

Bryan James C. Gregorio

ACFM930

My first week in PROGCON

My first week at PROGCON was fun. We played 'kahoot' for the first time in class. It is a quiz using a device to answer the questions posed on the screen. Players need to answer the question and whoever gets the correct answer first will gain the highest points. In playing the quiz, I feel like I was just playing a game without minding that it does affect your grades a little bit. I like the feeling of playing 'kahoot' since it brings out my competitiveness and eagerness to learn. It is short and simple but memorable. I don't know the questions asked on the quiz which is why every correct answer count.

In class, we are also asked to create a Trello account and a Github account. I love the activity of making an account because it made me realize how poor I've been handling my social media accounts currently. Trello seems to be a good way of interacting with the whole class. It feels like we are collaborating and if we forgot any assignment in PROGCON, we can just look here. We can also compare works using Trello so that you would get an idea from them and apply it to your work. There is also the Github account and Linked In which I am looking forward to what we will do about since we didn't use it yet.

My expectation in class is to have fun and learn a lot. This is my expectation because it is my first impression during our first class in PROGCON. I had a lot of fun in activities made which I am hoping to continue during the whole term. I think learning would also come as I believe that the fun I had in class would give way for me to learn a lot in class. I also expect to learn a lot about programming since compare to our previous IT class, this subject will fully take place in a computer lab.