1. What has been left in the implementation?

* Once the main menu is opened, there will be some music playing in the background. There will be some different sound effects as the ball jumps, collides etc. However, the feature of volume control is not finished yet. Therefore, the music plays at the same volume level and cannot be controlled by the player.
* The game has pause button and when the button is clicked, the game pauses. In the second click, the game continues. However, PausePanel of the game is not working properly. Thus it will be improved in the next step.
* Curvy letters feature could not be implemented yet. The letters the dot has to jump over are letters which have sharp edges, thus the dot does not slide from the edges.
* More animation and music are to be added.

In the next parts, after the necessities which are left are completed and tested, user feedback will be taken into consideration. According to the evaluation of the new opinions and feedbacks, the current features of the game can be developed and new features can be added.