IN LAB

LAB TASK 1:

```
MINUSX/.spyder-py3')
In [2]: runfile('C:/Users/MINUSX/.spyder-py3/guessgame.py', wdir='C:/Users/
MINUSX/.spyder-py3')
{'Ali': {'Phone': '03056663224', 'Email': 'ali@gmail.com'}, 'Zain': {'Phone': '0307666555', 'Email': 'bilal@gmail.com'}, 'Shoaib': {'Phone': '03036333333', 'Email': 'ahmad@gmail.com'}}
In [3]: |
```

LAB TASK 2:

```
bilal's phone number is 030/666555, and email is bilal@gmail.com
ahmad's phone number is 03036333333, and email is ahmad@gmail.com

In [4]: runfile('C:/Users/MINUSX/.spyder-py3/guessgame.py', wdir='C:/Users/MINUSX/.spyder-py3')
{'Ali': {'Phone': '03053533224', 'Email': 'ali@gmail.com'}, 'bilal': {'Phone': '03021466555', 'Email': 'bilal@gmail.com'}, 'ahmad': {'Phone': '0303634533', 'Email': 'ahmad@gmail.com'}}
Ali's phone number is 03053533224, and email is ali@gmail.com
bilal's phone number is 03021466555, and email is bilal@gmail.com
ahmad's phone number is 0303634533, and email is ahmad@gmail.com

In [5]:
```

LAB TASK 3:

```
phonebook = {}
phonebook [ "John"] = {"Phone": "012 794 794",
"Email":"john@email.com"}
phonebook [ "Jill"] = {"Phone": "012 345 345",
"Email": "jill@email.com"}
phonebook [ "Joss"] = {"Phone": "012 321 321", "Email": "joss@email.com"}
print (phonebook)
del phonebook [ "John"]
for name, record in phonebook.items():
  print("{}'s phone number is {}, and their email is {}".format(name, record[ "Phone"], record[
"Email"]))
# Pop returns the record, and deletes it
jill record = phonebook.pop("Jill")
print(jill_record)
for name, record in phonebook.items():
  print("{}'s phone number is {}, and their email is {}".format(name, record[ "Phone"], record[
"Email"]))
del phonebook [ "John"]
```

```
In [9]: runfile('C:/Users/MINUSX/.spyder-py3/guessgame.py', wdir='C:/Users/
MINUSX/.spyder-py3')
{'John': {'Phone': '012 794 794', 'Email': 'john@email.com'}, 'Jill':
{'Phone': '012 345 345', 'Email': 'jill@email.com'}, 'Joss': {'Phone': '012
321 321', 'Email': 'joss@email.com'}}
Jill's phone number is 012 345 345, and their email is jill@email.com
Joss's phone number is 012 321 321, and their email is joss@email.com
{'Phone': '012 345 345', 'Email': 'jill@email.com'}
Joss's phone number is 012 321 321, and their email is joss@email.com
Traceback (most recent call last):
```

LAB TASK 4:

#Arithmatic Operators

```
number = 1 +2 * 3 / 4.0
print('Number :', number)
remainder = 11 % 3
print('Remainder:', remainder)
# power
squared = 7 ** 2
print('Squared :',squared)
cubed = 2 ** 3
print(cubed)
#%%
# List Operators
even_numbers = [2, 4, 6, 8]
uneven_numbers = [1, 3, 5, 7]
all_numbers = uneven_numbers + even_numbers
print(all numbers)
print([1, 2, 3] * 3)
```

```
Squared: 49
8

In [17]: runfile('C:/Users/MINUSX/.spyder-py3/guessgame.py', wdir='C:/Users/MINUSX/.spyder-py3')
Number: 2.5
Remainder: 2
Squared: 49
8
[1, 3, 5, 7, 2, 4, 6, 8]
[1, 2, 3, 1, 2, 3, 1, 2, 3]
In [18]:
```

Define the two strings

```
greeting = "Hello, World!"
repeated_hello = "Hello " * 5

# Print the strings
print(greeting)
print(repeated_hello)
```

```
In [19]: runfile('C:/Users/MINUSX/.spyder-py3/guessgame.py', wdir='C:/Users/
MINUSX/.spyder-py3')
Hello, World!
Hello Hello Hello Hello
In [20]:

IPython Console
History
```

```
x = 2
print(x == 2)
print(x == 3)
print(x < 3)
name = "John"
4

print(name == "John" and x == 2)

# Using `or`

print(name == "John" or name == "Jill")

# Using in on lists

print(name in ["John", "Jill", "Jess"])</pre>
```

```
Hello Hello Hello Hello

In [20]: runfile('C:/Users/MINUSX/.spyder-py3/guessgame.py', wdir='C:/Users/
MINUSX/.spyder-py3')
True
False
True
True
True
True
True
True
In [21]:
```

```
x = 2
y = 10
if x > 2:
  print("x > 2")
elif x == 2 and y > 50:
  print("x == 2 \text{ and } y > 50")
elif x < 10 or y > 50:
  print("x < 10 or y > 50")
else:
  print("Nothing worked.")
name list1 = ["John", "Jill"]
name list2 = ["John", "Jill"]
print (not (name_list1 == name_list2))
# Using 'is'
name2 = "John"
print(name_list1 == name_list2)
print(name_list1 is name_list2)
```

```
In [21]: runfile('C:/Users/MINUSX/.spyder-py3/guessgame.py', wdir='C:/Users/
MINUSX/.spyder-py3')
x < 10 or y > 50
False
True
False
In [22]:
IPython Console
History
```

```
numeric_data = [10, 20, 30, 40, 50]
for number in numeric data:
  result = number*2 # Perform some operation (e.g., multiplication) print (result) Print the result
print(result)
#Sample string
text = "Hello, World!"
#Using a for loop to read and print each character in the string
for char in text:
  print(char)
new text = ""
for char in text:
  new text += char.upper() # Convert letters to uppercase else: new text += char #Keep non-letter
characters as they are
  print(new text)
#Writing Numeric Data
numeric data = []
for i in range(1,11):
  numeric data.append(i)
print(numeric_data)
```

```
In [22]: runfile('C:/Users/MINUSX/.spyder-py3/guessgame.py', wdir='C:/Users/
MINUSX/.spyder-py3')
    100
    1
    o
    ΗE
    HEL
    HELL
    HELLO
    HELLO,
    HELLO,
    HELLO, W
    HELLO, WO
    HELLO, WOR
    HELLO, WORL
    HELLO, WORLD
    HELLO, WORLD!
    [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
                                       IPython Console History
conda (Python 3.11.4) 😲 Completions: conda 🗸 LSP: Python Line 21, Col 1 ASCII CRLF RW Mem 61%
```

```
count = 1
while count <= 5:
    print(count)

count += 1
# 2. For Strings
# Using a while loop to print each character of a string text= "Hello"

text = "Hello"
index = 0
while index < len(text):
    print(text[index])
index += 1</pre>
```

```
student_grades = {"Alice": 92, "Bob": 85, "Charlie": 78}
keys = list(student_grades.keys()) # Get the keys as a list
index = 0
while index < len (keys):
    key = keys[index]
value = student_grades[key]
print (f" (key): {value}")
index += 1</pre>
```

Post LAB

TASK

```
def calculate_grade(grade):
  if grade \geq 90:
    return "Excellent"
  elif grade >= 80:
    return "Very Good"
  elif grade >= 70:
    return "Good"
  else:
    return "Needs Improvement"
def calculate_average_grade(grades):
  total_grade = sum(grades)
  average_grade = total_grade / len(grades)
  return average_grade
def main():
  students = ["Ali", "Bilal", "Abdullah", "ahmad", "sana", "uzair", "usman"]
  grades = [85, 78, 92, 68, 70, 88, 79]
  while True:
    print("1. Calculate and display average grade for all students")
    print("2. Categorize each student's grade")
    print("3. Search for a specific student's grade")
    print("4. Exit")
    choice = int(input("Enter your choice: "))
    if choice == 1:
      print("Students and their grades:")
```

```
for i in range(len(students)):
         print(f"{students[i]} - {grades[i]}")
       average grade = calculate average grade(grades)
       print(f"Average grade: {average grade:.2f}")
    elif choice == 2:
       print("Categorized grades:")
      for i in range(len(students)):
         print(f"{students[i]} - {calculate_grade(grades[i])}")
    elif choice == 3:
       student name = input("Enter student name to search for grade: ")
       if student name in students:
         index = students.index(student_name)
         print(f"Grade for {student_name}: {grades[index]}")
         print("Student not found.")
    elif choice == 4:
       break
    else:
       print("Invalid choice. Please try again.")
if __name__ == "__main__":
  main()
```

```
In [29]: runfile('C:/Users/MINUSX/.spyder-py3/guessgame.py', wdir='C:/Users/
MINUSX/.spyder-py3')
1. Calculate and display average grade for all students
2. Categorize each student's grade
3. Search for a specific student's grade
4. Exit
Enter your choice: 1
Students and their grades:
Ali - 85
Bilal - 78
Abdullah - 92
ahmad - 68
sana - 70
uzair - 88
usman - 79
Average grade: 80.00
1. Calculate and display average grade for all students
2. Categorize each student's grade
3. Search for a specific student's grade
4. Exit
Enter your choice:
```