

SUPER MARIO 64 HD – In Unity!

Sources

Code Libraries

Super Character Controller - Erik Ross (me) <https://roystanross.wordpress.com/>

iTween – PixelPlacement <http://itween.pixelplacement.com/index.php>

cInput v1.4 - <http://roidz.weebly.com/>

Art

Mario (Mesh only) – Super Mario Galaxy, Nintendo

Goomba (Mesh only) – Super Mario Galaxy, Nintendo

Power Star – Super Mario Galaxy, Nintendo

All other remaining meshes and textures were built by me. In addition, all animations, including Mario, the Goomba, and the Bob-omb, were done by me.

Sound

Various – Mario 64, Mario Galaxy, Mario Sunshine, Link to the Past (ice sound)

Others were retrieved from <http://www.freesound.org/>

