

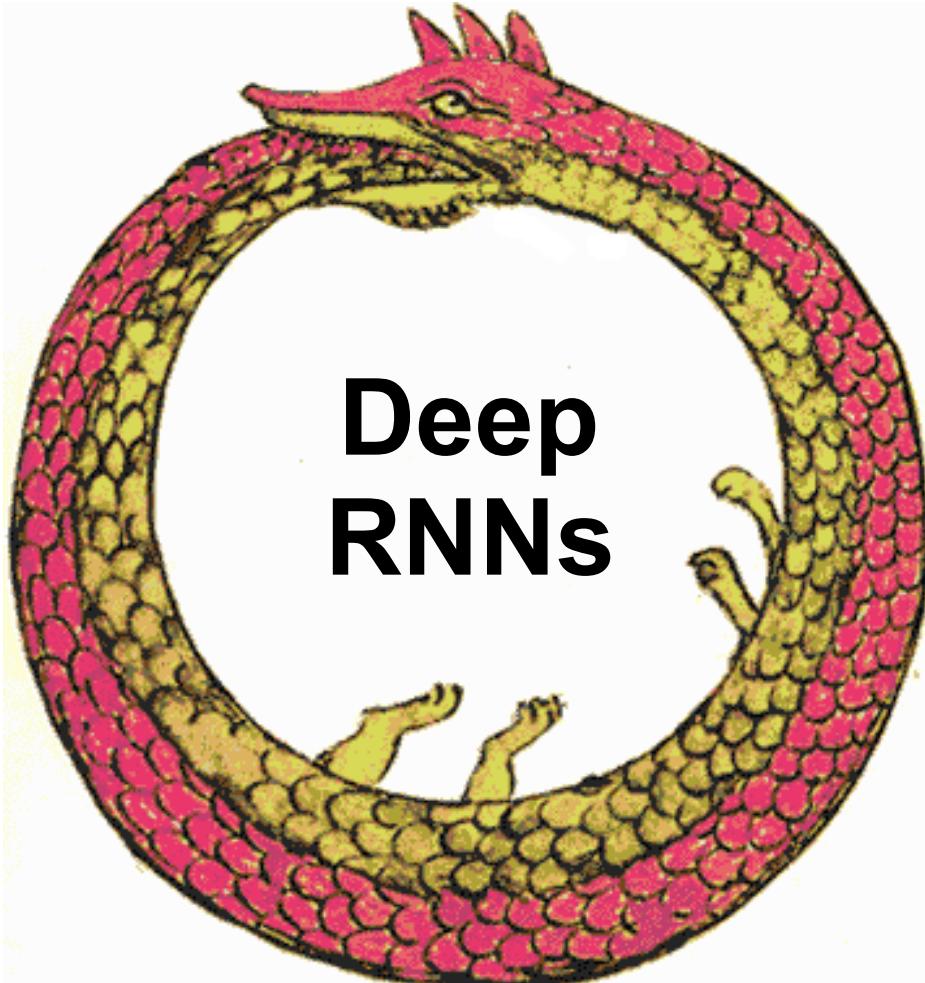
Introduction to Deep Learning

20. Advanced Recurrent Networks

STAT 157, Spring 2019, UC Berkeley

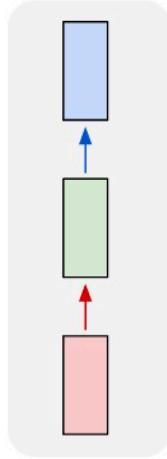
Alex Smola and Mu Li

courses.d2l.ai/berkeley-stat-157

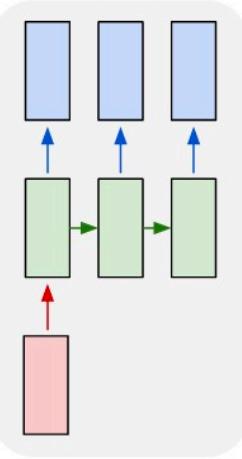


Using RNNs

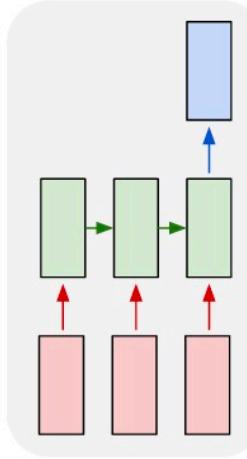
one to one



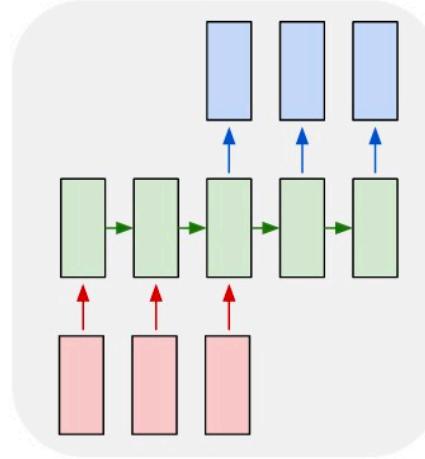
one to many



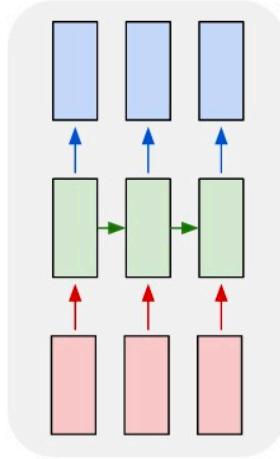
many to one



many to many



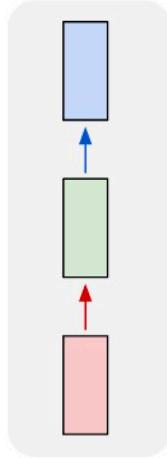
many to many



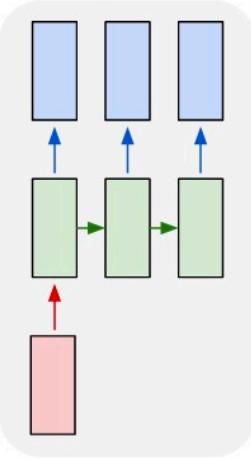
- Encode sequence
- Decode sequence
- Do both

Using RNNs

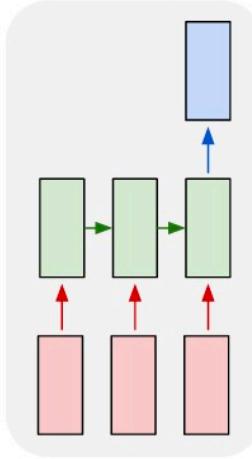
one to one



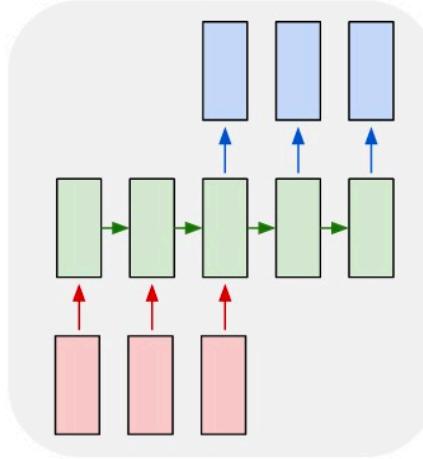
one to many



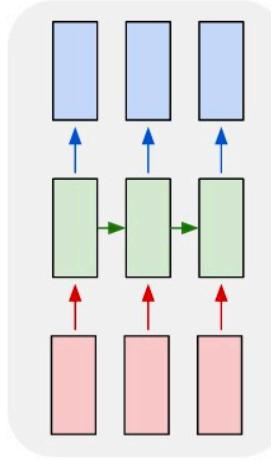
many to one



many to many



many to many



Poetry
Generation

Sentiment
Analysis

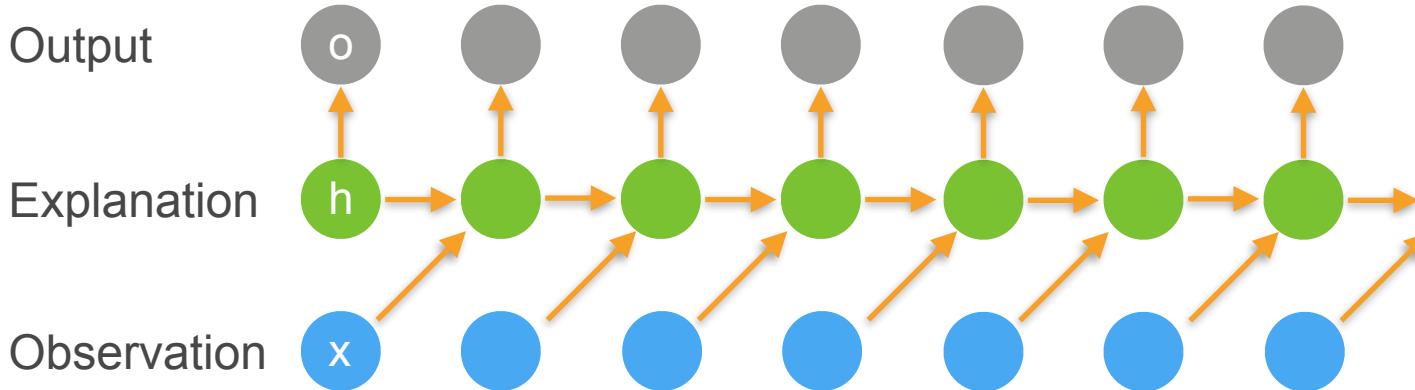
Document
Classification

Question
Answering

Machine
Translation

Named
Entity
Tagging

Recall - Recurrent Neural Networks



- Hidden State update

$$\mathbf{h}_t = \phi(\mathbf{W}_{hh}\mathbf{h}_{t-1} + \mathbf{W}_{hx}\mathbf{x}_{t-1} + \mathbf{b}_h)$$

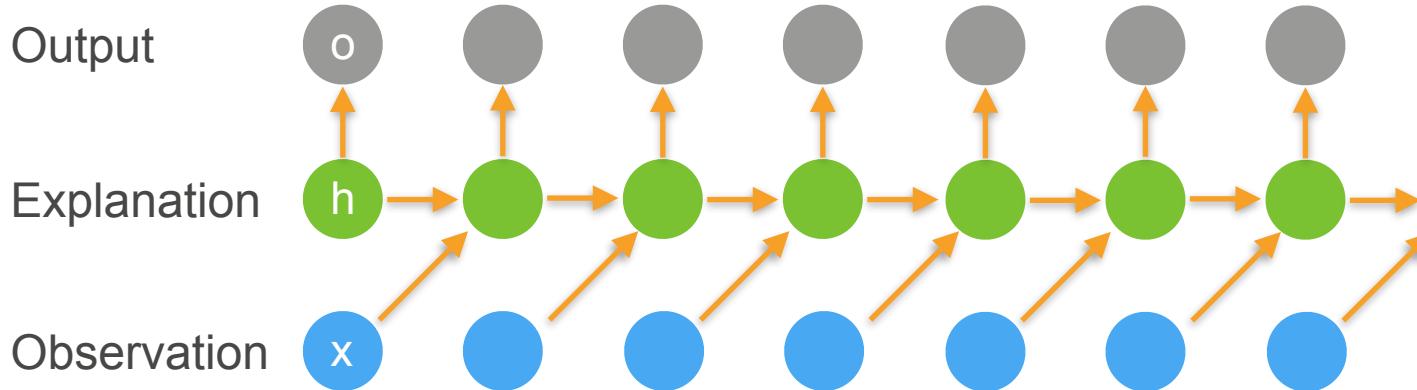
- Observation update

$$\mathbf{o}_t = \phi(\mathbf{W}_{ho}\mathbf{h}_t + \mathbf{b}_o)$$

How to make
more nonlinear?



Plan A - Nonlinearity in the units



- Hidden State update

$$\mathbf{h}_t = \phi(\mathbf{W}_{hh}\mathbf{h}_{t-1} + \mathbf{W}_{hx}\mathbf{x}_{t-1} + \mathbf{b}_h)$$

- Observation update

$$\mathbf{o}_t = \phi(\mathbf{W}_{ho}\mathbf{h}_t + \mathbf{b}_o)$$

Replace with
MLP?

Plan A - Nonlinearity in the units

- Keeps the structure of the latent space
- More complex gradients (very costly)
- E.g. Zoph et al, 2018 learned cells with ~40 units
(slow and expensive - nobody uses them in practice)

- Hidden State update

$$\mathbf{h}_t = \phi(\mathbf{W}_{hh}\mathbf{h}_{t-1} + \mathbf{W}_{hx}\mathbf{x}_{t-1} + \mathbf{b}_h)$$

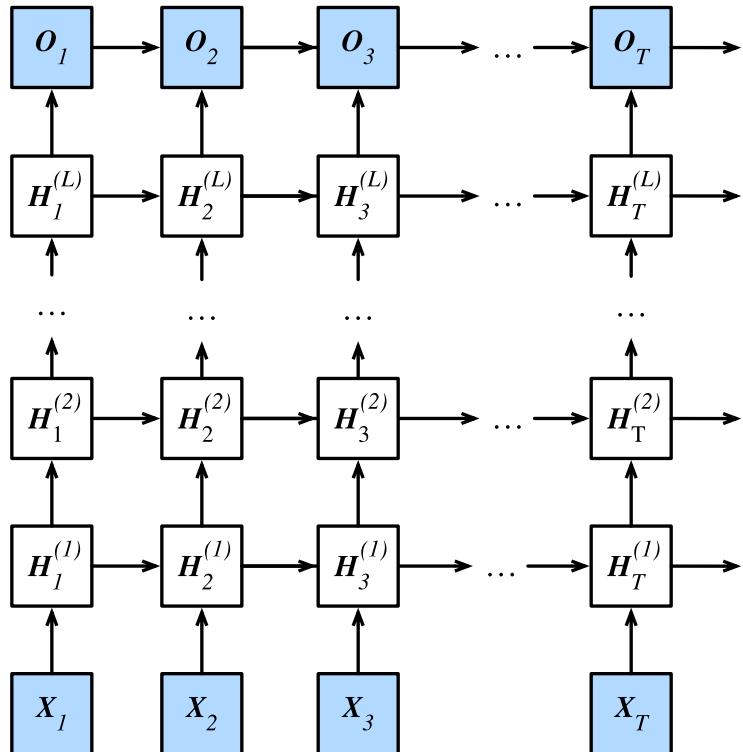
- Observation update

$$\mathbf{o}_t = \phi(\mathbf{W}_{ho}\mathbf{h}_t + \mathbf{b}_o)$$

Replace with
MLP?

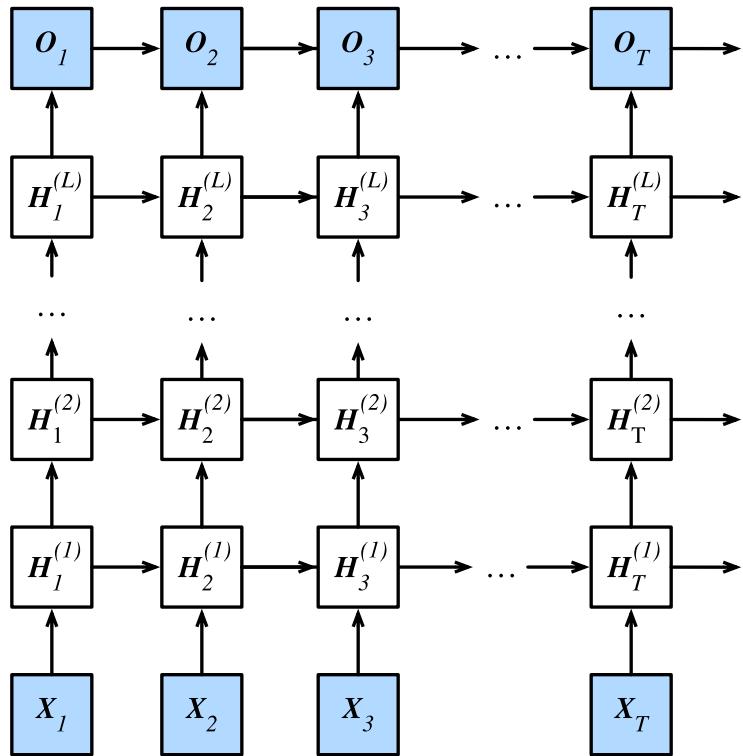


Plan B - We go deeper



- Shallow RNN
 - Input
 - Hidden layer
 - Output
- Deep RNN
 - Input
 - **Hidden layer**
 - **Hidden layer**
 - ...
 - Output

Plan B - We go deeper



$$\mathbf{H}_t = f(\mathbf{H}_{t-1}, \mathbf{X}_t)$$

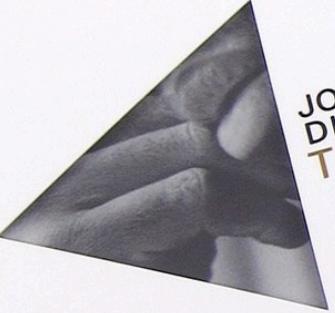
$$\mathbf{O}_t = g(\mathbf{H}_t)$$

$$\mathbf{H}_t^1 = f_1(\mathbf{H}_{t-1}^1, \mathbf{X}_t)$$

$$\mathbf{H}_t^j = f_j(\mathbf{H}_{t-1}^j, \mathbf{H}_t^{j-1})$$

$$\mathbf{O}_t = g(\mathbf{H}_t^L)$$

Code ...



JOHN COLTRANE BOTH
DIRECTIONS AT ONCE
THE LOST ALBUM

Bidirectional RNNS



The Future Matters

I am _____

I am _____ very hungry,

I am _____ very hungry, I could eat half a pig.

The Future Matters

I am **happy**.

I am **not** very hungry,

I am **very** very hungry, I could eat half a pig.

The Future Matters

I am **happy**.

I am **not** very hungry,

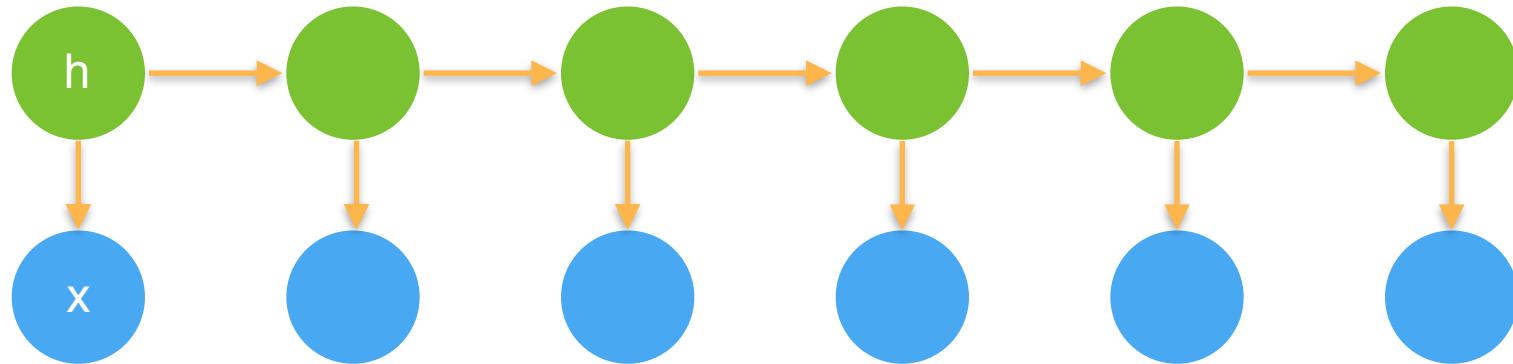
I am **very** very hungry, I could eat half a pig.

- Very different words to fill in, depending on past and **future** context of a word.
- RNNs so far only look at the past
- In interpolation (fill in) we can use the future, too.

Flashback - Graphical Models

- Hidden Markov Model

$$p(h_t | h_{t-1}, x_{t-1}) \text{ and } p(x_t | h_t, x_{t-1})$$



- Can model sequence jointly and solve by dynamic programming

Dynamic programming

- Joint probability

$$p(x, h) = p(h_1)p(x_1 | h_1) \prod_{i=2}^T p(h_i | h_{i-1})p(x_i | h_i)$$

Dynamic programming

$$\begin{aligned} p(x) &= \sum_h p(h_1)p(x_1 | h_1) \prod_{i=2}^T p(h_t | h_{t-1})p(x_t | h_t) \\ &= \sum_{h_2, \dots, h_T} \underbrace{\left[\sum_{h_1} p(h_1)p(x_1 | h_1)p(h_2 | h_1) \right]}_{=: \pi_2(h_2)} p(x_2 | h_2) \prod_{i=2}^T p(h_t | h_{t-1})p(x_t | h_t) \\ &= \sum_{h_3, \dots, h_T} \underbrace{\left[\sum_{h_2} \pi_2(h_2)p(x_2 | h_2)p(h_3 | h_2) \right]}_{=: \pi_3(h_3)} p(x_3 | h_3) \prod_{i=3}^T p(h_t | h_{t-1})p(x_t | h_t) \end{aligned}$$

Dynamic programming

- Joint probability

$$p(x, h) = p(h_1)p(x_1 | h_1) \prod_{i=2}^T p(h_i | h_{i-1})p(x_i | h_i)$$

- Forward pass

$$\pi_{t+1}(h_{t+1}) = \sum_{h_t} \pi_t(h_t)p(x_t | h_t)p(h_{t+1} | h_t)$$

Dynamic programming

$$p(x) = \sum_h \prod_{i=1}^{T-1} p(h_t | h_{t-1}) p(x_t | h_t) \cdot p(h_T | h_{T-1}) p(x_T | h_T)$$

$$= \sum_{h_1, \dots, h_{T-1}} \prod_{i=1}^{T-1} p(h_t | h_{t-1}) p(x_t | h_t) \cdot \underbrace{\left[\sum_{h_T} p(h_T | h_{T-1}) p(x_T | h_T) \right]}_{=: \rho_{T-1}(h_{T-1})}$$

$$= \sum_{h_1, \dots, h_{T-2}} \prod_{i=1}^{T-2} p(h_t | h_{t-1}) p(x_t | h_t) \cdot \underbrace{\left[\sum_{h_{T-1}} p(h_{T-1} | h_{T-2}) p(x_{T-1} | h_{T-1}) \right]}_{=: \rho_{T-2}(h_{T-2})}$$



Dynamic programming

- Joint probability

$$p(x, h) = p(h_1)p(x_1 | h_1) \prod_{i=2}^T p(h_i | h_{i-1})p(x_i | h_i)$$

- Forward pass

$$\pi_{t+1}(h_{t+1}) = \sum_{h_t} \pi_t(h_t)p(x_t | h_t)p(h_{t+1} | h_t)$$

- Backward pass

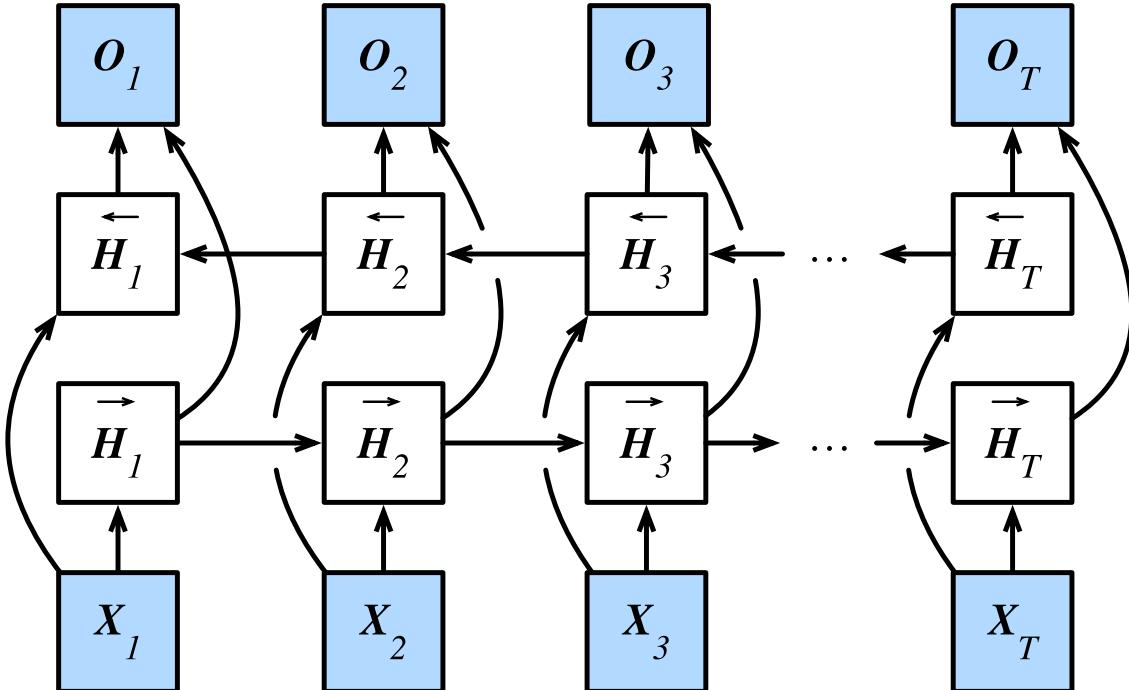
$$p(x_j | x_{-j}) \propto \sum_{h_j} \pi_j(h_j)\rho_j(h_j)p(x_j | h_j)$$

I WANT

IT ALL

Can we do this with RNNs, too?

Bidirectional RNN



- One RNN forward
- Another one backward
- Combine both hidden states for output generation

```
epoch 600, perplexity 1.016867, time 0.15 sec
- travellerer cumplhp peougunininininin suppepepepepepepepe
- time travellererer fuf this shanatatatatatatatatatatatatatata
epoch 800, perplexity 1.007069, time 0.15 sec
- traveller hime of copspepepep smefsffff'::::::::::::::::::
- time travellerer prefififididididididididididididididididi
epoch 1000, perplexity 1.001932, time 0.15 sec
- travellererererererererererererererererererererererererer
- time travellererererererererererererererererererererererer
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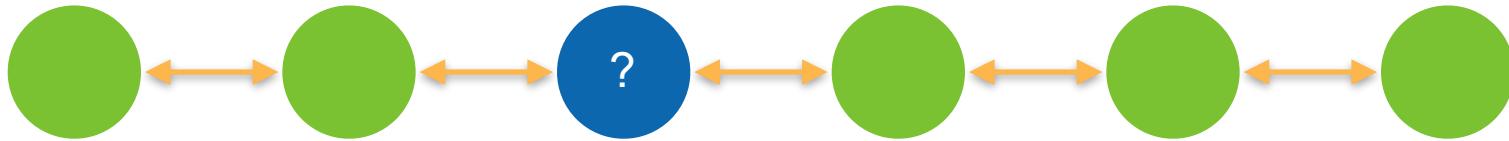
**This does not work for
sequence generation**

```
epoch 600, perplexity 1.016867, time 0.15 sec
- travellerer cumplph peougunininininin suppepepepepepepepe
- time travellererer fuf this shanatatatatatatatatatatatatatata
epoch 800, perplexity 1.007069, time 0.15 sec
- traveller hime of copspepepep smefsffff'::::::::::::::::::
- time travellerer prefififididididididididididididididididi
epoch 1000, perplexity 1.001932, time 0.15 sec
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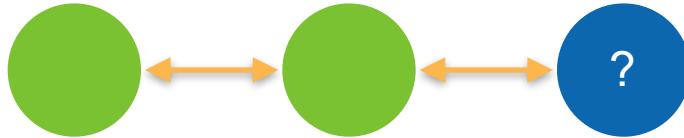
Why?

Reasons

- Training time



- Test time



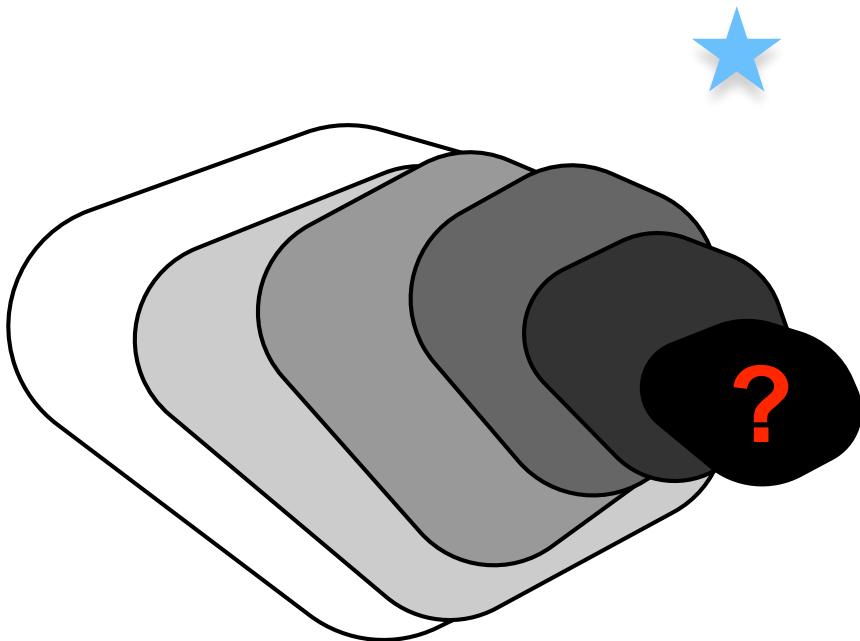
Next
lecture

Can still use it to **encode** the sequence

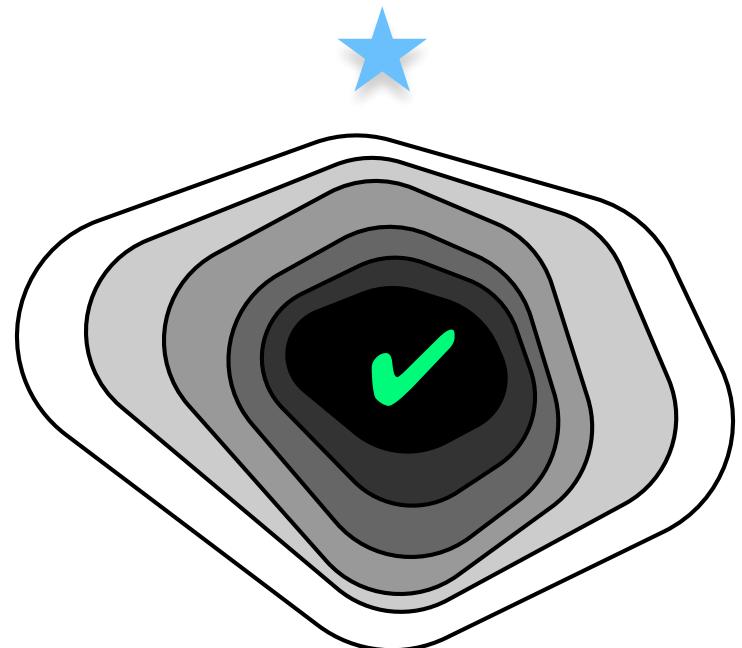


Residual Connections for RNNs

Flashback - Does adding layers improve accuracy?



generic function classes

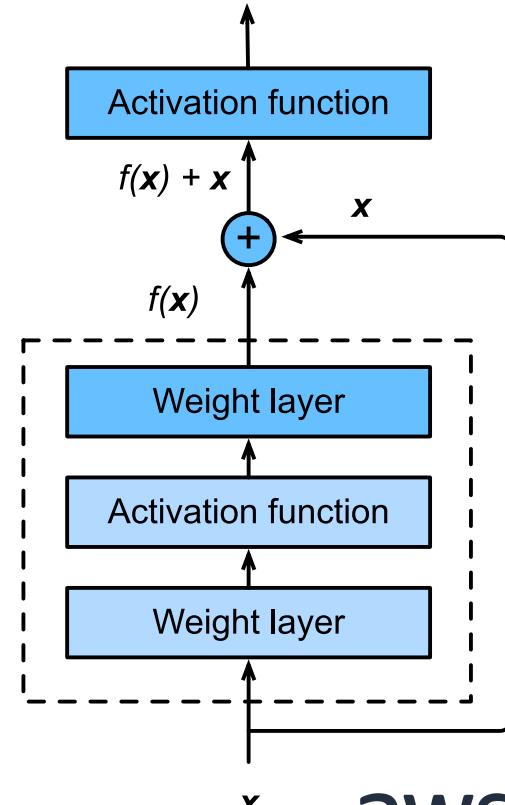
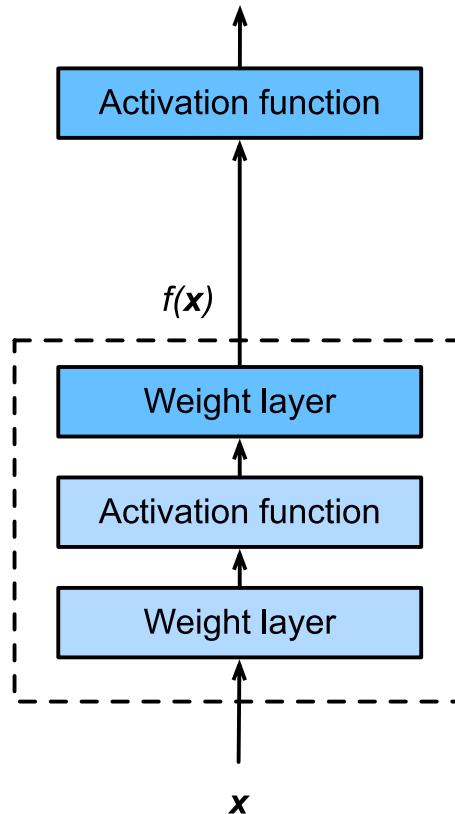


nested function classes

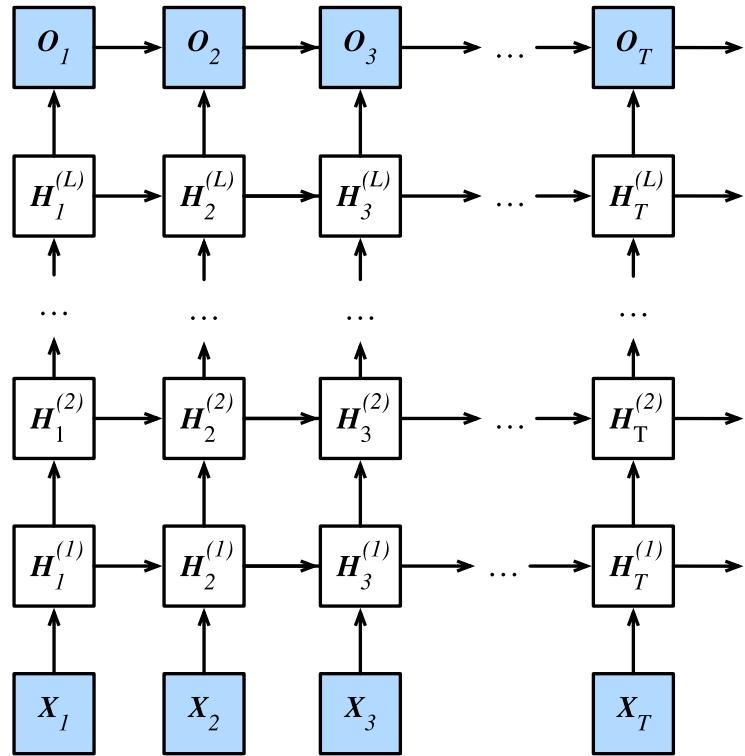
Flashback - Residual Networks

- Adding a layer **changes** function class
- We want to **add to** the function class
- ‘Taylor expansion’ style parametrization

$$f(x) = x + g(x)$$



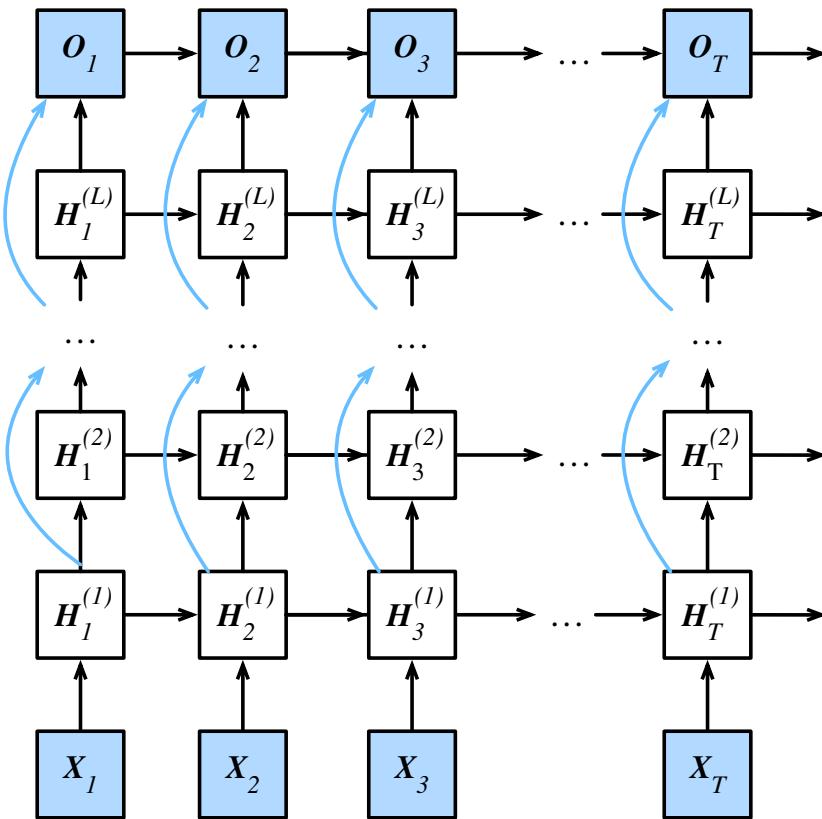
Flashback - Deep RNNs



- Deep RNN
 - Input
 - Hidden layer
 - Hidden layer
 - ...
 - Output

Drumroll ...

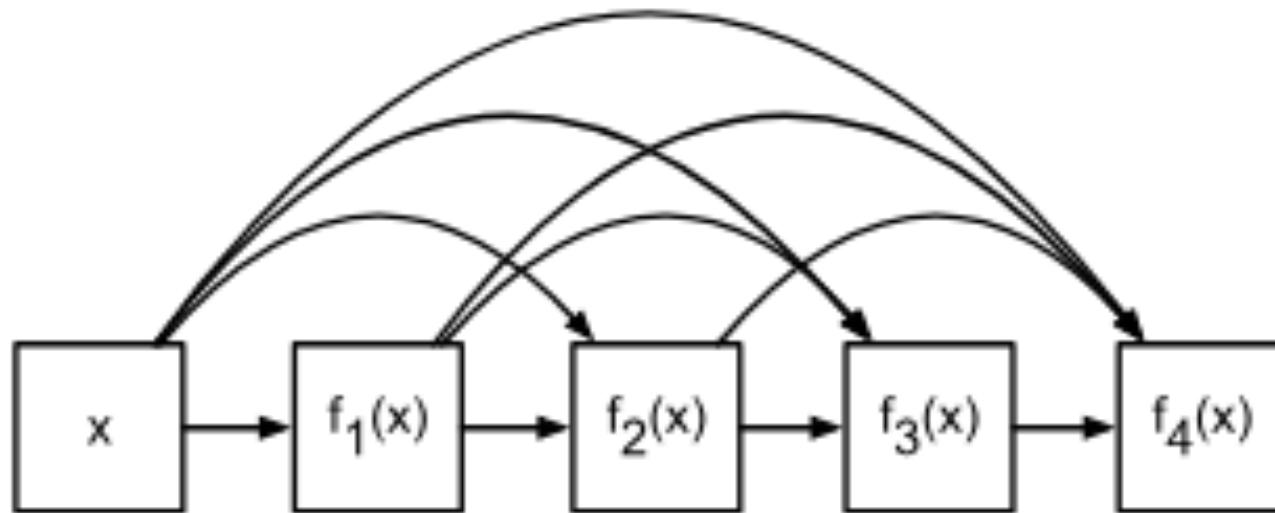
Residual RNNs



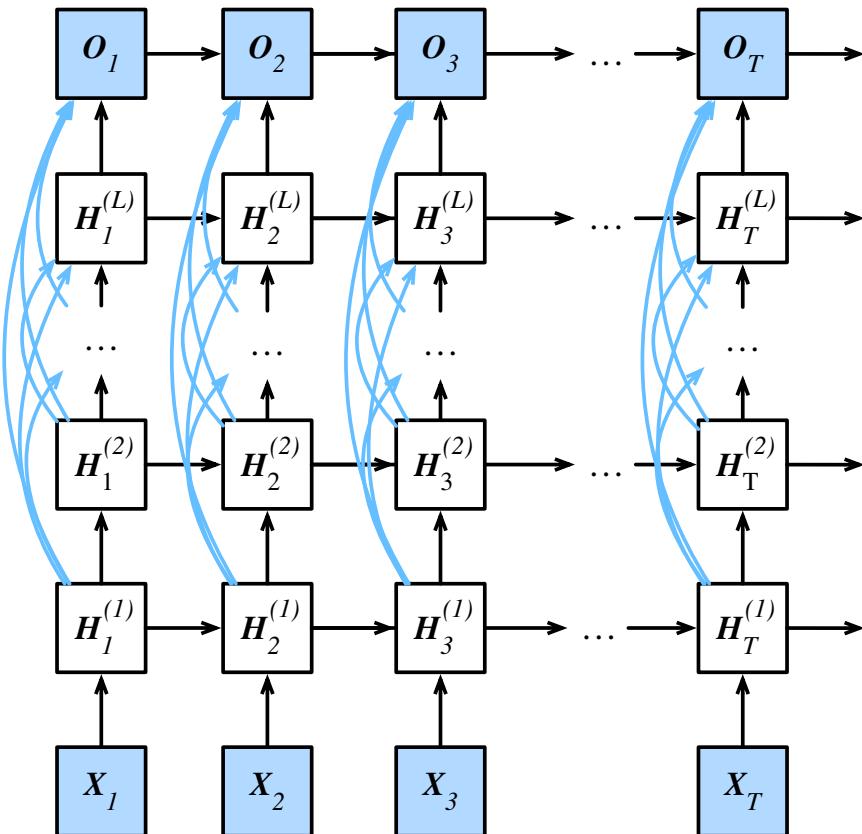
$$\bar{H}_t^{(2i)} = H_t^{(2i)} + H_t^{(2i)-1}$$

- Input of every second layer is also added to its output (residual connection)
- Variants
 - Simple addition
 - Nonlinearity before addition
 - Could also concatenate

What about DenseNet?



RNN with DenseNet Connections



$$\bar{\mathbf{H}}_t^{(t)} = [\mathbf{H}_t^{(t)}, \bar{\mathbf{H}}_t^{t-1}]$$

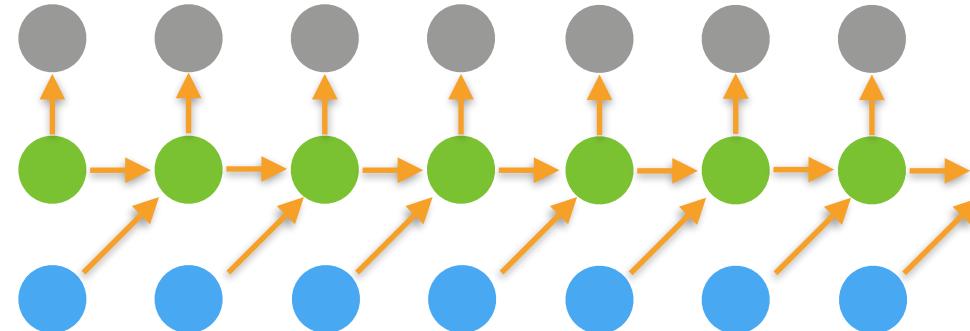
- Concatenate outputs of previous layers as input top the next layer
- Occasionally add transition layers to reduce dimensionality

Regularization In RNNs



Overfitting

- RNNs overfit just like any other model
- Sequential dependence is more difficult to control
 - Capacity in depth can be controlled, e.g. by dropout
 - For sequential part need to decide how to deal with variable inputs, e.g. input might be skipped)
 - If we use dropout we might miss relevant aspects in the coordinates.



Flashback - Applying Dropout

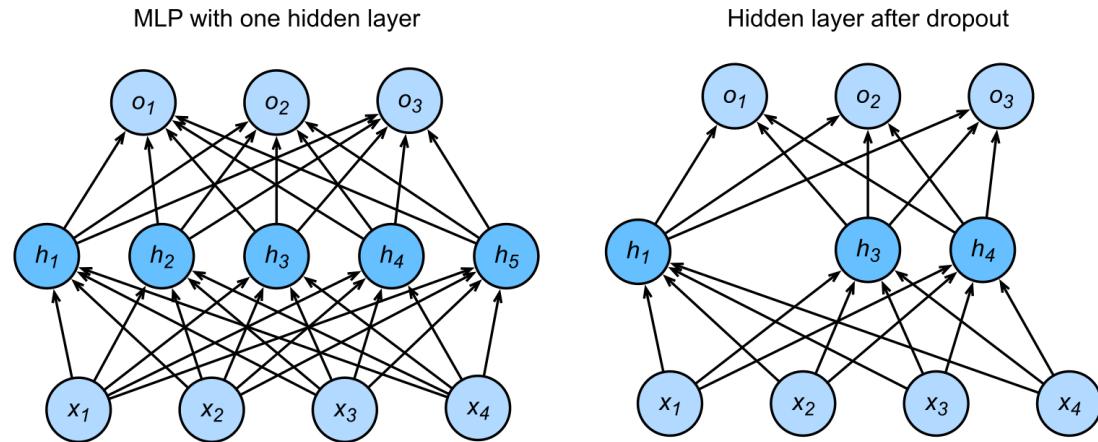
- Often apply dropout on the output of hidden fully-connected layers

$$\mathbf{h} = \sigma(\mathbf{W}_1 \mathbf{x} + \mathbf{b}_1)$$

$$\mathbf{h}' = \text{dropout}(\mathbf{h})$$

$$\mathbf{o} = \mathbf{W}_2 \mathbf{h}' + \mathbf{b}_2$$

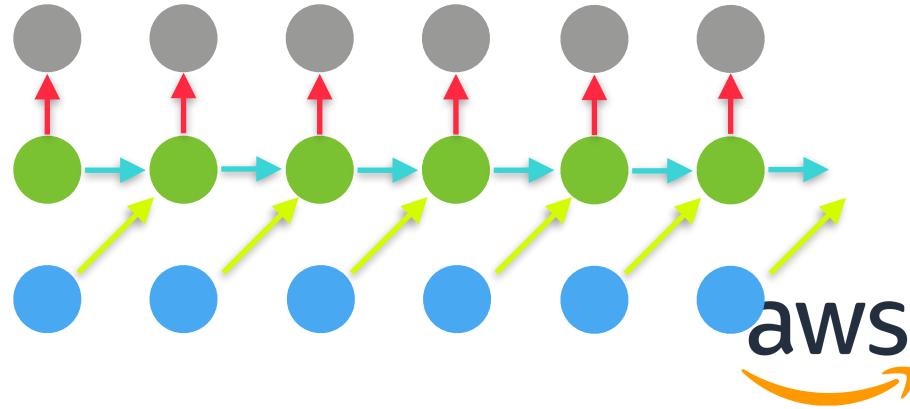
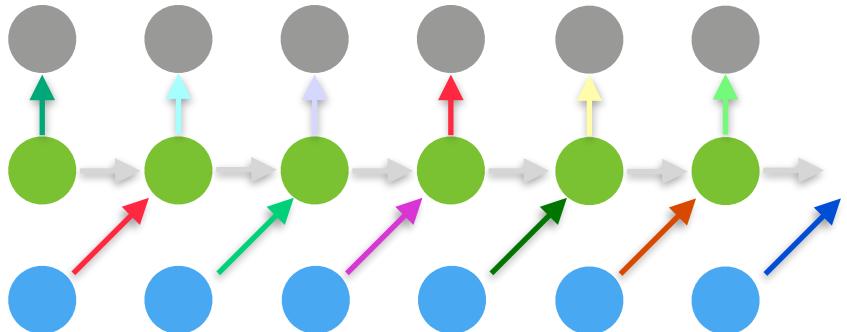
$$\mathbf{y} = \text{softmax}(\mathbf{o})$$



- At **inference** time dropout is inactive, i.e. $\mathbf{h}' = \text{dropout}(\mathbf{h})$

Variational Dropout (Gal & Ghahramani, 2015)

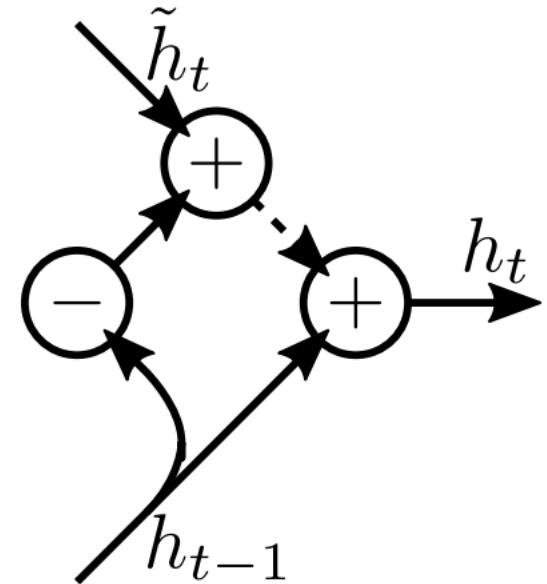
- Regular Dropout
 - Use only per time slice
 - Different mask per slice
- Same mask across all time windows
 - Use also for temporal aspect



Zoneout (Krueger et al., 2016)

- Robustness against skipping observations in sequence
- Robustness of state representation relative to hidden state updates
- Skip hidden state update and keep the same as previously during training

$$h_t = h_{t-1}$$



Many more tricks

- Parameter averaging (Merity et al., 2017)
Train RNN and average weights over run
- Stochastic Weight Averaging (Wilson et al., 2018)
Same approach but keep on changing learning rate
- Fraternal Dropout (Zolna et al., 2017)
Dropout while minimizing variation between outputs to increase robustness to parametrization

...