Section V.0

Observation V.0.1 Several properties of the real numbers, such as commutivity:

$$x + y = y + x$$

also hold for Eudlicean vectors with multiple components:

$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} + \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

Activity V.0.2 (~20 min) Consider each of the following properties of the real numbers \mathbb{R}^1 . Label each property as valid if the property also holds for two-dimensional Euclidean vectors $\vec{\mathbf{u}}, \vec{\mathbf{v}}, \vec{\mathbf{w}} \in \mathbb{R}^2$ and scalars $a, b \in \mathbb{R}$, and invalid if it does not.

- 1. $\vec{\mathbf{u}} + (\vec{\mathbf{v}} + \vec{\mathbf{w}}) = (\vec{\mathbf{u}} + \vec{\mathbf{v}}) + \vec{\mathbf{w}}$.
- 2. $\vec{\mathbf{u}} + \vec{\mathbf{v}} = \vec{\mathbf{v}} + \vec{\mathbf{u}}$.
- 3. There exists some $\vec{\mathbf{z}}$ where $\vec{\mathbf{v}} + \vec{\mathbf{z}} = \vec{\mathbf{v}}$.
- 4. There exists some $-\vec{\mathbf{v}}$ where $\vec{\mathbf{v}} + (-\vec{\mathbf{v}}) = \vec{\mathbf{z}}$.
- 5. If $\vec{\mathbf{u}} \neq \vec{\mathbf{v}}$, then $\frac{1}{2}(\vec{\mathbf{u}} + \vec{\mathbf{v}})$ is the only vector equally distant from both $\vec{\mathbf{u}}$ and $\vec{\mathbf{v}}$
- 6. $a(b\vec{\mathbf{v}}) = (ab)\vec{\mathbf{v}}$.
- 7. $1\vec{\mathbf{v}} = \vec{\mathbf{v}}$.
- 8. If $\vec{\mathbf{u}} \neq \vec{\mathbf{0}}$, then there exists some scalar c such that $c\vec{\mathbf{u}} = \vec{\mathbf{v}}$.
- 9. $a(\vec{\mathbf{u}} + \vec{\mathbf{v}}) = a\vec{\mathbf{u}} + a\vec{\mathbf{v}}$.
- 10. $(a+b)\vec{\mathbf{v}} = a\vec{\mathbf{v}} + b\vec{\mathbf{v}}$.

Definition V.0.3 A vector space V is any collection of mathematical objects with associated addition \oplus and scalar multiplication \odot operations that satisfy the following properties. Let $\vec{\mathbf{u}}, \vec{\mathbf{v}}, \vec{\mathbf{w}}$ belong to V, and let a, b be scalar numbers.

- Addition is associative: $\vec{\mathbf{u}} \oplus (\vec{\mathbf{v}} \oplus \vec{\mathbf{w}}) = (\vec{\mathbf{u}} \oplus \vec{\mathbf{v}}) \oplus \vec{\mathbf{w}}$.
- Addition is commutative: $\vec{\mathbf{u}} \oplus \vec{\mathbf{v}} = \vec{\mathbf{v}} \oplus \vec{\mathbf{u}}$.
- Additive identity exists: There exists some \vec{z} where $\vec{v} \oplus \vec{z} = \vec{v}$.
- Additive inverses exist: There exists some $-\vec{\mathbf{v}}$ where $\vec{\mathbf{v}} \oplus (-\vec{\mathbf{v}}) = \vec{\mathbf{z}}$.
- Scalar multiplication is associative: $a \odot (b \odot \vec{\mathbf{v}}) = (ab) \odot \vec{\mathbf{v}}$.
- Scalar multiplication identity exists: $1 \odot \vec{v} = \vec{v}$.
- Scalar mult. distributes over vector addition: $a \odot (\vec{\mathbf{u}} \oplus \vec{\mathbf{v}}) = a \odot \vec{\mathbf{u}} \oplus a \odot \vec{\mathbf{v}}$.
- Scalar mult. distributes over scalar addition: $(a + b) \odot \vec{\mathbf{v}} = a\vec{\mathbf{v}} \oplus b\vec{\mathbf{v}}$.

Observation V.0.4 Every Euclidean vector space

$$\mathbb{R}^n = \left\{ \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \middle| x_1, x_2, \dots, x_n \in \mathbb{R} \right\}$$

satisfies all eight requirements for the usual definitions of addition and scalar multiplication, but we will also study other types of vector spaces.