

# LABWORK - 1

## Installation of R:

```
Terminal - beu@beu-Latitude-D830: ~
File Edit View Terminal Tabs Help

beu@beu-Latitude-D830:~$ R --version
R version 3.4.4 (2018-03-15) -- "Someone to Lean On"
Copyright (C) 2018 The R Foundation for Statistical Computing
Platform: x86_64-pc-linux-gnu (64-bit)

R is free software and comes with ABSOLUTELY NO WARRANTY.
You are welcome to redistribute it under the terms of the
GNU General Public License versions 2 or 3.
For more information about these matters see
http://www.gnu.org/licenses/.

beu@beu-Latitude-D830:~$ █
```

## Done installation !

## Interacting with R by doing some arithmetic operations

FUNCTION	R EXPRESSION	WORKING EXAMPLE
Addition	+	> 27 + 43 [1] 70
Subtraction	-	> 10 - 1 [1] 9
Multiplication	*	> 10 * 10 [1] 100
Division	/	> 90 / 9 [1] 10 > 3 / 5 [1] 0.6
Modulus	%%	> 20 %% 3 [1] 2
Exponent	^	> 4 ^ 2 [1] 16 > 2 ^ -3 [1] 0.125

Square Root	sqrt ()	> sqrt (100) [1] 10
Natural logarithm	log ()	> log (1) [1] 0
Absolute value	abs ()	> abs (-1) [1] 1 > abs (11) [1] 11
Equality	==	> x = 7 > x == 7 [1] TRUE > x == 3 [1] FALSE
Inequality	!=	> y = -3 > y != -3 [1] FALSE > y != 4 [1] TRUE
Less than	<	> 5 > 2 [1] TRUE > 5 > 5 [1] FALSE > 5 > 10 [1] FALSE
Greater than	>	> 5 < 2 [1] FALSE > 5 < 5 [1] FALSE > 5 < 10 [1] TRUE
Less than or equal to	<=	> a = 10 > b = 5 > a <= b [1] FALSE
Greater than or equal to	>=	> a = 1 > b = 0 > a >= b [1] TRUE

# Introduction to R Data Types

## VECTORS:

### 1. Creating a vector of numbers for 1 to 5

```
> x <- 1:5                                # Creating a vector using : operator
> x
[1] 1 2 3 4 5
```

### 2. Creating a vector using c ( ) function

```
> x = c(99, 100, 101)                    # Creating a vector using c ( ) operator
> x
[1] 99 100 101
```

### 3. Some arithmetic operations on vectors

```
> myVec <- c(1, 3, 5, 2, 4)              # Creating a vector using c ( ) function
> myVec + 10                             # Addition operation
[1] 11 13 15 12 14
> myVec * 10                             # Multiplication operation
[1] 10 30 50 20 40
> myVec / 5                              # Division operation
[1] 0.2 0.6 1.0 0.4 0.8
> myVec %% 5                             # Modulo division
[1] 1 3 0 2 4
> myVec ^ 2                             # Exponentiation
[1] 1 9 25 4 16
> sqrt(myVec)                           # Squaring all elements in myVec
[1] 1.000000 1.732051 2.236068 1.414214 2.000000
> log(myVec)                            # Logarithmic function applied on all the
                                         elements in myVec
[1] 0.0000000 1.0986123 1.6094379 0.6931472 1.3862944
> abs(myVec)                            # Absolute value function
[1] 1 3 5 2 4
> a <- c(1, 2, 3, 4, 5)
> b <- c(5, 4, 3, 2, 1)
> a + b
[1] 6 6 6 6 6
> a * b
[1] 5 8 9 8 5
> a / b
[1] 0.2 0.5 1.0 2.0 5.0
> a %% b
[1] 1 2 0 0 0
> a ^ b
[1] 1 16 27 16 5
```

# Elements-wise operations

#### 4. Working with indexes

```
> myVec1 <- 1:10 # Creating a vector using : operator
> myVec1
[1] 1 2 3 4 5 6 7 8 9 10
> myVec1 [1] # Accessing the 1st element in the vector myVec1
[1] 1
> myVec1 [5] # Accessing the 5th element in the vector myVec1
[1] 5
> myVec1 [-1] # Accessing all the elements except the 1st element in the vector myVec1
[1] 2 3 4 5 6 7 8 9 10
> myVec1 [-7] # Accessing all the elements except the 1st element in the vector myVec1
[1] 1 2 3 4 5 6 8 9 10
> myVec1 [3] <- 11 # Modifying the 3rd elements
> myVec1
[1] 1 2 11 4 5 6 7 8 9 10
> myVec1[2:4] <- c(100, 200, 300) # Modifying the 2nd, 3rd and 4th elements
> myVec1
[1] 1 100 200 300 5 6 7 8 9 10
> myVec1[3 : 8] # Slicing the vector
[1] 11 4 5 6 7 8
names(myVec1)<- c("A","B","C","D","E","F","G","H","I","J") # Giving names to the elements of the vector
> myVec1
A B C D E F G H I J
1 2 3 4 5 6 7 8 9 10
```

#### 5. Modifying the data type of the vector

```
> x <- 1:10 # Creating a vector using : operator
> x
[1] 1 2 3 4 5 6 7 8 9 10
> x[11] <- "A" # Adding a character element to a vector
> x
[1] "1" "2" "3" "4" "5" "6" "7" "8" "9" "10" "A"
# Coercion of data to a character vector
> str(x)
chr [1:11] "1" "2" "3" "4" "5" "6" "7" "8" "9" "10" "A"
```

```

> is.character (x)                # Checking whether the data type of x is
                                   character
[1] TRUE
> is.integer (x)                  # Checking whether the data type of x is
                                   integer
[1] FALSE
> x <- x[-11]
> x <- as.integer (x)             # Coercing the vector back to integer
> is.integer (x)                  # Checking the data type of x
[1] TRUE
> is.character (x)                # Checking the data type
[1] FALSE

```

## 6. Deleting a vector

```

> x
[1] 1 2 3 4 5 6 7 8 9 10
> x <- NULL                        # Assigning a NULL to x
> x
NULL
> x[3]
NULL

```

## 7. Subsetting vectors

```

> favBooks <- c ("Discrete_Mathematics", "Linear_Algebra", "Graph_Theory",
"Mathematical_Statistics", "Abstract_Algebra", "Algorithm_Design",
"Computer_Networking")           # Creating a vector favBooks
> favBooks[2]                     # Accessing the 2nd element
[1] "Linear_Algebra"
> favBooks[6]                     # Accessing the 6th element
[1] "Algorithm_Design"
> favBooks[c (7,4,3)]             # Accessing the 7th , 4th and 3rd elements
[1] "Computer_Networking"  "Mathematical_Statistics"
[3] "Graph_Theory"
> favBooks[c (1,2)]              # Accessing the 1st and 2nd elements
[1] "Discrete_Mathematics" "Linear_Algebra"
> myShelf <- favBooks[c(1,2,3,7,6,5,4,3,2,1,2,3,4,6,5,4,3,6,2,7,1)]
                                   # Repeating indices to create an object with
                                   more elements than the original one
> myShelf
[1] "Discrete_Mathematics" "Linear_Algebra"
[3] "Graph_Theory"         "Computer_Networking"

```

```
[5] "Algorithm_Design"      "Abstract_Algebra"
[7] "Mathematical_Statistics" "Graph_Theory"
[9] "Linear_Algebra"        "Discrete_Mathematics"
[11] "Linear_Algebra"        "Graph_Theory"
[13] "Mathematical_Statistics" "Algorithm_Design"
[15] "Abstract_Algebra"      "Mathematical_Statistics"
[17] "Graph_Theory"          "Algorithm_Design"
[19] "Linear_Algebra"        "Computer_Networking"
[21] "Discrete_Mathematics"

# Conditional Subsetting
# TRUE will select the element with the same index and FALSE will omitt it
> favBooks[c(TRUE, FALSE, FALSE, TRUE, FALSE, TRUE, TRUE)]
[1] "Discrete_Mathematics"  "Mathematical_Statistics"
[3] "Algorithm_Design"      "Computer_Networking"

> a <- c(20,31,42,53,64,75)
> a >= 50                                     # Will return logicals with TRUE for the
                                              indices that meet the condition
[1] FALSE FALSE FALSE TRUE TRUE TRUE

> a[a >= 50]                                  # Selecting the variables which are above 50
[1] 53 64 75
```

## 8. Loops

```
> v <- c(11,22,33,44,55) # Creating a vector
> for (i in v) {          # Iterating through the vector
    print(i)
}
[1] 11
[1] 22
[1] 33
[1] 44
[1] 55

> sum <- 0                # Initializing sum variable
> for (i in v) {
    sum <- sum + i
}

> sum                     # Printing the sum of all elements in
                           vector v
[1] 165                    # 11 + 22 + 33 + 44 + 55 = 165
```

## MATRICES:

### 1. Creating a Matrix from a vector

```
> myMatrix <- c(1, 2, 3, 4, 5, 6, 7, 8, 9)      # Creating a vector
> dim(myMatrix) <- c(3,3)                     # Turning the vector into a matrix of
> myMatrix                                     dimension 3 X 3

      [,1] [,2] [,3]
[1,]    1    4    7
[2,]    2    5    8
[3,]    3    6    9
```

### 2. Creating a Matrix using matrix ( ) function

```
> matrix(1:12, nrow = 4, ncol = 3 )           # Creating a matrix of dim 4X3
      [,1] [,2] [,3]
[1,]    1    5    9
[2,]    2    6   10
[3,]    3    7   11
[4,]    4    8   12

> matrix(1:12, nrow = 4, ncol = 3, byrow = TRUE ) # Filling matrix row-wise
      [,1] [,2] [,3]
[1,]    1    2    3
[2,]    4    5    6
[3,]    7    8    9
[4,]   10   11   12

> myMatrix <- matrix (1:12, nrow = 4, ncol = 3, dimnames = list (c ("X","Y","Z",
"W"), c("A","B","C")))) # Naming the rows and columns of the matrix
> myMatrix
      A    B    C
X     1    5    9
Y     2    6   10
Z     3    7   11
W     4    8   12

> colnames(myMatrix)                         # Accessing the column names
[1] "A" "B" "C"
> rownames(myMatrix)                         # Accessing the row names
[1] "X" "Y" "Z" "W"
```

```
> colnames(myMatrix) <- c("C1","C2", "C3") # Modifying the column names
> rownames(myMatrix) <- c("R1","R2", "R3", "R4") # Modifying the row names
> myMatrix
```

	C1	C2	C3
R1	1	5	9
R2	2	6	10
R3	3	7	11
R4	4	8	12

### 3. Creating a Matrix using cbind ( ) and rbind ( ) functions

```
> cbind (c (1,2,3), c (4,5,6), c (7,8,9))
```

	[,1]	[,2]	[,3]
[1,]	1	4	7
[2,]	2	5	8
[3,]	3	6	9

```
> rbind (c (1,2,3), c (7,8,9))
```

	[,1]	[,2]	[,3]
[1,]	1	2	3
[2,]	7	8	9

### 4. Working with indices

```
> myMatrix
```

	C1	C2	C3
R1	1	5	9
R2	2	6	10
R3	3	7	11
R4	4	8	12

```
> myMatrix [c (1,3), c (2,3)]
```

# Selecting 1<sup>st</sup> & 3<sup>rd</sup> rows and 2<sup>nd</sup>&3<sup>rd</sup> columns

	C2	C3
R1	5	9
R3	7	11

```
> myMatrix [c (3,1), ]
```

# Selecting 3<sup>rd</sup> & 1<sup>st</sup> rows and entire columns

	C1	C2	C3
R3	3	7	11
R1	1	5	9



```

> myMatrix [, c (3,1)]           # Selecting all of the rows and 3rd & 1st columns
      C3    C1
R1     9    1
R2    10    2
R3    11    3
R4    12    4

> myMatrix [-2,-1]               # Selecting all of the rows and columns
                                # except 2nd row and 1st column
      C2    C3
R1     5    9
R3     7   11
R4     8   12

# Indexing a matrix with single vector
# Here the matrix acts like a vector formed by stacking columns of the matrix

> myMatrix [3:9]
[1] 3 4 5 6 7 8 9

> myMatrix [c (9,7,2)]
[1] 9 7 2

```

## 5. Matrix Operators in R

OPERATOR	R EXPRESSION	WORKING EXAMPLE
Transposition	t	<pre> &gt; myMatrix       C1    C2    C3 R1     1     5     9 R2     2     6    10 R3     3     7    11 R4     4     8    12  &gt; t (myMatrix)       R1    R2    R3    R4 C1     1     2     3     4 C2     5     6     7     8 C3     9    10    11    12 </pre>

Inversion	solve ( )	<pre>&gt; A &lt;- matrix (c (5, 3, 4, 1, -1, 0, 0, 2, -1), nrow = 3) &gt; A       [,1] [,2] [,3] [1,]    5    1    0 [2,]    3   -1    2 [3,]    4    0   -1  &gt; Ainv &lt;- solve(A) &gt; Ainv       [,1] [,2] [,3] [1,] 0.0625 0.0625 0.125 [2,] 0.6875 -0.3125 -0.625 [3,] 0.2500 0.2500 -0.500</pre>
Matrix Multiplication	%*%	<pre>&gt; A       [,1] [,2] [,3] [1,]    5    1    0 [2,]    3   -1    2 [3,]    4    0   -1  &gt; Ainv       [,1] [,2] [,3] [1,] 0.0625 0.0625 0.125 [2,] 0.6875 -0.3125 -0.625 [3,] 0.2500 0.2500 -0.500  &gt; AProduct &lt;- Ainv %*% A &gt; Aproduct       [,1] [,2] [,3] [1,]    1    0    0 [2,]    0    1    0 [3,]    0    0    1</pre>

## ARRAYS:

### 1. Creating an array using array ( ) function

```
> myArray <- array (1:20, dim = c(2,5,2)) # Creating an array with 2 rows  
# 5 columns and 2 tables
```

```
> myArray  
, , 1  
      [,1] [,2] [,3] [,4] [,5]  
[1,]    1    3    5    7    9  
[2,]    2    4    6    8   10  
, , 2  
      [,1] [,2] [,3] [,4] [,5]  
[1,]   11   13   15   17   19  
[2,]   12   14   16   18   20
```

```
# This array has three dimensions
```

### 2. Creating an array using array ( ) function

```
> vector1 <- c(1, 3, 5)  
> vector2 <- c (11, 22, 33, 44, 55, 66, 77, 88, 99)  
> vArray <- array (c (vector1, vector2), dim = c (3, 3, 3)) # Creating a 3-D array
```

```
> vArray  
, , 1  
      [,1] [,2] [,3]  
[1,]    1   11   44  
[2,]    3   22   55  
[3,]    5   33   66  
, , 2  
      [,1] [,2] [,3]  
[1,]   77    1   11  
[2,]   88    3   22  
[3,]   99    5   33  
, , 3  
      [,1] [,2] [,3]  
[1,]   44   77    1  
[2,]   55   88    3  
[3,]   66   99    5
```

### 3. Accessing the array elements

```
> print (vArray [1, 3, 1])  
[1] 44
```

# Printing the element in 1<sup>st</sup> row and 3<sup>rd</sup> column of the 1<sup>st</sup> matrix

```
> print (vArray [3, , 1])  
[1] 5 33 66
```

# Printing the 3<sup>rd</sup> row of the 1<sup>st</sup> matrix of the vArray

```
> print (vArray [, , 3])  
      [,1] [,2] [,3]  
[1,]  44   77   1  
[2,]  55   88   3  
[3,]  66   99   5
```

# Printing the 3<sup>rd</sup> matrix