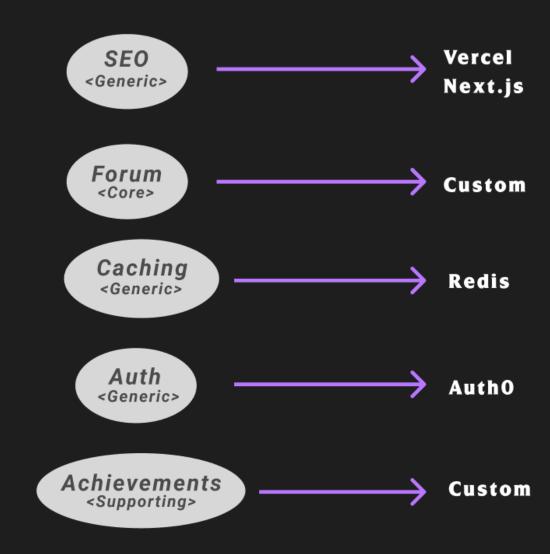


Theoretical Essential: Strategic Design





Theoretical Essential

Strategic Design

Strategic design is making smart decisions about large scale architectural components.

But there's more to architecture than just libraries, tools & frameworks

How do you know which components to use?

How do you know what to build yourself?

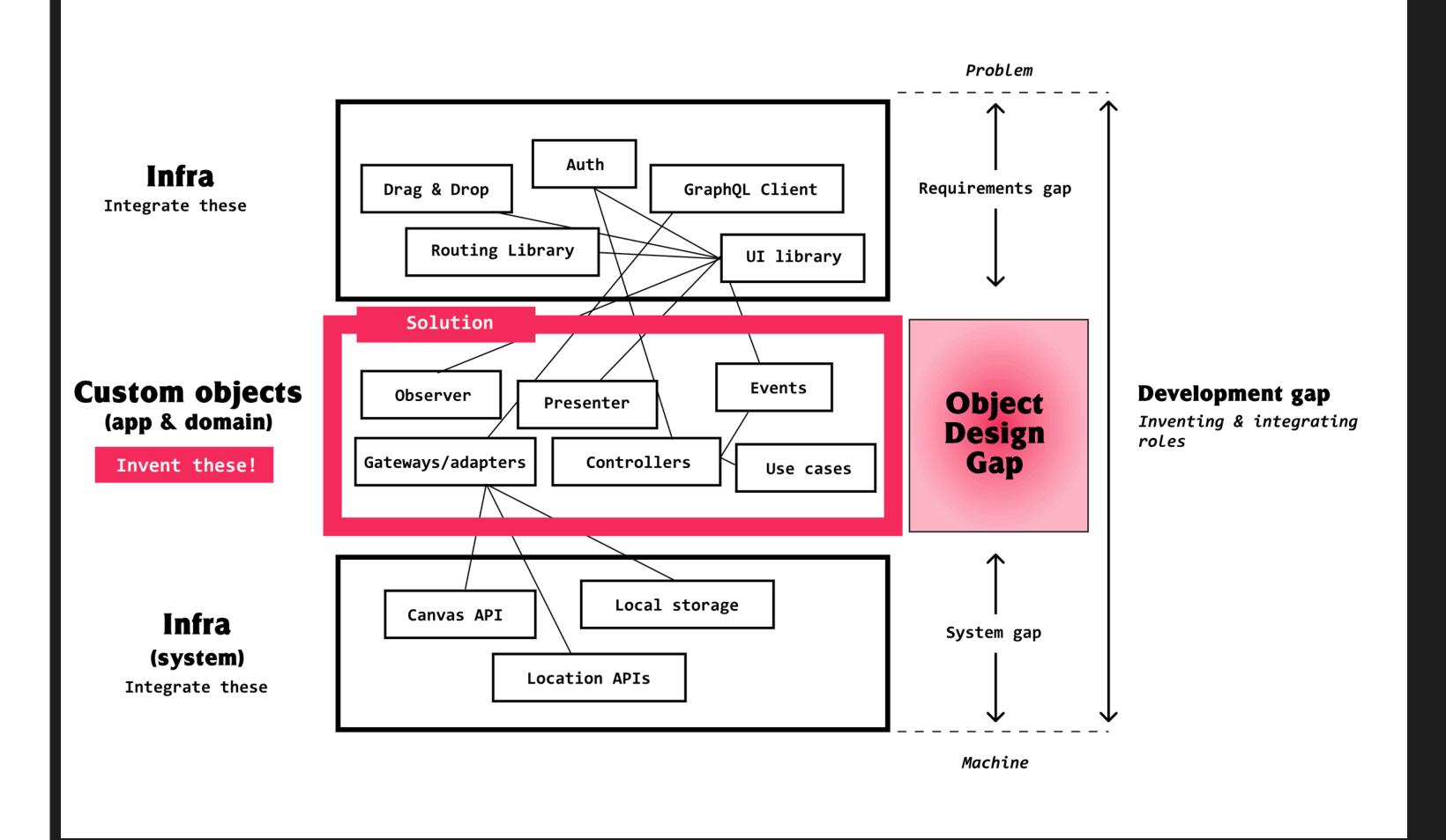
How do you integrate the component together?

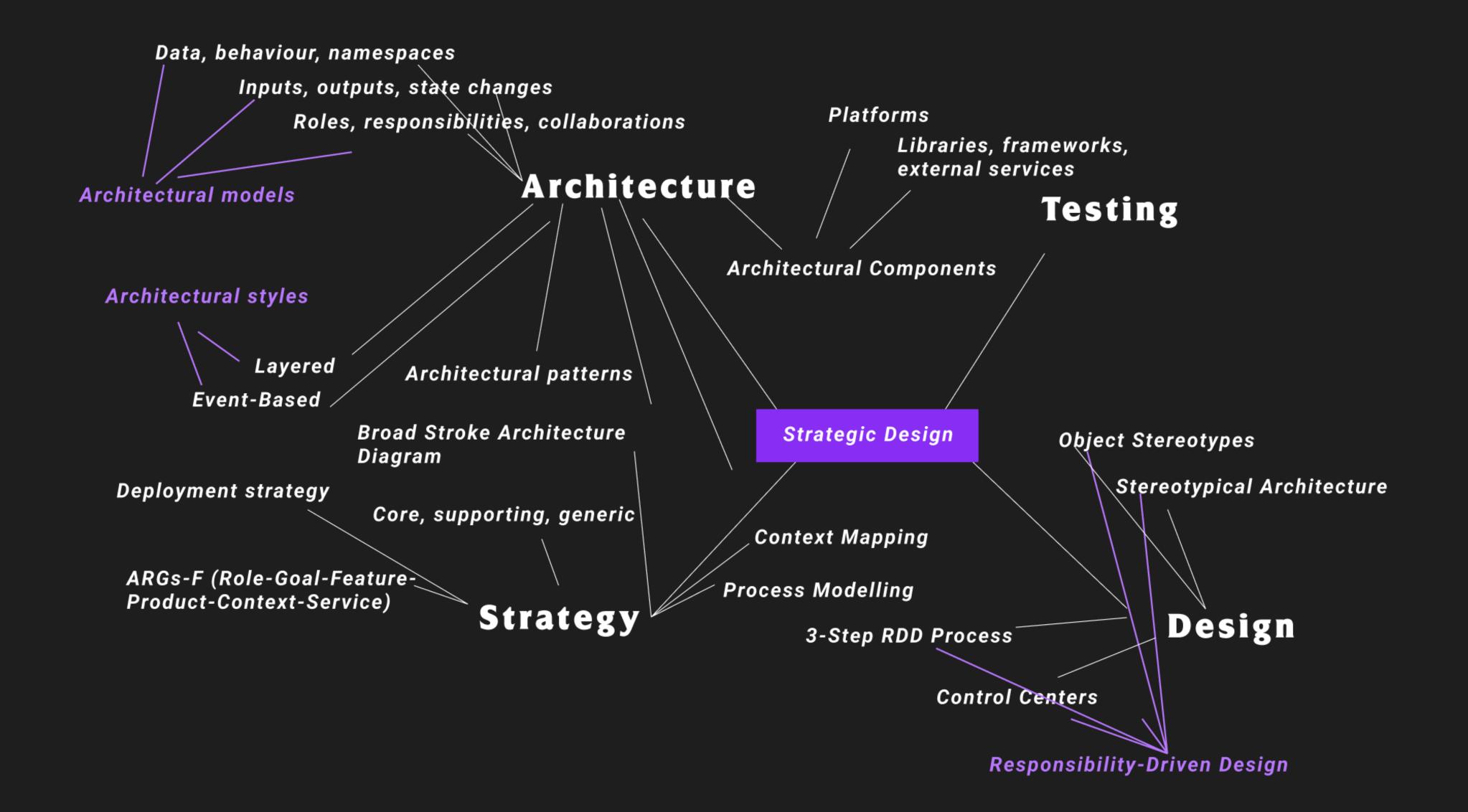
What do you do when there isn't a component you need?

All developers need to know how to do 4 things:

- 1. Stereotype components
- 2. Develop components
- 3. Integrate components
- 4. Prioritize components

The Responsibility-Driven Design **Process** Start Non-Functional Requirements Functional Requirements Responsibilities Extract the responsibilities from the requirements Roles Assign responsibilities to roles **Collaborations** Design collaborations between roles OOP (Object-oriented programming)





from the customer Who are we helping? What are we trying achieve? **Problem** The What will they be able to do? **Theoretical Capabilities** Role-Goal **Guesses Points** The "Who-What-What" How can we help? What will we build? What are the scenarios we need to Solution build? Can we come up with some concrete examples? Acceptance Criteria Examples **Features** Stories What does the system need to be able to do? How should it "be"? What are the responsibilities Architecture that need to be handled? Which architectural components will play those roles? Architectural Requirements (Functional & Roles, Responsibilities, Components (Systems, Libraries, Frameworks, Services, Patterns) Collaborations Non-Functional)

To the Physical

Where we'll learn more

