

Bispectrum in BINGO Radio Telescope

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Outline

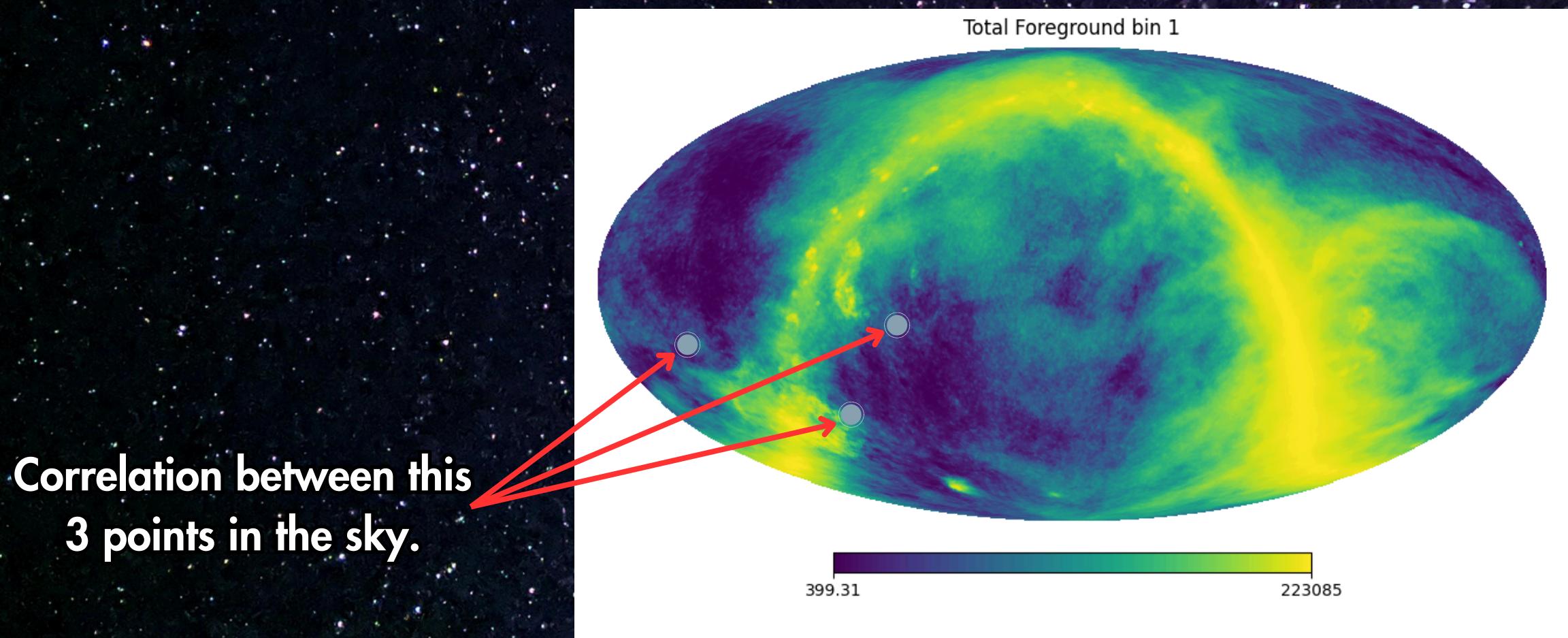
- 1. What is Bispectrum?**
- 2. Why Study Bispectrum?**
- 3. Bispectrum Module.**
- 4. Bispectrum Cases.**
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What is Bispectrum?

- Bispectrum is the third order of the Angular n-points power spectrum.
- Study the asymmetry of distribution in statistical field theory.

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Why Study Bispectrum?

- Search for traces of non-Gaussianities in 21-cm fields associated with the inflationary period.
- Study the fluctuations in the matter power spectrum.
- Use to study the interactions between Dark Energy and Dark Matter and alternative cosmology models.

Bispectrum Module

$$B_{\ell_1 \ell_2 \ell_3} = \int d\Omega M_{\ell_1}(\Omega) M_{\ell_2}(\Omega) M_{\ell_3}(\Omega)$$

Bispectrum from sky maps

$$B_{\ell_1 \ell_2 \ell_3} = \int d\Omega \sum_{m_1, m_2, m_3} Y_{\ell_1 m_1}(\Omega) Y_{\ell_2 m_2}(\Omega) Y_{\ell_3 m_3}(\Omega) a_{\ell_1 m_1} a_{\ell_2 m_2} a_{\ell_3 m_3}$$

After spherical harmonic transformations

$$\int d\Omega Y_{\ell_1 m_1}(\Omega) Y_{\ell_2 m_2}(\Omega) Y_{\ell_3 m_3}(\Omega) = \sqrt{N_{\Delta}^{\ell_1 \ell_2 \ell_3}} \begin{pmatrix} \ell_1 & \ell_2 & \ell_3 \\ m_1 & m_2 & m_3 \end{pmatrix}$$

Gaunt Integral

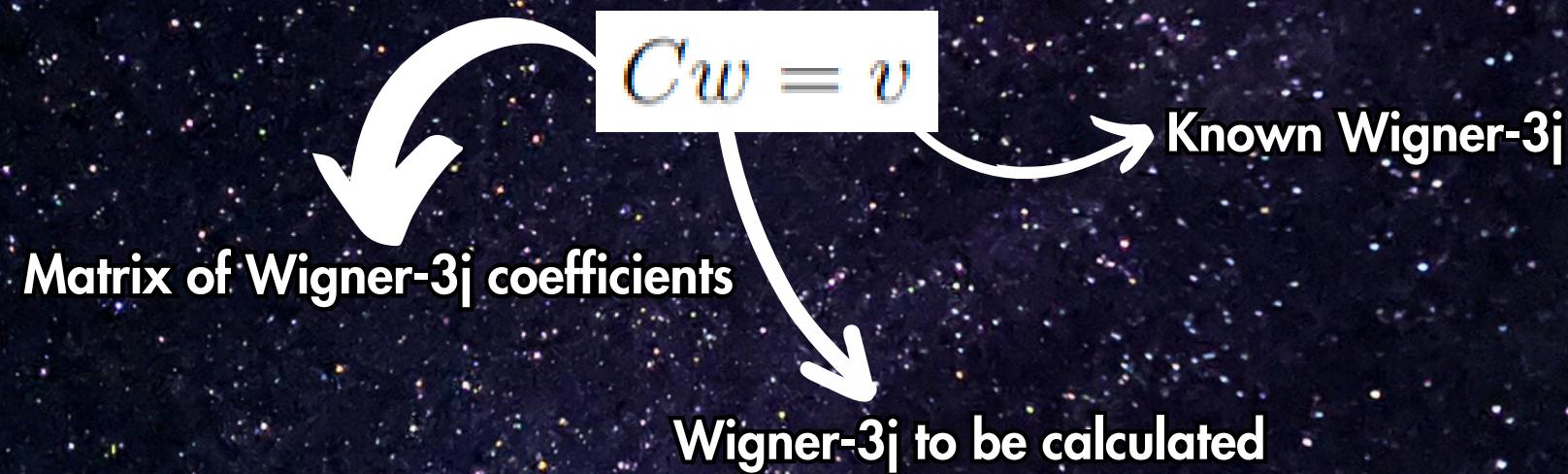
$$B_{\ell_1 \ell_2 \ell_3} = \sqrt{N_{\Delta}^{\ell_1 \ell_2 \ell_3}} \sum_{m_1, m_2, m_3} \begin{pmatrix} \ell_1 & \ell_2 & \ell_3 \\ m_1 & m_2 & m_3 \end{pmatrix} a_{\ell_1 m_1} a_{\ell_2 m_2} a_{\ell_3 m_3}$$

Bispectrum to be calculated

$$N_{\Delta}^{\ell_1 \ell_2 \ell_3} \equiv \frac{(2\ell_1 + 1) + (2\ell_2 + 1) + (2\ell_3 + 1)}{4\pi} \begin{pmatrix} \ell_1 & \ell_2 & \ell_3 \\ 0 & 0 & 0 \end{pmatrix}$$

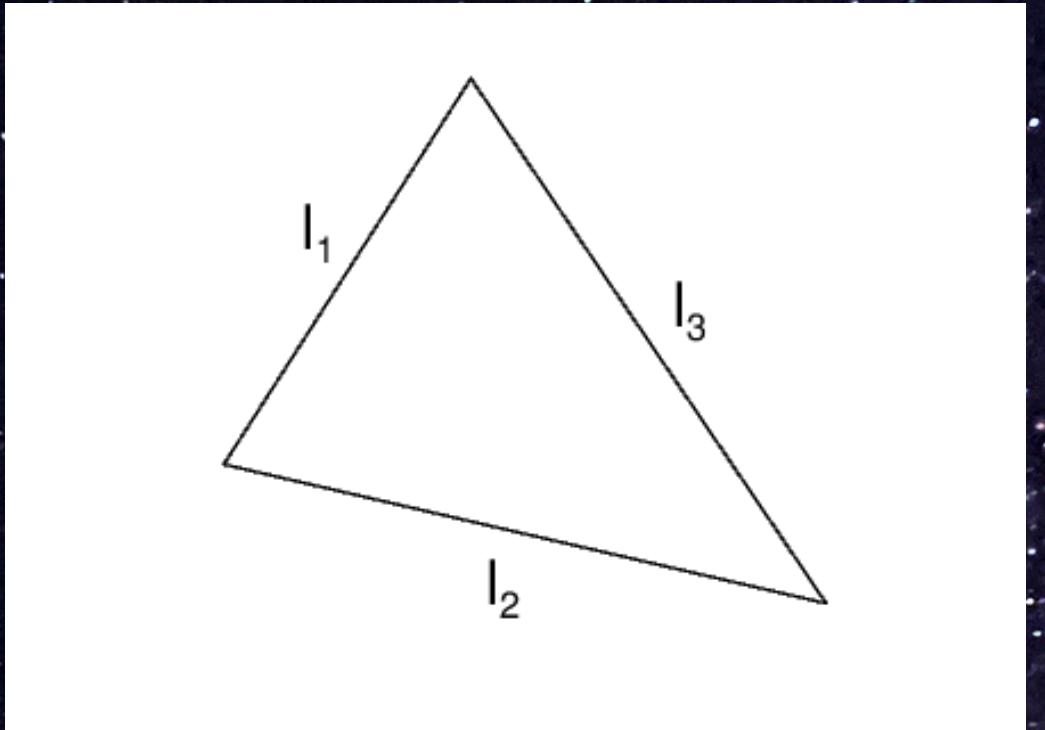
Bispectrum Module

$$\begin{aligned}
 & -\sqrt{(\ell_3 \mp m_3)(\ell_3 \pm m_3 + 1)} \begin{pmatrix} \ell_1 & \ell_1 & \ell_1 \\ m_1 & m_2 & m_3 \pm 1 \end{pmatrix} = \\
 & \quad \sqrt{(\ell_1 \mp m_1)(\ell_1 \pm m_1 + 1)} \begin{pmatrix} \ell_1 & \ell_1 & \ell_1 \\ m_1 \pm 1 & m_2 & m_3 \end{pmatrix} + \\
 & \quad + \sqrt{(\ell_2 \mp m_2)(\ell_2 \pm m_2 + 1)} \begin{pmatrix} \ell_1 & \ell_1 & \ell_1 \\ m_1 & m_2 \pm 2 & m_3 \end{pmatrix}
 \end{aligned}$$



To solve the matrix equation we use LU decomposition.

Bispectrum Module



$$|\ell_1 - \ell_2| \leq \ell_3 \leq \ell_1 + \ell_2$$

triangle inequality

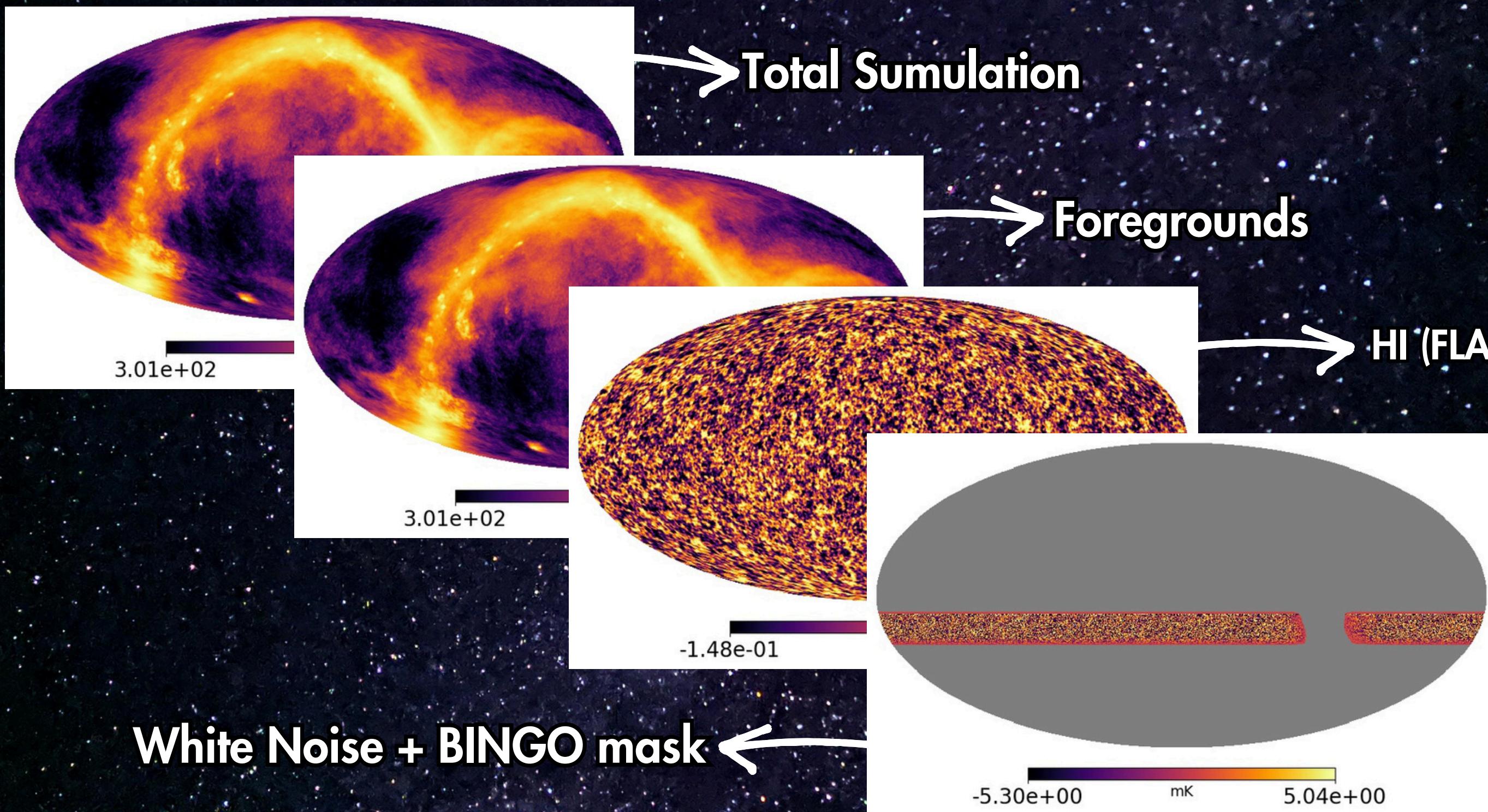
Bispectrum constraints

$\ell_1 + \ell_2 + \ell_3$ even
parity invariance

$$m_1 + m_2 + m_3 = 0$$

rotation invariance

Bispectrum Module



Bispectrum Cases

We study 3 cases in bispectrum, which imposes new constraints

Equisize

$$\ell_1 + \ell_2 + \ell_3 = \ell_0$$

$$\begin{aligned}\ell_{max} &= 300 \\ \ell_0 &= 300\end{aligned}$$

Isosceles

$$\ell_1 = \ell_2 \leq \ell_3$$

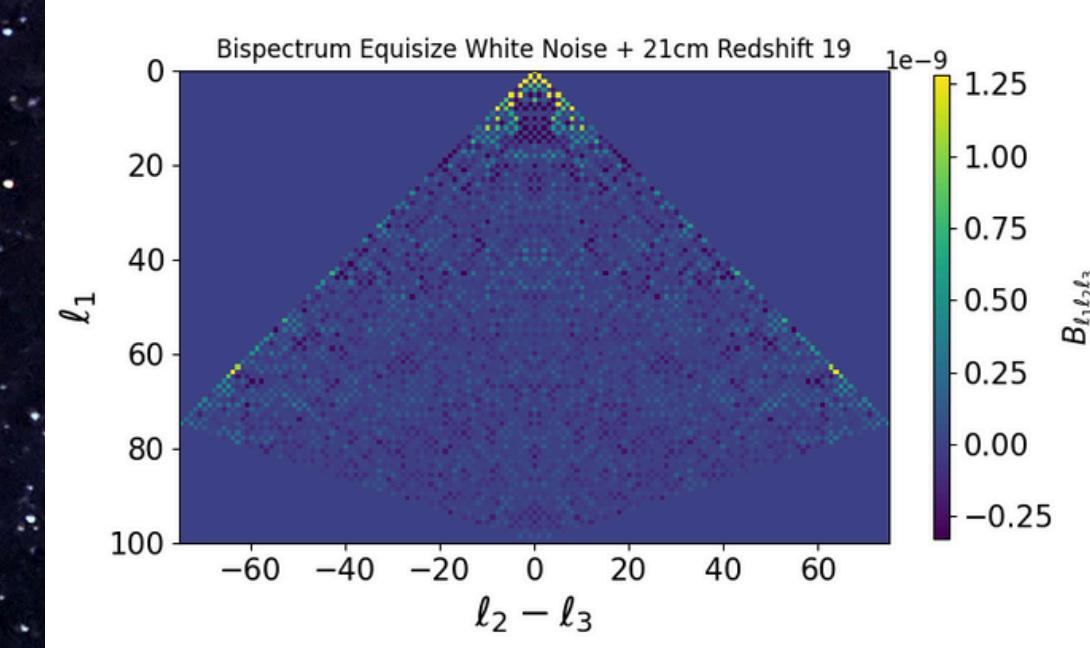
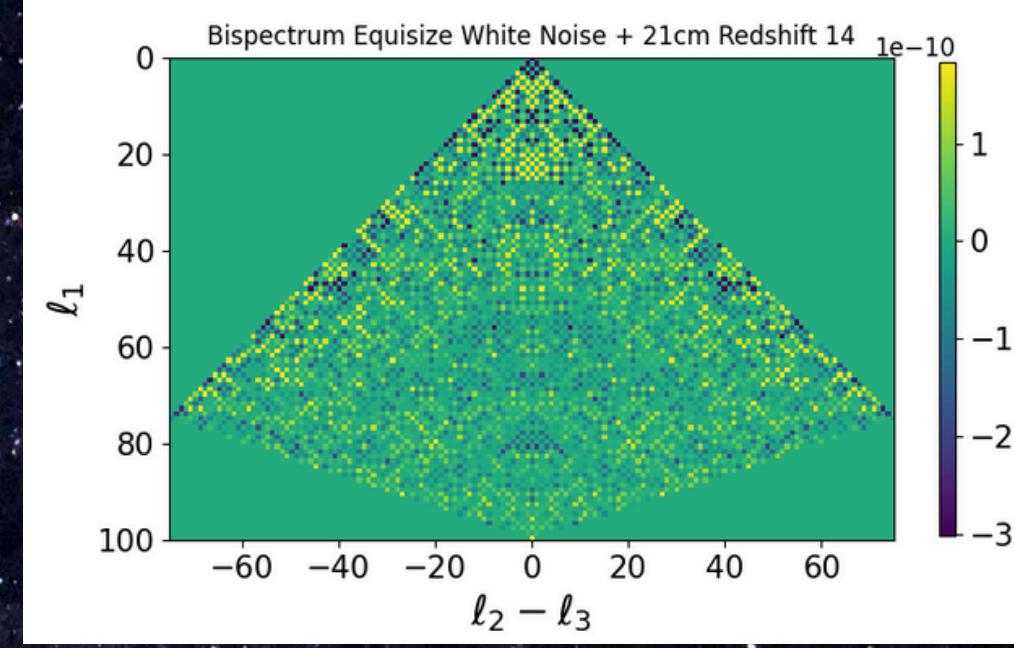
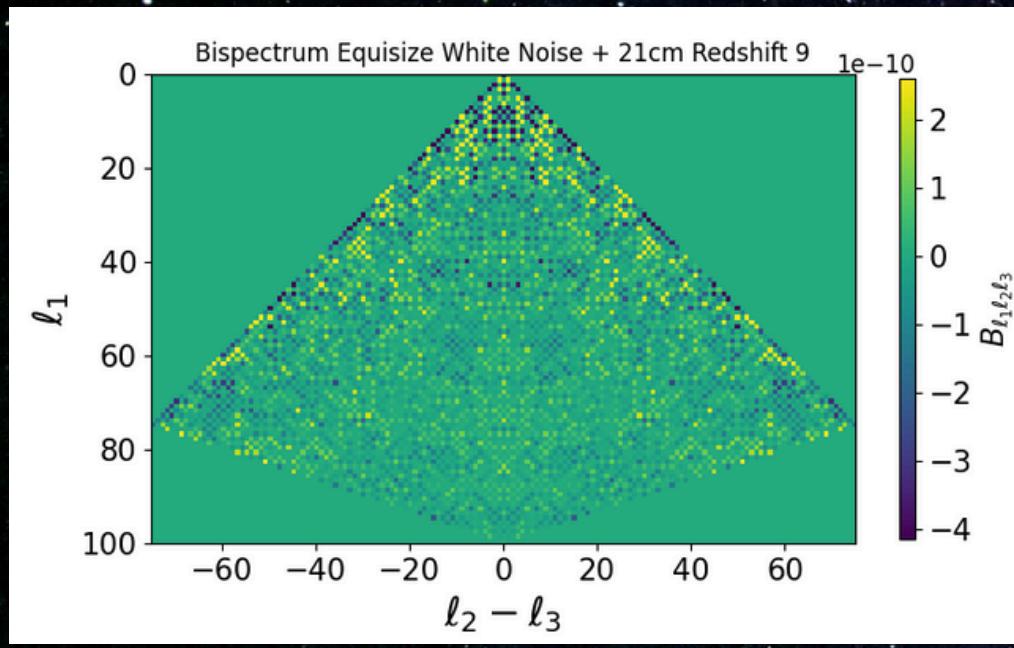
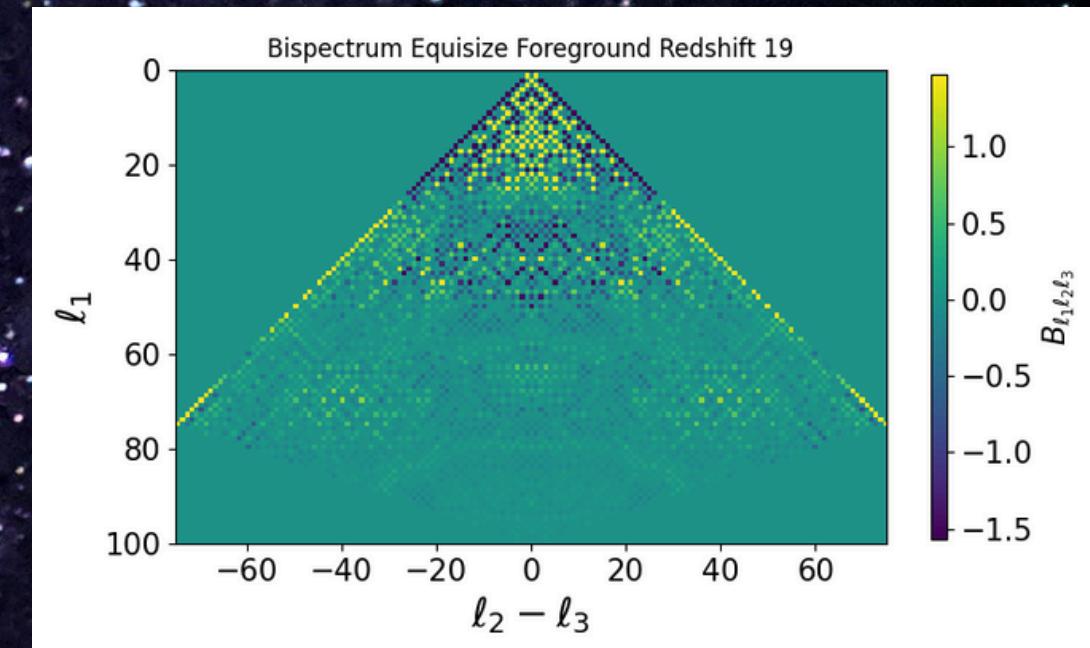
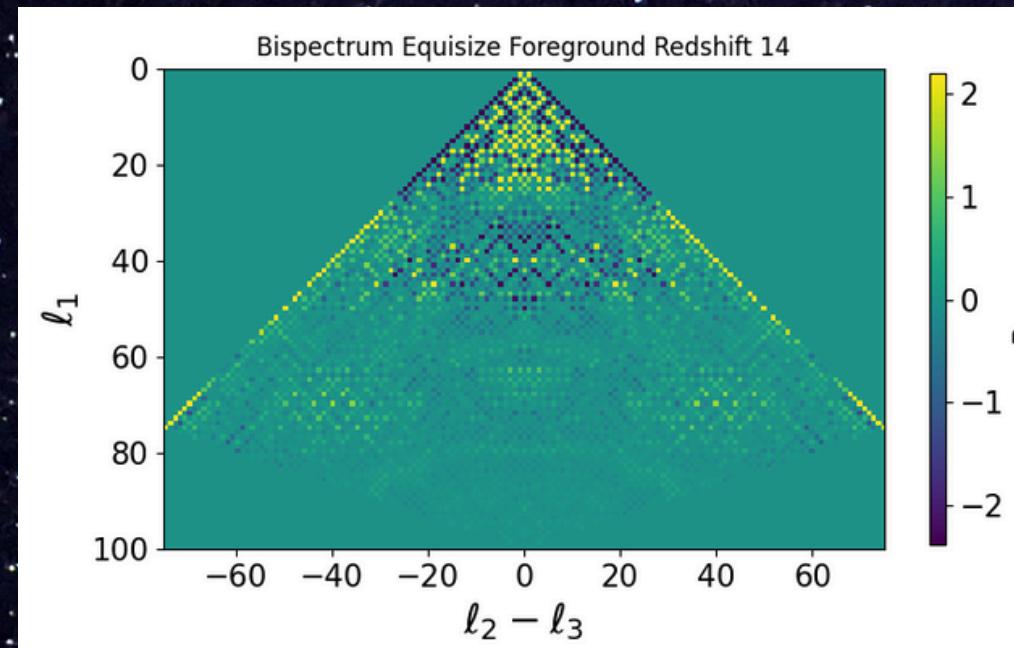
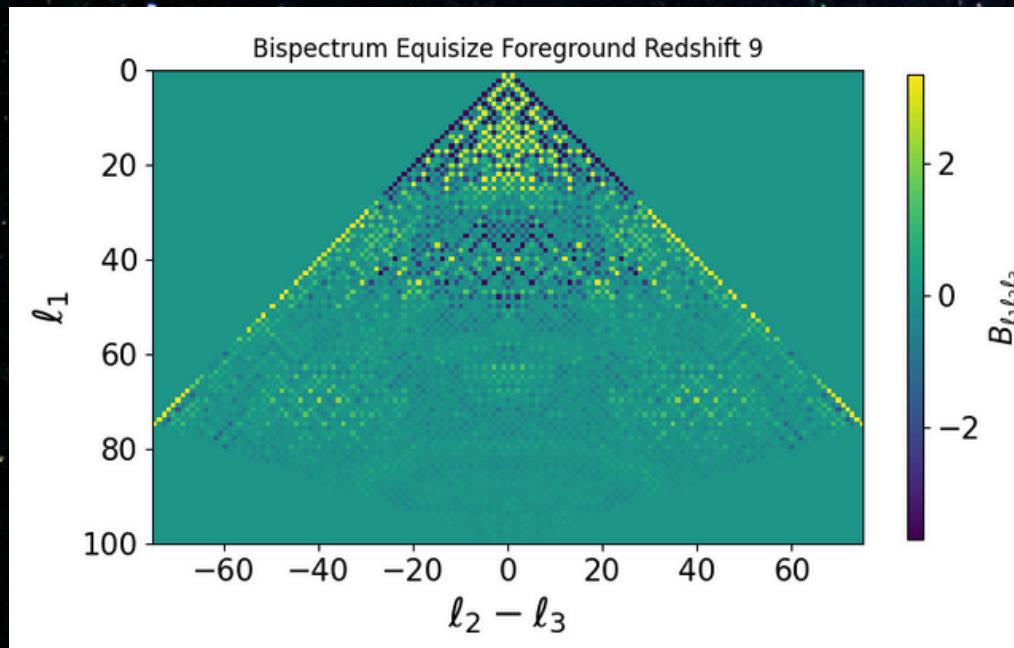
$$\ell_{max} = 150$$

Equilateral

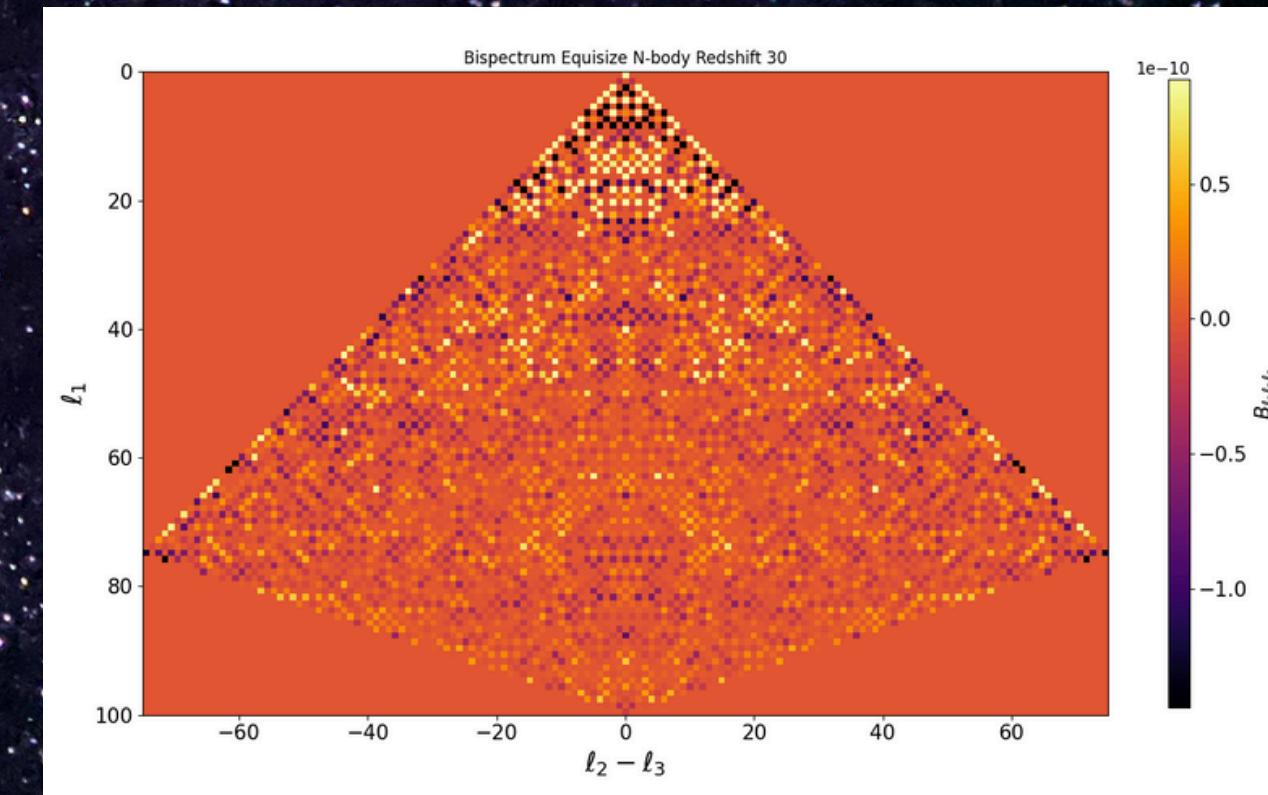
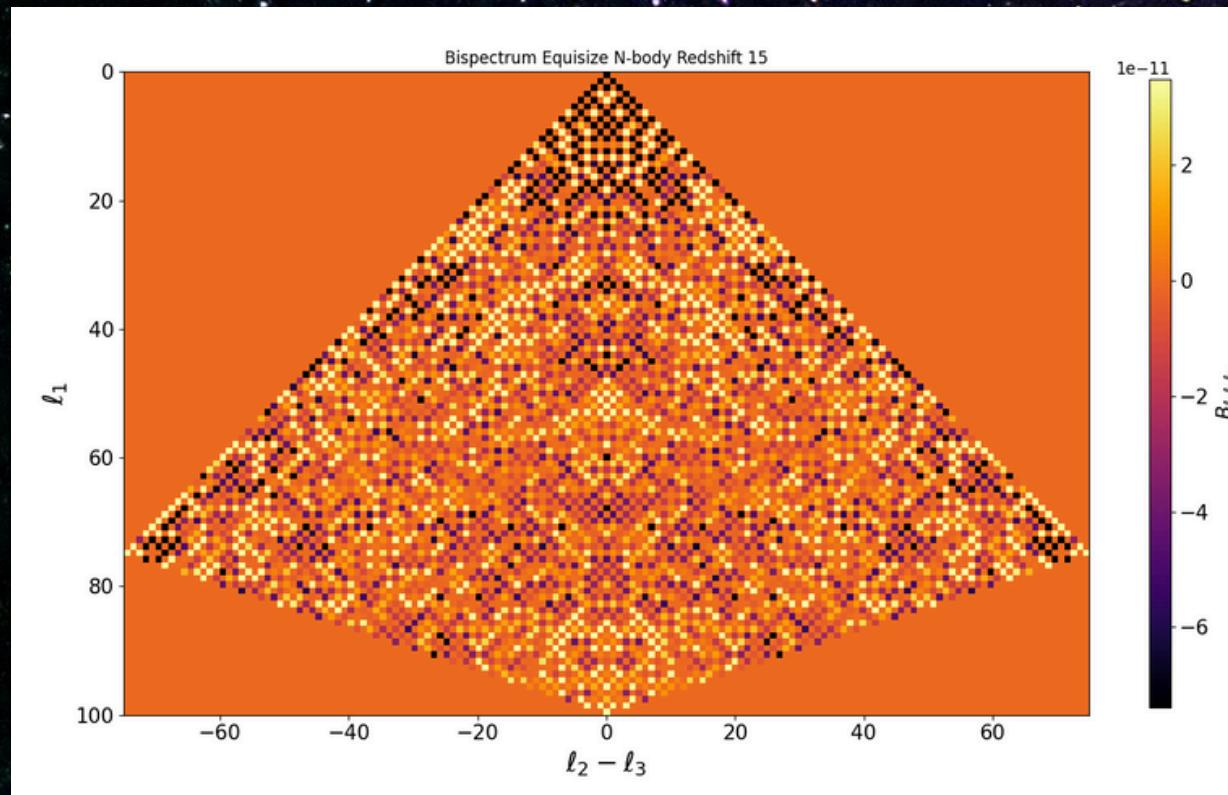
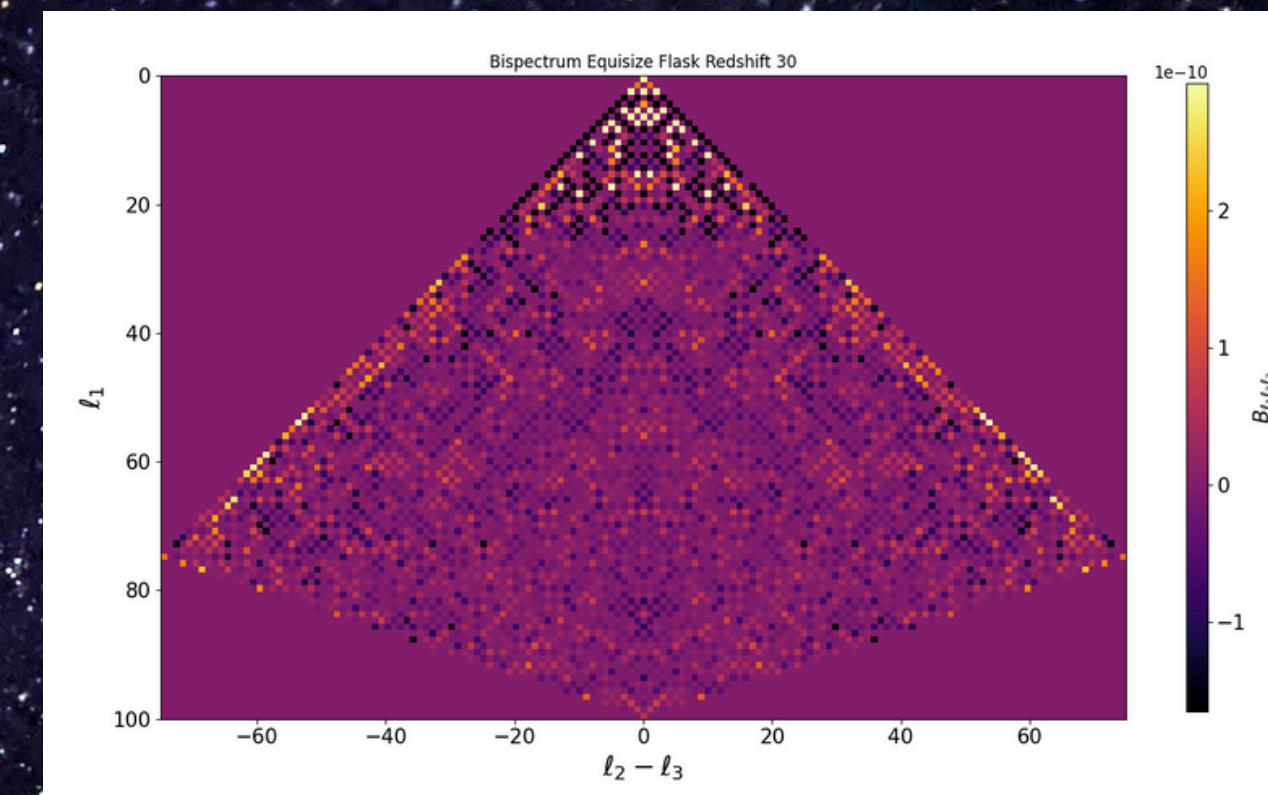
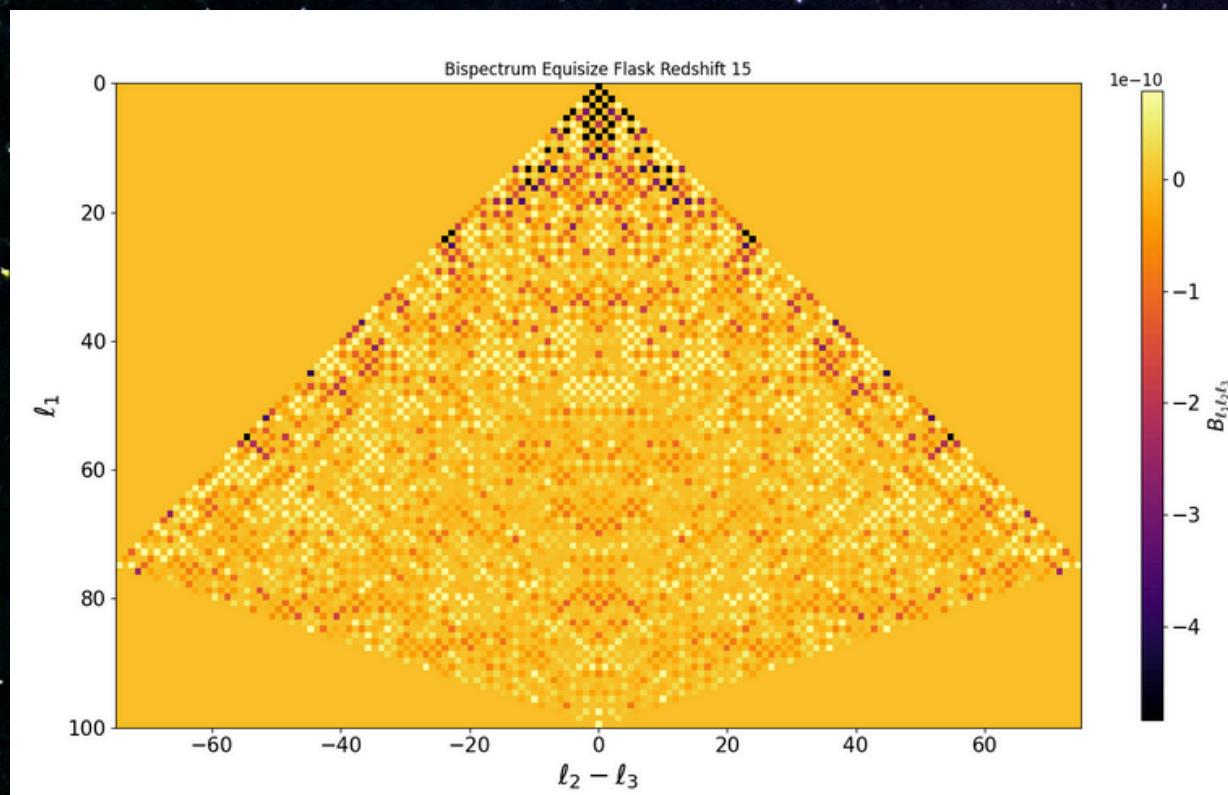
$$\ell_1 = \ell_2 = \ell_3$$

$$\ell_{max} = 300$$

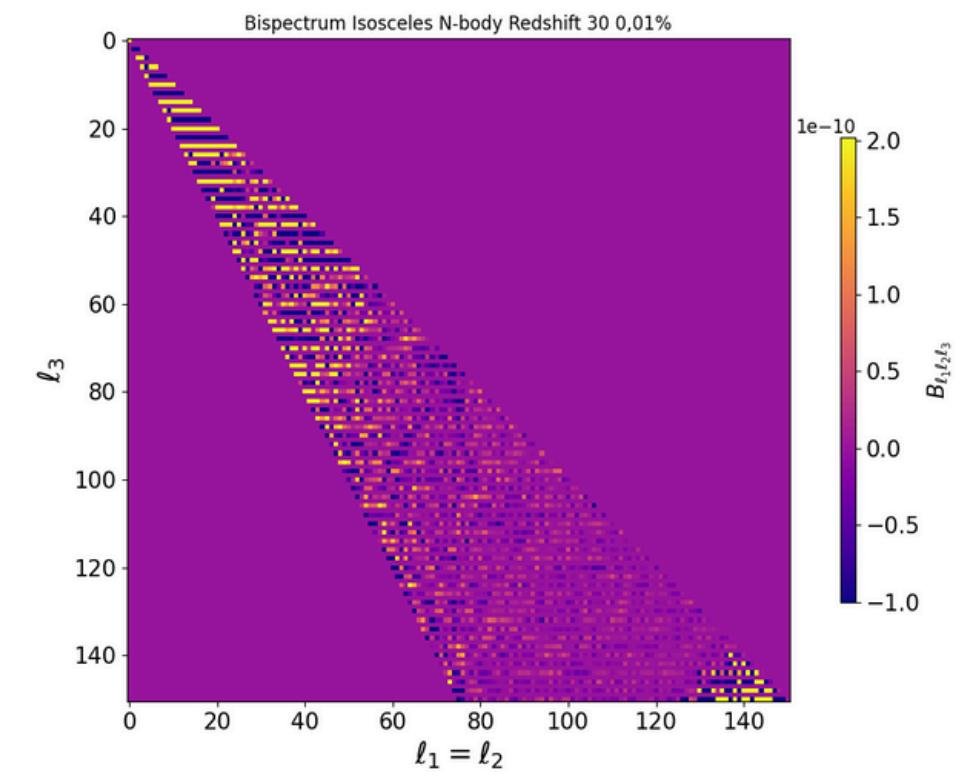
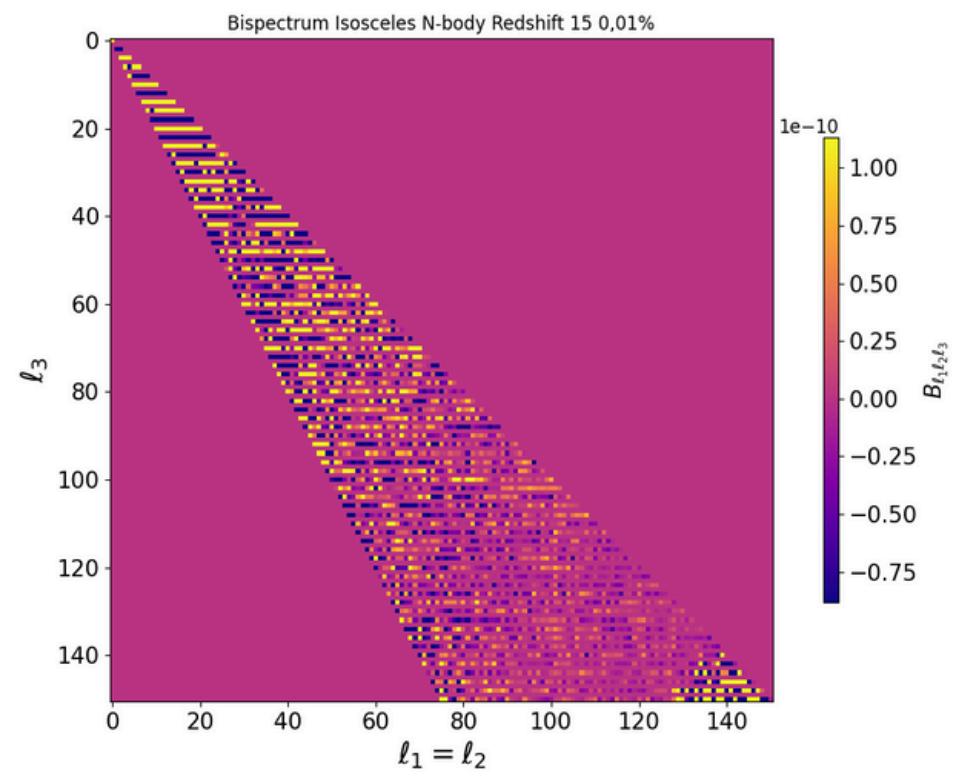
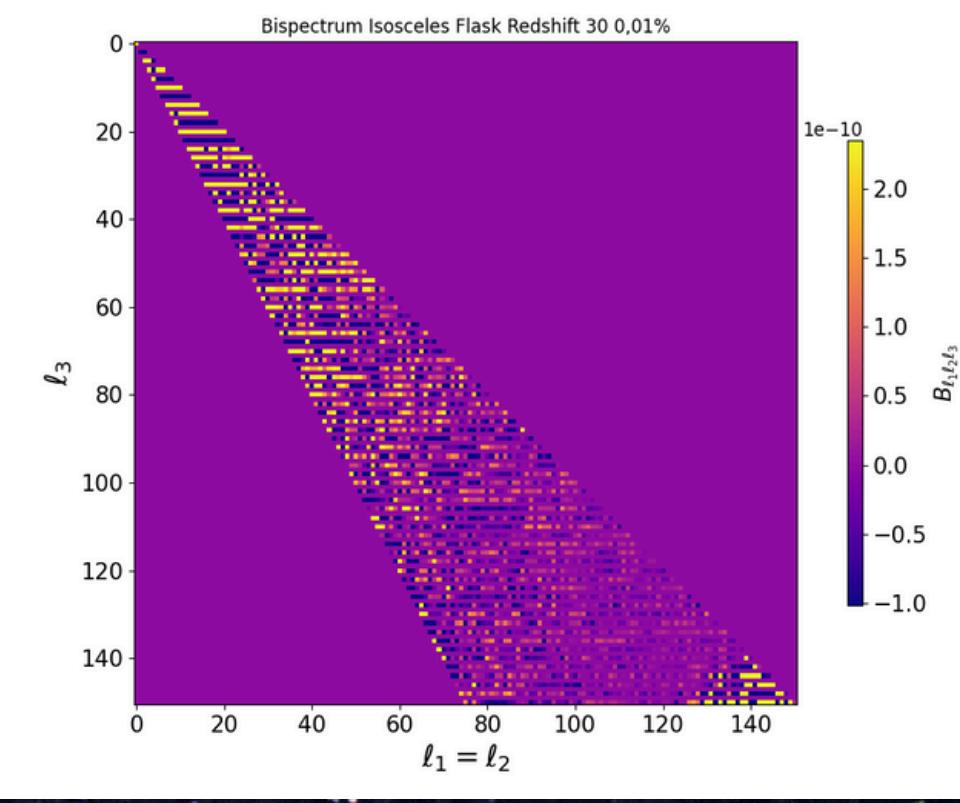
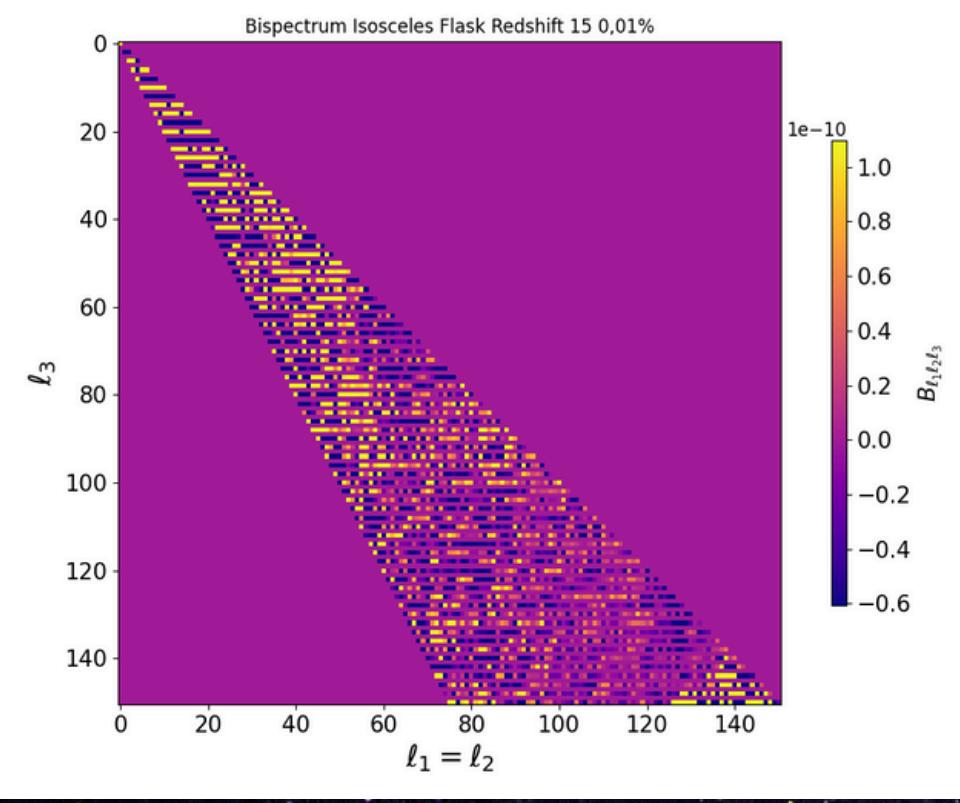
Results



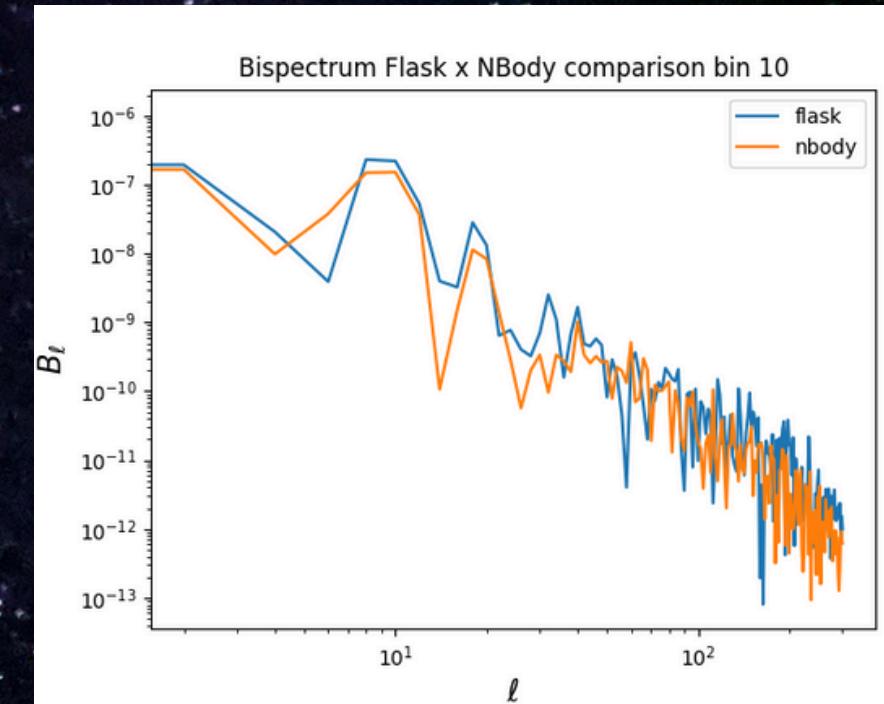
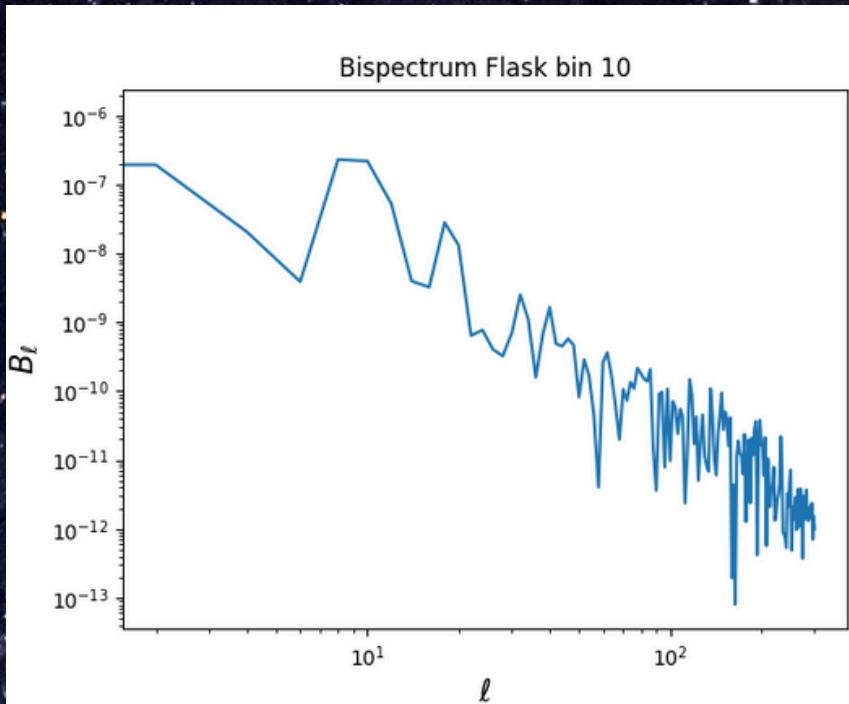
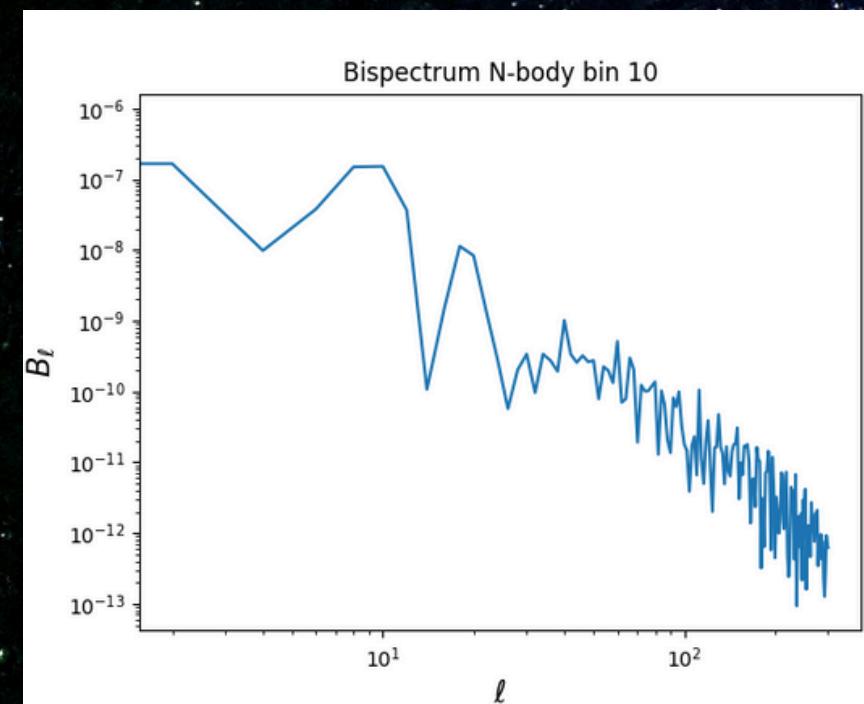
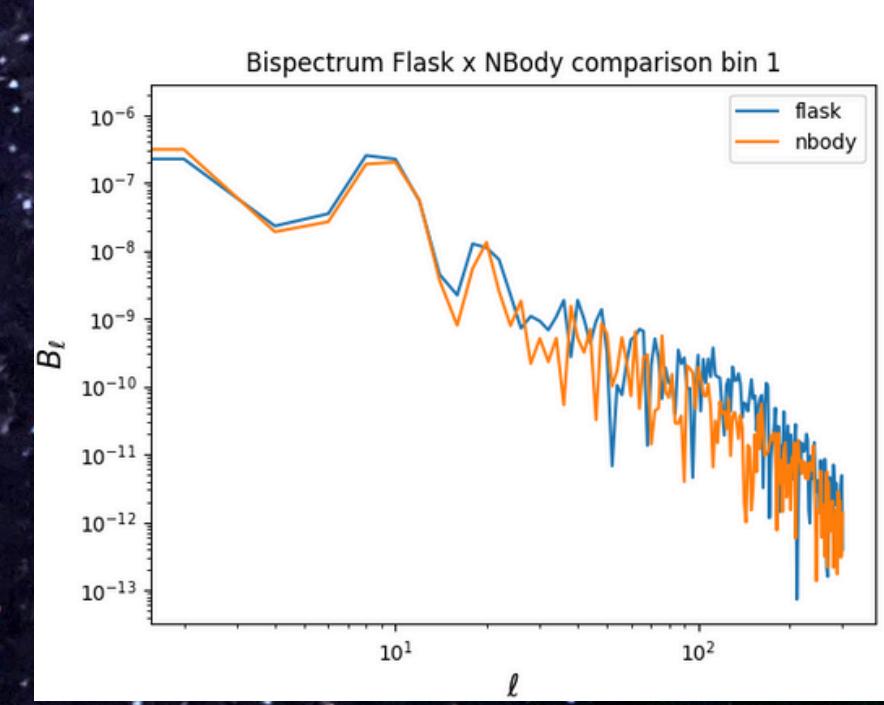
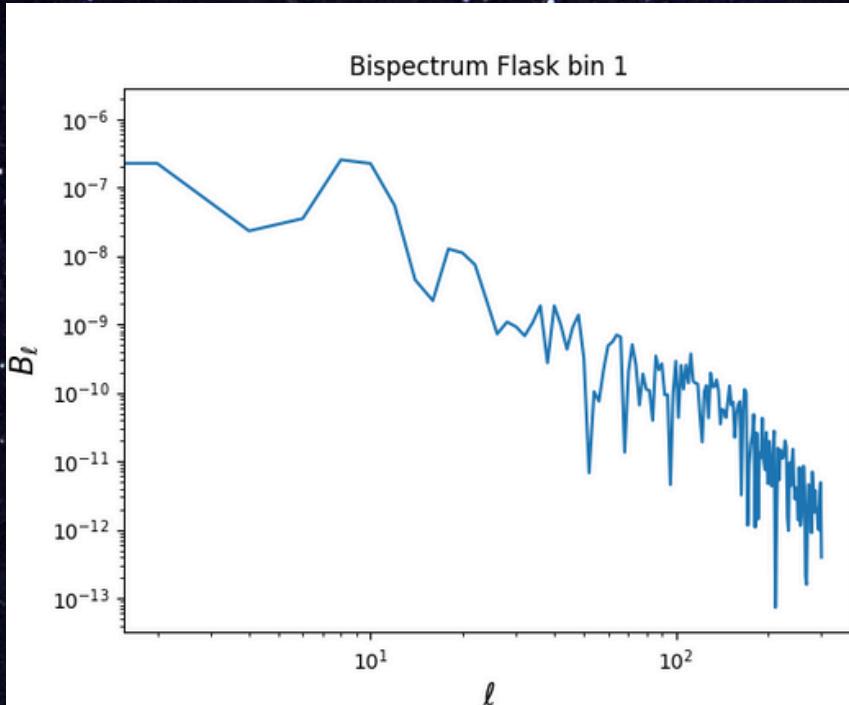
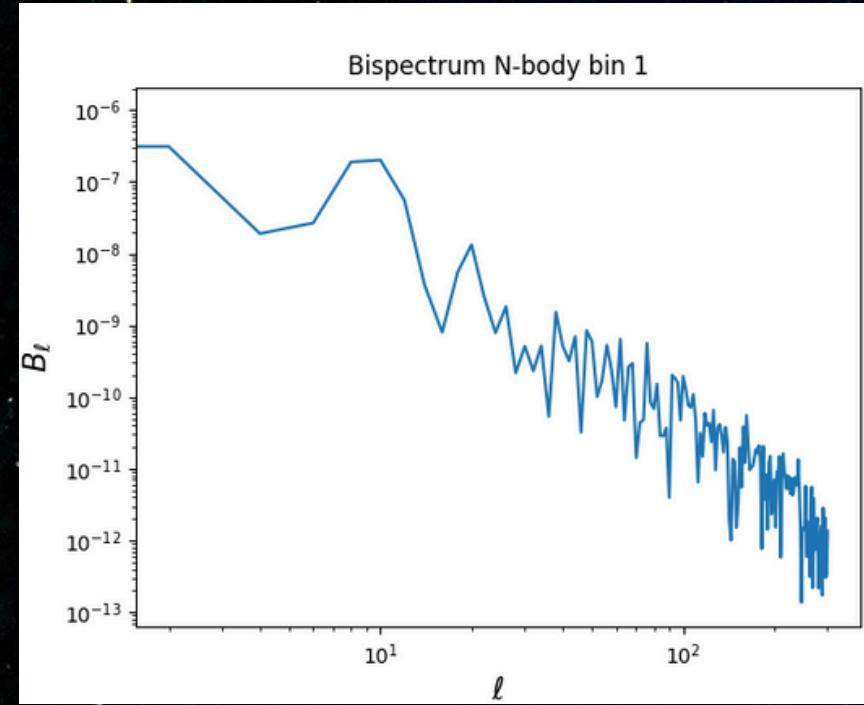
Results



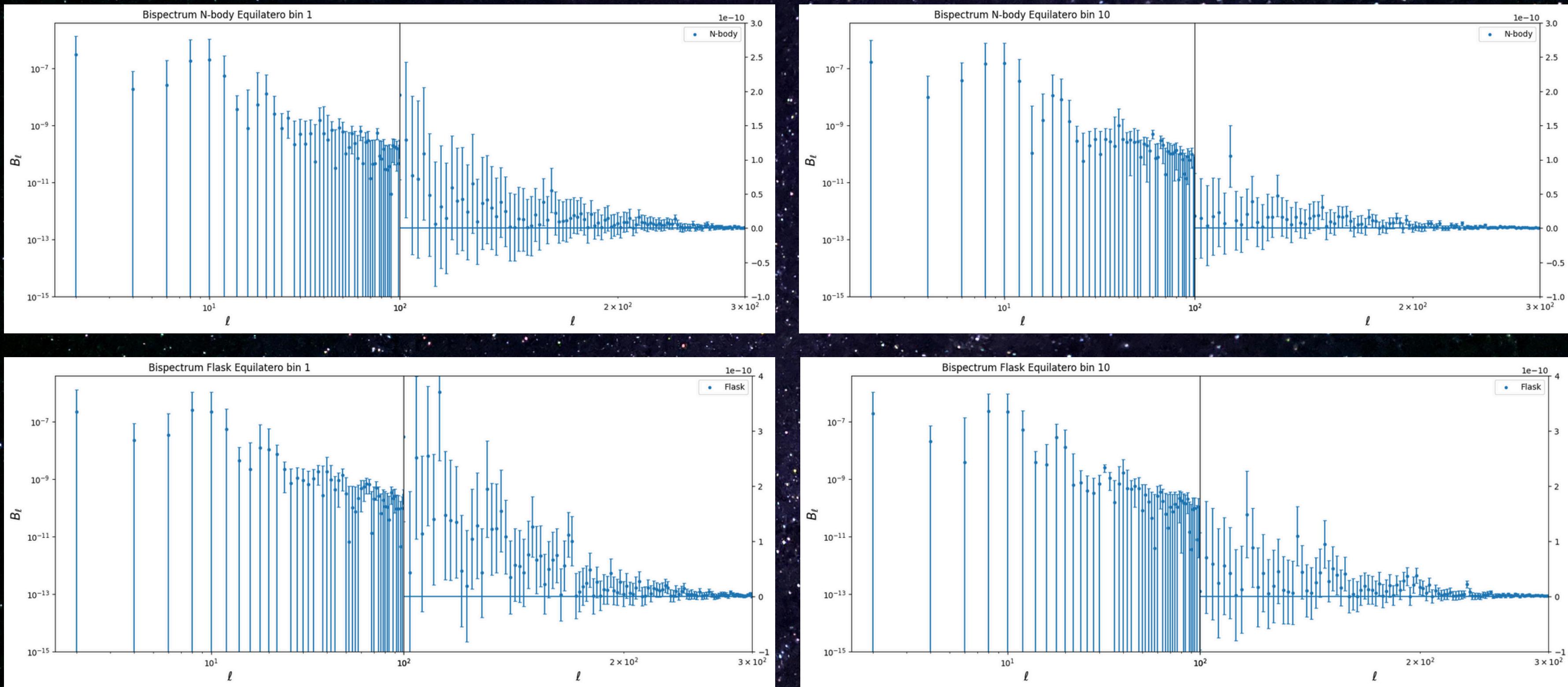
Results



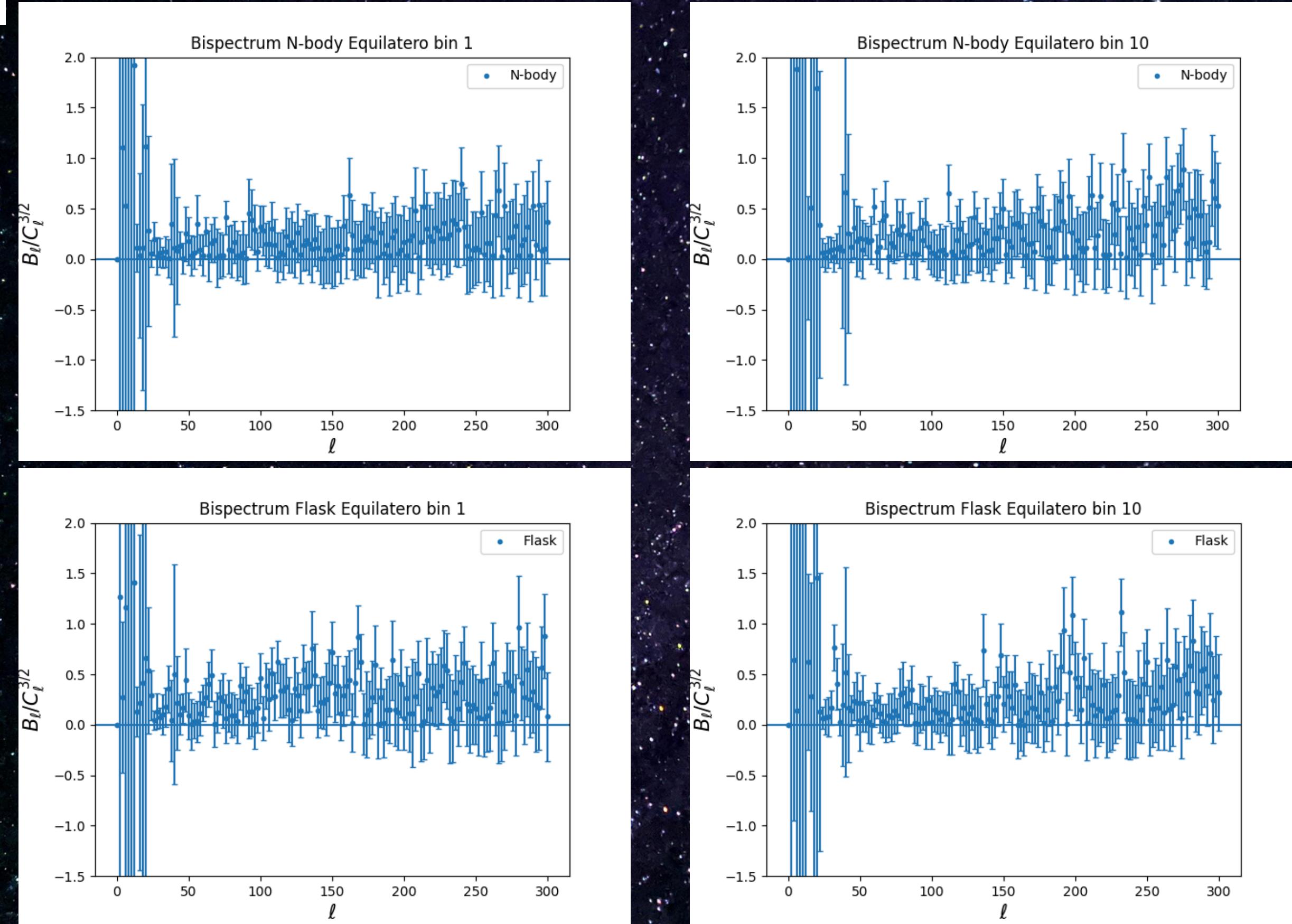
Results



Results



Results



Next Steps

- Finish the statistical results for the equilateral case (it depends on the SDumond queue)
- Cross-check the bispectrum module with the theory (primordial non-gaussianities).
- Use the bispectrum tool to estimate the non-gaussianity parameter (f_{NL}).
- Study the foreground residuals using the new versions of the bispectrum module and the module of foreground removal.
- Use the module in simulations with interaction models.

Thank You!
Obrigado!

谢谢！

