

Bryan James C. Gregorio

ACFM930

Blockly Games

We are introduced to the Blockly Games. It is a game to improve your programming skills. I think that Blockly Games is a great interactive game. It lets you start first on the easy part until it gets harder. The game is divided into a lot of parts but we are only tasked in doing the four of them. At first, it is easy to pass a level in the game because the levels are like a tutorial. The farther I get, the harder it became. The game introduces a new mechanic as the game goes by. There is one point where you need to be clever in using the symbols you have as there is a limit on how many you can use in your program. The game also has a bit of story per part which makes it unique on very part when in fact they are almost the same in a sense but different in difficult. It took me a few classes before finishing it up a week before Christmas break. I think the part where I struggle more is the repeated screenshot I've made and doing the zip file. I think that the Blockly Games is a great breather every week of flowchart and pseudo code exercises we made in class.