Exercises: Strings and Text Processing

You can check your solutions here: https://judge.softuni.bg/Contests/3176/String-Processing.

1. Valid Usernames

Write a program that reads user names on a single line (joined by ", ") and prints all valid usernames.

A valid username is:

- Has length between 3 and 16 characters
- **Contains** only letters, numbers, hyphens and underscores

Examples

Input	Output
sh, too_long_username, !lleg@l ch@rs, jeffbutt	jeffbutt
Jeff, john45, ab, cd, peter-ivanov, @smith	Jeff John45 peter-ivanov

2. Extract File

Write a program that reads the path to a file and subtracts the file name and its extension.

Examples

Input	Output	
C:\Internal\training-internal\Template.pptx	File name: Template File extension: pptx	
C:\Projects\Data-Structures\LinkedList.cs	File name: LinkedList File extension: cs	
C:\Projects\Data-Structures\README	File name: README File extension:	
Hello.txt	File name: Hello File extension: txt	

3. Caesar Cipher

Write a program that returns an encrypted version of the same text. Encrypt the text by shifting each character with three positions forward. For example A would be replaced by D, B would become E, and so on. Print the encrypted text.

Examples

Input	Output
Programming is cool!	Surjudpplqj#lv#frro\$
One year has 365 days.	Rqh# hdu#kdv#698#gd v1















4. Multiply Big Number

You are given two lines – the first one can be a really big number (0 to 1050). The second one will be a single digit number (0 to 9). You must display the product of these numbers.

Note: do not use the BigInteger class. Implement the multiplication only by string operations and simple calculations in a loop.

Examples

Input	Output
23 2	46
9999 9	89991
923847238931983192462832102 4	3695388955727932769851328408

5. String Explosion

Explosions are marked with '>'. Immediately after the mark, there will be an integer, which signifies the strength of the explosion.

You should remove x characters (where x is the strength of the explosion), starting after the punch character ('**>**').

If you find another explosion mark ('>') while you're deleting characters, you should add the strength to your previous explosion.

When all characters are processed, **print** the string **without** the **deleted characters**.

You should **not** delete the **explosion** character – '>', but you should **delete** the **integers**, which represent the strength.

Input

You will receive single line with the string.

Output

Print what is left from the string after explosions.

Constraints

- You will always receive a strength for the punches
- The path will consist only of letters from the Latin alphabet, integers and the char '>'
- The strength of the punches will be in the interval [0...9]

Examples

Input	Output	Comments
abv <mark>>1>1</mark> >2 <mark>>2</mark> asdasd	abv>>>>dasd	1st explosion is at index 3 and it is with strength of 1. We delete only the digit after the explosion character. The string will look like this: abv>>1>2>2asdasd













2nd explosion is with strength one and the string transforms to this: abv>>>2>2asdasd 3rd explosion is now with strength of 2. We delete the digit and we find another explosion. At this point the string looks like this: abv>>>>2asdasd. 4th explosion is with strength 2. We have 1 strength left from the previous explosion, we add the strength of the **current** explosion to what is **left** and that adds up to a total strength of 3. We delete the next three characters and we receive the string abv<mark>>>>></mark>dasd We do not have any more explosions and we print the result: abv>>>dasd pesho>2sis>1a>2akarate>4hexmaster pesho>is>a>karate>master

6. *Letters Change Numbers

Nakov likes Math. But he also likes the English alphabet a lot. He invented a game with numbers and letters from the English alphabet. The game was simple. You get a string consisting of a number between two letters. Depending on whether the letter was in front of the number or after it you would perform different mathematical operations on the number to achieve the result.

First you start with the letter **before** the number.

- If it's uppercase you divide the number by the letter's position in the alphabet.
- If it's lowercase you multiply the number with the letter's position in the alphabet.

Then you move to the **letter after** the number.

- If it's **uppercase** you **subtract** its position from the resulted number.
- If it's **lowercase** you **add** its position to the resulted number.

But the game became too easy for Nakov really quick. He decided to complicate it a bit by doing the same but with multiple strings keeping track of only the total sum of all results. Once he started to solve this with more strings and bigger numbers it became quite hard to do it only in his mind. So he kindly asks you to write a program that calculates the sum of all numbers after the operations on each number have been done.

For example, you are given the sequence "A12b s17G":

We have two strings – "A12b" and "s17G". We do the operations on each and sum them. We start with the letter before the number on the first string. A is Uppercase and its position in the alphabet is 1. So we divide the number 12 with the position 1 (12/1 = 12). Then we move to the letter after the number. **b** is lowercase and its position is 2. So we add 2 to the resulted number (12+2=14). Similarly for the second string s is lowercase and its position is 19 so we multiply it with the number (17*19 = 323). Then we have Uppercase G with position 7, so we subtract it from the resulted number (323 - 7 = 316). Finally, we sum the 2 results and we get 14 + 316 = 330.

Input

The input comes from the console as a single line, holding the sequence of strings. Strings are separated by one or more white spaces.















The input data will always be valid and in the format described. There is no need to check it explicitly.

Output

Print at the console a single number: the total sum of all processed numbers rounded up to two digits after the decimal separator.

Constraints

The **count** of the strings will be in the range [1 ... 10].

- The numbers between the letters will be integers in range [1 ... 2 147 483 647].
- Time limit: 0.3 sec. Memory limit: 16 MB.

Examples

Input	Output	Comments
A12b s17G	330.00	12/1=12, 12+2=14, 17*19=323, 323-7=316, 14+316=330
P34562Z q2576f H456z	46015.13	
a1A	0.00	















