



React and Redux: Lesson 2

JSX, State, Lifecycle
methods

William Abboud

JSX Deep Dive

- XML-like syntax to create UI elements
- Compiles down to `React.createElement()` functions
- Needs React in scope
- Capitalize custom components
- Pass JS expressions in props
- Pass strings into props directly
- Booleans attributes default to true
- Spread attributes
- Children
- Comments

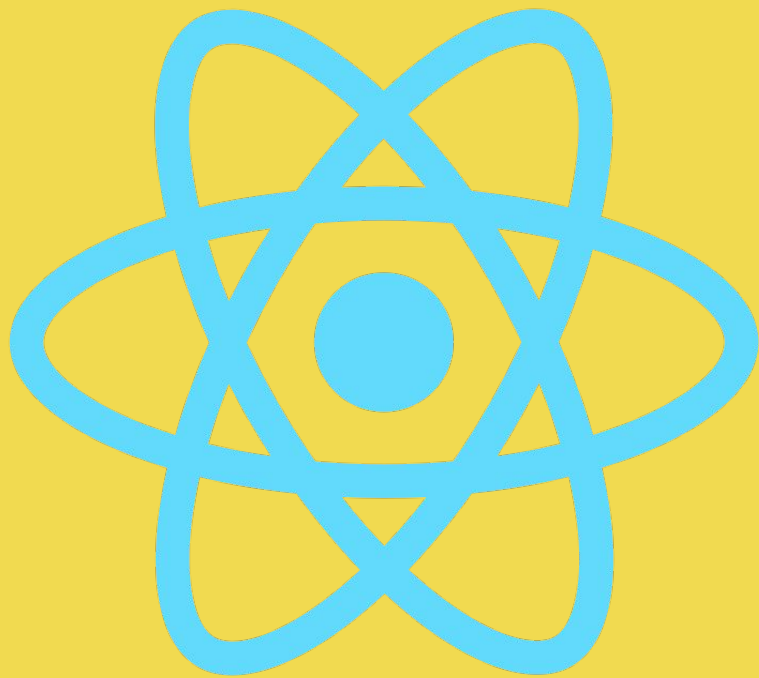


Displaying JSON data

```
1 [
2   {
3     "artist": "Eminem",
4     "real-name": "Marshall Bruce Mathers III",
5     "aliases": ["Ken Kaniiff", "Marshall Mathers", "Slim Shady"],
6     "albums": [
7       {
8         "name": "Infinite",
9         "year": "1996"
10      },
11      {
12        "name": "The Slim Shady LP",
13        "year": "1999"
14      },
15      {
16        "name": "The Marshall Mathers LP",
17        "year": "2000"
18      },
19      {
20        "name": "The Eminem Show",
21        "year": "2002"
22      },
23      {
24        "name": "Encore",
25        "year": "2004"
26      }
27    ]
28  }
29 ]
```

```
1 import React from 'react';
2
3 export default function ArtistCard(props) {
4   return (
5     <div>
6       <h2>{props.artist}</h2>
7       <img src={props.photo} />
8       <br />
9       {props.aliases.map(alias => <span>{alias}</span>)}
10      <br />
11      {props.albums.map(album => <span>{album.name}</span>)}
12    </div>
13  );
14 }
```

ES6 Classes and React



The background is a high-speed photograph of a blue ocean. In the upper left, a dark, craggy rock face is partially visible. The water is a vibrant blue, with white foam and numerous small, bright water droplets captured mid-air, creating a sense of intense movement and energy. The lighting is bright, highlighting the texture of the water and the spray.

State

PropTypes

- Used for documentation
- Evaluates props runtime
- Can remove the need to use `typeof` operator
- Can be used as API documentation

<https://reactjs.org/docs/typechecking-with-proptypes.html>



Composition

- **Composition offers the ability to create hierarchies of components**
- **Increases reusability**
- **Easy to test**
- **Easy to isolate bugs or errors**



Component Lifecycle



Initialization phase

1. **getDefaultProps** - called only once to return default props
2. **getInitialState** - called only once to return an initial state object
3. **ComponentWillMount** - called before render, useless
4. **Render** - returns your markup for rendering, has to be pure
5. **ComponentDidMount** - called last, most frequently used to do AJAX calls, and interacting with the DOM



Update phase - Props

1. **ComponentWillReceiveProps** - used to set state based on upcoming props
2. **ShouldComponentUpdate** - determines renders on props/state update
3. **ComponentWillUpdate** - used to prepare for update (no `setState`) almost useless
4. **ComponentDidUpdate** - basically just like `componentDidMount` but for after update widely used to change the DOM



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Unmounting

1. **ComponentWillUnmount** - called before the component is removed from the DOM, used to clear out any side effects such as leftover timeouts, event listeners etc.