IRanges Cheat Sheet

Overlaps, neighbors, coverage **IRanges Objects** Set Operations These commands both create the same ranges: $A \cap B$: intersect(a, b) Creating a query: x <- IRanges(start=4:10, end=13:19) $A \cup B$: union(a, b) qry <- IRanges(4, 10) y <- IRanges(start=4:10, width=10) $A \cap !B$: setdiff(a, b) $sbi \leftarrow IRanges(c(6,11,3), c(11,18,12))$ names(sbj) <- letters[1:3]</pre> Naming and indexing ranges: Summary of regions covered by x: names(x) <- letters[1:7]</pre> reduce(x) Find overlaps of ranges in subjects, sbj. with x[2:3]ranges in the query, gry: Summary of gaps in the regions covered by x: x[c('a', 'c')] # sbj 1, 3 overlap gry gaps(x) x[start(x) > 6]hits <- findOverlaps(gry, sbj) # only sbj 3 wholly contains gry Pairwise set operations: Accessing elements of IRanges objects: hits <- findOverlaps(gry, sbj, pintersect(x, y) start(x) type = 'within') punion(x, y)end(x)# count sbj hits psetdiff(x, y) width(x) countSubjectHits(hits) %>% pgaps(x, y)range(x) setNames(names(sbj)) # pull overlapping ranges from hits Views **Transformations** ranges(hits, qry, sbj) View showing ranges with > 2x coverage: Expand/shrink ranges by 4 bp on either side: view2x <- coverage(sqs) %>% Find nearest neighboring ranges: x + 4slice(lower = 2)# code to test the next code chunk. x - 4Don't include in document. View splitting up sqs into 20 bp windows: Restrict ranges to the interval [5,14]: qry <- IRanges(8, 10)</pre> windows <- IRanges(seq(1, 520, 20), restrict(x, 5, 14) $sbj \leftarrow IRanges(c(1,11,13), c(3,18,21))$ width = 20# qry most closely preceds: Return flanking regions of length 5: view20bp <- coverage(sqs) %>% precede(qry, sbj) flank(x, 5)Views(windows) # qry most closely follows: Return run-length encoded coverage: Get statistics of each range: follow(qry, sbj) cvg <- coverage(sbj)</pre> # mean coverage of each range # qry is nearest to: viewMeans(view2x) # get run lengths nearest(qry, sbj) runLength(cvg) # max/min coverage of each range # distance to nearest range: # get run length values distanceToNearest(qry, sbj) viewMaxs(view2x) runValue(cvg) viewMins(view2x) # all distances

distance(qry, sbj)

median coverage of each range

viewApply(view2x, median)