## Section V.0

**Observation V.1** Several properties of the real numbers, such as commutivity:

$$x + y = y + x$$

also hold for Euclidean vectors with multiple components:

$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} + \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

Activity V.2 (~20 min) Consider each of the following properties of the real numbers  $\mathbb{R}^1$ . Label each property as valid if the property also holds for two-dimensional Euclidean vectors  $\vec{\mathbf{u}}, \vec{\mathbf{v}}, \vec{\mathbf{w}} \in \mathbb{R}^2$  and scalars  $a, b \in \mathbb{R}$ , and invalid if it does not.

- 1.  $\vec{\mathbf{u}} + (\vec{\mathbf{v}} + \vec{\mathbf{w}}) = (\vec{\mathbf{u}} + \vec{\mathbf{v}}) + \vec{\mathbf{w}}$ .
- 2.  $\vec{\mathbf{u}} + \vec{\mathbf{v}} = \vec{\mathbf{v}} + \vec{\mathbf{u}}$ .
- 3. There exists some  $\vec{z}$  where  $\vec{v} + \vec{z} = \vec{v}$ .
- 4. There exists some  $-\vec{\mathbf{v}}$  where  $\vec{\mathbf{v}} + (-\vec{\mathbf{v}}) = \vec{\mathbf{z}}$ .
- 5. If  $\vec{\mathbf{u}} \neq \vec{\mathbf{v}}$ , then  $\frac{1}{2}(\vec{\mathbf{u}} + \vec{\mathbf{v}})$  is the only vector equally distant from both  $\vec{\mathbf{u}}$  and  $\vec{\mathbf{v}}$
- 6.  $a(b\vec{\mathbf{v}}) = (ab)\vec{\mathbf{v}}$ .
- 7.  $1\vec{\mathbf{v}} = \vec{\mathbf{v}}$ .
- 8. If  $\vec{\mathbf{u}} \neq \vec{\mathbf{0}}$ , then there exists some scalar c such that  $c\vec{\mathbf{u}} = \vec{\mathbf{v}}$ .
- 9.  $a(\vec{\mathbf{u}} + \vec{\mathbf{v}}) = a\vec{\mathbf{u}} + a\vec{\mathbf{v}}$ .
- 10.  $(a+b)\vec{\mathbf{v}} = a\vec{\mathbf{v}} + b\vec{\mathbf{v}}$ .

**Definition V.3** A vector space V is any collection of mathematical objects with associated addition  $\oplus$  and scalar multiplication  $\odot$  operations that satisfy the following properties. Let  $\vec{\mathbf{u}}, \vec{\mathbf{v}}, \vec{\mathbf{w}}$  belong to V, and let a, b be scalar numbers.

- Addition is associative:  $\vec{\mathbf{u}} \oplus (\vec{\mathbf{v}} \oplus \vec{\mathbf{w}}) = (\vec{\mathbf{u}} \oplus \vec{\mathbf{v}}) \oplus \vec{\mathbf{w}}$ .
- Addition is commutative:  $\vec{\mathbf{u}} \oplus \vec{\mathbf{v}} = \vec{\mathbf{v}} \oplus \vec{\mathbf{u}}$ .
- Additive identity exists: There exists some  $\vec{z}$  where  $\vec{v} \oplus \vec{z} = \vec{v}$ .
- Additive inverses exist: There exists some  $-\vec{\mathbf{v}}$  where  $\vec{\mathbf{v}} \oplus (-\vec{\mathbf{v}}) = \vec{\mathbf{z}}$ .
- Scalar multiplication is associative:  $a \odot (b \odot \vec{\mathbf{v}}) = (ab) \odot \vec{\mathbf{v}}$ .
- Scalar multiplication identity exists:  $1 \odot \vec{v} = \vec{v}$ .
- Scalar mult. distributes over vector addition:  $a \odot (\vec{\mathbf{u}} \oplus \vec{\mathbf{v}}) = a \odot \vec{\mathbf{u}} \oplus a \odot \vec{\mathbf{v}}$ .
- Scalar mult. distributes over scalar addition:  $(a+b) \odot \vec{\mathbf{v}} = a \odot \vec{\mathbf{v}} \oplus b \odot \vec{\mathbf{v}}$ .

## Observation V.4 Every Euclidean vector space

$$\mathbb{R}^n = \left\{ \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \middle| x_1, x_2, \dots, x_n \in \mathbb{R} \right\}$$

satisfies all eight requirements for the usual definitions of addition and scalar multiplication, but we will also study other types of vector spaces.

## **Observation V.5** The space of $m \times n$ **matrices**

$$M_{m,n} = \left\{ \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix} \middle| a_{11}, \dots, a_{mn} \in \mathbb{R} \right\}$$

satisfies all eight requirements for component-wise addition and scalar multiplication.