BENJAMIN NGUYEN

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EDUCATION

Rutgers University

New Brunswick, NJ

Bachelor of Science in Computer Science, Minor in Business Administration

Expected December 2024

• **GPA**: 3.412/4.0

- Major Coursework: Data Structures, Computer Architecture, Design and Analysis of Computer Algorithms, Software Methodology, Internet Technology, Introduction to Data Science, Systems Programming, Discrete Structures
- Minor Coursework: Financial Accounting, Managerial Accounting, Introduction to Finance. Business Analytics

TECHNICAL SKILLS

Languages: Java, Python, C, SQL (Postgres, MySQL), JavaScript, HTML/CSS, Swift, LaTeX

Frameworks: Bootstrap 5, JavaFX, Apache HaDoop, Scikit-Learn Libraries: React.js, Node.js, Pandas, NumPy, Matplotlib, BeautifulSoup Developer Tools: Git, VIM, Eclipse, Linux, Wireshark, Xcode, Android Studio

Concepts: Objected-Oriented Programming, Data Analytics, Network Protocols, System Design, Data Mining

EXPERIENCES

Lead Web Developer

July 2024 - Present

TEDxWilmington Remote

- Spearheading the design and development of 3+ websites to enhance online presence and interactive platforms.
- Managing security protocols and ongoing maintenance for smooth performance and vulnerability protection.
- Conducting **UX** research to tailor website designs to audience, location, and specific event needs,
- Increasing monthly average viewership to 10,000 by leveraging user data, traffic patterns, and analytics.
- Providing ongoing technical support and troubleshooting for website issues, securing 99.9% uptime.

Software Engineer Fellow

October 2024 – Present

Blueprint

New Brunswick, NJ

- Engineering responsive web applications using **React.js** to deploy to **Vercel**, ensuring efficient performance.
- Collaborating in cross-functional teams utilizing agile and SCRUM methodologies for development.
- · Optimizing applications scalability by creating reusable components and strategies for high-traffic environments.

Software Developer Intern

June 2024 – August 2024

PulseTech

New Brunswick, NJ

- Developed iOS applications with Apple Watch compatibility, focusing on health ambient computing for automatic tracking.
- Integrated multiple health frameworks for users to manipulate and track 15+ health metrics in real-time.
- Worked with designers and health professionals to enhance user experience in compliance with industry standards.
- Led a team of two interns, overseeing their onboarding and ensuring successful integration into ongoing projects.

SOFTWARE PROJECTS

MyShell: Minimalistic Unix Shell | C, POSIX, Linux, Makefiles, Git

- Built a Unix-like shell supporting interactive prompts, batch processing, and tokenized command parsing for user input.
- Implemented process creation and management using fork and exec, enabling execution of external commands with pipelines.
- Designed features like wildcard expansion and error handling, with efficient file redirection through dup2 and system calls.

Collaborative Filtering for Recommendation Tasks | Python, Pandas, NumPy, Matplotlib, Scikit-learn,

- Engineered a user-based collaborative filtering recommendation system, leveraging matrix factorization and cosine similarity measures to predict user preferences.
- Processed and cleaned large-scale e-commerce datasets, splitting them into training and testing sets for efficient and reliable model evaluation.
- Designed and evaluated recommendation performance using metrics like MAE, RMSE, precision, recall, and NDCG, optimizing the algorithm for accuracy and scalability.

BuyMe Auction Site | Java, JavaScript, HTML, MySQL, JDBC, Tomcat, Git

- Led a team to engineer a local online auction platform with automatic bidding and account management.
- Developed multiple threads in **Java** to refresh and update auction listings, improving timing accuracy by 85%.
- Adapted hash-tables and caching, reducing search times by 25%.