

Python Review #1

BIPN 162

Objectives for today

- Review the top 10 programming features you need to know
- Establish guidelines for using AI assistants in this course (and beyond)

Top #10 programming features you need to know

1. Variables

2. Data types

3. Lists

4. Dictionaries

5. Conditionals

6. Indentation

7. Functions

8. Loops

9. Files

10. Modules

Creating new variables

- Names are always on the left of the `=`, values are always on the right
- Pick names that describe the data / value that they store
- Make variable names as **descriptive** and **concise** as possible
- We use an equal sign to assign the value to a name, but it's not the same thing as saying they are equal, mathematically.
- Variables cannot be Python keywords:

```
[>>> import keyword  
[>>> print(keyword.kwlist)  
['False', 'None', 'True', 'and', 'as', 'assert', 'async', 'await', 'break', 'class', 'continue', 'def',  
 'del', 'elif', 'else', 'except', 'finally', 'for', 'from', 'global', 'if', 'import', 'in', 'is', 'lambda',  
 'nonlocal', 'not', 'or', 'pass', 'raise', 'return', 'try', 'while', 'with', 'yield']  
>>> █
```

Built-in simple variable types in Python

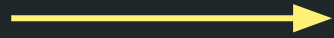
Type	Example	Description
<code>int</code>	<code>x = 1</code>	integers (i.e., whole numbers)
<code>float</code>	<code>x = 1.0</code>	floating-point numbers (i.e., real numbers)
<code>complex</code>	<code>x = 1 + 2j</code>	Complex numbers (i.e., numbers with real and imaginary part)
<code>bool</code>	<code>x = True</code>	Boolean: True/False values
<code>str</code>	<code>x = 'abc'</code>	String: characters or text
<code>NoneType</code>	<code>x = None</code>	Special object indicating nulls

Integers, strings, floats

function to convert to integer

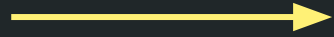
- **Integers** (**int**): any whole number
- **Float** (**float**): any number with a decimal point (floating point number)
- **String** (**str**): letters, numbers, symbols, spaces
 - Represented by matching beginning & ending quotes
 - Quotes can be single or double; use single *within* double
 - Use \ to ignore single quote
 - Concatenate strings with +

```
data_point = 8.02
```



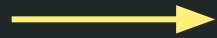
single variable
(int, float,
string)

```
data = [8.38, 3.34, 6.35]
```



data structure
(list, tuple,
dictionary)

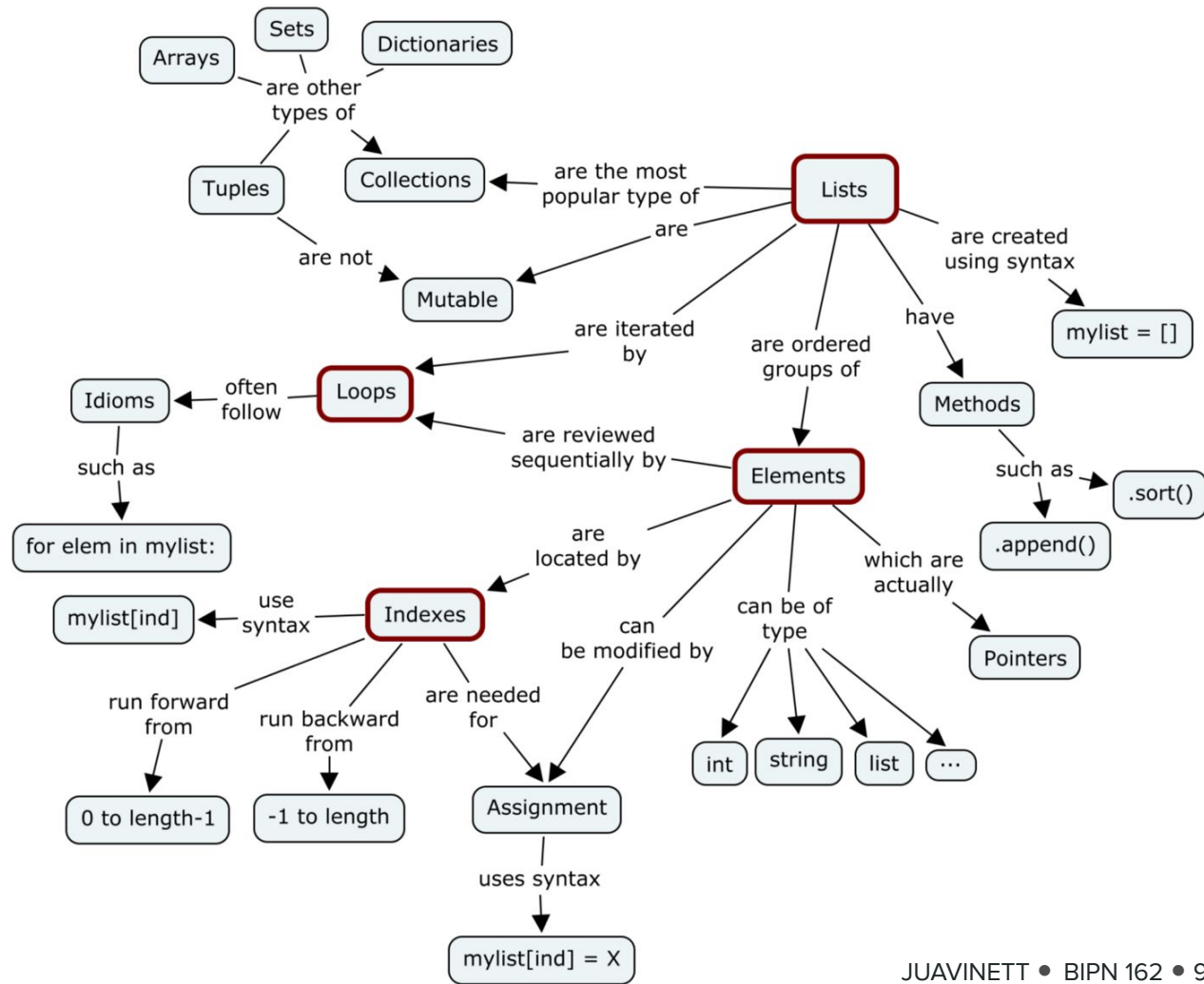
```
big_data = [data_1, data_2, ...]
```



array
or **dataframe**

Which objects are immutable?

Class	Description	Immutable?
bool	Boolean value	✓
int	integer (arbitrary magnitude)	✓
float	floating-point number	✓
list	mutable sequence of objects	
tuple	immutable sequence of objects	✓
str	character string	✓
set	unordered set of distinct objects	
frozenset	immutable form of set class	✓
dict	associative mapping (aka dictionary)	



[Mutable vs Immutable Objects in Python | by megha mohan | Medium](#)

Lists are flexible & efficient containers for heterogeneous data

- Lists are **mutable**: we can change individual elements of the list
- Denoted by brackets & elements are separated by commas

```
my_list = ['apples', 'bananas', 'oranges']
```

- Check the length of your list by using `len(my_list)`
- Use `my_list.append()` to add elements to a list
- Remove elements by index using `del my_list[2]`
- Remove elements by value by using `my_list.remove('oranges')`
- Sort by using `my_list.sort()`

Indexing lists

```
my_list = [1,2,5,2,3]
```

```
my_list[1] = 2
```


Index number



```
my_list[-1] = 3
```

```
my_list[5] =
```

Allows you to count from the end
(could be -2, etc.)



IndexError

Shown if you try to get an index
that doesn't exist



Slicing lists

`my_list[0:2]`

`my_list[1:3]`

`my_list[:3]`

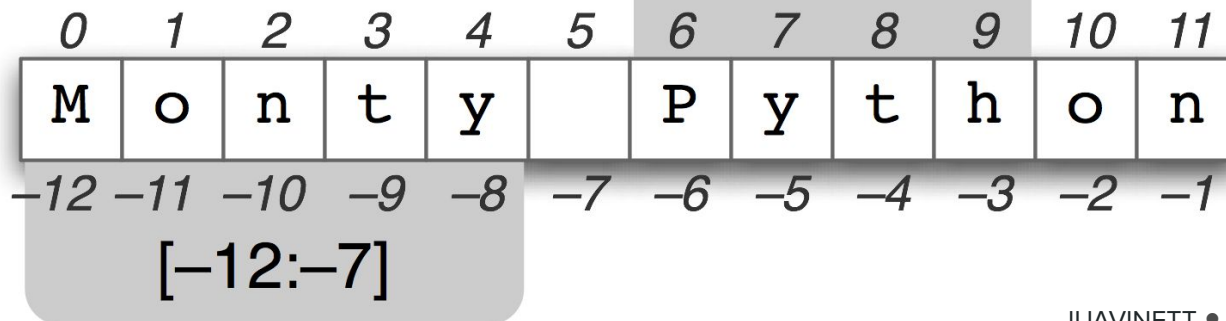
`my_list[3:]`

`my_list[:]`

[included:excluded]

It doesn't show you the stop element (it shows you elements with indices 0 & 1)

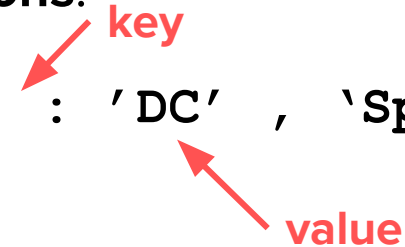
One way to remember how slices work is to think of the indices as pointing between characters, with the left edge of the first character numbered 0. Then the right edge of the last character of a string of n characters has index n.



Dictionaries link keys to values

- Denoted by **curly braces** and elements are separated by **commas**. Assignments are done using **colons**.

```
>>> capitals = { 'US' : 'DC' , 'Spain' : 'Madrid' ,  
                 'Italy' : 'Rome' }
```



A diagram with two red arrows. One arrow points from the word 'key' to the string 'US' in the dictionary assignment. The other arrow points from the word 'value' to the string 'DC'.

```
>>> capitals[ 'US' ]
```

```
>>> 'DC'
```

- You'll get a Key Error if you ask for a key that doesn't exist
 - Use **'Germany'** in **capitals** to check

When dictionaries are useful

1. Flexible & efficient way to associate labels with heterogeneous data
2. Use where data items have, or can be given, labels
3. Appropriate for collecting data of different kinds (e.g., name, addresses, ages)

Top #10 programming features you need to know

1. Variables

2. Data types

3. Lists

4. Dictionaries

5. Conditionals

6. Indentation

7. Functions

8. Loops

9. Files

10. Modules

Operators in Python

Operators are special symbols that carry out arithmetic or logical computation.

Type of operator	Examples
assignment	<code>a = 6</code>
arithmetic (math)	<code>2 * 3</code>
logic (boolean)	<code>True and False</code>
comparison	<code>a != 6</code>
identity	<code>a is 6</code>
membership	<code>'a' in 'cat'</code>

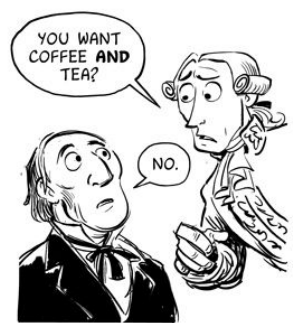
Basic conditional operators in Python

Symbol	Operation	Usage	Outcome
<code>==</code>	Is equal to	<code>10==5*2</code>	True
<code>!=</code>	Is not equal to	<code>10 != 5*2</code>	False
<code>></code>	Is greater than	<code>10 > 2</code>	True
<code><</code>	Is less than	<code>10 < 2</code>	False
<code>>=</code>	Greater than <i>or</i> equal to	<code>10 >= 10</code>	True
<code><=</code>	Less than <i>or</i> equal to	<code>10 <= 10</code>	True

Boolean variables
store `True` (1) or
`False` (0) and are
the basis of all
computer
operations.

Sydney Padua:

<https://sydneyadua.com/2dgoggles/happy-200th-birthday-george-boole/>





if statements syntax

`if` condition:  you need a colon here!

indented
by 4 spaces
(or tab)

```
    print('condition met')  
    print('nice work.')  
print('not in the block')
```

 block

if/else statement syntax

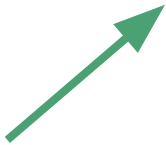
if condition:

```
print('condition met')
```

```
print('nice work.')
```

else:

```
print('condition not met')
```



you need a
colon here!

One more conditional: **elif**

- Short for “else if”
- Enables you to check for additional conditions → *necessary if there is more than two outcomes*

```
condition_1 = False  
condition_2 = True
```

```
if condition_1:  
    print('Condition 1 is true.')
```

```
elif condition_2:  
    print('Condition 2 is true.')
```

```
else:  
    print('Both Condition 1 and 2 are false.')
```

Functions are pieces of code that are designed to do *one* *task*

Functions take in inputs, process those inputs, and *possibly* return an output.

Python has *built-in* functions, but we can also write our own!

function syntax

function
name

```
def function(value):
```

colon

```
    print(value)
```

function
body

indented
by 4 spaces
(or tab)

function syntax

input arguments (these can be variables or default arguments)

```
def function(b):
```

```
    a = b**2
```

```
    return a
```

return to retrieve a variable outside of a function (*what happens in the function stays in the function*)

ALSO ENDS THE FUNCTION!

call to function giving it the argument and saving the returned variable as a

```
a = function(6)
```


function syntax

```
def function(b):
```

```
    c = b**2
```

```
    a = c * 2
```


```
    return a
```

```
a = function(6)
```

```
print(c)
```

????

return to retrieve a variable outside
of a function (*what happens in the
function stays in the function*)

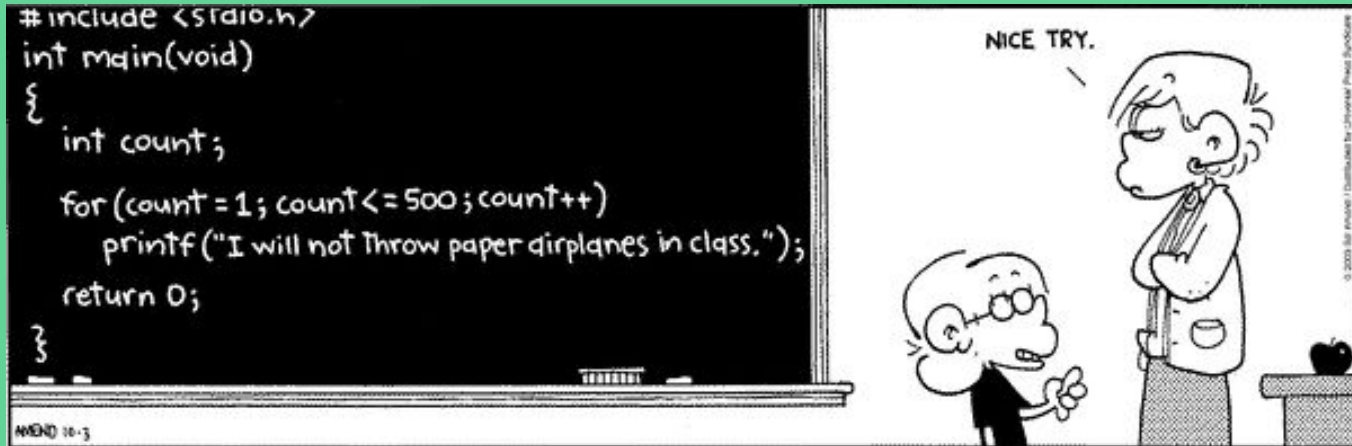


Top #10 programming features you need to know

- | | |
|-----------------|----------------|
| 1. Variables | 6. Indentation |
| 2. Data types | 7. Functions |
| 3. Lists | 8. Loops |
| 4. Dictionaries | 9. Files |
| 5. Conditionals | 10. Modules |

A **loop** is a procedure to repeat a piece of code.
(another way of saying this is that it **iterates** through code)

- Loops enable you to re-run blocks of code for as many times as you need.
- Python has two main ways to run loops: **for** & **while**



efficiency benefit of `for` loops

Each of these would accomplish the same thing:

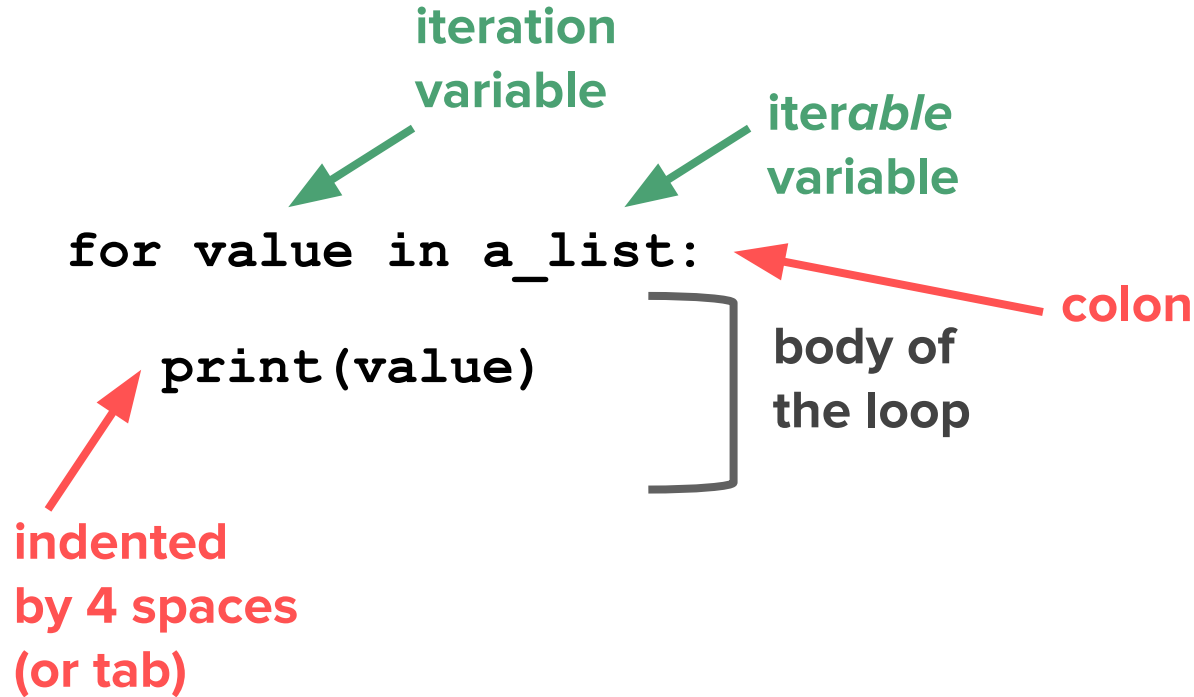
Option #1: 2+ lines of code

```
for value in a_list:  
    print(value)
```

**Option #2: as many lines of code
as there are list entries**

```
print(a_list[0])  
print(a_list[1])  
print(a_list[2])  
...
```

for loop syntax



The diagram illustrates the syntax of a Python for loop. The code snippet is: `for value in a_list: print(value)`. Annotations include: a green arrow pointing to 'value' labeled 'iteration variable'; a green arrow pointing to 'a_list' labeled 'iterable variable'; a red arrow pointing to the colon ':' labeled 'colon'; a red arrow pointing to the indentation of 'print(value)' labeled 'indented by 4 spaces (or tab)'; and a bracket under 'print(value)' labeled 'body of the loop'.

```
for value in a_list:
    print(value)
```

iteration variable

iterable variable

colon

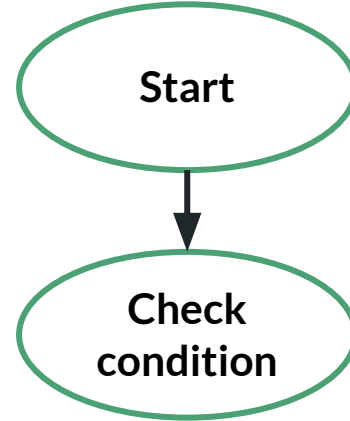
body of the loop

indented by 4 spaces (or tab)

A **for loop** is a procedure to repeat code for every element in a sequence.

for loop syntax

```
a_list = [1,2,3]  
  
for value in a_list:  
    print(value)
```

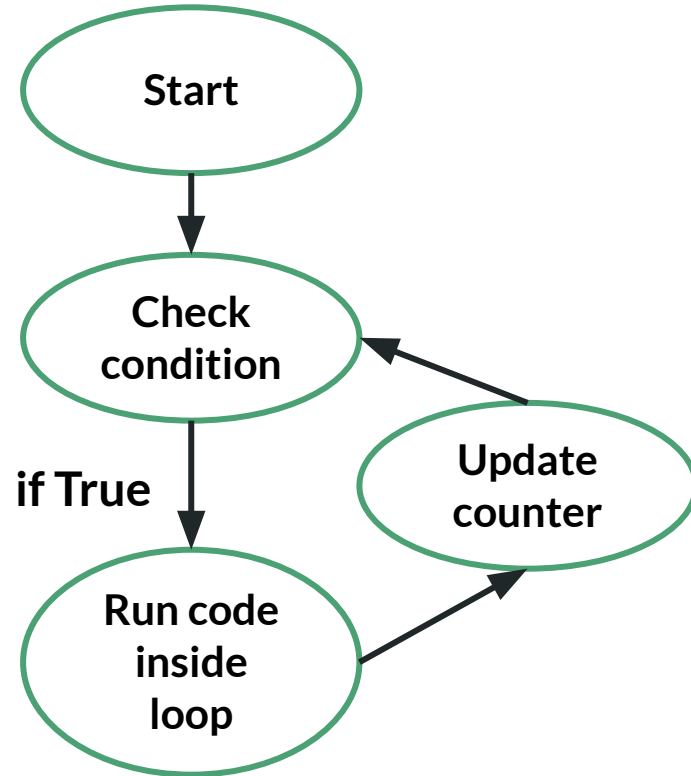


for loop syntax

```
a_list = [1,2,3]

for value in a_list:
    print(value)
```

1 | output



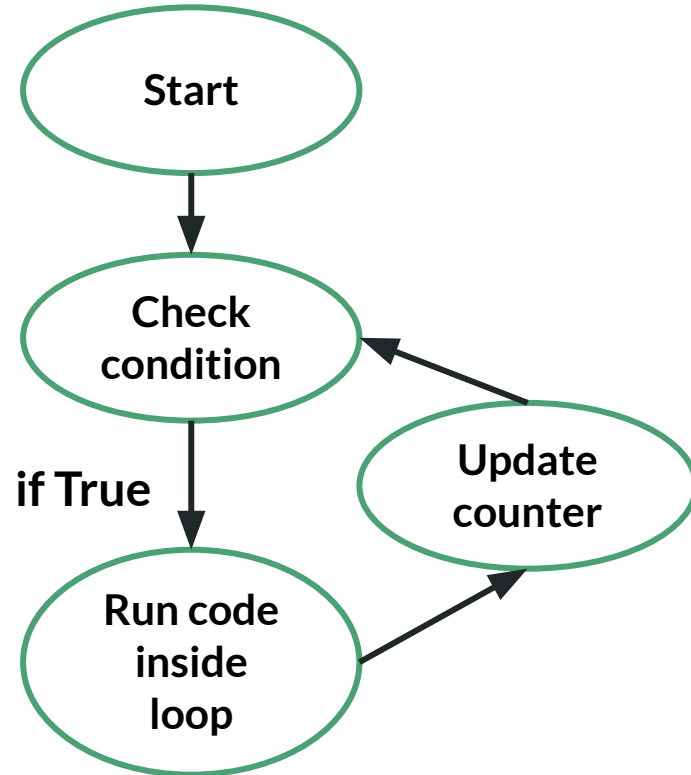
for loop syntax

```
a_list = [1,2,3]

for value in a_list:
```

```
    print(value)
```

```
1 |
2 | output
```

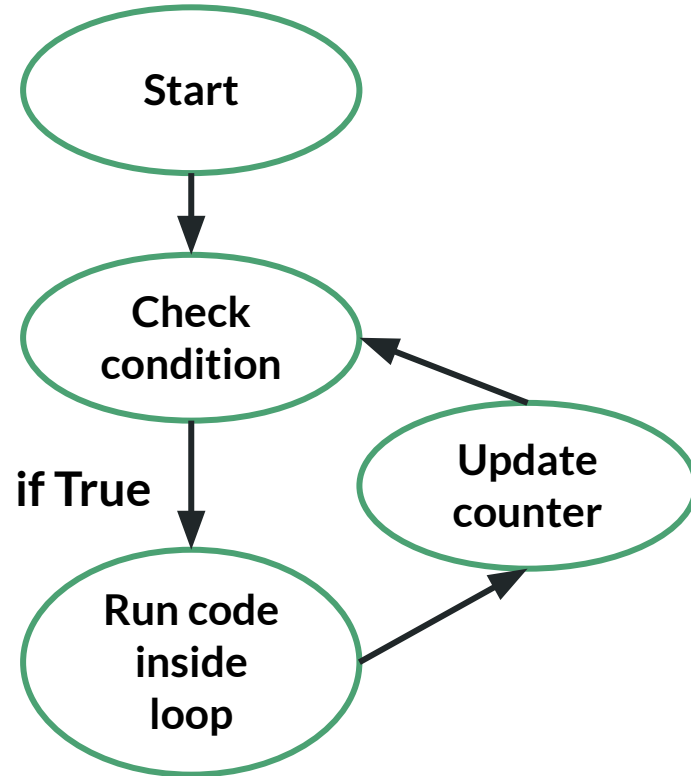


for loop syntax

```
a_list = [1,2,3]

for value in a_list:
    print(value)
```

```
1 |
2 | output
3 |
```



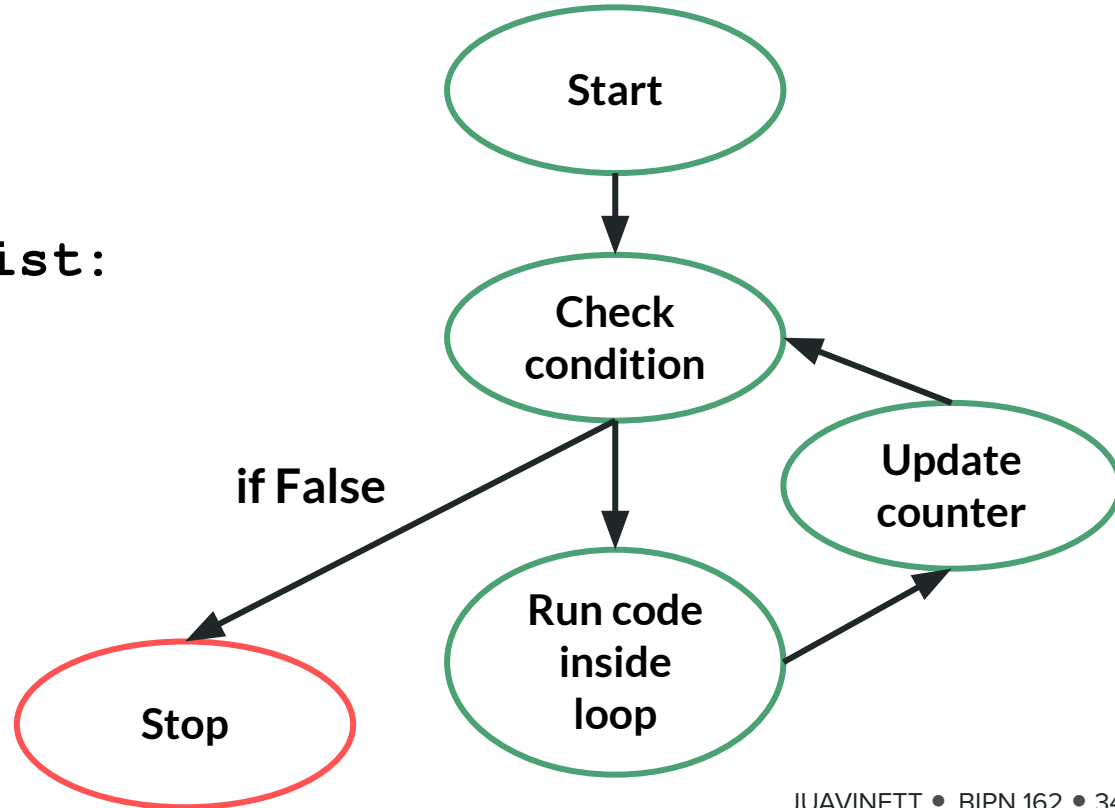
for loop syntax

```
a_list = [1,2,3]

for value in a_list:

    print(value)
```

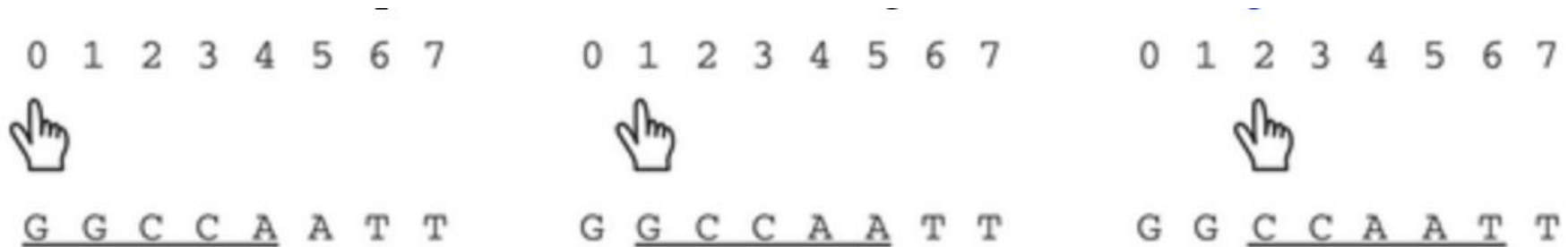
```
1 |
2 | output
3 |
```



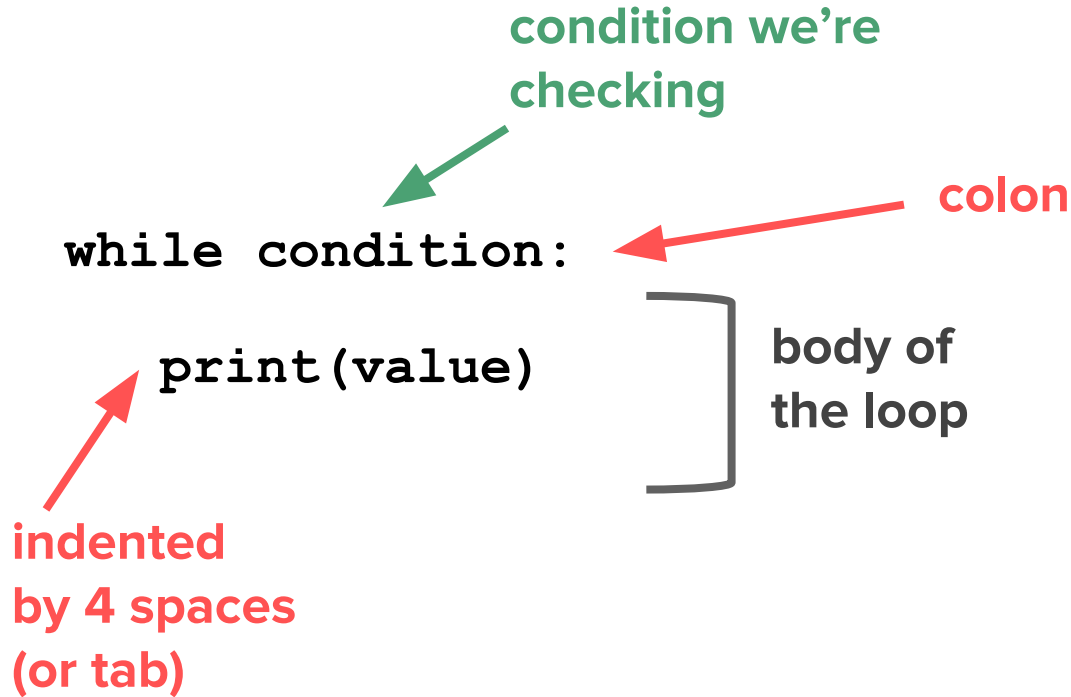
We can also loop over a list of indices!

Let's say we want to look for a “CAT” box, a common motif in DNA, with the sequence CCAATT

Since we want to look at a **slice** of DNA, rather than looping through individual items in the string, we need the indices.



while loop syntax



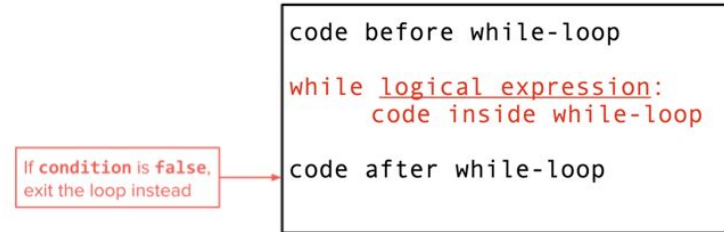
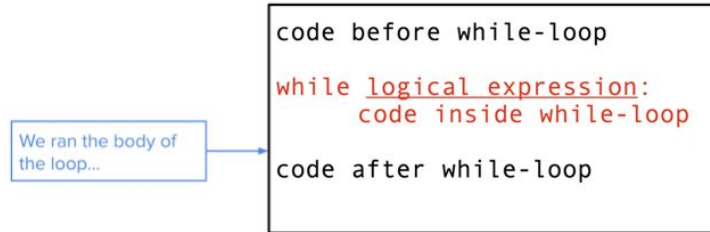
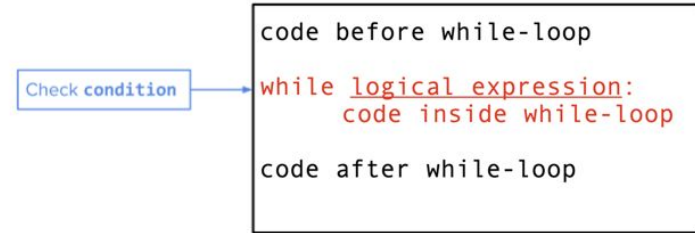
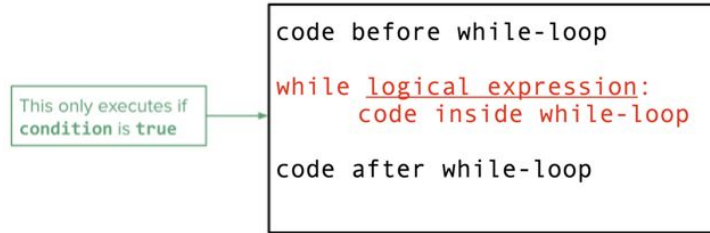
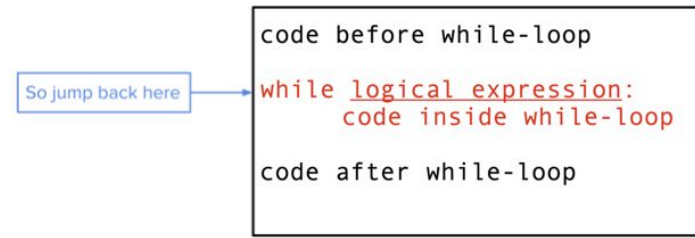
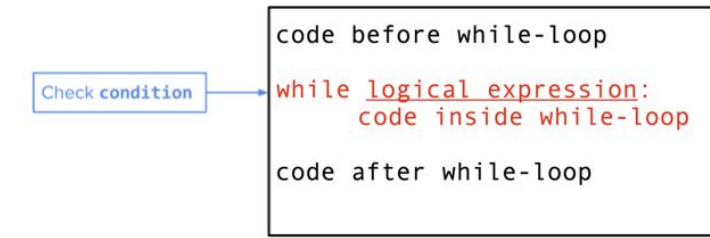
The diagram illustrates the syntax of a while loop with the following code and annotations:

```
while condition:  
    print(value)
```

- A green arrow points from the text "condition we're checking" to the `condition` part of the `while` statement.
- A red arrow points from the text "colon" to the colon (`:`) at the end of the `while` statement.
- A red arrow points from the text "indented by 4 spaces (or tab)" to the `print(value)` line, which is indented under the `while` statement.
- A bracket on the right side of the `print(value)` line is labeled "body of the loop".

While this condition is true, the loop will run!

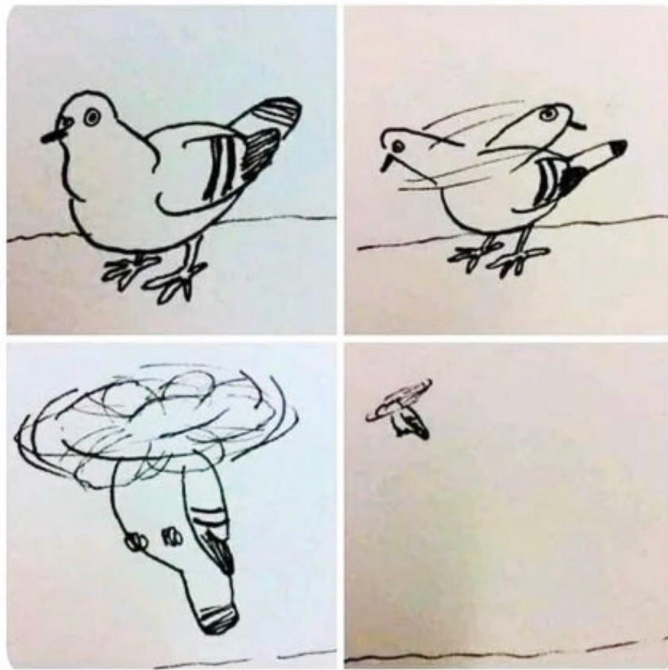
It will repeat until the condition is no longer True.



Order of execution in a while loop (from [Stepik](#))

Let's put our
programming skills
to the test.

When your program
is a complete mess,
but it does its job



Objectives for today

- Review the top 10 programming features you need to know
 - Establish guidelines for using AI assistants in this course (and beyond)
-

Some terms

An **AI-assistant** is an artificial intelligence agent (a computer program) that responds to normal human inputs like speech and text with human-like answers (e.g., Alexa, Siri)

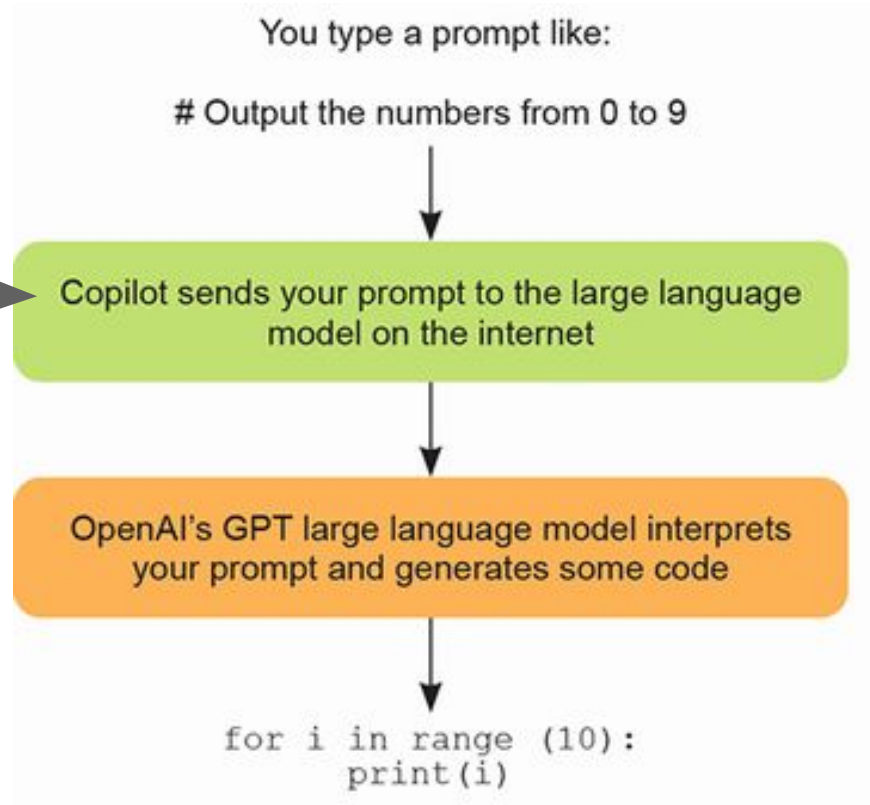
There are several code writing AI assistants, such as Google Copilot.

AI assistants are driven by **large language models (LLMs)**, which store information about relationships between words, including which words make sense in certain contexts, and use this to predict the best sequence of words to respond to a prompt.

The **prompt** is what you tell the AI assistant, describing the program you want.

Prompt engineering is the skill of writing tactful and precise prompts.

(or chatGPT)



Going from *prompt* to *program*

From Porter & Zingaro,
[Learn AI-Assisted Python Programming](#)

Other things AI assistants can do for us:

- Explain code — *“What is this line of code doing?”*
 - Note that this can be wrong...
- Make code easier — *“Simplify this program so that it is easier to read.”*
- Fixing bugs — *“Why isn’t this program _____?”*



Inspired by Porter & Zingaro,
[Learn AI-Assisted Python Programming](#)

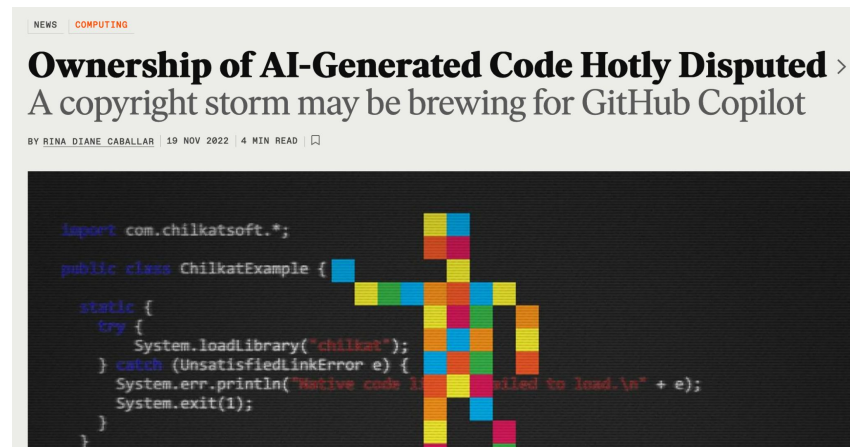
However (and this is big):
AI assistants are not perfect.

They make mistakes.

As novice programmers, we
need to be able to catch them.

Other issues with generative AI

- It doesn't know what it doesn't know → this leads to **fabrication**
- It is **biased** because it replicates biases in its training set (try “generate a list of names”)
- There are ongoing copyright issues —
LLMs are trained on other people's code!
- Societal concerns about jobs, the human condition, etc.



<https://spectrum.ieee.org/ai-code-generation-ownership>

Good, free options for AI assistants

ChatGPT

Pro: doesn't require anything except an account

Con: not code-specific



GitHub Copilot

Pro: code-specific, built into IDE (e.g. Visual Studio Code)

Con: requires GitHub account & use of IDE

Steps to local install of Copilot + VS Code (optional)

1. Set up your GitHub account & sign up for Copilot:

1. Go to <https://github.com/signup> and sign up for a GitHub account.
2. Go into your settings in GitHub and enable Copilot. This is the point where you'll either need to verify you are a student or sign up for the 30-day free trial.

2. Install Python:

3. Go to www.python.org/downloads/.
4. Download and install the latest version of Python (3.11.1 at the time of writing).

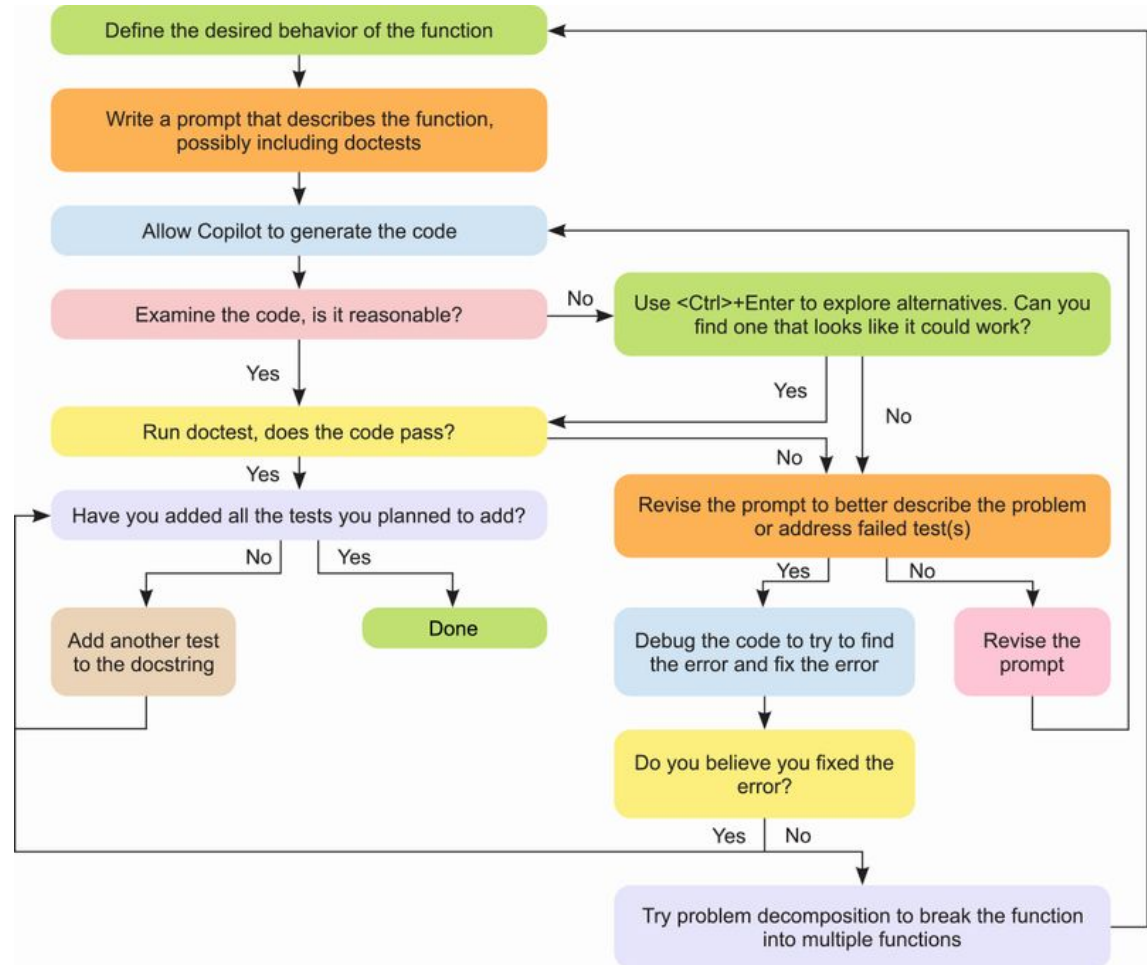
3. Install VS Code:

- Go to <https://code.visualstudio.com/download>, select the main download for your operating system (e.g., Windows Download or Mac Download).
- Download and install the latest version of VS Code.

4. Install the following VS Code extensions ([details](#)).

- *Python (by Microsoft)*—Follow the instructions at <https://code.visualstudio.com/docs/languages/python> to set up the Python extension correctly (specifically, selecting the correct interpreter).
- *GitHub Copilot (by GitHub)*

Coding workflow with an AI assistant

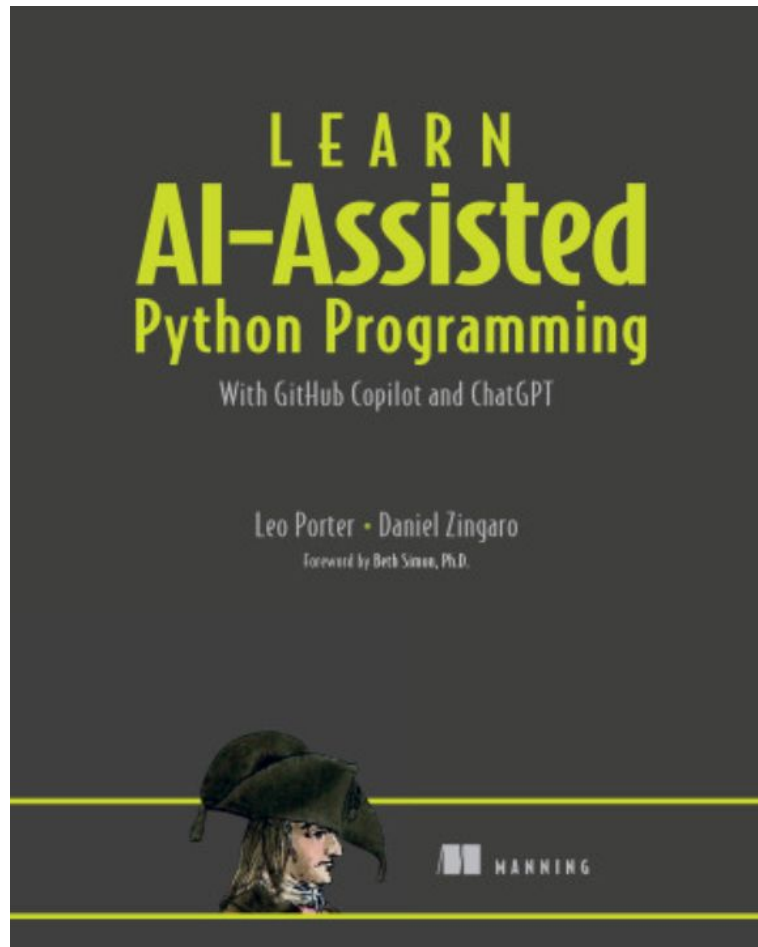


Summary

- AI assistants are powerful tools but they are not perfect.
- We still need to be able to break problems into small tasks, and we still need to understand code to some degree.
 - Writing good prompts requires a basic understanding of what computers know and what they don't.
- **Testing our code is important.**

Resources

Porter & Zingaro (2023) [Learn AI-Assisted Python Programming](#) — *entire book on using Copilot & VS Code!*



Resources

[A List of Good Python YouTube Channels](#)

[CodeAcademy Python Syntax Cheatsheet](#)

[Software Carpentry: Python Fundamentals](#)

[Software Carpentry: Variables & Assignment](#)

[Software Carpentry: Data Types & Type Conversion](#)

[Error types in Python](#)