

SMART WATER FOUNTAINS

Project Objectives:

The objectives of the smart water fountain student project can be summarized as follows:

Smart Water Fountain Design: Design and build a smart water fountain that can dispense water in an automated and efficient manner.

➤ **IoT Integration:**

Integrate IoT (Internet of Things) technology to monitor and control the water fountain remotely .

➤ **Water Quality Monitoring:**

Implement sensors to monitor the quality of the water and ensure it is safe for consumption.

➤ **Data Logging:**

Collect and store data related to water consumption and water quality over time.

➤ **Mobile App or Web Interface:**

Develop a user-friendly mobile app or web interface for users to interact with and control the smart water fountain.

➤ **Energy Efficiency:**

Optimize the system for energy efficiency to reduce operational costs.

➤ **IoT Device Setup:**

The IoT device setup for the smart water fountain project involves the following components:

➤ **Microcontroller:**

Use a microcontroller like Arduino or Raspberry Pi to control the water fountain and interface with sensors and other components.

➤ **Water Dispensing System:**

Design a water dispensing mechanism that can be controlled by the microcontroller, ensuring precise and controlled water flow.

➤ **Water Quality Sensors:**

Install water quality sensors such as pH sensors, turbidity sensors, or temperature sensors to monitor the quality of the water.

➤ **Flow Sensors:**

Use flow sensors to measure the amount of water dispensed.

➤ **Connectivity Module:**

Incorporate a Wi-Fi or cellular module to enable communication between the microcontroller and the cloud platform.

➤ **Power Supply:**

Provide a power source for the IoT device, which may include battery or mains power, and implement power-saving measures.

➤ **Platform Development:**

Developing a cloud platform to manage and control the smart water fountain is a crucial aspect of the project. This platform may involve Cloud Service: Utilize cloud services such as AWS, Azure, or Google Cloud to store data and host the application.

➤ **Database:**

Set up a database to store water quality data, usage statistics, and user preferences.

➤ **User Authentication:**

Implement secure user authentication to ensure only authorized users can control the fountain.

➤ **Remote Control:**

Develop an interface that allows users to remotely control the water fountain, adjust settings, and view water quality data.

➤ **Notifications:**

Create a system for sending notifications to users, such as low water levels, filter replacement alerts, or system updates.

Code Implementation:

The code implementation for the smart water fountain project involves programming the microcontroller, creating a user interface, and setting up the cloud platform. Here are some key tasks:

Microcontroller Programming: Write code to control the water dispensing system, interface with sensors, and manage the IoT connectivity.

Sensor Data Processing: Implement code to read and process data from water quality sensors and flow sensors.

IoT Communication: Set up code for sending data from the microcontroller to the cloud platform and receiving commands from the platform.

➤ **User Interface Development:**

Create a user-friendly mobile app or web interface to interact with the smart water fountain.

➤ **Data Analytics:**

Analyze and visualize the data collected from the fountain to provide insights on water usage and quality.

➤ **Security Measures:**

Implement security measures to protect user data and the IoT system from unauthorized access.

➤ **Testing and Debugging:**

Thoroughly test the system, identify and fix any bugs, and ensure it functions as intended.

➤ **Documentation:**

Document the code and system architecture for future reference and troubleshooting.

Overall, the smart water fountain student project involves designing, building, and programming a smart water fountain, integrating IoT technology, and developing a cloud-based platform for monitoring and control. The project aims to provide a convenient and efficient way

users to access clean water while promoting water conservation and quality monitoring.

1. Smart Water Fountain Components:

Microcontroller (e.g., Raspberry Pi): Central processing unit that controls the fountain and handles data.

Water Dispensing System: Mechanism for controlled water

dispensing. **Water Quality Sensors** (e.g., pH, turbidity): Sensors to monitor water quality.

Flow Sensors: Measure water flow rate.

Connectivity Module: Wi-Fi or cellular module for IoT connectivity.

Power Supply: Battery or mains power source.

2. Schematic Overview:



3. Data Sharing Platform:

To share data from your smart water fountain, you'll need a cloud-based platform. Here's how it works:

Data Collection: The microcontroller collects data from water quality sensors and flow sensors.

Data Transmission: The microcontroller sends this data to the cloud-based platform via the IoT connectivity module (Wi-Fi, cellular, etc.).

Cloud Platform: This platform can be hosted on a service like AWS, Azure, or Google Cloud and includes the following components:

Database: Stores data (e.g., water quality readings, water flow, usage statistics).

User Authentication: Ensures secure access to the platform.

User Interface: Provides a web or mobile app for users to monitor and control the smart water fountain remotely.

Notification System: Sends alerts and notifications to users based on the data (e.g., low water levels, filter replacement alerts).

Data Visualization: The data stored in the cloud platform can be visualized using tools like dashboards, graphs, or charts.

Data Sharing: Users can access the platform via a secure login to view real-time data and historical records of water quality and usage. They can also control the fountain remotely.

Code implementation:

```
import RPi.GPIO as GPIO
```

```
Import time
```

```
Import paho.mqtt.client as mqtt

# GPIO setup

GPIO.setmode(GPIO.BCM)

Water_pump_pin = 17

GPIO.setup(water_pump_pin, GPIO.OUT)

# MQTT setup

Mqtt_broker = "your_broker_address"

Mqtt_topic = "water_fountain/control"

Client = mqtt.Client()

# Callback for MQTT message received

Def on_message(client, userdata, message):

If message.payload.decode() == "on":

GPIO.output(water_pump_pin, GPIO.HIGH)

Else:

GPIO.output(water_pump_pin, GPIO.LOW)

# Connect to MQTT broker

Client.on_message = on_message

Client.connect(mqtt_broker)

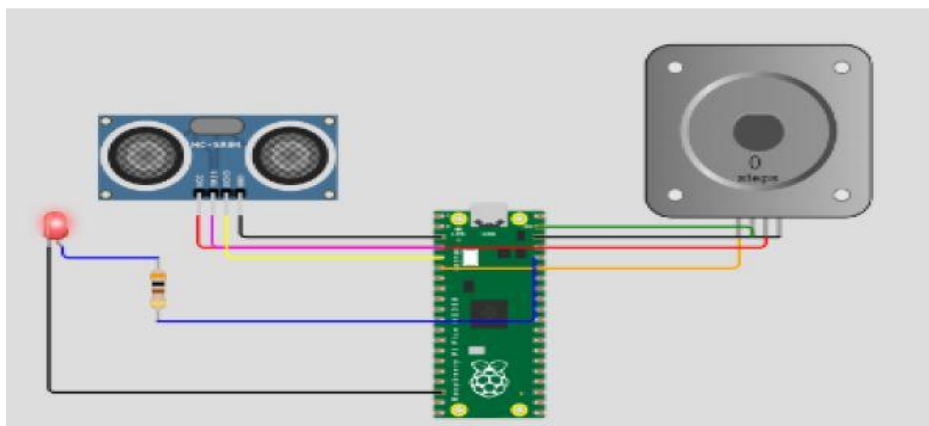
Client.subscribe(mqtt_topic)

Client.loop_start()

Try:

While True:
```

```
# Read water level and temperature sensors
Water_level = ... # Read water level from sensor
Temperature = ... # Read temperature from sensor
# Your logic for controlling the water pump based on sensor readings
If water_level < threshold:
# Water level is too low, turn off the pump
GPIO.output(water_pump_pin, GPIO.LOW)
# Publish sensor data to the MQTT broker
Client.publish("water_fountain/data", f"Water Level: {water_level},
Temperature:
{temperature}")
# Add any other functionality or logic here
Time.sleep(5) # Adjust the interval as needed
Except KeyboardInterrupt:
GPIO.cleanup()
```



WIRING CONNECTIONS:

1. Ultrasonic Sensor:

Purpose: The ultrasonic sensor is used to measure water levels in the fountain.

- Connect the VCC (power) pin to the 5V output of the Raspberry Pi.
- Connect the GND (ground) pin to a GND (ground) pin on the Raspberry Pi.
- Connect the TRIG (trigger) pin to GPIO pin 17 on the Raspberry Pi.
- Connect the ECHO (echo) pin to GPIO pin 18 on the Raspberry Pi.

2. Water Pump:

Purpose: The water pump controls the flow of water within the fountain.

- Connect the positive (red) wire of the water pump to an external power supply suitable for the pump's voltage and current requirements.
- Connect the negative (black) wire of the water pump to the collector (C) of an NPN transistor or use a motor driver module to control the pump.
- Connect the emitter (E) of the transistor to the GND (ground) of the Raspberry Pi.
- Connect the base (B) of the transistor to GPIO pin 4 on the Raspberry Pi through a current-limiting resistor (220-330 ohms).

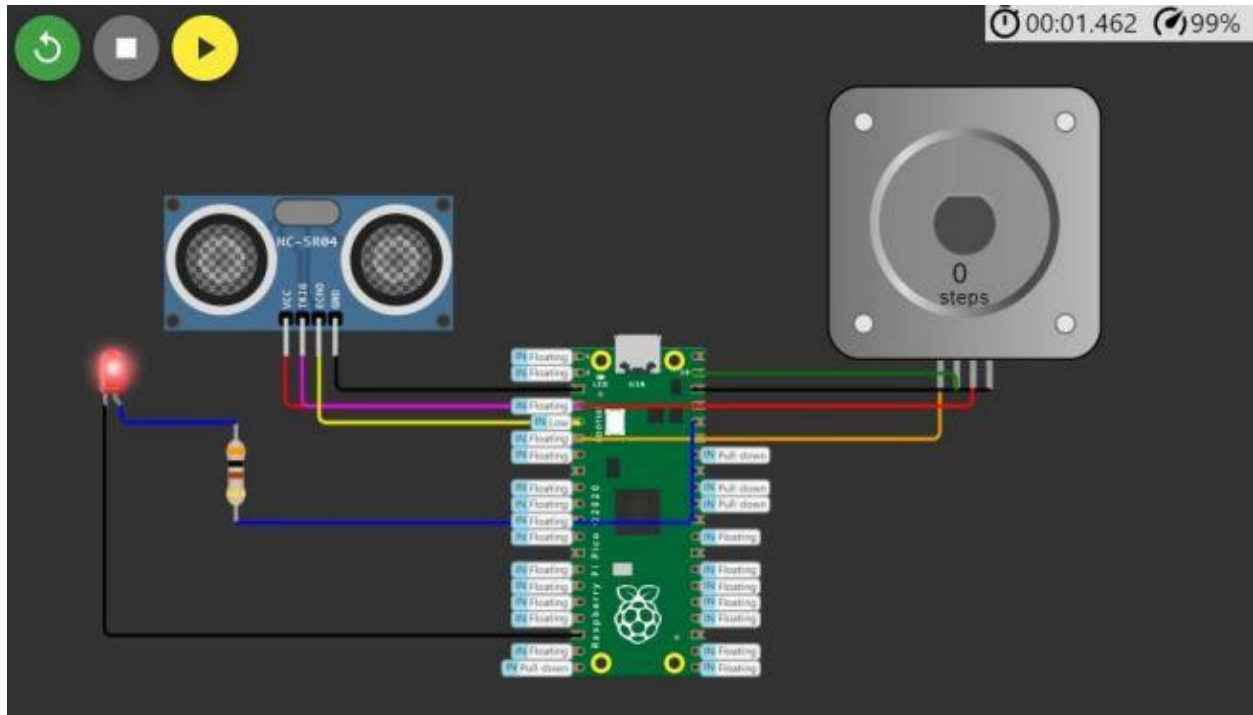
3. LED (with Resistor):

Purpose: The LED serves as a visual indicator of the water level.

- Connect the longer leg (anode) of the LED to a current-limiting resistor (220-330 ohms).
- Connect the other end of the resistor to GPIO pin 5 on the

RaspberryPi.

- Connect the shorter leg (cathode) of the LED directly to a GND (ground) pin on the Raspberry Pi.



CODE DESCRIPTION:

```
import time
```

```
TRIG_PIN = 2
```

```
ECHO_PIN = 3
```

```
PUMP_PIN = 4
```

```
LED_PIN = 5
```

```
ultrasonic_sensor = Ultrasonic(TRIG_PIN, ECHO_PIN)
```

```
pump = Motor(PUMP_PIN)
```

```
led = LED(LED_PIN)

while True:

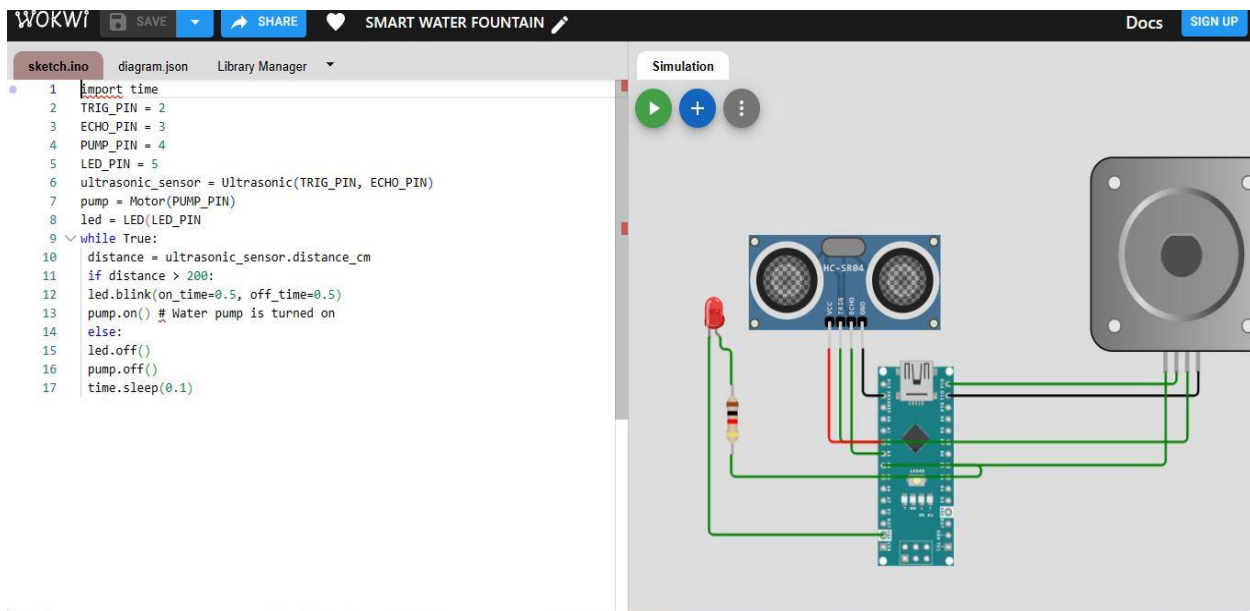
    distance = ultrasonic_sensor.distance_cm

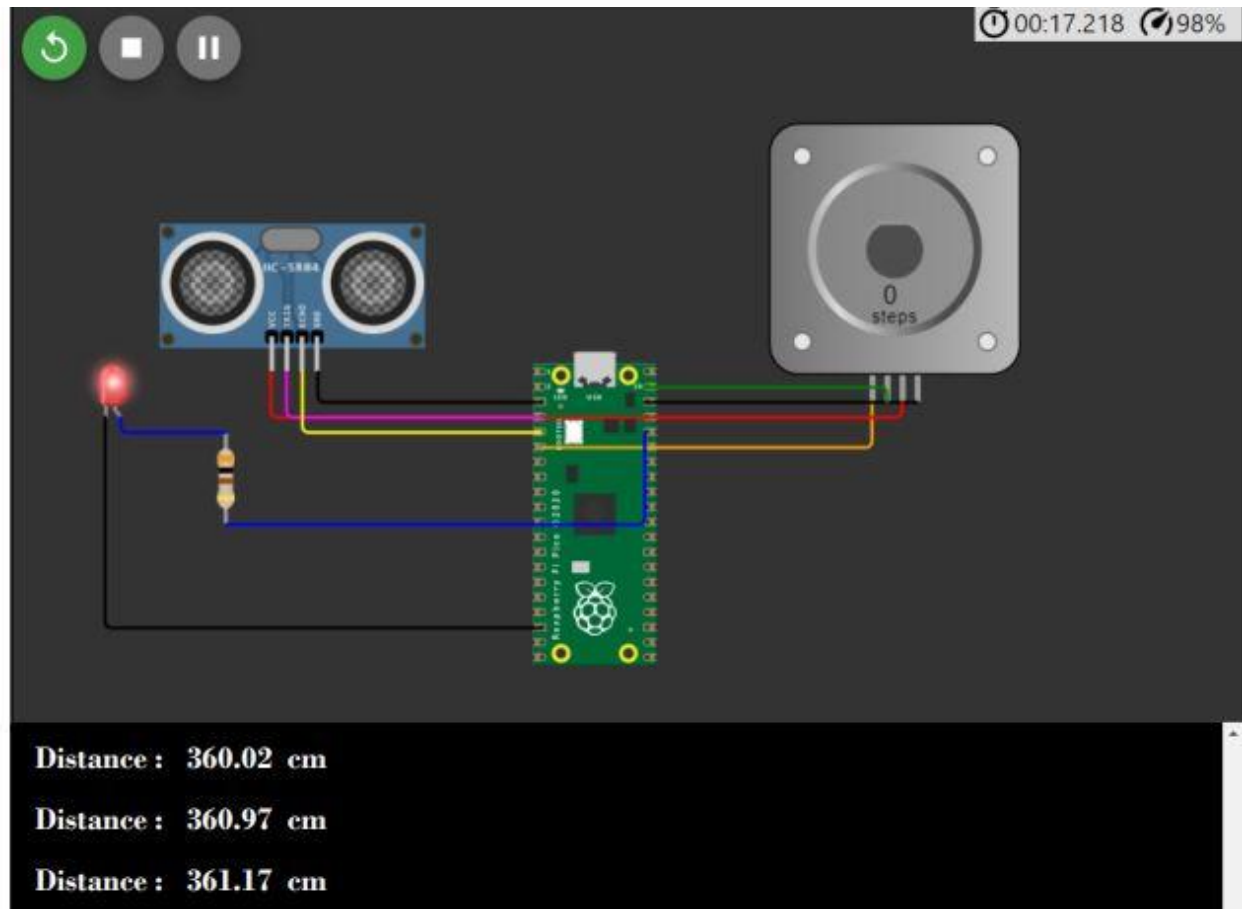
    if distance > 200:

        led.blink(on_time=0.5, off_time=0.5)
        pump.on() # Water pump is turned on
    else:

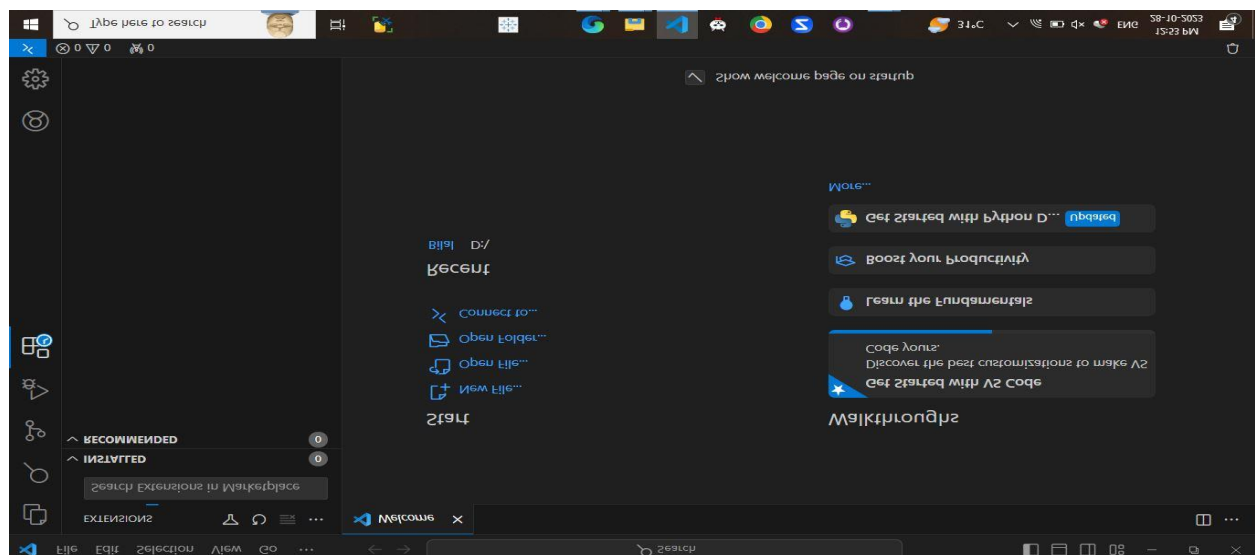
        led.off()
        pump.off()

    time.sleep(0.1)
```





VISUAL STUDIO CODE:



```
33     margin-left:300px ;
34 }
35 button:hover{
36     background-color: gray;
37 }
38 #chart{
39     width: 100%;
40     height: 300px;
41     border: 1px solid;
42 }
43 }
44 </style>
45 </head>
46 <body>
47 <h1>SMART WATER FOUNTAINS</h1>
48 <div>
49     <h1>water Fountain Status</h1>
50     <p>water Fountain Running</p>
51 </div>
52 <div class="but">
53     <a href=""><button id="start">START</button></a>
54     <a href=""><button id="stop">STOP</button></a>
55     <a href=""><button id="alert">ALERT</button></a>
56 </div>
57 <div>
58     <h2>LIVE DATA</h2>
```

