



# Intro to Docker

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# Administrivia

- Bathrooms
- Fire exits

# This course

- Makes use of official Docker docs
- Based on latest Docker
- A mix of command line and theory
- Assumes no prior Docker knowledge
- Assumes familiarity with the linux shell
- Assumes we are using ubuntu 14.04 (trusty)

# Aims

- Understand how to use Docker on the command line
- Understand how Docker works
- Learn how to integrate Docker with applications
- Learn ops and developers can use Docker to deploy applications
- Get people thinking about where they could use Docker

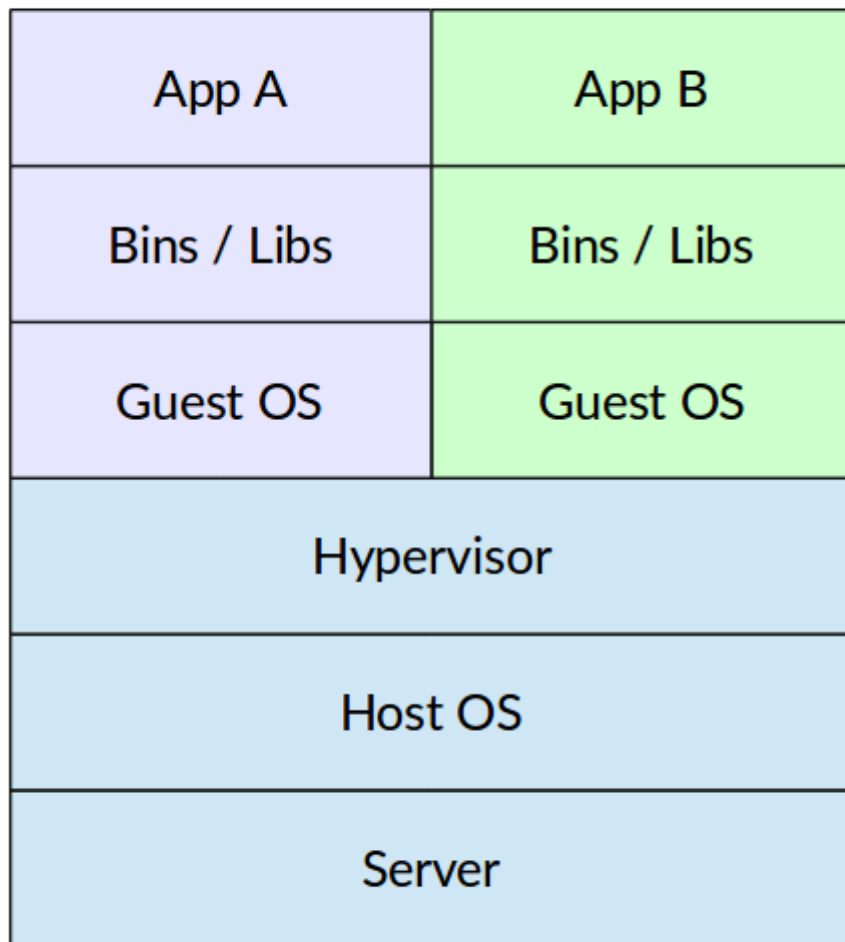
# Introduction to containers

# What is containerization?

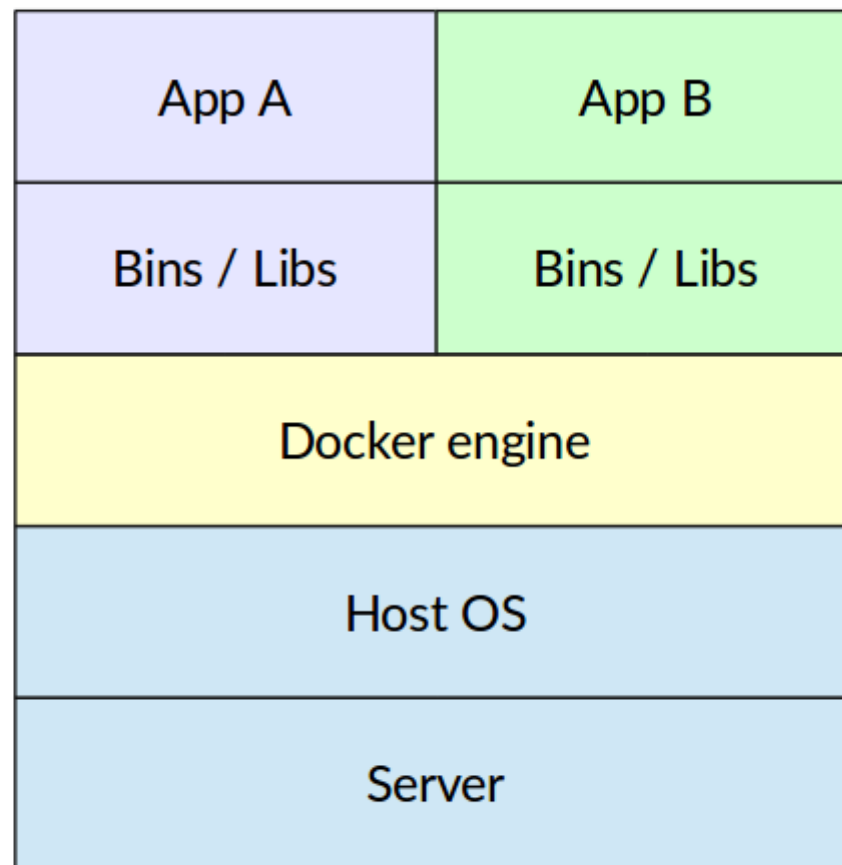
- A type of virtualization
- Difference from traditional VMs
  - Don't replicate entire OS, just bits needed for application
  - Run natively on host
- Key benefits:
  - More lightweight than VMs
  - Efficiency gains in storage, CPU
  - Portability

# Lightweight

## Virtualization



## Docker



# Benefits of Containers: Resources

- Containers share a kernel
- Use less CPU than VMs
- Less storage. Container image only contains:
  - executable
  - application dependencies



# Benefits of Containers: Decoupling

- Application stack not coupled to host machine
- Scale and upgrade services independently
- Treat services like cattle instead of pets



# Benefits of Containers: Workflows

- Easy to distribute
- Developers can wrap application with libs and dependencies as a single package
- Easy to move code from development environments to production in easy and replicable fashion

# Introduction to Docker

## The Docker Platform

# What is Docker?

## High level

An open-source platform for creating, running, and distributing software *containers* that bundle software applications with all of their dependencies.

## Low level

A command-line tool for programmatically defining the contents of a Linux container in code, which can then be versioned, reproduced, shared, and modified easily just as if it were the source code to a program

# Docker popularity

# Docker workflow



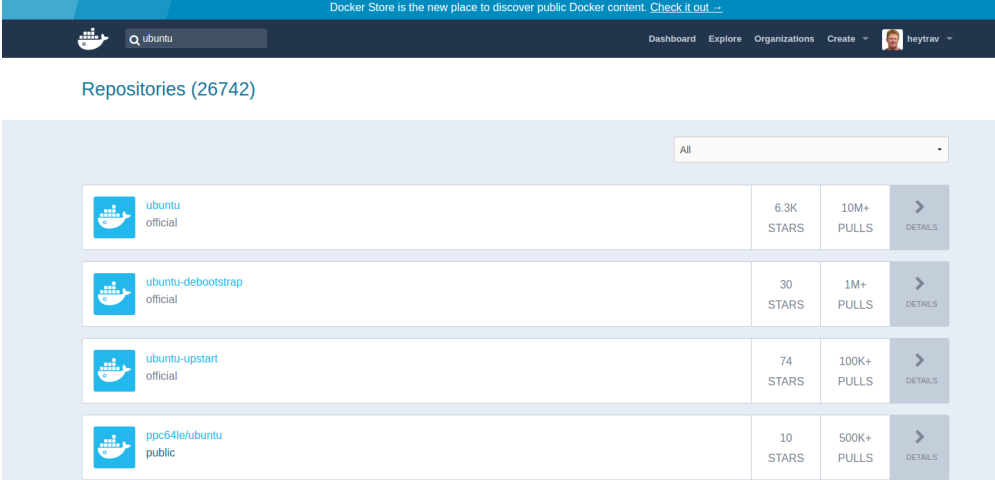
# Docker Portability

- Most modern operating systems
  - Linux (RHEL, CentOS, Ubuntu LTS, etc.)
  - OSX
  - Windows
- Lightweight Docker optimized Linux distributions (CoreOS, Project Atomic, RancherOS, etc.)
- Private clouds (OpenStack, Vmware)
- Public clouds (AWS, Azure, Rackspace, Google)



# Docker Registries

- Public repositories for docker images
  - Docker Hub
  - Quay.io
  - GitLab ships with docker registry
- Create your own private registry **docker/distribution**



The screenshot shows the Docker Store interface. At the top, there's a navigation bar with the Docker logo, a search bar containing 'ubuntu', and links for Dashboard, Explore, Organizations, Create, and a user profile 'heytrav'. Below the navigation bar, the text 'Repositories (26742)' is displayed. A dropdown menu is set to 'All'. The main content area shows a table of repositories:

Repository	Stars	Pulls	Details
ubuntu official	6.3K STARS	10M+ PULLS	> DETAILS
ubuntu-debootstrap official	30 STARS	1M+ PULLS	> DETAILS
ubuntu-upstart official	74 STARS	100K+ PULLS	> DETAILS
ppc64le/ubuntu public	10 STARS	500K+ PULLS	> DETAILS

# First Steps with Docker

# Docker version

```
$ docker --version  
Docker version 17.03.1-ce, build c6d412e
```

Current version scheme similar to Ubuntu versioning: YY.MM.#

# Get command documentation

- Just typing `docker` returns list of commands
- Calling any command with `-h` flag displays some docs
- Comprehensive online docs on [Docker website](#)

# Basic client usage

```
$ docker<ENTER>
```

```
Usage:  docker COMMAND
```

```
A self-sufficient runtime for containers
```

```
Options:
```

<code>--config string</code>	Location of client config files (default "/Users
<code>-D, --debug</code>	Enable debug mode
<code>--help</code>	Print usage
<code>.</code>	
<code>.</code>	

# Exercise: Hello world

```
$ docker run hello-world
```

4. The Docker daemon streamed that output to the Docker client, which sent it to your terminal.

To try something more ambitious, you can run an Ubuntu container with:

```
$ docker run -it ubuntu bash
```

Share images, automate workflows, and more with a free Docker ID:

<https://cloud.docker.com/>

For more examples and ideas, visit:

<https://docs.docker.com/engine/userguide/>

17s



00:24



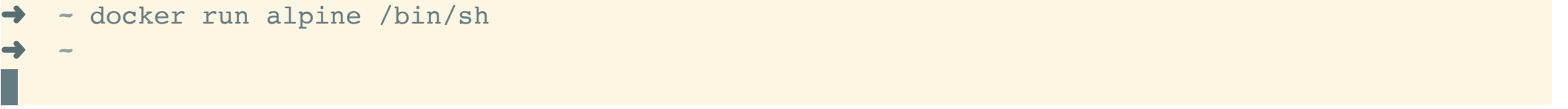
# Exercise: Pull and run course slides image

```
$ docker run --name docker-intro -d --rm \
  -p 8000:8000 heytrav/docker-introduction-slides:july-20
```

Follow along with course slides: <http://localhost:8000>

# Exercise: Start a shell

```
$ docker run alpine /bin/sh
```

A terminal window with a light yellow background. It shows a prompt character followed by the command 'docker run alpine /bin/sh'. Below the command, there is a new line with a prompt character, indicating the shell has started.

```
➔ ~ docker run alpine /bin/sh
```

```
➔ ~
```



00:11





# Exercise: Start an *interactive* shell

```
$ docker run -it alpine /bin/sh
```

→ ~ docker run -



00:05



# Exercise: Run detached container

```
$ docker run --rm --name static-site -e AUTHOR="YOUR NAME" \  
-d -p 8081:80 dockersamples/static-site
```

```
> docker run --rm --name static-site -e AUTHOR="YOUR NAME" \  
-d -p 8081:80 dockersamples/static-site  
06ba2a841d43ad02a81e33f62561c87c5fb840aebcb0243e6b1a2c6d59a1e16d  
  
> docker port static-site  
docker80/tcp -> 0.0.0.0:8081
```



- `-d` creates container with process detached from terminal
- `-p` publish container with external port 8081 mapped to internal port 80
- `-e` pass environment variable into container
- `--name` the container "static-site"
- Go to <http://localhost:8081> in your browser

# List local images

```
$ docker image ls
```

```
➔ ~ docker image ls
```

REPOSITORY	TAG	IMAGE ID	CREATED
heytrav/docker-introduction-slides	latest	1cedfbdf2482	4 days ago
alpine	latest	4a415e366388	2 months ago
hello-world	latest	48b5124b2768	3 months ago

```
➔ ~
```



00:05



# List running containers

```
$ docker ps
```

```
➔ ~ docker ps
```

CONTAINER ID	IMAGE	COMMAND	CREATED
25eff330a4e4	dockersamples/static-site	"/bin/sh -c 'cd /u...'"	8 minutes ago
c5ddb8ebc26e	heytrav/docker-introduction-slides	"/usr/local/bin/du..."	4 hours ago

```
➔ ~ █
```



00:04



# docker ps

## Options:

<code>-a, --all</code>	Show all containers (default shows just running)
<code>-f, --filter filter</code>	Filter output based on conditions provided
<code>--format string</code>	Pretty-print containers using a Go template
<code>--help</code>	Print usage
<code>-n, --last int</code>	Show n last created containers (includes all states) (def
<code>-l, --latest</code>	Show the latest created container (includes all states)
<code>--no-trunc</code>	Don't truncate output
<code>-q, --quiet</code>	Only display numeric IDs
<code>-s, --size</code>	Display total file sizes

## More examples

**docker ps -a**

Show all containers (also not running)

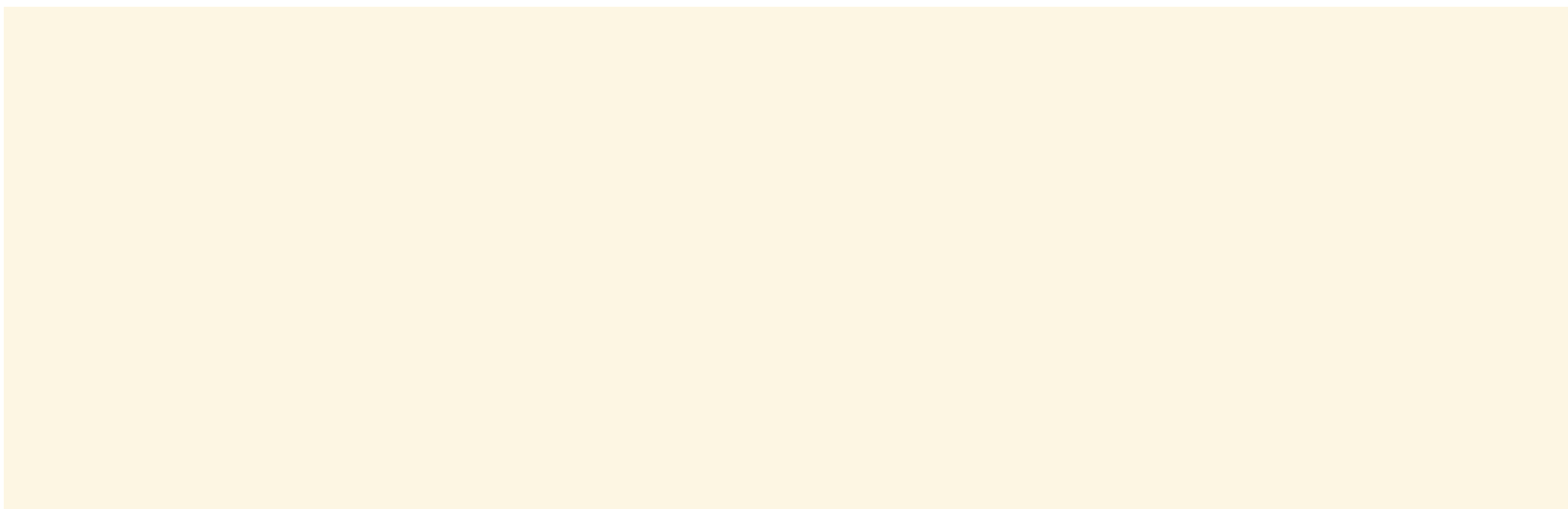
**docker ps -a --filter 'exited=0'**

Filter all containers by exit code

See [online documentation](#)

# View container logs

```
$ docker logs
```



- `-f` flag to watch logs in realtime, like `tail -f file.log`

See [online documentation](#)

# Enter a running container

```
$ docker exec OPTIONS <CONTAINER NAME>
```

```
> docker exec -it static-s
```



00:06



- Can be useful for debugging

See [online documentation](#)

# Exercise: Stop a running container

```
$ docker stop <CONTAINER_ID>
```

```
➔ ~ docker stop 25eff330a4e4
```



00:06





# Exercise: Clean up

```
$ docker stop $NAME
```

```
$ docker rm $NAME
```

```
➔ ~ docker ps
```

CONTAINER ID	IMAGE	COMMAND	CREATED
S			
d04e5d4049a4	dockersamples/static-site	"/bin/sh -c 'cd /u..."	13 seconds ago
ic-site			
c5ddb8ebc26e	heytrav/docker-introduction-slides	"/usr/local/bin/du..."	5 hours ago
_jennings			

```
➔ ~ docker stop static-site
```

```
➔ ~ docker rm sta
```



00:24



# How Docker works

# Components of Docker

## Docker Image

contains basic read-only image that forms the basis of container



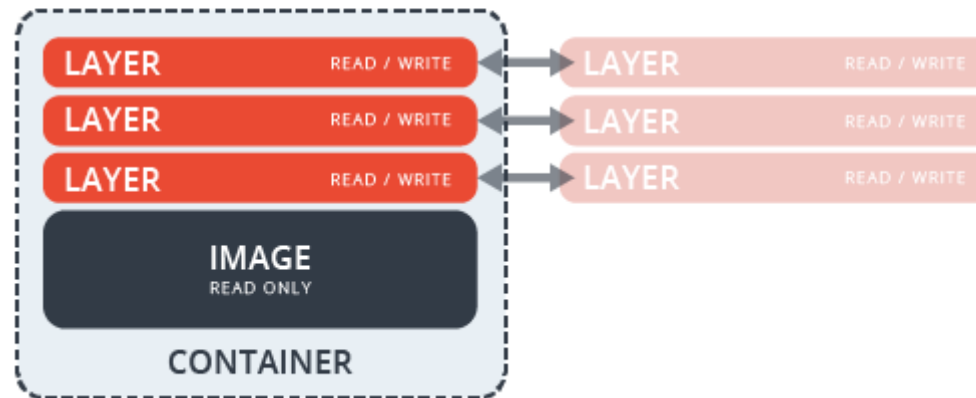
## Docker Registry

a repository of images which can be hosted publicly (like Docker Hub) or privately and behind a firewall



## Docker Container

is comprised of a base image with layers that can be swapped out so it's not necessary to replace the entire VM when updating an application



# Underlying technology

## Go

Implementation language developed by Google

## Namespaces

Provide isolated workspace, or *container*

## cgroups

limit application to specific set of resources

## UnionFS

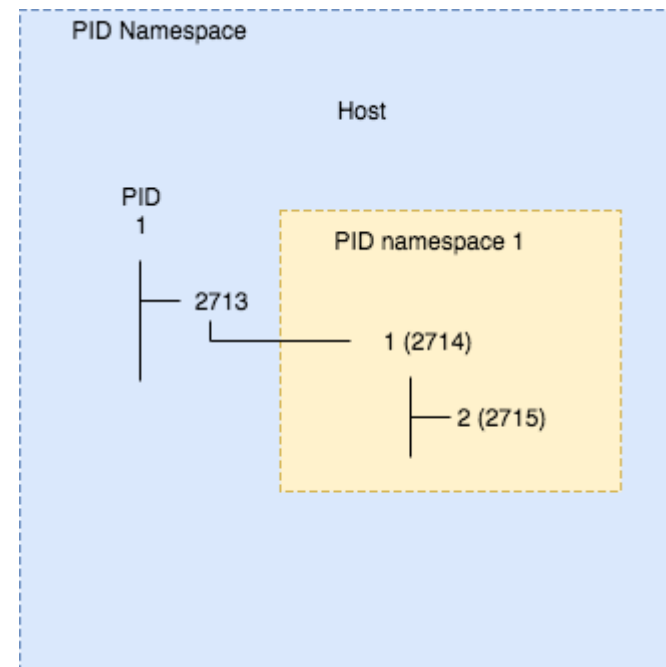
building blocks for containers

## Container format

Combined namespaces, cgroups and UnionFS

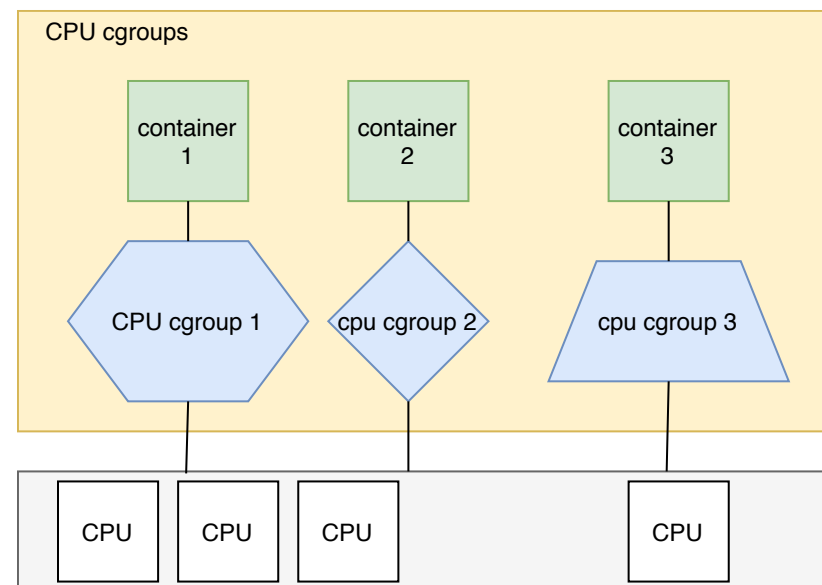
# Namespaces

- Restrict visibility
- Processes inside a namespace should only see that namespace
- Namespaces:
  - pid
  - mnt
  - user
  - ipc



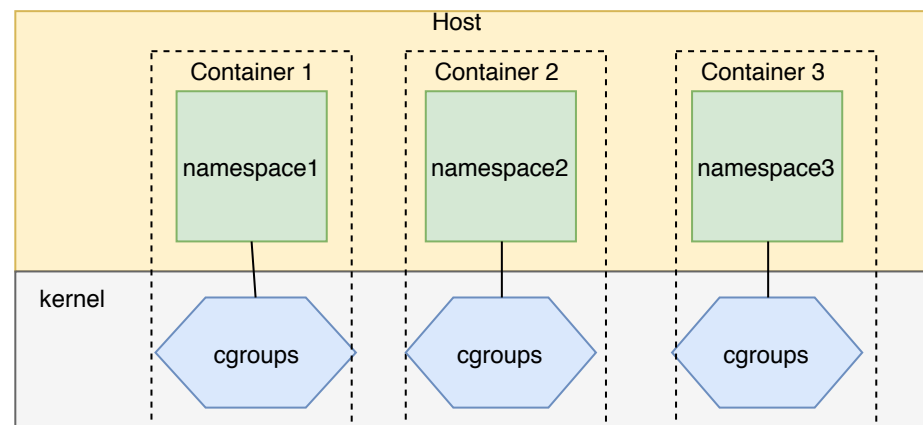
# Cgroups

- Restrict usage
- Highly flexible; fine tuned
- Cgroups:
  - cpu
  - memory
  - devices
  - pids



# Combining the two

A running container represents a combination of namespace and sets of cgroups

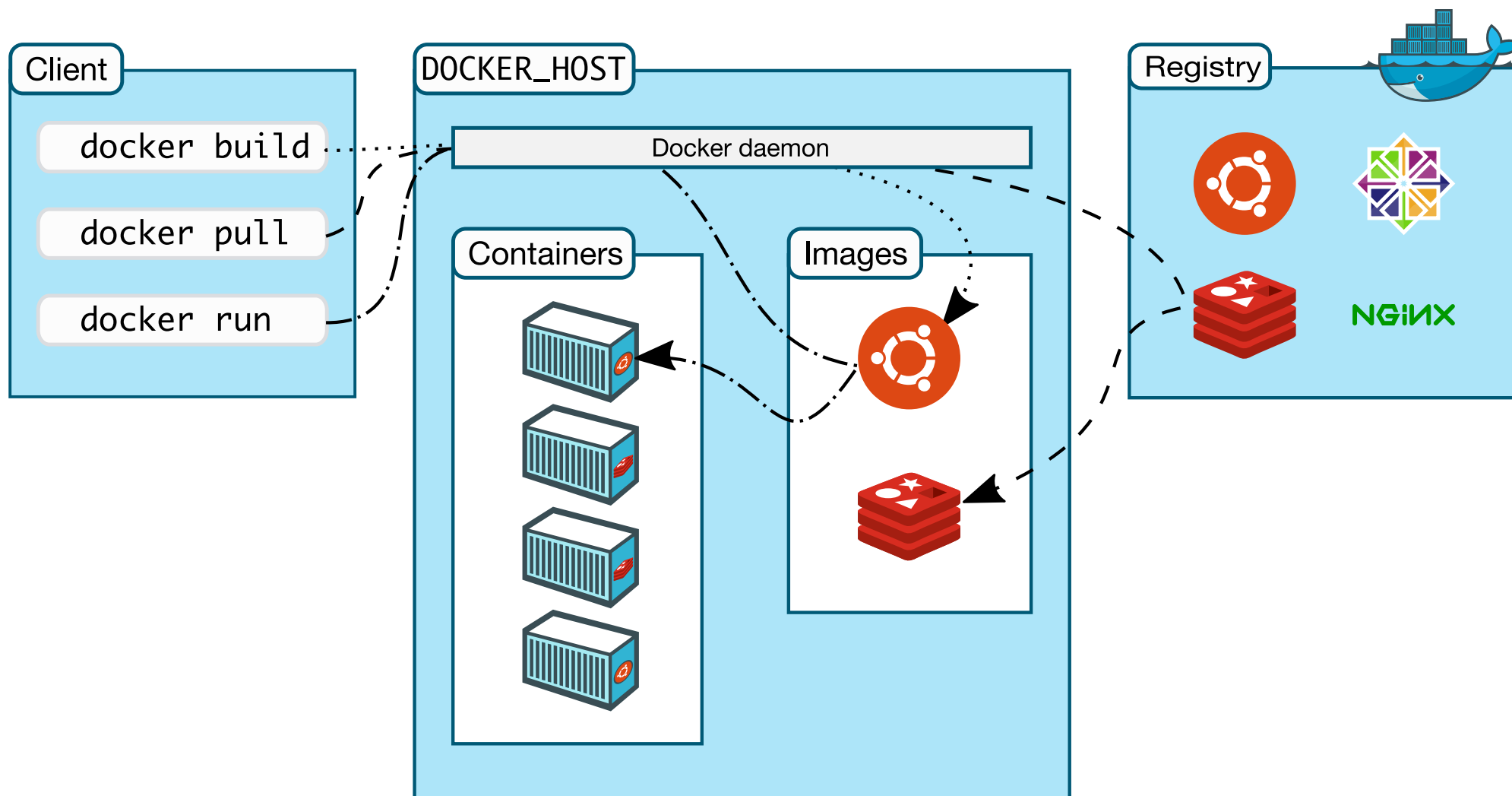


# Behind the scenes

- User types docker commands
- Docker client contacts docker daemon
- Docker daemon checks if image exists
- Docker daemon downloads image from docker registry if it does not exist
- Docker daemon runs container using image



# Docker architecture



# Images and Containers

# Docker images

- Images are the basis of containers
- An image is a *readonly* file system similar to tar archive
- *Distributable* artefact of Docker

# Types of images

## Official Base Image

Images that have no parent (alpine, ubuntu, debian)

## Base Image

Can be any image (official or otherwise) that is used to build a new image

## Child Images

Build on base images and add functionality (this is the type you'll build)

# Layering of images

- Images are *layered*
- Images always consist of an *official base image*
  - ubuntu:14.04
  - alpine:latest
- Any child image built by adding layers on top of base
- Each successive layer is set of differences to preceding layer

# Exercise: Create a basic image

```
$ docker run -t -i ubuntu:16.04 /bin/bash
```

```
root@69079aaaaab1:/$ apt-get update
```

```
root@69079aaaaab1:/$ exit
```

```
$ docker commit 69079aaaaab1 ubuntu:update
```

```
13132d42da3cc40e8d8b4601a7e2f4dbf198e9d72e37e19ee1986c280ffcb97c
```

```
$ docker image ls
```

```
$ docker diff 69079aaaaab1
```

```
$ docker history ubuntu:16.04
```

```
$ docker history ubuntu:update
```

- Created a new layer (cache files added by apt)
- Not an ideal way to create images
- Better to create images using a Dockerfile

# Create images with a *Dockerfile*

- A text file. Usually named `Dockerfile`
- Sequential instructions for building a Docker image
- Each instruction creates a layer on the previous
- A very simple Dockerfile with 4 layers:

```
FROM ubuntu:15.10
COPY . /app
RUN make /app
CMD [ "python", "/app/app.py" ]
```

# Structure of a Dockerfile

- Tell Docker which base image to use

```
FROM ubuntu:15.10
```

- A number of commands telling docker how to build image

```
COPY . /app  
RUN make /app
```

- Optionally tell Docker what command to run when the container is started

```
CMD [ "python", "/app/app.py" ]
```



# **Common Dockerfile Instructions**

## **...a non-exhaustive list**

# FROM

## Define the base image for a new image

```
FROM ubuntu:17.04
```

```
FROM debian # :latest implicit
```

```
FROM my-custom-image:1.2.3
```

# RUN

```
RUN apt-get update && apt-get install python3
```

```
RUN mkdir -p /usr/local/myapp && cd /usr/local/myapp
```

```
RUN make all
```

```
RUN curl https://domain.com/somebig.tar | tar -xv | /bin/sh
```

## Execute shell commands for building image

# WORKDIR

`WORKDIR /usr/local/myapp`

- Create a directory to start in when container runs
- Will be created if does not exist

# COPY

```
COPY package.json /usr/local/myapp
```

```
COPY . /usr/share/www
```

## Copy files from build directory into image

# ENTRYPOINT

```
ENTRYPOINT ["node", "index.js"]
```

```
ENTRYPOINT ["python3", "app.py"]
```

```
ENTRYPOINT python3 app.py
```

- Configure container to run executable by default
- Preferred to use JSON array syntax (best practices)

# CMD

```
CMD [ "node", "index.js" ]
```

```
ENTRYPOINT [ "python3", "manage.py" ]
```

```
CMD [ "test" ]
```

- Provide defaults to executable
- or provide executable
- Also, preferred to use JSON array syntax (best practices)
- Last argument to `docker run` overrides CMD

# ENTRYPOINT & CMD

## Hypothetical application

```
FROM ubuntu:latest
•
•
ENTRYPOINT [ "./base-script" ]
CMD [ "test" ]
```

```
$ docker run my-image
```

By default this image will just pass `test` as argument to `base-script` to run unit tests by default

```
$ docker run my-image server
```

Passing argument at the end tells it to override `CMD` and execute with `server` to run server feature



# more Dockerfile instructions

## EXPOSE

ports to expose when running

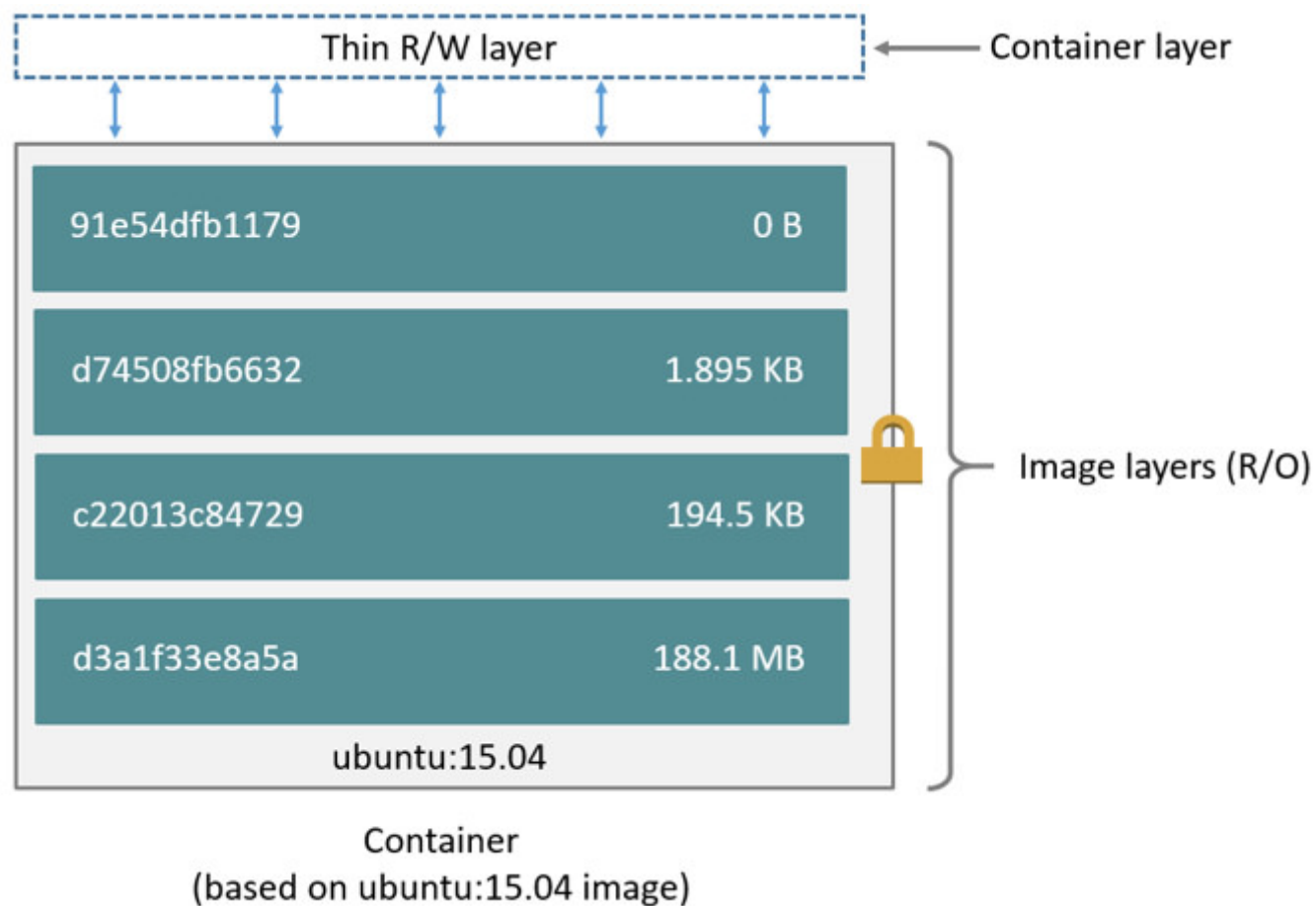
## VOLUME

folders to expose when running

## HEALTHCHECK CMD

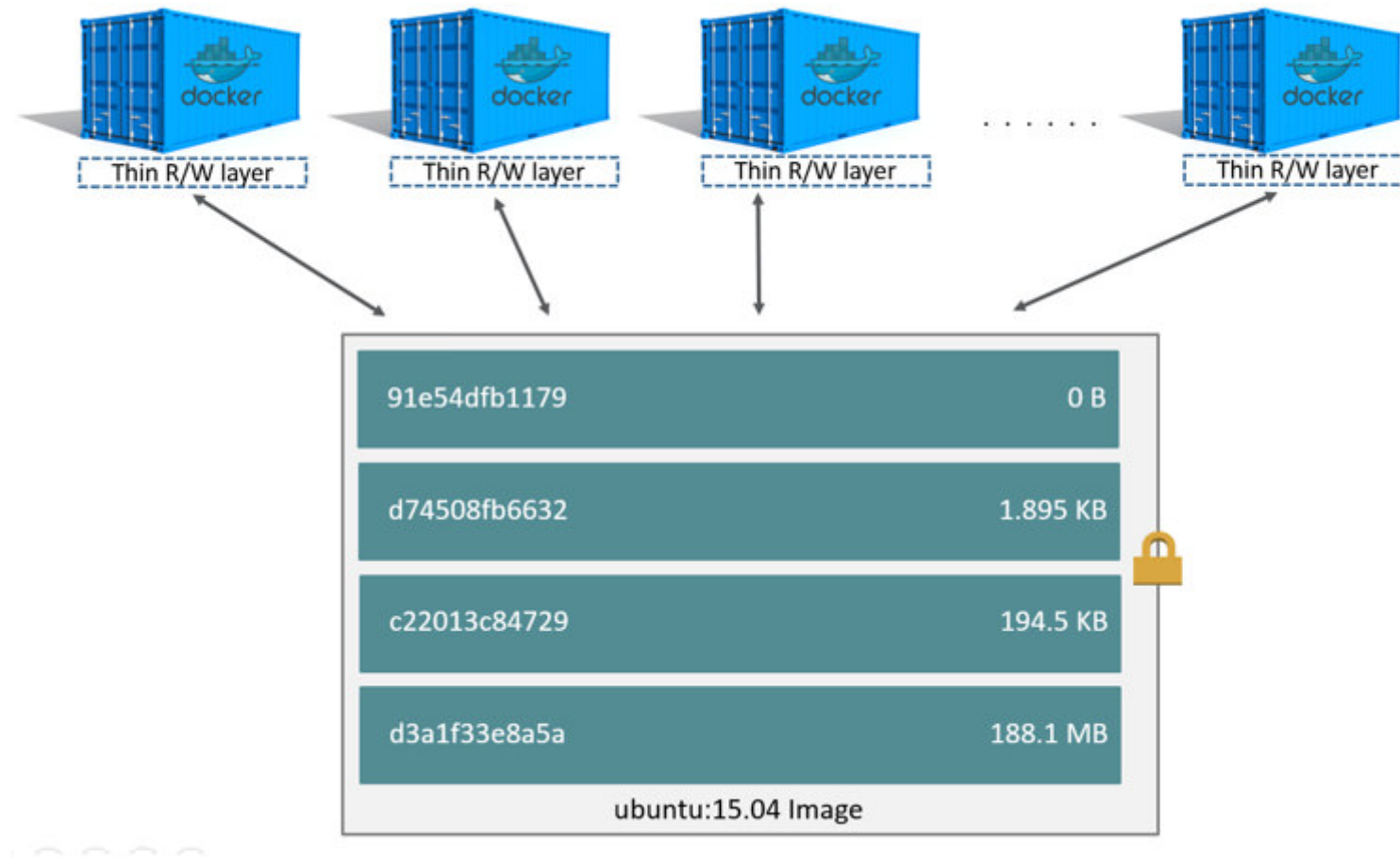
Check container health by running command at regular intervals inside container

# Image layers



# Container layering

- Container creates its own read/write layer on top of image
- Multiple containers each have own read/write layer, but can share the actual image



# Sharing image layers

- Images will share any common layers
- Applies to
  - Images pulled from Docker
  - Images you build yourself

# Exercise: Build images with common layers

~/docker-introduction/sample-code/layering

Dockerfile.base

```
FROM ubuntu:16.10
COPY . /app
```

Dockerfile

```
FROM acme/my-base-image:1.0
CMD /app/hello.sh
```

hello.sh

```
#!/bin/sh
echo "Hello world"
```

# Build base image

```
$ docker build -t acme/my-base-image:1.0 -f Dockerfile.base .
```

docker-training

```
> docker build -t acme/my-base-image:1.0 -f Dockerfile.base .
```

```
Sending build context to Docker daemon 4.096 kB
```

```
Step 1/2 : FROM ubuntu:16.10
```

```
16.10: Pulling from library/ubuntu
```

```
869d7e479fb8: Downloading [=====>] 32.4 MB/42.59 MB
```

```
fcde8cc75da4: Download complete
```

```
b9d18efd03be: Download complete
```

```
95ed9114795e: Download complete
```

```
63ec97b2b19c: Download complete
```

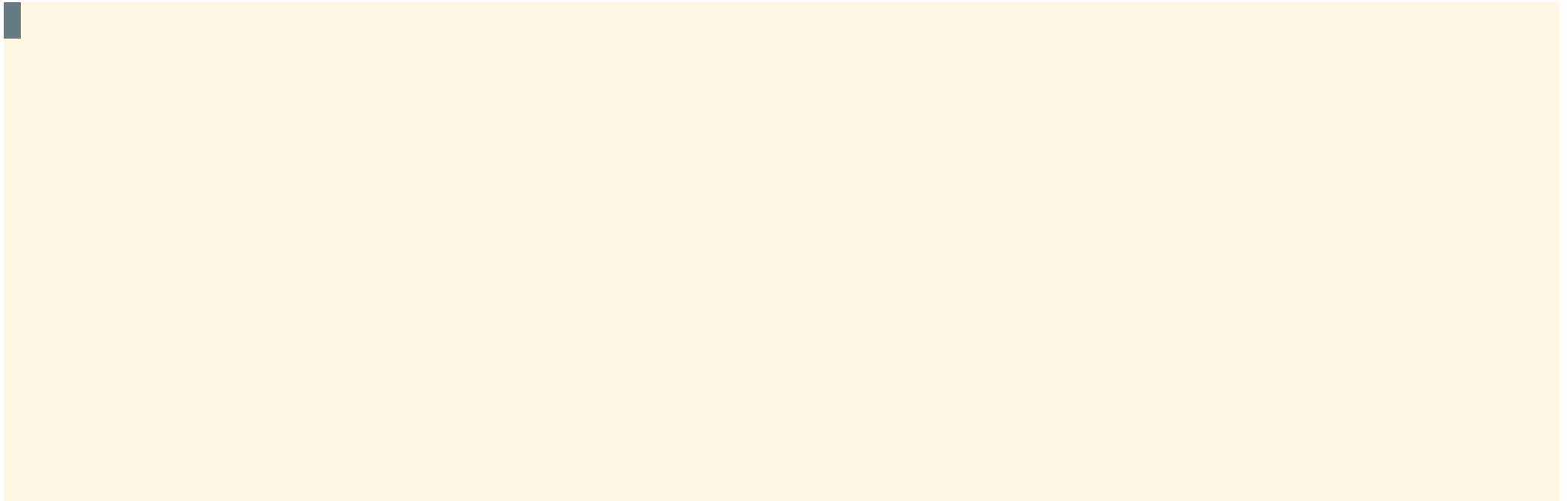


01:12



# Build child image

```
$ docker build -t acme/my-final-image:1.0 -f Dockerfile .
```





# Compare base and final image

- The final image should contain all the same layers as the base image
- One additional layer: the last line of the Dockerfile

```
$ docker history acme/my-base-image:1.0
$ docker history acme/my-final-image:1.0
```

IMAGE	...		SIZE
5932655b26aa	...	\$(nop) CMD ["/bin/sh" "-c" "/a...	0 B<--new layer
2f723f94263a	...	\$(nop) COPY dir:dd75f285798cdc9...	106 B
8d4c9ae219d0	...	\$(nop) CMD ["/bin/bash"]	0 B
<missing>	...	mkdir -p /run/systemd && echo '...	7 B
<missing>	...	sed -i 's/^#\s*\s*(deb.*universe\...	2.78 kB
<missing>	...	rm -rf /var/lib/apt/lists/*	0 B
<missing>	...	set -xe && echo '#!/bin/sh' >...	745 B
<missing>	...	\$(nop) ADD file:9e2eabb7b05f940...	106 MB

# Images and Tags

- Tags specify a particular version of an image

```
$ docker pull ubuntu:14.04
```

- Default to *latest*. In most cases this is a LTS version

```
$ docker pull ubuntu
```

- Registries like Docker Hub contain >> 100K images

```
$ docker search ubuntu
```

# Dockerising applications

# Create web application in Docker

- Create a small web app based on Python Flask
- Write a Dockerfile
- Build an image
- Run the image
- Upload image do Docker Registry

# Step 1. Set up the web app

- Under `~/docker-introduction/sample-code/flask-app.py`

A simple flask application for displaying cat pictures

**requirements.txt**

list of dependencies for flask

**templates/index.html**

A jinja2 template

**Dockerfile**

**app** Instructions for building a Docker image

# Our Dockerfile

```
FROM alpine:3.5

# Install python and pip
RUN apk add --update py2-pip

# install Python modules needed by the Python app
COPY requirements.txt /usr/src/app/
RUN pip install --no-cache-dir -r /usr/src/app/requirements.txt

# copy files required for the app to run
COPY app.py /usr/src/app/
COPY templates/index.html /usr/src/app/templates/

# tell the port number the container should expose
EXPOSE 5000

CMD ["python", "/usr/src/app/app.py"]
```

# Build the Docker image

```
$ cd ~/docker-introduction/sample-code/flask-app  
$ docker build -t YOURNAME/myfirstapp .
```

```
➔ flask-app docker build -t heytrav/myfirstapp .  
Sending build context to Docker daemon 8.192 kB  
Step 1/8 : FROM alpine:3.5  
3.5: Pulling from library/alpine  
Digest: sha256:58e1a1bb75db1b5a24a462dd5e2915277ea06438c3f105138f97eb53149673c4  
Status: Downloaded newer image for alpine:3.5  
---> 4a415e366388  
Step 2/8 : RUN apk add --update py2-pip  
---> Running in a882d6e9cc6e  
fetch http://dl-cdn.alpinelinux.org/alpine/v3.5/main/x86_64/APKINDEX.tar.gz  
fetch http://dl-cdn.alpinelinux.org/alpine/v3.5/community/x86_64/APKINDEX.tar.gz  
(1/12) Installing libbz2 (1.0.6-r5)  
(2/12) Installing expat (2.2.0-r0)  
(3/12) Installing libffi (3.2.1-r2)  
(4/12) Installing gdbm (1.12-r0)  
(5/12) Installing ncurses-terminfo-base (6.0-r7)  
(6/12) Installing ncurses-terminfo (6.0-r7)  
(7/12) Installing ncurses-libs (6.0-r7)  
(8/12) Installing readline (6.3.008-r4)  
(9/12) Installing sqlite-libs (3.15.2-r0)  
█
```



00:24



Note: please replace YOURNAME with your Docker Hub username



# Run the container

```
$ docker run -p 8888:5000 --name myfirstapp YOURNAME/myfirstapp
```

```
➔ flask-app docker run -p 8888:5000 --name myfirstapp --rm heytrav/myfirstapp  
* Running on http://0.0.0.0:5000/ (Press CTRL+C to quit)  
172.17.0.1 - - [07/May/2017 11:17:17] "GET / HTTP/1.1" 200 -
```



00:24



...Now open **your test webapp**

# Login to a registry

```
$ docker login <registry url>
```

```
example-voting-app/vote
```

```
> docker login
```

Login with your Docker ID to push and pull images from Docker Hub. If you don't have a Docker ID, reate one.

```
Username: heytrav
```

```
Password: █
```



00:09

- If registry not specified, logs into [hub.docker.com](https://hub.docker.com)
- Can log in to multiple registries

# Push image to registry

```
$ docker push YOURNAME/myfirstapp
```

```
➔ ~ docker push heytrav/myfirstapp
```

```
The push refers to a repository [docker.io/heytrav/myfirstapp]
```

```
e3289250a9d4: Pushed
```

```
716e864bdc5d: Pushed
```

```
7e0c0ae20bfa: Pushing [=====>] 5.055 MB
```

```
b106808228c0: Pushed
```

```
f3fd8cb51e02: Pushing [=====>] 10.92 MB/48.64 MB
```

```
23b9c7b43573: Pushing [>] 68.1 kB/3.987 MB
```



00:24



# Summary

- Wrote a small web application
- Used Dockerfile to create an image
- Pushed image to upstream registry

# Dockerfile best practices

# General guidelines

- Containers should be as ephemeral as possible
- Use a `.dockerignore` file
- Avoid installing unnecessary packages
- Minimise concerns
  - Avoid multiple processes/apps in one container

# General guidelines

- Use current official repositories in FROM as base image
  - debian 124 MB
  - ubuntu 117 MB
  - alpine 3.99 MB
  - busybox 1.11 MB
- Minimise Layers
- Sort multiline arguments
- Split complex RUN statement on separate lines with backslashes
- Run apt-get update and apt-get install in same RUN
- Run clean up in same line whenever possible

# Layer caching

```
$ cd ~/docker-introduction/sample-code/caching  
$ docker build -t caching-example -f Dockerfile.layering .
```



# Consequences of layer caching

# Example 1

```
FROM ubuntu:latest
```

```
RUN apt-get update
```

```
RUN apt-get install -y curl
```

```
#RUN apt-get install -y nginx
```

# Example 2

```
FROM ubuntu:latest
```

```
RUN apt-get update \
```

```
&& apt-get install -y curl #nginx
```

# Minimise Layers

Remove non-essential files when possible.

Image size: 471 MB

```
FROM ubuntu:latest

RUN apt-get update \
  && apt-get install -y \
    aufs-tools \
    automake \
    build-essential \
    curl \
    dpkg-sig \
    libcap-dev \
    libsqlite3-dev \
    mercurial \
    reprepro
```

Image size: 430 MB

```
FROM ubuntu:latest

RUN apt-get update \
  && apt-get install -y \
    aufs-tools \
    automake \
    build-essential \
    curl \
    dpkg-sig \
    libcap-dev \
    libsqlite3-dev \
    mercurial \
    reprepro \
  && rm -rf /var/lib/apt/lists/*
```

# ADD

# ADD vs COPY

# CMD

- Used to run software contained by image
- Should be run in form
  - `CMD [ "executable", "param1", "param2", ... ]`
- Or in form that creates interactive shell like
  - `CMD [ "python" ]`
  - `CMD [ "/bin/bash" ]`
- Avoid
  - `CMD "executable param1 param2 ..."`

# ENTRYPOINT

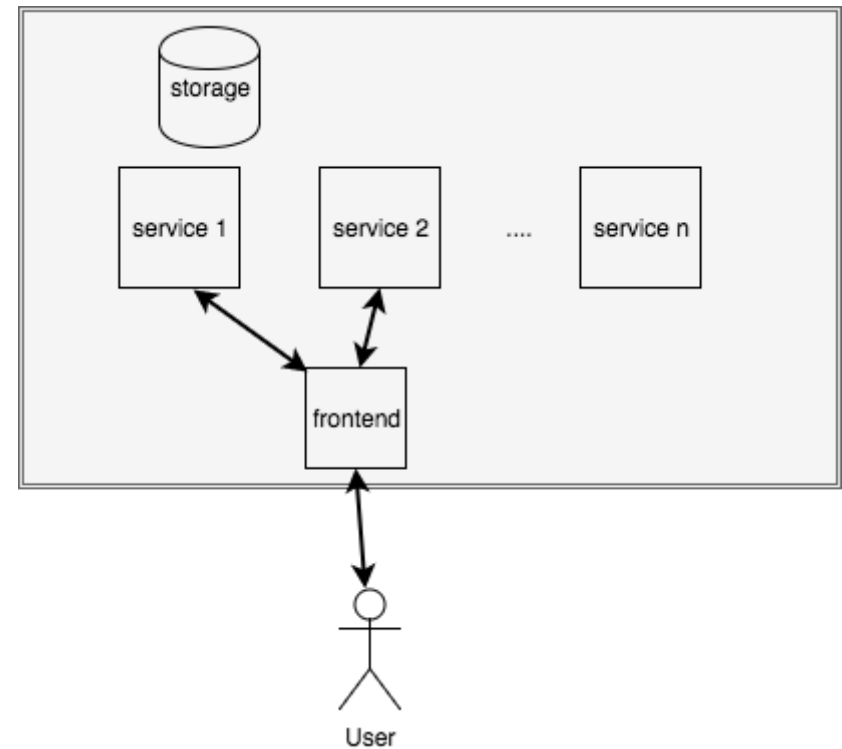
```
ENTRYPOINT [ "python", "manage.py" ]  
CMD [ "test" ]
```

- When used in conjunction with CMD:
  - Set base command with ENTRYPOINT
  - Use CMD to set default argument
- Will just run tests when container is run with no params
  - `docker run myimage`
- Can override by passing argument to container
  - `docker run myimage runserver`
- For more see [Dockerfile Best practices](#)

# Docker and Microservices

# Microservices vs. Monoliths

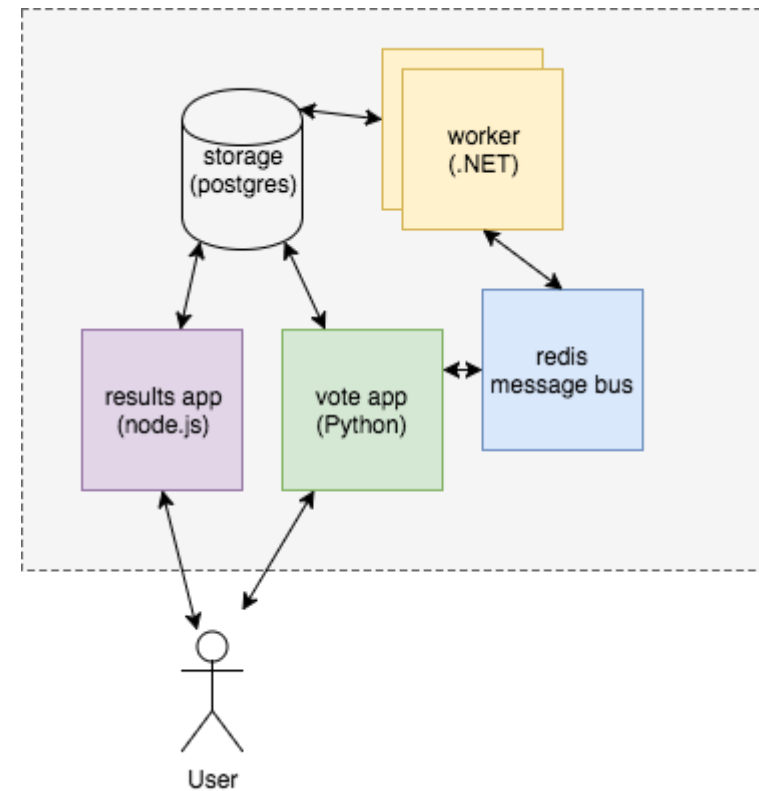
- Small decoupled applications vs. one big app
- Developed independently
- Deployed and updated independently
- Scaled independently
- Better modularity





# Build a voting app

- Python web application
- Redis queue
- .NET worker
- Postgres DB with a data volume
- Node.js app to show votes in real time



# Build vote app components

```
$ cd ~/example-voting-app  
$ docker build -t vote vote  
$ docker build -t result result  
$ docker build -t worker worker
```

# Run service containers

```
$ docker run --rm -d -p 6379:6379 --name redis redis:alpine  
$ docker run --rm -d --name db postgres:9.4
```

- Redis to act as message bus for microservices
- Postgres for storage of voting results

# Run microservices

```
$ docker run --rm -d --name vote --link redis \  
  --link db -v $PWD/vote:/app -p 5000:80 vote  
$ docker run --rm -d --name worker --link redis --link db worker  
$ docker run --rm -d --name result -v $PWD/result:/app \  
  --link db -p 5001:80 -p 5858:5858 result nodemon --debug server.js
```

- `--name` flag to specify name of container
- `--link` flag to tell docker to bridge two or more containers
- Voting app: <http://localhost:5000>
- Results app: <http://localhost:5001>

# Disadvantages of this approach

- Tedious to type commands
- Can't scale individual services
- Better to use orchestration platforms

# Container Orchestration

# First, some more buzzwords

- Immutable infrastructure
- Cattle vs pets
- Snowflake Servers **vs.** Phoenix Servers

# Immutable Architecture/Infrastructure

- Phoenix servers
- The environment is defined in code
- If you need to change *anything* you create a new instance and destroy the old one
- Docker makes it much more likely you will work in this way





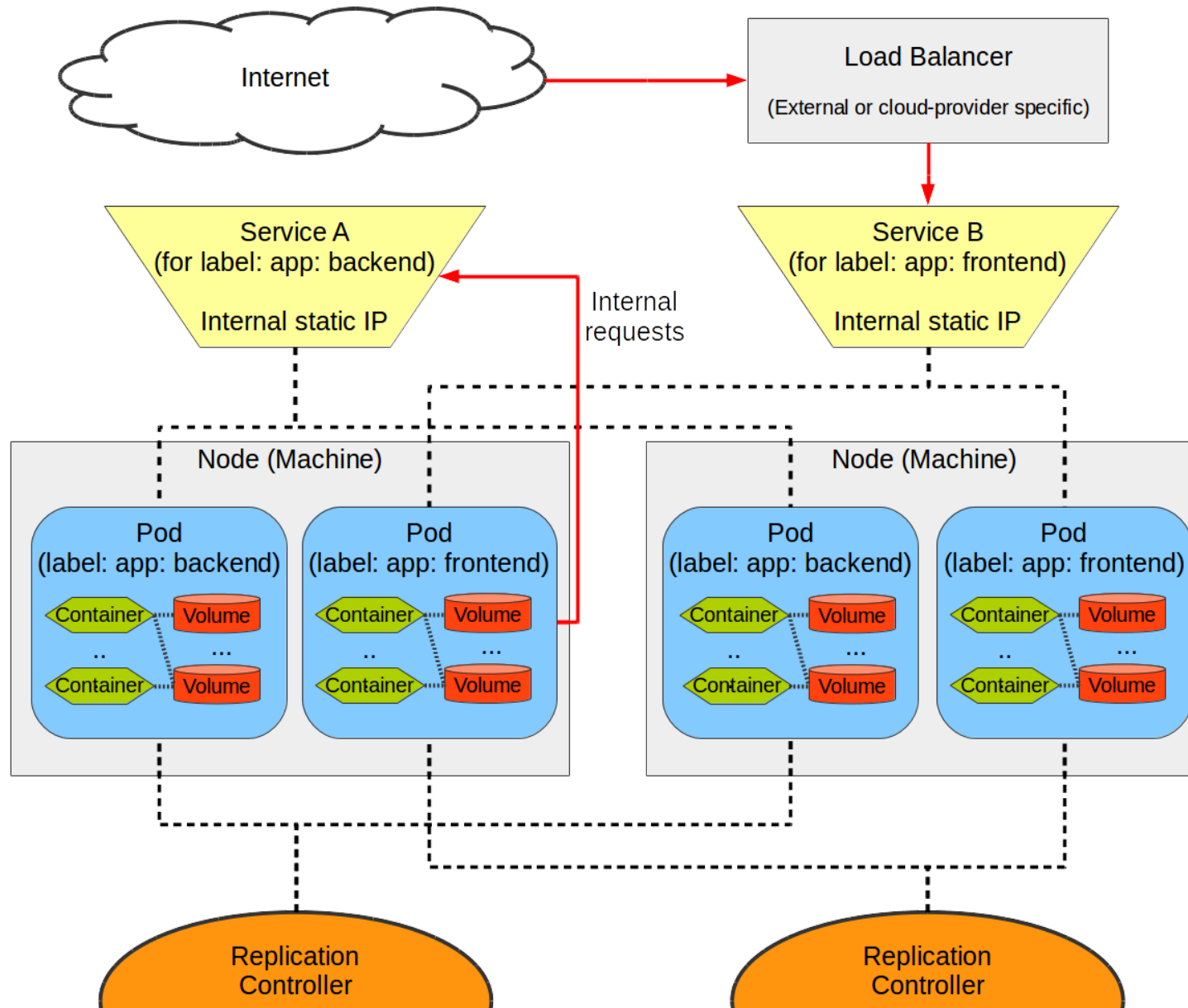
# Container orchestration

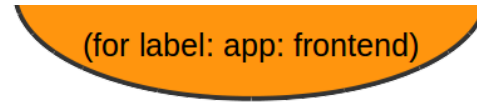
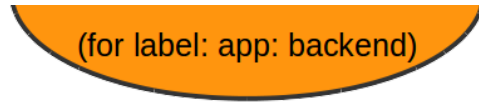
- Frameworks for container orchestration
  - Docker Swarm
  - Kubernetes
- Manage deployment/restarting containers across clusters
- Networking between containers (microservices)
- Scaling microservices
- Fault tolerance

# Kubernetes

- Container orchestrator
- Started by Google
- Inspired by Borg (Google's cluster management system)
- Open source project written in Go
- Cloud Native Computing Foundation
- Manage applications not machines

# Kubernetes Overview





# Kubernetes Components

- Pods - an ephemeral group of co-scheduled containers that together provide a service
- Flat Networking Space - each pod has an IP and can talk to other pods, within a pod containers communicate via localhost (need to manage ports)
- Labels - Key value pairs, used to label pods and other objects so the scheduler can operate on them
- Services - stable endpoints comprised of one or more pods (external services are supported)
- Replication Controllers - the orchestrator that controls and monitors the pods within a service (known as replicas)

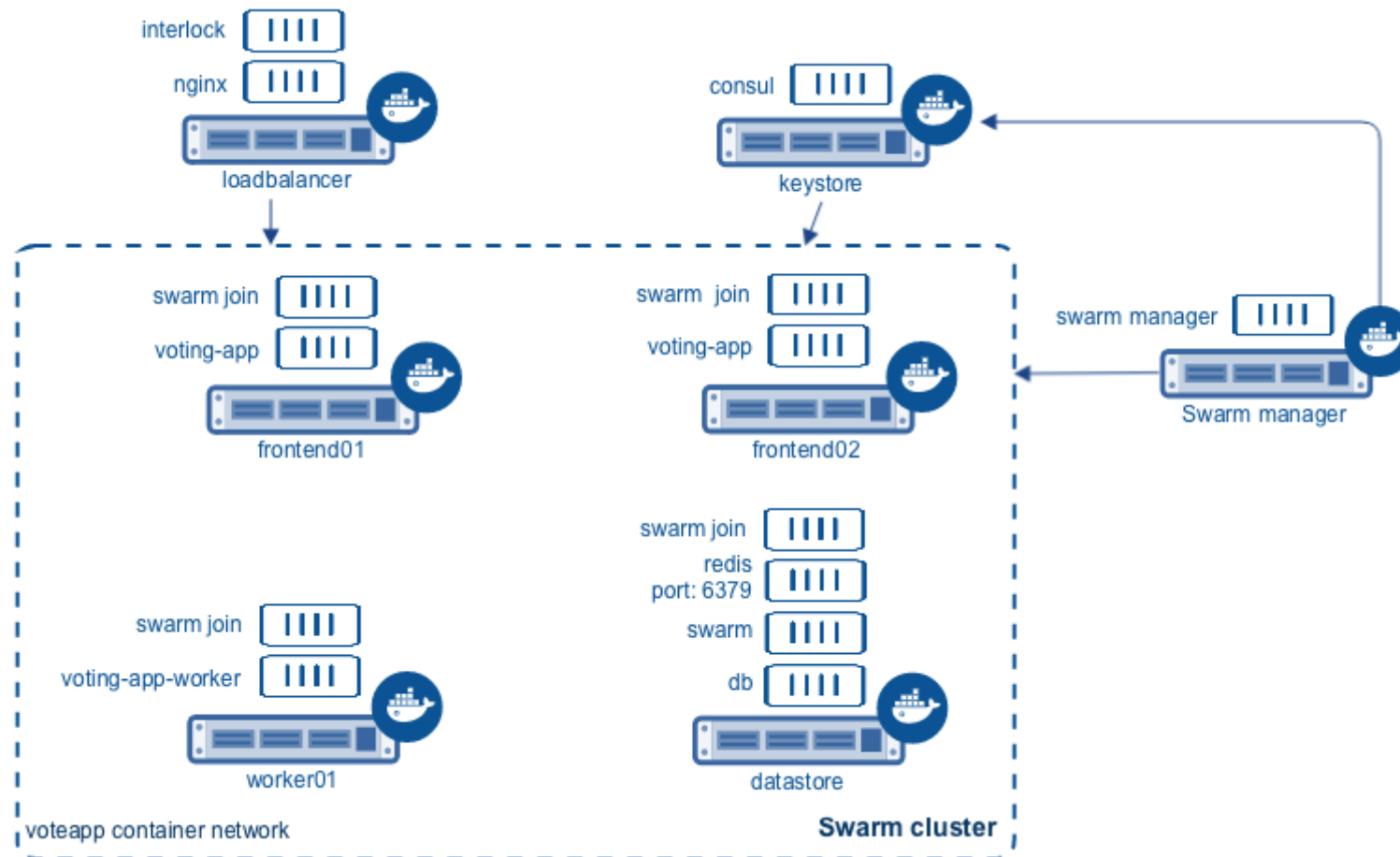
# Docker Swarm

- Standard since Docker 1.12
- Manage containers across multiple machines
  - Scaling services
  - Healthchecks
  - Load balancing



# Docker Swarm

- Two types of machines or *nodes*
  - 1 or more *manager* nodes
  - 0 or more *worker* nodes
- Managers control global state of cluster
  - Raft Consensus Algorithm
  - If one manager fails, any other should take over





# Docker Compose file

- Configure our services with a *compose file*
- A type of *service contract*
- yaml syntax
- Specifies
  - which services to run
  - scaling
  - network
  - mount file volumes
  - healthchecks
  - environment variables
  - secrets

```
# stack.yml
version: "3.3"
services:
  db:
    image: postgres:9.4
    .
    .
  redis:
    image: redis:latest
    deploy:
      replicas: 3

  vote:
    image: vote:latest
    depends_on:
      - redis
      - db
    deploy:
```

# Initiate a Swarm

```
$ docker swarm init  
$ cd ~/example-voting-app
```

- `docker swarm init` puts your machine in *swarm mode*
- Only need to do once to create manager node

# Deploy the stack

```
$ docker stack deploy --compose-file docker-stack.yml vote
```

master

```
> docker stack deploy --compose-file docker-stack.yml vote
```

```
Creating network vote_frontend
```

```
Creating network vote_backend
```

```
Creating network vote_default
```

```
Creating service vote_redis
```

```
Creating service vote_db
```

```
Creating service vote_vote
```

```
Creating service vote_result
```

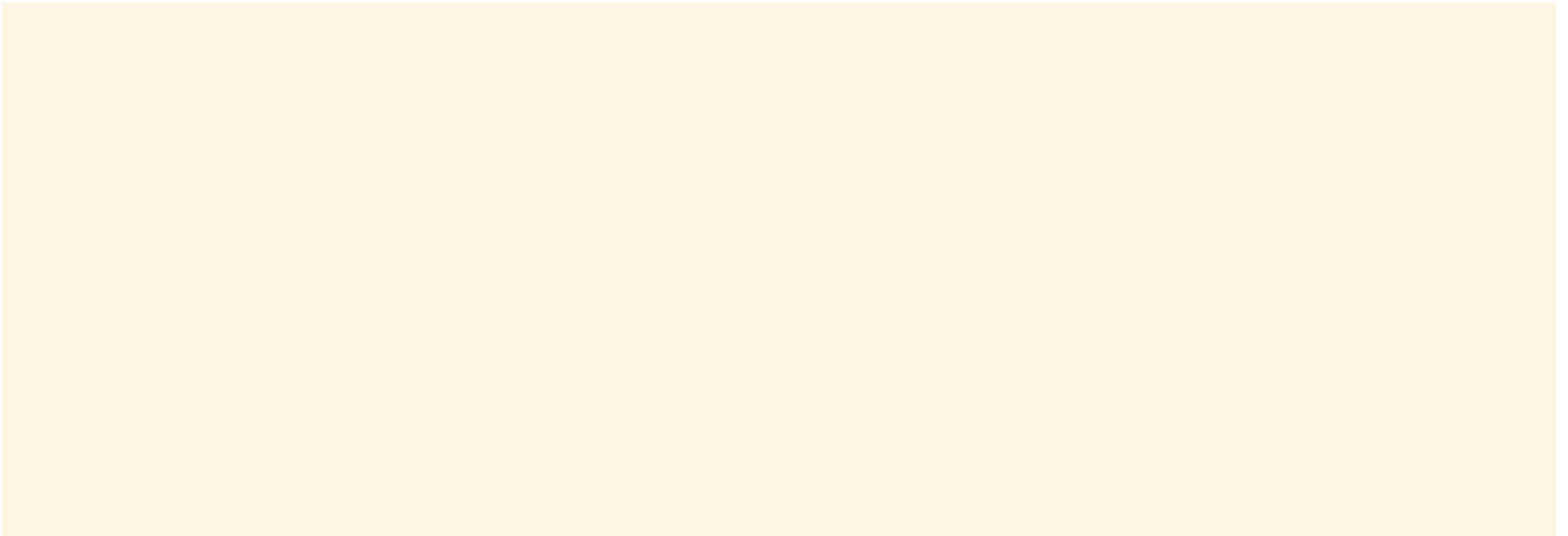


00:24



# Verify stack is running

```
$ watch docker stack ps vote
```



Now, let's go **vote**! When you're done, have a look at the **results**.

# Modify vote app

- Open up `app.py`
- On lines 8 & 9, modify vote options
- Build image
- Push to Docker Hub (optional)

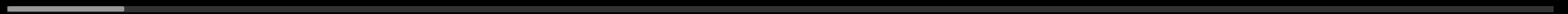
# Change vote options

```
example-voting-app
```

```
> vim █
```



00:01



# Build image

In example-voting-app...

```
$ docker build -t vote:v2 vote
```

Note: please replace `yourname` with your docker hub username if you have one

```
Collecting itsdangerous>=0.21 (from Flask->-r requirements.txt (line 1))
  Downloading itsdangerous-0.24.tar.gz (46kB)
Collecting click>=2.0 (from Flask->-r requirements.txt (line 1))
  Downloading click-6.7-py2.py3-none-any.whl (71kB)
Collecting Jinja2>=2.4 (from Flask->-r requirements.txt (line 1))
  Downloading Jinja2-2.9.6-py2.py3-none-any.whl (340kB)
Collecting Werkzeug>=0.7 (from Flask->-r requirements.txt (line 1))
  Downloading Werkzeug-0.12.1-py2.py3-none-any.whl (312kB)
Collecting MarkupSafe>=0.23 (from Jinja2>=2.4->Flask->-r requirements.txt (line 1))
  Downloading MarkupSafe-1.0.tar.gz
Building wheels for collected packages: itsdangerous, MarkupSafe
Running setup.py bdist_wheel for itsdangerous: started
Running setup.py bdist_wheel for itsdangerous: finished with status 'done'
Stored in directory: /root/.cache/pip/wheels/fc/a8/66/24d655233c757e178d45dea2de22a04c6d92766ab
Running setup.py bdist_wheel for MarkupSafe: started
```



00:24





# Update a service

```
$ docker service update --image vote:v2 vote_vote
```

Now go to the **voting app** and see what changed

# Remove Swarm Stack

```
$ docker stack rm vote
```

```
example-voting-app git/master*  
> docker stack rm vote  
Removing service vote_redis  
Removing service vote_result  
Removing service vote_db  
Removing service vote_vote  
Removing service vote_worker  
Removing service vote_visualizer  
Removing network vote_backend  
Removing network vote_frontend  
Removing network vote_default
```

```
example-voting-app git/master*  
> █
```



00:04



# Summary

- Deployed a set of services on our local host
- Docker created a couple networks (front-tier, back-tier)
- Some services running multiple instances
- Next, we'll look at doing this across multiple machines

# Running apps in the cloud

# Goals

# Setting up cluster

# Ansible

- Python based tool set
- Automate devops tasks
  - server/cluster management
  - installing packages
  - deploying code
  - managing config

# Setup steps



# Create a cluster

```
$ cd ~/catalystcloud-ansible/example-playbooks/docker-swarm-mode  
$ ansible-playbook -K create-swarm-hosts.yaml
```

# Create Swarm

```
$ ssh manager<TAB><ENTER>  
$ docker swarm init
```

```
ubuntu@manager1-trainingpc:~$
```



00:00



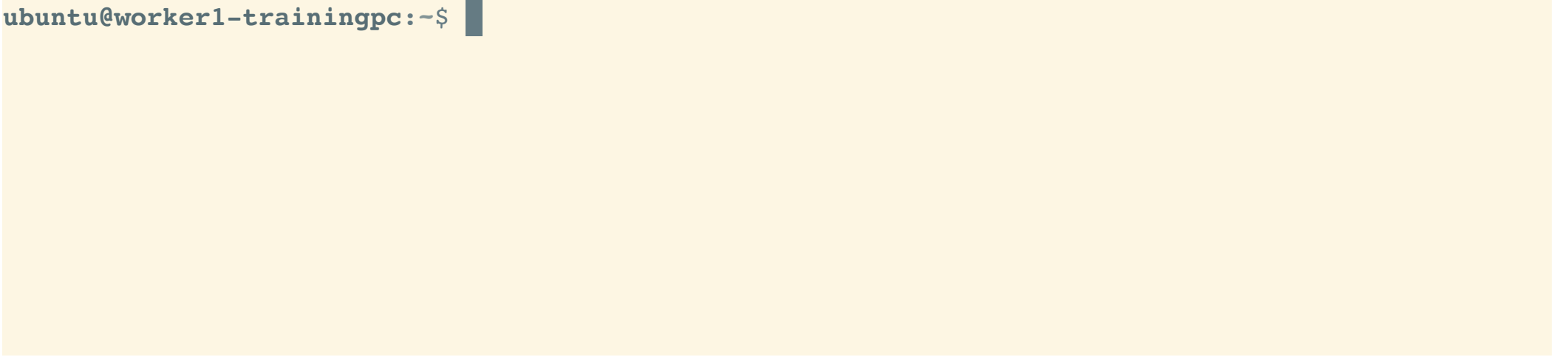
Copy the `docker swarm join ...` command that is output

# Join Worker Nodes

Paste the command from the manager node onto command line.

```
$ ssh worker1<TAB><ENTER>
```

```
$ docker swarm join --token $TOKEN 192.168.99.100:2377
```

A terminal window with a yellow background. The prompt is 'ubuntu@worker1-trainingpc:~\$' followed by a blue cursor bar.

```
ubuntu@worker1-trainingpc:~$
```

Repeat this for worker2

# Check nodes

```
$ docker node ls
```

```
ubuntu@manager1-trainingpc:~$ docker node ls
```

ID	HOSTNAME	STATUS	AVAILABILITY	MANAG
d1av3sf7qxmlbgtsc3jjpfw7b *	manager1-trainingpc	Ready	Active	Leade
i7jhcrv1ggamrbodueynlc2jh	worker2-trainingpc	Ready	Active	
v4lolahpw89mmx042xzvotzt1	worker1-trainingpc	Ready	Active	

```
ubuntu@manager1-trainingpc:~$
```



00:05



# Deploying voting app

Upload docker-stack.yaml to manager node

```
$ cd ~/example-voting-app  
$ scp docker-stack.yml manager1-TRAININGPC:~/
```

# Deploy application

```
$ docker stack deploy -c docker-stack.yml vote
```

# Monitor deploy progress

```
$ watch docker stack vote
```

```
$ watch docker service ls
```

# Try out the voting app

**<http://voting.app:5000>**

To vote

**<http://voting.app:5001>**

To see results

**<http://voting.app:8080>**

To visualise running containers



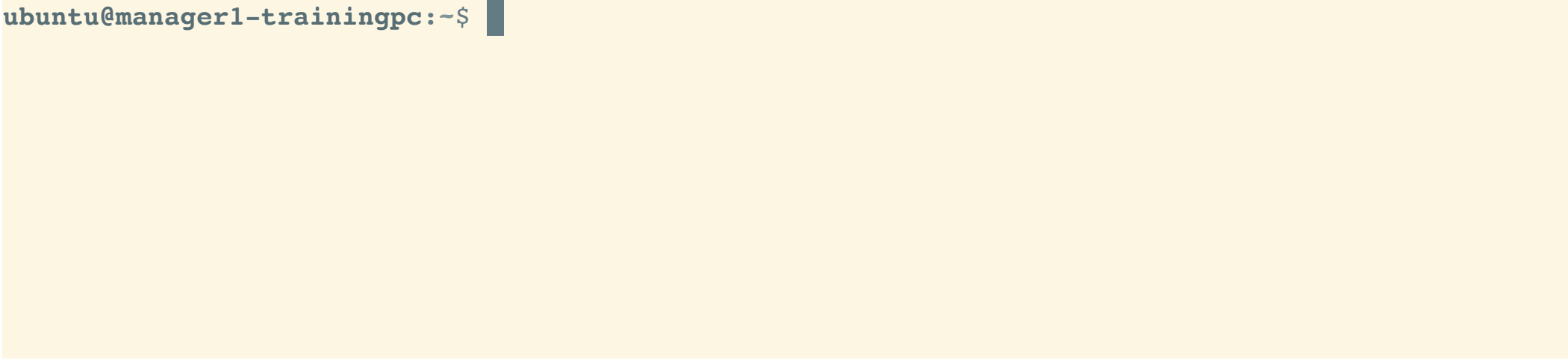
# Scale services

```
$ docker service scale vote_vote=3
```

Look at the changes in the **visualizer**

# Update a service

```
$ docker service update --image heytrav/vote vote_vote
```

A terminal window with a light yellow background. The prompt is 'ubuntu@manager1-trainingpc:~\$' followed by a dark blue cursor bar. The command '\$ docker service update --image heytrav/vote vote\_vote' is shown above the prompt.

```
ubuntu@manager1-trainingpc:~$
```



00:00



Now go to the **voting app** and verify the change

# Developer workflow

# Drain a node

```
$ docker node update --availability drain worker1
```

- Sometimes necessary to take host offline
  - Planned maintenance
  - Patching vulnerabilities
  - Resizing host
- Prevents node from receiving new tasks
- Manager stops tasks running on node and launches replicas on active nodes

# Return node to service

```
$ docker node update --availability active worker1
```

- during a service update to scale up
- during a rolling update
- when you set another node to Drain availability
- when a task fails on another active node

# Summary

- Created a cluster with a cloud provider using ansible
  - 1 manager node
  - 2 worker nodes
- Deployed microservice for voting app in Docker Swarm
- Scaled service from 2 to 3 services
- Rolling-Updated image

# Tear down your cluster

```
$ ansible-playbook -K remove-swarm-hosts.yaml
```

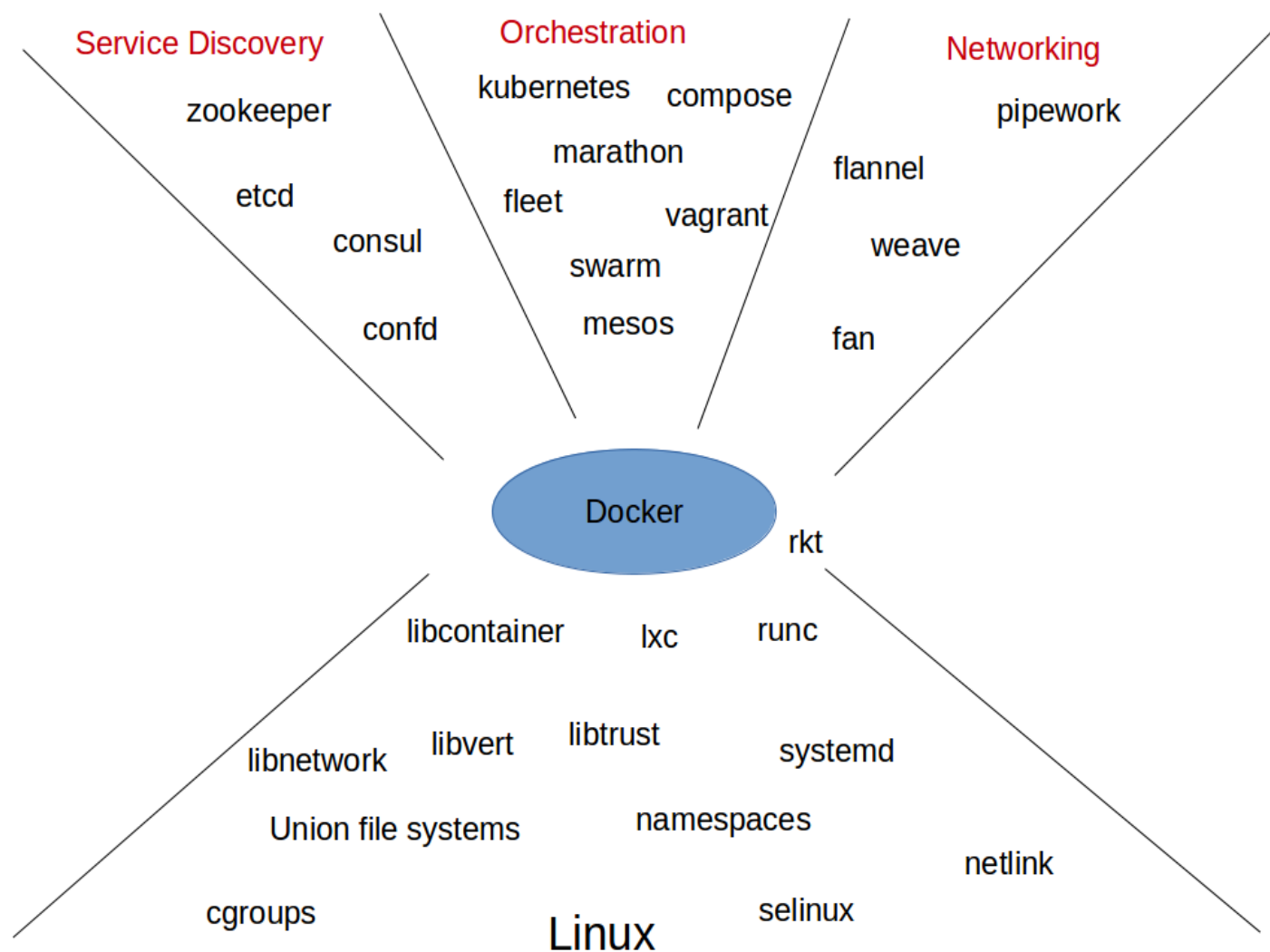
# Wrap up



# Docker ecosystem

- An explosion of tools
- Hard to keep up
- Lets have a quick look

# Docker ecosystem



# Competing technologies

- rkt (CoreOS)
- Serverless (FaaS)
  - Lambda (AWS)
  - Azure Functions (Microsoft)
  - Google cloud functions
  - iron.io

# The end