



# WoT Virtual F2F Opening

Michael McCool

26 October 2021

# Agenda

- WG: Tuesday Oct 5 (2h55m)
  - Discovery
- WG: Thursday Oct 7 (2h55m)
  - Thing Descriptions
- WG/IG: Monday Oct 11 (1h55m)
  - Open Day
  - Plugfest Projects
- WG/IG: Wednesday Oct 14 (2h55m)
  - Open Day
- **WG/IG: Tuesday Oct 26 (2h55m)**
  - **Use Cases**
  - **Japanese CG**
  - **Charters**
- WG: Wednesday Oct 27 (2h55m)
  - Architecture
  - Profiles
  - Scripting
  - Marketing
- WG/IG: Thursday Oct 28 (1h55m)
  - OPC-UA
  - T2TRG/DID/IETF
  - Testing

# WG/IG: Tuesday Oct 26 (2h55m)

## Use Cases, Japanese CG, and Charters

- 0h05m - Opening session: Welcome (Sebastian/McCool; 5m)
- 0h10m – Use Cases (1h50m) - Lagally      **Scribe: Daniel/Ege**
  - Conexus: 20m; MiniApps: 20m; NHK: 20m; Digital Microscopes: 20m
  - +ECLASS: 20m, +Opening: 10m
- 2h00m - Break (10m)
- 2h10m – Japanese WoT CG Update – Mizushima (15m)
- 2h25m – Charters – McCool (30m)
  - Deadlines, schedule revisions, WG charter extension resolution
  - Proposed IG and WG charter revisions
- 2h55m - Wrapup (Sebastian/McCool; 5m)

# W3C Interest Group - Patent Policy

- This is a W3C Web of Things Interest Group meeting.
- Outside guests are permitted, however they have to agree to the W3C IP policies:
  - [W3C 2017 Patent Policy](#)
  - [Patent Policy FAQ - Q6](#)
- This is a public forum: confidential information should NOT be shared.

# Resources

- Wiki

- [https://www.w3.org/WoT/IG/wiki/F2F\\_meeting, October 2021](https://www.w3.org/WoT/IG/wiki/F2F_meeting,_October_2021)
- Detailed agenda and links to WebExes

- Presentations

- <https://github.com/w3c/wot/tree/main/PRESENTATIONS/2021-10-online-f2f>
- Please upload prior to your session
- Please (also) export and upload a PDF version (PDF-only ok)
- Please follow file naming convention (I will rename otherwise)
- Ideally update the README to index your presentation material
- Please upload at least one slide even if all it does is hyperlink to github issues or other documents; it will make reviewing the F2F later easier
- Use of template not required but preferred if you can do it