

Game Design Document

Fill up the following document

1. Write the title of your project.

UNFAIR RIDE

2. What is the goal of the game?

ITS INFINITE BUT THERE IS GOAL TO BEAT YOUR HIGH SCORE

3. Write a brief story of your game.

THERE IS BIRD RUNNING FROM OBSTACLES , ESCAPING THEM , SURVIVING AND SAVING HIS FRIEND IN EACH STAGE

4. Which are the playing characters of this game?

- Playing characters are the ones who respond to the user based on the input from the user.
- Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

Number	Character Name	What can this character do?
1	BIRD	IT IS MAIN PC
2	BIRD 2 FOR MULTIPLAYER	SAME AS BIRD1
3		
4		
5		
6		
7		
8		

6. Which are the Non-Playing Characters of this game?

- Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
- Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

Number	Character Name	What can this character do?
1	WITCH	DECREASE LIFE BY 1
2	CHICKENS	OBSTACLE
3	VIRUSES	GIVES BAD OMEN(EFFECT)
4	CLOUDS	NORMAL OBJECT
5	BOOTS UP (HONEY)	POWER UP
6		
7		
8		

Draw your imagination of this game. What does this game look like?

- Draw the game either on your computer or on paper.
- Add images of the game scenes to show each of the playing and non-playing characters at least once.



How do you plan to make your game engaging?

BY JUST ADDING SOME DIFICULTIES ANS SOME CHANCES TO
A APLAYER