1 import cv2

```
mpDraw.draw_landmarks(img,results.pose_landmarks,mpPose.POSE_CONNECTIONS)
                                                                                                                                                                                                                                imgRGB = cv2.cvtColor(img,cv2.COLOR_BGR2RGB)
                                                                                                                                                                                                                                                                                                                            cv2.imshow('Image',img)
if cv2.waitKey(1) & 0xff==ord('q'):
2 import mediapipe as mp
3
4 cap = cv2.VideoCapture(0)
5
6 mpPose = mp.solutions.pose
7 pose = mpPose.Pose()
8 mpDraw = mp.solutions.drawing_utils
9
                                                                                                                                                                                                                                                  results = pose.process(imgRGB)
                                                                                                                                                                          success,img = cap.read()
                                                                                                                                                                                            if not success:
                                                                                                                                                                                                                break
                                                                                                                                                  10 while True:
11 success, i
12 if not su
13 breah
14 imgRGB =
15 results =
16 mpDraw.dr
18 cv2.imshc
20 if cv2.we
21 breah
```