

Create an abstract base class Vehicle with a pure virtual function void start(). Derive two classes, Car and Motorcycle, from Vehicle. Implement the start() function differently in each derived class. Write a program to create objects of both Car and Motorcycle and call their start() functions.

Output:

```
PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL  PORTS  
PS C:\Users\Acer\OneDrive\OOP LAB\Fourth lab> g++ pure-virtual-function.cpp ; ./a.exe  
Car is starting .  
Motorcycle is starting .
```

Create a C++ program that models a simple banking system. Implement a base class Account and derived classes Savings Account and Checking Account. Use virtual functions to perform operations like deposit, withdrawal, and interest calculation.

Output:

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

Initial Balances:

Current balance: Rs 1000.00

Current balance: Rs 500.00

Final Balances:

Current balance: Rs 1076.25

Current balance: Rs 498.00

Write a program that defines an abstract base class `Animal` with a pure virtual function `void speak()`. Create two derived classes, `Dog` and `Cat`, which implement the `speak()` function. Use an array of `Animal` pointers to store instances of both `Dog` and `Cat`. Write a loop to make all animals in the array speak.

Output:

```
PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL  PORTS

PS C:\Users\Acer\OneDrive\OOP LAB\Fourth lab> g++ abstract-base-class.cpp ; ./a.exe
Dog is speaking.
Cat is speaking.
Dog is speaking.
Cat is speaking.
```

Write a C++ program that demonstrates the concept of polymorphism using virtual functions. Create a base class Shape with a virtual function area(). Create two derived classes, Circle and Rectangle, each with their own implementation of the area() function. Calculate and display the area of different shapes using polymorphism.

Output:

```
PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL  PORTS

PS C:\Users\Acer\OneDrive\OOP LAB\Fourth lab> g++ polymorphism-virtual-function.cpp ; ./a.exe
The area of the shape is: 78.5398
The area of the shape is: 24
```