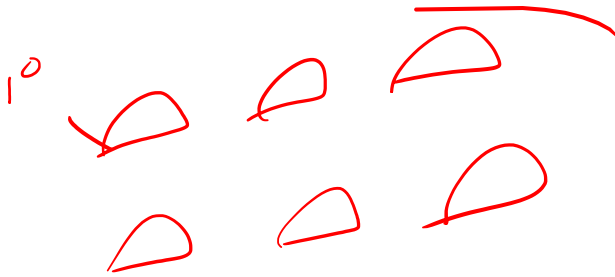




Test Management Part 1

Test Exit Criteria

Objective



Objective

Select test exit criteria

When to stop testing?

1. oA of time / \$ coverase
2. Reliability models
3. curves / graphs
4. analytics
5. found all defects
6. customer is satisfied
7. test objectives

System Test Exit Criteria



| The best criteria for stopping testing is when the test objectives have been met

| Typical approaches for determining that the system is ready for release include:

- Measuring defect density
- Defect pooling
- Defect seeding
- Trend analysis
- Reliability modeling

Measuring Defect Density

10,000

3/KLOC

| Defect density is defined as number of defects per thousand lines of code ✓

| If available, historical defect density data might be used to predict expected number of defects to be found in system test

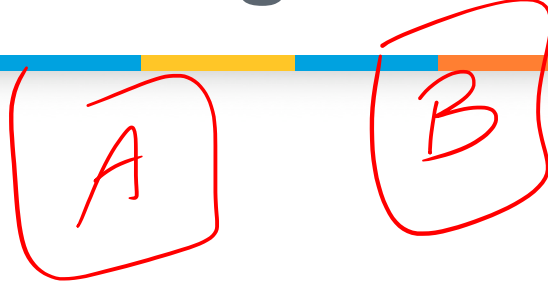
30

| Actual number might be compared against expected number to determine if system is ready for release

| Problems with this approach include:

- Lack of historical data
- Defect injection rate for current system might be different than historical data
- Defect containment for previous phases might be different than historical data
- Defects found may not impact customer's perception of the system

Defect Pooling



| Appropriate to apply when operational usage scenarios are being executed

| Requires defect reports to be broken into 2 groups which can be tracked separately

| Assumes that each group of defects reflects independent testing of whole system based on operational usage

| Can be implemented many ways such as:

- Splitting the system testers into 2 groups
- Collecting defect data from 2 independent beta test groups

Defect Pooling Approach

| Calculate the following assuming:

- Defects_A: is the number of defects found by Group A ✓
- Defects_B: is the number of defects found by Group B ✓
- Defects_{A+B} is the number of defects found by both Group A and B ✓



| Unique Defects =

$$(\text{Defects}_A + \text{Defects}_B) - \text{Defects}_{A+B}$$

| Estimated Total Defects =

$$(\text{Defects}_A \times \text{Defects}_B) / \text{Defects}_{A+B}$$

| Estimated Remaining Defects =

$$\text{Estimated Total Defects} - \text{Unique Defects}$$

Defect Pooling Example

| Assume:

- Group A found 30 defects ✓
- Group B found 40 defects ✓
- 20 defects were common to both Group A and Group B



$$| \text{Defects}_A = 30 \quad \text{Defects}_B = 40 \quad \text{Defects}_{A+B} = 20$$

$$| \text{Unique Defects} = (30 + 40) - 20 = 50$$

$$| \text{Estimated Total Defects} = (30 \times 40) / 20 = 60$$

$$| \text{Estimated Remaining Defects} = 60 - 50 = 10$$

Defect Seeding

| Controversial approach involving "seeding" defects into the system

| Assumes that defects can be inserted into the system that are representative of defects that customers will encounter

| Assumes ability to detect remaining defects is equivalent to ability to detect seeded defects

– Estimated Total Defects =
(seeded defects planted /
seeded defects found) x
(normal defects found)

Defect Seeding Example

| Assume:

- 20 defects are seeded
- 10 seeded defects are found by test
- 50 additional defects are found by test

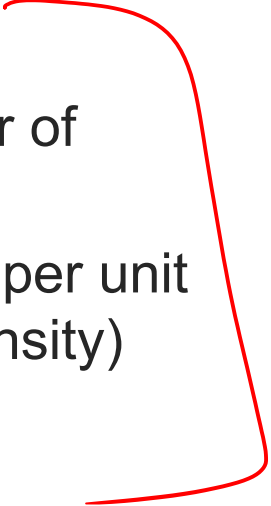
| Estimated Total Defects = $(20 / 10) \times 50$ = 100

| Estimated Remaining Defects = 100 - 50 = 50

Trend Analysis



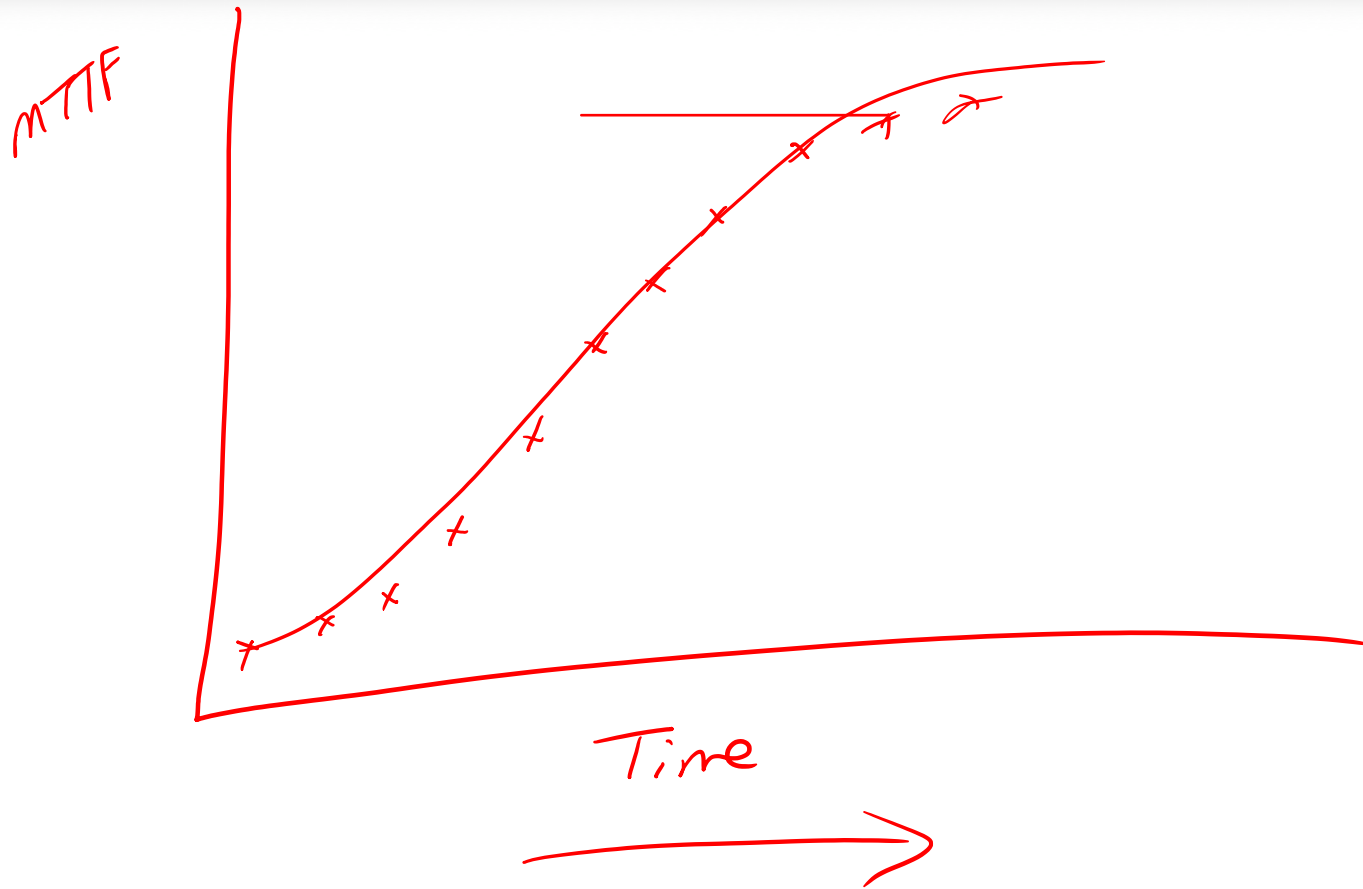
| **Software readiness may be assessed via analysis of trend data:**

- Time to failure
 - Cumulative number of failures
 - Number of failures per unit of time (failure intensity)
- 

| **One of three trends can be identified:**

- Decreasing reliability
- Increasing reliability
- Stable reliability

Time to Failure



Cumulative Number of Failures



Number of Failures Per Unit of Time



Trend Analysis (Decreasing Reliability)



| Expected at the start of a new activity

- New testing phase ✓
- New type of testing
- Different user profile

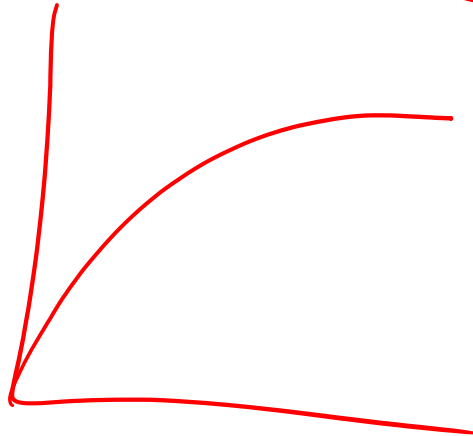
| Long duration signals significant software problems ✓

Trend Analysis (Increasing Reliability)

| Normally good news

| Sudden increase may, however, be due to:

- Changing test effort
- Test burnout
- Unrecorded failures



Summary

