# Object-oriented programming

BILD 62

# Objectives for today

- Access attributes and execute methods of objects
- Define classes and recognize class definition syntax
- Understand how to manipulate instances of a class

Everything in Python is an **object** (even functions!)

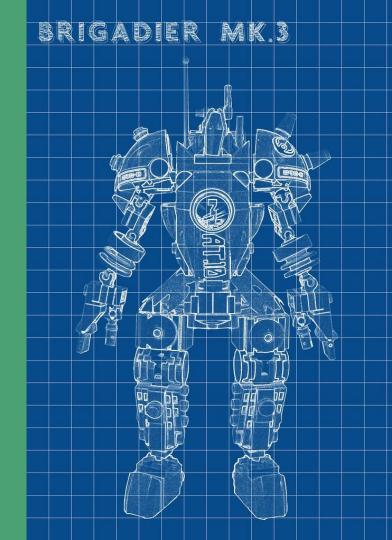
**Object-oriented programming (OOP)** is a programming paradigm in which code is organized around objects.

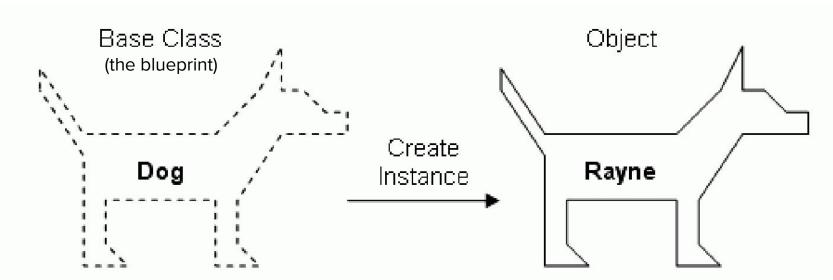
Objects come in different classes.\*

- An object is an entity that stores data.
- An object's class defines specific properties objects of that class will have.
- An instance is a separate object of a certain class

\* We've been referring to different "**types**" (e.g., integers, tuples, dictionaries) but even these can be called **classes**.

Think of **classes** as the blueprint for creating and defining objects and their properties (methods, attributes, etc.). They keep related things together and organized.





#### Properties M

Color

Eye Color

Height

Length

Weight

#### Methods

Sit

Lay Down

Shake

Come

#### Property values

Color: Gray, White, and Black

Eye Color: Blue and Brown

Height: 18 Inches

Length: 36 Inches

Weight: 30 Pounds

#### Methods

Sit

Lay Down

Shake

Come

Objects are an organization of data (attributes), with associated code to operate on that data (methods: functions defined and called directly on the objects).

Syntax:

obj.method()

obj.attribute



For a hypothetical object called **neuron** how would you execute its method, **spike**?

- 1. neuron.spike
- 2. neuron.spike()
- 3. spike.neuron
- 4. spike.neuron()

If neuron has an attribute diameter, how would you access it?

- 1. neuron.diameter
- 2. neuron.diameter()
- 3. diameter (neuron)
- 4. diameter.neuron

#### Functions vs. methods

All methods are functions.

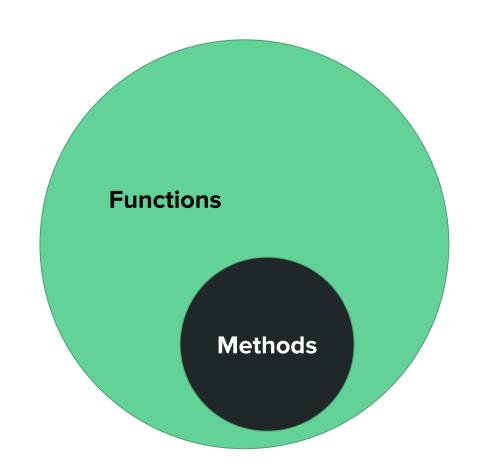
Methods are special functions attached to a variable type.

All functions are NOT methods.

my\_variable.method\_call()

acts like

function\_call(my\_variable)



#### **Function reminders**

- **def** defines a function
- function name() parentheses are required to execute a function
- **function\_name(input1)** input parameters are specified within the function parentheses
- function\_name(input1, input2) functions can take multiple parameters as inputs
- input1 and input2 can then be used within your function when it executes
- To store the output from a function, you'll need a return statement

#### Classes

A class is defined almost like a function, but using the class keyword.

The class definition usually contains a number of class method definitions (a function in a class).

- Each class method should have an argument self as its first argument. This
  object is a self-reference.
- Some class method names have special meaning, for example:
  - o \_\_init\_\_: The name of the method that is invoked when the object is first created.
  - (Full list here)

### Side note: Case conventions in Python

- Style conventions (often called style guides) are useful ways to recognize different types of objects in Python, and can help you understand other people's codes
- Variables and functions are typically in snake\_case (e.g., my\_variable)
- Classes are in PascalCase (e.g. MyClass)
  - Sometimes called camel case, but more accurately, camel case is: camelCase

## **class** syntax

```
class name
                                        colons
       class MyClass():
           def init (self):
              MyClass.attribute = attribute
indented
           def method(self, values):
by 4 spaces
(or tab)
              MyClass.sum = sum(values)
```

body of class

```
\leftarrow \rightarrow
       C
             github.com/python/cpython/blob/main/Lib/datetime.py
      762
            class date:
      763
                """Concrete date type.
                                                          Take a look yourself!
      764
      765
                Constructors:
      766
      767
                __new__()
                fromtimestamp()
      768
                today()
      769
      770
                fromordinal()
      771
                Operators:
      772
      773
      774
                __repr__, __str__
      775
                __eq__, __le__, __lt__, __ge__, __gt__, __hash__
      776
                __add__, __radd__, __sub__ (add/radd only with timedelta arg)
      777
      778
                Methods:
      779
      780
                timetuple()
      781
                toordinal()
      782
                weekday()
                isoweekday(), isocalendar(), isoformat()
      783
                ctime()
      784
      785
                strftime()
      786
```

For our purposes, we're familiarizing ourselves with class syntax so that we can recognize these in other tools and datasets.

```
8
     class Words(Base):
         """A class for collecting and analyzing words data for specified terms list(s).
10
11
12
         Attributes
13
         results: list of Articles
14
15
             Results of 'Words' data for each search term.
         labels: list of str
16
\leftarrow \rightarrow
22
          def __init__(self):
              """Initialize LISC Words object."""
23
24
25
              Base.__init__(self)
26
              self.results = list()
27
28
              self.meta_data = None
29
```

#### **Feature Extraction**

The **EphysFeatureExtractor** class calculates electrophysiology features from cell recordings. **extract\_cell\_features()** can be used to extract the precise feature values available in the Cell Types Database:

```
from allensdk.core.cell types cache import CellTypesCache
from allensdk.ephys.extract cell features import extract cell features
from collections import defaultdict
# initialize the cache
ctc = CellTypesCache(manifest file='cell types/manifest.json')
# pick a cell to analyze
specimen id = 324257146
# download the ephys data and sweep metadata
data set = ctc.get ephys data(specimen id)
sweeps = ctc.get ephys sweeps(specimen id)
```

From <a href="https://alleninstitute.github.io/AllenSDK/cell\_types.html">https://alleninstitute.github.io/AllenSDK/cell\_types.html</a>

#### Resources

**Introduction to Python Programming** (see section on Classes)

**Real Python Tutorial on Object-Oriented Programming**