

Error handling



Objectives for today

- Identify and handle common Python exceptions
 - Use try/except and raise to write defensive, self-documenting functions
 - Write and interpret unit tests using assert
 - Apply error handling to real data workflows
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You'll encounter various types of errors

- **Syntax:** language rules broken
 - E.g., quotes missing, incorrect indentation
- **Runtime:** unable to execute
 - E.g., zero division error, or an unrecognized variable
- **Semantic/Logical:** unexpected output, e.g.:

```
>>> name = "Alice"  
>>> print("Hello name")  
>>> Hello name
```

Code can run without error, but still not be doing what you intend!

For a full list of possible errors:

<https://www.tutorialsteacher.com/python/error-types-in-python>

Exceptions are errors that occur while a Python program is running — as opposed to syntax errors, which Python catches before the code even runs

- **ZeroDivisionError** — dividing by zero
- **TypeError** — wrong data type (e.g. passing a string where a number is expected)
- **IndexError** — accessing a list position that doesn't exist
- **KeyError** — looking up a dictionary (or Pandas column) key that doesn't exist
- **FileNotFoundException** — reading a file that doesn't exist

try/except blocks let you *catch* these exceptions and respond gracefully instead of crashing

Different ways to handle error catching

Option #1: Messages to the user & breaking the code

```
if something  
    print('This isn\'t working.')  
break
```

 An `if` block is best when you can and should check a condition *before* attempting an operation. It's proactive — you're validating inputs or state in advance.

For example, checking whether a DNA string contains only valid bases before computing GC content is a natural `if` situation.

Different ways to handle error catching

Option #1: Messages to the user & breaking the code

Option #2: try/except

try a certain operation, except do something else

 **try/except** is better when the failure would come from actually *attempting* the operation, especially when that operation depends on something outside your control — a file that may not exist, user input, etc.

For example, you can't always know ahead of time whether `pd.read_csv(filepath)` will succeed, and writing an `if` check robust enough to cover every failure mode would be more complex than just trying it and catching what goes wrong.

If you can write a simple,
readable condition that
catches the problem *before* it
happens, use **`if`**.

If the problem only reveals
itself when you *try* something,
use **`try/except`**.



Unit tests

- Trying a **known example** with a function and asserting that it gives the expected result.
- You *do not* need to use `unittests` (a specific package to implement this)

The diagram shows the Python code `assert sum([1, 2, 3]) == 6, "Should be 6"`. Three green arrows point from labels to parts of the code:

- A vertical arrow points down to the word **assert**, labeled "keyword".
- A curved arrow points from the label "condition you're checking" to the expression `sum([1, 2, 3]) == 6`.
- A vertical arrow points down to the string `"Should be 6"`, labeled "statement that prints if it fails".

```
assert sum([1, 2, 3]) == 6, "Should be 6"
```

<https://realpython.com/python-testing/>;

<https://www.dataquest.io/blog/unit-tests-python/>

Defensive code: code that anticipates things going wrong

The goal is to make your code fail ***loudly*** and ***early***.

- Assume your data is messy!
- Make your code complain clearly.
- Test with cases you expect to break.

<https://swcarpentry.github.io/python-novice-inflammation/10-defensive.html>

First let's revisit the Data Analysis notebook, and then get into Error Handling...