MASTERY QUIZ DAY 25

Math 237 – Linear Algebra Fall 2017

Version 5

Show all work and justify all of your answers. Answers without work or sufficient reasoning will not receive credit. You may use a calculator, but you must show all relevant work to receive credit for a standard.

A3. Determine if each of the following linear transformations is injective (one-to-one) and/or surjective (onto).

(a)
$$T: \mathbb{R}^3 \to \mathbb{R}^3$$
 given by $T\left(\begin{bmatrix} x \\ y \\ z \end{bmatrix}\right) = \begin{bmatrix} x+y+z \\ 2y+3z \\ x-y-2z \end{bmatrix}$

(b)
$$S: \mathbb{R}^2 \to \mathbb{R}^3$$
 given by $S\left(\begin{bmatrix}x\\y\end{bmatrix}\right) = \begin{bmatrix}3x+2y\\x-y\\x+4y\end{bmatrix}$

Solution:

(a)

RREF
$$\left(\begin{bmatrix} 1 & 1 & 1 \\ 0 & 2 & 3 \\ 1 & -1 & -2 \end{bmatrix} \right) = \begin{bmatrix} 1 & 0 & -\frac{1}{2} \\ 0 & 1 & \frac{3}{2} \\ 0 & 0 & 0 \end{bmatrix}$$

Since there is a nonpivot column, T is not injective. Since there is a zero row, T is not surjective.

(b)

RREF
$$\begin{pmatrix} \begin{bmatrix} 3 & 2 \\ 1 & -1 \\ 1 & 4 \end{bmatrix} \end{pmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}$$

Since all columns are pivot columns, S is injective. Since there is a zero row, S is not surjective.

A4. Let $T: \mathbb{R}^{2 \times 2} \to \mathbb{R}^3$ be the linear map given by $T\left(\begin{bmatrix} a & b \\ x & y \end{bmatrix}\right) = \begin{bmatrix} a+x \\ 0 \\ b+y \end{bmatrix}$. Compute a basis for the kernel and a basis for the image of T.

Solution: Rewrite as $T' \begin{pmatrix} \begin{bmatrix} a \\ b \\ x \\ y \end{bmatrix} \end{pmatrix} = \begin{bmatrix} a+x \\ 0 \\ b+y \end{bmatrix}$.

$$RREF\left(\begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 \end{bmatrix}\right) = \begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 \end{bmatrix}$$

Thus $\left\{ \begin{bmatrix} 1\\0\\0 \end{bmatrix}, \begin{bmatrix} 0\\0\\1 \end{bmatrix} \right\}$ is a basis for the image, and $\left\{ \begin{bmatrix} -1&0\\1&0 \end{bmatrix}, \begin{bmatrix} 0&-1\\0&1 \end{bmatrix} \right\}$ is a basis for the kernel.

A3:

A4: