# Introduction to Emacs/Slime/Quicklisp

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November 27, 2011



## **Topic**

- How to establish a Common Lisp development environment
  - Tutorial
  - SBCL
  - Quicklisp + Slime
  - Emacs is a prerequisite
  - In minimal steps

Install Emacs

- Install SBCL
  - install from pre-compiled binary http://www.sbcl.org/platform-table.html
  - install from git repo (need an installed implementation)
    - git clone git://sbcl.git.sourceforge.net/gitroot/sbcl/sbcl.git
    - check NEWS
    - git checkout < latest stable release>
    - ./clean
    - ./make.sh
    - cd tests && sh ./run-tests.sh

- Install Quicklisp
  - go to http://www.quicklisp.org/ and download quicklisp.lisp
  - in SBCL, load quicklisp.lisp
  - (quicklisp-quickstart:install)
  - (ql:add-to-init-file)
  - check ~/.sbclrc

- Install quicklisp-slime-helper
  - (ql:quickload :quicklisp-slime-helper)
  - add configurations to ~/.emacs
  - restart Emacs

M-x slime

### **Emacs Tips**

- http://www.emacswiki.org/
- disable toolbar and scrollbar

```
1 (tool-bar-mode -1)
2 (scroll-bar-mode -1)
```

• swap () and [] keys

```
1 (define-key key-translation-map [?\(] [?\(])
2 (define-key key-translation-map [?\(] [?\(])
3 (define-key key-translation-map [?\)] [?\)])
4 (define-key key-translation-map [?\)] [?\)])
```

paredit for paired paren edit

```
1 sudo aptitude install paredit-el
2
3 (require 'paredit)
4 (add-hook 'emacs-lisp-mode-hook (lambda () (paredit-mode 1)))
5 (add-hook 'lisp-mode-hook (lambda () (paredit-mode 1)))
6 (add-hook 'lisp-interaction-mode-hook (lambda () (paredit-mode 1)))
7 (add-hook 'scheme-mode-hook (lambda () (paredit-mode 1)))
```

## Emacs Tips (Cont.)

paren-face for reducing color

```
1 cd -/.emacs.d && wget http://www.davep.org/emacs/parenface.el
2 (require "parenface")
3 (set-face-foreground 'paren-face "gray50")
```

paren matching

```
1 (show-paren-mode 1)
2 (setq show-paren-delay 0)
```

mark sexp

```
1 (define-key global-map (kbd "C-M-h") 'mark-sexp)
```

## Emacs Tips (Cont.)

#### cursor movement

```
1 (define-key global-map (kbd "C-f") 'forward-sexp)
2 (define-key global-map (kbd "M-f") 'forward-word)
3 (define-key global-map (kbd "C-M-f") 'forward-list)
4 (define-key global-map (kbd "C-b") 'backward-sexp)
5 (define-key global-map (kbd "M-b") 'backward-word)
6 (define-key global-map (kbd "C-M-b") 'backward-list)
```

#### kill

```
1 (define-key global-map (kbd "C-k") 'kill-sexp)
2 (define-key global-map (kbd "M-k") 'kill-line)
3 (define-key global-map (kbd "C-M-k") 'kill-sentence)
```

## Slime Tips

### character encoding

```
1 (set-language-environment "UTF-8")
2 (setq slime-net-coding-system 'utf-8-unix)
```

### coding style

```
1 (define-common-lisp-style "mine"
2 (:inherit "modern")
3 (:variables
4 (lisp-loop-indent-subclauses t)))
5
6 (setq common-lisp-style-default "mine")
```

#### slime selector

```
1 (define-key global-map (kbd "C-c s") 'slime-selector)
```

## Slime Tips (Cont.)

#### cldoc

```
1 (load-library "cldoc")
2 (setq cldoc-argument-case 'downcase
3 cldoc-idle-delay 0.2)
```

multilined autodoc

```
1 (setq slime-autodoc-use-multiline-p t)
```

temporary fasl mode

```
1 (setq slime-compile-file-options '(:fasl-directory "/tmp/slime-fasls/"))
2 (make-directory "/tmp/slime-fasls/" t)
```

# Slime Tips (Demo)

- buffers
- compilation and notes
- completion
- finding definitions
- cross references
- macro expansion
- debugging
- disassembly
- inspection
- tracing
- profiling



# Slime Tips (Remote)

- create server
  - in ~/.sbclrc

```
1 (swank:create-server :port 4005 :dont-close t :coding-system "utf-8-unix")
```

- globally-redirect-io
  - in ~/.sbclrc

```
1 (setf swank:*globally-redirect-io* t)
```

# Slime Tips (More commands)

### useful but uncommon keys

```
1 C-c C-v
                   slime-call-defun
2 C-c C-s
                   slime-complete-form
                   slime-repl-clear-buffer
 4 C-c C-v M-o
                   slime-clear-presentations
                   slime-edit-value
6 C-c x
                   slime-export-symbol-at-point
                   slime-sync-package-and-default-directory
8 C-u C-c C-c
                 compile for debug
9 C-u C-c C-k
                 compile for debug
10 M-- C-c C-c
                   compile for speed
11 M-- C-c C-k
                   compile for speed
12 C-c C-v d
                   slime-describe-presentation-at-point
13 C-c C-v i
                   slime-inspect-presentation-at-point
```

# Slime Tips (More commands)

useful commands (no default keys)

```
1 slime-browse-classes
2 slime-browse-xrefs
3 slime-macroexpand-1-inplace
4 slime-insert-balanced-comments
5 slime-compiler-macroexpand-1
6 slime-compiler-macroexpand
7 slime-inspect-definition
8 slime-disassemble-definition
```

useful selector commands

```
1 ,1 slime-load-system
2 ,c compile-system but not load
3 ,o slime-open-system
4 ,b slime-browse-system
5 ,f-c force-compile-system
6 ,f-1 force-load-system
```

### Resources

- Emacs Wiki http://www.emacswiki.org/
- Slime http://common-lisp.net/project/slime/
- Quicklisp http://www.quicklisp.org/
- Slime Tips http://slime-tips.tumblr.com/or google 'slime tips'
- CLiki http://www.cliki.net/SLIME

