

# LINQ

## Language Integrated Query in Entity Framework Core



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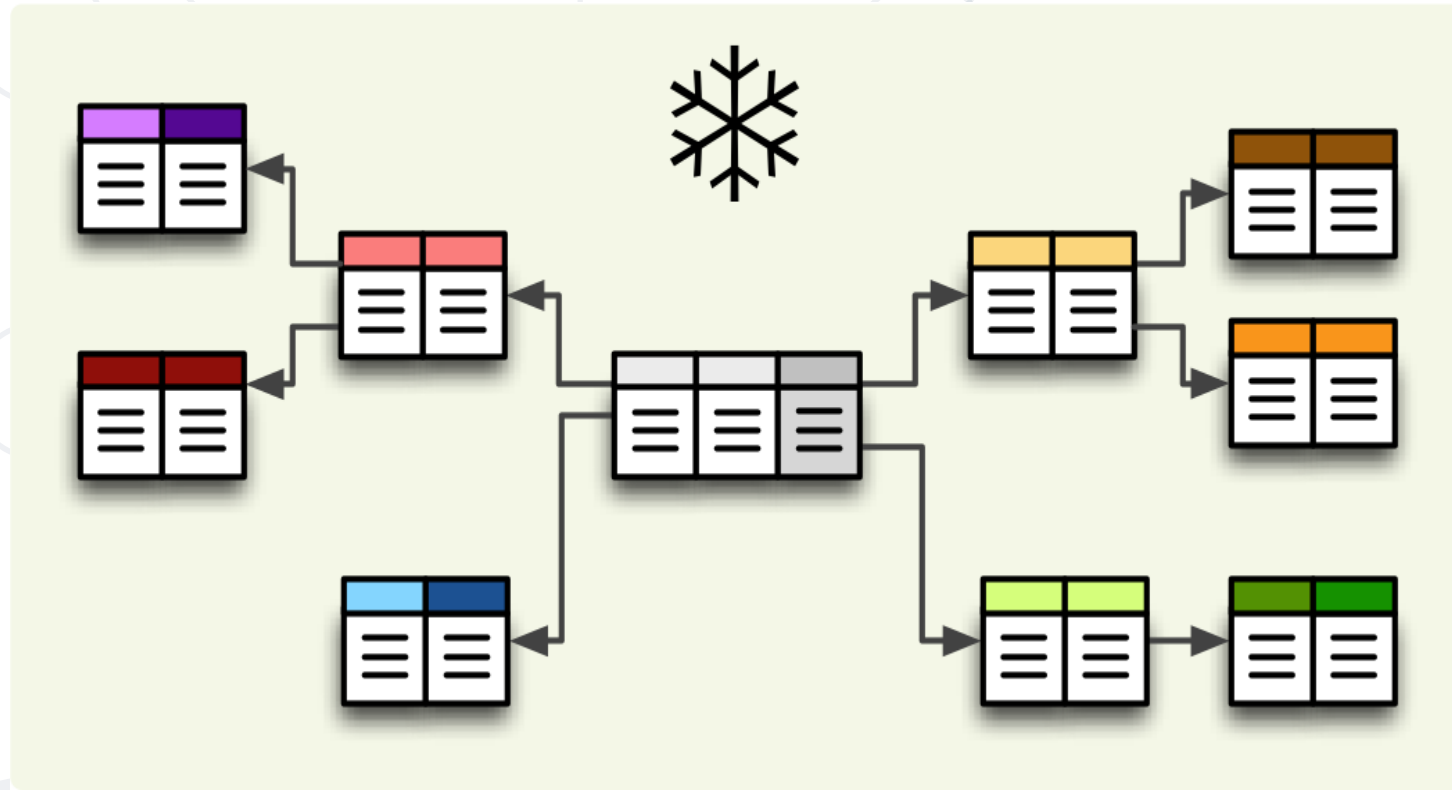
## 1. LINQ

- Filtering
- Select() / Projection
- Aggregation
- Joining
- SelectMany()

## 2. IEnumerable vs IQueryable

## 3. Result Models





# Filtering and Aggregating Tables

Select, Join and Group Data Using LINQ

- **Where()**

- **Selects** values that are based on a **predicate function**
- Syntax:

```
string[] words = { "the", "quick", "brown", "fox", "jumps" };
```

```
IEnumerable<string> query =  
    words.Where(word => word.Length == 3);
```

```
IEnumerable<string> query = from word in words  
                           where word.Length == 3  
                           select word;
```

# Good Reasons to Use Select

- **Select()** – Limits the network traffic by reducing the queried columns
- Syntax:

```
var employeesWithTown = context
    .Employees
    .Select(employee => new
    {
        EmployeeName = employee.FirstName,
        TownName = employee.Address.Town.Name
    });
```

# Good Reasons to Use Select (2)

- SQL Server Profiler – graphical tool used to monitor an instance of Microsoft SQL Server



```
SELECT [employee].[FirstName] AS [EmployeeName],  
[employee.Address.Town].[Name] AS [TownName]  
FROM [Employees] AS [employee]  
LEFT JOIN [Addresses] AS [employee.Address] ON  
[employee].[AddressID] = [employee.Address].[AddressID]  
LEFT JOIN [Towns] AS [employee.Address.Town] ON  
[employee.Address].[TownID] =  
[employee.Address.Town].[TownID]
```

# Good Reasons Not to Use Select

- Data that is selected is **not** of the **initial entity type**
  - **Anonymous type**, generated at runtime

```
[?] (local variable) System.Collections.Generic.List<'a> employeesWithTown
```

Anonymous Types:

```
'a is new { string EmployeeName, string TownName }
```

Local variable 'employeesWithTown' is never used

- **Data cannot be modified** (updated, deleted)
  - Entity is of a **different type**
  - Not associated with the **context** anymore

- Aggregate functions perform **calculations on a set** of input values and return a value
  - **Average** - Calculates the average value of a collection of values
  - **Count** - Counts the elements in a collection, optionally only those elements that satisfy a predicate function
  - **Max** and **Min** - Determine the maximum and the minimum value in a collection
  - **Sum** - Calculates the sum of the values in a collection



# Joining Tables in EF: Using Join()

- Join tables in EF with **LINQ / extension methods** on **IEnumerable<T>** (like when joining collections)

```
var employees = softUniEntities.Employees
    .Join(softUniEntities.Departments,
        (e => e.DepartmentID),
        (d => d.DepartmentID),
        (e, d) => new {
            Employee = e.FirstName,
            JobTitle = e.JobTitle,
            Department = d.Name
        })
    );
```

- Grouping also can be done by LINQ
  - The same way as with collections in LINQ
- Grouping with LINQ:

```
var groupedEmployees =  
    from employee in softUniEntities.Employees  
    group employee by employee.JobTitle;
```

- Grouping with extension methods:

```
var groupedCustomers = softUniEntities.Employees  
    .GroupBy(employee => employee.JobTitle);
```

# SelectMany – Example (1)

```
public class PhoneNumber
{
    public string Number {get;set;}
}
```

```
public class Person
{
    public IEnumerable<PhoneNumber> PhoneNumbers {get;set;}
    public string Name {get;set;}
}
```

# SelectMany – Example (2)

```
IEnumerable<Person> people = new List<Person>();  
  
// "Select" gets a list of lists of phone numbers  
IEnumerable<IEnumerable<PhoneNumber>> phoneLists =  
    people.Select(p => p.PhoneNumbers);  
  
// SelectMany flattens it to just a list of phone numbers  
IEnumerable<PhoneNumber> phoneNumbers =  
    people.SelectMany(p => p.PhoneNumbers);
```

# SelectMany – Example (3)

```
// To include data from the parent in the result pass an expression
```

```
// to the second parameter (resultSelector) in the overload:
```

```
var directory = people.SelectMany(p => p.PhoneNumbers,  
(parent, child) => new { parent.Name, child.Number });
```



# **IEnumerable vs IQueryable**

# Differences Between IEnumerable and IQueryable

## ■ IEnumerable<T>

- System.Collections.Generic namespace
- Base type for almost all .NET collections
- LINQ methods works with **Func<>**
- Good for **in-memory** collections like List, Array

## ■ IQueryable<T>

- System.Linq namespace
- Derives the base interface from IEnumerable<T>
- LINQ methods works with **Expression<Func<>>**

Good for queries over **data stores** such as databases



# IEnumerable vs IQueryable Example

- Accessing the data from the Employee table and then **taking only 3 rows** from that data

```
var context = new SoftUniContext();  
IQueryable<Employee> employees = context  
    .Employees.Where(e => e.Department.Name == "Sales");  
employees = employees.Take(3);
```

```
exec sp_executesql N'SELECT TOP(@__p_0) [e].[EmployeeID],  
[e].[AddressID], [e].[DepartmentID], [e].[FirstName], [e].[HireDate],  
[e].[JobTitle], [e].[LastName], [e].[ManagerID], [e].[MiddleName],  
[e].[Salary]  
FROM [Employees] AS [e]  
INNER JOIN [Departments] AS [d] ON [e].[DepartmentID] = [d].[DepartmentID]  
WHERE [d].[Name] = ''Sales'',N'@__p_0 int',@__p_0=3
```

**SELECT TOP 3**



# IEnumerable vs IQueryable Example (2)

- IEnumerable executes SELECT query on the server-side, **loads data in-memory** on the client-side and **then filters** the data

```
var context = new SoftUniContext();  
IEnumerable<Employee> employees = context  
    .Employees.Where(e => e.Department.Name == "Sales");  
employees = employees.Take(3);
```

```
SELECT [e].[EmployeeID], [e].[AddressID], [e].[DepartmentID],  
[e].[FirstName], [e].[HireDate], [e].[JobTitle], [e].[LastName],  
[e].[ManagerID], [e].[MiddleName], [e].[Salary]  
FROM [Employees] AS [e]  
INNER JOIN [Departments] AS [d] ON [e].[DepartmentID] = [d].[DepartmentID]  
WHERE [d].[Name] = 'Sales'
```



# **Result Models**

Simplifying Models

# Result Models

- **Select(), GroupBy()** can work with **custom classes**
  - Allow you to **pass them** to methods and use them as a return type
  - Require some **extra code** (class definition)
- Sample Result Model:

```
public class UserResultModel
{
    public string FullName { get; set; }
    public string Age { get; set; }
}
```



- Assign the fields as you would with an anonymous object:

```
var currentUser = context.Users
    .Where(u => u.Id == 8)
    .Select(u => new UserResultModel
    {
        FullName = u.FirstName + " " + u.LastName,
        Age = u.Age
    })
    .SingleOrDefault();
```

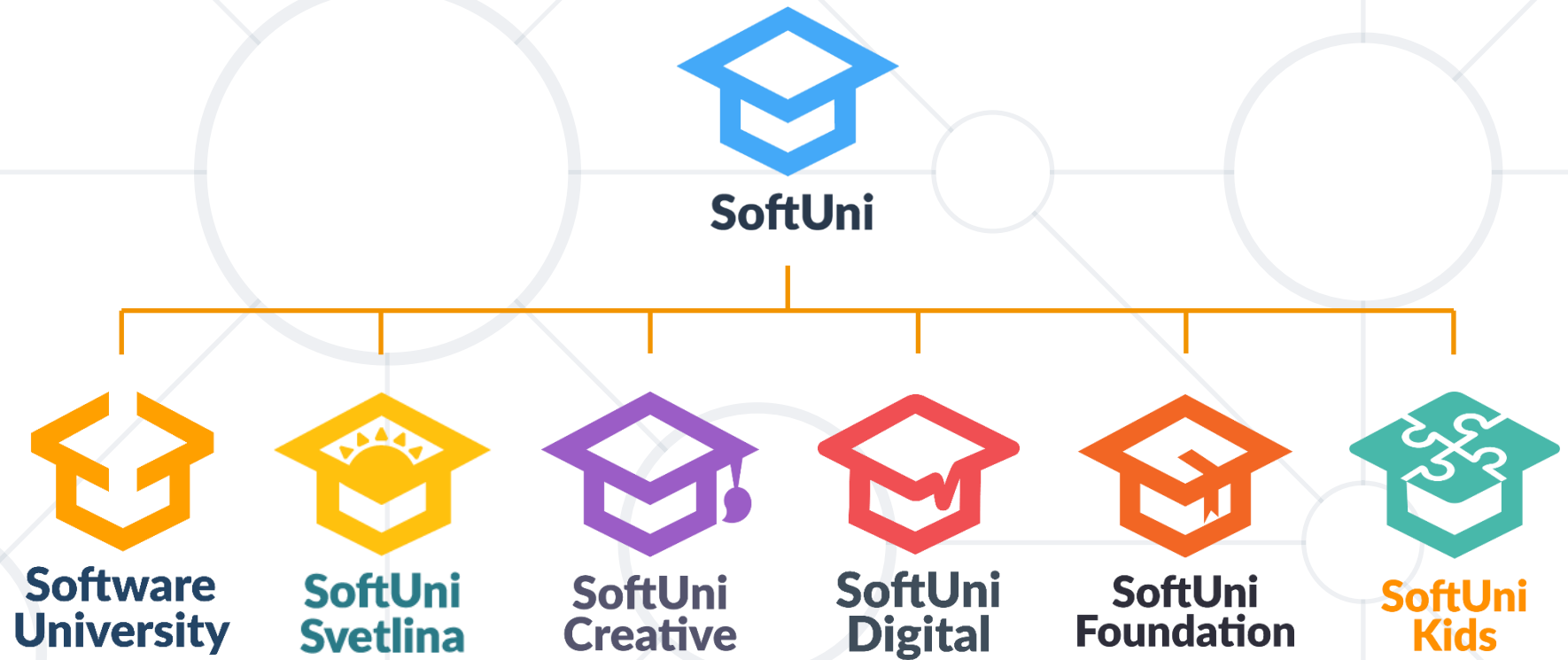
- The new type can be used in a method signature:

```
public UserResultModel GetUserInfo(int Id) { ... }
```

- LINQ
  - Filtering – Where(), Select()
  - Aggregation – Average(), Count(), Sum()
  - SelectMany() – flattens to just a list
  - Join() – like when joining collections
- **IEnumerable** – Good for **in-memory collections**
  - Loads **all the data** in-memory
- **IQueryable** – Good for **queries over data** stores
  - Takes **only the needed data**
- Select(), GroupBy() can work with **custom classes**



# Questions?



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