

Entity Framework Core – Introduction

The ORM Concept

Core

SoftUni Team
Technical Trainers



SoftUni



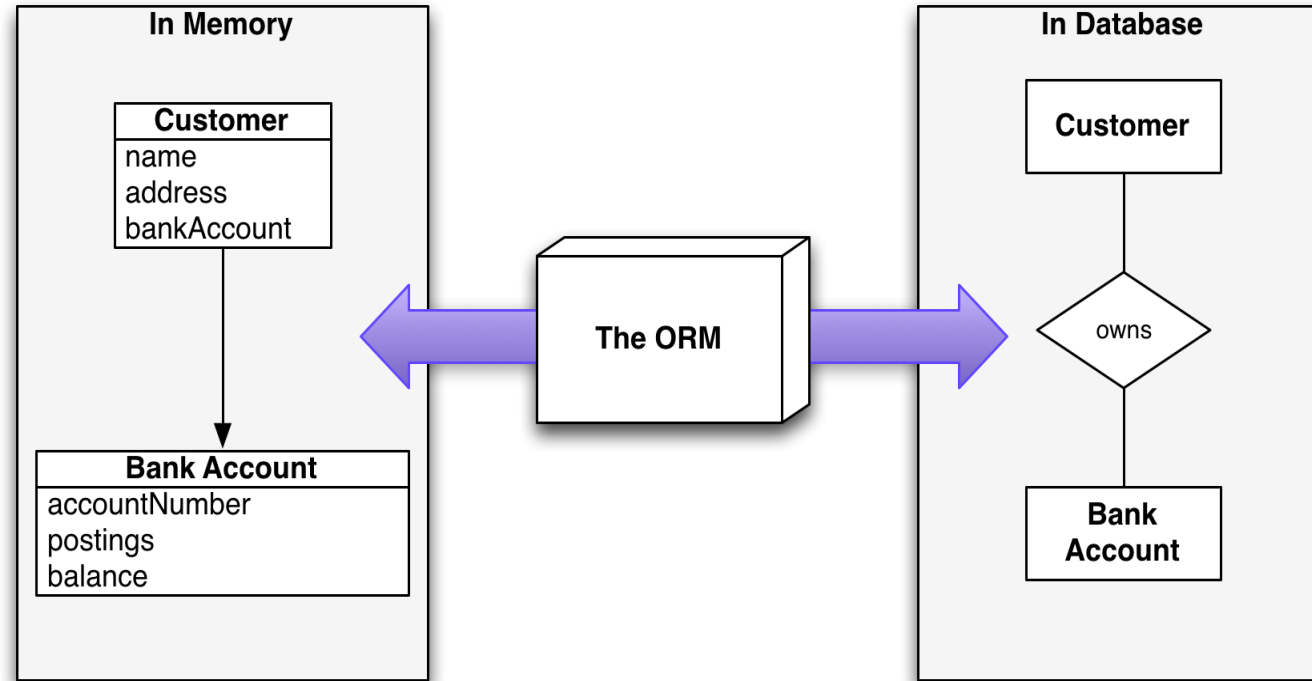
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Introduction to ORM

Object-Relational Mapping

What is ORM?

- **Object-Relational Mapping (ORM)** allows manipulating databases **using common classes and objects**
 - **Database Tables → C#/Java/etc. classes**



Employees	
	Id
	FirstName
	MiddleName
	LastName
	IsEmployed
	DepartmentId



```
public class Employee
{
    public int Id { get; set; }
    public string FirstName { get; set; }
    public string MiddleName { get; set; }
    public string LastName { get; set; }
    public bool IsEmployed { get; set; }
    public Department Department { get; set; }
}
```

- **ORM frameworks** typically **provide** the following functionality:
 - **Automatically generate SQL** to perform data operations

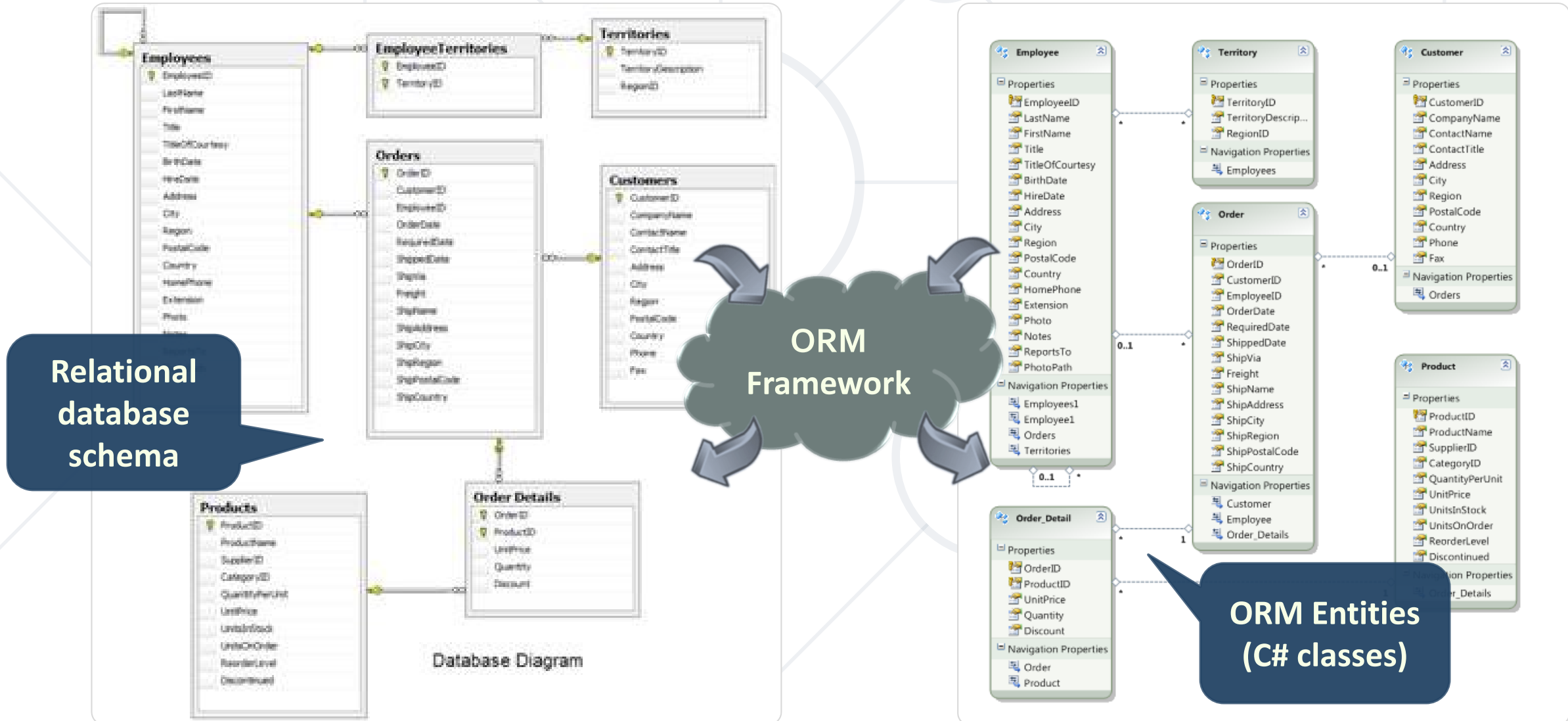
```
database.Employees.Add(new Employee  
{  
    FirstName = "Gosho",  
    LastName = "Ivanov",  
    IsEmployed = true  
});
```



```
INSERT INTO Employees  
(FirstName, LastName, IsEmployed)  
VALUES ('Gosho', 'Ivanov', 1)
```

- **Create database schema from object model** (Code First model)
- **Create object model from database schema** (DB First model)
- **Query data by object-oriented API** (e.g. LINQ queries)

ORM Mapping – Example



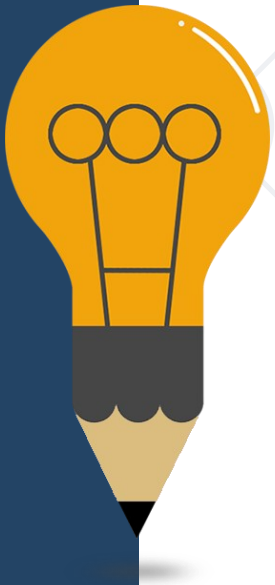


Entity Framework Core

Overview and Features

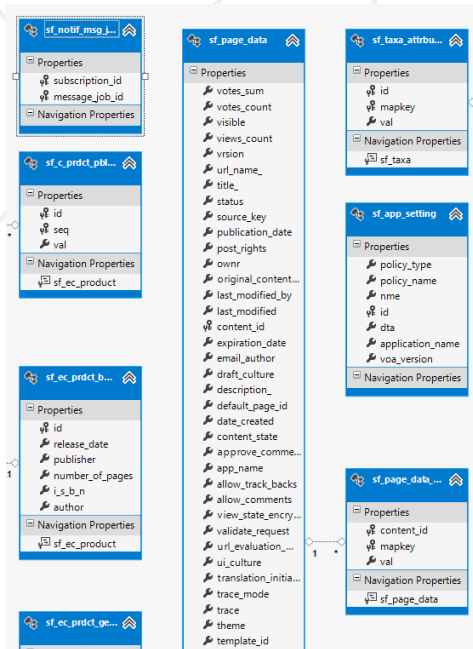
Entity Framework Core: Overview

- The standard **ORM framework** for **.NET** and **.NET Core**
- Provides LINQ-based data queries and **CRUD** operations
- Automatic **change tracking** of in-memory objects
- Works with many relational databases (with different providers)
- Open source with independent release cycle



EF Core: Basic Workflow (1)

1. Define the data model (**Code First** or **Scaffold from DB**)
2. Write & execute query over **IQueryable**
3. EF generates & executes an **SQL query** in the **DB**



```
var toolName = "";

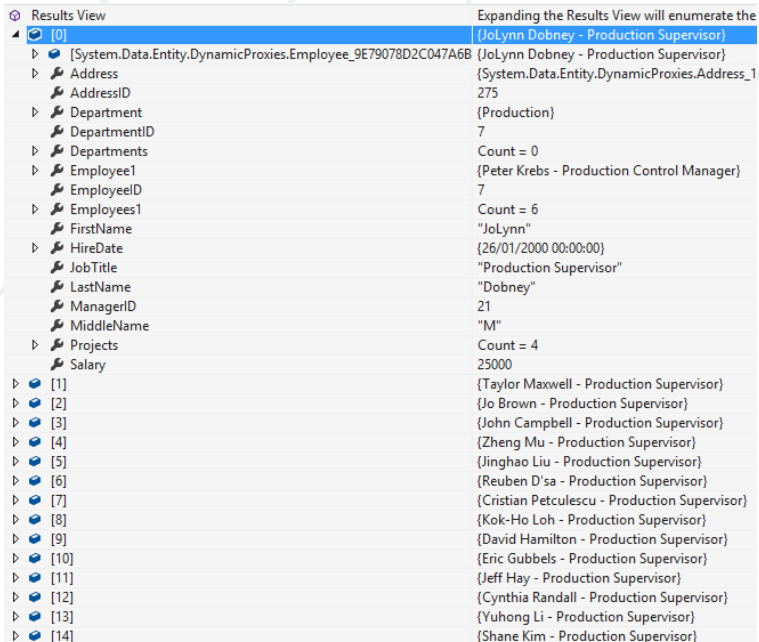
var snippetOptions = DefaultToolGroup
.Tools
.OfType<EditorListTool>()
.Where(t =>
    t.Name == toolName &&
    t.Items != null &&
    t.Items.Any())
.SelectMany(
    (t, index) =>
        t.Items
            .Select(item =>
                new {
                    text = item.Text,
                    value = item.Value
                }
            ));

if (snippetOptions.Any())
{
    options[toolName] = snippetOptions;
}
```

```
exec sp_executesql N'SELECT
[Filter2].[UserId] AS [UserId],
[Filter2].[CourseInstanceId] AS [CourseIns
[Filter2].[FirstCourseGroupId] AS [FirstCou
[Filter2].[SecondCourseGroupId] AS [SecondC
[Filter2].[ThirdCourseGroupId] AS [ThirdCou
[Filter2].[FourthCourseGroupId] AS [FourthC
[Filter2].[FifthCourseGroupId] AS [FifthCou
[Filter2].[IsLiveParticipant] AS [IsLivePar
[Filter2].[Accommodation] AS [Accommodatio
[Filter2].[ExcellentResults] AS [ExcellentR
[Filter2].[Result] AS [Result],
[Filter2].[CanDoTestExam] AS [CanDoTestExam
[Filter2].[CourseTestExamId] AS [CourseTest
[Filter2].[TestExamPoints] AS [TestExamPoi
[Filter2].[CanDoPracticalExam] AS [CanDoPra
[Filter2].[CoursePracticalExamId] AS [Cour
[Filter2].[PracticalExamPoints] AS [Practic
[Filter2].[AttendancesCount] AS [Attendance
[Filter2].[HomeworkEvaluationPoints] AS [Hc
FROM (SELECT [Extent1].[UserIdInCourseId] A
AS [SecondCourseGroupId], [Extent1].[Thirde
[IsLiveParticipant], [Extent1].[Accommodati
[CourseTestExamId], [Extent1].[TestExamPoi
[PracticalExamPoints], [Extent1].[Attendanc
FROM [courses].[UsersInCourses] AS
INNER JOIN [courses].[CoursePractic
WHERE ( EXISTS (SELECT
1 AS [C1]
FROM [courses].[CoursePract
WHERE [Extent1].[UserIdInCour
)) AND ([Extent2].[AllowExamFilesEv
INNER JOIN [courses].[CoursePracticalExams]
WHERE ([Filter2].[UserId] = @__linq__0) AN
```

EF Core: Basic Workflow (2)

4. EF transforms the query results into .NET objects



Results View

Expanding the Results View will enumerate the

[0]	{JoLynn Dobney - Production Supervisor}
[1]	{Taylor Maxwell - Production Supervisor}
[2]	{Jo Brown - Production Supervisor}
[3]	{John Campbell - Production Supervisor}
[4]	{Zheng Mu - Production Supervisor}
[5]	{Jinghao Liu - Production Supervisor}
[6]	{Reuben D'sa - Production Supervisor}
[7]	{Cristian Petculescu - Production Supervisor}
[8]	{Kok-Ho Loh - Production Supervisor}
[9]	{David Hamilton - Production Supervisor}
[10]	{Eric Gubbels - Production Supervisor}
[11]	{Jeff Hay - Production Supervisor}
[12]	{Cynthia Randall - Production Supervisor}
[13]	{Yuhong Li - Production Supervisor}
[14]	{Shane Kim - Production Supervisor}

5. Modify data with C# code and call "**Save Changes()**"

```
private void ChangeBlogPostName(int id,
    string newName)
{
    var db = new Context();

    var post = db.Posts
        .FirstOrDefault(x => x.Id == id);

    if (post == null)
    {
        throw new ArgumentException(
            "Item with that id was not fo
            id");
    }

    post.Name = newName;

    db.SaveChanges();
}
```

6. Entity Framework generates & executes SQL command to modify the DB

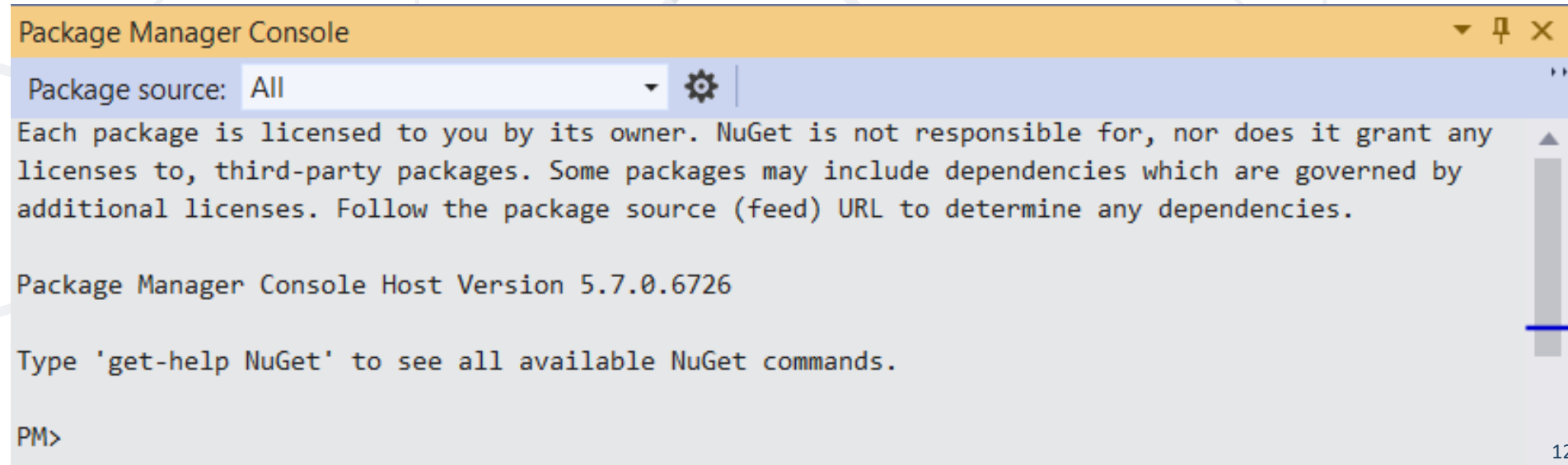
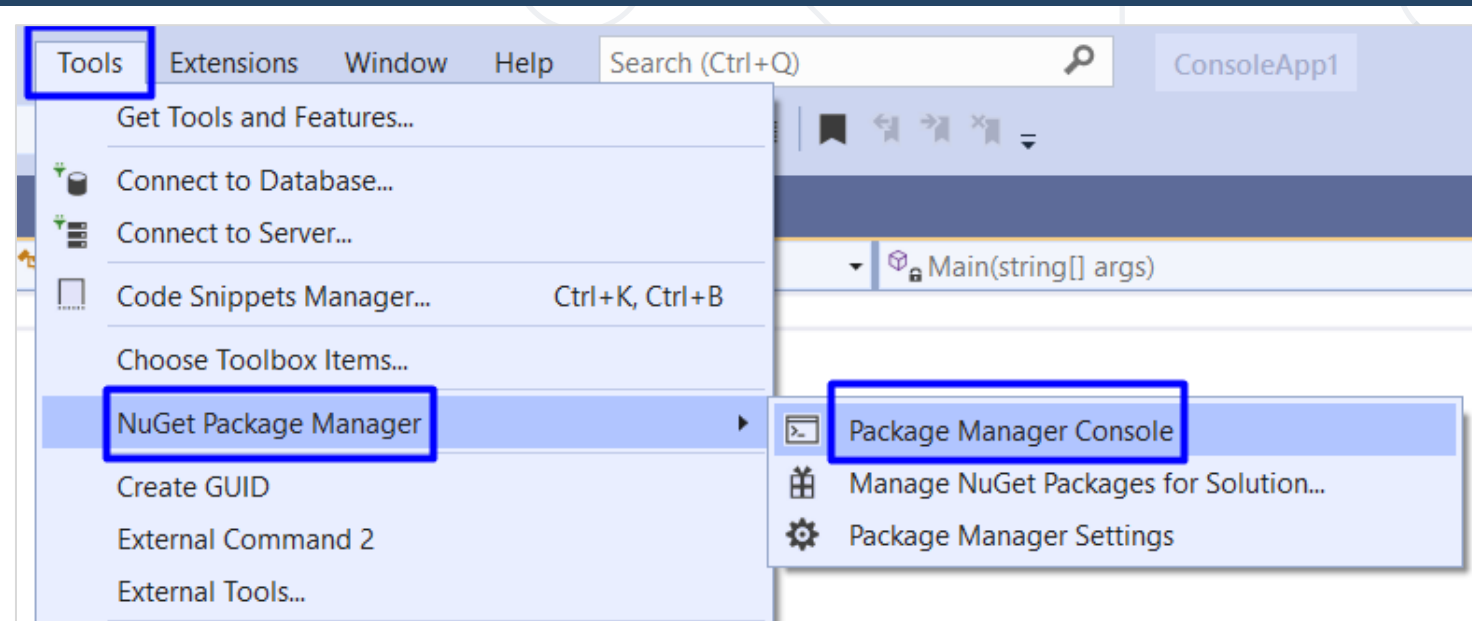
```
SELECT
[Extent1].[EmployeeID] AS [EmployeeID],
[Extent1].[FirstName] AS [FirstName],
[Extent1].[LastName] AS [LastName],
[Extent1].[MiddleName] AS [MiddleName],
[Extent1].[JobTitle] AS [JobTitle],
[Extent1].[DepartmentID] AS [DepartmentID],
[Extent1].[ManagerID] AS [ManagerID],
[Extent1].[HireDate] AS [HireDate],
[Extent1].[Salary] AS [Salary],
[Extent1].[AddressID] AS [AddressID]
FROM [dbo].[Employees] AS [Extent1]
WHERE N'Production Supervisor' = [Extent1].[JobTitle]
```



Database First with EF Core

Generating DbContext and Entity Classes from DB

Package Manager Console



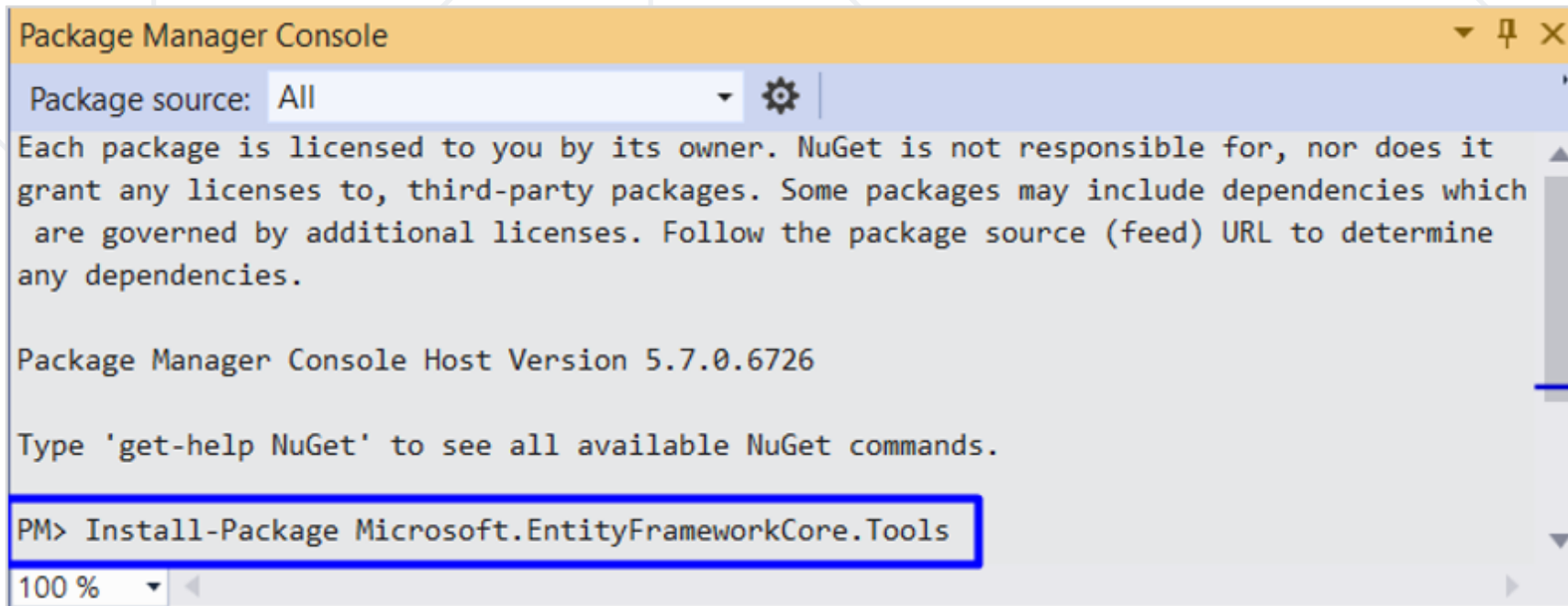
Install EF Packages

- Install the following commands **one by one**:

```
Install-Package Microsoft.EntityFrameworkCore.Tools
```

```
Install-Package Microsoft.EntityFrameworkCore.SqlServer
```

```
Install-Package Microsoft.EntityFrameworkCore.SqlServer.Design
```

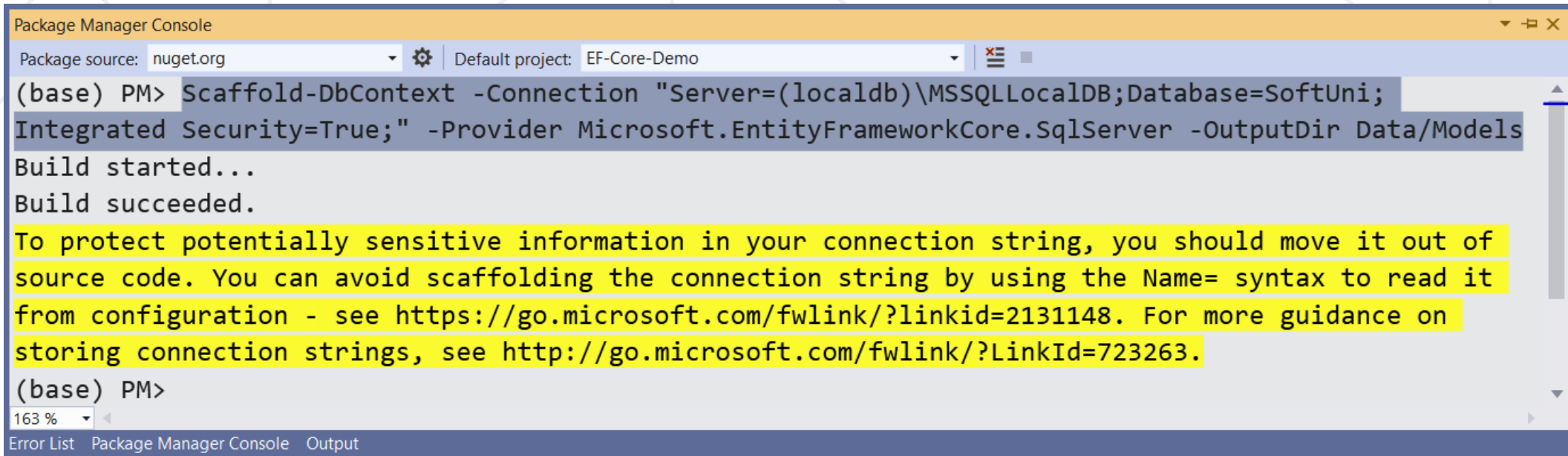


```
Package Manager Console
Package source: All
Each package is licensed to you by its owner. NuGet is not responsible for, nor does it
grant any licenses to, third-party packages. Some packages may include dependencies which
are governed by additional licenses. Follow the package source (feed) URL to determine
any dependencies.
Package Manager Console Host Version 5.7.0.6726
Type 'get-help NuGet' to see all available NuGet commands.
PM> Install-Package Microsoft.EntityFrameworkCore.Tools
100 %
```

Scaffold the Context Class

- Execute the following command to **scaffold** the **context class**

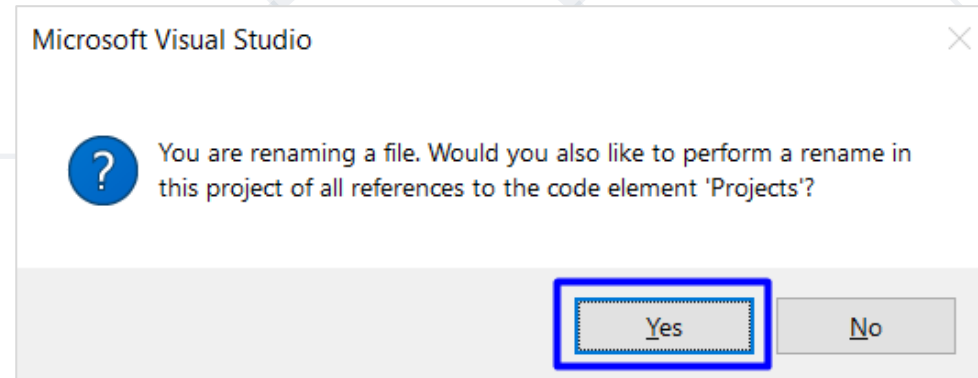
```
Scaffold-DbContext -Connection  
"Server=(localdb)\MSSQLLocalDB;Database=SoftUni;Integrated  
Security=True;" -Provider  
Microsoft.EntityFrameworkCore.SqlServer -OutputDir Data/Models
```



```
Package Manager Console  
Package source: nuget.org | Default project: EF-Core-Demo  
(base) PM> Scaffold-DbContext -Connection "Server=(localdb)\MSSQLLocalDB;Database=SoftUni;  
Integrated Security=True;" -Provider Microsoft.EntityFrameworkCore.SqlServer -OutputDir Data/Models  
Build started...  
Build succeeded.  
To protect potentially sensitive information in your connection string, you should move it out of  
source code. You can avoid scaffolding the connection string by using the Name= syntax to read it  
from configuration - see https://go.microsoft.com/fwlink/?linkid=2131148. For more guidance on  
storing connection strings, see http://go.microsoft.com/fwlink/?LinkId=723263.  
(base) PM>
```

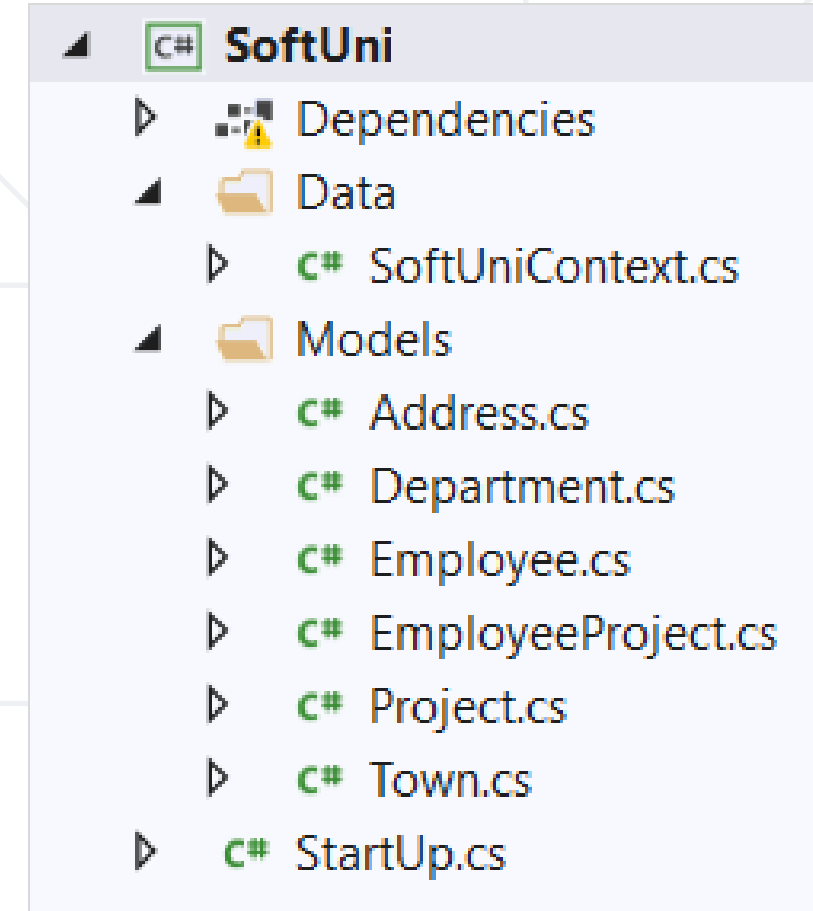
Change Class Structure

- Change file **names** and **structure** to look like this:



- Make sure that your **namespaces** are **exactly the same** as these:

SoftUni
SoftUni.Data
SoftUni.Models





Reading Data

Querying the DB Using Entity Framework

- **DbContext** provides:
 - **CRUD** operations
 - A way to **access entities**
 - Methods for **creating** new entities (**Add()** method)
 - Ability to **manipulate database data by** modifying **objects**
- Easily navigate through **table relations**
- Executing **LINQ queries** as native **SQL queries**
- Managing database **creation/deletion/migration**

- First create instance of the **DbContext**:

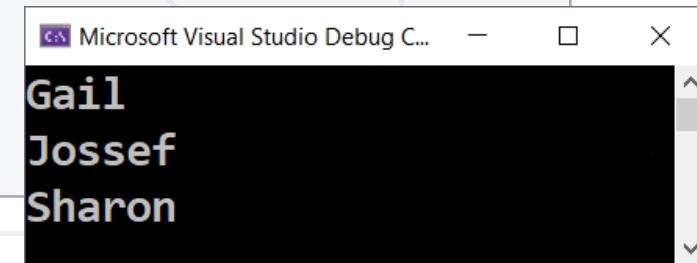
```
var context = new SoftUniContext();
```

- In the constructor you can pass a database connection string
- **DbContext** properties:
 - **Database** - **EnsureCreated/Deleted** methods, DB Connection
 - **ChangeTracker** - Holds info about the **automatic change tracker**
 - All entity classes (tables) are listed as properties
 - e.g. **DbSet<Employee> Employees { get; set; }**

- Executing **LINQ-to-Entities** query over EF entity:

```
public static string FindEmployeesWithJobTitle(SoftUniContext context)
{
    var employees = context.Employees
        .Where(e => e.JobTitle == "Design Engineer")
        .Select(x => x.FirstName)
        .ToList();
    return string.Join(Environment.NewLine, employees);
}
```

EF translates this
to an SQL query



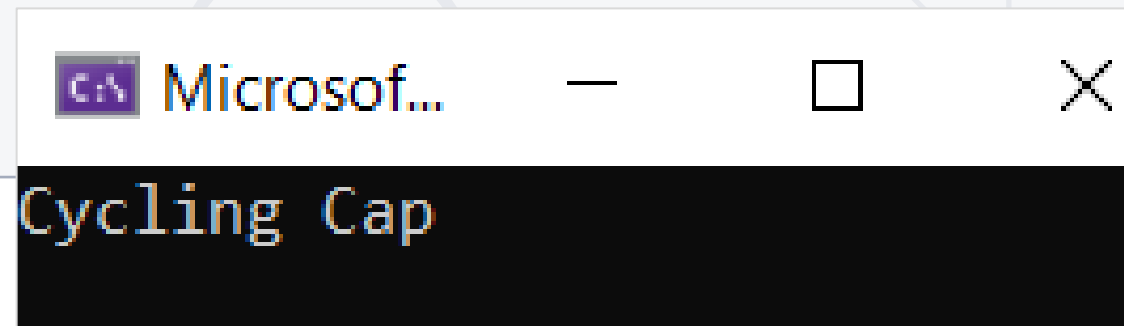
```
Microsoft Visual Studio Debug C...
Gail
Jossef
Sharon
```

- **Employees** property in the **DbContext**:

```
public partial class SoftUniContext : DbContext {
    public DbSet<Employee> Employees { get; set; }
    ...
}
```

- Find element by **ID**

```
public static string FindProjectWithId(SoftUniContext context)
{
    var project = context.Projects.Find(2);
    return project.Name;
}
```



A background network diagram consisting of a grid of light gray lines intersecting at various points. Some of these intersections are marked with small, empty light gray circles. A larger, solid dark blue circle is centered in the upper half of the image, containing the word 'CRUD' in white, italicized, sans-serif font.

CRUD

CRUD Operations

With Entity Framework

- To create a new database row use **DbSet.Add(...)**:

```
public static void CreateNewProject(SoftUniContext context)
{
    var project = new Project()
    {
        Name = "Our Newest Project",
        StartDate = new DateTime(2021, 1, 1),
    };
    context.Projects.Add(project);
    context.SaveChanges();
}
```

Create a new
Project object

Add the object to the **DbSet**

Execute SQL statements

- **DbContext** allows modifying entities and persisting them in the DB
 - Just load an entity, modify it and call **SaveChanges()**
- The **DbContext** automatically tracks all changes on entity objects

```
public static string UpdateFirstEmployee(SoftUniContext context){  
    Employee employee = context.Employees.FirstOrDefault();  
    if (employee != null)  
    {  
        employee.FirstName = "Alex";  
        context.SaveChanges();  
        return employee.FirstName;  
    } return "";  
}
```

SELECT the first in order

Execute an SQL UPDATE

Deleting Existing Data

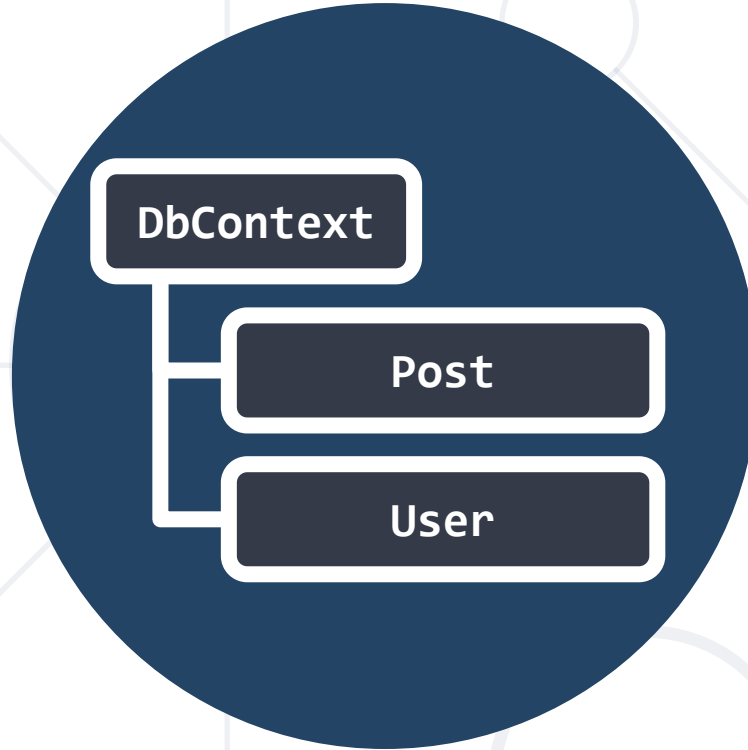
- Delete is done by **Remove()** on the specified entity collection
- **SaveChanges()** method performs the delete action in the DB

```
public static string DeleteFirstProject(SoftUniContext context)
{
    Project project = context.Projects.FirstOrDefault();
    var entitiesWithProject = context.EmployeesProjects
        .Where(x => x.ProjectId == project.ProjectId).ToList();
    context.EmployeesProjects.RemoveRange(entitiesWithProject);
    context.Projects.Remove(project);
    context.SaveChanges(); return project.Name;
}
```

Execute the SQL DELETE command

Mark the entity for deleting at the next save

Delete entities from EmployeesProjects with this ProjectId



EF Core Components

Overview of System Objects

Domain Classes (Models) (1)

- Bunch of normal C# classes (POCO)
 - May contain **navigation properties** for **table relationships**

```
public class PostAnswer
{
    public int Id { get; set; }
    public string Content { get; set; }
    public int PostId { get; set; }
    public Post Post { get; set; }
}
```

Primary key

Foreign key

Navigation property

- Recommended to be in a **separate class library**

Domain Classes (Models) (2)

- Another example of a domain class (model)

```
public class Post
{
    public int Id { get; set; }
    public string Content { get; set; }
    public int AuthorId { get; set; }
    public User Author { get; set; }

    public IList<PostAnswer> Answers { get; set; }
}
```

Navigation
property

One-to-Many
relationship

- Maps a **collection** of **entities** from a **table**
- Set operations: **Add**, **Attach**, **Remove**, **Find**
- **DbContext** contains multiple **DbSet<T>** properties

```
public class DbSet<TEntity> :  
System.Data.Entity.Infrastructure.DbQuery<TEntity>  
    where TEntity : class  
    Member of System.Data.Entity
```

```
public DbSet<Post> Posts { get; set; }
```

The DbContext Class

- Usually named after the database e.g. **BlogDbContext**, **ForumDbContext**
- Inherits from **DbContext**
- Manages model classes using **DbSet<T>** type
- Implements **identity tracking**, **change tracking**
- Provides **API** for **CRUD** operations and **LINQ-based** data access
- Recommended to be in a separate class library
 - Don't forget to reference the EF Core library + any providers
- Use several **DbContext** if you have too much models

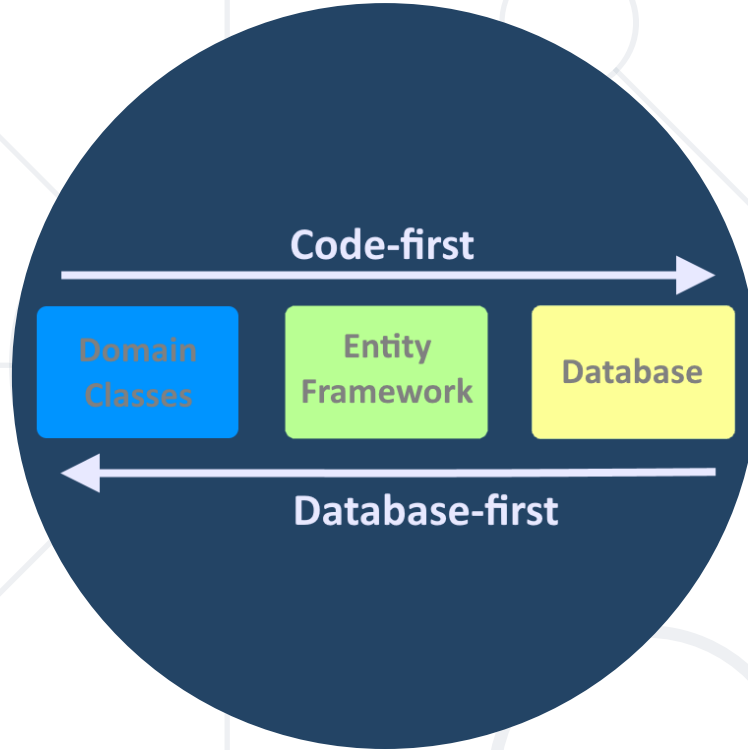
Defining DbContext Class – Example

```
using Microsoft.EntityFrameworkCore;
using MyProject.Data.Models;

public class ForumDbContext : DbContext
{
    public DbSet<Category> Categories { get; set; }
    public DbSet<Post> Posts { get; set; }
    public DbSet<PostAnswer> PostAnswers { get; set; }
    public DbSet<User> Users { get; set; }
}
```

EF Reference

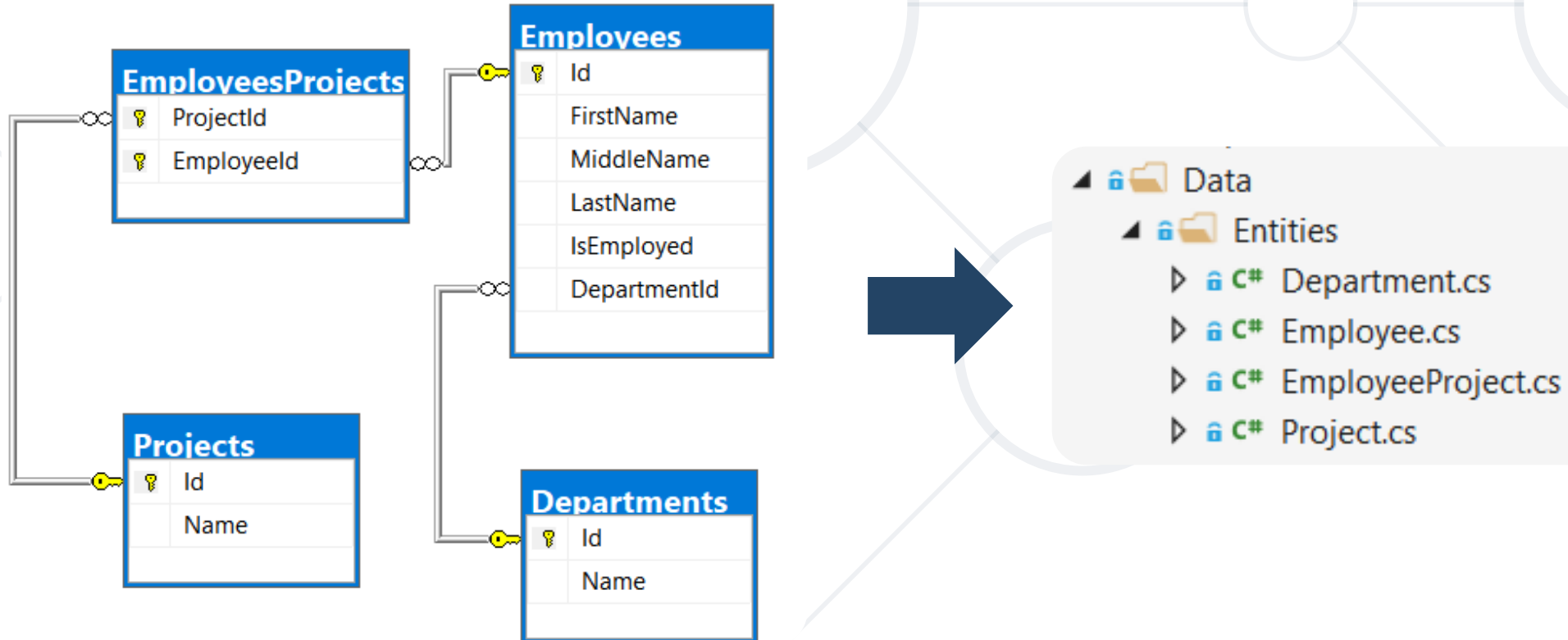
Models Namespace



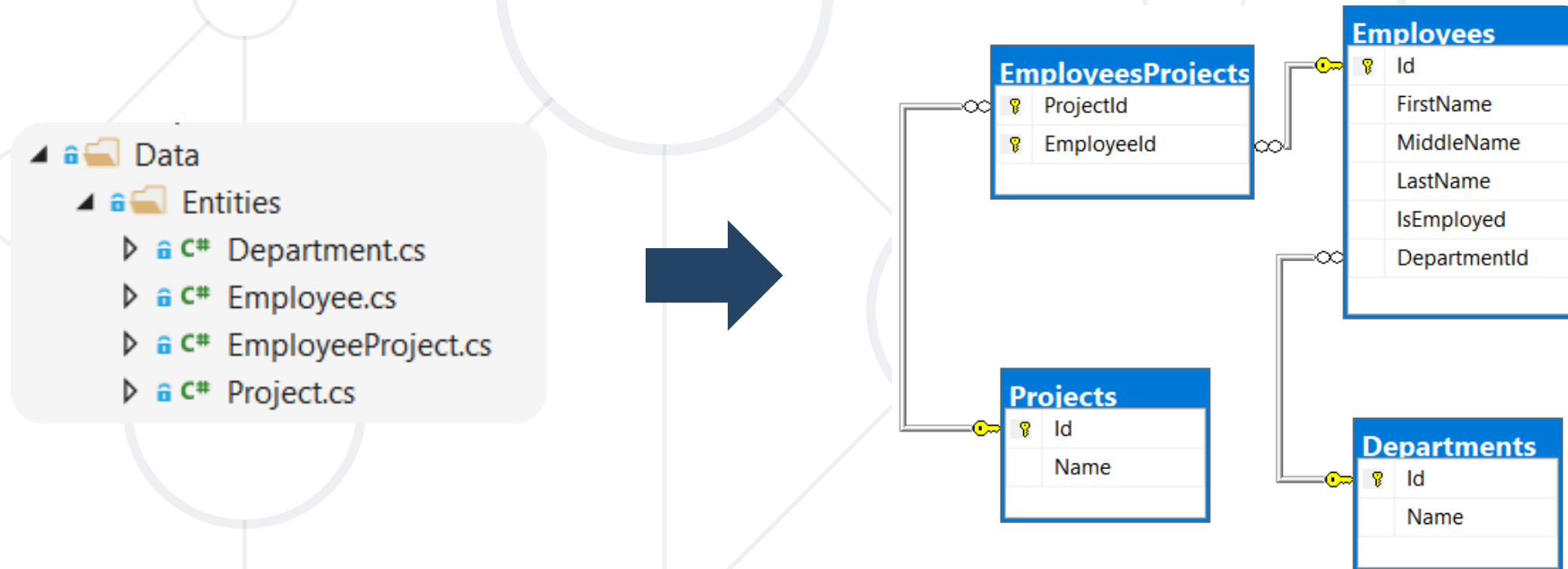
Database First vs Code-first

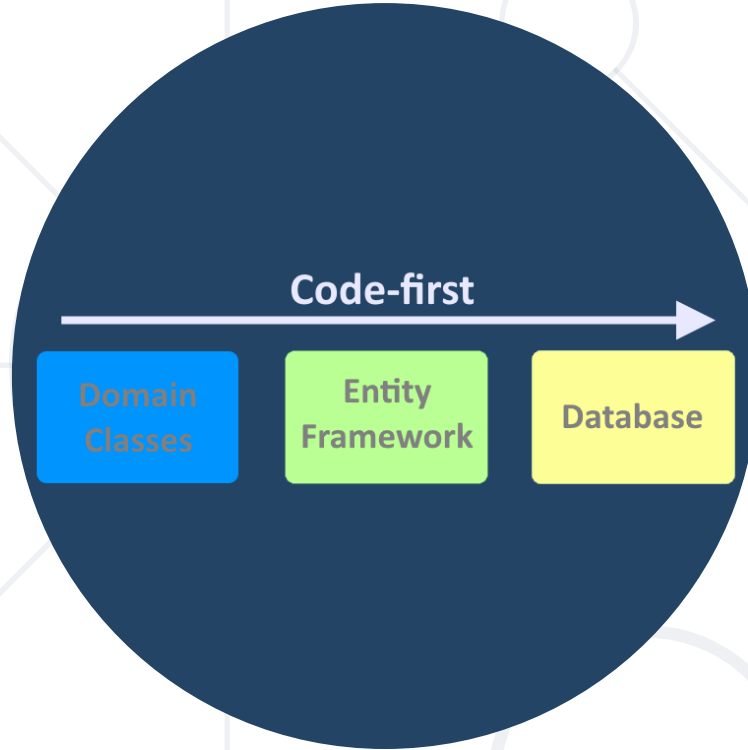
Approaches to Model the Data Structure

- **Database First model** - models the entity classes after the database



- **Code-first model** - begins with classes that describe the model and then the ORM generate a database





Code-first

Creates a Database Based on Classes

Why Use Code First?

- Write code **without** having to define **mappings** in XML or **create** database **tables**
- Define objects in **C# format**
- Enables database persistence with no configuration
- Changes to code can be **reflected** (migrated) in the schema
- **Data Annotations** or **Fluent API** describe properties
 - Key, Required, MinLength, etc.

Code First with EF Core: Setup

- To add EF Core support to a project in Visual Studio:

- **Install** it from **Package Manager Console**

```
Install-Package Microsoft.EntityFrameworkCore
```

- **Or** using **.NET Core CLI**

```
dotnet add package Microsoft.EntityFrameworkCore
```

- EF Core is modular – any **data providers** must be **installed too**

```
Microsoft.EntityFrameworkCore.SqlServer
```

How to Connect to SQL Server?

- One way to connect is to create a **Configuration** class with your connection string:

```
public static class Configuration
{
    public const string ConnectionString = "Server=.;Database=...;";
}
```

- Then add the connection string in the **OnConfiguring** method in the **DbContext** class

```
protected override void OnConfiguring(DbContextOptionsBuilder builder)
{
    if (!builder.IsConfigured)
        builder.UseSqlServer(Configuration.ConnectionString);
}
```

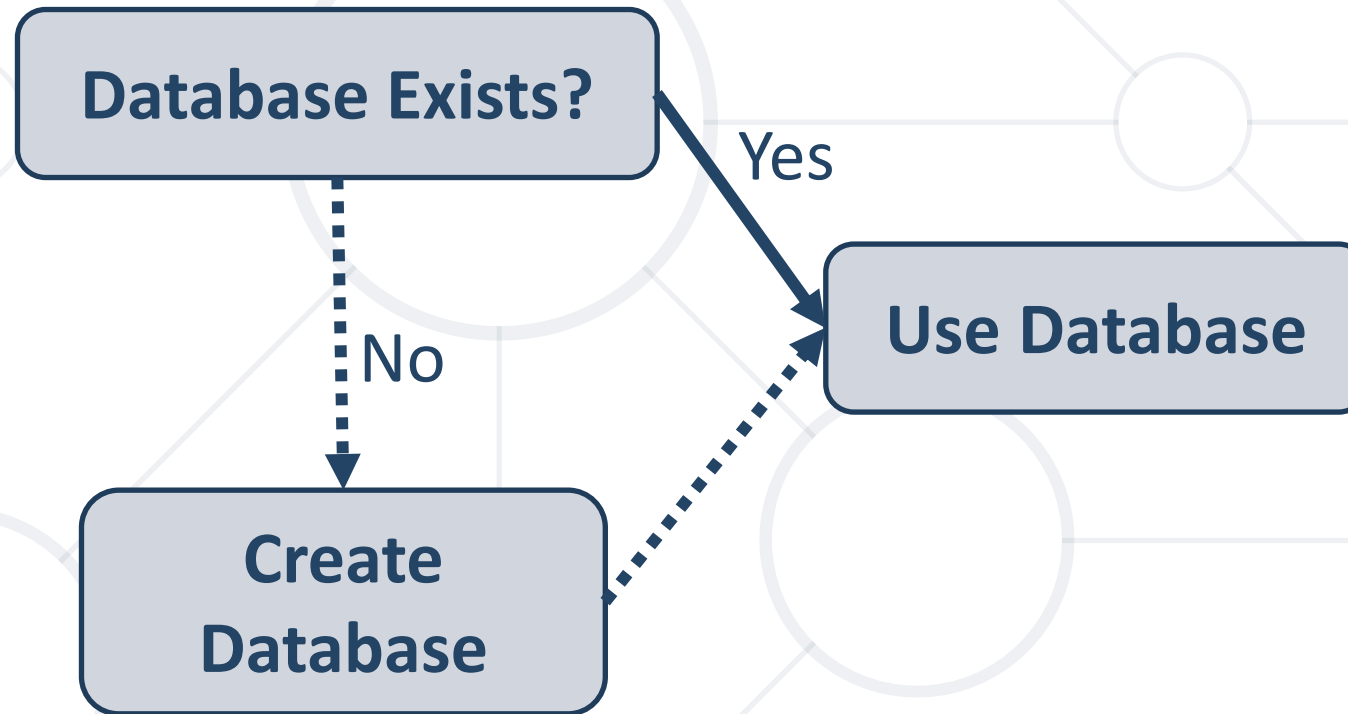
- The **OnModelCreating** Method let us use the Fluent API to describe our **table relations** to **EF Core**

```
protected override void OnModelCreating(ModelBuilder builder)
{
    builder.Entity<Category>()
        .HasMany(c => c.Posts)
        .WithOne(p => p.Category);

    builder.Entity<Post>()
        .HasMany(p => p.Replies)
        .WithOne(r => r.Post);

    builder.Entity<User>()
        .HasMany(u => u.Posts)
        .WithOne(p => p.Author);
}
```

Database Connection Workflow



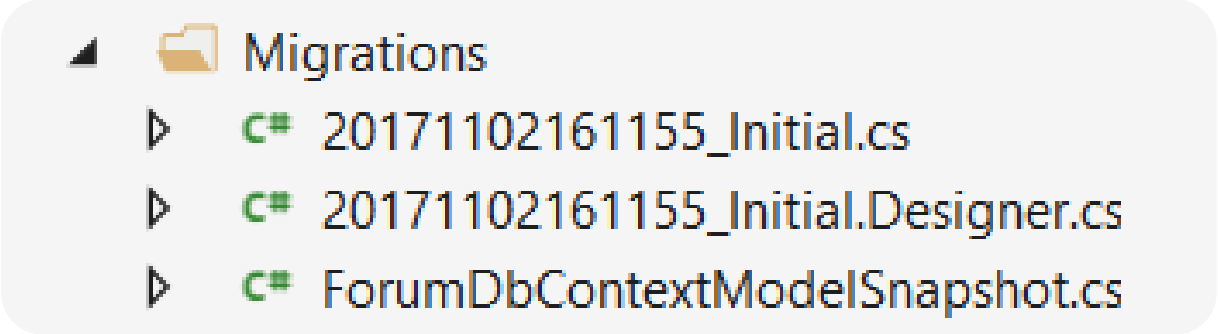



Database Migrations

A Way to Keep the Database Schema in Sync

What Are Database Migrations?

- **Updating** database schema **without losing data**
 - Adding/dropping tables, columns, etc.
- Migrations in EF Core keep their **history**
 - Entity Classes, DB Context versions are all **preserved**
- **Automatically** generated migrations:



```
└─ Migrations
   ├── 20171102161155_Initial.cs
   ├── 20171102161155_Initial.Designer.cs
   └── ForumDbContextModelSnapshot.cs
```

- To use migrations in EF Core, we use the **dotnet ef migrations add** command from the EF CLI Tools

```
dotnet ef migrations add {MigrationName}
```

- To undo a migration, we use **migrations remove**

```
dotnet ef migrations remove {MigrationName}
```

- Commit changes to the database

```
dotnet ef database update
```

```
db.Database.Migrate()
```

Package Manager Console Migrations

- **Migration** commands in Entity Framework Core can be executed using the **Package Manager Console**

- **Add** command

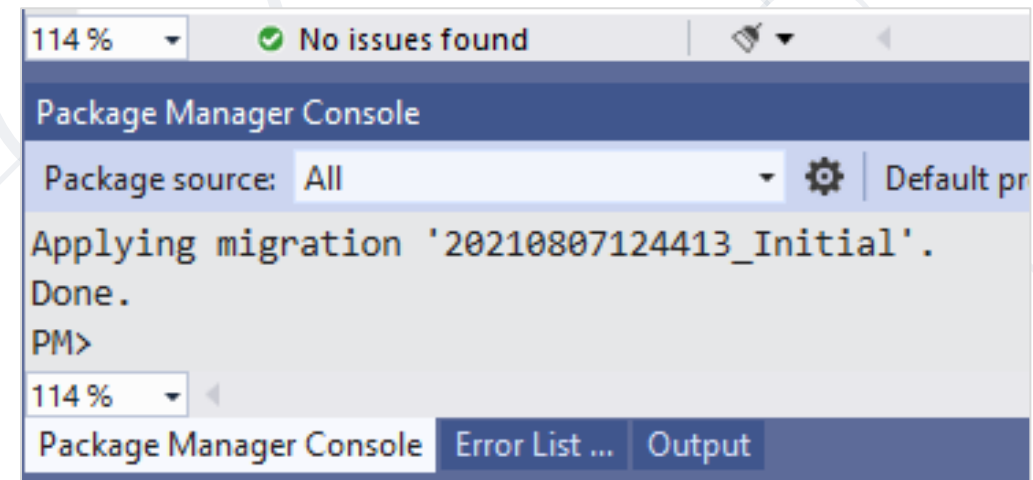
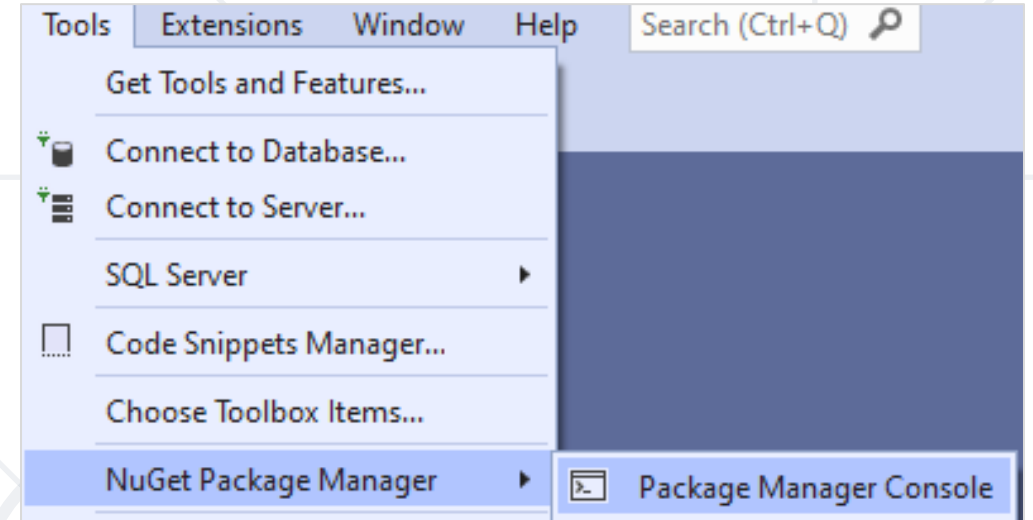
```
Add-Migration {MigrationName}
```

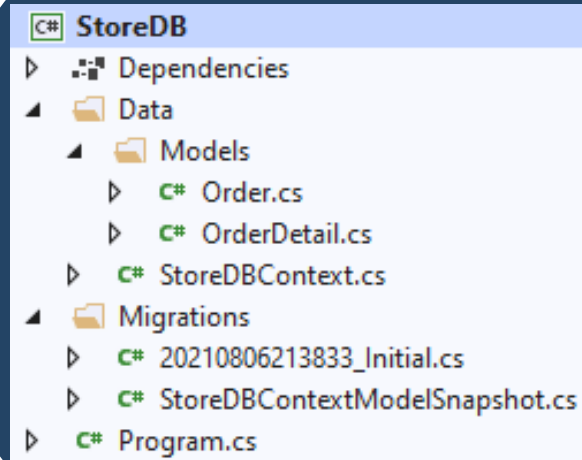
- **Remove** command

```
Remove-Migration
```

- **Commit** changes to the database

```
Update-Database
```

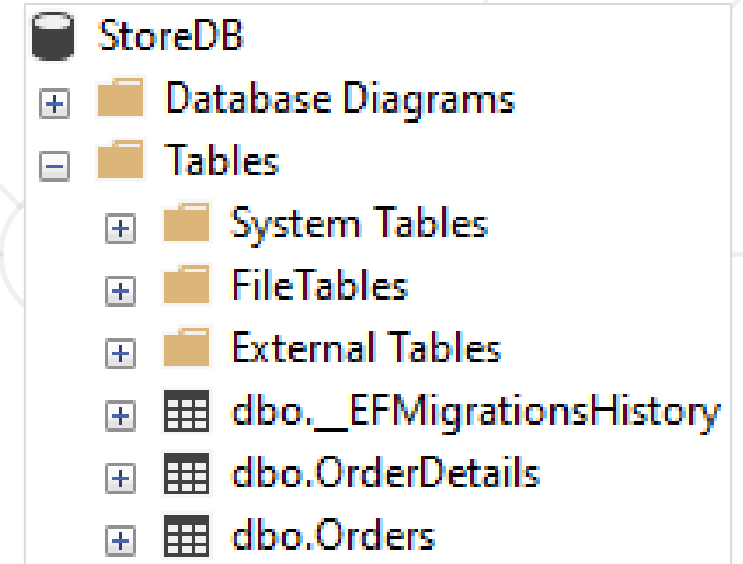




Code First and Migrations

Problem: Store Database

- Use the **Code-First** model to create a **Store database** with two **tables**: **Orders** and **OrderDetails**
- Use **Migrations** to create that database in Microsoft SQL Server



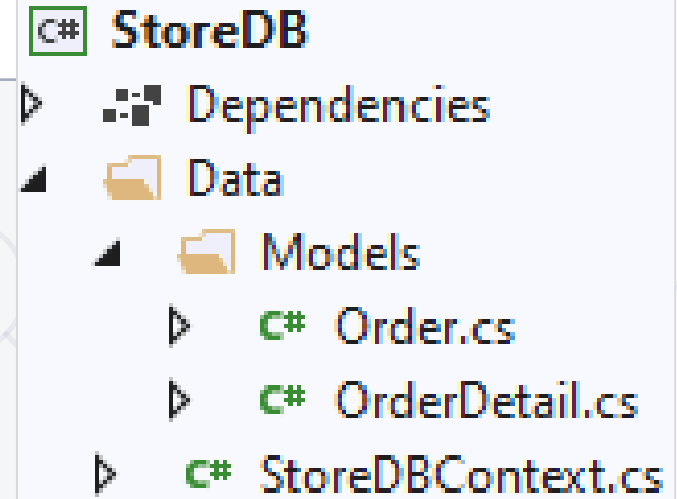
Orders			
	Column Name	Condensed Type	Nullable
🔑	OrderID	int	No
	Customer	int	No
	Employee	int	No
	OrderDate	datetime2(7)	No



OrderDetails			
	Column Name	Condensed Type	Nullable
🔑	OrderDetailID	int	No
	OrderID	int	No
	Product	int	No
	Quantity	int	No

Solution: Store Database

```
public class Order
{
    public int OrderID { get; set; }
    public int Customer { get; set; }
    public int Employee { get; set; }
    public DateTime OrderDate { get; set; }
    public List<OrderDetail> OrderDetails { get; set; }
}
```



Solution: Store Database (2)

```
public class OrderDetail
{
    public int OrderDetailID { get; set; }
    public int OrderID { get; set; }
    public Order Order { get; set; }
    public int Product { get; set; }
    public int Quantity { get; set; }
}
```

Solution: Store Database (3)

- **Install** the following **Packages**:

Microsoft.EntityFrameworkCore.SqlServer

Microsoft.EntityFrameworkCore

```
public class StoreDBContext : DbContext {  
    public DbSet<OrderDetail> OrderDetails { get; set; }  
    public DbSet<OrderDetailet<Order> Orders { get; set; }  
    protected override void OnConfiguring(DbContextOptionsBuilder  
optionsBuilder)  
    {  
        optionsBuilder.UseSqlServer(  
            @"Server=(localdb)\mssqllocaldb;Database=StoreDB");  
    }  
}
```


Solution: Store Database (4)

- To create a database using migrations from your model, **install** the following **packages**:

```
Microsoft.EntityFrameworkCore.Tools
```

```
Microsoft.EntityFrameworkCore.Design
```

- Once these packages are installed, run the following command in **Package Manager Console**

```
Add-Migration Initial
```

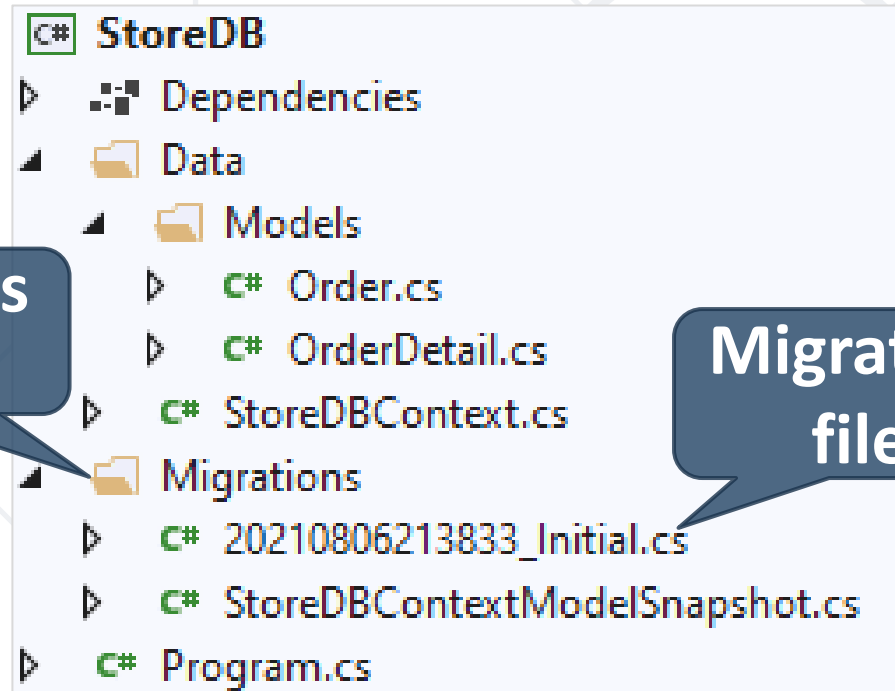
Create the set of tables
for your model

- then run the following command

```
Update-Database
```

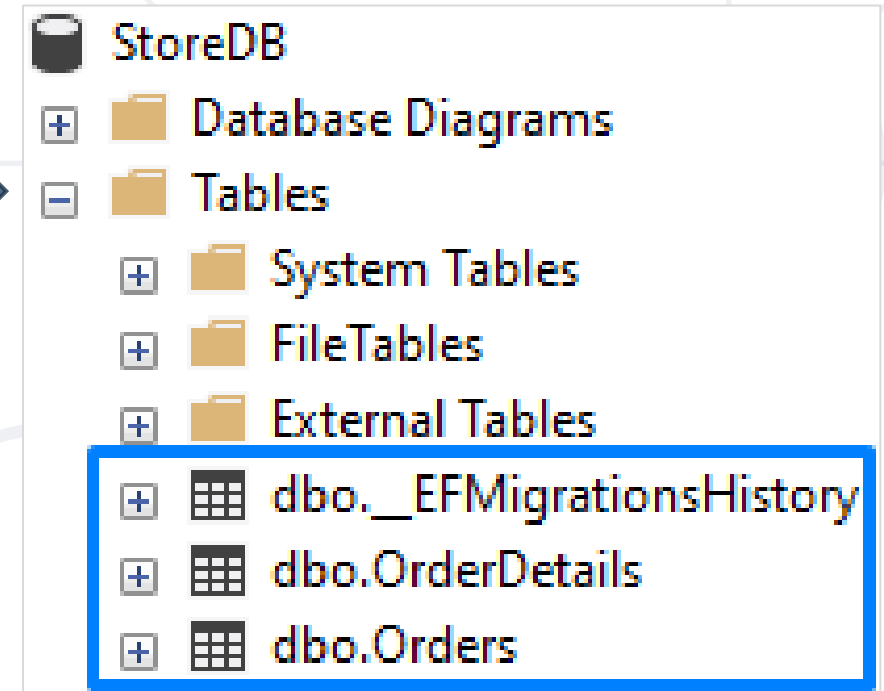
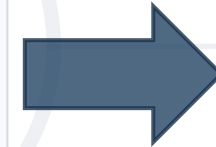
Apply the new migration
to the database

Solution: Store Database (5)

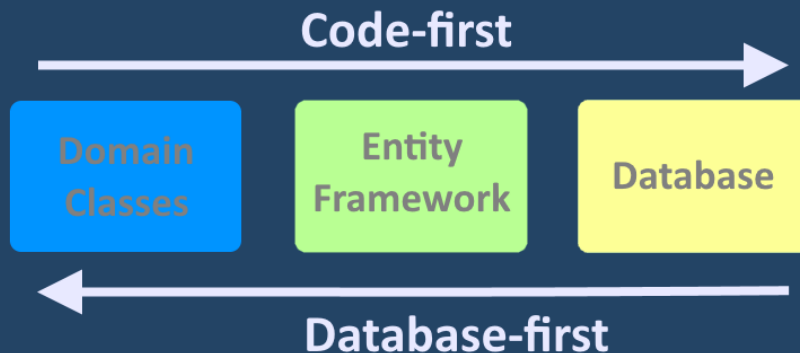


Migrations folder

Migration file

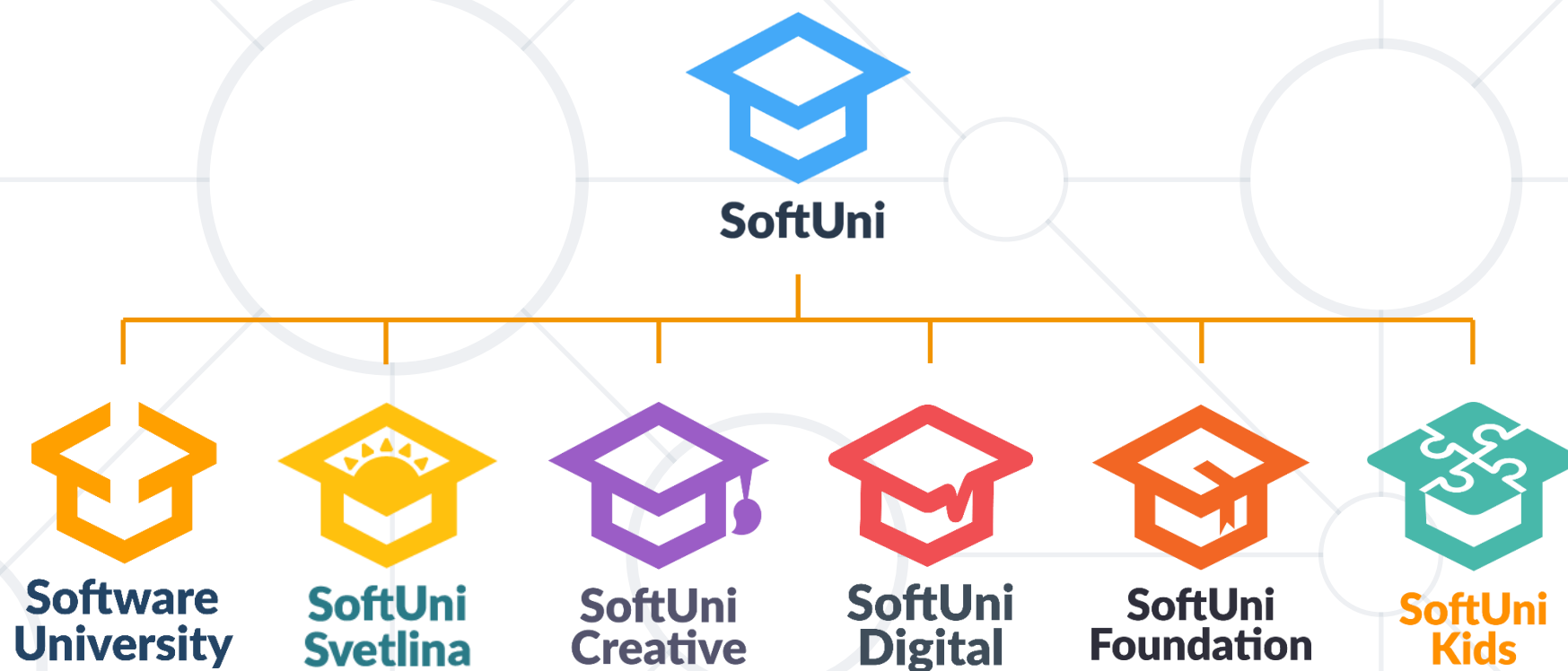


- **ORM frameworks** maps database schema to objects in a programming language
- **Entity Framework Core** is the standard .NET ORM



- We can use **Database Migrations** to update our database without losing our data

Questions?



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