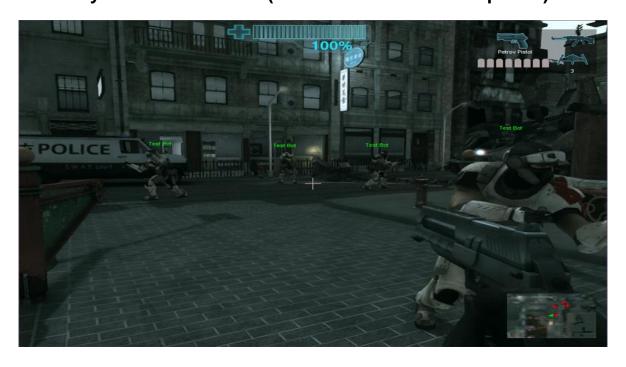
Advanced FPS Kit – Radar By: Robert C. Fritzen (Phantom Games Development)



I. Introduction

We all play first person shooter games at some point in our lives, in fact, many of us are in the game development community because of our love for these types of games and our inventive minds to create something new, or to vastly improve upon a concept that was flawed in another game that we enjoy playing. I want to thank you for grabbing the Advanced FPS Kit and this radar component of the pack. Many games incorporate forms of displayed maps, radars, compasses, and many more, this pack grants you access to a new control that allows you to create a vast amount of different styles of radars and map elements and contains many different goodies to help you along the way, and I hope you enjoy creating many different styles of radars to accommodate your user's needs. I can't thank you guys enough for the endless amount of help you provide me in constructing these difficult tools for your use and I hope you continue to enjoy them for the time to come!

II. Pack License

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