

# Number of paths of fixed length / Shortest paths of fixed length

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The following article describes solutions to these two problems built on the same idea: reduce the problem to the construction of matrix and compute the solution with the usual matrix multiplication or with a modified multiplication.

## Number of paths of a fixed length

We are given a directed, unweighted graph  $G$  with  $n$  vertices and we are given an integer  $k$ . The task is the following: for each pair of vertices  $(i, j)$  we have to find the number of paths of length  $k$  between these vertices. Paths don't have to be simple, i.e. vertices and edges can be visited any number of times in a single path.

We assume that the graph is specified with an adjacency matrix, i.e. the matrix  $G[][]$  of size  $n \times n$ , where each element  $G[i][j]$  equal to 1 if the vertex  $i$  is connected with  $j$  by an edge, and 0 if they are not connected by an edge. The following algorithm works also in the case of multiple edges: if some pair of vertices  $(i, j)$  is connected with  $m$  edges, then we can record this in the adjacency matrix by setting  $G[i][j] = m$ . Also the algorithm works if the graph contains loops (a loop is an edge that connect a vertex with itself).

It is obvious that the constructed adjacency matrix is the answer to the problem for the case  $k = 1$ . It contains the number of paths of length 1 between each pair of vertices.

We will build the solution iteratively: Let's assume we know the answer for some  $k$ . Here we describe a method how we can construct the answer for  $k + 1$ . Denote by  $C_k$  the matrix for the case  $k$ , and by  $C_{k+1}$  the matrix we want to construct. With the following formula we can compute every entry of  $C_{k+1}$ :

$$C_{k+1}[i][j] = \sum_{p=1}^n C_k[i][p] \cdot G[p][j]$$

It is easy to see that the formula computes nothing other than the product of the matrices  $C_k$  and  $G$ :

$$C_{k+1} = C_k \cdot G$$

Thus the solution of the problem can be represented as follows:

$$C_k = \underbrace{G \cdot G \cdots G}_{k \text{ times}} = G^k$$

It remains to note that the matrix products can be raised to a high power efficiently using [Binary exponentiation](#). This gives a solution with  $O(n^3 \log k)$  complexity.

## Shortest paths of a fixed length

We are given a directed weighted graph  $G$  with  $n$  vertices and an integer  $k$ . For each pair of vertices  $(i, j)$  we have to find the length of the shortest path between  $i$  and  $j$  that consists of exactly  $k$  edges.

We assume that the graph is specified by an adjacency matrix, i.e. via the matrix  $G[\ ][\ ]$  of size  $n \times n$  where each element  $G[i][j]$  contains the length of the edges from the vertex  $i$  to the vertex  $j$ . If there is no edge between two vertices, then the corresponding element of the matrix will be assigned to infinity  $\infty$ .

It is obvious that in this form the adjacency matrix is the answer to the problem for  $k = 1$ . It contains the lengths of shortest paths between each pair of vertices, or  $\infty$  if a path consisting of one edge doesn't exist.

Again we can build the solution to the problem iteratively: Let's assume we know the answer for some  $k$ . We show how we can compute the answer for  $k + 1$ . Let us

denote  $L_k$  the matrix for  $k$  and  $L_{k+1}$  the matrix we want to build. Then the following formula computes each entry of  $L_{k+1}$ :

$$L_{k+1}[i][j] = \min_{p=1 \dots n} (L_k[i][p] + G[p][j])$$

When looking closer at this formula, we can draw an analogy with the matrix multiplication: in fact the matrix  $L_k$  is multiplied by the matrix  $G$ , the only difference is that instead in the multiplication operation we take the minimum instead of the sum.

$$L_{k+1} = L_k \odot G,$$

where the operation  $\odot$  is defined as follows:

$$A \odot B = C \iff C_{ij} = \min_{p=1 \dots n} (A_{ip} + B_{pj})$$

Thus the solution of the task can be represented using the modified multiplication:

$$L_k = \underbrace{G \odot \dots \odot G}_{k \text{ times}} = G^{\odot k}$$

It remains to note that we also can compute this exponentiation efficiently with [Binary exponentiation](#), because the modified multiplication is obviously associative. So also this solution has  $O(n^3 \log k)$  complexity.

# Generalization of the problems for paths with length up to $k$

The above solutions solve the problems for a fixed  $k$ . However the solutions can be adapted for solving problems for which the paths are allowed to contain no more than  $k$  edges.

This can be done by slightly modifying the input graph.

We duplicate each vertex: for each vertex  $v$  we create one more vertex  $v'$  and add the edge  $(v, v')$  and the loop  $(v', v')$ . The number of paths between  $i$  and  $j$  with at most  $k$  edges is the same number as the number of paths between  $i$  and  $j'$  with exactly  $k + 1$  edges, since there is a bijection that maps every path  $[p_0 = i, p_1, \dots, p_{m-1}, p_m = j]$  of length  $m \leq k$  to the path  $[p_0 = i, p_1, \dots, p_{m-1}, p_m = j, j', \dots, j']$  of length  $k + 1$ .

The same trick can be applied to compute the shortest paths with at most  $k$  edges. We again duplicate each vertex and add the two mentioned edges with weight 0.