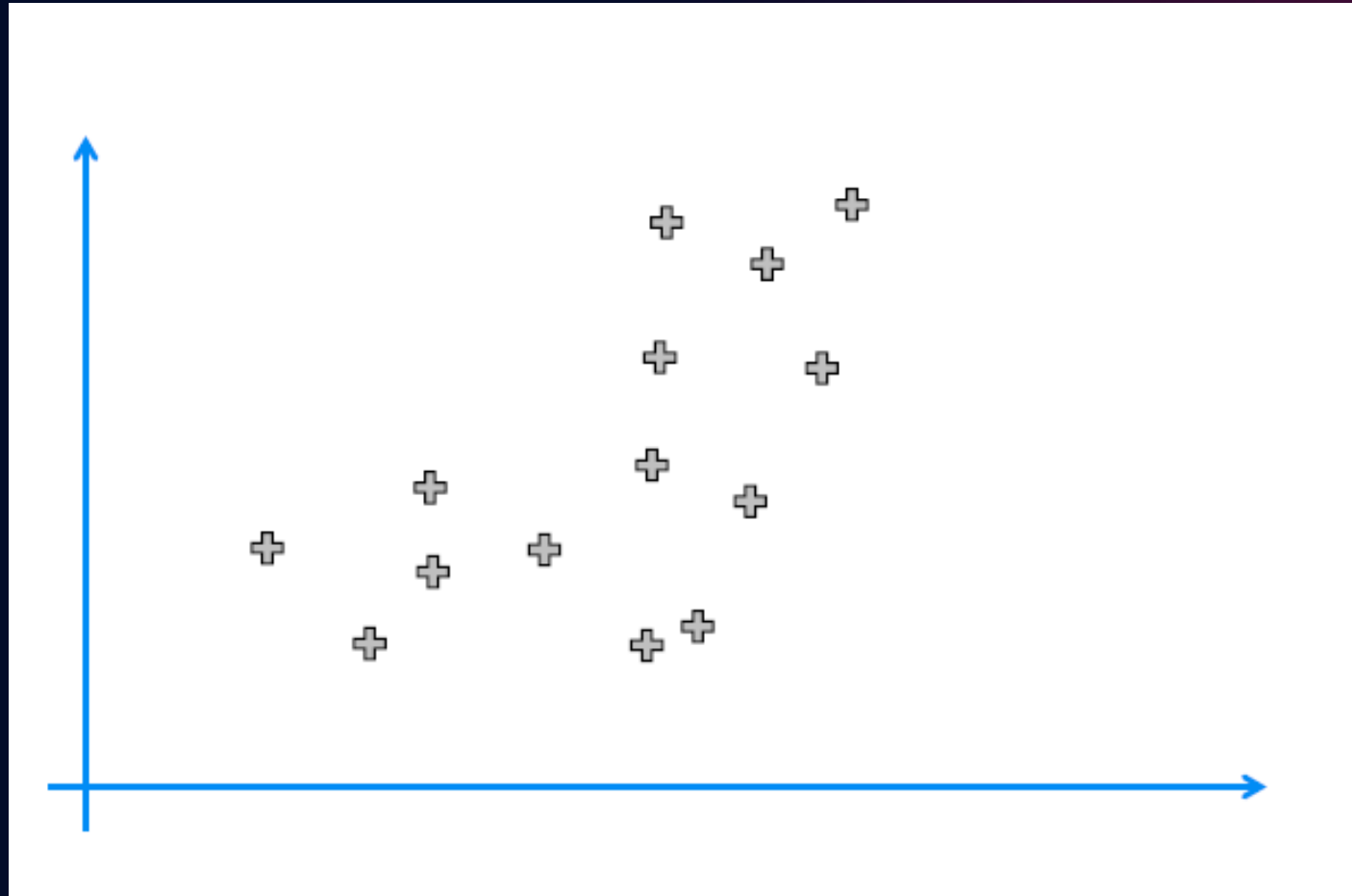


Document clustering for compressed and smart information management



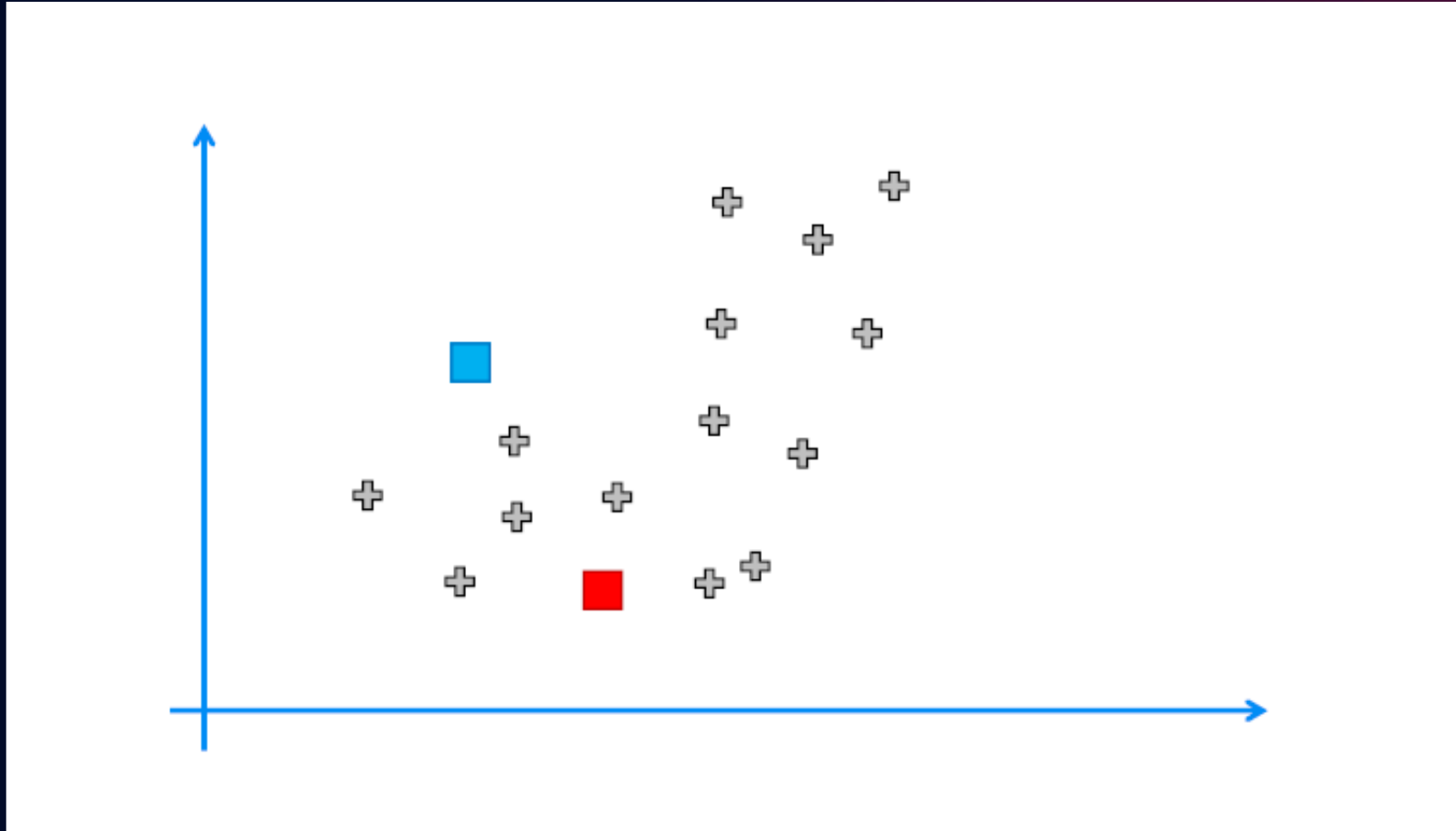


K means clustering algorithm



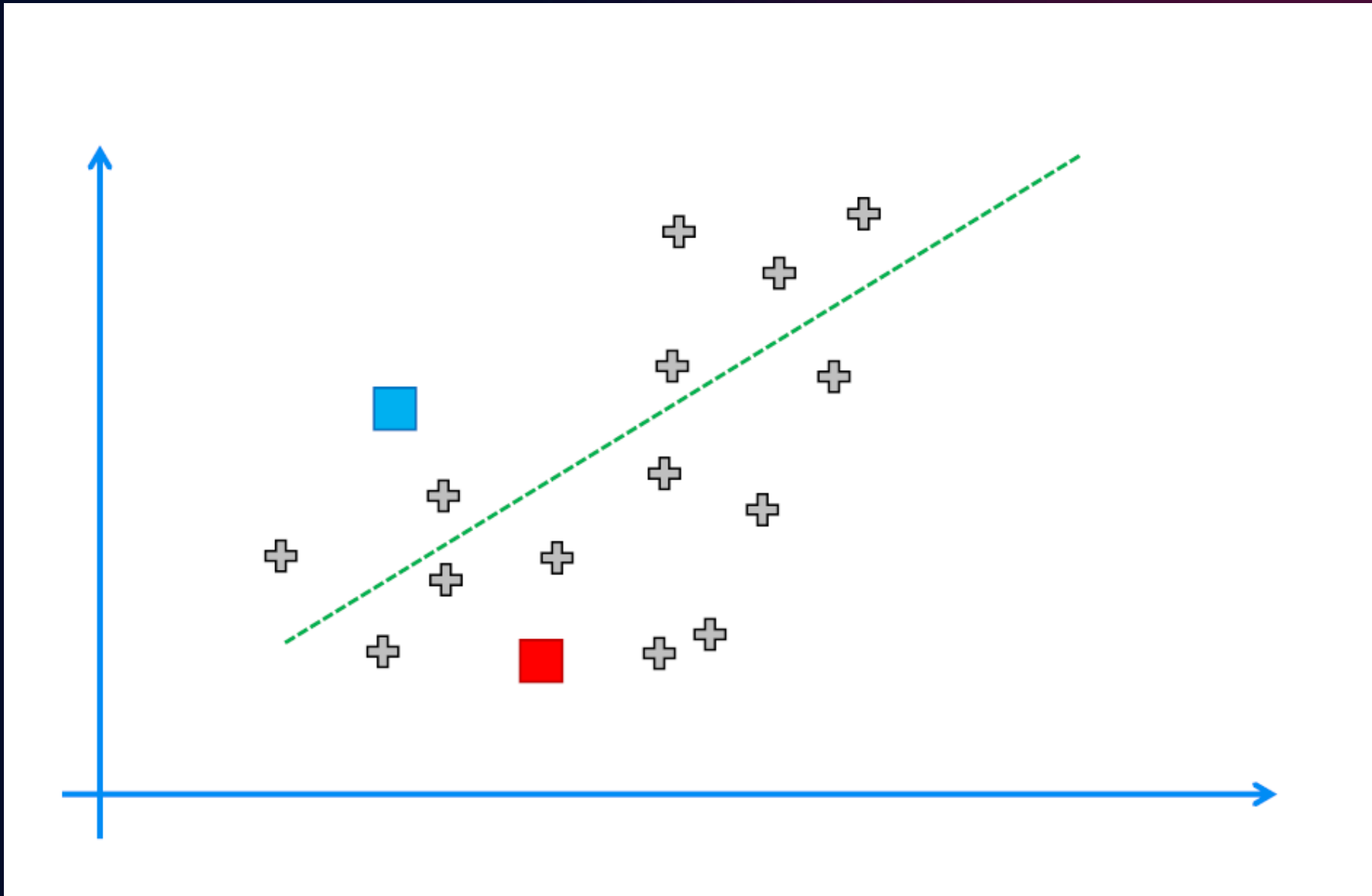


K means clustering algorithm



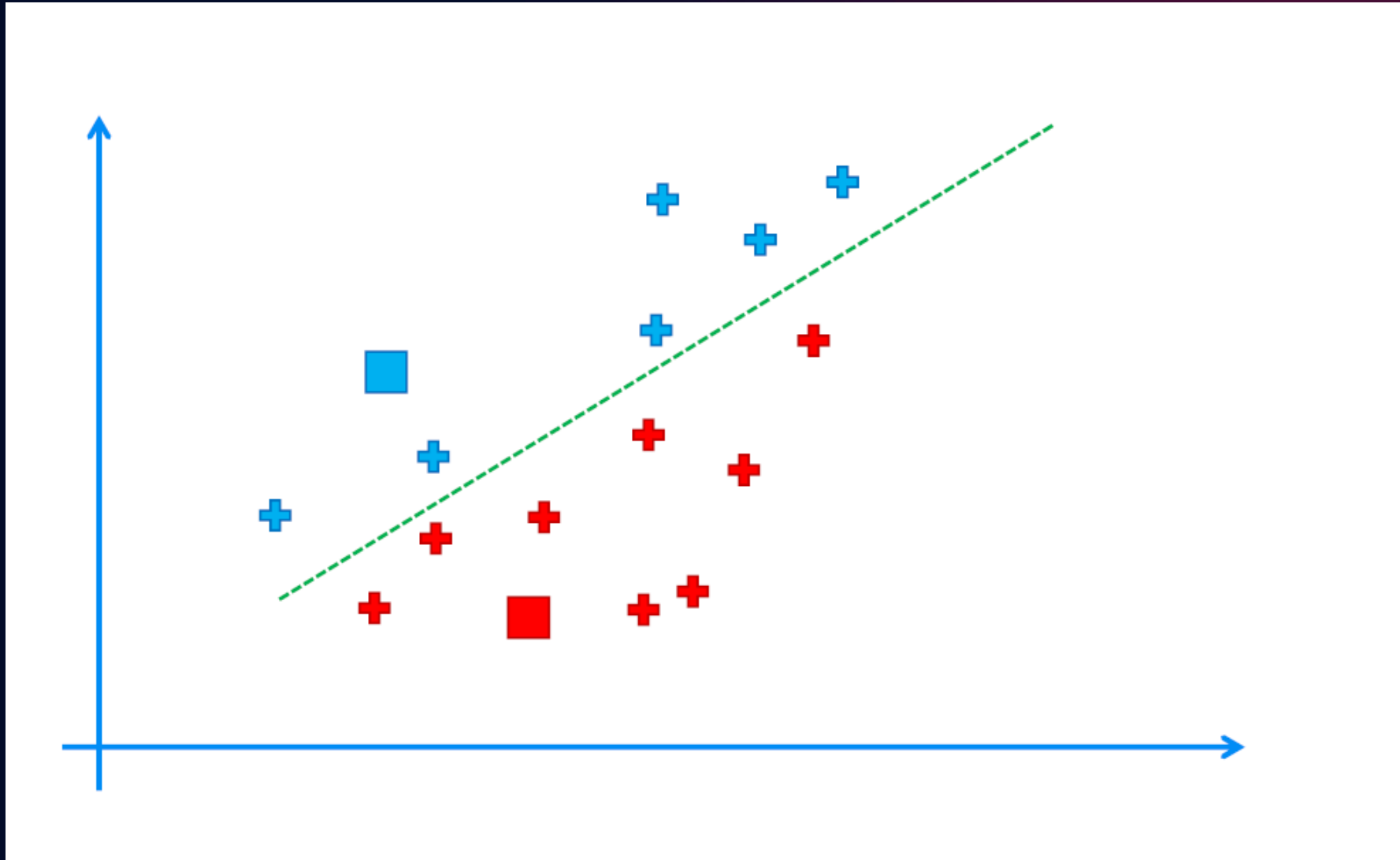


K means clustering algorithm



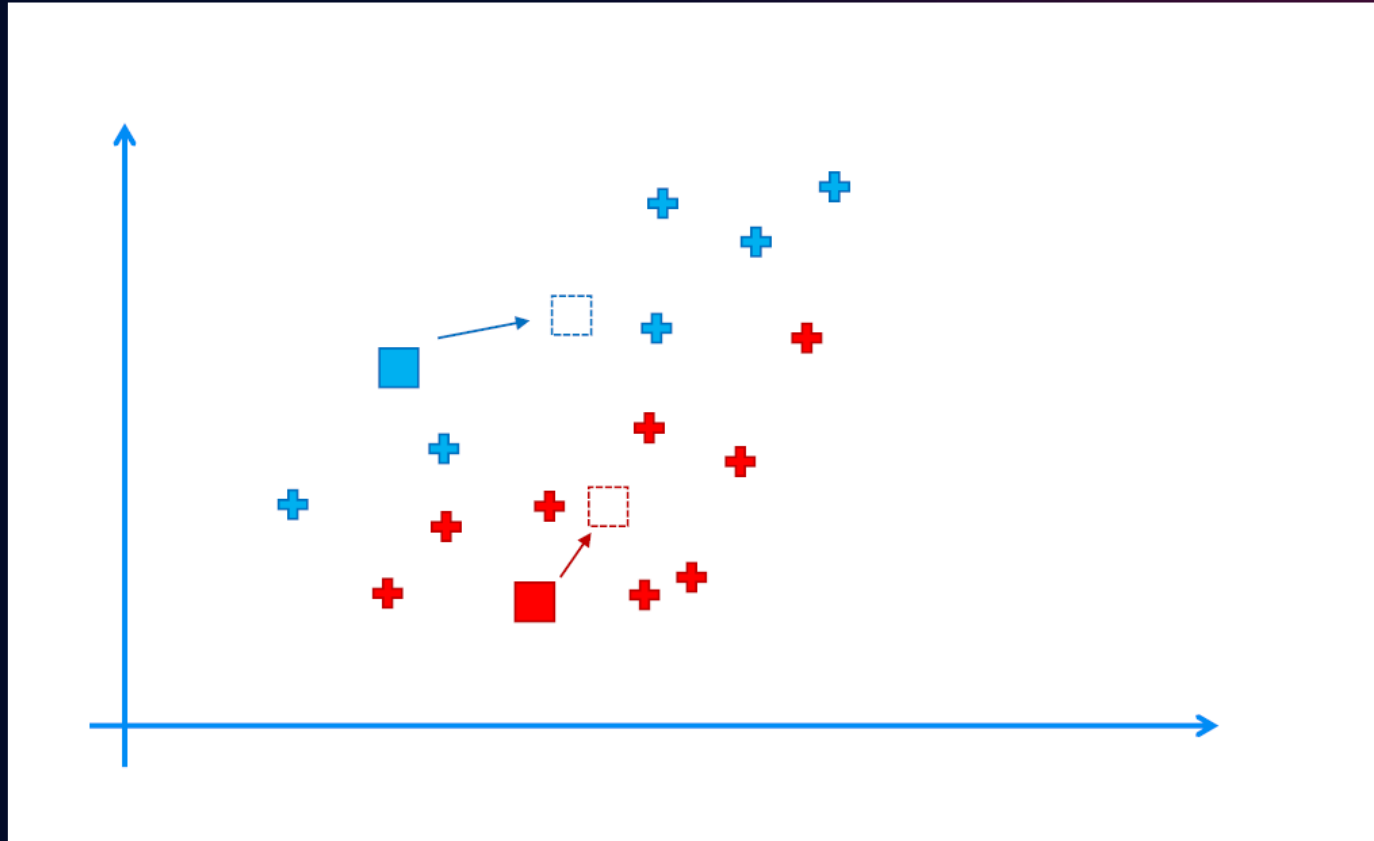


K means clustering algorithm



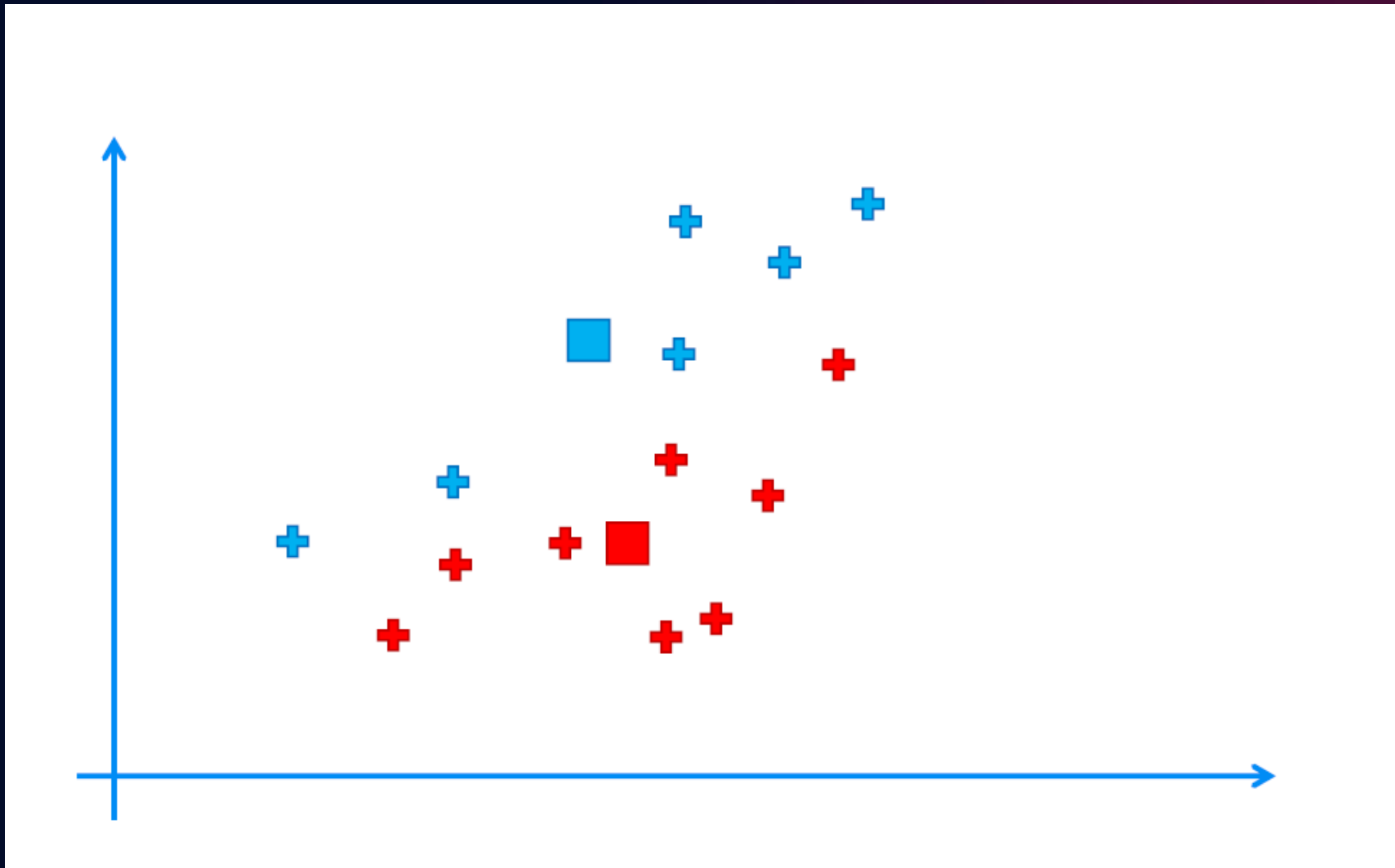


K means clustering algorithm



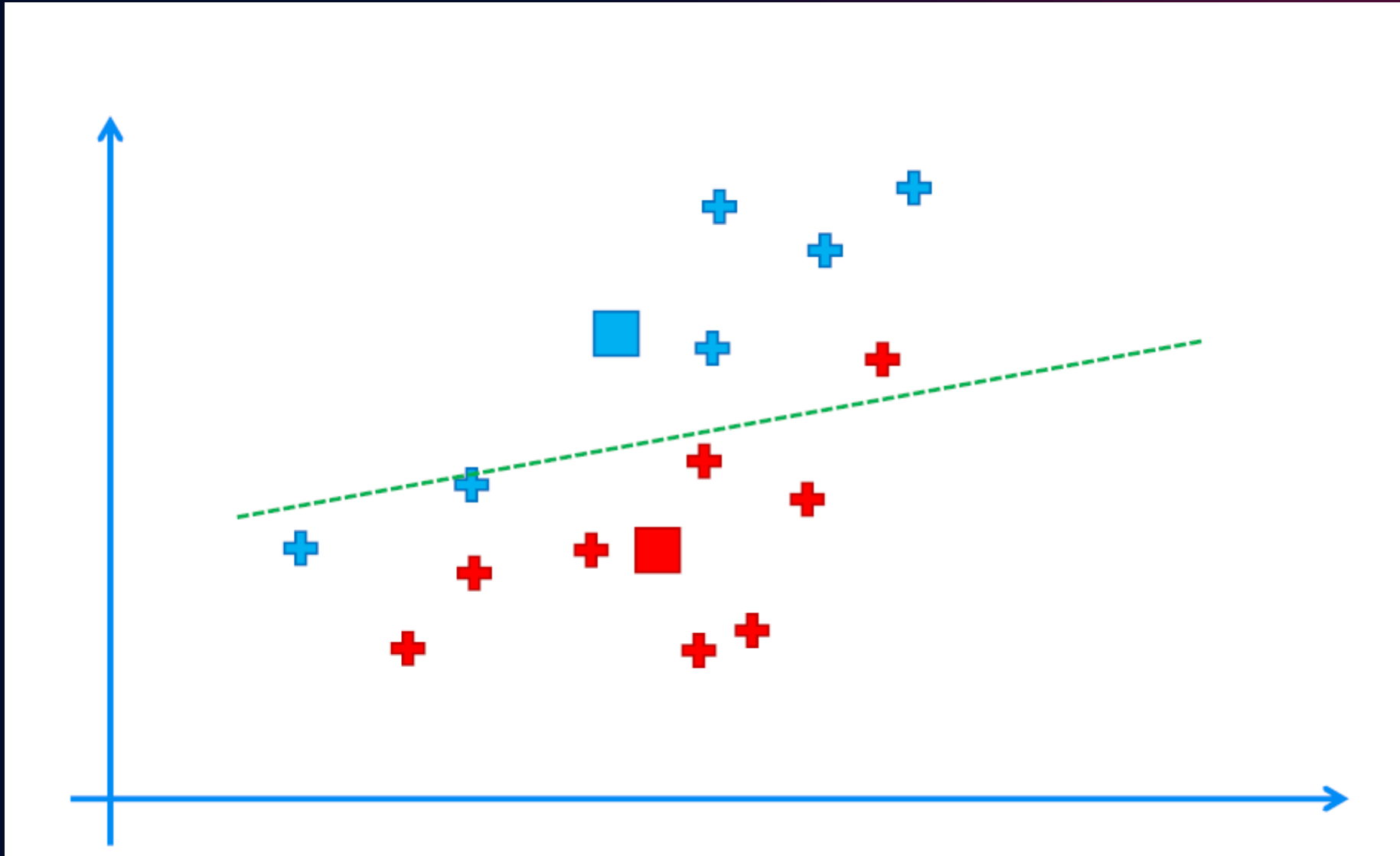


K means clustering algorithm



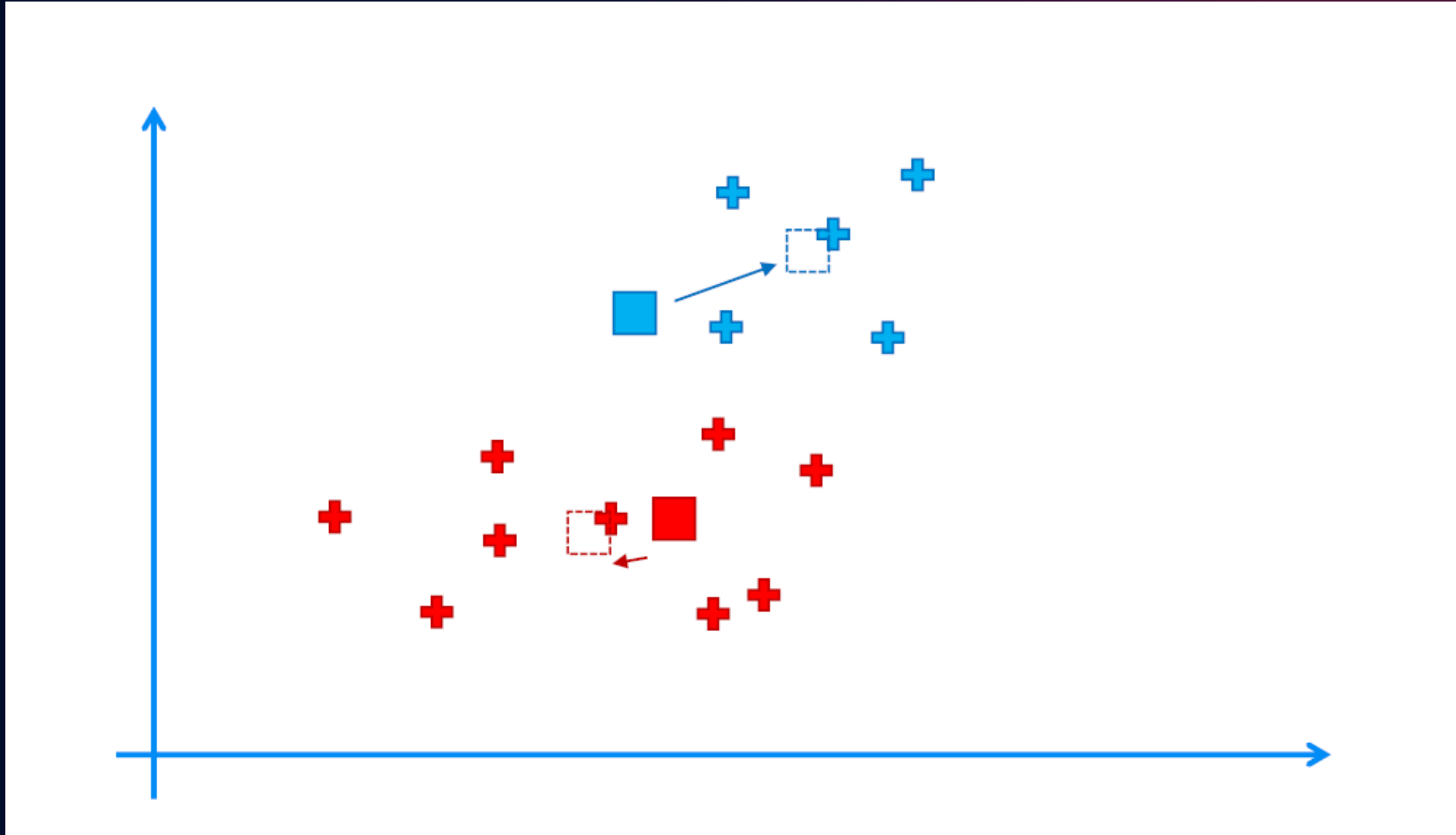


K means clustering algorithm



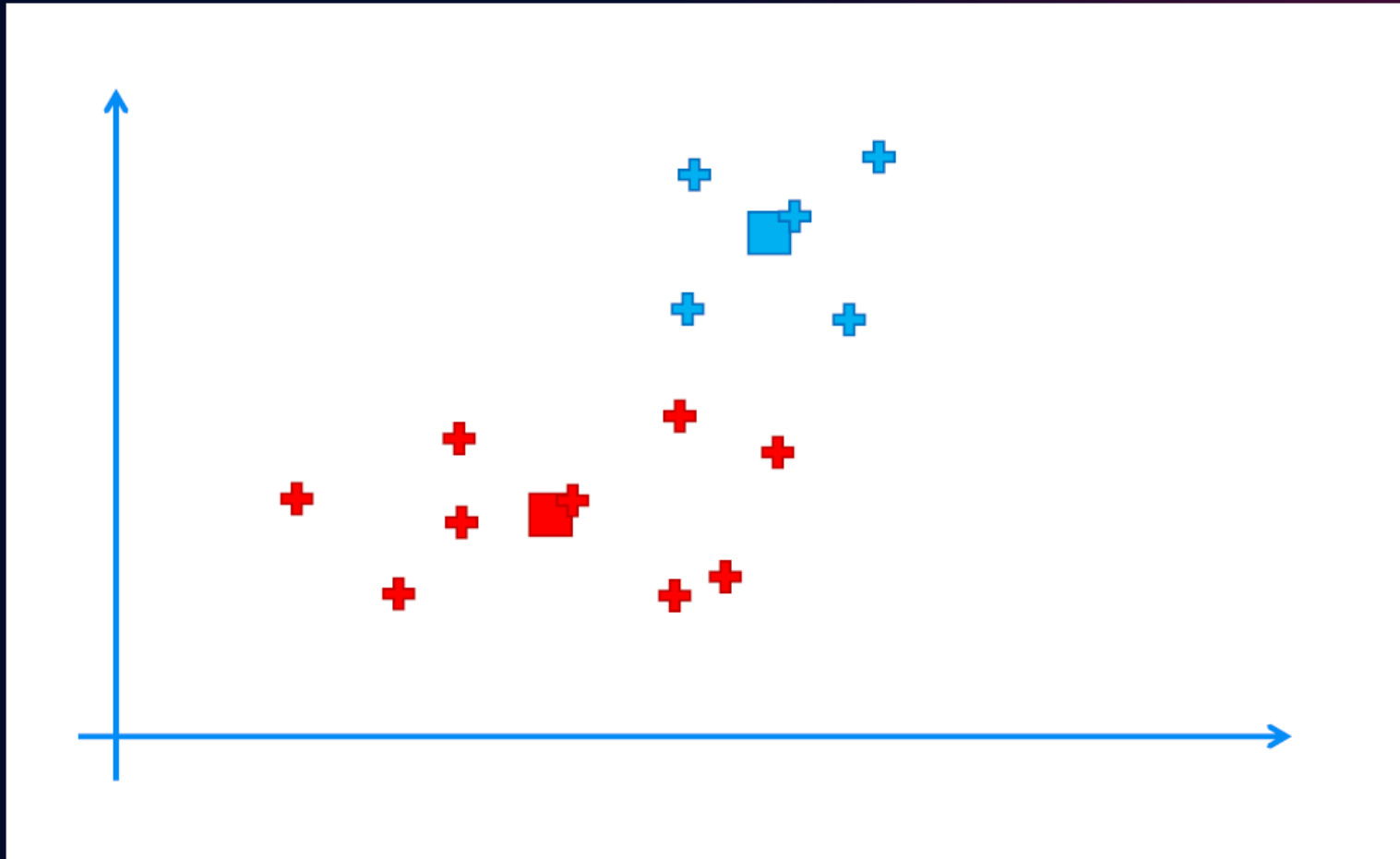


K means clustering algorithm



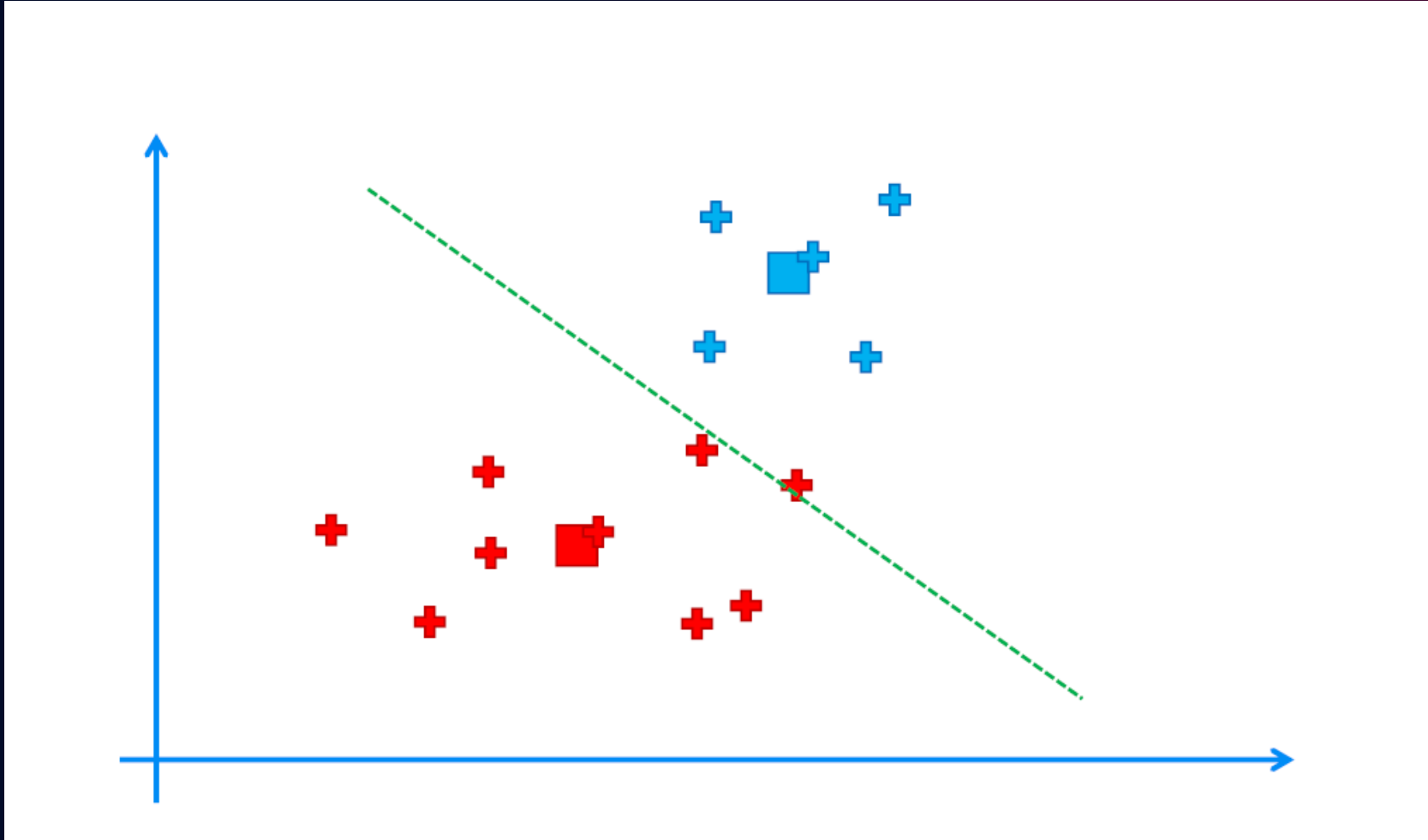


K means clustering algorithm



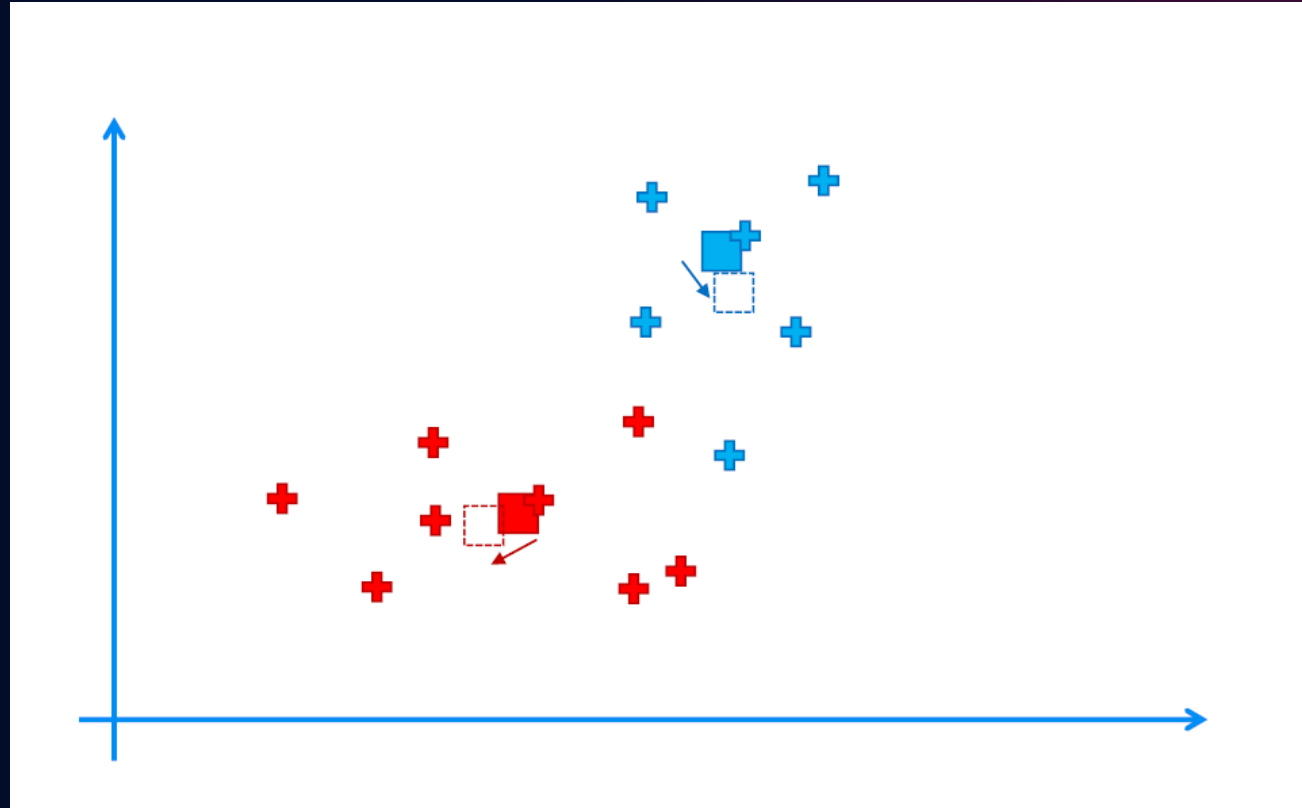


K means clustering algorithm



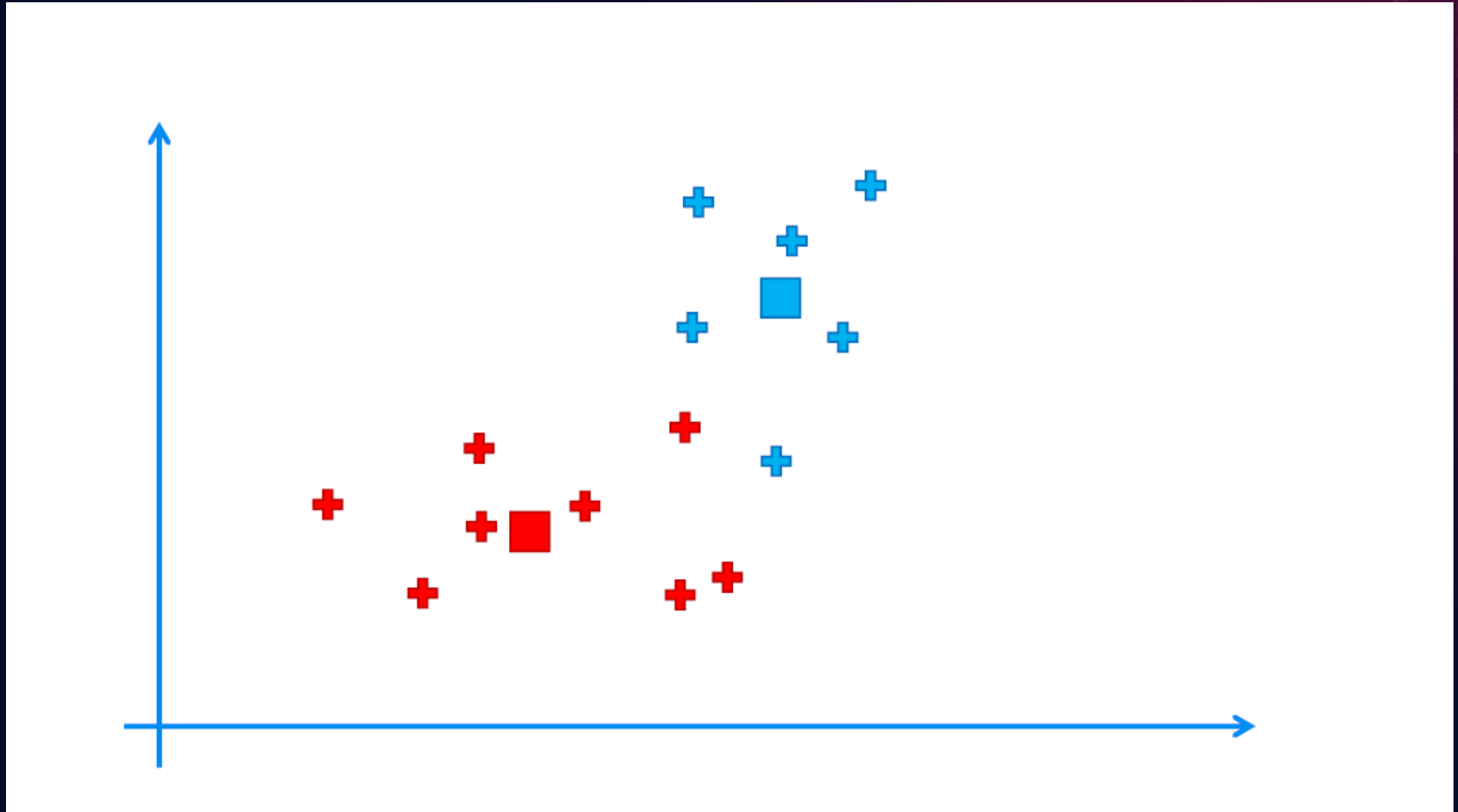


K means clustering algorithm



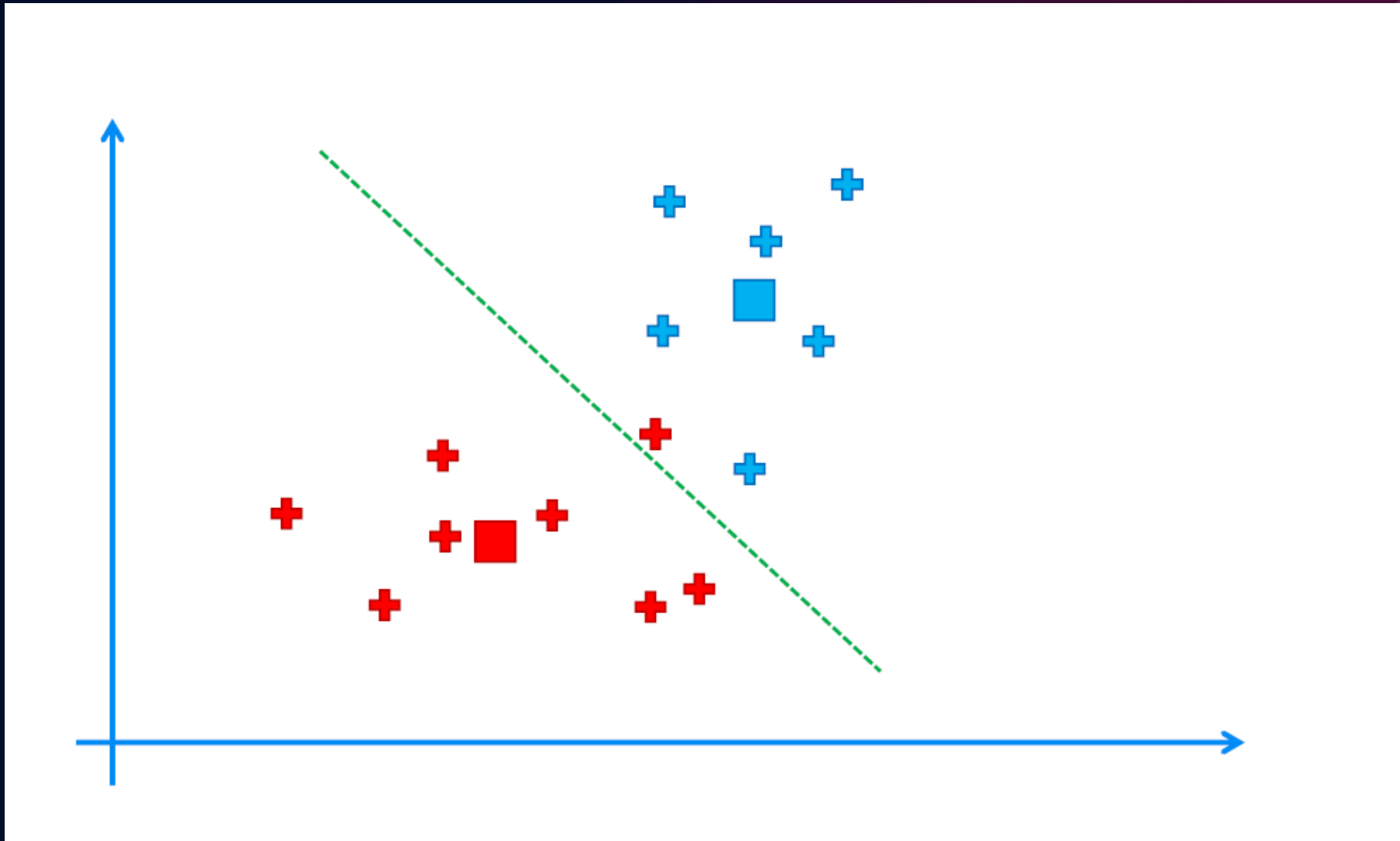


K means clustering algorithm



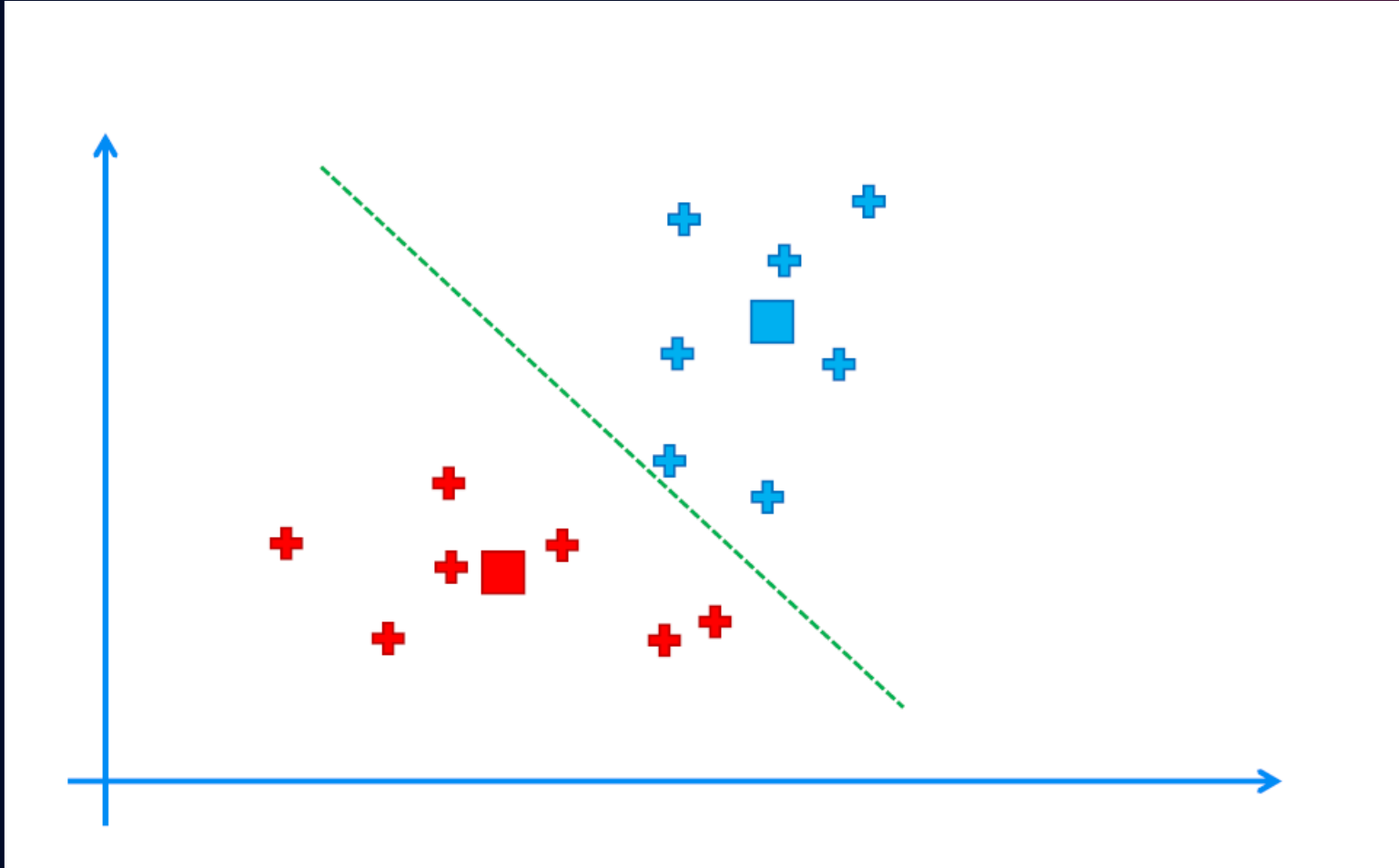


K means clustering algorithm



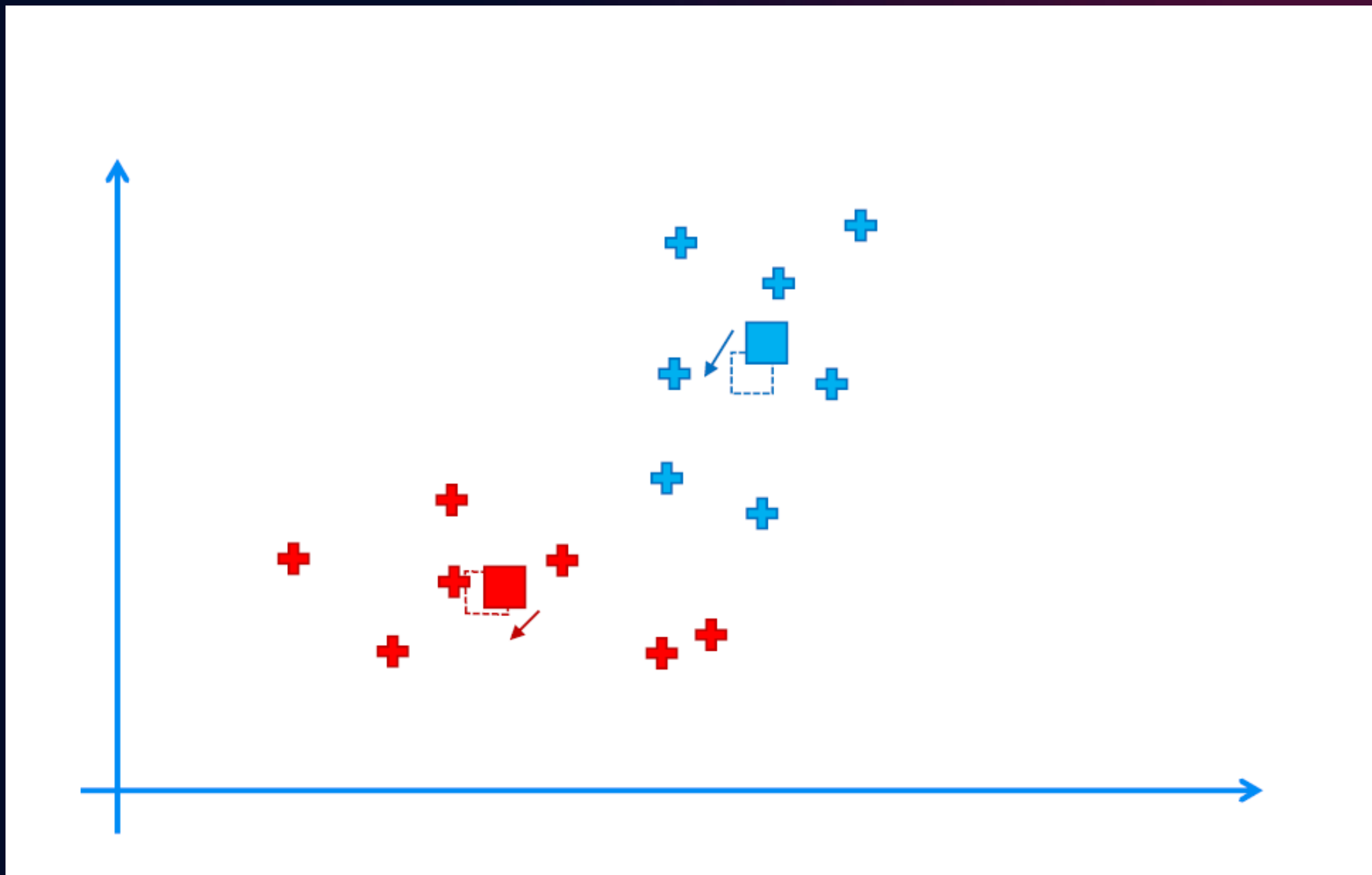


K means clustering algorithm



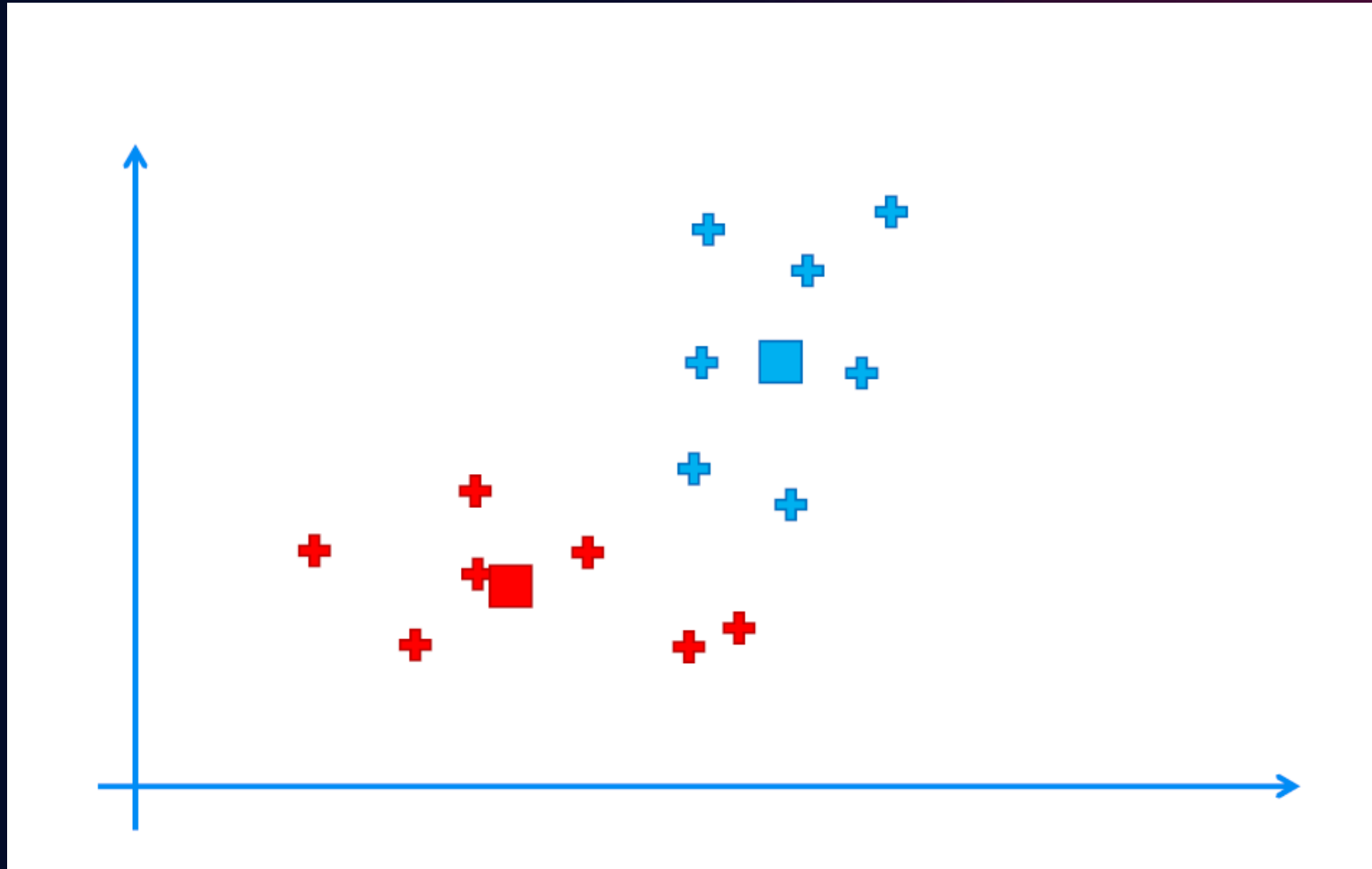


K means clustering algorithm



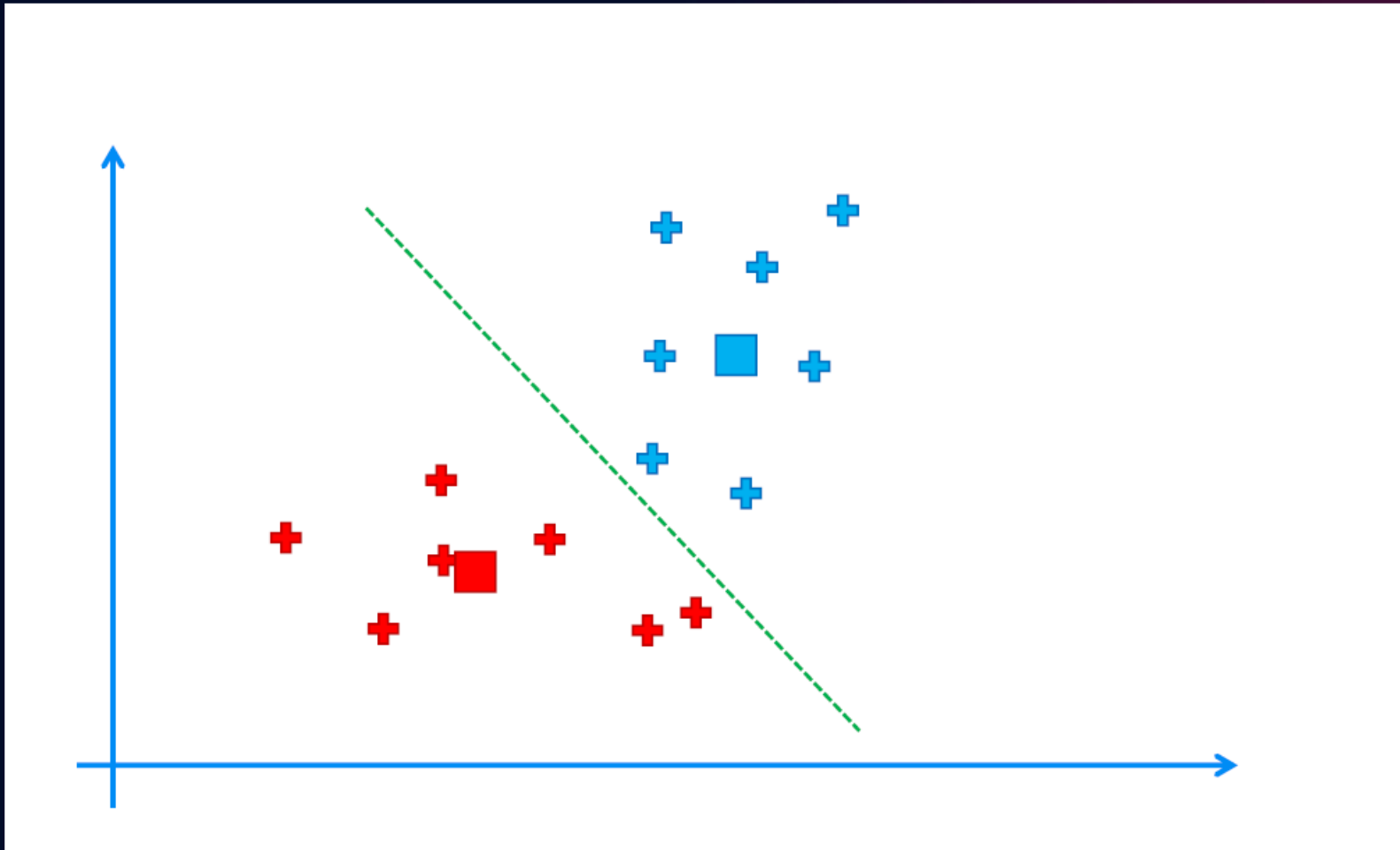


K means clustering algorithm



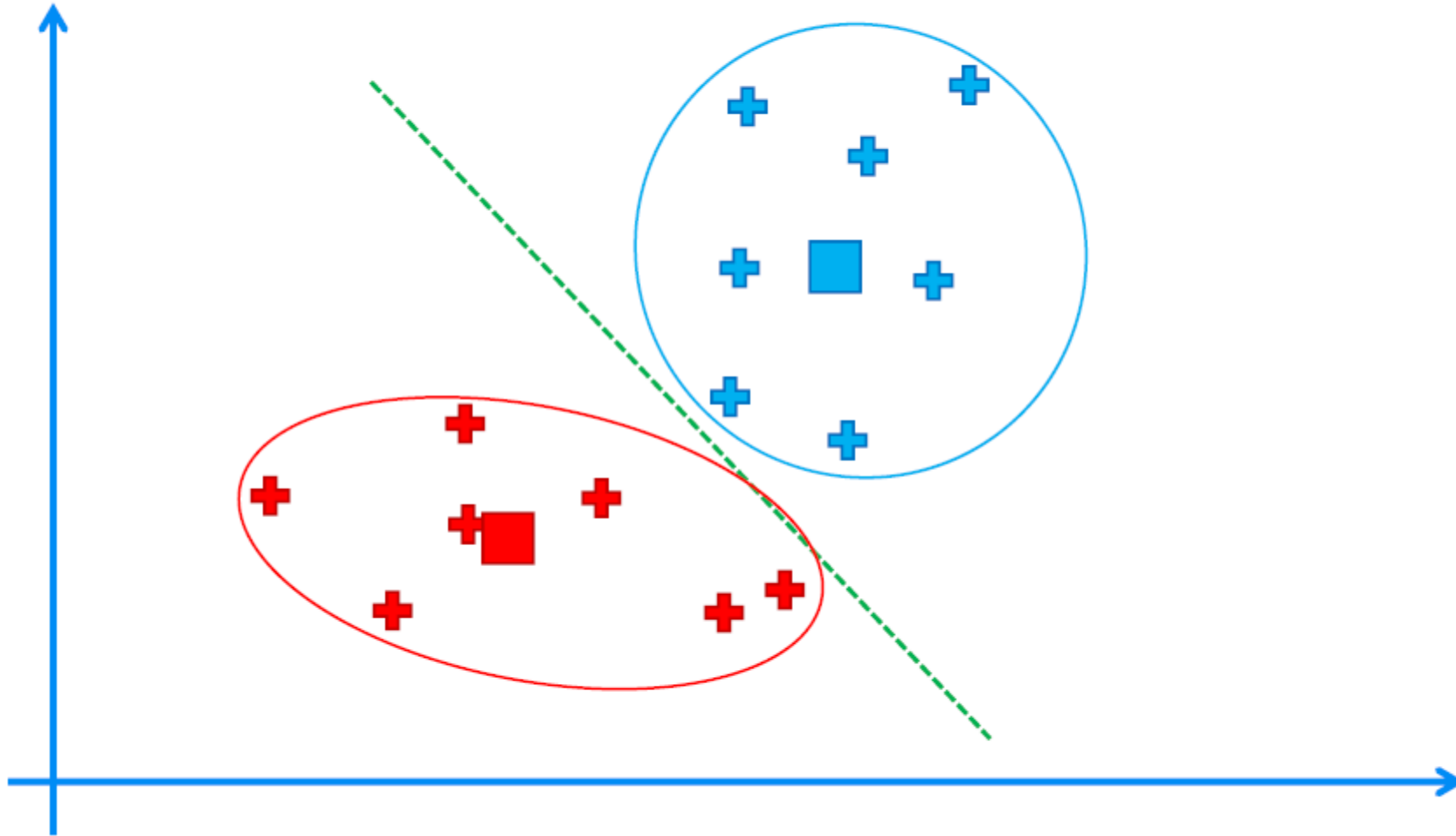


K means clustering algorithm



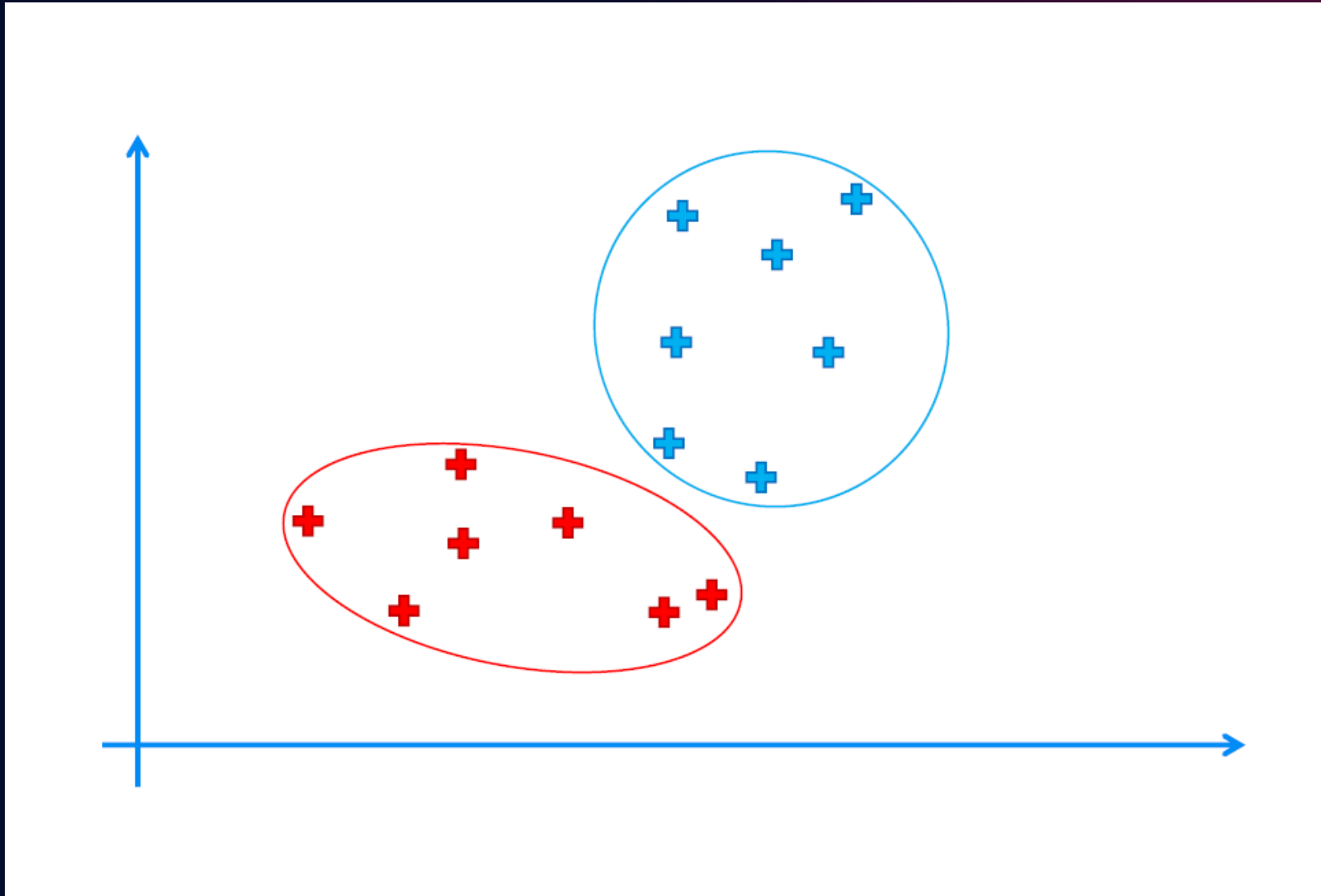


K means clustering algorithm



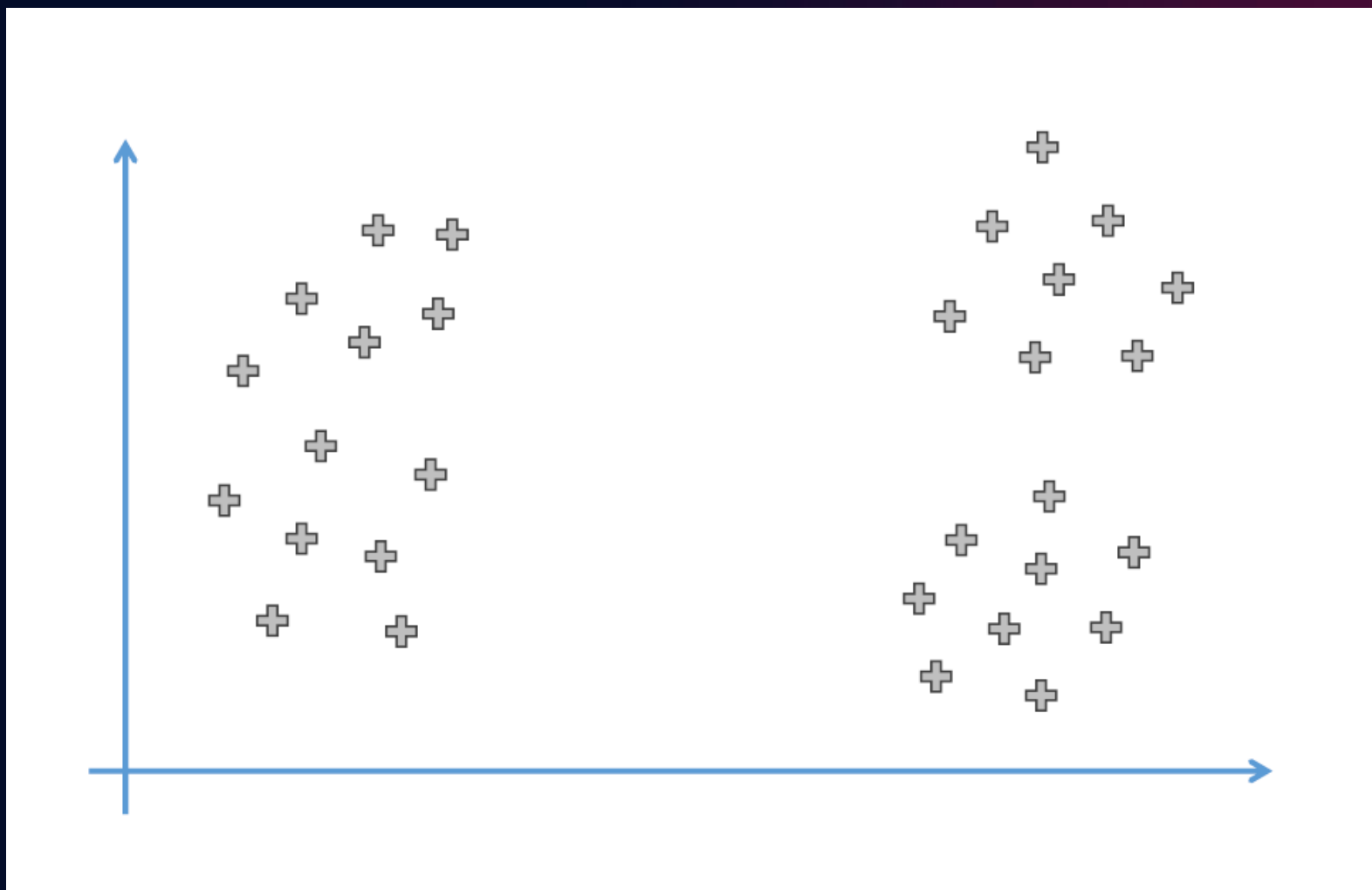


K means clustering algorithm





The Elbow Method





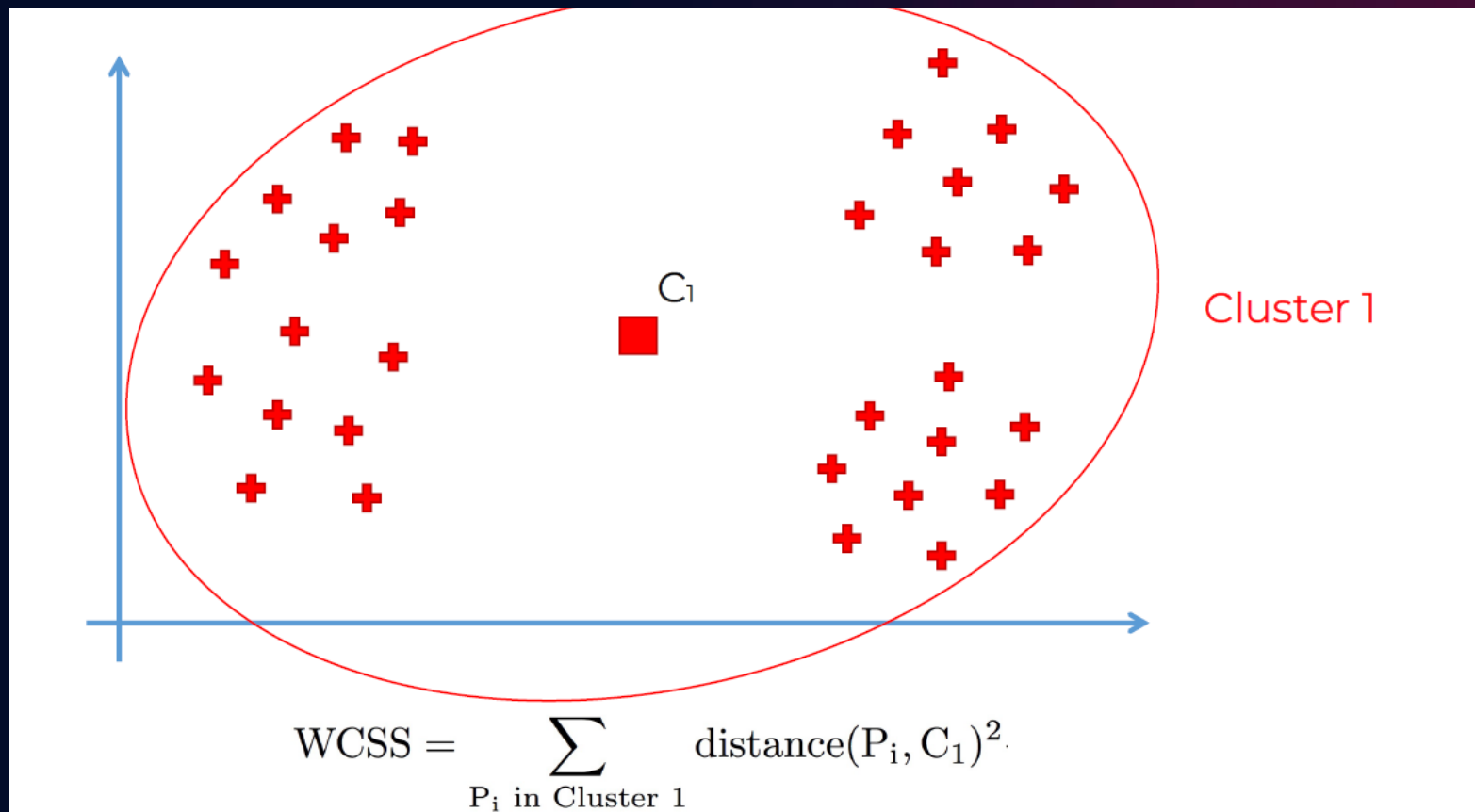
The Elbow Method

Within Cluster Sum of Squares:

$$\text{WCSS} = \sum_{P_i \text{ in Cluster 1}} \text{distance}(P_i, C_1)^2 + \sum_{P_i \text{ in Cluster 2}} \text{distance}(P_i, C_2)^2 + \dots$$

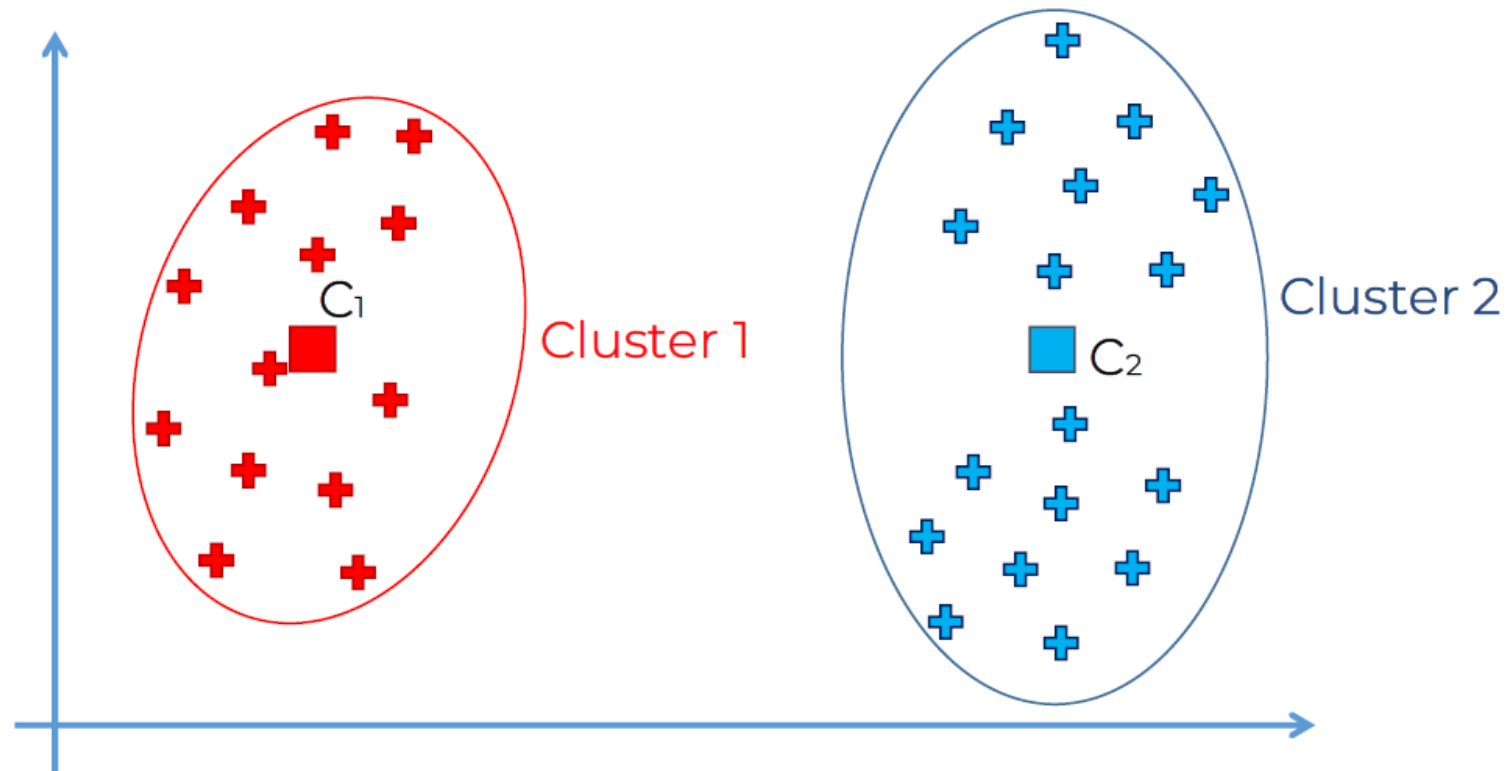


The Elbow Method





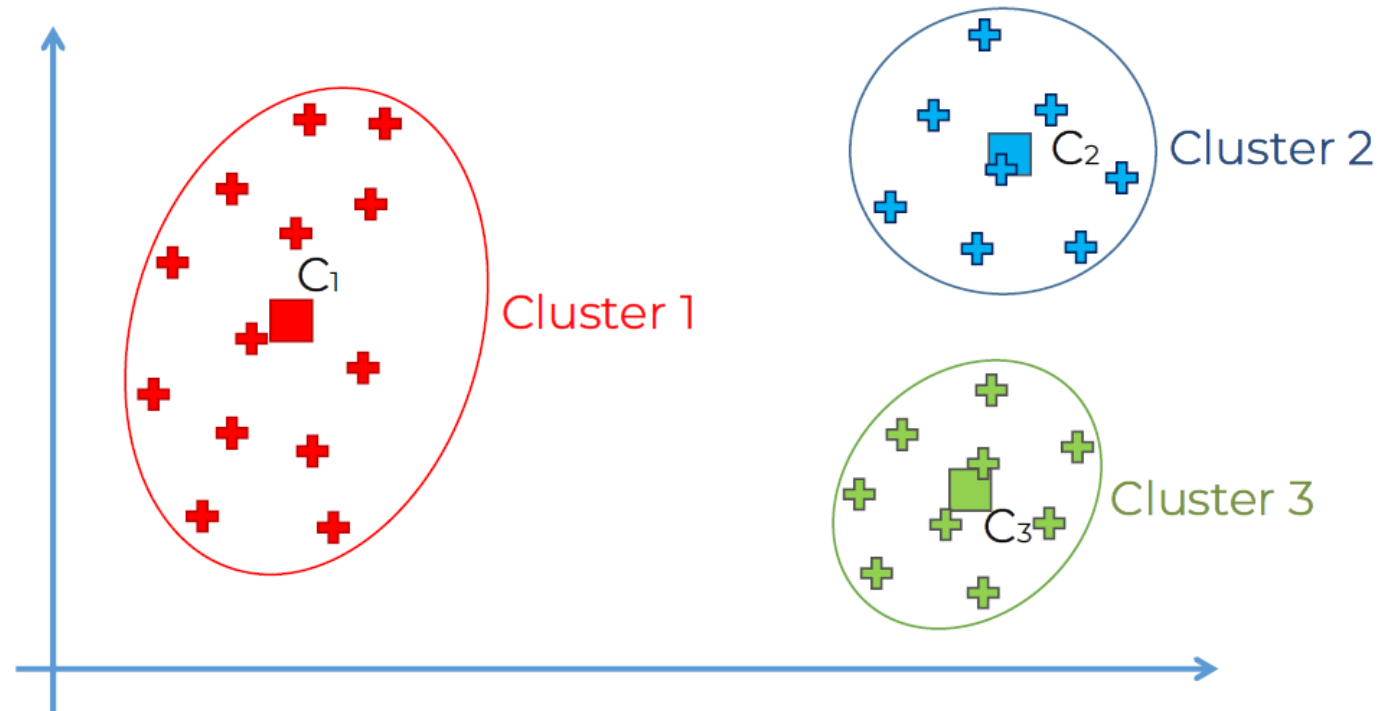
The Elbow Method



$$WCSS = \sum_{P_i \text{ in Cluster 1}} \text{distance}(P_i, C_1)^2 + \sum_{P_i \text{ in Cluster 2}} \text{distance}(P_i, C_2)^2$$



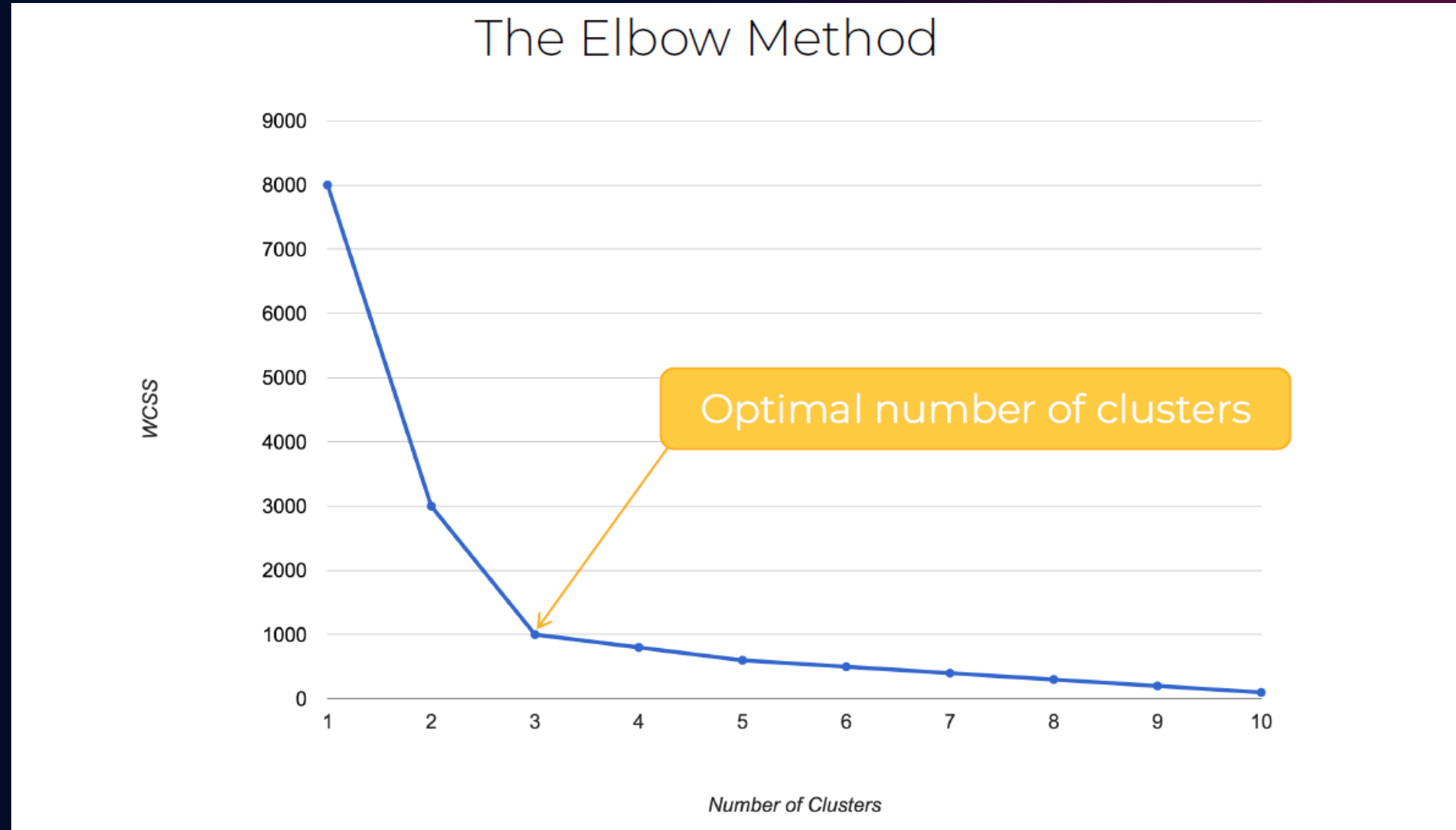
The Elbow Method

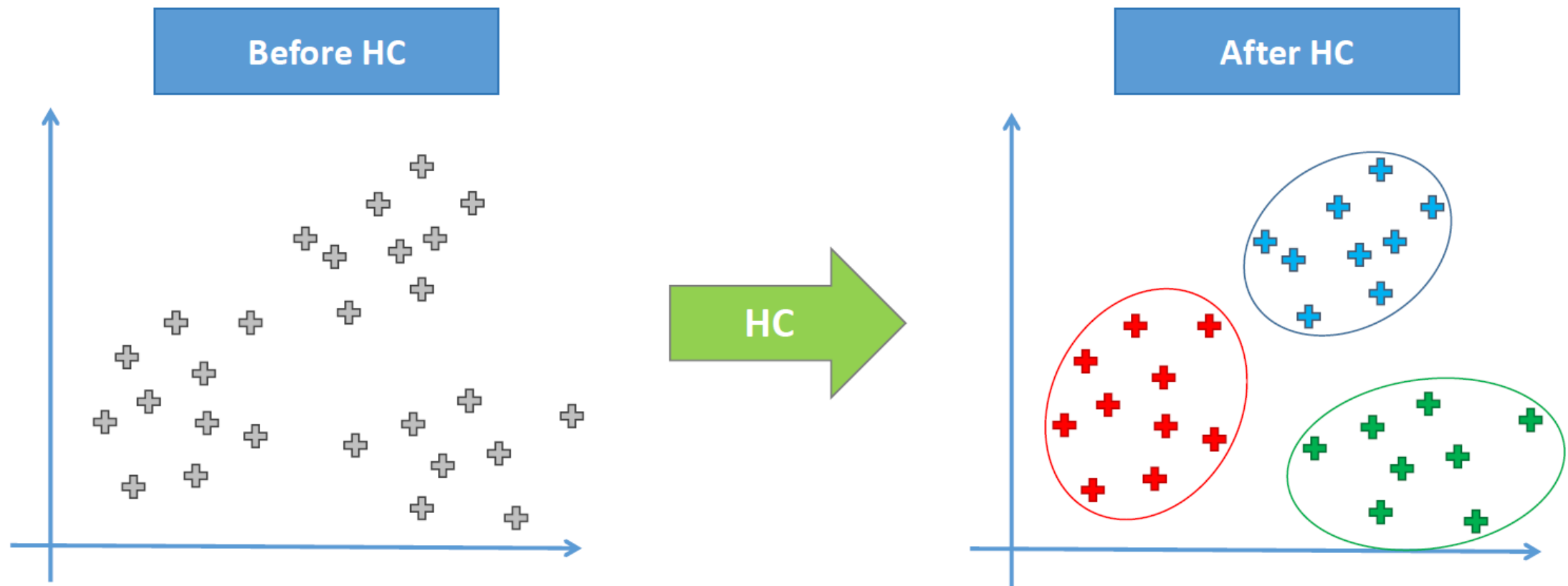


$$WCSS = \sum_{P_i \text{ in Cluster 1}} \text{distance}(P_i, C_1)^2 + \sum_{P_i \text{ in Cluster 2}} \text{distance}(P_i, C_2)^2 + \sum_{P_i \text{ in Cluster 3}} \text{distance}(P_i, C_3)^2$$



The Elbow Method





Same as K-Means but different process



NOTE:
Agglomerative
&
Divisive





Agglomerative HC

STEP 1: Make each data point a single-point cluster → That forms N clusters



STEP 2: Take the two closest data points and make them one cluster → That forms $N-1$ clusters



STEP 3: Take the two closest clusters and make them one cluster → That forms $N-2$ clusters



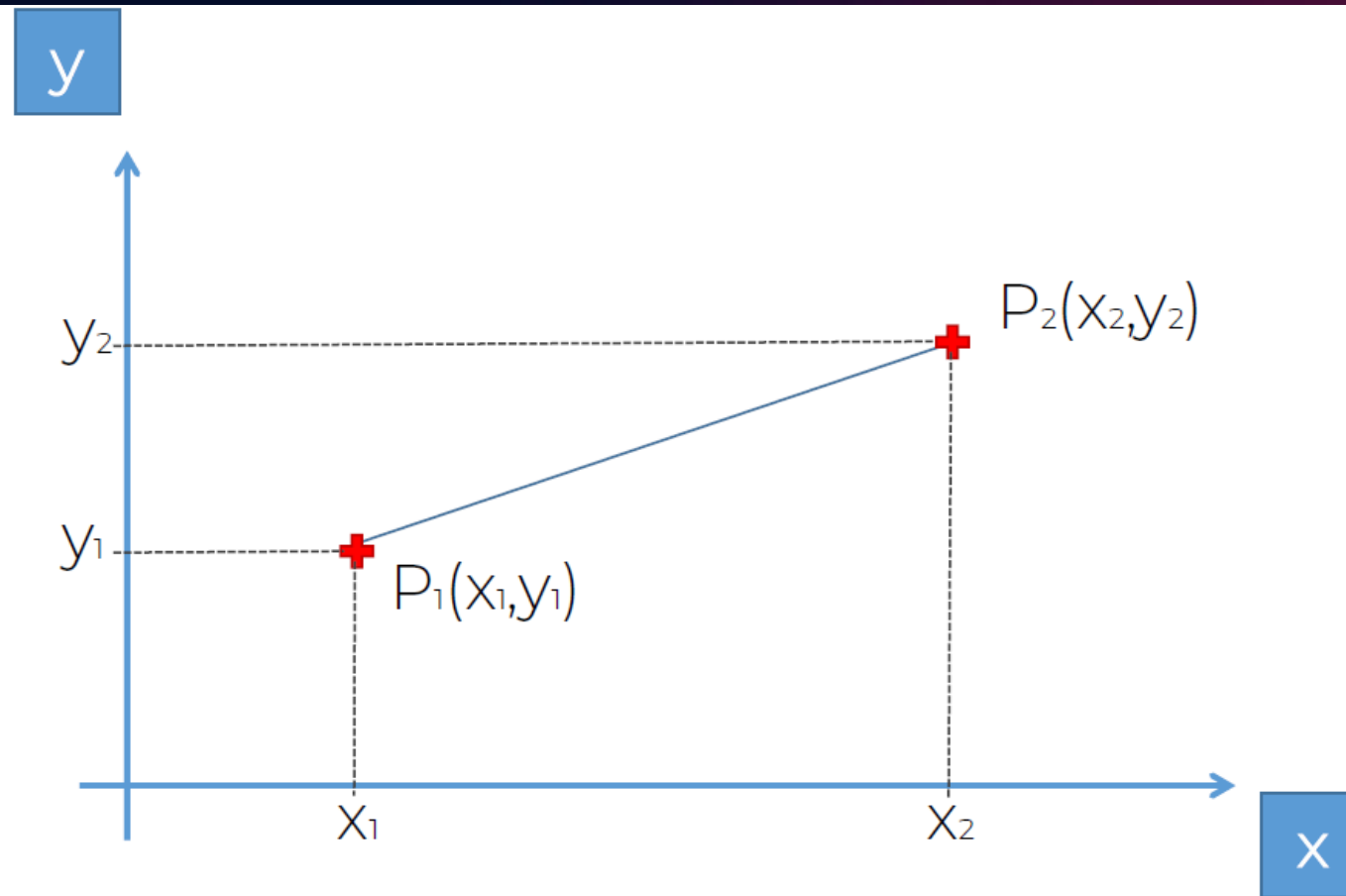
STEP 4: Repeat STEP 3 until there is only one cluster



FIN



Agglomerative HC



$$\text{Euclidean Distance between } P_1 \text{ and } P_2 = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

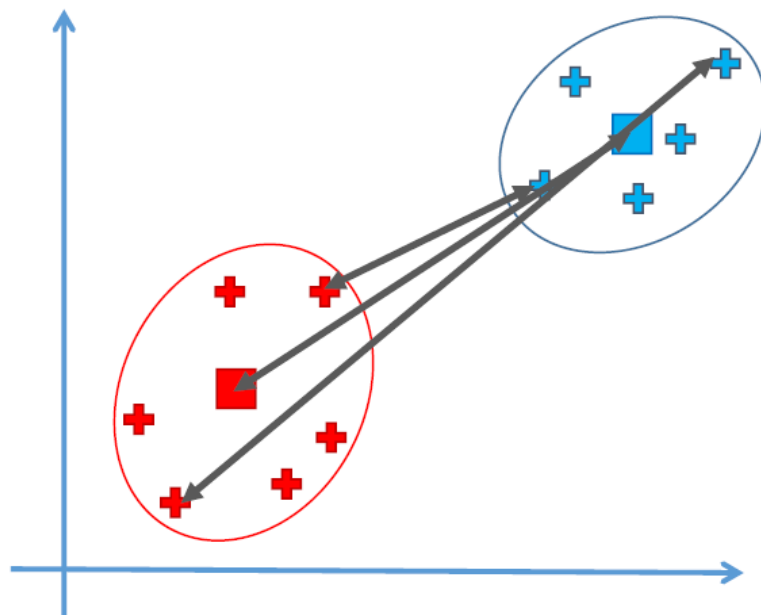


Closest pair of clusters

- Many variants to defining closest pair of clusters
- **Single-link**
 - Similarity of the *most* cosine-similar (single-link)
- **Complete-link**
 - Similarity of the “furthest” points, the *least* cosine-similar
- **Centroid**
 - Clusters whose centroids (centers of gravity) are the most cosine-similar
- **Average-link**
 - Average cosine between pairs of elements



Agglomerative HC



Distance Between Two Clusters:

- Option 1: Closest Points
- Option 2: Furthest Points
- Option 3: Average Distance
- Option 4: Distance Between Centroids



Agglomerative HC

Consider the following dataset of $N = 6$ data points





Agglomerative HC

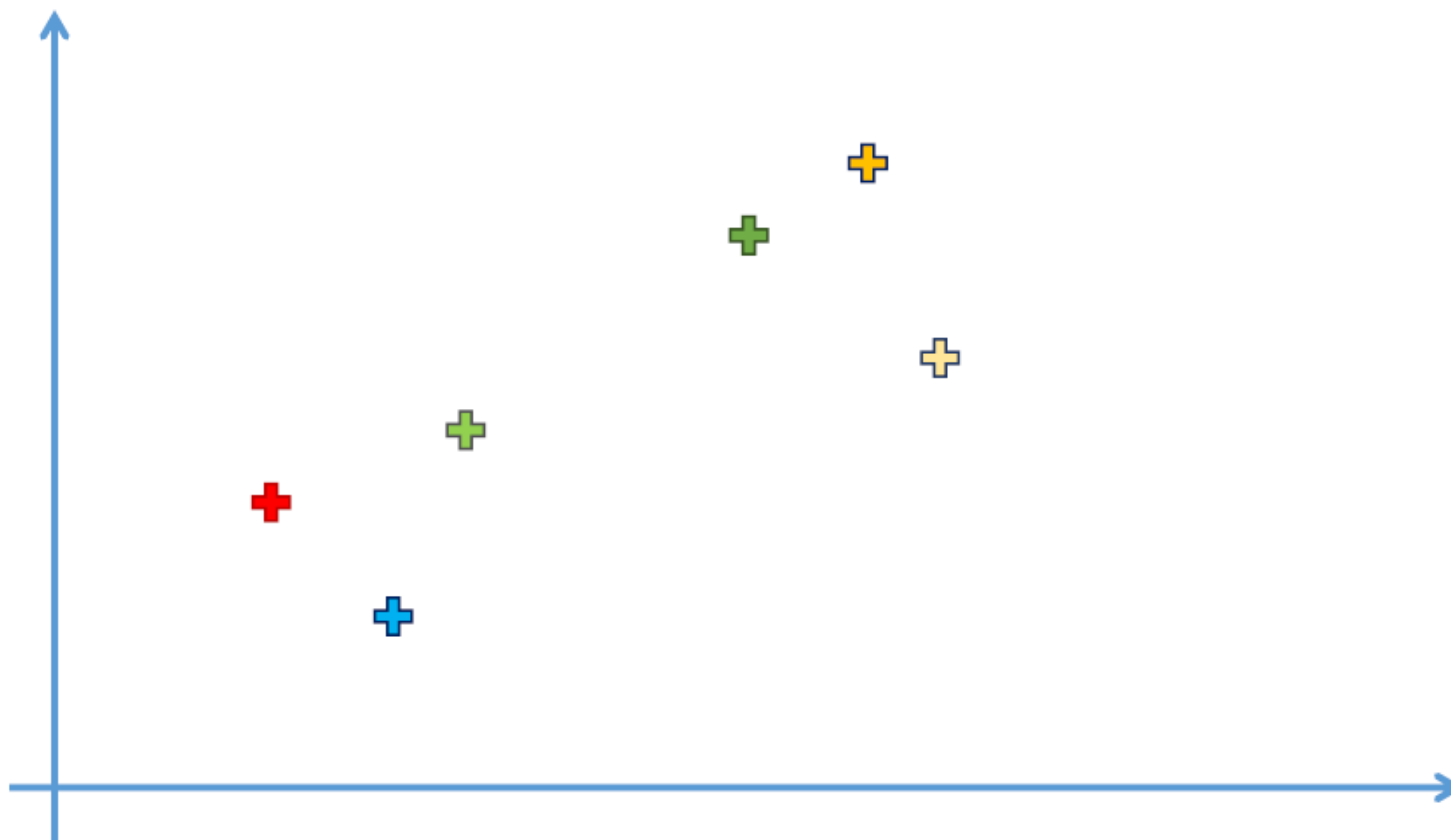
STEP 1: Make each data point a single-point cluster → That forms 6 clusters





Agglomerative HC

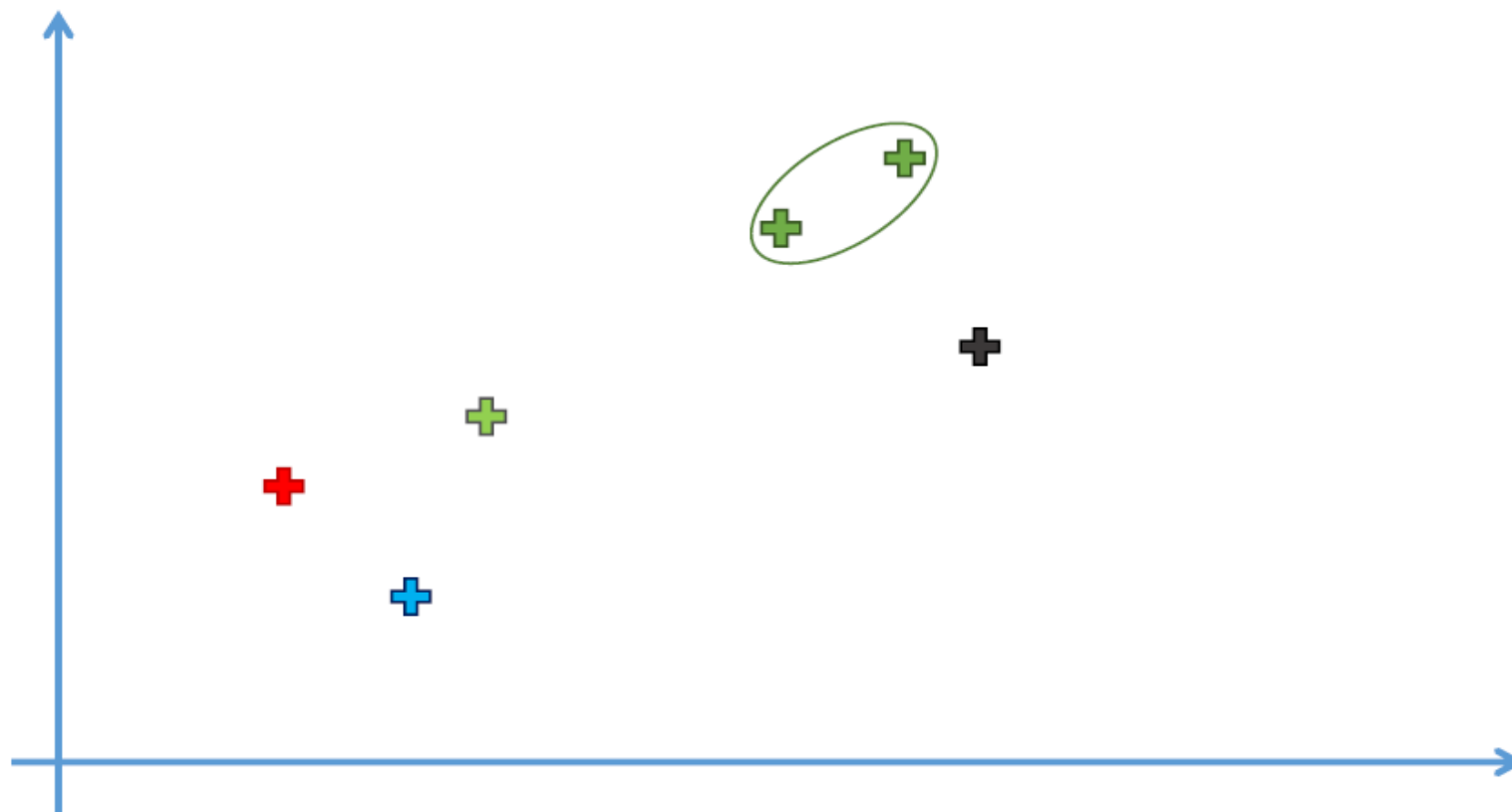
STEP 1: Make each data point a single-point cluster → That forms 6 clusters





Agglomerative HC

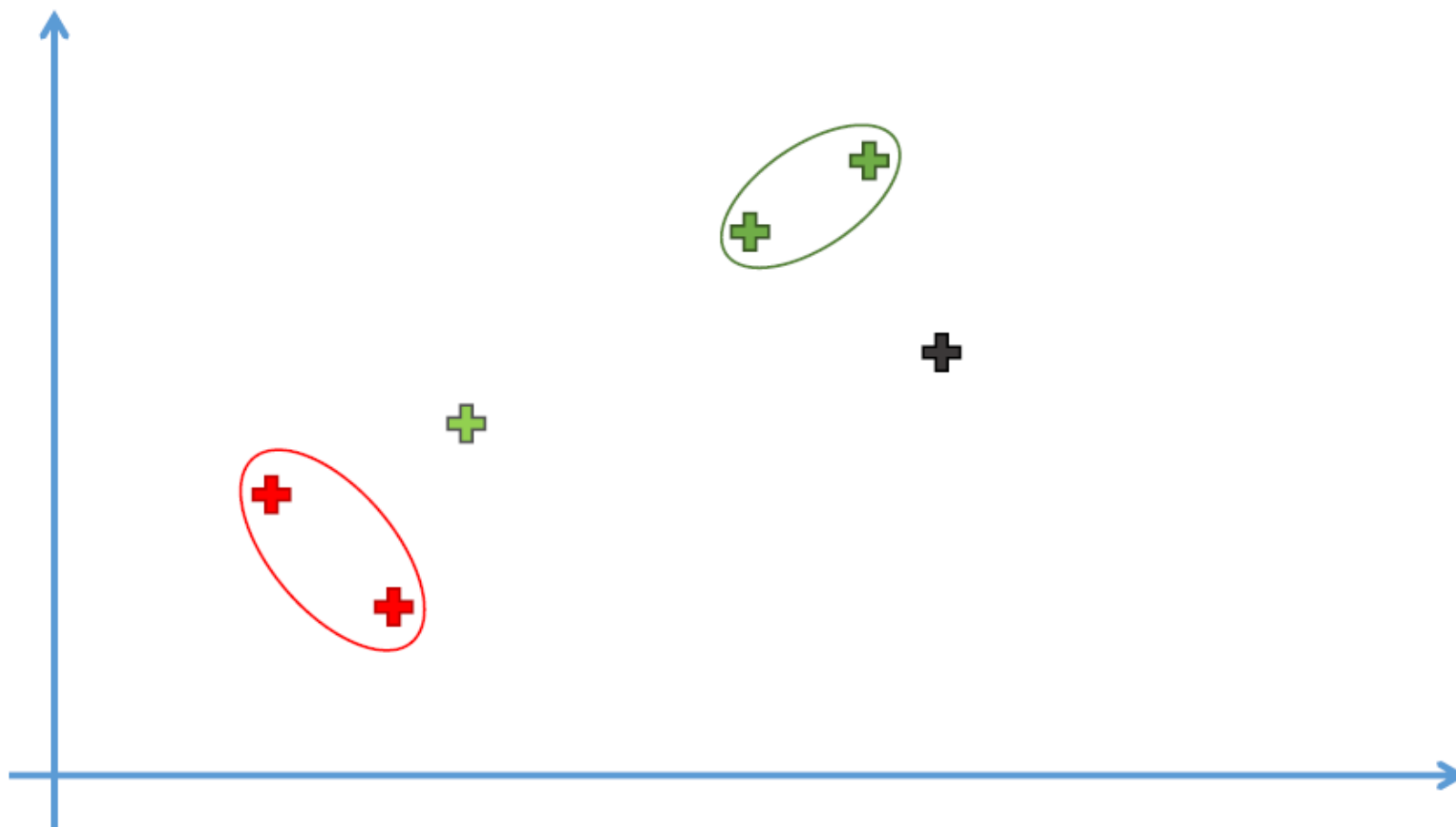
STEP 2: Take the two closest data points and make them one cluster
→ That forms 5 clusters





Agglomerative HC

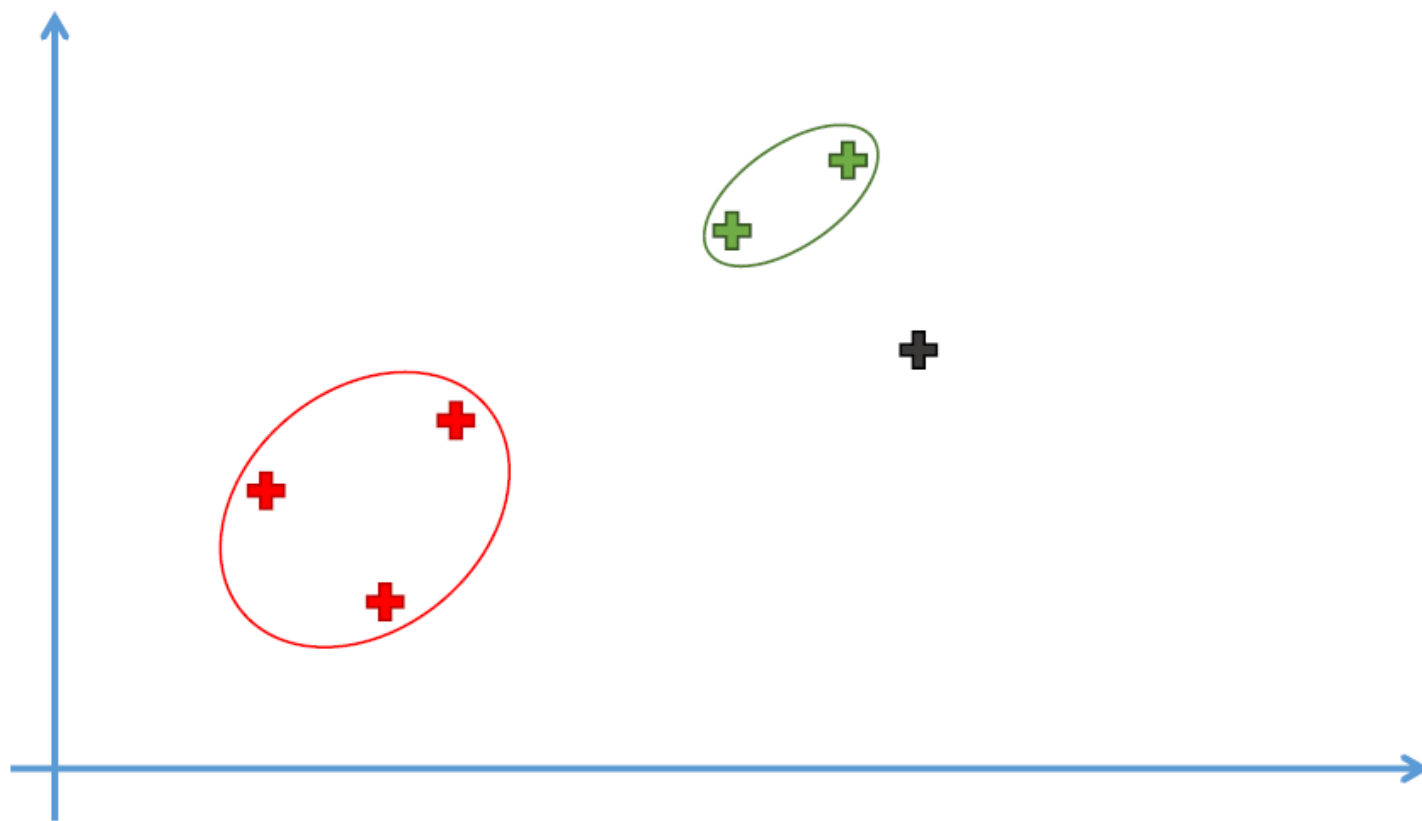
STEP 3: Take the two closest clusters and make them one cluster
→ That forms 4 clusters





Agglomerative HC

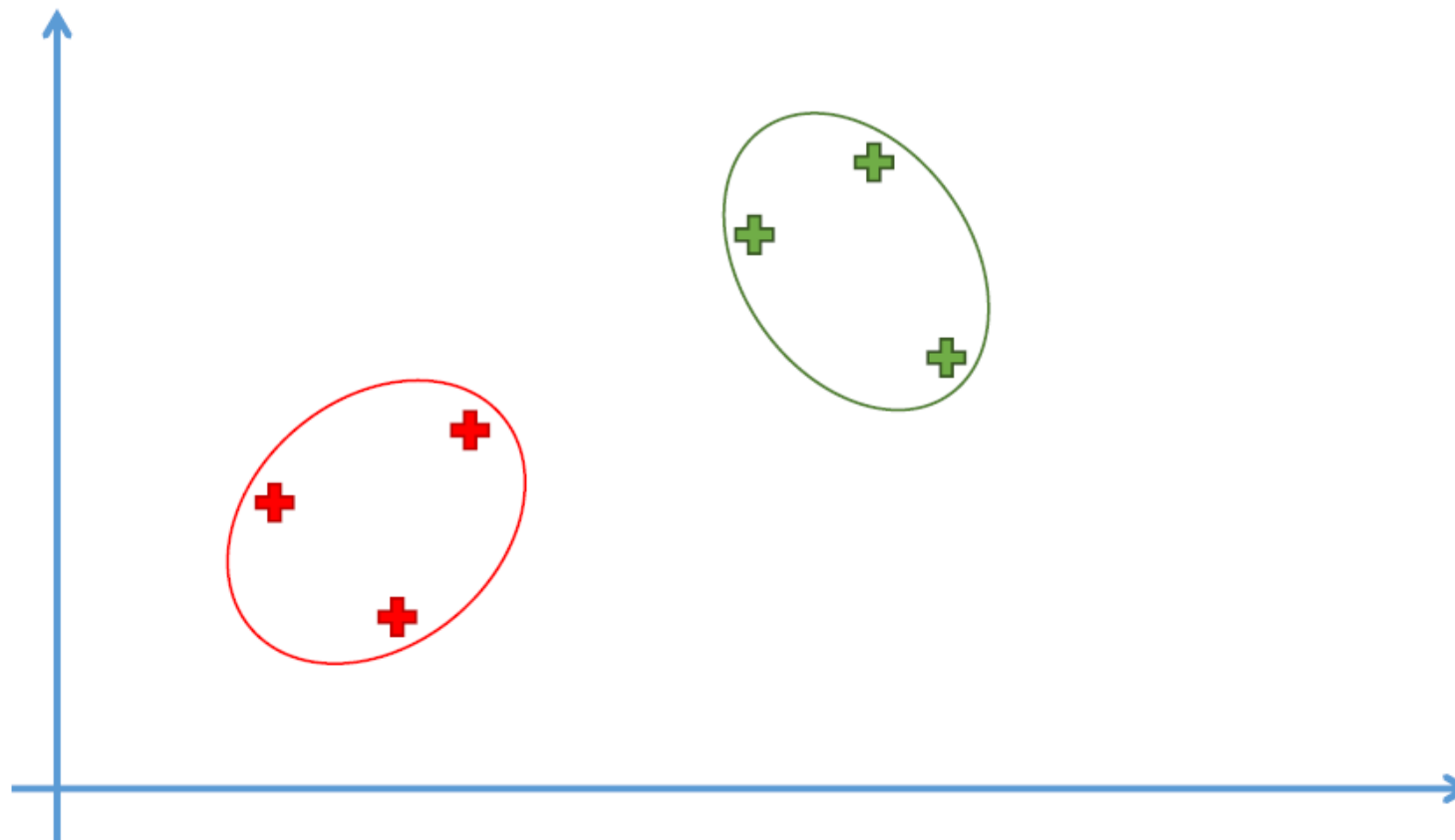
STEP 4: Repeat STEP 3 until there is only one cluster





Agglomerative HC

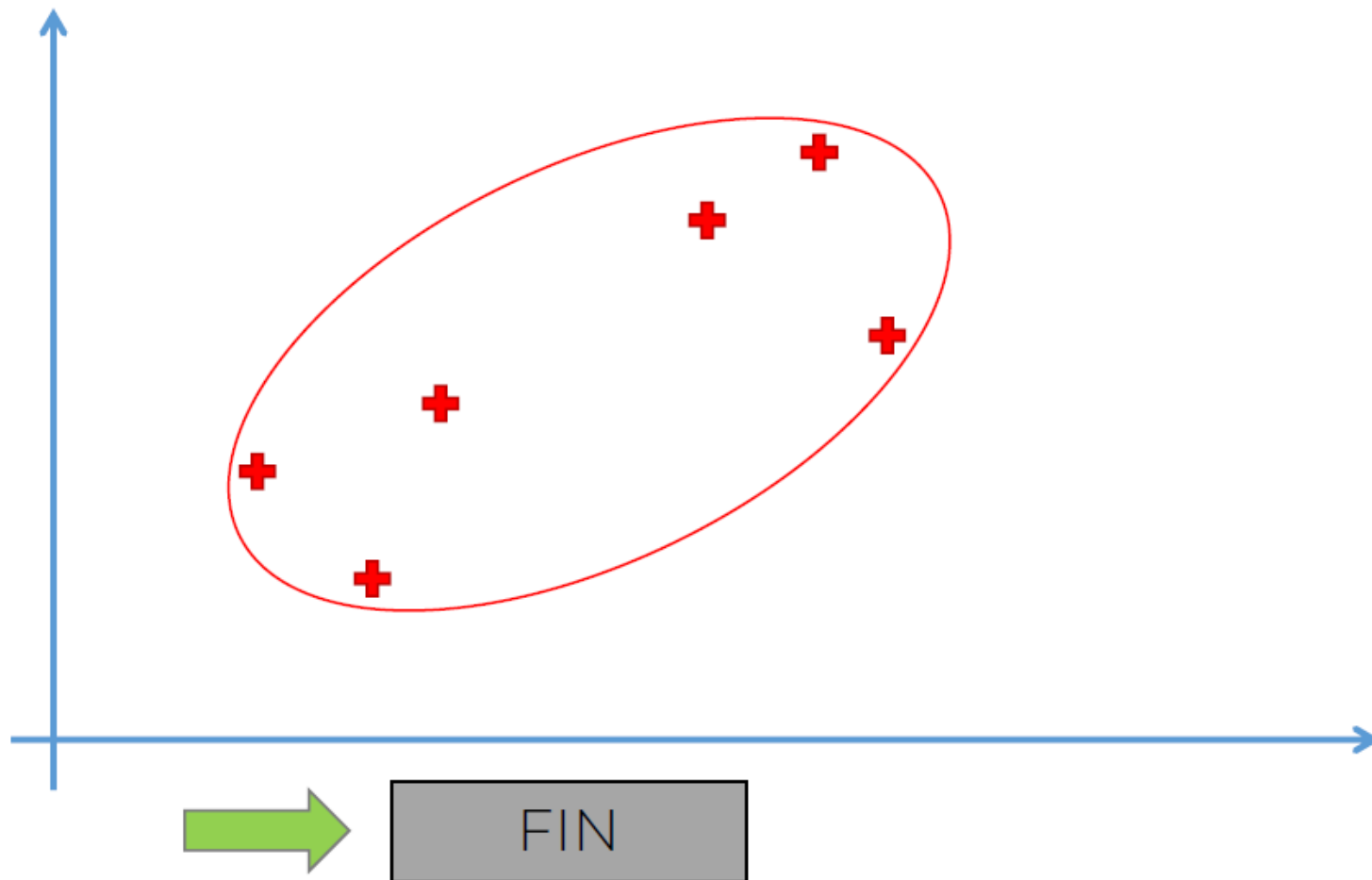
STEP 4: Repeat STEP 3 until there is only one cluster





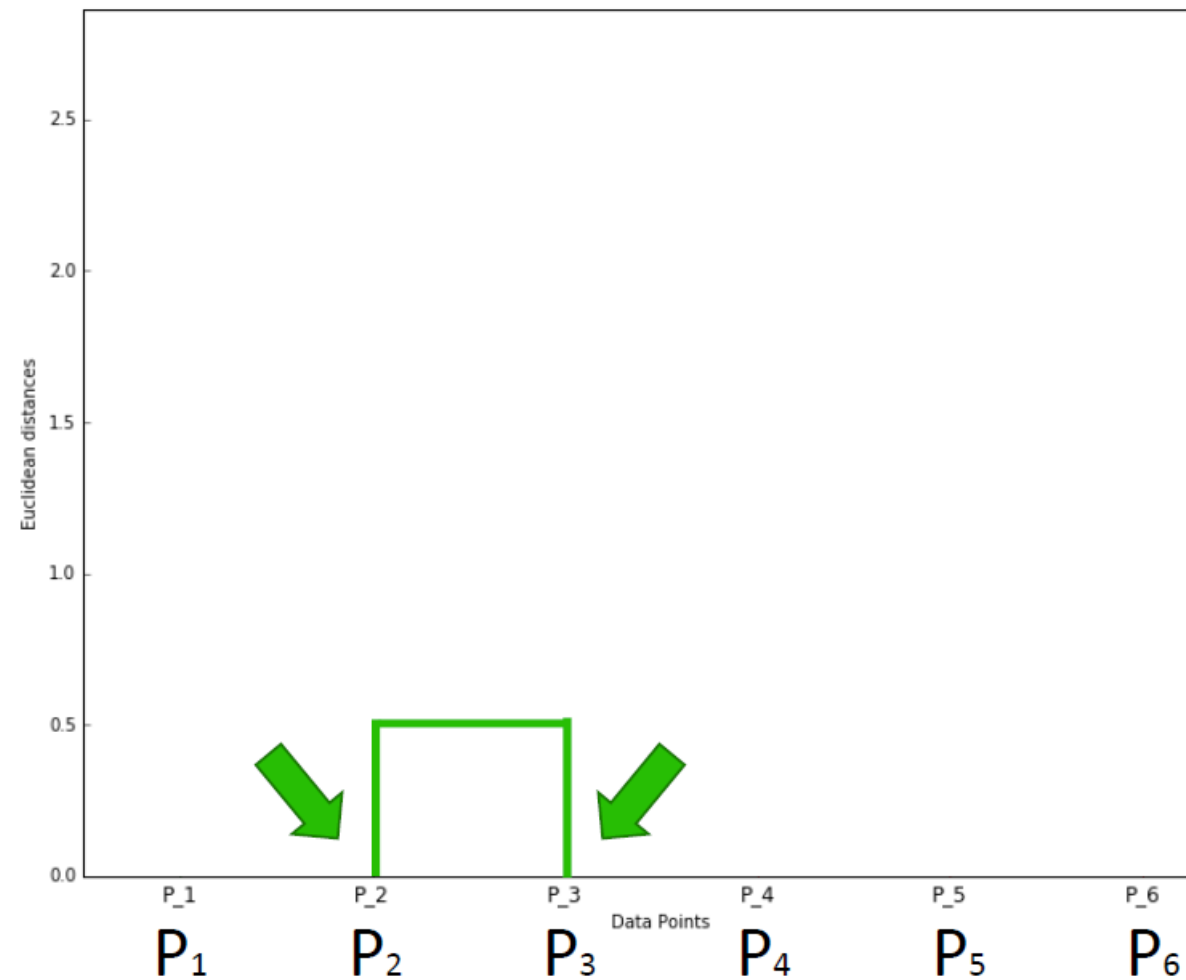
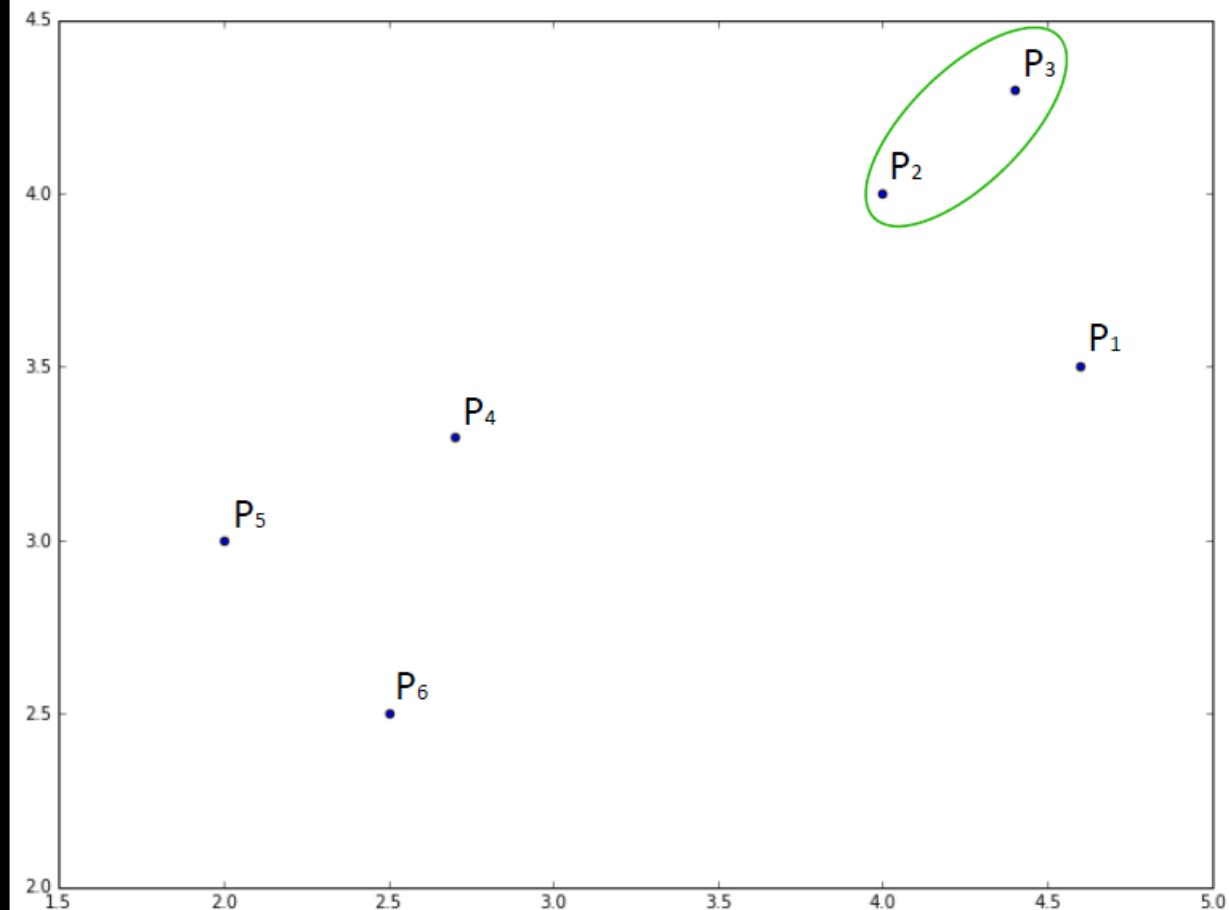
Agglomerative HC

STEP 4: Repeat STEP 3 until there is only one cluster



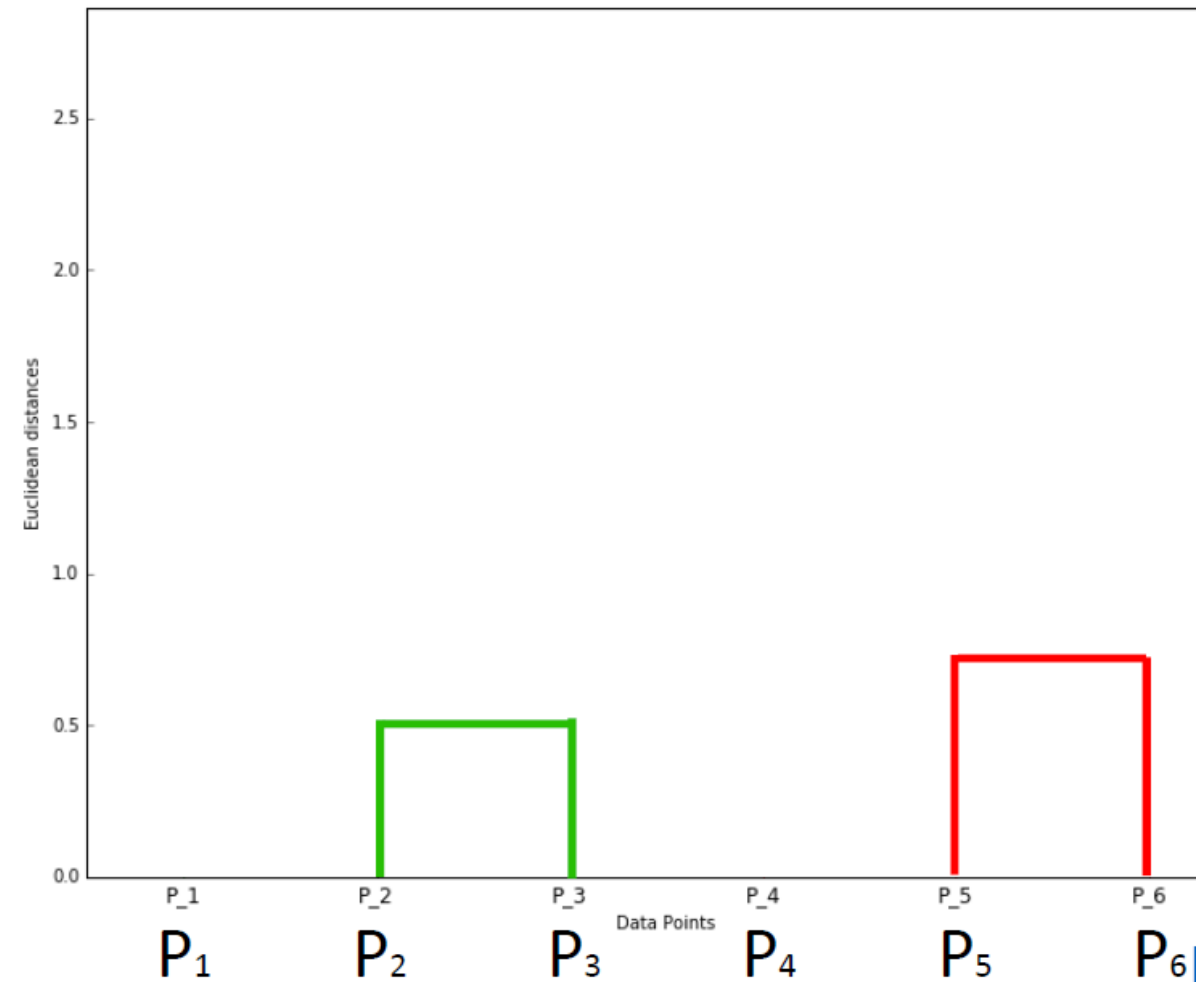
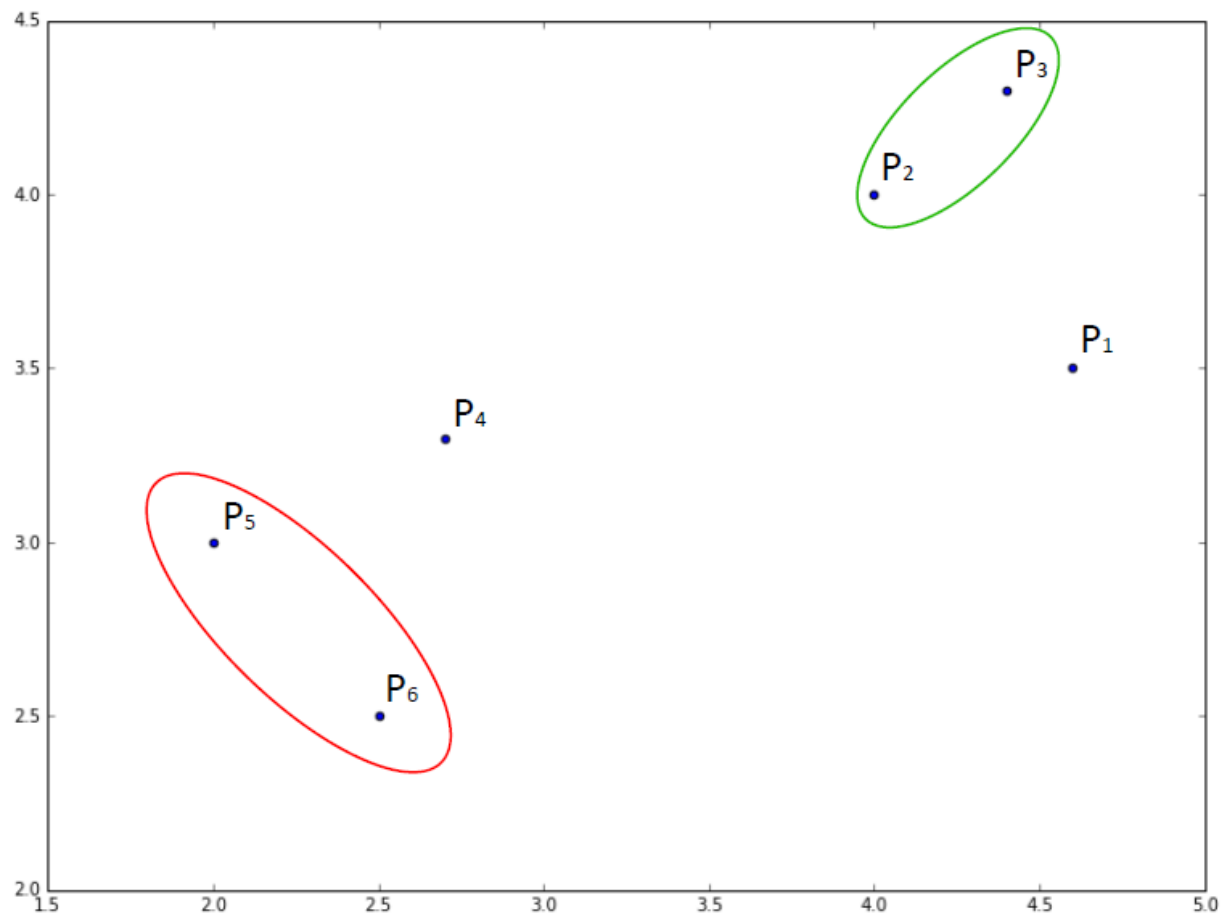


How Do Dendrograms work?



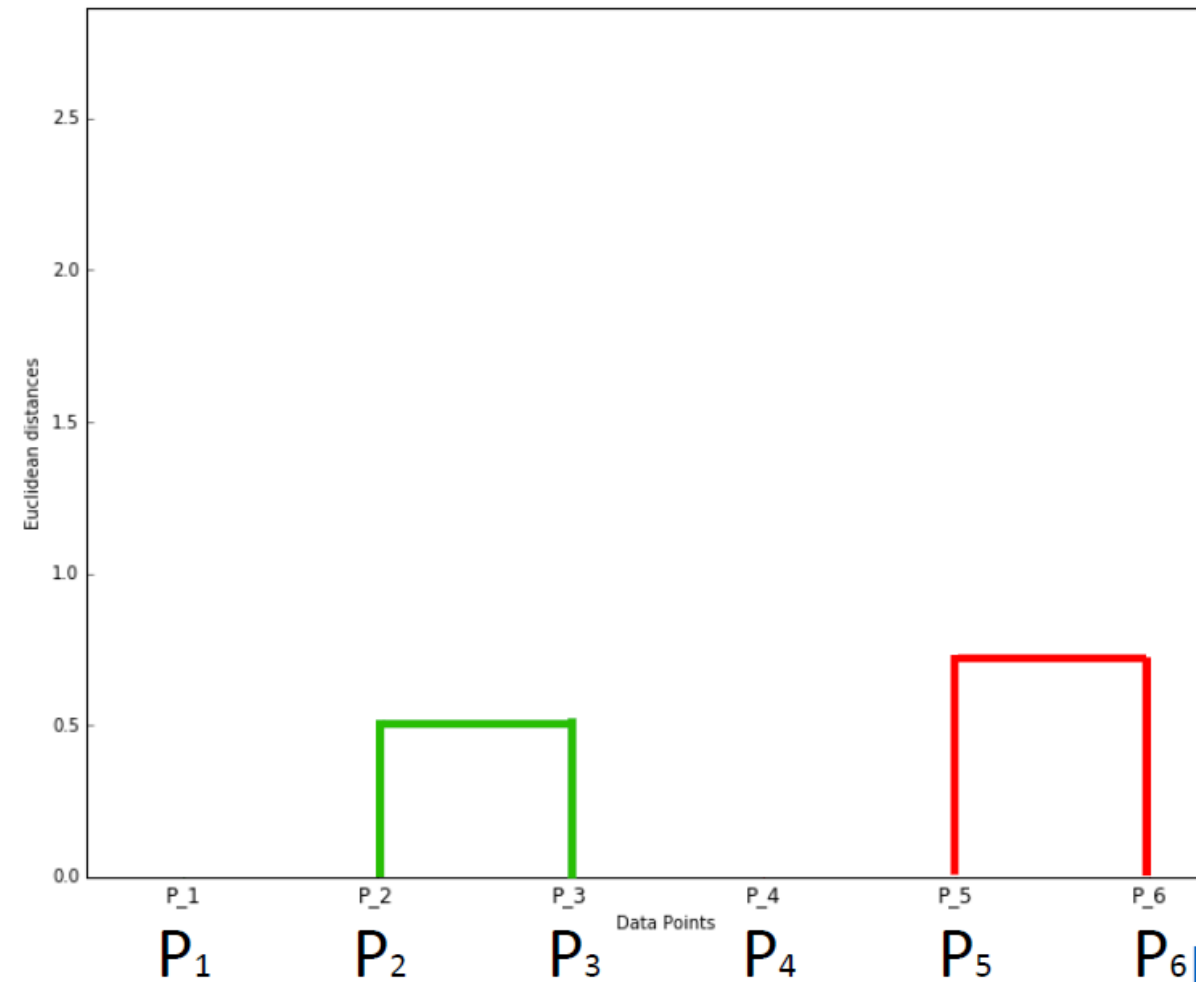
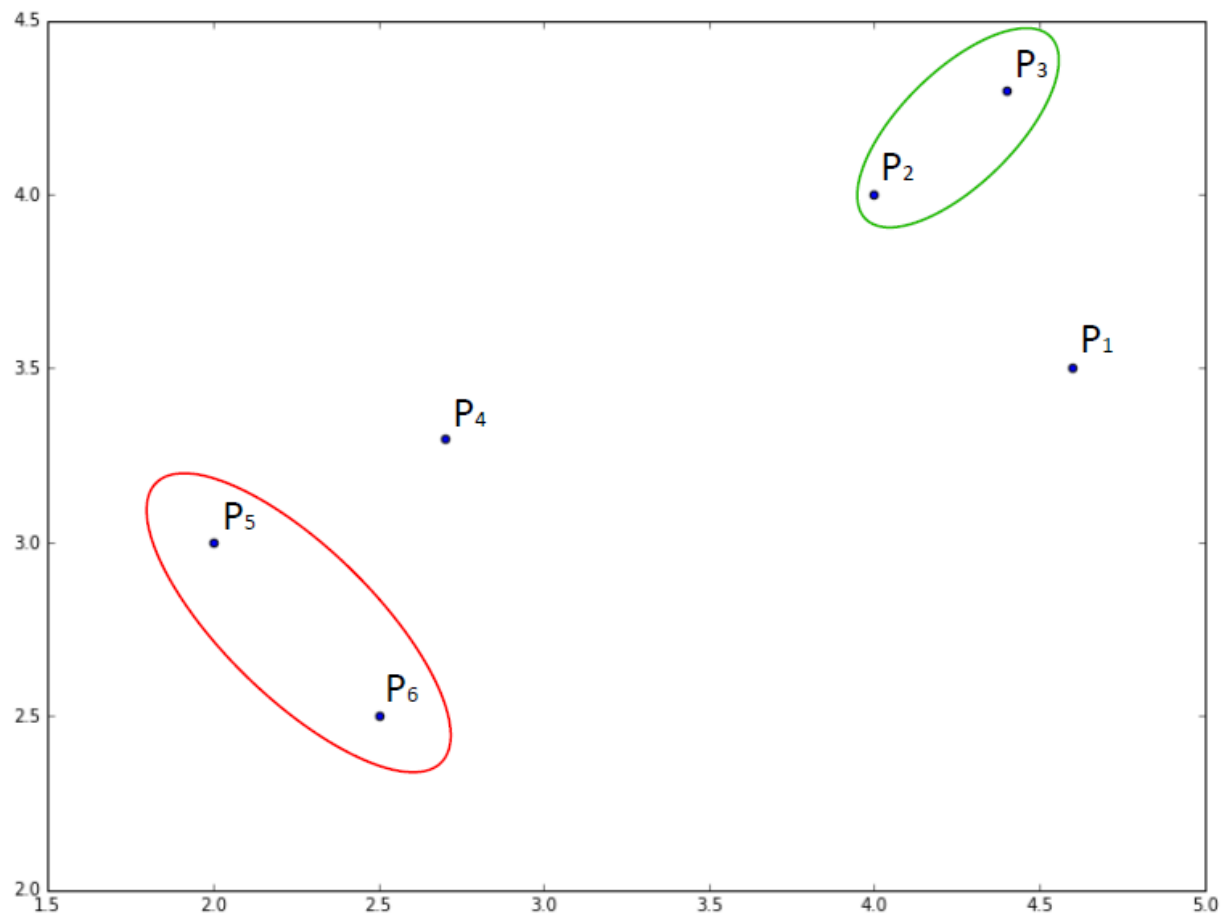


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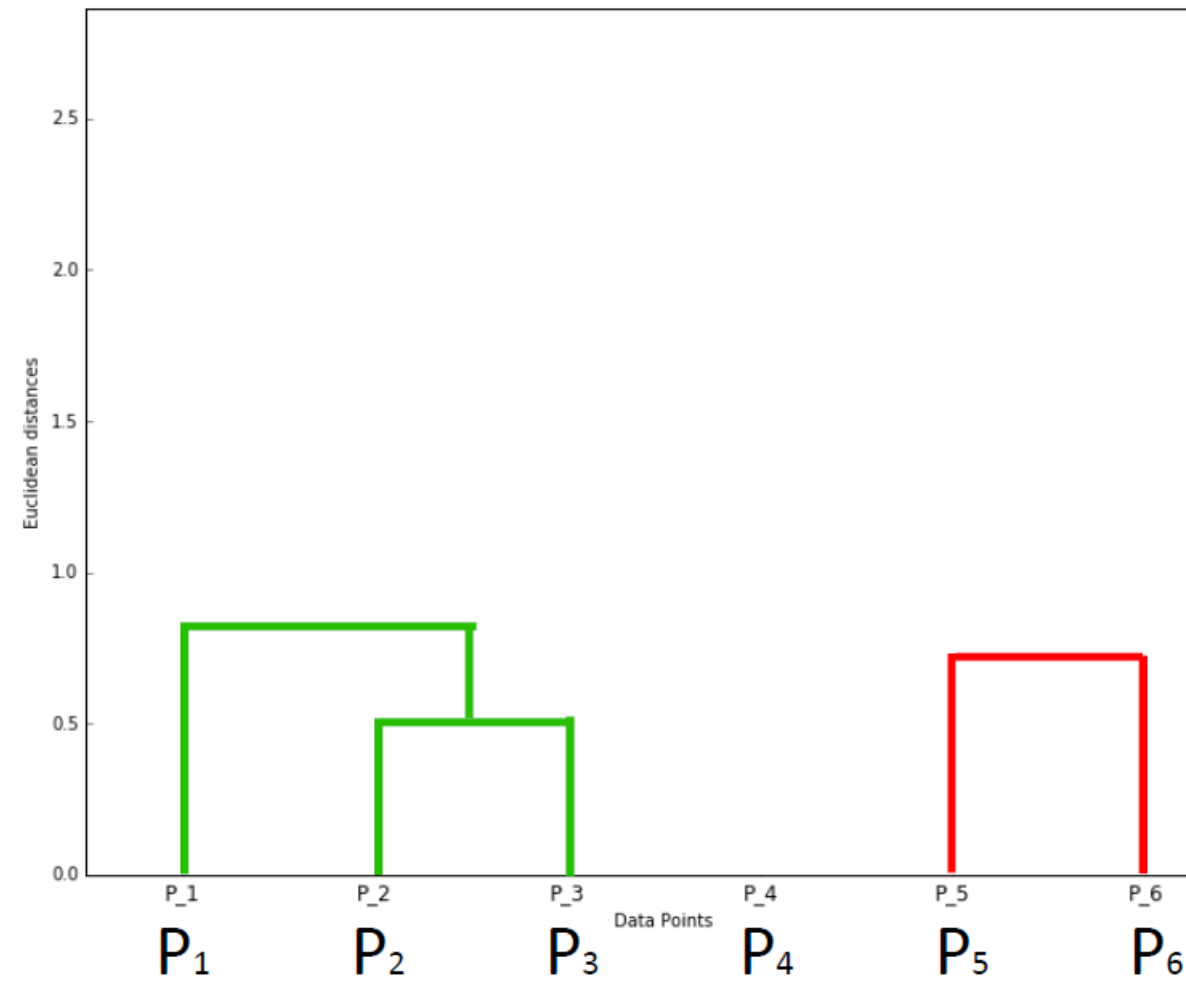
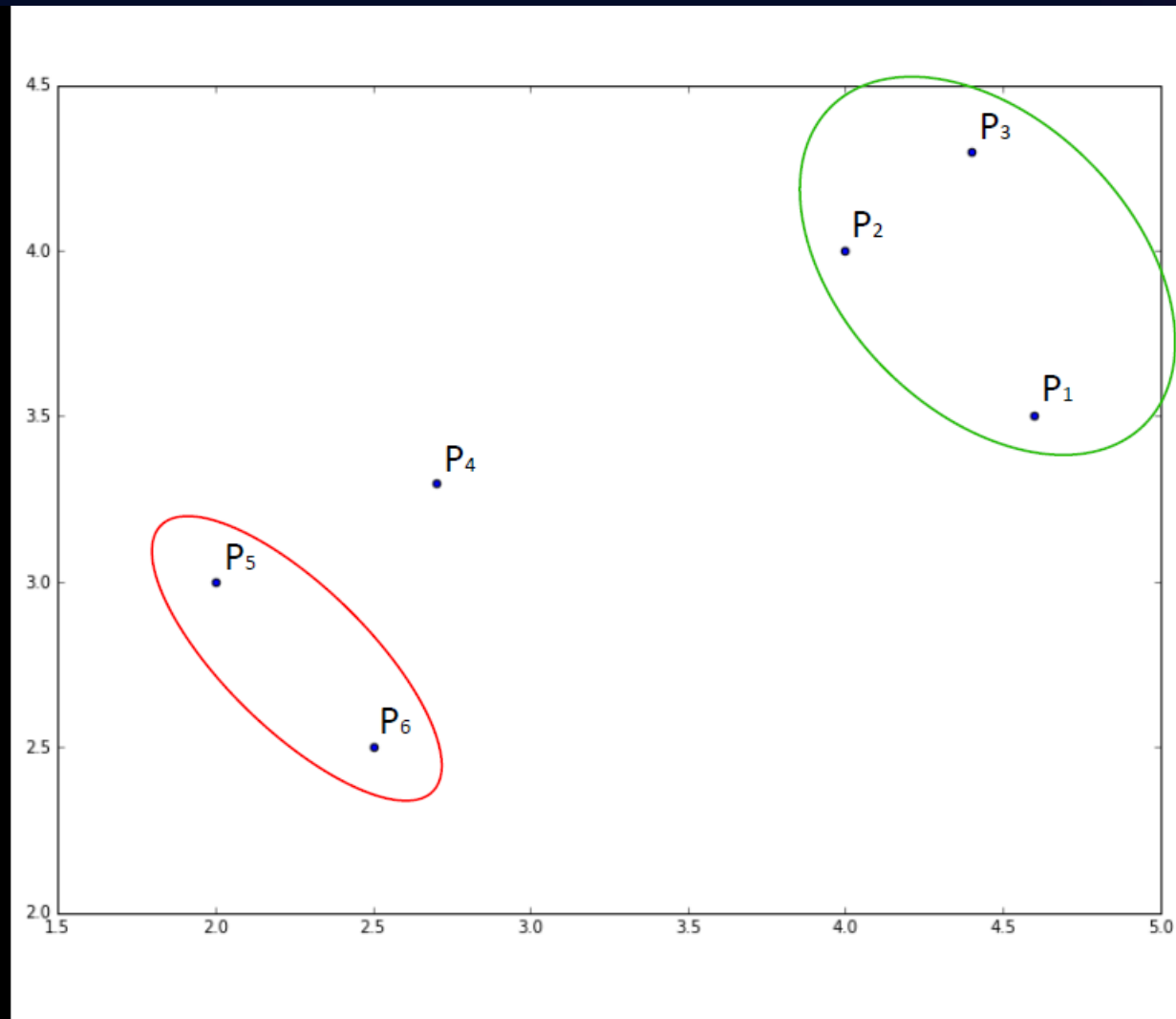


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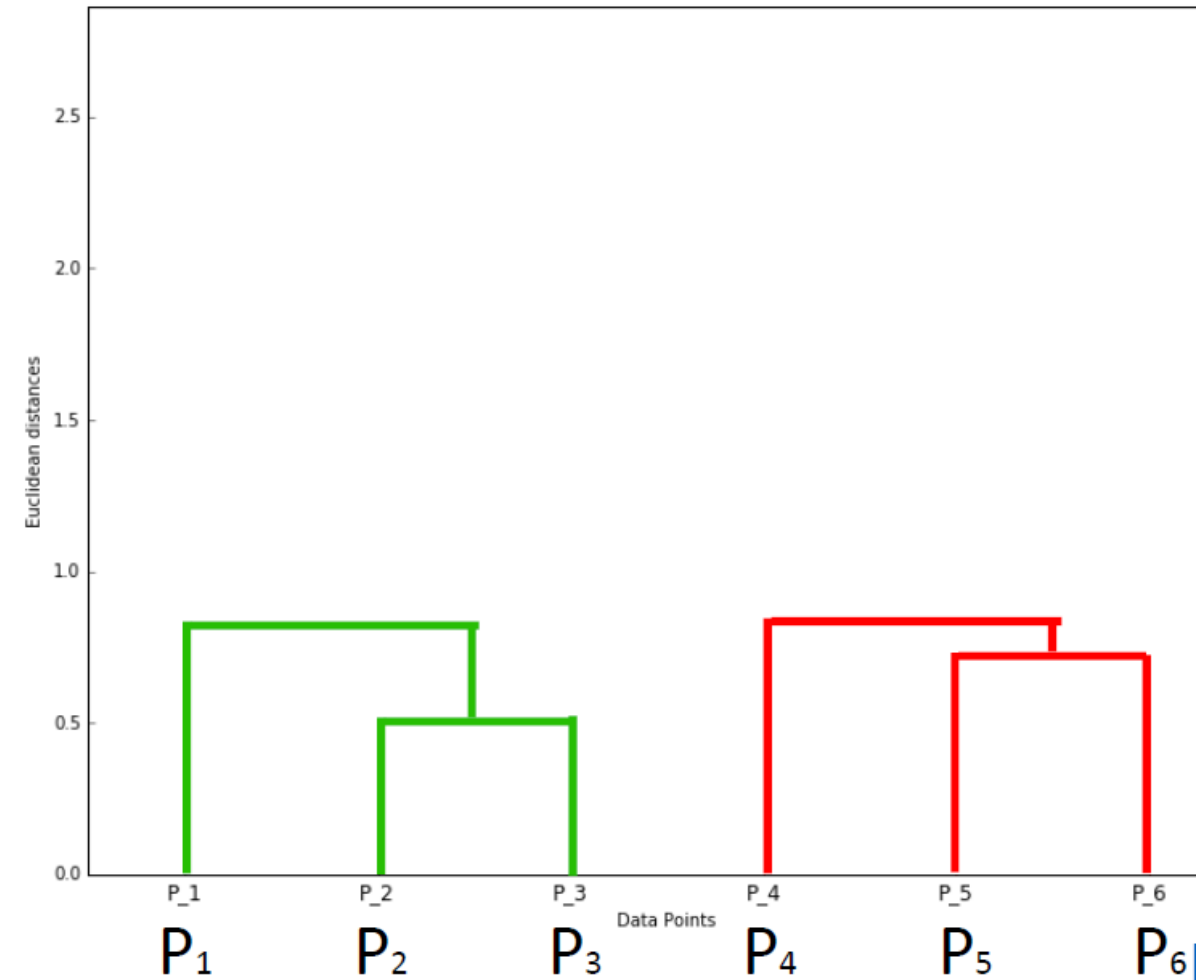
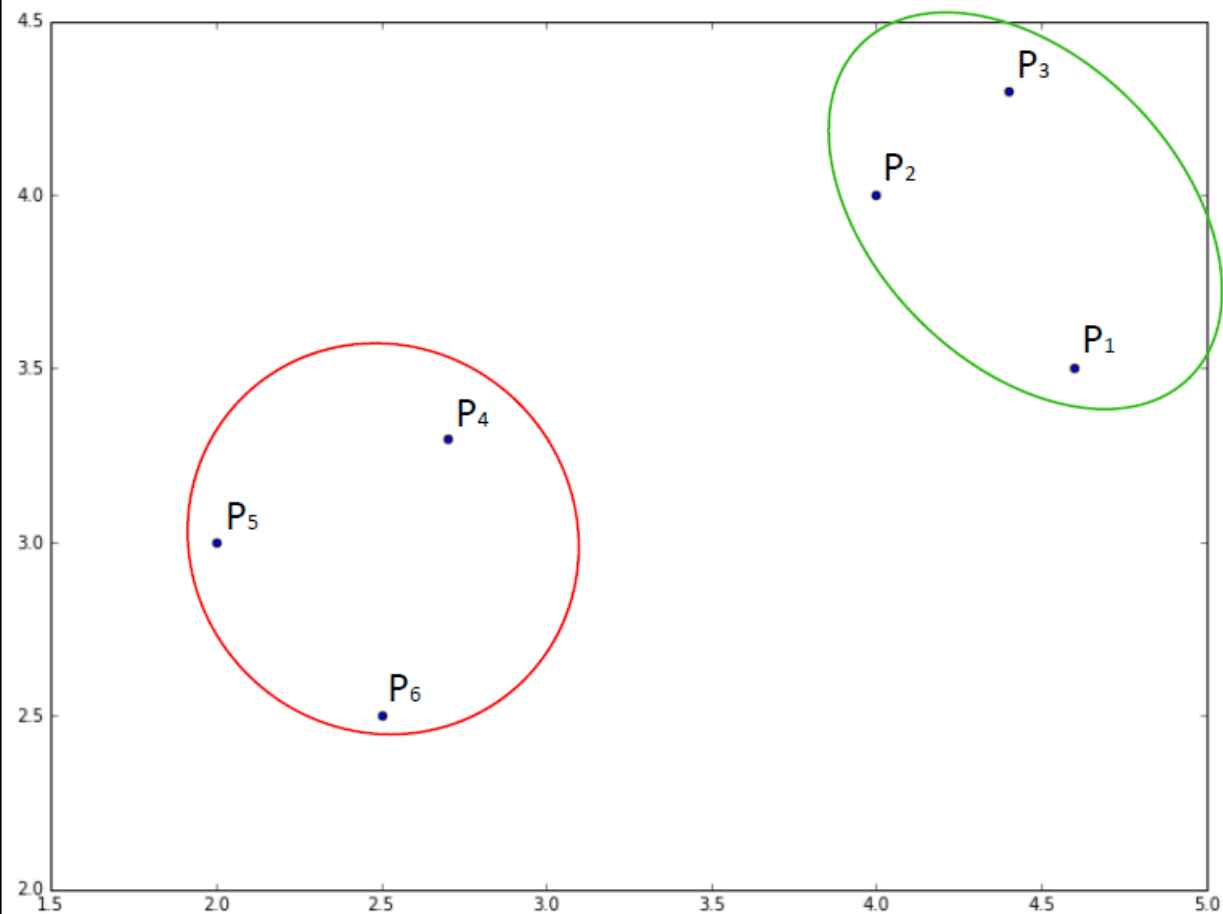


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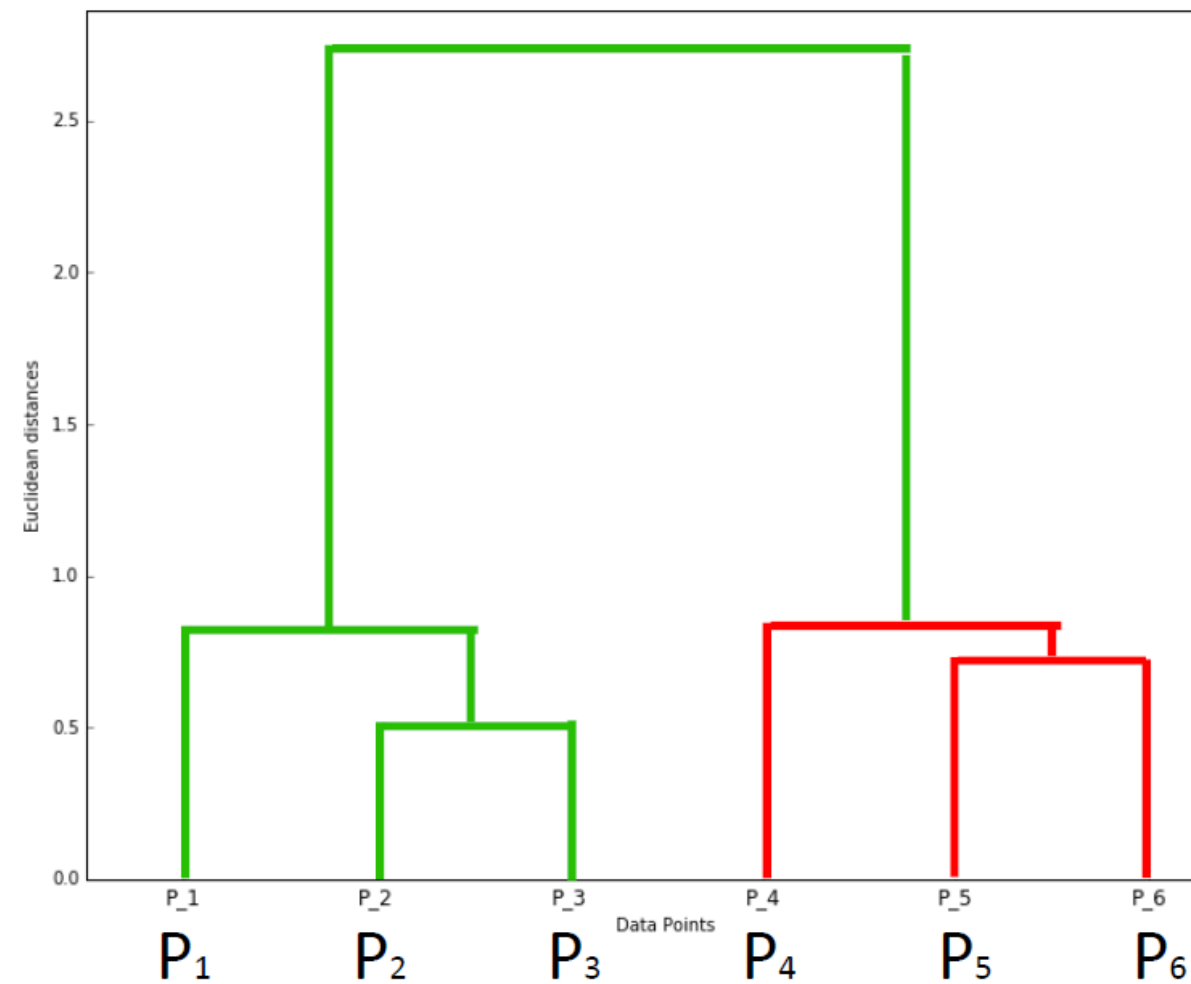
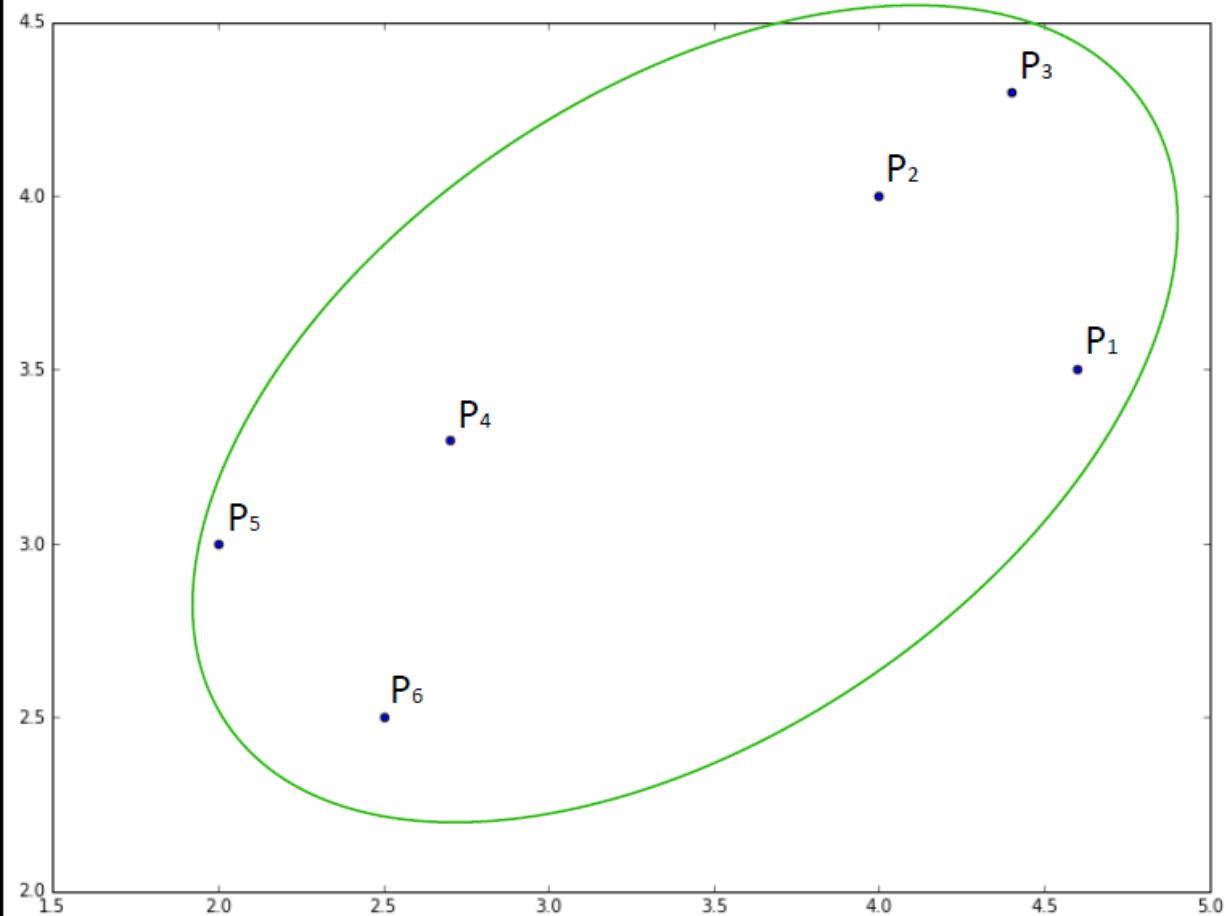


How Do Dendrograms works?



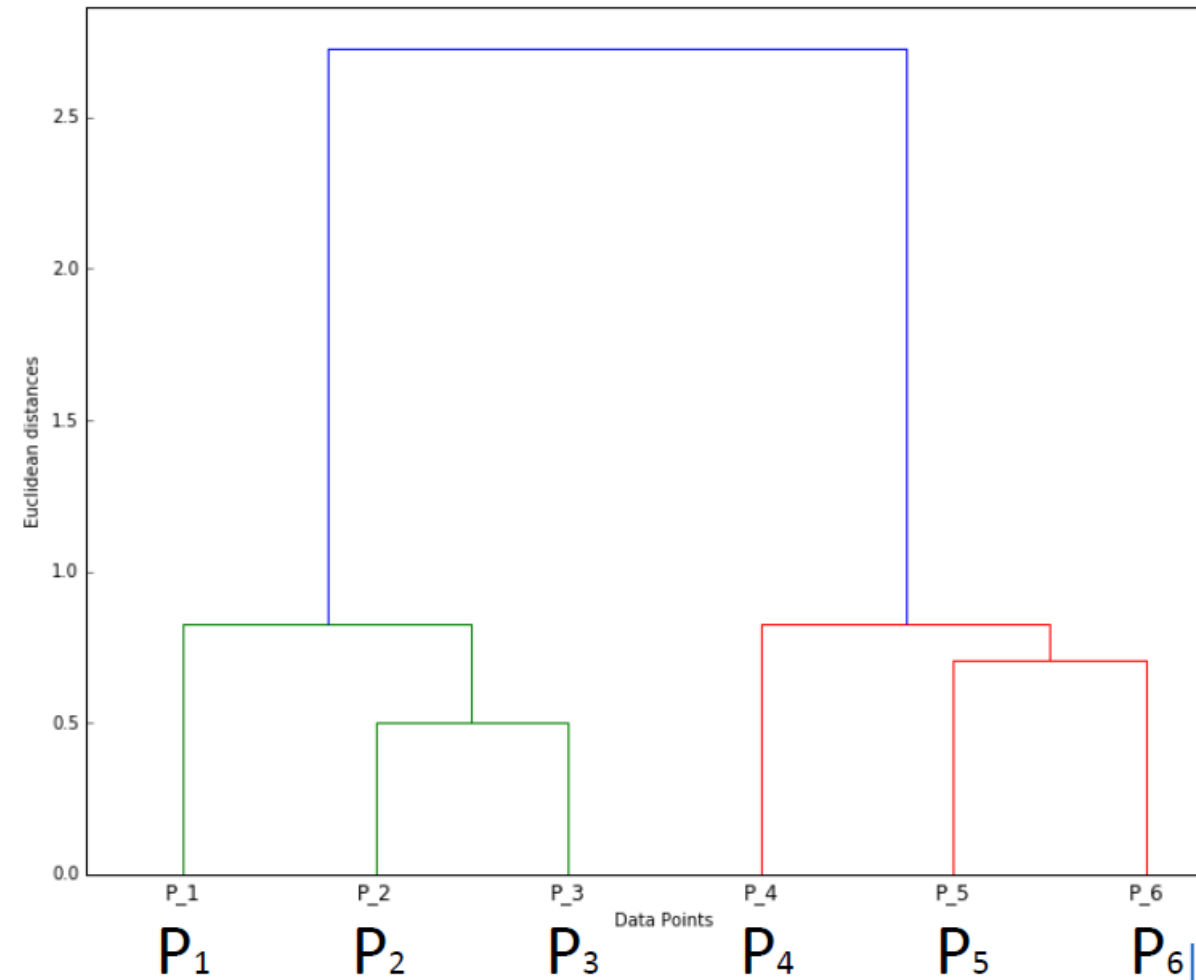
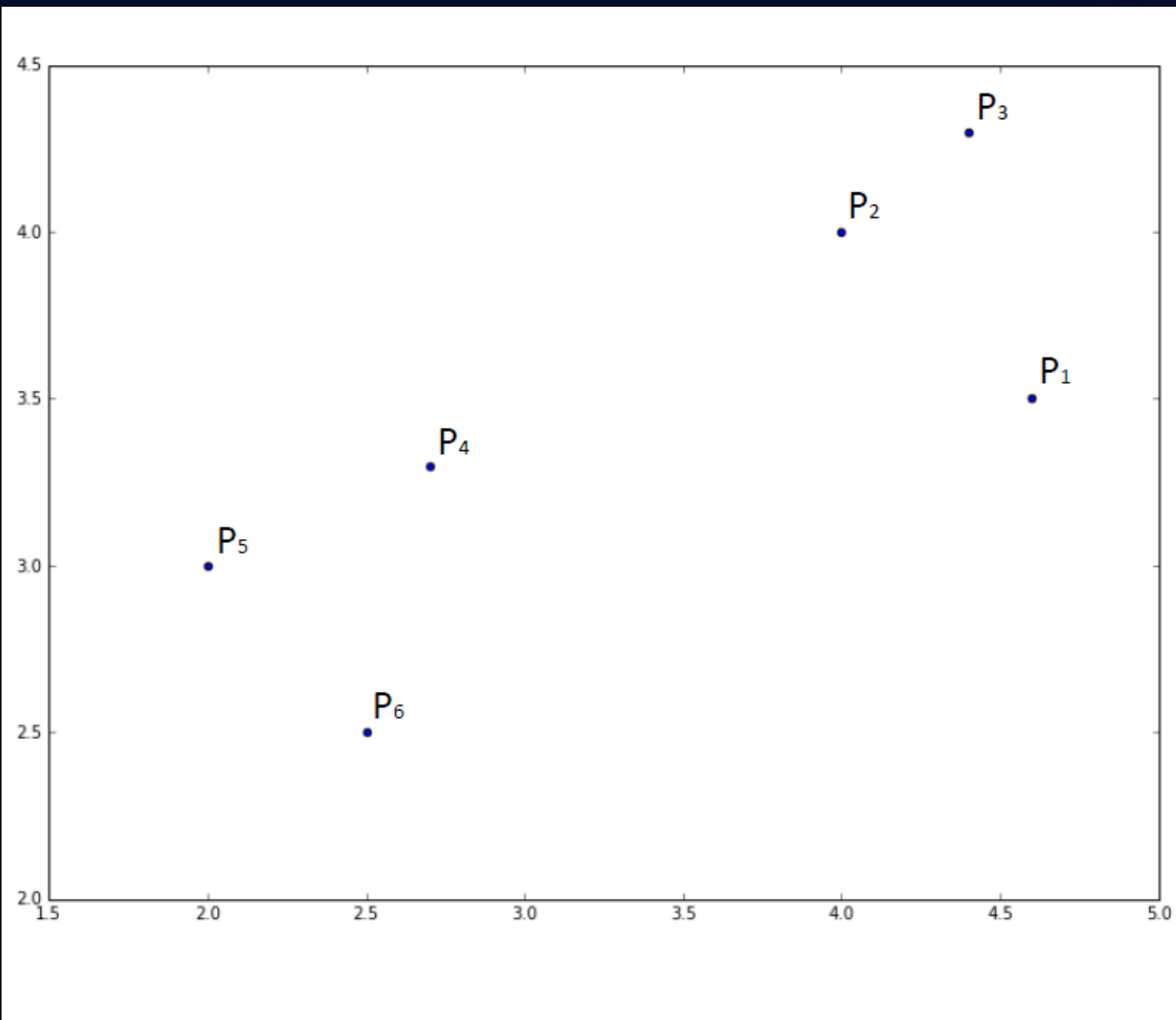


How Do Dendograms works?



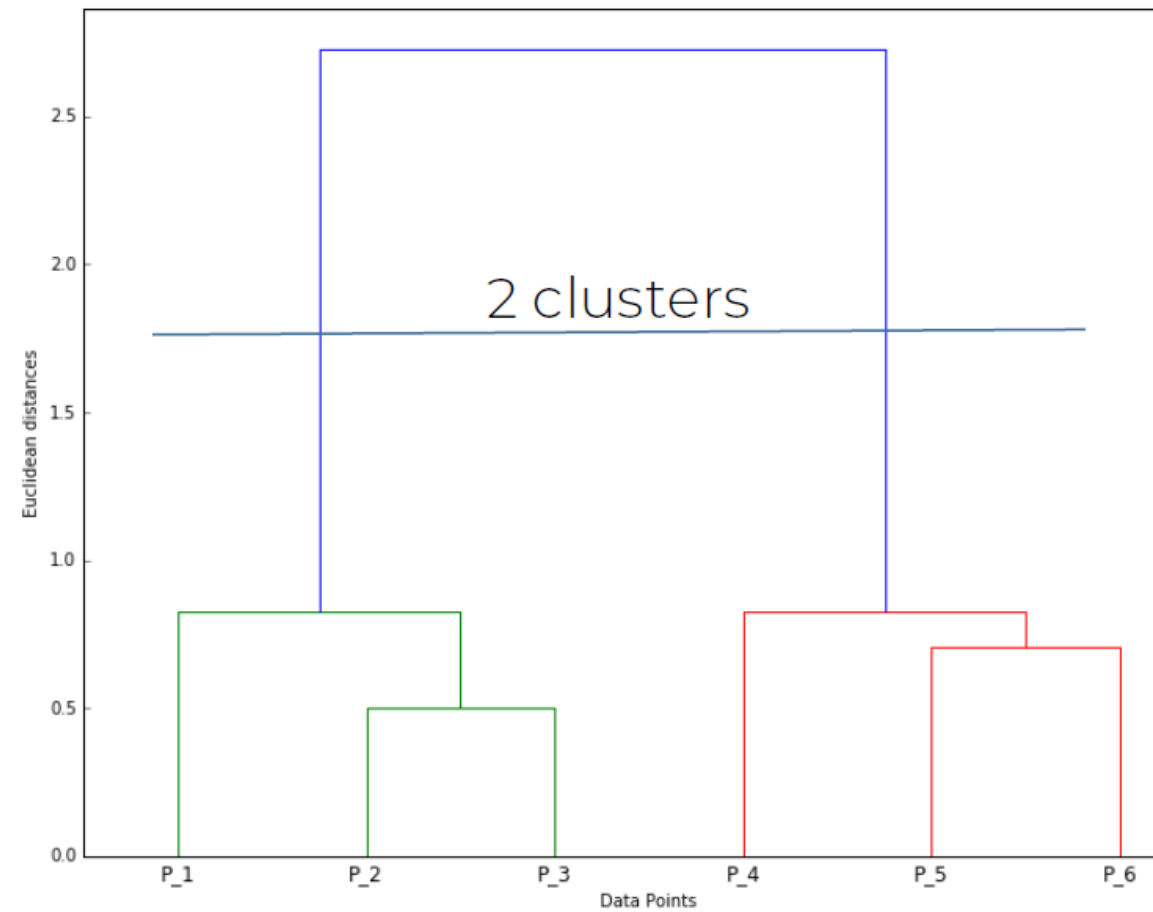
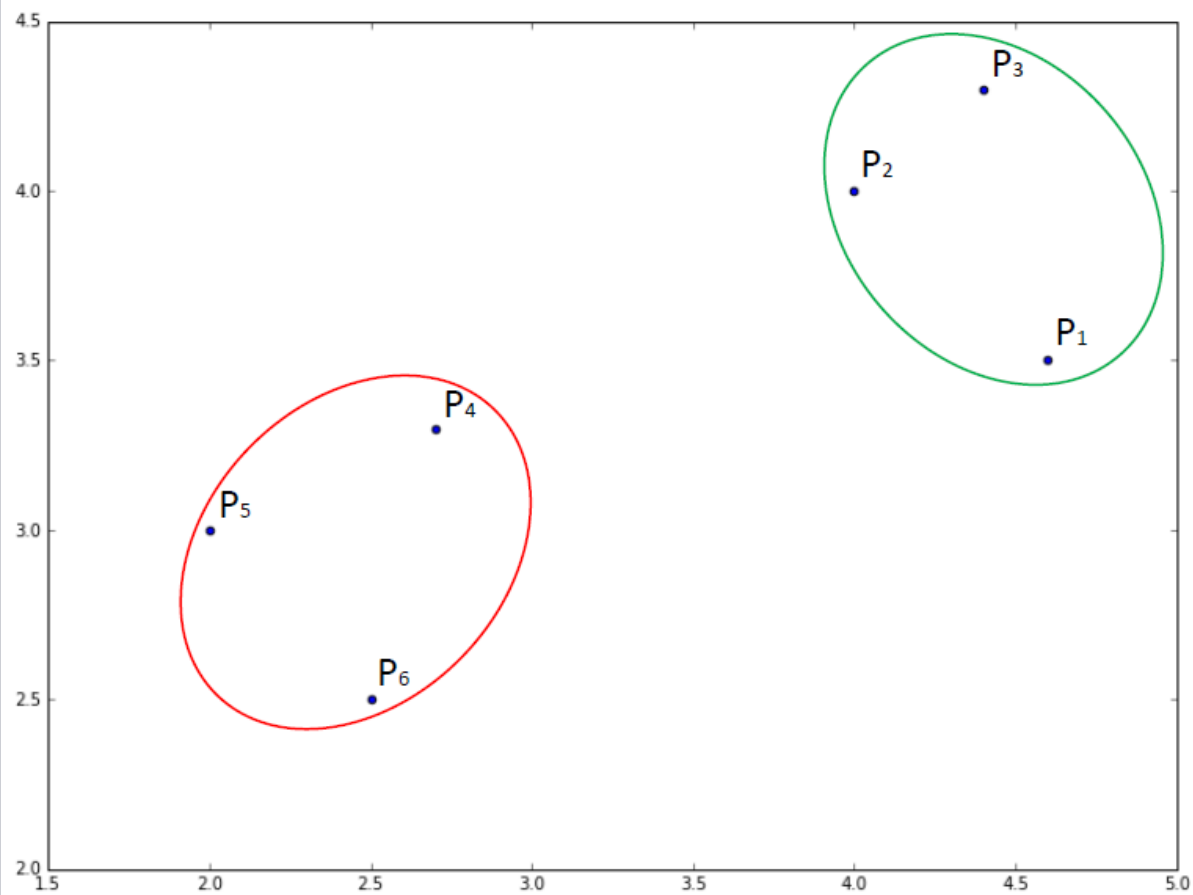


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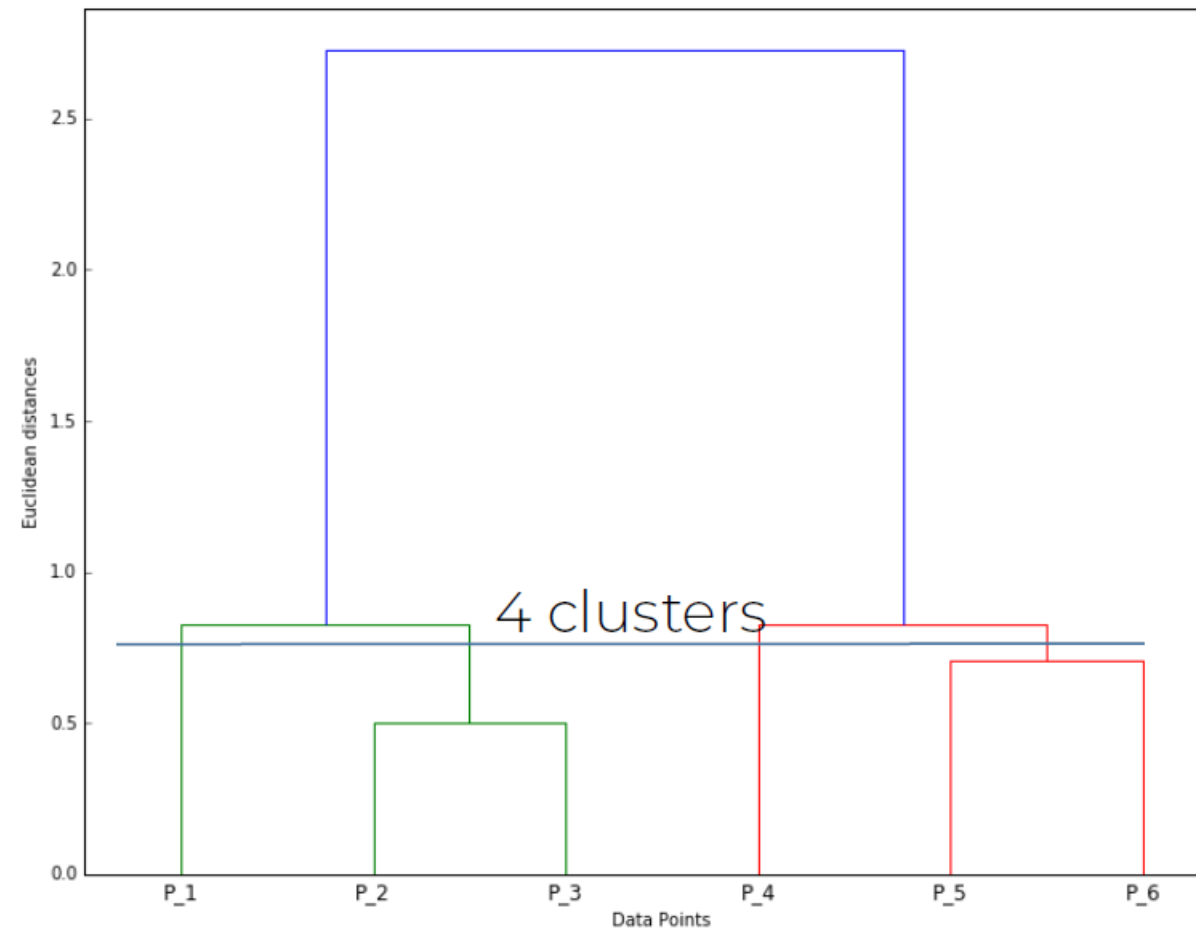
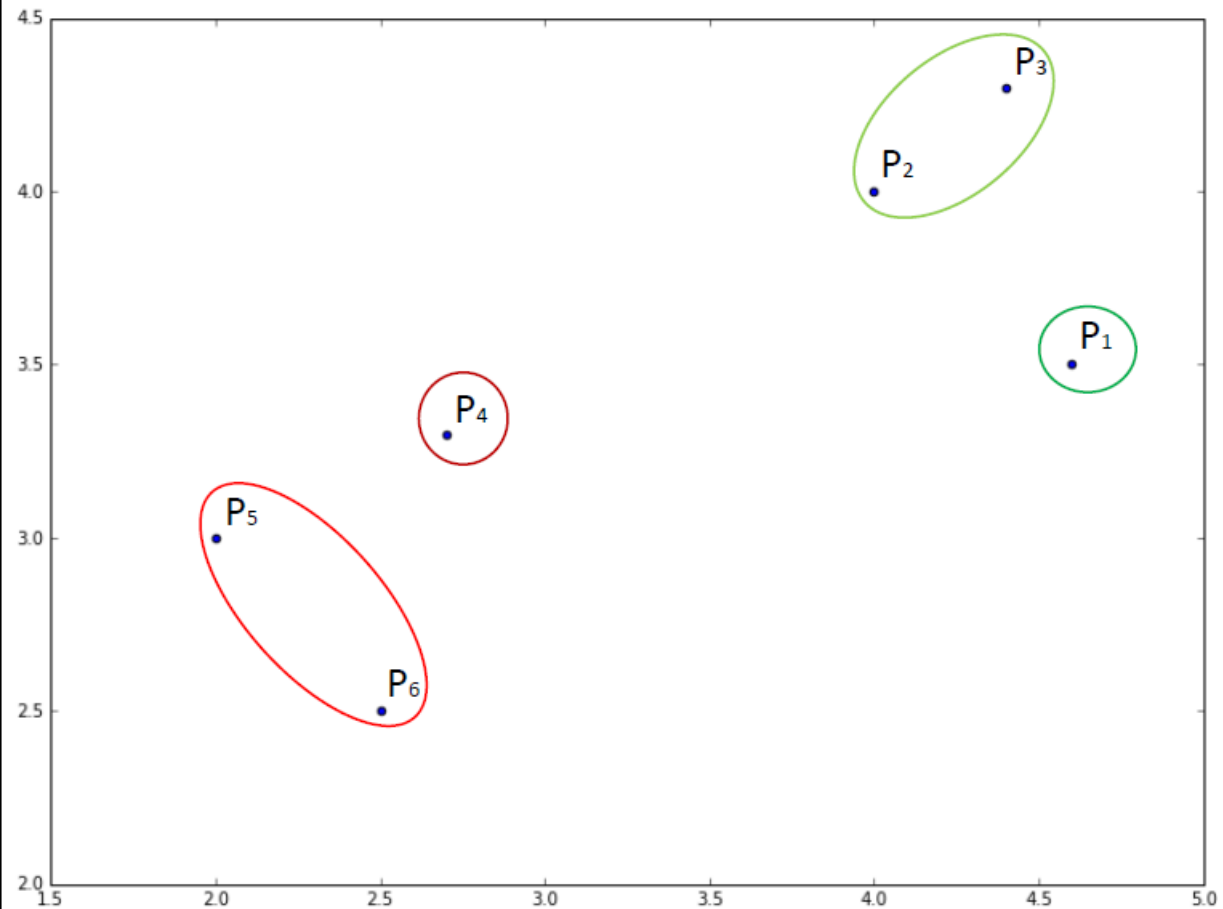


Dendrograms : Two Clusters



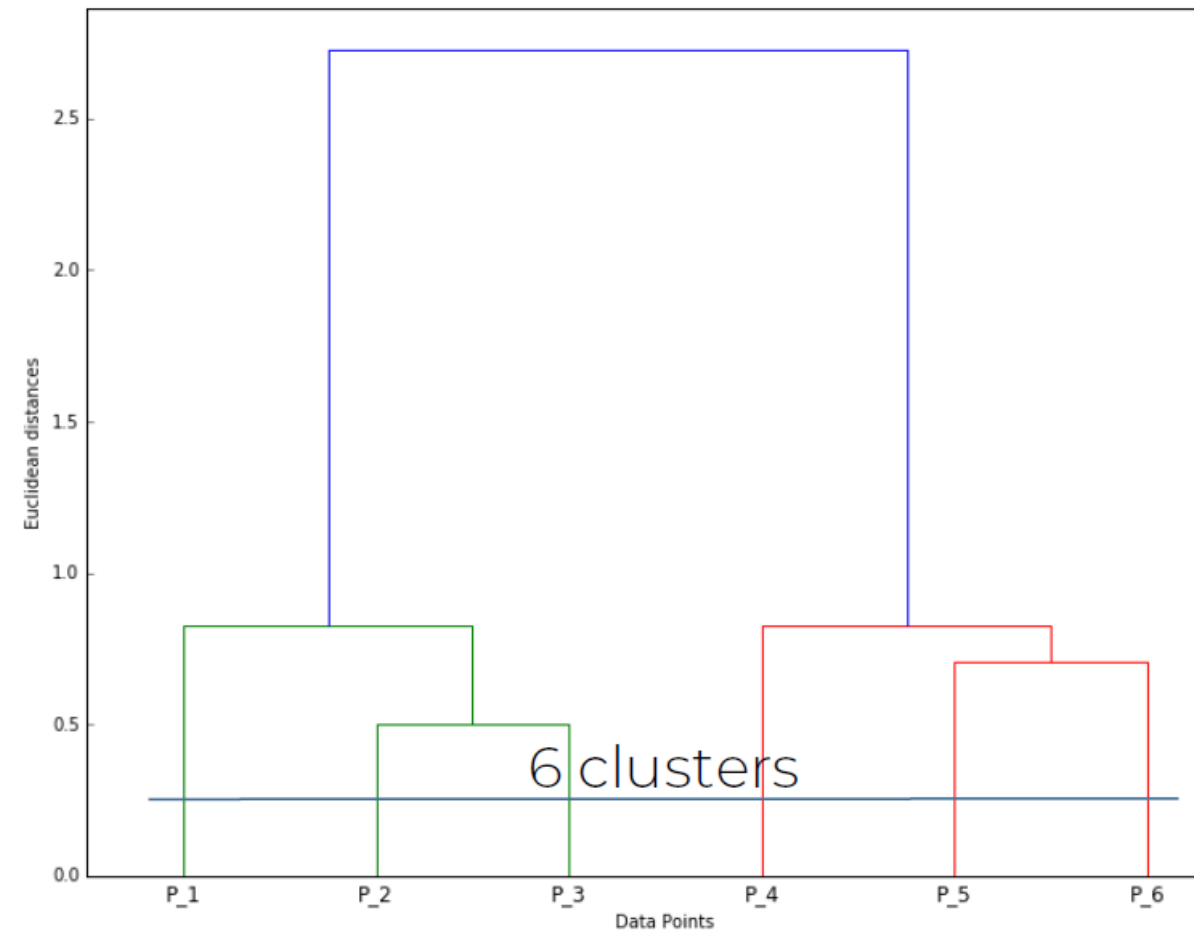
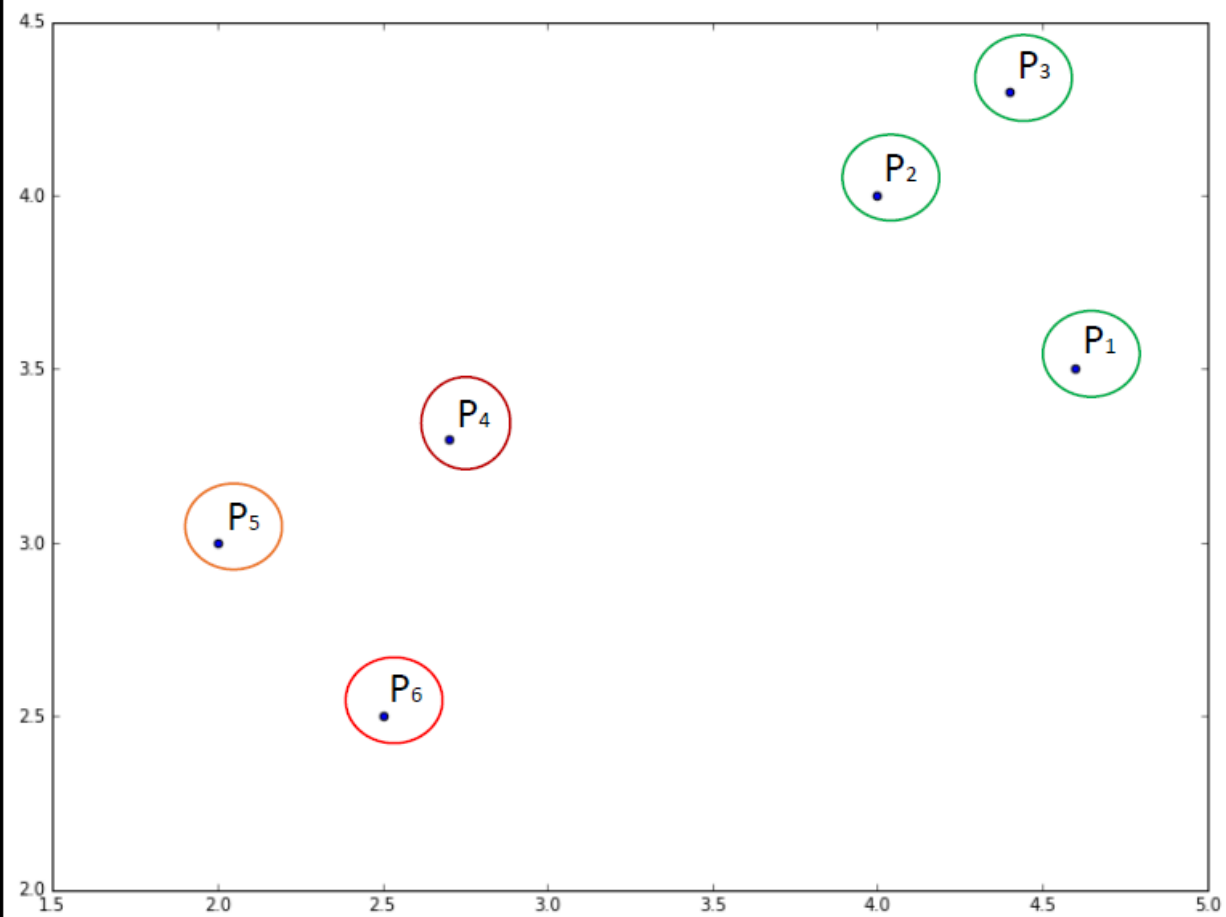


Dendrograms : Four Clusters

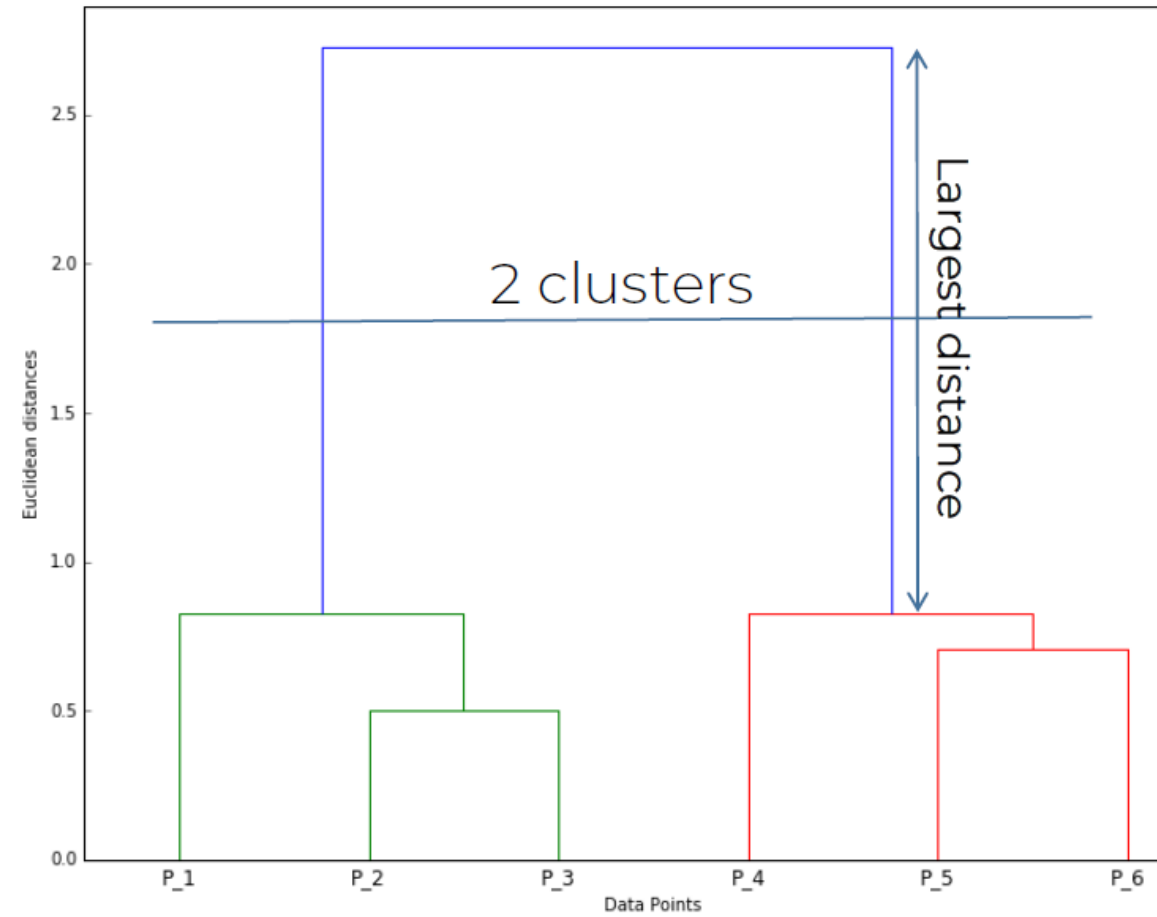
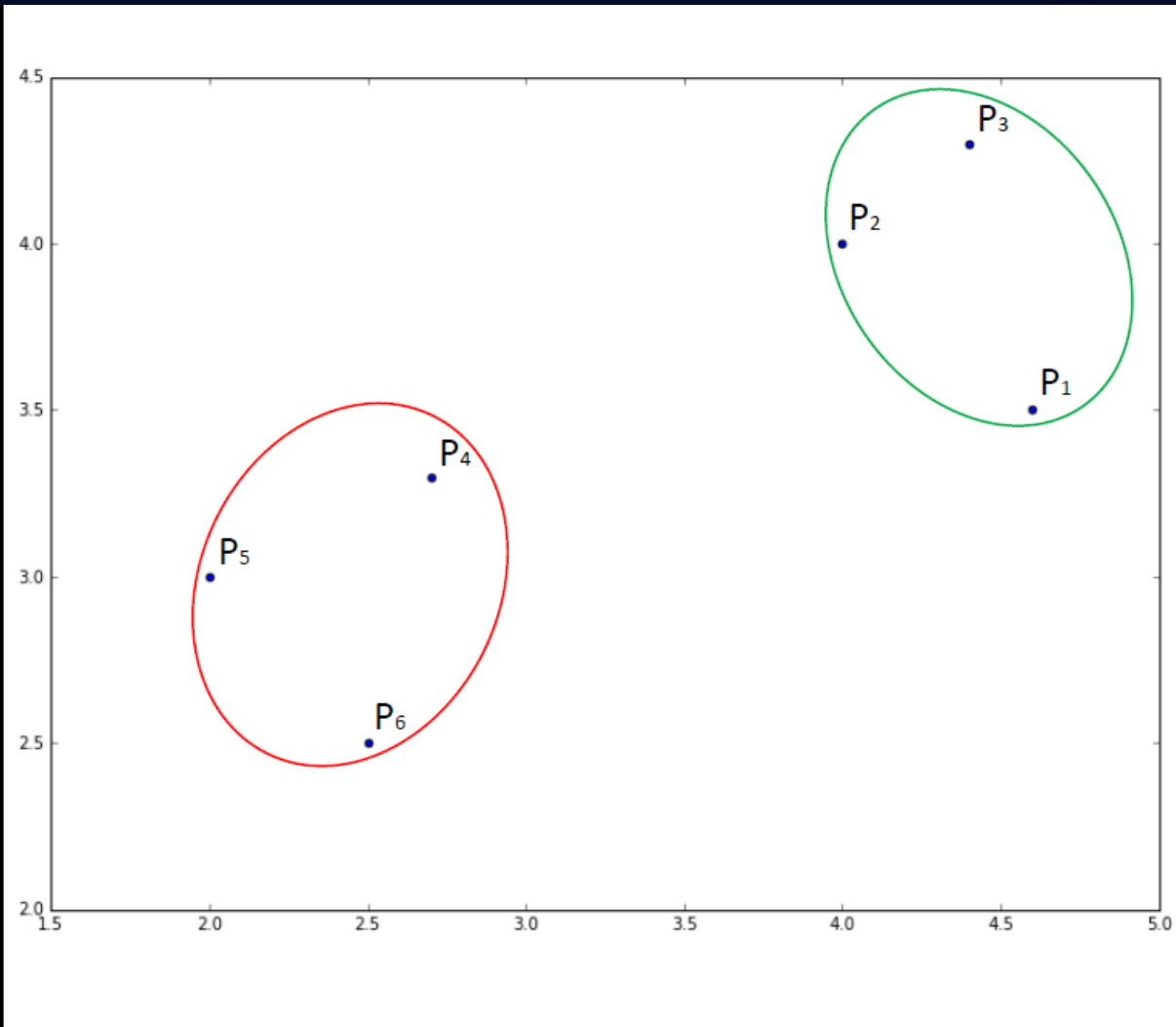




Dendrograms : Six Clusters



Dendrograms : Optimal #of Clusters



What is Deep Learning?

ARTIFICIAL INTELLIGENCE

Any technique that enables computers to mimic human behavior



MACHINE LEARNING

Ability to learn without explicitly being programmed



DEEP LEARNING

Extract patterns from data using neural networks



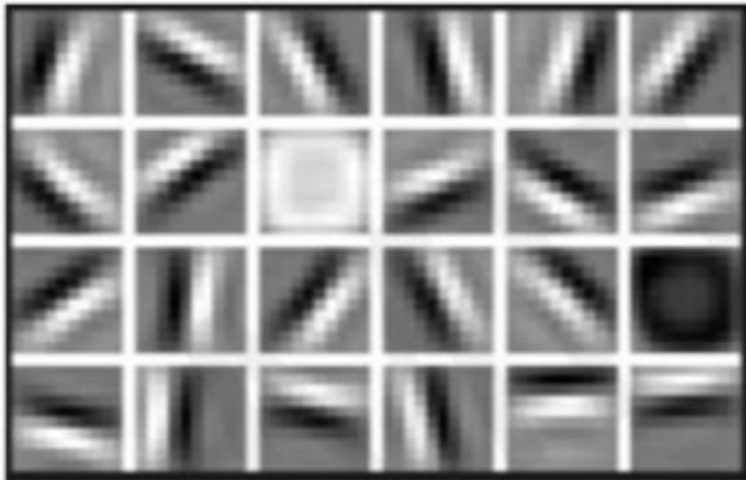
Teaching computers how to **learn a task** directly from **raw data**

Why Deep Learning?

Hand engineered features are time consuming, brittle, and not scalable in practice

Can we learn the **underlying features** directly from data?

Low Level Features



Lines & Edges

Mid Level Features



Eyes & Nose & Ears

High Level Features



Facial Structure



1956



1980

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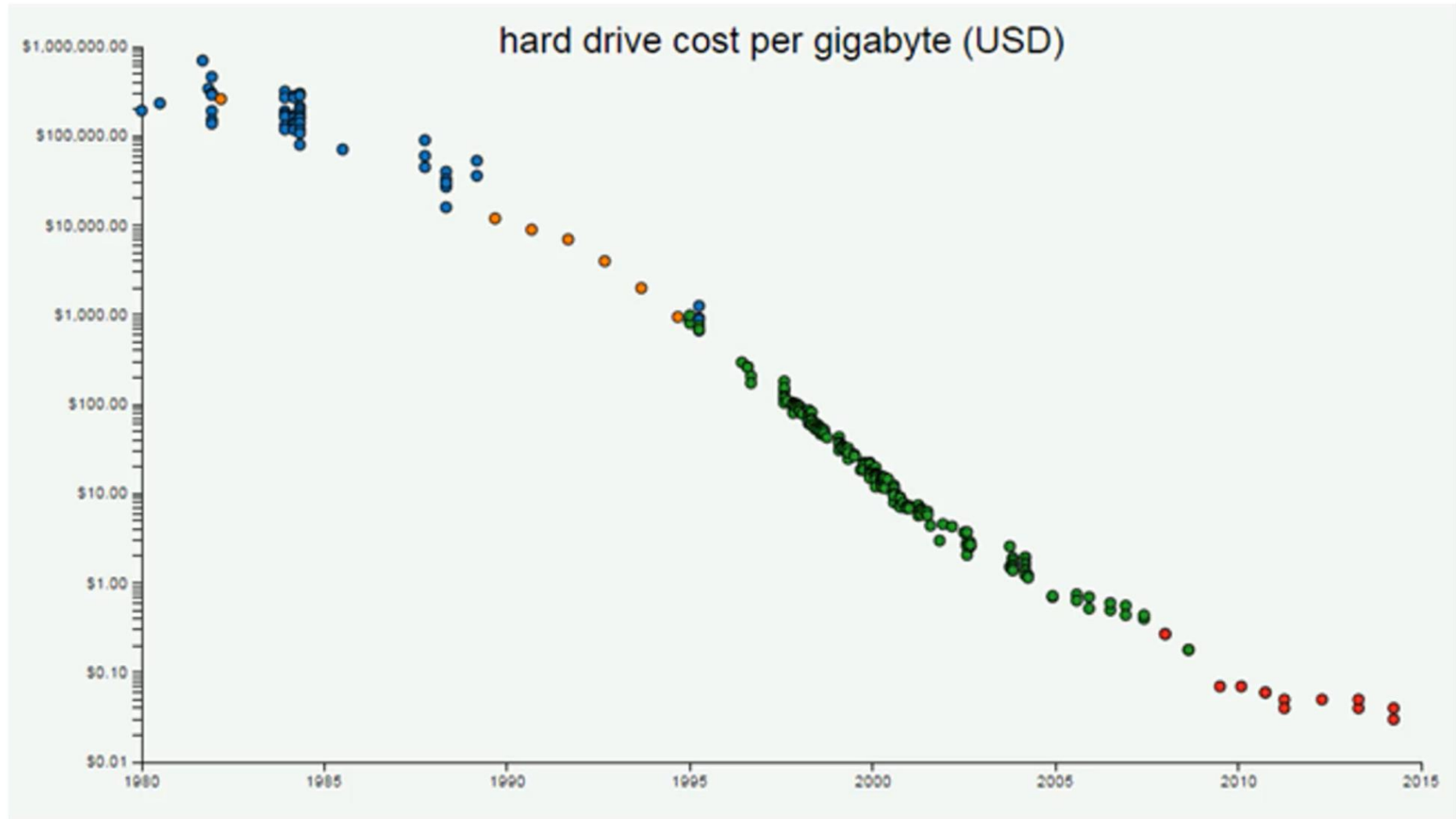
21,224

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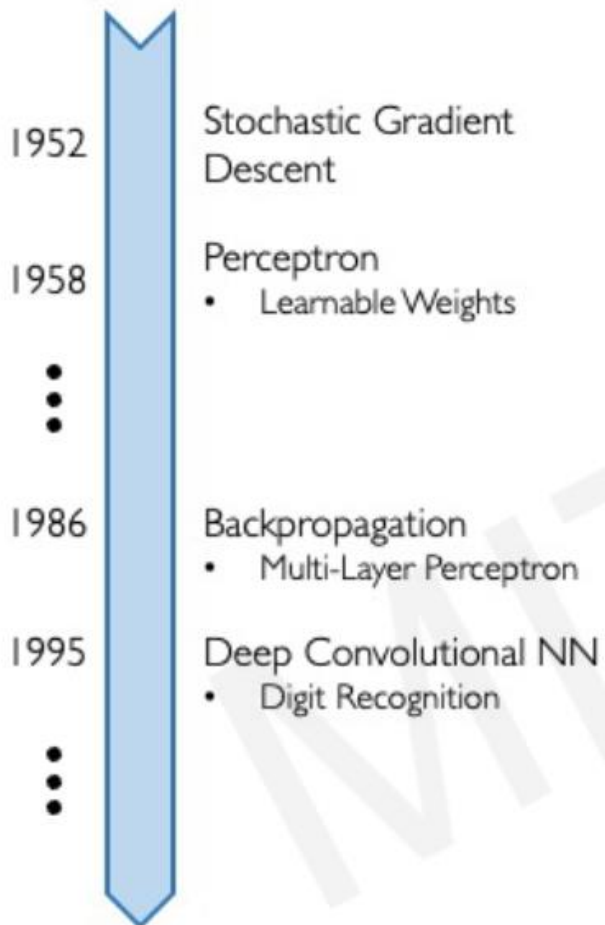


Log-scale



Why Now?

Neural Networks date back decades, so why the dominance?



1. Big Data

- Larger Datasets
- Easier Collection & Storage

IMAGENET



2. Hardware

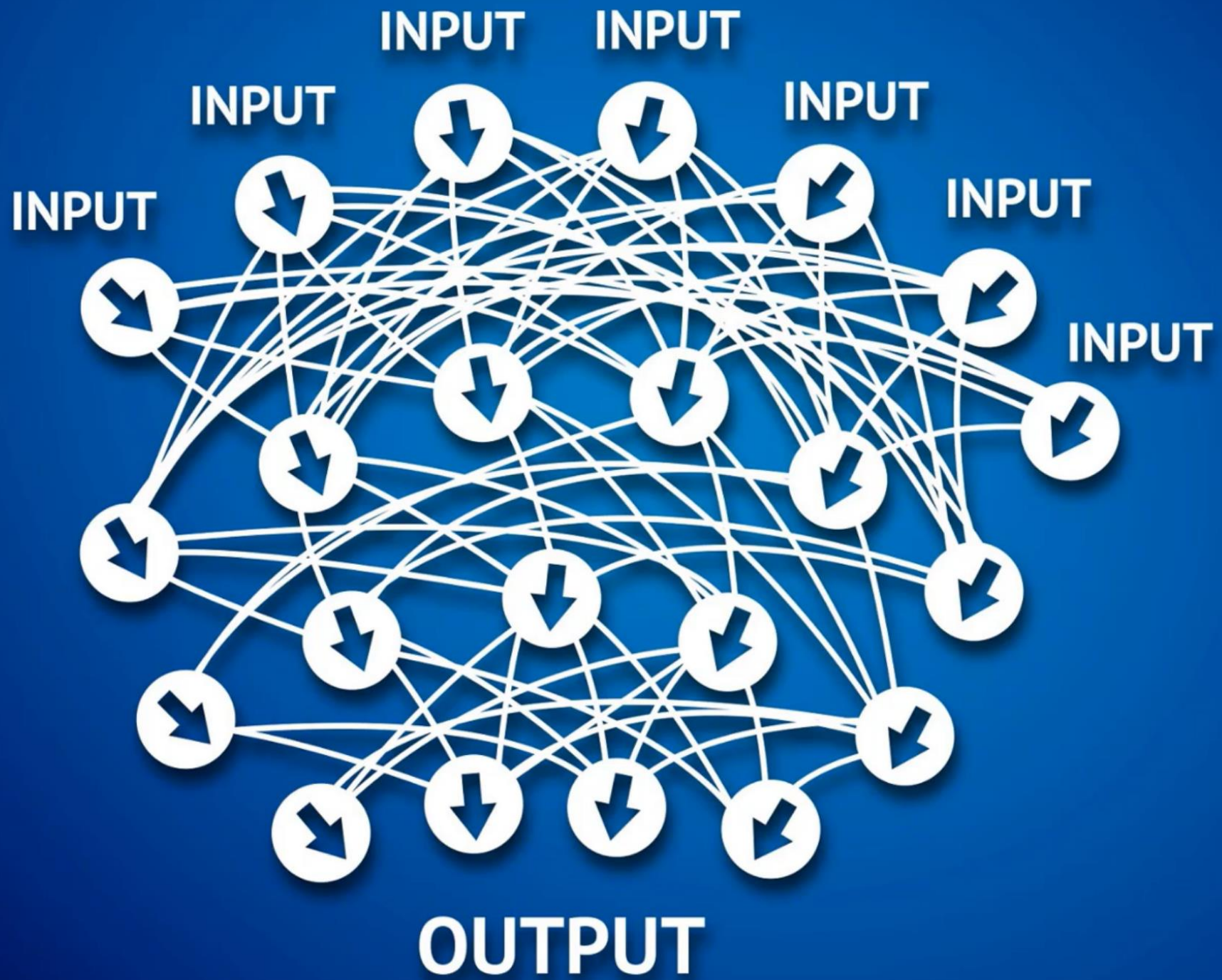
- Graphics Processing Units (GPUs)
- Massively Parallelizable



3. Software

- Improved Techniques
- New Models
- Toolboxes

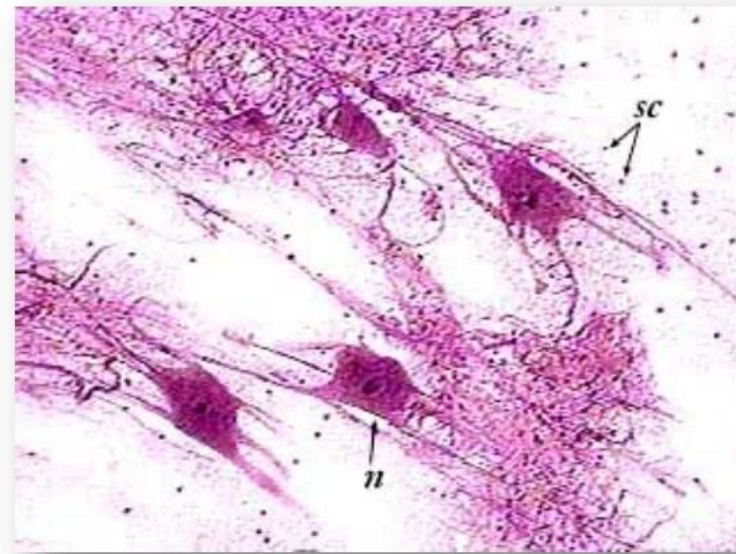
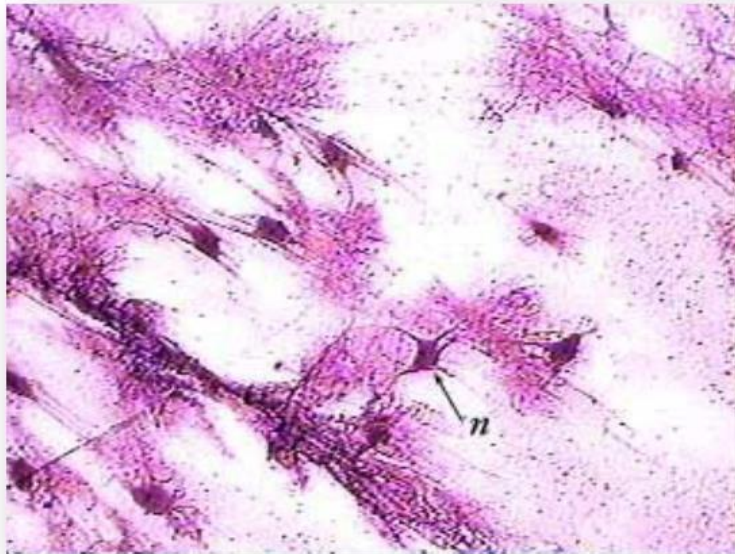




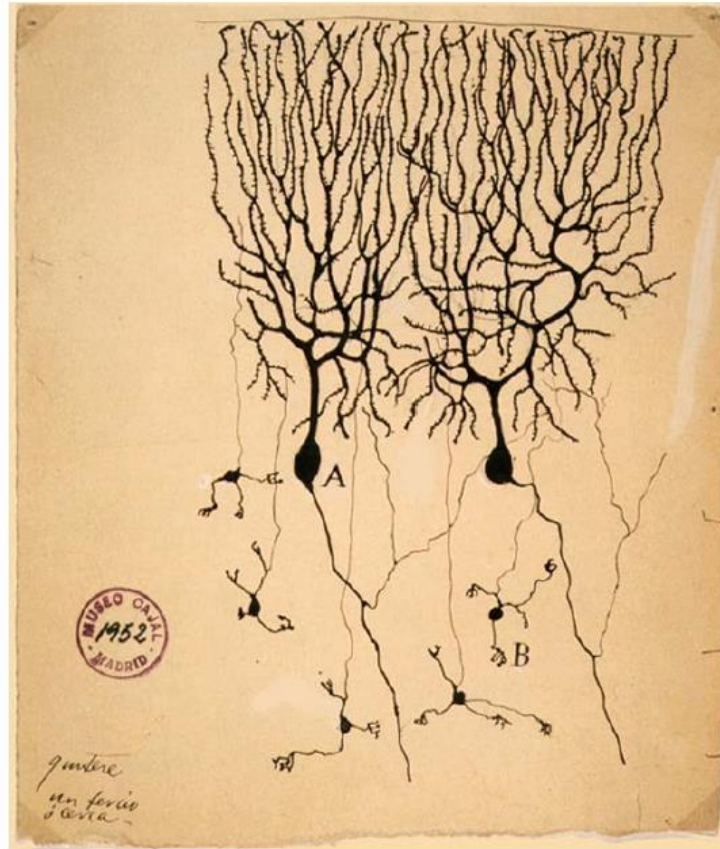


Geoffrey Hinton

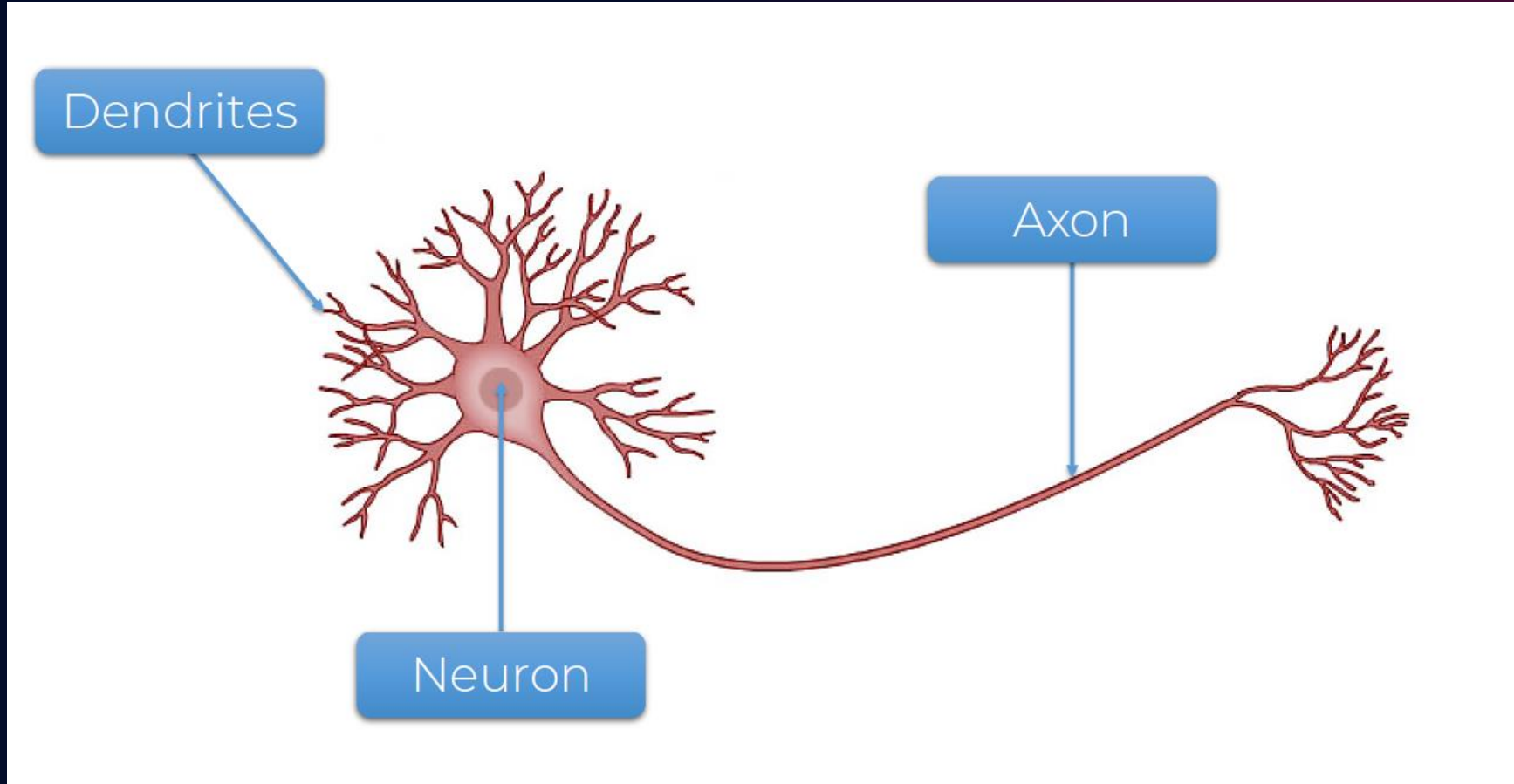
The Neuron



The Neuron



The Neuron



The Neuron

