

# Modular Multiplicative Inverse

## Table of Contents

- [Definition](#)
- [Finding the Modular Inverse using Extended Euclidean algorithm](#)
- [Finding the Modular Inverse using Binary Exponentiation](#)
- [Finding the modular inverse for every number modulo  \$m\$](#) 
  - [Proof](#)
- [Practice Problems](#)

## Definition

A [modular multiplicative inverse](#) of an integer  $a$  is an integer  $x$  such that  $a \cdot x$  is congruent to 1 modular some modulus  $m$ . To write it in a formal way: we want to find an integer  $x$  so that

$$a \cdot x \equiv 1 \pmod{m}.$$

We will also denote  $x$  simply with  $a^{-1}$ .

We should note that the modular inverse does not always exist. For example, let  $m = 4$ ,  $a = 2$ . By checking all possible values modulo  $m$  it should become clear that we cannot find  $a^{-1}$  satisfying the above equation. It can be proven that the modular inverse exists if and only if  $a$  and  $m$  are relatively prime (i.e.  $\gcd(a, m) = 1$ ).

In this article, we present two methods for finding the modular inverse in case it exists, and one method for finding the modular inverse for all numbers in linear time.

# Finding the Modular Inverse using Extended Euclidean algorithm

Consider the following equation (with unknown  $x$  and  $y$ ):

$$a \cdot x + m \cdot y = 1$$

This is a [Linear Diophantine equation in two variables](#).

As shown in the linked article, when  $\gcd(a, m) = 1$ , the equation has a solution which can be found using the [extended Euclidean algorithm](#). Note that  $\gcd(a, m) = 1$  is also the condition for the modular inverse to exist.

Now, if we take modulo  $m$  of both sides, we can get rid of  $m \cdot y$ , and the equation becomes:

$$a \cdot x \equiv 1 \pmod{m}$$

Thus, the modular inverse of  $a$  is  $x$ .

The implementation is as follows:

```
int x, y;
int g = extended_euclidean(a, m, x, y);
if (g != 1) {
    cout << "No solution!";
}
else {
    x = (x % m + m) % m;
    cout << x << endl;
}
```

Notice that the way we modify  $x$ . The resulting  $x$  from the extended Euclidean algorithm may be negative, so  $x \% m$  might also be negative, and we first have to add  $m$  to make it positive.

# Finding the Modular Inverse using Binary Exponentiation

Another method for finding modular inverse is to use Euler's theorem, which states that the following congruence is true if  $a$  and  $m$  are relatively prime:

$$a^{\phi(m)} \equiv 1 \pmod{m}$$

$\phi$  is [Euler's Totient function](#). Again, note that  $a$  and  $m$  being relative prime was also the condition for the modular inverse to exist.

If  $m$  is a prime number, this simplifies to [Fermat's little theorem](#):

$$a^{m-1} \equiv 1 \pmod{m}$$

Multiply both sides of the above equations by  $a^{-1}$ , and we get:

- For an arbitrary (but coprime) modulus  $m$ :  
 $a^{\phi(m)-1} \equiv a^{-1} \pmod{m}$
- For a prime modulus  $m$ :  $a^{m-2} \equiv a^{-1} \pmod{m}$

From these results, we can easily find the modular inverse using the [binary exponentiation algorithm](#), which works in  $O(\log m)$  time.

Even though this method is easier to understand than the method described in previous paragraph, in the case when  $m$  is not a prime number, we need to calculate Euler phi function, which involves factorization of  $m$ , which might be very hard. If the prime factorization of  $m$  is known, then the complexity of this method is  $O(\log m)$ .

# Finding the modular inverse for every number modulo $m$

The problem is the following: we want to compute the modular inverse for every number in the range  $[1, m - 1]$ .

Applying the algorithms described in the previous sections, we can obtain a solution with complexity  $O(m \log m)$ .

Here we present a better algorithm with complexity  $O(m)$ . However for this specific algorithm we require that the modulus  $m$  is prime.

We denote by  $\text{inv}[i]$  the modular inverse of  $i$ . Then for  $i > 1$  the following equation is valid:

$$\text{inv}[i] = - \left\lfloor \frac{m}{i} \right\rfloor \cdot \text{inv}[m \bmod i] \bmod m$$

Thus the implementation is very simple:

```
inv[1] = 1;
for(int i = 2; i < m; ++i)
    inv[i] = (m - (m/i) * inv[m%i] % m) % m;
```

## Proof

We have:

$$m \bmod i = m - \left\lfloor \frac{m}{i} \right\rfloor \cdot i$$

Taking both sides modulo  $m$  yields:

$$m \bmod i \equiv - \left\lfloor \frac{m}{i} \right\rfloor \cdot i \bmod m$$

Multiply both sides by  $i^{-1} \cdot (m \bmod i)^{-1}$  yields

$$(m \bmod i) \cdot i^{-1} \cdot (m \bmod i)^{-1} \equiv - \left\lfloor \frac{m}{i} \right\rfloor \cdot i \cdot i^{-1} \cdot (m \bmod i)^{-1}$$

which simplifies to:

$$i^{-1} \equiv - \left\lfloor \frac{m}{i} \right\rfloor \cdot (m \bmod i)^{-1} \pmod{m},$$

## Practice Problems

- [UVa 11904 - One Unit Machine](#)
- [Hackerrank - Longest Increasing Subsequence Arrays](#)
- [Codeforces 300C - Beautiful Numbers](#)
- [Codeforces 622F - The Sum of the k-th Powers](#)
- [Codeforces 717A - Festival Organization](#)
- [Codeforces 896D - Nephren Runs a Cinema](#)

(c) 2014-2019 translation by <http://github.com/e-maxx-eng>

07:80/112