Bharath MM

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LinkedIn   ⋄   Portfolio   ⋄   GitHub   ⋄   Twitter

SUMMARY

B.Tech Computer Science student with strong foundations in Python, SQL, data structures, and cloud platforms. Hands-on experience building data-driven applications, automating workflows, and working with cloud-based data systems. Interested in Data Engineering, Decision Sciences, and AI/ML roles involving data pipelines, analytics, and scalable systems.

EDUCATION

B.Tech in Computer Science & Engineering
Presidency University, Bangalore   *Dec 2022 – Present*
CGPA: 6.96

Pre-University Course (PUC)
Sree Vijaya PU College, Chintamani   *May 2021 – Apr 2022*
Percentage: 75.33%

ICSE SSLC
Jyothi English Medium School, Chintamani   *May 2019 – Apr 2020*
Percentage: 73.17%

SKILLS

Programming & Scripting: Python, Java, C++, JavaScript, SQL
Data & Analytics: Data cleaning, data transformation, exploratory data analysis, SQL-based validation
Cloud & Platforms: AWS, Azure, Snowflake
Frameworks & Tools: React, Node.js, Git, GitHub, VS Code
AI / ML Foundations: Classification, regression, feature extraction, model evaluation
Testing & Quality: Manual testing, regression testing, bug tracking, basic automation (Python)
Soft Skills: Analytical thinking, problem-solving, collaboration, communication
Languages: English, Kannada, Telugu, Hindi

PROJECTS

NoteNest (Data-Driven Web Application)
Designed and built a full-stack note management system using React and JSON Server. Implemented structured data storage, CRUD workflows, category-based filtering, and efficient client-side state handling.

WHO OWNS THIS? (Team Task Ownership Web Application)
Built a full-stack web application to eliminate task ownership ambiguity in teams. Implemented team creation, unique join codes, single-owner task assignment, role-based permissions, and shared task visibility using a clean and minimal architecture.
Live Demo: who-owns-this.vercel.app
GitHub: github.com/BHARATHMM562/who-owns-this

Wispr Flow Clone (AI-Powered Desktop Application)
Developed a voice-to-text desktop application using React, Vite, and Tauri. Integrated real-time speech transcription APIs, handled streaming data, implemented waveform visualization, and managed application-level settings.
Project Link

The Ascent (2D Game Project)
Built a 2D platformer using Godot Engine and GDScript, focusing on logic design, state management, physics-based systems, and performance optimization.
Project Link

EXPERIENCE

Snowflake Cloud Intern
Vinsweb Technologies (Virtual)   *May 2025 – Jul 2025*

- Worked on cloud-based data systems using Snowflake to manage and query large datasets.

- Built and validated SQL-based data pipelines integrating AWS and Azure services.

- Implemented monitoring, data quality checks, and recovery workflows using Time Travel features.

Software Testing Intern
Prodigy InfoTech (Virtual)   *Jul 2025 – Aug 2025*

- Executed functional, regression, and exploratory testing for web applications.

- Analyzed defects, documented root causes, and collaborated with developers for fixes.

- Automated basic test scenarios using Python and maintained test documentation.

GitHub