

Name: DIBA MIRZA Seat no. \_\_\_\_\_ Perm no. : \_\_\_\_\_

Student to your left: \_\_\_\_\_ Student to your right: \_\_\_\_\_

Q1.a [8 pts]: Provide a definition of the quadratic class

```
class quadratic {  
  
    public:  
        quadratic(double a=0.0, double b=0.0, double c=0.0);  
        double evaluate (const double x) const;  
  
    friend quadratic operator+ (const quadratic &q1,  
                                const quadratic &q2);  
  
    private:  
        double ca;  
        double cb;  
        double cc;  
  
};
```

Q1.b (i) [4 pts]: Implement the constructor of the quadratic class

```
quadratic :: quadratic (double a=0.0, double b=0.0, double c=0.0) {  
  
    ca = a;  
    cb = b;  
    cc = c;  
  
}
```

# CMPSC 24 Winter 2018 Midterm Answer Sheet

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Q1.b (ii) (4pts) Implement the evaluate function of the quadratic class

```
double quadratic::evaluate (const double &x) const {
    return ca * pow(x, 2) + cb * x + cc;
}
```

Q1.b(iii) (4pts) Implement the overloaded operator+ of the quadratic class

```
quadratic operator+ (const quadratic &q1,
                    const quadratic &q2) {
    quadratic q3 ( q1.ca + q2.ca,
                  q1.cb + q2.cb,
                  q1.cc + q2.cc );
    return q3;
}
```

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## Q2.a (6pts)

Variable/ expression in <code>foo()</code>	Instance of <code>quadratic</code> ? (Yes/No)	Where is it located in memory? (Heap/Stack)	Is the destructor of <code>quadratic</code> invoked on this object when <code>foo()</code> returns? (Yes/No)	Does it persist in memory after <code>foo</code> returns? (Yes/No)
<code>m</code>	Yes	Stack	Yes	No
<code>p</code>	No	Stack	No	No
<code>*p</code>	Yes	Heap	No	Yes

Q2.b (2pts) A Q2.c(2pts) A, B, D Q3 (8pts) a. B b. i. A ii. B iii. C

Q4: a (4pts) (i)  $O(N^2)$  (ii)  $O(2^N)$  b.(2pts) Algorithm A

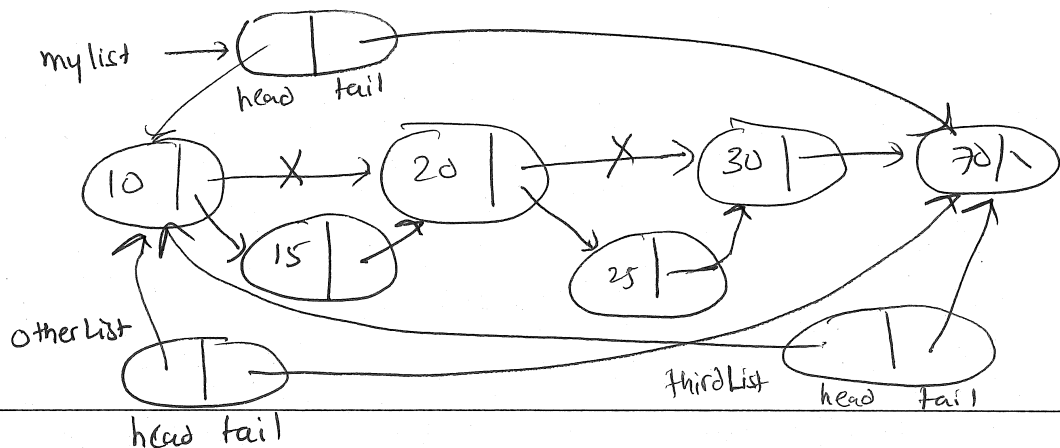
## Q5.a (3pts)

$O(N)$

## Q5.b (3pts)

$O(N)$

## Q6.a (10 pts) Draw your pointer diagram here:



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Q6.b (10pts) Implement the overloaded operator+

```
LinkedList operator + (const LinkedList &s1,  
                      const LinkedList &s2) {
```

```
    LinkedList newList(s1); // using the copy constructor
```

```
    Node *tmp = s2.head;
```

```
    while (tmp) {
```

```
        newList.insert(tmp->data);
```

```
        tmp = tmp->next;
```

```
    }
```

```
    return newList;
```

```
}
```