```
# Step 1: Load in node_positions
#   'Networkx' allows me to specify node_positions in nd.draw()
#    if they are store into a dictionary...

pos_dict = {}  # Initialize position dictionary

for k in range(len(pos_mat[:, 0])):  # Loop through the number of nodes
        pos_dict[k] = (pos_mat[k, 0], pos_mat[k, 1])  # Assign position values to node keys
```