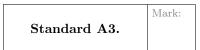
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J#:	Dr. Clont
Date:	

## MASTERY QUIZ DAY 23

Math 237 – Linear Algebra Fall 2017

Version 3

Show all work. Answers without work will not receive credit. You may use a calculator, but you must show all relevant work to receive credit for a standard.



Determine if each of the following linear transformations is injective (one-to-one) and/or surjective (onto).

(a) 
$$T: \mathbb{R}^3 \to \mathbb{R}^3$$
 given by  $T\left(\begin{bmatrix} x \\ y \\ z \end{bmatrix}\right) = \begin{bmatrix} x+y+z \\ 2y+3z \\ x-y-2z \end{bmatrix}$ 

(b) 
$$S: \mathbb{R}^2 \to \mathbb{R}^3$$
 given by  $S\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) = \begin{bmatrix} 3x + 2y \\ x - y \\ x + 4y \end{bmatrix}$ 

## Solution:

(a)

RREF 
$$\left( \begin{bmatrix} 1 & 1 & 1 \\ 0 & 2 & 3 \\ 1 & -1 & -2 \end{bmatrix} \right) = \begin{bmatrix} 1 & 0 & -\frac{1}{2} \\ 0 & 1 & \frac{3}{2} \\ 0 & 0 & 0 \end{bmatrix}$$

Since there is a nonpivot column, T is not injective. Since there is a zero row, T is not surjective.

(b)

RREF 
$$\begin{pmatrix} \begin{bmatrix} 3 & 2 \\ 1 & -1 \\ 1 & 4 \end{bmatrix} \end{pmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}$$

Since all columns are pivot columns, S is injective. Since there is a zero row, S is not surjective.

Standard A4.

Mark:

Let  $T: \mathbb{R}^{2 \times 2} \to \mathbb{R}^3$  be the linear map given by  $T\begin{pmatrix} \begin{bmatrix} x & y \\ z & w \end{bmatrix} \end{pmatrix} = \begin{bmatrix} 8x - 3y - z + 4w \\ y + 3z - 4w \\ -7x + 3y + 2z - 5w \end{bmatrix}$ . Compute a basis for the kernel and a basis for the image of T.

Solution:

RREF 
$$\left( \begin{bmatrix} 8 & -3 & -1 & 4 \\ 0 & 1 & 3 & -4 \\ -7 & 3 & 2 & -5 \end{bmatrix} \right) = \begin{bmatrix} 1 & 0 & 1 & -1 \\ 0 & 1 & 3 & -4 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

Thus 
$$\left\{ \begin{bmatrix} 8 \\ 0 \\ -7 \end{bmatrix}, \begin{bmatrix} -3 \\ 1 \\ 3 \end{bmatrix} \right\}$$
 is a basis for the image, and  $\left\{ \begin{bmatrix} -1 & -3 \\ 1 & 0 \end{bmatrix}, \begin{bmatrix} 1 & 4 \\ 0 & 1 \end{bmatrix} \right\}$  is a basis for the kernel.