



WoT Virtual F2F Opening

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24 March 2021

Agenda

- IG: Monday March 15 (3h)
 - Joint Sessions
- WG: Wednesday March 17 (3h)
 - Discovery
- IG: Thursday March 18 (2h)
 - Use Cases
- WG: Monday March 22 (3h)
 - ITU-T
 - Architecture
 - Profiles
- **WG: Wednesday March 24 (3h)**
 - **Thing Descriptions**
 - **Thing Models**
- WG: Thursday March 25 (2h)
 - Scripting
 - Plugfest (Report-out)
 - Marketing

IG: Monday March 24 (3h)

Thing Descriptions

- **00:05 Opening session: Welcome (Sebastian/McCool; 5m)**
- **00:10 Thing Descriptions I (1h20m)**
 - What's new in TD 1.1? (20m)
 - Thing Model (1h)
- **1:30 Break (10m)**
- **1:40 Thing Descriptions II (1h)**
 - Thing Model (30m)
 - Canonicalization (20m)
 - Other (15m)
 - Resolution to publish update (10min)
- **2:55 Wrapup (Sebastian/McCool; 5m)**

Resources

- Wiki

- [https://www.w3.org/WoT/IG/wiki/F2F_meeting, March 2021](https://www.w3.org/WoT/IG/wiki/F2F_meeting_March_2021)
- Detailed agenda and links to WebExes

- Presentations

- <https://github.com/w3c/wot/tree/main/PRESENTATIONS/2021-03-online-f2f>
- Please upload prior to your session
- Please (also) export and upload a PDF version (PDF-only ok)
- Please follow file naming convention (I will rename otherwise)
- Ideally update the README to index your presentation material
- Please upload at least one slide even if all it does is hyperlink to github issues or other documents; it will make reviewing the F2F later easier
- Use of template not required but preferred if you can do it