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CSS 478
Human-Computer Interaction
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Task-based Scenario Practice

Task 1: Ask user, "Can you show me how to open text messaging application (toneX) and send a message to a friend ?"
  ● This test asks user to send a text message through application toneX(our technology). It ultimately observes the participants actions as start to navigate through our technology.

Task 2: Tell user to make normal text message conversation with a friend, and ask what he think about the analized tone of his message.
  ● That way I can understand if the users can comprehend the meaning of them. This tests whether the users understand analyzing text message when changing tone by letting research participant write a draft message

Task 3: Tell the research participants friend to send a text message to the primary research participant ? Ask whether or not the user understands annotations of the emotions of text message sender.
  ● I inform the research participants friend to conversate using text massage and asked what he thinks about the annotations of the emotions of the sender. By having the second participant respond to the primary participant it will indicate whether or not he understands the annotations of the emotions of the sender.

Task 4: Send a message using emojis to leverage your feeling to a friend ?
  ● This scenario will help us determine what kind of emojis are used to express different feelings between text message users as a method of communication. It will also clarify if our potential users are understanding the first purpose of emotion indicators. For example, emojis can be used to express feelings of text message sender like sadness, happiness, and annoiance.