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Chapter Title: APPENDIX E List of All Factors Scored for All Cases

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List of All Factors Scored for All Cases

Table E.1 lists all of the factors scored for each phase of each of the 71 cases that make up the data set for this report. Full data on each case are available in the accompanying spreadsheet. In addition to listing the factor, Table E.1 lists the factor number (indicating the order in which factors are presented in the accompanying spreadsheet); whether the factor was scored at the phase level (P) or case level (C), and thus the same for all phases in a case; and the scale for the factor's scoring. Common scales are as follows:

- (0, 1), which indicates a binary factor
- · categorical, which indicates values in categories
- free prose, which indicates a short narrative explanation or answer
- (0, 1, -1, 7), where 0 indicates absent and 1 indicates present for the COIN force/government, -1 indicates present for the insurgents, and 7 indicates present for both the COIN force and the insurgents.¹

¹ When factors were scored using (0, 1, -1, 7) it was because doing otherwise would have necessitated separate factors for the COIN force and the insurgents. That said, many factors have been divided into two (0, 1) factors as a way to encode the same amount of information.

Table E.1 All Factors in the Data, with Factor Number, Scope, and Scale

Factor	Factor Number	Scored at Case or Phase Level	Scale
Short-term investments, improvements in infrastructure/development, or property reform in area of conflict controlled or claimed by COIN force	f1	P	0, 1
In area of conflict, COIN force <i>not</i> perceived as worse than insurgents	f2	Р	0, 1
Perception of security created or maintained among population in areas COIN force claimed to control	f3	Р	0, 1
COIN force established and then expanded secure areas	f4	Р	0, 1
Government corruption reduced/good governance increased since onset of conflict	f5	Р	0, 1
COIN force provided or ensured provision of basic services in areas it controlled or claimed to control	f6	Р	0, 1
Government leaders selected in a manner considered just and fair by majority of population in area of conflict	f7	Р	0, 1
Majority of citizens in area of conflict viewed government as legitimate	f8	Р	0, 1
COIN force <i>not</i> viewed as an occupying force in area of conflict	f9	Р	0, 1
Government provided better governance than insurgents in area of conflict	f10	Р	0, 1
COIN force <i>avoided</i> excessive collateral damage, disproportionate use of force, or other illegitimate applications of force	f11	Р	0, 1
COIN force collateral damage <i>not</i> perceived by population in area of conflict as worse than insurgents'	f12	Р	0, 1
Government a functional democracy	f13	Р	0, 1
Government a partial or transitional democracy	f14	Р	0,1
Free and fair elections held	f15	Р	0, 1
Government respected human rights and allowed free press	f16	Р	0, 1

Table E.1—Continued

		Scored	
	Factor	at Case or Phase	
Factor	Number	Level	Scale
COIN force resettled/removed civilian populations for population control	f17	Р	0, 1
COIN force efforts resulted in increased costs for insurgents	f18	Р	0, 1
COIN force effectively disrupted insurgent recruiting	f19	Р	0, 1
COIN force effectively disrupted insurgent materiel acquisition	f20	Р	0, 1
COIN force effectively disrupted insurgent intelligence	f21	Р	0, 1
COIN force effectively disrupted insurgent financing	f22	Р	0, 1
COIN force effectively disrupted insurgent command and control	f23	Р	0, 1
Flow of cross-border insurgent support significantly decreased or remained dramatically reduced or largely absent	f24	Р	0, 1
COIN force employed escalating repression	f25	Р	0, 1
COIN force employed collective punishment	f26	Р	0, 1
Amnesty or reward program in place	f27	Р	0, 1
Amnesty program reduced number of insurgents	f28	Р	0, 1
COIN force and government actions consistent with messages (delivering on promises)	f29	Р	0, 1
COIN force maintained credibility with population in area of conflict (includes expectation management)	f30	Р	0, 1
Messages/themes cohered with overall COIN approach	f31	Р	0, 1
Messages/themes coordinated for all involved government agencies	f32	Р	0, 1
Earnest IO/PSYOP/strategic communication/ messaging effort	f33	Р	0, 1
Unity of effort/unity of command maintained (government and COIN force)	f34	Р	0, 1

Factor	Factor Number	Scored at Case or Phase Level	Scale
COIN force avoided creating unattainable expectations	f35	Р	0, 1
Insurgents' grievances substantially addressed since onset of conflict	f36	Р	0, 1
COIN force received substantial intelligence from population in area of conflict	f37	Р	0, 1
Majority of population in area of conflict supported/favored COIN force (wanted it to win)	f38	Р	0, 1
COIN force sought to engage and establish positive relations with population in area of conflict	f39	Р	0, 1
COIN force avoided culturally offensive behaviors and messages	f40	Р	0, 1
COIN force employed local militias or irregular forces or engaged in/enabled community policing in areas it controlled or claimed to control	f41	Р	0, 1
Militias/local irregular forces did <i>not</i> work at cross-purposes with COIN force/government	f42	Р	0, 1
No parts of the area of conflict were no-go or otherwise denied to COIN force	f43	Р	0, 1
COIN force did <i>not</i> employ culturally inappropriate outsiders for a significant fraction of operations	f44	Р	0, 1
Indigenous forces conducted majority of COIN operations	f45	Р	0, 1
COIN force or government actions did <i>not</i> contribute to substantial new grievances claimed by the insurgents	f46	Р	0, 1
Important external support to insurgents significantly reduced	f47	Р	0, 1
Important internal support to insurgents significantly reduced	f48	Р	0, 1
Insurgents unable to maintain or grow force size	f49	Р	0, 1
Insurgents' ability to replenish resources significantly diminished	f50	Р	0, 1

Table E.1—Continued

		Scored	
	Factor	at Case or Phase	
Factor	Number	Level	Scale
Intelligence adequate to support kill/capture or engagements on COIN force's terms	f51	Р	0, 1
Intelligence adequate to allow COIN forces to disrupt insurgent processes or operations	f52	Р	0, 1
COIN force <i>failed</i> to adapt to changes in insurgent strategy, operations, or tactics	f53	Р	0, 1
Insurgents demonstrated potency through impressive or spectacular attacks	f54	Р	0, 1
Insurgents provided or ensured provision of basic services in areas they controlled or claimed to control	f55	P	0, 1
Insurgents discredited/delegitimized COIN force/government	f56	Р	0, 1
Insurgents made critical strategic errors, failed to make obvious adaptations, or voluntarily exited the conflict	f57	P	0, 1
COIN force engaged in more coercion/ intimidation than insurgents	f58	Р	0, 1
Insurgents delegitimized due to civilian casualties or other unacceptable behavior	f59	Р	0, 1
Security of population in area of conflict improved from previous phase	f60	Р	0, 1
External support to COIN from strong state/ military	f61	Р	0, 1
External support to insurgents from strong state/military	f62	Р	0, 1
External professional military engaged in fighting on behalf of government	f63	Р	0, 1
External professional military engaged in fighting on behalf of insurgents	f64	Р	0, 1
COIN force (and allies) and insurgents (and allies) lacked sophisticated modern military equipment and vehicles	f65	Р	0, 1
COIN force (and allies) had significant military equipment mismatch dominance over insurgents (and allies)	f66	P	0, 1

Table E.1—Continued

Factor	Factor Number	Scored at Case or Phase Level	Scale
COIN force had and used uncontested air dominance	f67	Р	0, 1
COIN force had air superiority, but use of airspace was significantly contested or COIN force was unable take advantage of air power	f68	Р	0, 1
COIN force of sufficient strength to force insurgents to fight as guerrillas (or to prevail in the preponderance of conventional engagements, should overmatched insurgents choose to give battle)	f69	Р	0, 1
Insurgent force individually superior to the COIN force by being either more professional or better motivated	f70	Р	0, 1
COIN force or allies relied on looting for sustainment	f71	Р	0, 1
COIN force and government had different goals/ levels of commitment or both had relatively low levels of commitment	f72	Р	0, 1
Government/state was competent	f73	Р	0, 1
COIN or insurgent actions precipitated (or constituted) ethnic or religious violence	f74	Р	0, 1
Expropriable cash crops or mineral wealth in area of conflict	f75	Р	0, 1
Decisive (probably terminal, but not necessarily) phase of case	f76	Р	0, 1
Government/COIN win	f77	Р	0, 1
Insurgent win	f78	Р	0, 1
Mixed outcome	f79	Р	0, 1
Why flow of cross-border insurgent support significantly decreased or remained dramatically reduced or largely absent	f80	Р	Free prose
COIN force employed indiscriminate force	f81	Р	0, 1
COIN force employed substantial indirect fire (air strikes, artillery, or both)	f82	Р	0, 1
Active minority in area of conflict supported/ favored COIN force or insurgents (wanted them to win)	f83	Р	0, 1, -1, 7

Table E.1—Continued

Factor	Factor Number	Scored at Case or Phase Level	Scale
Details of insurgents' critical strategic errors, failure to make obvious adaptations, or voluntary exit from conflict	f84	Р	Free prose
Why insurgents were unable to maintain or grow force size	f85	Р	Categorical
Why insurgents' ability to replenish resources significantly diminished	f86	Р	Categorical
Change in level of popular support for insurgents	f87	Р	1, 0, –1
Why level of popular support for insurgents changed	f88	Р	Free prose
Change in level of popular support for COIN force/government	f89	Р	1, 0, –1
Why level of popular support for COIN force/government changed	f90	Р	Free prose
Phase included significant DDR efforts beyond amnesty	f91	Р	0, 1
Former Soviet country	f92	C	0, 1
Insurgency followed a coup or was a counterrevolution	f93	С	0, 1
Insurgency followed withdrawal of a colonial power	f94	С	0, 1
Conflict caused significant host-nation economic disruption	f95	Р	0, 1
Conclusion/suspension externally imposed or due to international pressure or other exogenous event	f96	Р	0, 1
Conclusion/suspension substantially due to withdrawal of international support for one or both sides	f97	Р	0, 1
Conclusion/suspension driven by withdrawal of support to which side?	f97a	Р	0, 1, -1, 7
Level of violence low/manageable	f98	Р	0, 1
External support continued to sustain conflict that otherwise would likely have ended	f99	Р	0, 1
High levels of sectarian or other identity-based tension in area of conflict	f100	Р	0, 1

Table E.1—Continued

Factor	Factor Number	Scored at Case or Phase Level	Scale
Grievances leading to initial insurgency substantially resolved, with such reforms as government programs to improve the political process, establishment of an impartial and credible judicial system, reduction of corruption, improved economy, and efforts to address religious or cultural discrimination or to remove other sources of dissatisfaction that caused part of the population to side with the insurgents	f101	P	0, 1
Postconflict government fragile/weak/unstable	f102	C	0, 1
Insurgency followed by another insurgency, significant terrorism campaign, or other conflict fomented by the same (or lineal) insurgent group	f103	С	0, 1
Insurgency followed by another insurgency, significant terrorism campaign, or other conflict fomented by a different insurgent group	f104	С	0, 1
Insurgency followed by another insurgency, significant terrorism campaign, or other conflict due to a new grievance (core grievances differed from those motivating the previous insurgency)	f105	С	0, 1
Number of years between conclusion of this insurgency and onset of new conflict (or time until end of 2010)	f106	С	Number (in years)
Resolution followed by a next conflict (0 indicates right-censored)	f106a	С	0, 1
Postconflict government a power-sharing government, with some kind of representation by both sides in the conflict	f107	С	0, 1
External power (whether involved in the conflict or not) provided support to victor following the end of the insurgency	f108	С	0, 1
Postconflict government democratic	f110	C	0, 1
Extranational peacekeeping forces present after conflict	f111	С	0, 1
Primary COIN focus on eliminating insurgent threat	f112	Р	0, 1
Primary COIN focus on diminishing motive for insurgency	f113	Р	0, 1

Table E.1—Continued

Factor	Factor Number	Scored at Case or Phase Level	Scale
COIN efforts balanced between eliminating immediate threat and diminishing motive for insurgency (one could still be primary while the other is sufficiently emphasized to constitute balance)	f114	Р	0, 1
COIN campaign included significant (not necessarily primary) focus on physically denying the insurgents access to supportive populations (for example, through removal/resettlement or interdiction)	f114a	Р	0, 1
COIN force and government employed an integrated political and military strategy	f115	Р	0, 1
Military goals routinely took precedence over political goals	f116	Р	0, 1
Significant government reforms since onset of conflict	f117	Р	0, 1
Significant ethical/professional/human rights- related military reforms since onset of conflict	f118	Р	0, 1
Significant government or military reforms in phase	f119	Р	0, 1
Reforms recognized/appreciated by population in area of conflict	f120	Р	0, 1
Government sponsorship or protection of unpopular economic and social arrangements or cultural institutions	f121	Р	0, 1
Government repression and/or exclusion of significant societal groups from state power or resources	f122	Р	0, 1
Government maintained weak policing capacity and infrastructural power	f123	Р	0, 1
Corrupt and arbitrary personalistic government rule	f124	Р	0, 1
Government had insufficient ministerial capacity to manage/direct foreign aid	f125	Р	0, 1
Planned reconstruction/development improvements substantially above historical baseline (trying to "reconstruct" to a level not previously achieved)	f126	Р	0, 1

Table E.1—Continued

	Factor	Scored at Case or Phase	
Factor	Number	Level	Scale
Reconstruction/development succeeded in bringing significant portions of the area of conflict to a level of development above preconflict baseline	f127	Р	0, 1
Development provided by (or perceived as being provided by)	f128	Р	Categorical
Number of these five reconstruction/development criteria met: based on popular demand, initiated mainly at the village level, used local labor/created local jobs, aimed at self-empowerment of the people, was sustainable (score 0–5)	f129	Р	0–5
Reconstruction/development aid was destabilizing because it dislocated trade patterns/alienated powerful economic interests	f130	Р	0, 1
Reconstruction/development aid welcomed by population but rejected out of fear of insurgent reprisals for accepting aid from "occupiers"	f131	Р	0, 1
Significant fraction of development funds squandered, through corruption or through uncompleted or useless projects (or both)	f132	Р	0, 1
COIN force employed practices considered beyond the pale by contemporary U.S. ethical standards	f133	Р	0, 1
What practices?	f134	Р	Categorical
What principles motivated COIN force's employment of practices beyond the pale by contemporary U.S. ethical standards?	f135	Р	Categorical
COIN force undertook "clear" of "clear, hold, and build" in area of conflict	f136	Р	0, 1
COIN force undertook "hold" of "clear, hold, and build" in area of conflict	f137	Р	0, 1
COIN force undertook "build" of "clear, hold, and build" in area of conflict	f138	Р	0, 1
Resettled population provided with reasonable standard of living (as opposed to level of typical refugee camp or worse)	f140	Р	0, 1
Census taken/used for population control	f141	Р	0, 1
ID cards issued/checkpoints established for population control	f142	Р	0, 1

Table E.1—Continued

		Casus	
	Factor	Scored at Case or Phase	
Factor	Number	Level	Scale
Curfews established for population control	f143	Р	0, 1
Conflict primarily urban	f144	Р	0, 1
Conflict had significant urban component	f145	Р	0, 1
Terrain played a major role in conflict	f146	Р	0, 1
Type of terrain that played a major role in conflict	f147	Р	Categorical
Terrain played a major role because it provided sanctuary for the insurgents (COIN forces could not/would not enter terrain)	f148	Р	0, 1
Terrain played a major role because it concealed the insurgents from the air	f149	Р	0, 1
Terrain played a major role because it made it difficult for COIN force to maneuver and stretched COIN force logistics	f150	Р	0, 1
Terrain played a major role because it allowed insurgents to avoid/overcome COIN force firepower or vehicle advantages	f151	Р	0, 1
Terrain played a major role for another reason	f152	Р	0, 1
Primary COIN force composed of conscripts	f154	Р	0, 1
COIN force included significant numbers of police, paramilitary, militia, or other nonconventional personnel	f155	Р	0, 1
Police, paramilitary, militia, or other nonconventional personnel largely absent or ineffective because of poor training, poor armament (relative to the insurgents), cowardice, corruption, human rights abuses, or other reasons	f155a	Р	0, 1
Government employed significant numbers of locally recruited military/paramilitary/militia/police forces (i.e., from the areas in which they operated)	f156	Р	0, 1
COIN forces primarily deployed in a space-domination/passive-presence role	f159	Р	0, 1
Effective coordination between diverse COIN forces (e.g., police, paramilitary, various military forces, different country forces)	f160	Р	0, 1
\ensuremath{COIN} force morale remained high throughout the phase	f161	Р	0, 1

Table E.1—Continued

Factor	Factor Number	Scored at Case or Phase Level	Scale
COIN force employed "counter-gangs," "scouts," or "ferret forces" against insurgents	f162	Р	0, 1
COIN force was an alliance or coalition of other countries' forces (if significant external COIN force was involved)	f163	Р	0, 1
Extent of threat to government	f164	Р	Categorical
Rough population, in thousands	f165	start of C	Approximate number (in thousands)
Geographic area, in approximate sq km	f166	start of C	Approximate number (in sq km)
Level of development (high, medium, low)	f168	start of C	Categorical
Scope of conflict	f169	Р	Categorical
Fighting in phase primarily force-on-force conventional engagement	f170	Р	0, 1
Fighting in phase primarily COIN force using conventional forces to hammer insurgents, who mostly fled	f171	Р	0, 1
Fighting in phase primarily guerrilla/terrorist/ small-unit engagement (even if COIN forces deployed/operated in large conventional formations)	f172	P	0, 1
Fighting in phase substantially balanced between conventional and small-unit engagement (hybrid)	f173	Р	0, 1
Fighting in phase primarily initiated by insurgents	f174	Р	0, 1
Fighting in phase primarily initiated by COIN force	f175	Р	0, 1
Insurgency motive: religious	f176	Р	0, 1
Insurgency motive: secessionist	f177	Р	0, 1
Insurgency motive: war of liberation/ independence	f178	Р	0, 1
Insurgency motive: ethno-nationalist	f179	Р	0, 1
Insurgency motive: greed	f180	Р	0, 1

Table E.1—Continued

	Factor	Scored at Case or Phase	
Factor	Number	Level	Scale
Insurgency motive: grievance	f181	Р	0, 1
Insurgency motive: opportunity	f182	Р	0, 1
Insurgency motive: ideological	f183	Р	0, 1
Insurgency motive: counterrevolutionary/ restorative	f184	Р	0, 1
Insurgency motive: no clear motive	f185	Р	0, 1
Insurgency motive: multiple insurgencies with different mixes of motives	f186	Р	0, 1
Government type: mature democracy	f187	P	0, 1
Government type: partial/transitional democracy	f188	Р	0, 1
Government type: authoritarian	f189	Р	0, 1
Government type: theocracy	f190	P	0, 1
Government type: communist	f191	Р	0, 1
Government type: anocracy	f192	Р	0, 1
Government type: imperial/colonial	f193	Р	0, 1
Government type: monarchy	f194	P	0, 1
Government type: oligarchy	f195	P	0, 1
Government type: kleptocracy	f196	Р	0, 1
Government type: transitional government	f197	Р	0, 1
Government type: strongman	f198	Р	0, 1
Government type: minority	f199	Р	0, 1
Government type: power-sharing	f200	Р	0, 1
Type of external participant: alliance/coalition force	f201	Р	0, 1, –1, 7
Type of external participant: major power	f202	Р	0, 1, -1, 7
Type of external participant: minor/regional power	f203	Р	0, 1, –1, 7
Type of external participant: diaspora/refugees	f204	Р	0, 1, -1, 7

Factor	Factor Number	Scored at Case or Phase Level	Scale
Type of external participant: terrorist/insurgent group	f205	Р	0, 1, –1, 7
Type of external participant: wealthy/influential individuals	f206	Р	0, 1, –1, 7
Type of external participant: nongovernmental organizations/charities/lobbies	f207	Р	0, 1, –1, 7
Type of external participant: private security contractors/mercenaries	f208	Р	0, 1, –1, 7
Type of external participant: peacekeeping force	f209	Р	0, 1, -1, 7
Motives for external participant: balance of power	f210	Р	0, 1, -1, 7
Motives for external participant: colonialism/decolonization	f211	Р	0, 1, –1, 7
Motives for external participant: religious affinity	f212	Р	0, 1, -1, 7
Motives for external participant: co-ethnic group	f213	Р	0, 1, -1, 7
Motives for external participant: resource plunder/exploitation	f214	Р	0, 1, –1, 7
Motives for external participant: global/regional influence or regional power struggle	f215	Р	0, 1, –1, 7
Motives for external participant: stabilization/destabilization	f216	Р	0, 1, –1, 7
Motives for external participant: regime change	f217	Р	0, 1, -1, 7
Motives for external participant: revenge/payback	f218	Р	0, 1, -1, 7
Motives for external participant: curry favor with opposition	f219	Р	0, 1, –1, 7
Motives for external participant: internal security/ prophylaxis	f220	Р	0, 1, –1, 7
Motives for external participant: prestige	f221	P	0, 1, -1, 7
Motives for external participant: irredentism	f222	Р	0, 1, -1, 7
Motives for external participant: ideology	f223	Р	0, 1, -1, 7
Motives for external participant: money/pay	f224	Р	0, 1, -1, 7
Major external participant switched sides during (or at end of) phase	f225	Р	0, 1

Table E.1—Continued

Factor	Factor Number	Scored at Case or Phase Level	Scale
Type of external support included: safe haven/transit	f226	Р	0, 1, –1, 7
Type of external support included: logistics	f227	Р	0, 1, -1, 7
Type of external support included: fighters	f228	Р	0, 1, -1, 7
Type of external support included: public relations/propaganda/diplomatic	f229	Р	0, 1, –1, 7
Type of external support included: sanctions, serious political pressure	f230	Р	0, 1, –1, 7
Type of external support included: funding/ financing	f231	Р	0, 1, –1, 7
Type of external support included: command, control, communication, computers, intelligence, surveillance, and reconnaisance (C4ISR)	f232	Р	0, 1, -1, 7
Type of external support included: training and/or advice (military advisers)	f233	Р	0, 1, –1, 7
Type of external support included: direct military support (troops)	f234	Р	0, 1, –1, 7
Type of external support included: weapons/materiel	f235	Р	0, 1, –1, 7
Type of external support included: peacekeeping, peace enforcement, area interdiction, area security, or other activities involving troops deployed not for direct military support or an advisory mission	f236	Р	0, 1, –1, 7
Overall importance of external support to conflict: critical/game changer	f237	Р	0, 1
Overall importance of external support to conflict: valuable/significant	f238	Р	0, 1
Overall importance of external support to conflict: minor	f239	Р	0, 1
Overall importance of external support to conflict: counterproductive	f240	Р	0, 1
Overall importance of external support to conflict: neutral/negligible/none	f241	Р	0, 1
Regional interests of external actor supporting COIN and the government predominantly aligned	f242	Р	0, 1

Table E.1—Continued

		Scored	
	Factor	at Case or Phase	
Factor	Number	Level	Scale
Host-nation elites had perverse incentives to continue conflict	f243	Р	0, 1
Detail on perverse incentives of host-nation elites	f244	Р	Categorical
Host nation economically dependent on external actor	f245	Р	0, 1
External actor forces suffered majority of combat casualties of overall COIN force	f246	Р	0,1
External actor provided majority of the funding for the overall COIN effort	f247	Р	0, 1
Relationship between external and host-nation forces	f248	Р	Categorical
Military action outside of host-nation borders (if insurgents relied on cross-border support or havens)	f249	Р	0, 1
Military action outside host-nation borders effective in reducing external havens/support	f250	Р	0, 1
Insurgents exploited deep-seated/intractable issues to gain legitimacy	f251	Р	0, 1
Insurgents employed unconstrained violence (against civilians) to create or sustain insecurity and instability (purposely or otherwise)	f252	Р	0, 1
Insurgent leadership competent, able to develop and change strategy and ensure succession	f253	Р	0, 1
Government/COIN force's willingness to take casualties was high	f254	Р	0, 1
External COIN force's willingness to take casualties was high	f255	Р	0, 1
Insurgents switched from guerrilla to conventional tactics	f256	Р	0, 1
Insurgents' switch to conventional tactics unsustainable (COIN forces able to prevail in vast majority of engagements)	f257	Р	0, 1
Insurgents switched from conventional to guerrilla tactics	f258	Р	0, 1
Insurgents forcibly recruited from civilian population	f259	Р	0, 1

Table E.1—Continued

Factor	Factor Number	Scored at Case or Phase Level	Scale
Insurgents mostly avoided engaging in large- scale operations against better-equipped regular troops and resorted primarily to guerrilla tactics (e.g., sniping, sabotage, small-scale ambushes/ hit-and-run attacks, IEDs)	f260	P	0, 1
COIN force attempted to use overwhelming force	f261	Р	0, 1
Successful use of overwhelming force	f262	Р	0, 1
Majority of population recognized need for occupation (perhaps because ravaged by war and cognizant of needs for reconstruction)	f263	Р	0, 1
Shared perception by government and external participant of a common threat to the occupied area	f264	Р	0, 1
Occupied population accepted claim of occupier intent to withdraw its troops under attainable circumstances as credible	f265	Р	0, 1
External occupier was invited into country by government	f266	Р	0, 1
Occupying troops and occupied population had predominantly different religions	f267	Р	0, 1
Occupation/outside intervention created legitimacy gaps exploited by insurgents	f268	Р	0, 1
Force protection actions by external forces, such as roadblocks and vehicle convoys traveling at high speeds, alienated the population	f269	Р	0, 1
Newly included case (0 denotes case from original set of 30)	f270	С	0, 1
Case fought against the tide of history (end of colonialism, end of apartheid)	f271	С	0, 1
External actor primary COIN force in phase	f272	Р	0, 1
Length of phase, in months	f273	Р	Number (in months)
Time from start of conflict to end of phase, in months	endtime	Р	Number (in months)
Reason for phase change	f274	Р	Categorical

Table E.1—Continued

Factor	Factor Number	Scored at Case or Phase Level	Scale
Host nation was a foreign power (colonial, imperial, occupier)	f275	Р	0, 1
At end of conflict, separatists got: their own country or de facto administratively separate territory	f276	С	0, 1
At end of conflict, separatists got: regional autonomy, but were still administratively part of host nation (and payed host-nation taxes)	f277	С	0, 1
At end of conflict, separatists got: improved recognition, representation, fairness, or other redress of grievances short of real regional autonomy	f278	С	0, 1
External actor fought/supported another significant conflict or COIN force	f279	Р	0, 1
An external actor provided significant financial and materiel support to COIN force/government	f280	Р	0, 1
An external actor provided significant number of advisers/logisticians to COIN force/government	f281	Р	0, 1
An external actor provided significant direct military support (troops, air power) to COIN force/government	f282	Р	0, 1
Islamic insurgency	f283	Р	0, 1
Communist insurgency	f284	Р	0, 1
External actor's significant direct military support was limited to air power/SOF only—no external conventional ground maneuver forces	f285	Р	0, 1
External primary COIN force drew down or left prior to end of conflict	f286	С	0, 1
External COIN force left government to its own devices	f287	С	0, 1
Departing external COIN force transitioned to government forces with good prospects for success	f288	С	0, 1
"Good" win—COIN force won in a stable, lasting way (holistic assessment)	f289	С	0, 1