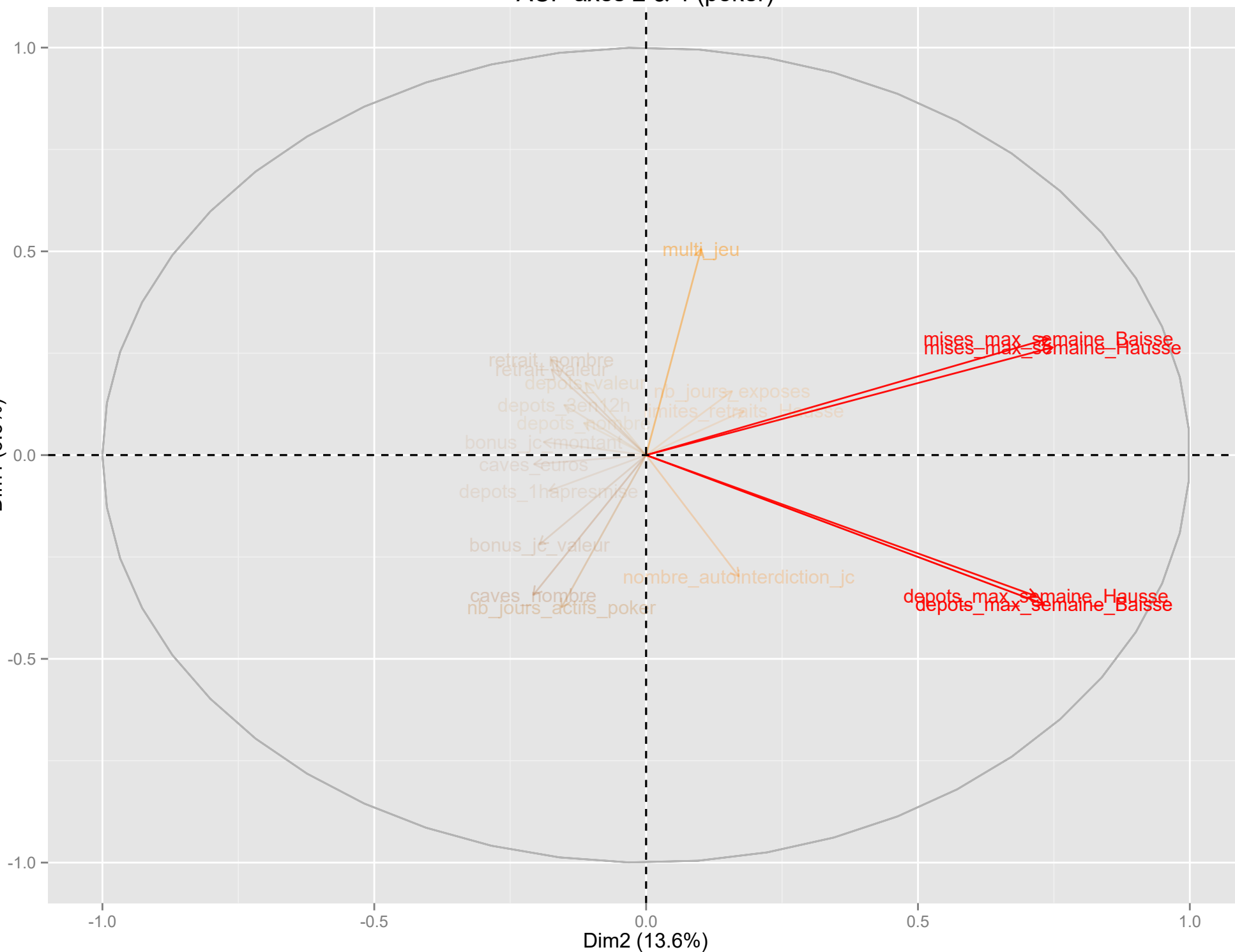
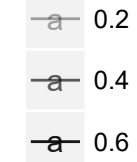


ACP axes 2 & 4 (poker)

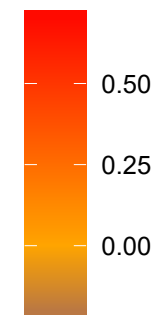
Dim4 (6.6%)



coord



x



Dim2 (13.6%)