

K-Nearest Neighbors, a.k.a.,  
Memory Based Learning, a.k.a.,  
Instance Based Learning, a.k.a.  
Case Based Reasoning.

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## I. K-Nearest Neighbors

- The most intuitive and simple machine learning technique.
- Case based reasoning: inference about a new instance is directly **based on info about known similar cases**.
- A supervised machine learning approach. Supervised?
- It can be used for prediction and classification. Prediction and classification?

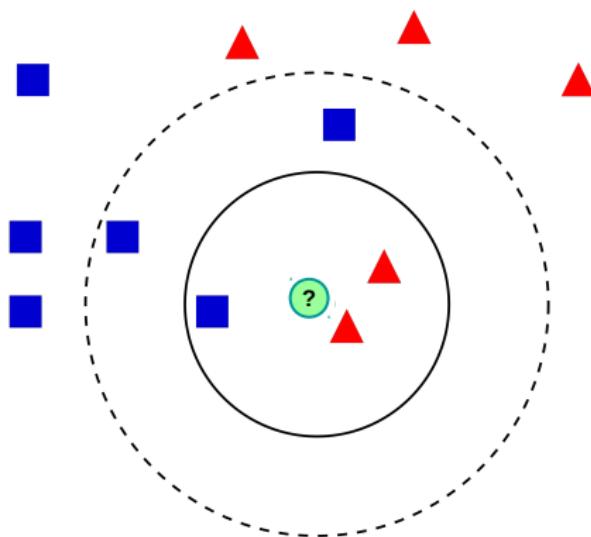
# K-Nearest Neighbors

Consider K=1, Is Mario going to the field trip?



# K-Nearest Neighbors: Classification

Consider  $K=3$ , What class is the instance at the center?



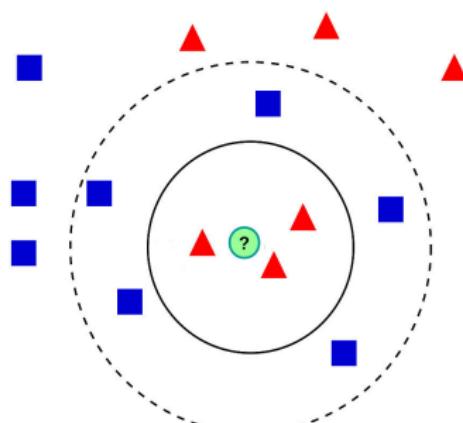
**Majority Vote:** choose most voted class among K neighbors.

# K-Nearest Neighbors: Classification

Consider **K=5**, Is Mario going to the field trip?

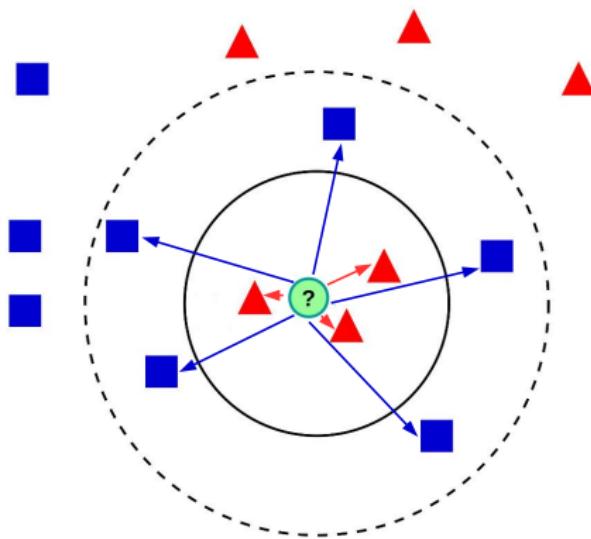


Consider **K=8**, What class is the instance at the center?



Any problem?, Can we improve this situation?, How?

# K-Nearest Neighbors: Classification



**Weighted majority vote:** weight vote is proportional to the inverse of the distance to the corresponding neighbor.

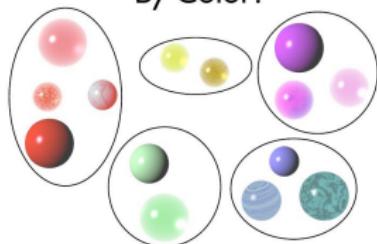
## II. Distance metric

Traditional K-NNs are based on Euclidean distance.  
Is this always a good choice?

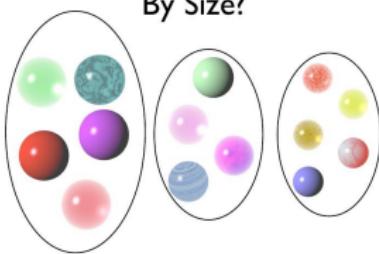


## Clustering Marbles

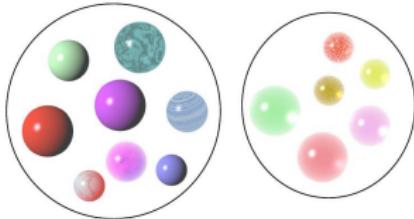
By Color?



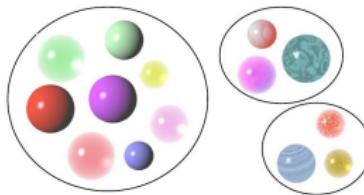
By Size?



By Transparency?



The “Busy-ness” of the Surface Pattern?



# Distance metric matters

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- In general, machine learning techniques move input instances to a new space, where the underlying distance embeds semantic relations among the instances. Semantic is given by the information in the labels.
- In this course, we will learn that deep learning is an excellent tool to build semantic distance spaces.

# What About K-NN on Non Euclidean spaces?

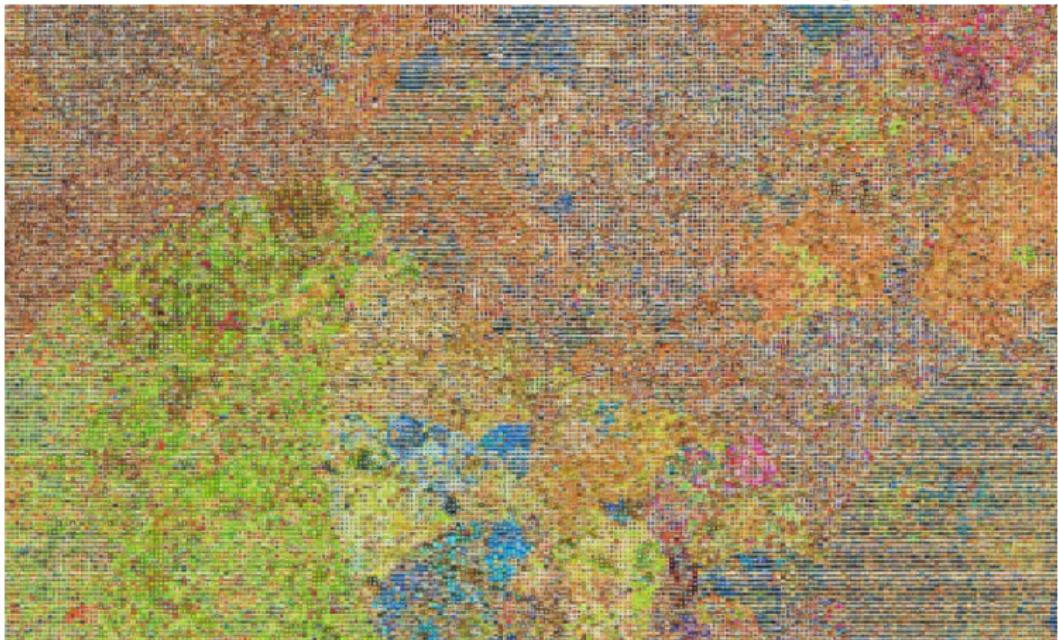
## Case Study:

**80 million tiny images: A large dataset for non-parametric object and scene recognition.**

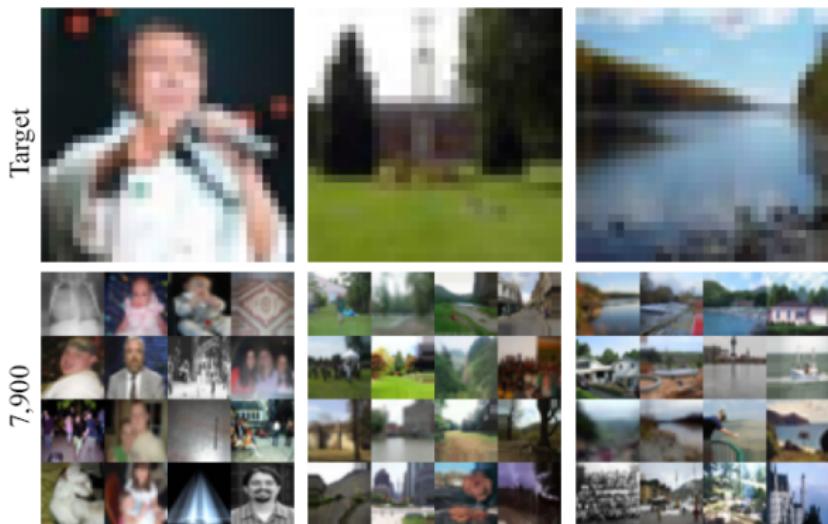
A. Torralba, R. Fergus and W. T. Freeman.  
IEEE PAMI, 2006.

# K-NN Non Euclidean spaces

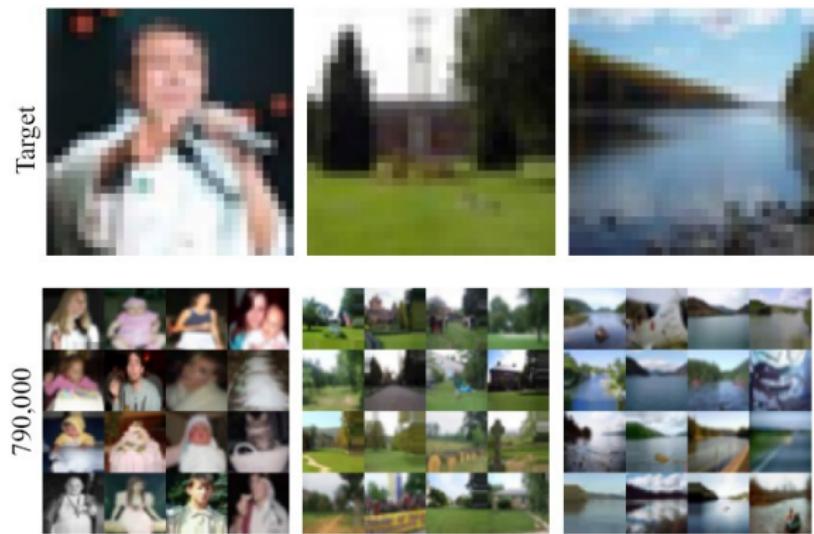
What can we do with 80M images?



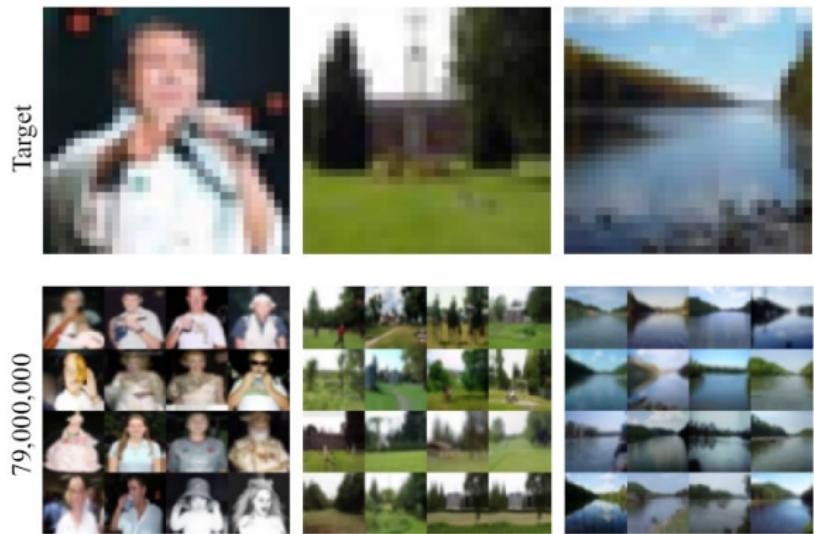
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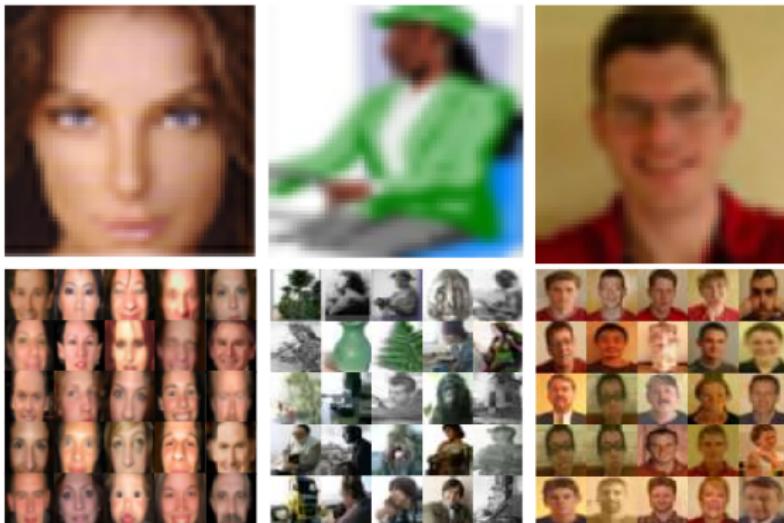


# K-NN Non Euclidean spaces



# K-NN Non Euclidean spaces

Big data makes magic!



# K-NN Non Euclidean spaces

Distance metric between images.

$$D_{\text{ssd}}^2 = \sum_{x,y,c} (I_1(x, y, c) - I_2(x, y, c))^2$$

Patch horizontal mirror, translations and scaling.

$$D_{\text{warp}}^2 = \min_{\theta} \sum_{x,y,c} (I_1(x, y, c) - T_{\theta}[I_2(x, y, c)])^2$$

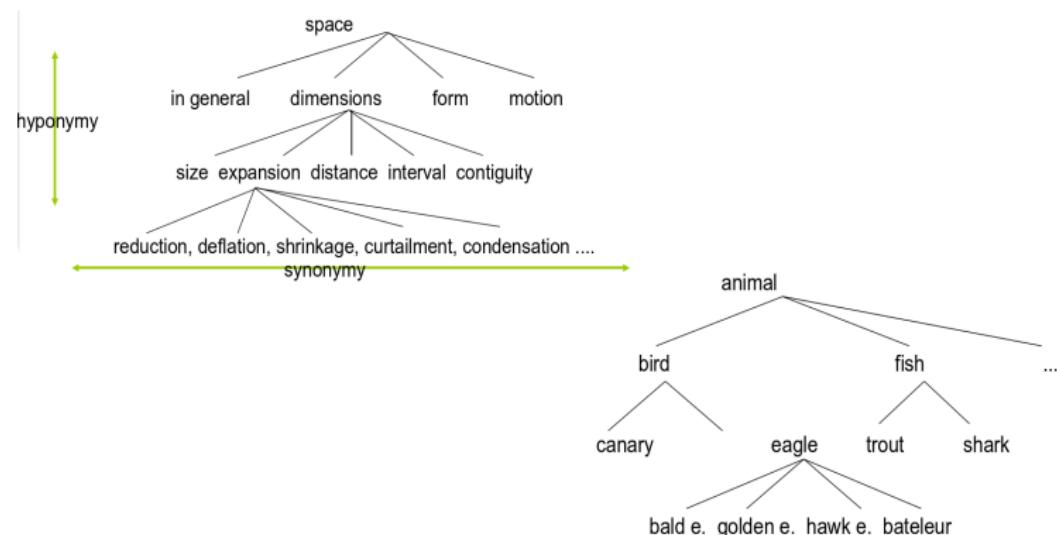
Individual pixel shift in 5x5 window.  $T\theta$  given By best Dwarf.

$$D_{\text{shift}}^2 = \min_{|D_x, y| \leq w} \sum_{x,y,c} (I_1(x, y, c) - \hat{I}_2(x + D_x, y + D_y, c))^2$$



## Keywords

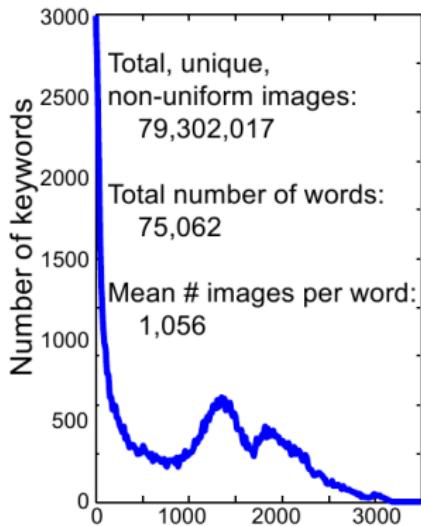
WordNet: lexical database of English words. Nouns, verbs, adjectives, and adverbs are grouped into sets of cognitive synonyms (synsets), each expressing a distinct concept. Synsets are interlinked by means of semantic and lexical relations.



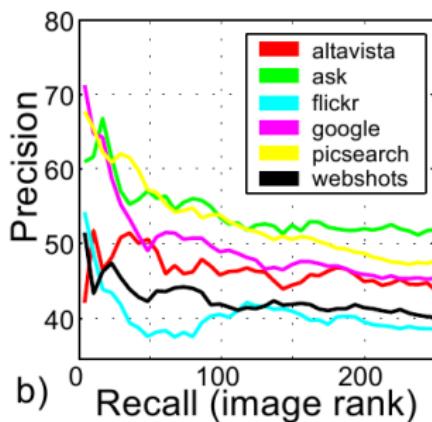
## Dataset

- **Words:** They extract all non-abstract nouns from Wordnet, a total of 75.846 words.
- **Images :** For each word, they automatically download all the images provided by 7 independent image search engines: Altavista, Ask, Flickr, Cydral, Google, Picsearch and Webshots.
- Running over 8 months, they collect approx. 80M images (97.245.098 images).
- Finally, they filter out the dataset removing duplicate and uniform images (images with zero variance). Also, they remove words that do not produce enough images (around 1% of the keywords have no images). The final dataset contains 79.302.017 images from 75.062 words.
- Due to efficiency reasons, they store the images using a resolution of 32x32 pixels.

# K-NN Non Euclidean spaces



# K-NN Non Euclidean spaces

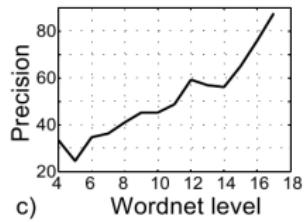
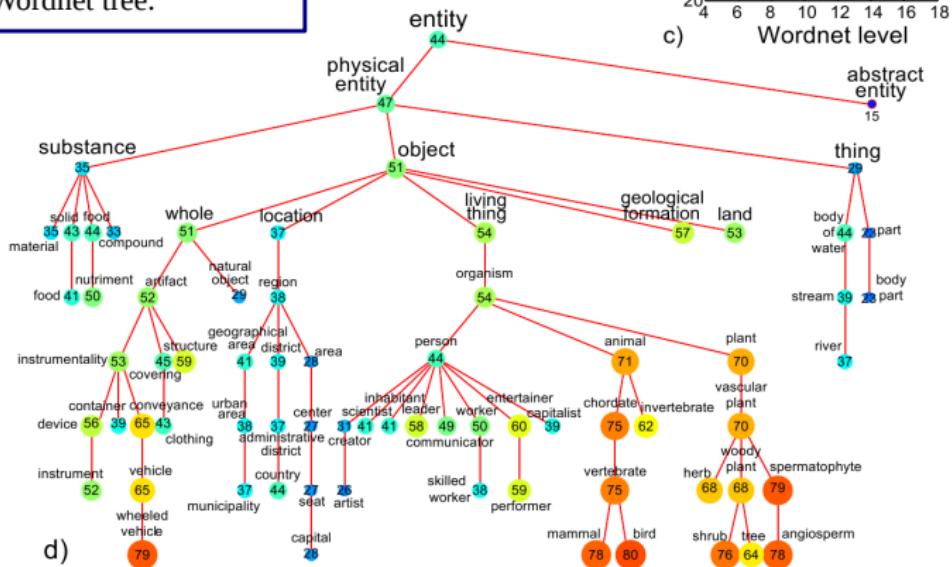


Retrieval accuracy drops after the 100th image. In average first 44 images are correct.

# K-NN Non Euclidean spaces

Accuracy of labeling  
for different nodes  
of a portion of the  
Wordnet tree.

More precision  
for more specific  
words

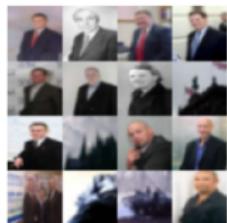


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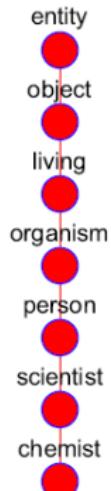
## Object recognition results



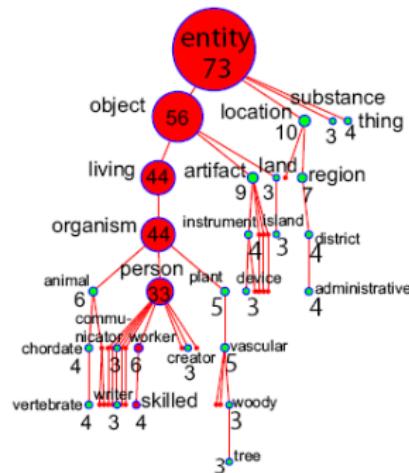
a) Input image



b) Neighbors



c) Ground truth



d) Wordnet voted branches

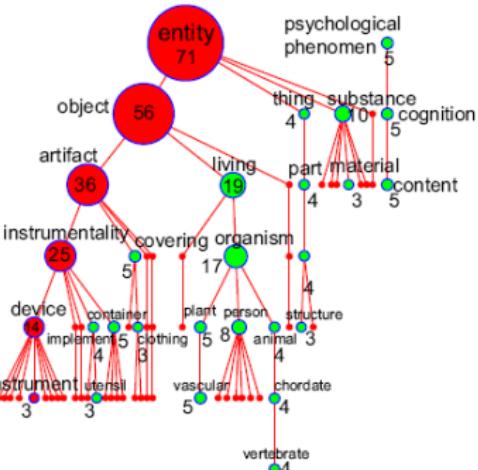
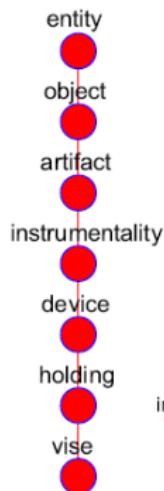
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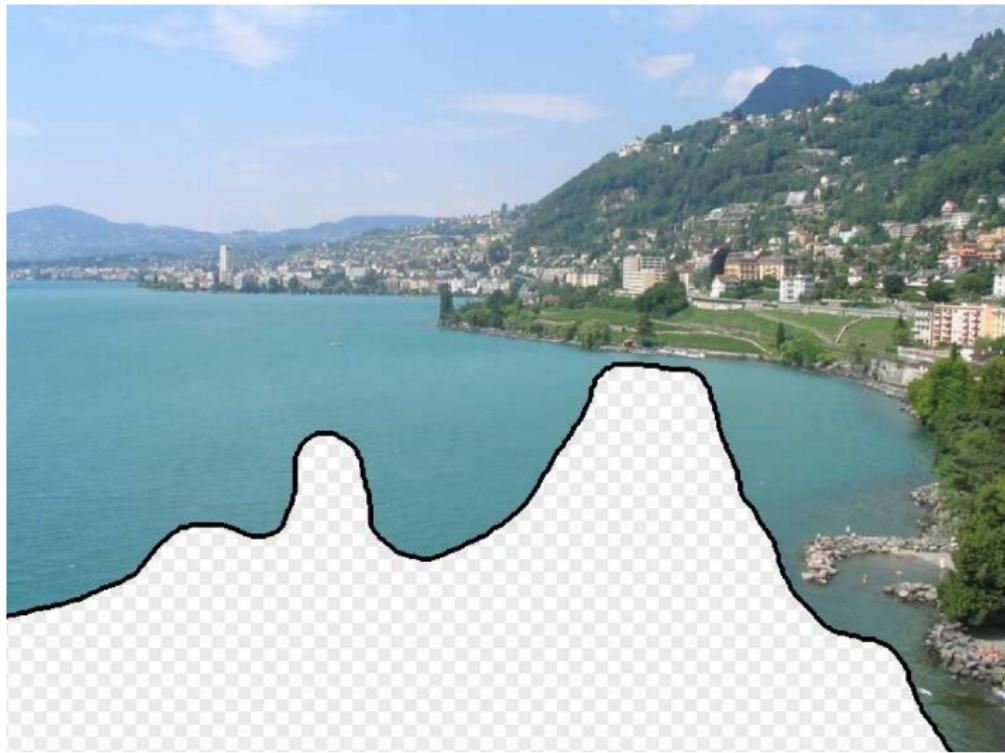
**Scene Completion using Millions of Photographs.**

J. Hays and A. Efros  
SIGGRAPH 2007.

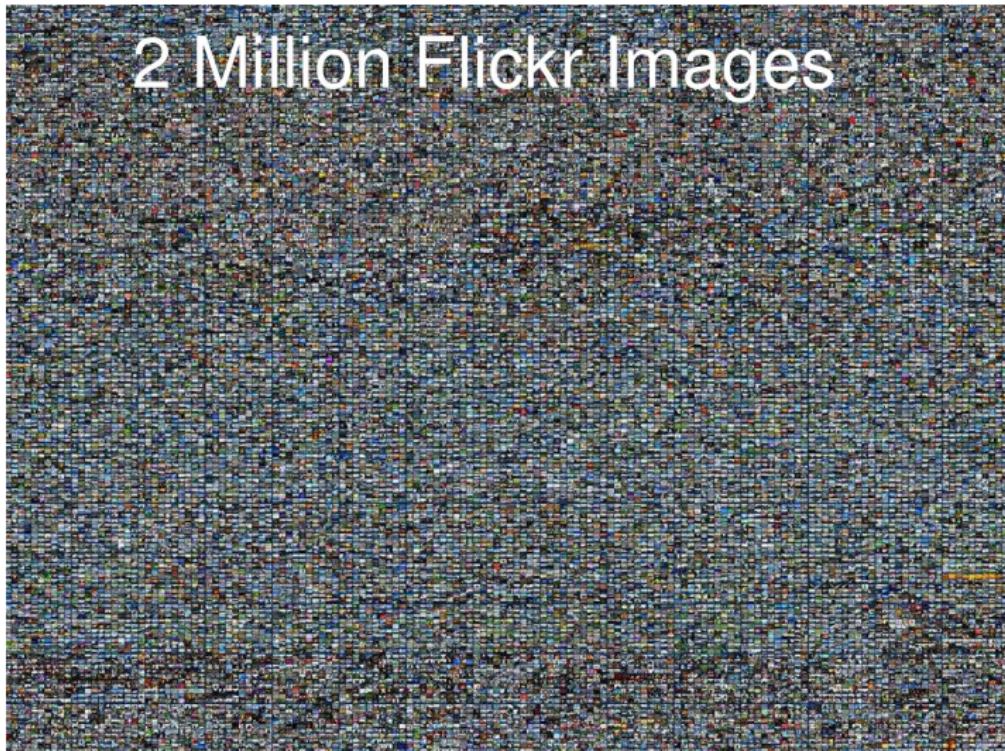
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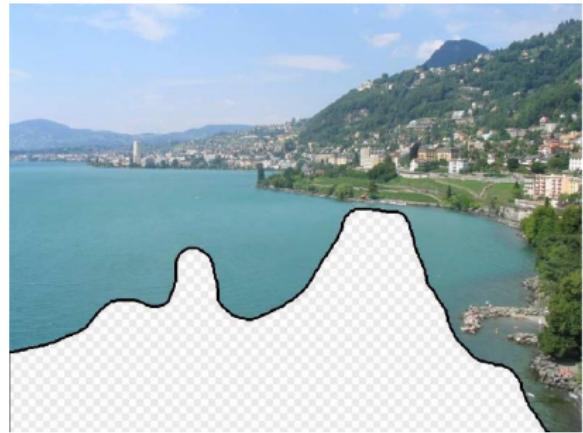


# K-NN Non Euclidean spaces



# K-NN Non Euclidean spaces

Input Image



Most similar image  
in Flickr dataset



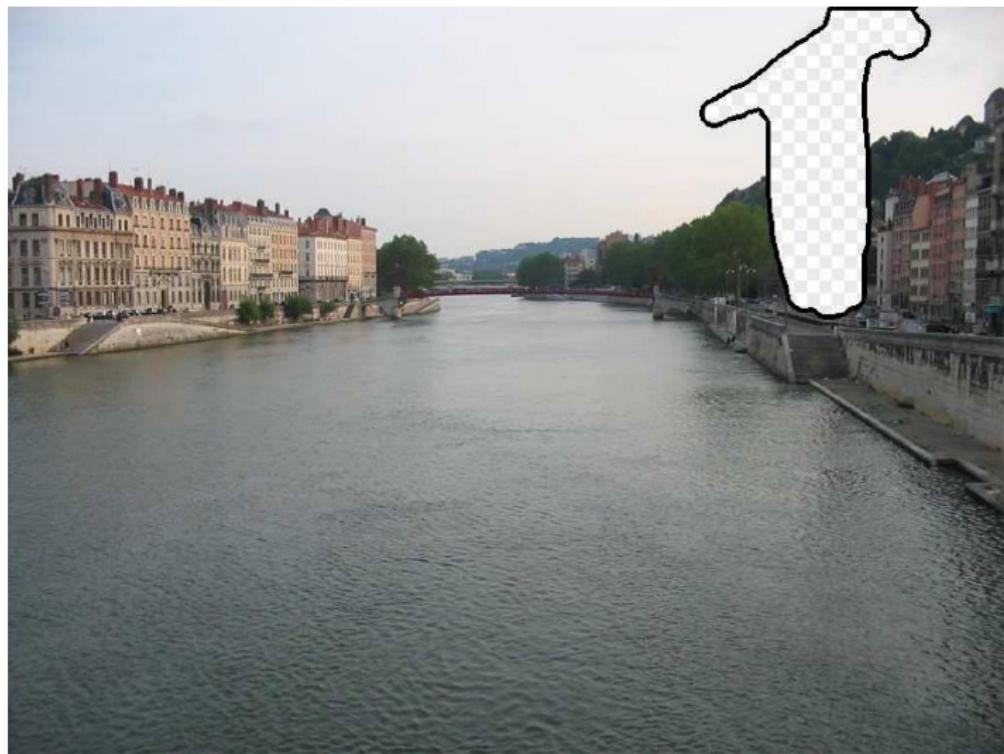
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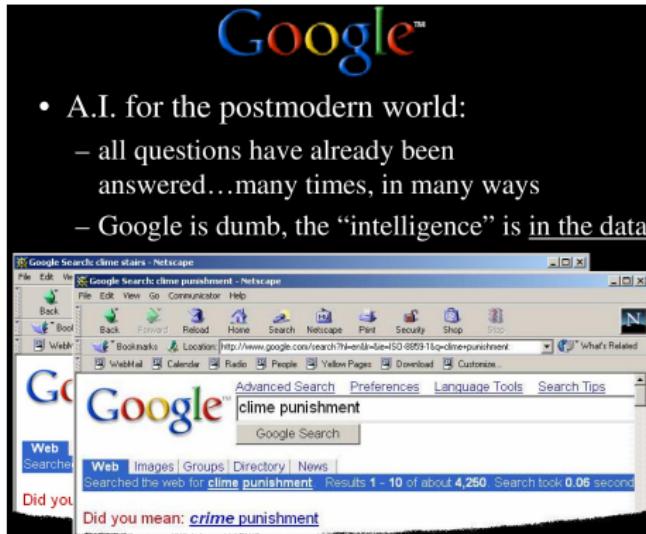


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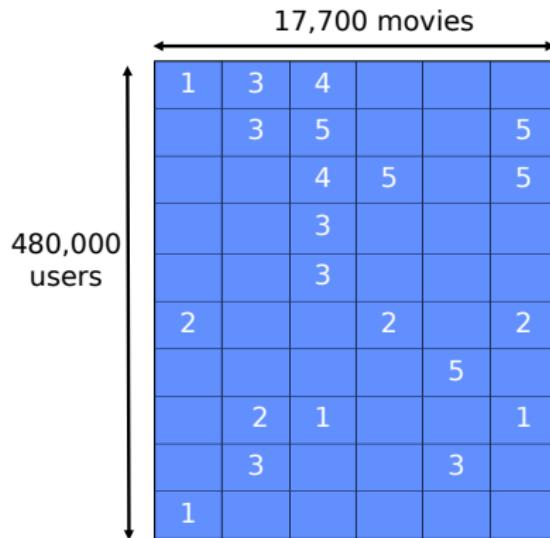
# K-NN Non Euclidean spaces

A suitable distance metric ?



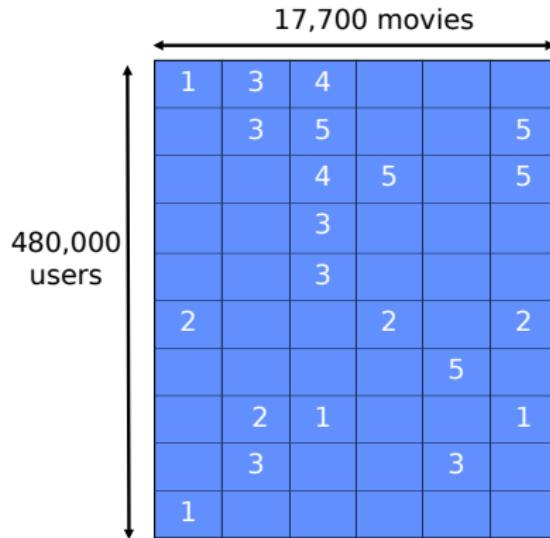
# Netflix contest dataset

- 100 million ratings.
- Atributes = [user, movie-id, time-stamp, rating value].
- Generated by users between Oct. 1998 and Dec. 2005.
- Users randomly chosen among set with at least 20 ratings (small perturbations to help with anonymity).



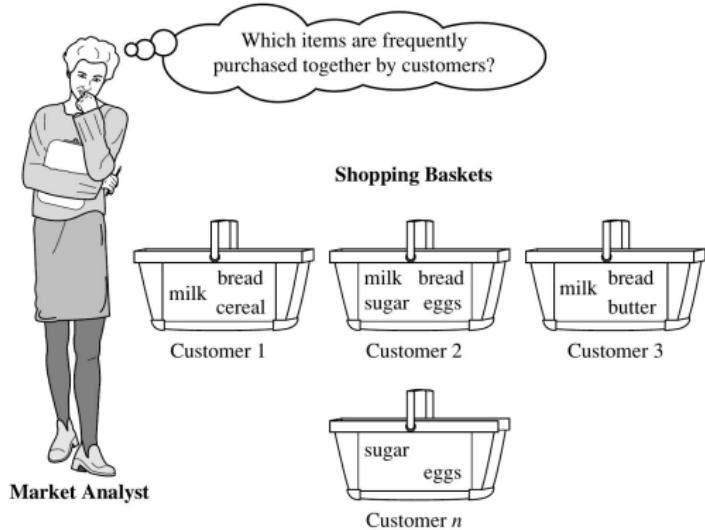
# Netflix contest dataset

Problem: dataset is 99% sparse



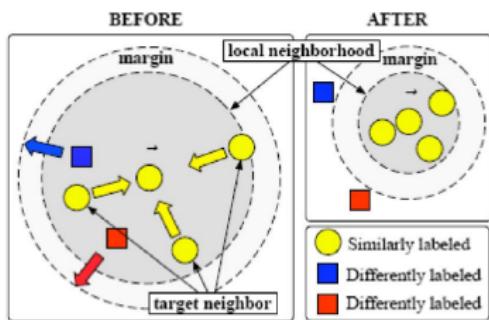
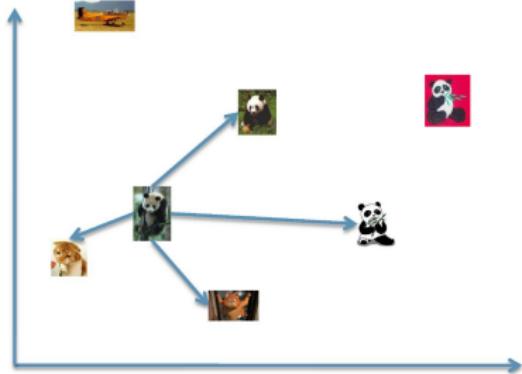
Is this a problem for a K-NN strategy?

# Association rules



In many cases, Euclidean distance is not a good way to estimate semantic distances between feature vectors. However, this can be valid in subspaces of the original feature space.

# Learning a distance metric: Optimizing cost function

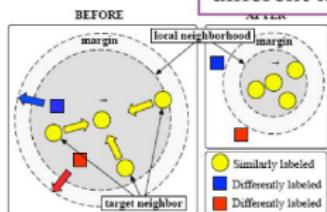


# Learning a distance metric: Optimizing cost function

$$\varepsilon(\mathbf{L}) = \sum_{ij} \eta_{ij} \|\mathbf{L}(\vec{x}_i - \vec{x}_j)\|^2 + c \sum_{ijl} \eta_{ij} (1 - y_{il}) [1 + \|\mathbf{L}(\vec{x}_i - \vec{x}_j)\|^2 - \|\mathbf{L}(\vec{x}_i - \vec{x}_l)\|^2]_+$$

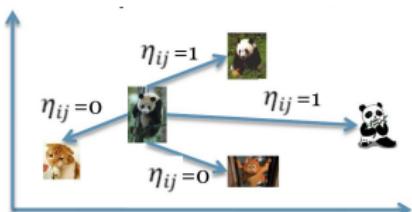
For inputs and target neighbors  
It is equal to 1

$y_{il} \in \{0,1\}$  indicates if  $\vec{x}_i$  and  $\vec{x}_l$  has same label. So For input and neighbors having different labels, it is equal to 1



Distance between inputs and target neighbors

Distance between input and neighbors with different labels



$$D(\vec{x}_i, \vec{x}_j) = (\vec{x}_i - \vec{x}_j)^T \mathbf{M} (\vec{x}_i - \vec{x}_j)$$
$$\mathbf{M} = \mathbf{L}^T \mathbf{L}$$

## Relevant ideas from the previous slides

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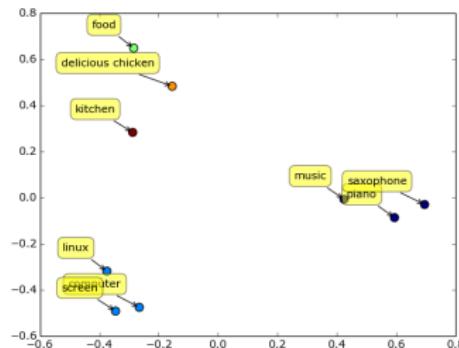
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  - Finding subspaces
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  - And so on ...

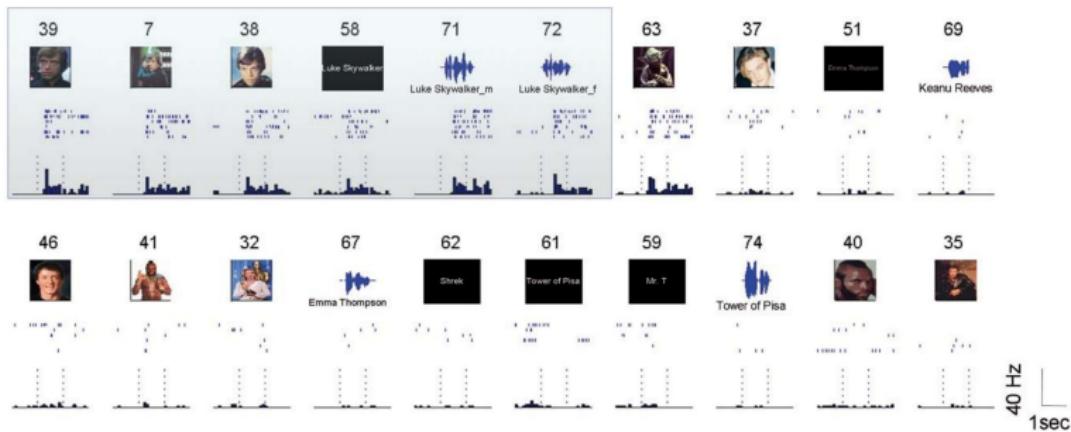
## Distributed Representations

# Distributed Representations

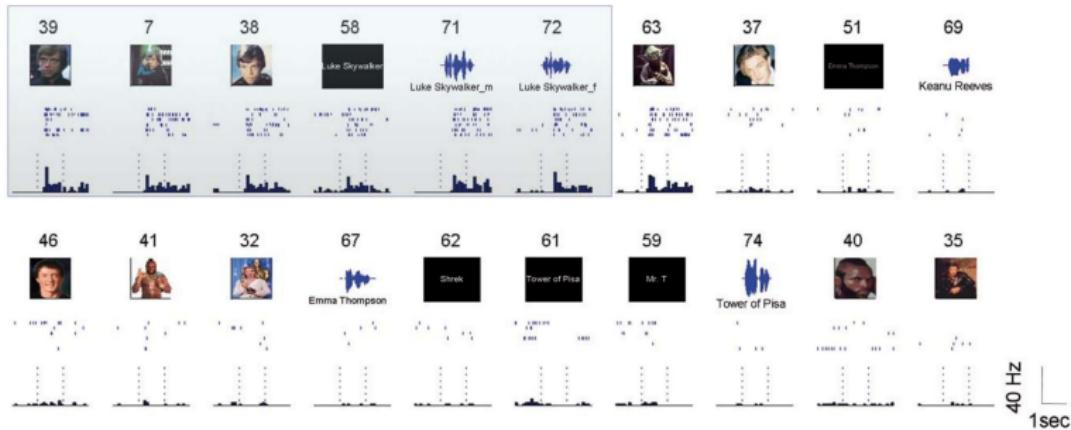
Learning a semantic space (semantic embedding, semantic distance).



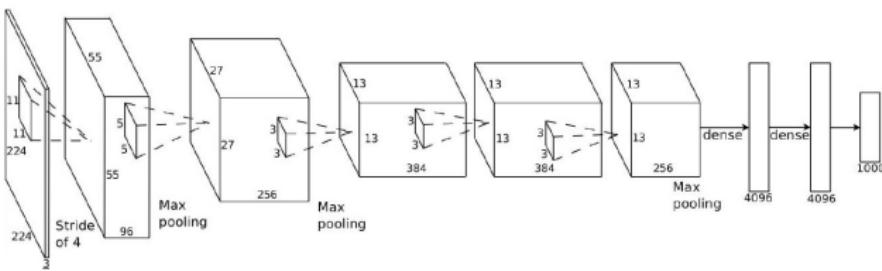
### III. Distributed Representations

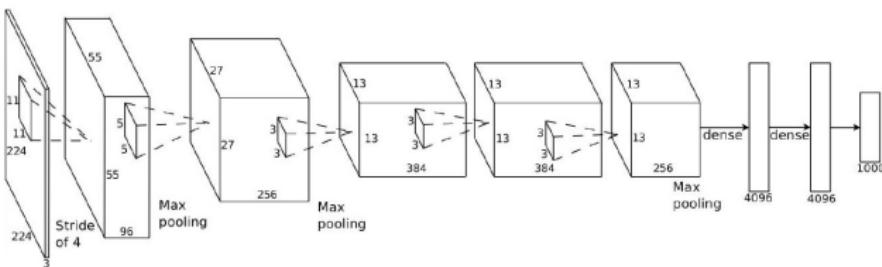


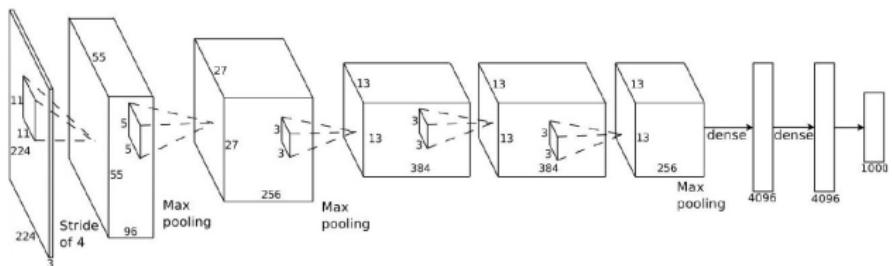
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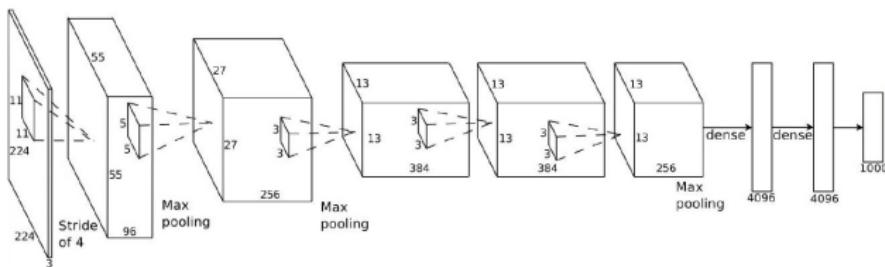


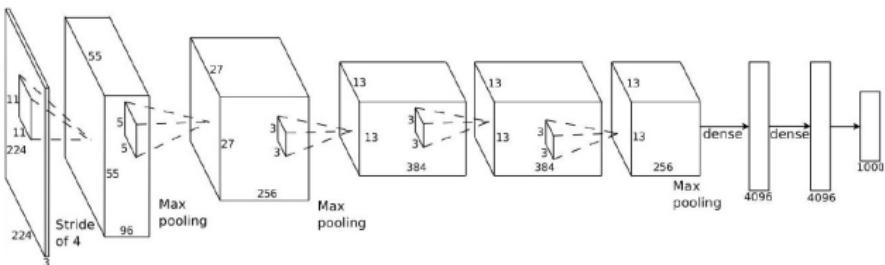
Embedding space can combine information from different sensing modalities: vision, audio, text, etc.

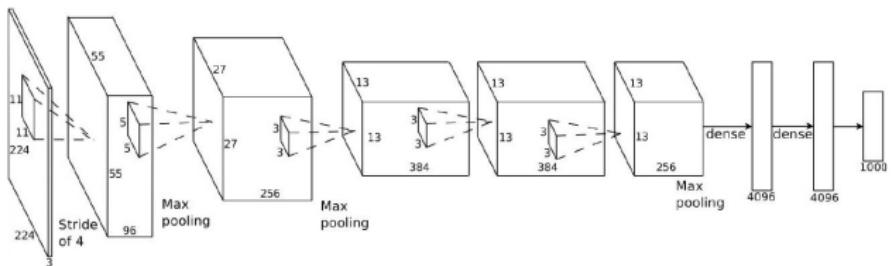


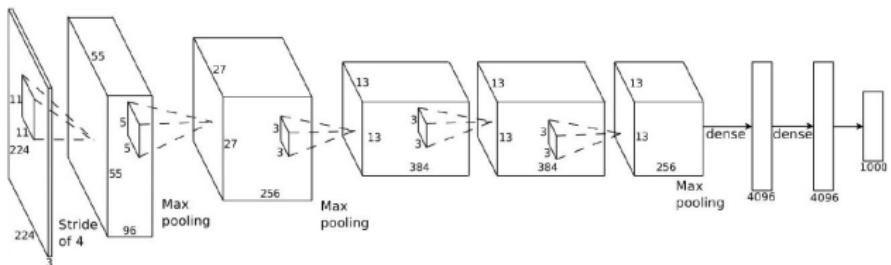


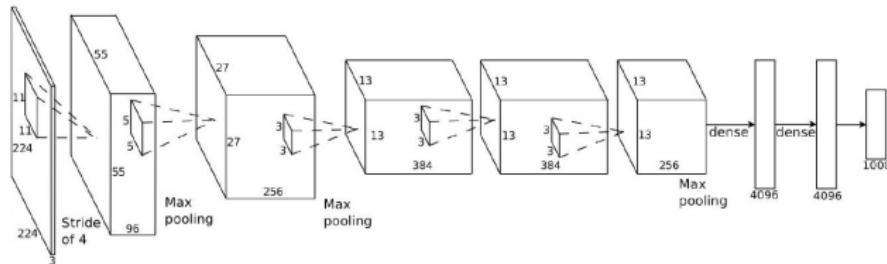












Deep learning models are excellent tools **to move data to meaningful spaces**, where simple Euclidean distance reveals semantic relations present in the training data (labels).

#### IV. Finding the NNs

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- What problem will we face when we apply that distance using a KNN strategy?
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Locality Sensitive Hashing (LSH) to the rescue

# Hashing

- Design a hash function  $f(\cdot)$  that maps each possible input query  $\mathbf{q}$  to a different integer value  $Y_k \in [0, K]$ , (where  $K$  a big value, greater than  $|\mathbf{q}|$ ).

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## Requirements:

- $f(\cdot)$  must avoid collisions, why?.
- $f(\cdot)$  must be quick to compute, why?.

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- Same than before, but LSH does not avoid collisions between related items (ex. semantically similar objects).

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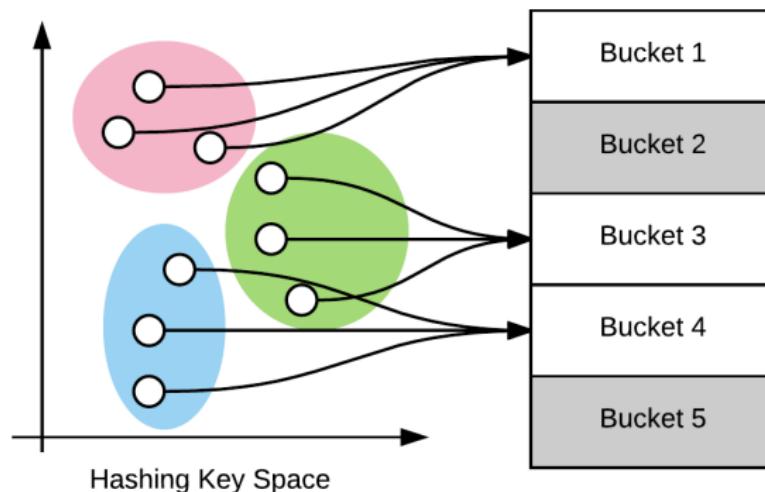
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- LSH approximates nearest-neighbor queries in a way that scales well even for huge datasets.

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- DL: "Learning an Efficient and Robust Associative Memory System"